

“Conquest of Cuteness”

1008-053

Network Pitch

Date 11/08/10

Board Team Final

Creators Pass

Network Approval 11/08/10

Recording/Standards Board

Revisionist Pass

Animatic Scan Board

Pre-Animatic Slug Board

Conformed to Animatic Board

Final

Adventure Time Created by
Pendleton Ward

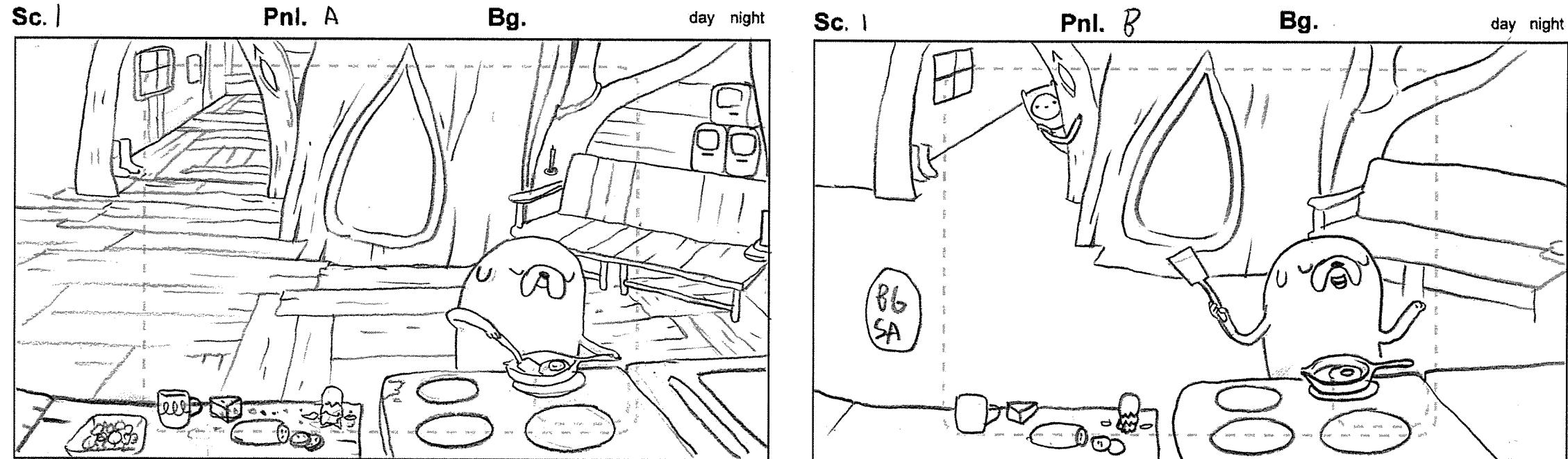
Creative Director
Cole Sanchez

Storyboard by
Ako Castuera & Thomas Herpich

ADVENTURE TIME



Page 1



Dialog:	Jake (humming)	① (making beats)
Action:	Morning light in the kitchen	Finn pops his head in from den
Timing:		

Production :

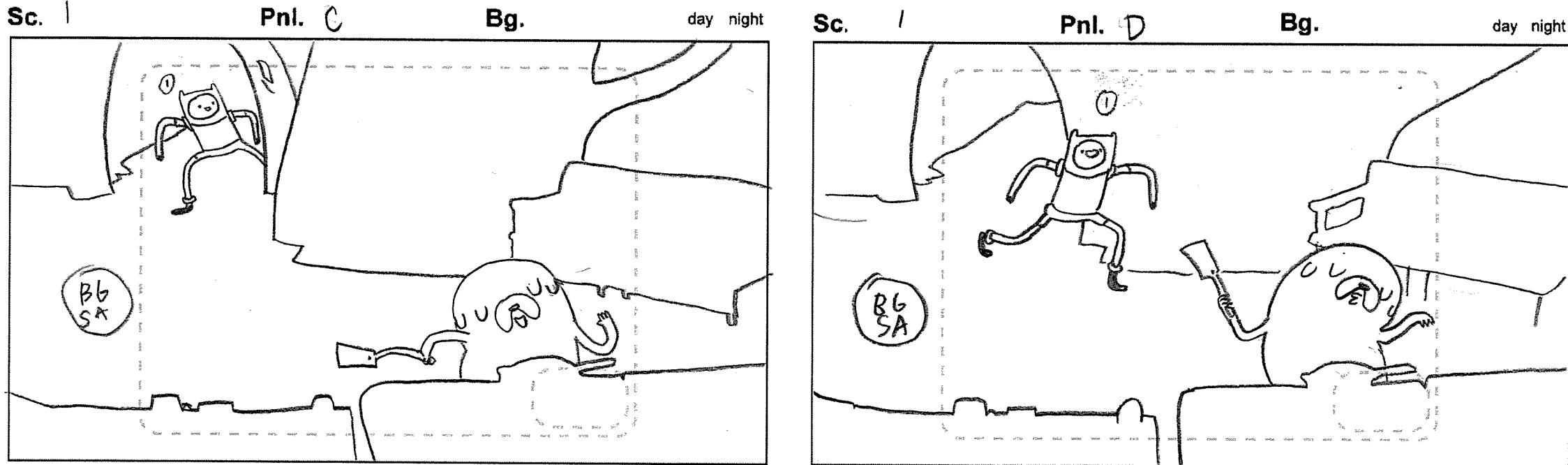
EPISODE # 100853

PRODUCTION # 100853

ADVENTURE TIME

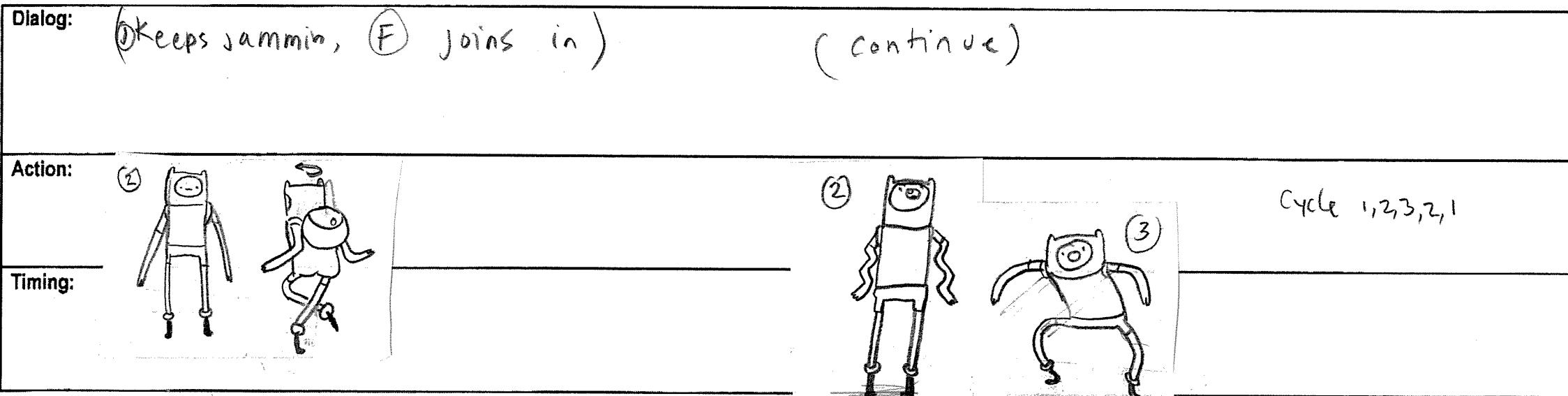


Page 2



100853

EPISODE #

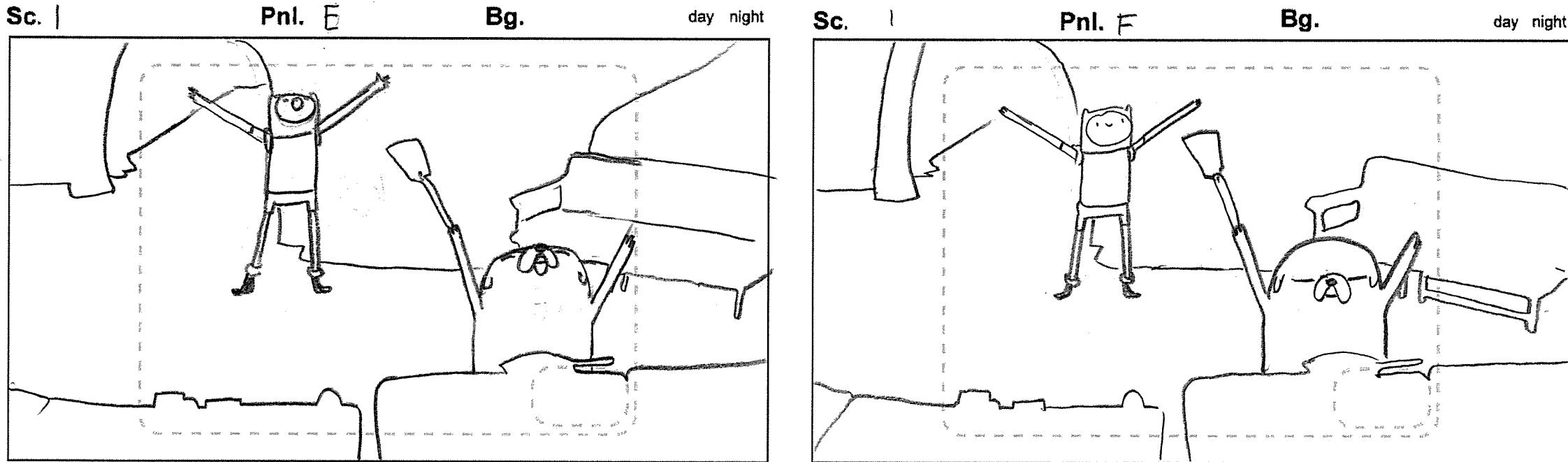


Production :

ADVENTURE TIME



Page 3



EPISODE # 100853

Production :

Dialog:

(YEAH! + finale)

(Beat)

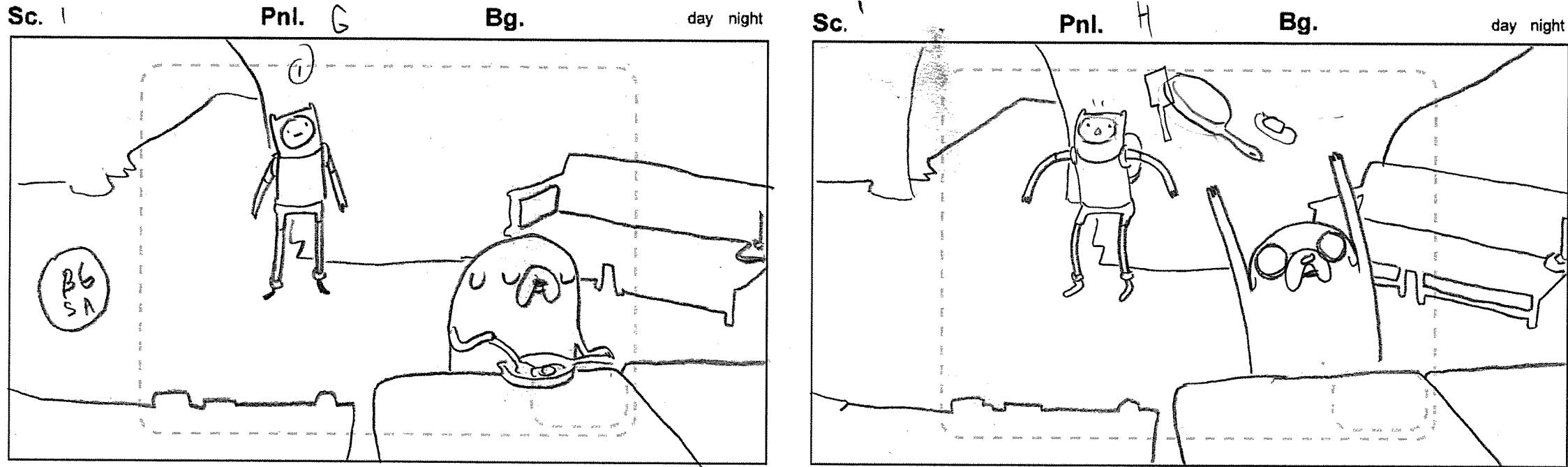
Action:

Timing:

ADVENTURE TIME



NEXT → PG. 6
4
Page _____



Dialog:

(2)

what's for b fast Jake?

= shoop =

Action:

(2)

Jake throws spatula, pan & egg
in the air

Timing:

ADVENTURE TIME



No PG. 5

Page 6

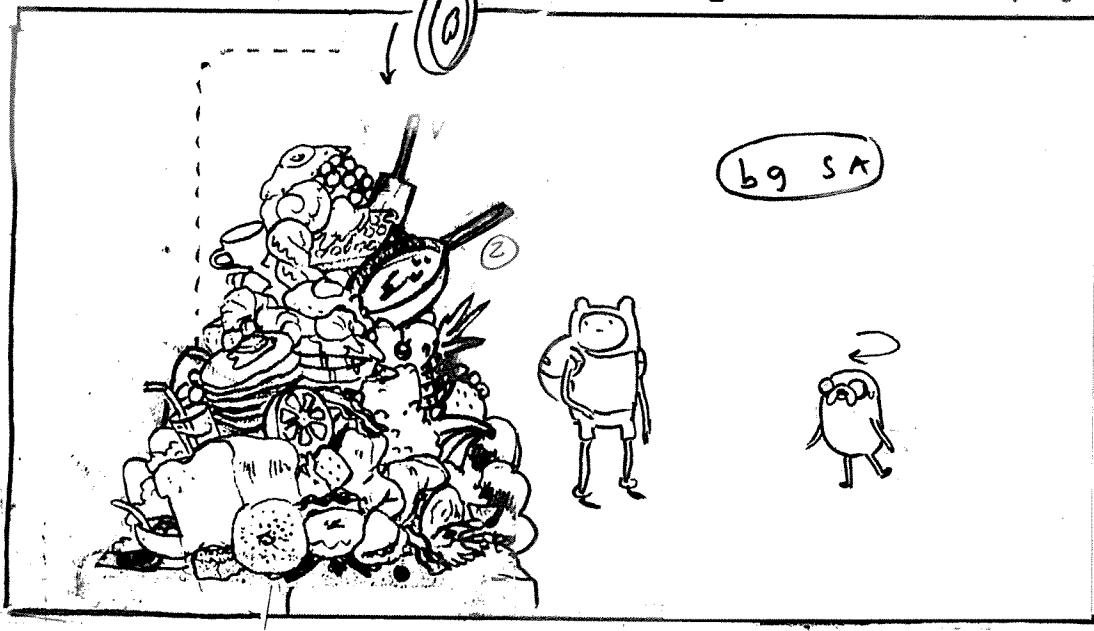
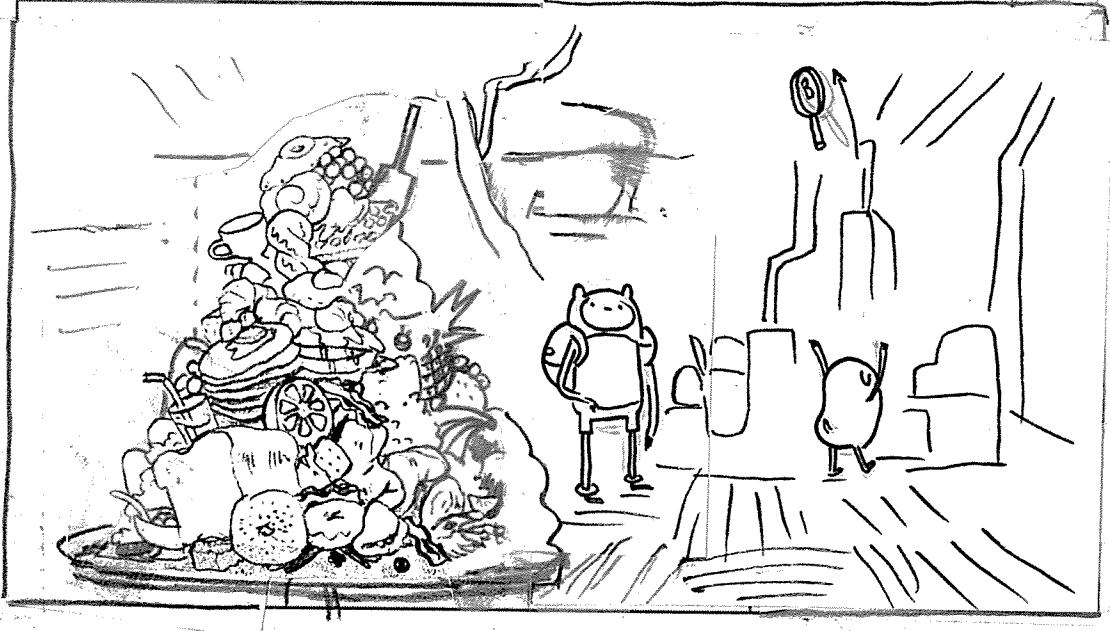
day night

Sc. 2

Pnl. A

Sc. 2

Bg.



Dialog:

JAKE!

EVERYTHING!

Action:

JAKE TOSSES PAW UP O/S ↑

FRYING PAN (N), LANDS ON BIG PILE OF "EVERYTHING"

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 7

Sc. 2

Pnl. C

Bg.

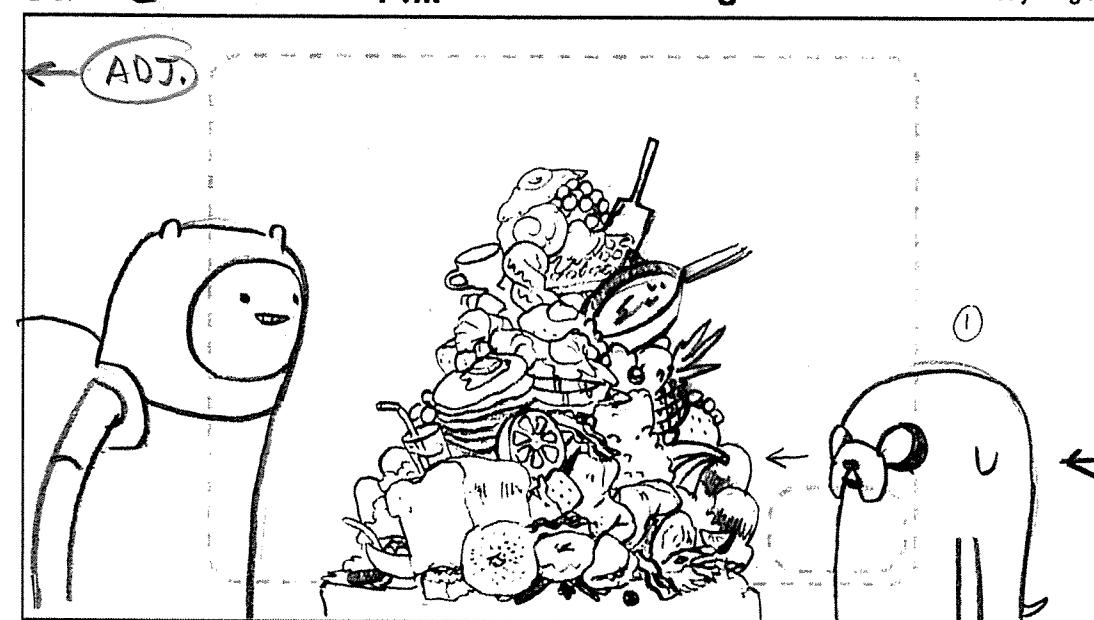
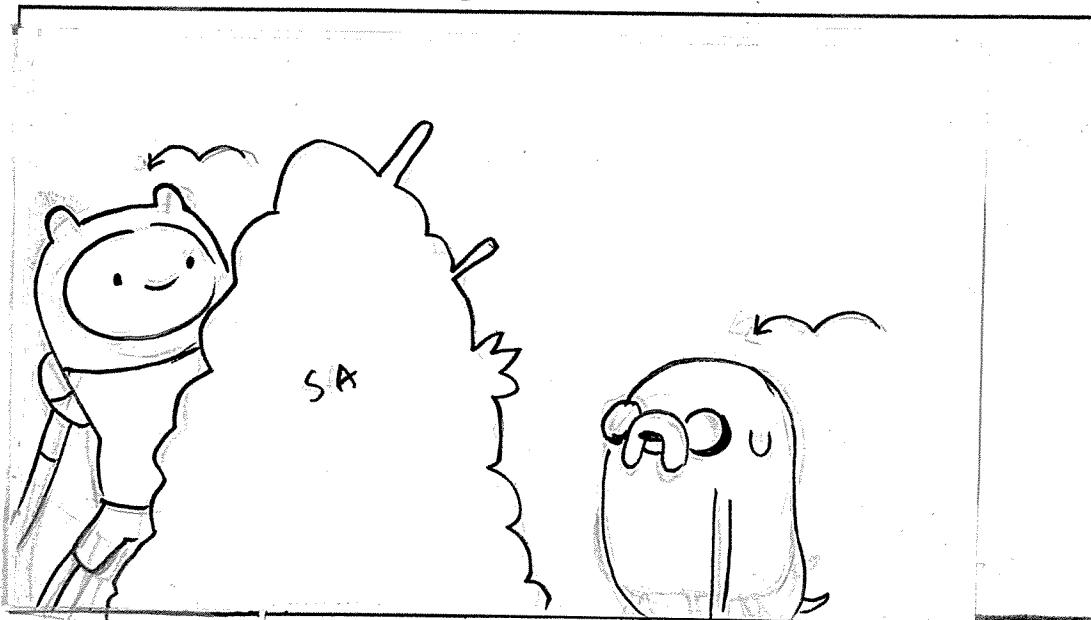
day night

Sc. 2

Pnl.

Bg.

day night



100853

EPISODE #

Dialog:
FINN: ① Gasp! ② I love everything!

Action:

Finn goes behind pile

Wants goes behind pile

Timing:

Production:

ADVENTURE TIME



Page 8

Sc. 2

Pnl.

Bg.

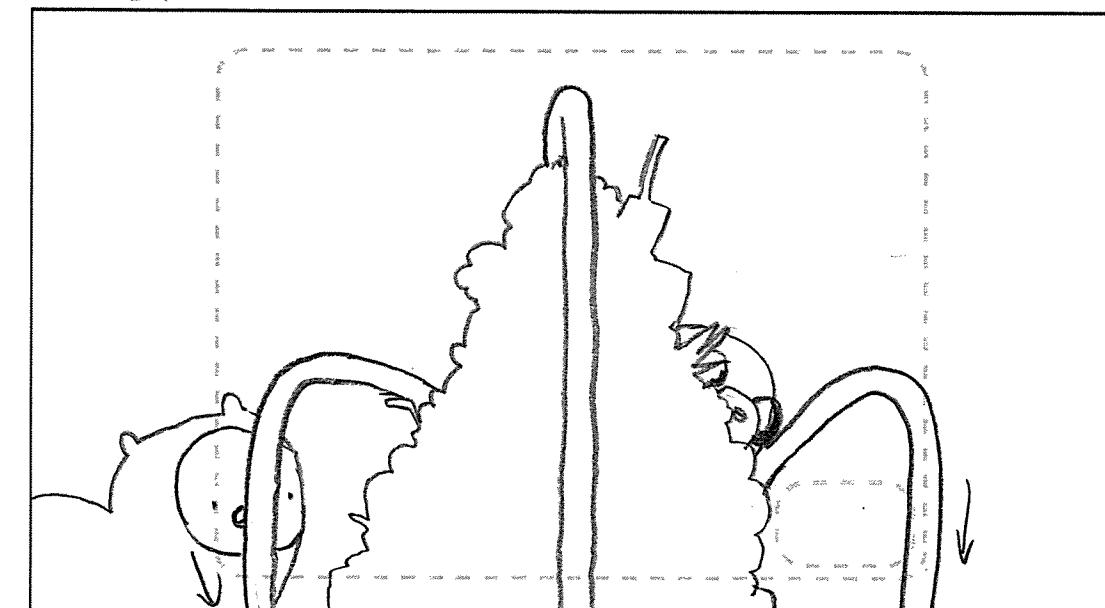
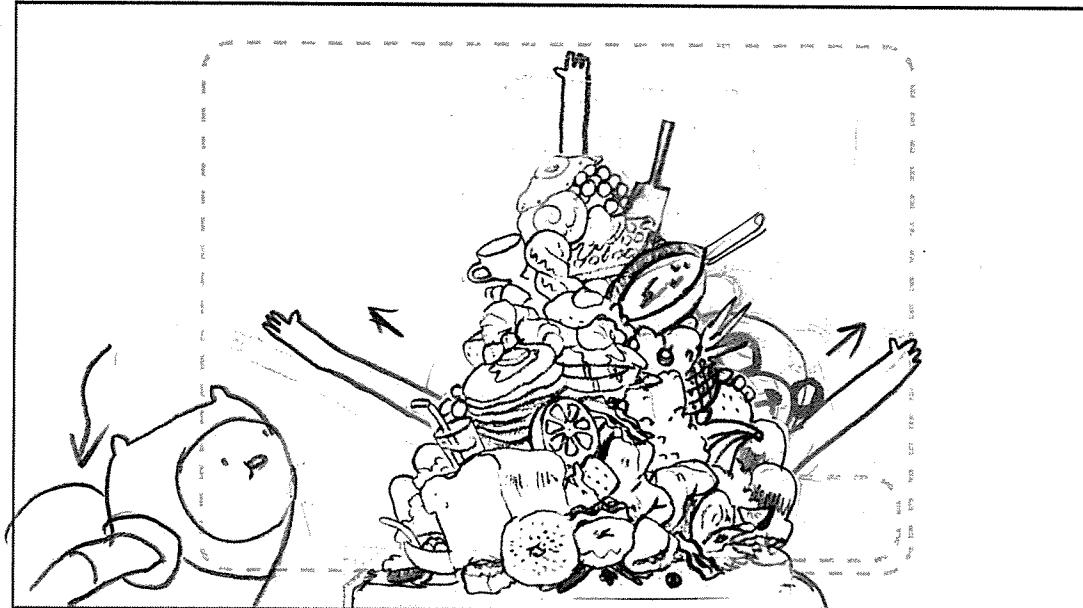
day night

Sc. 2

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 9

Sc. 2

Pnl.

Bg.

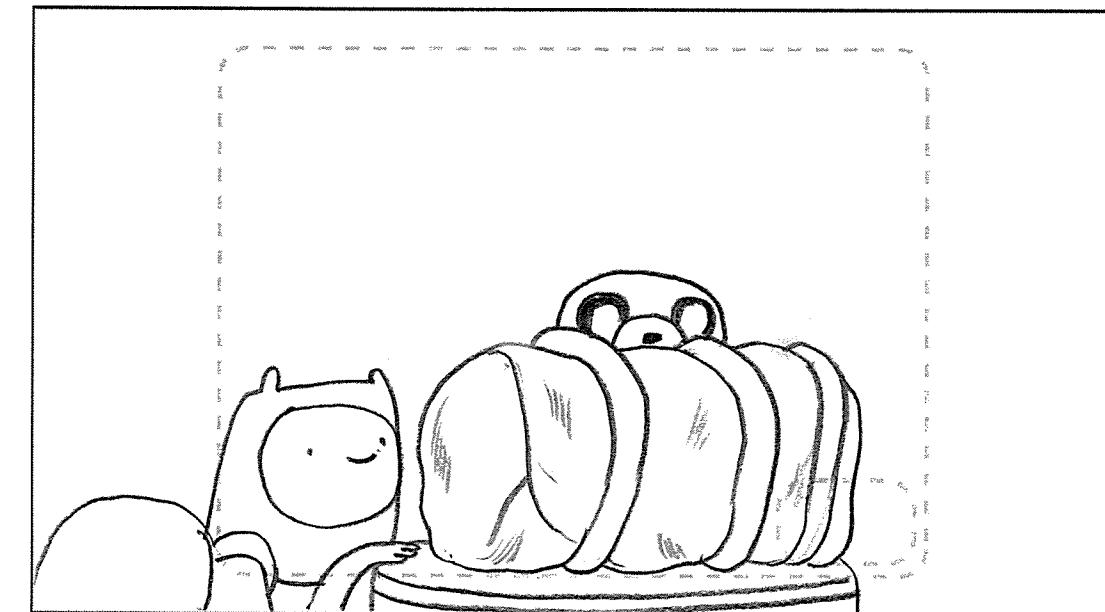
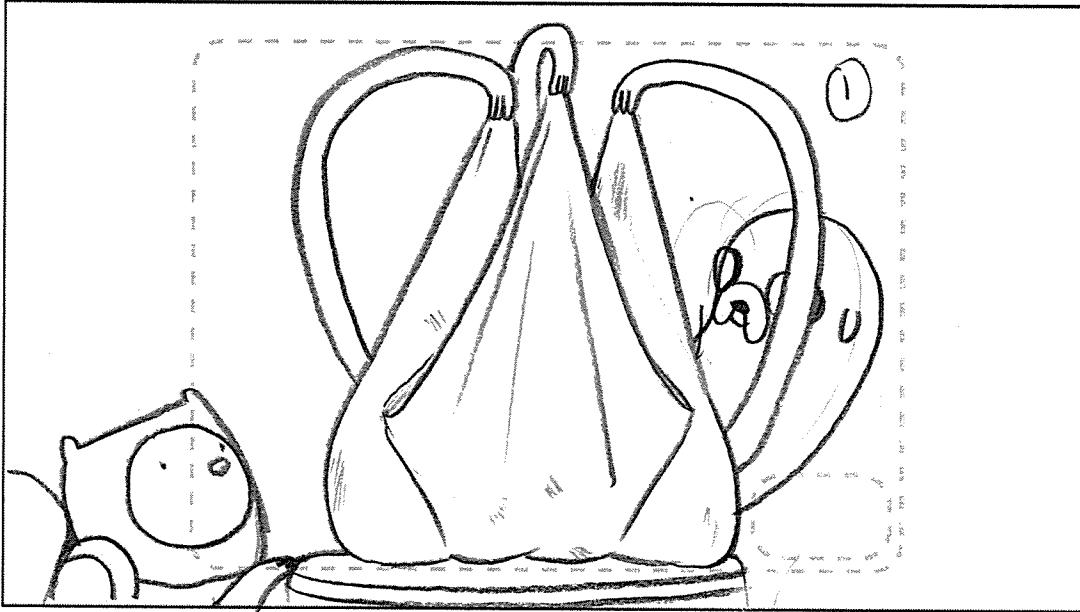
day night

Sc. 2

Pnl.

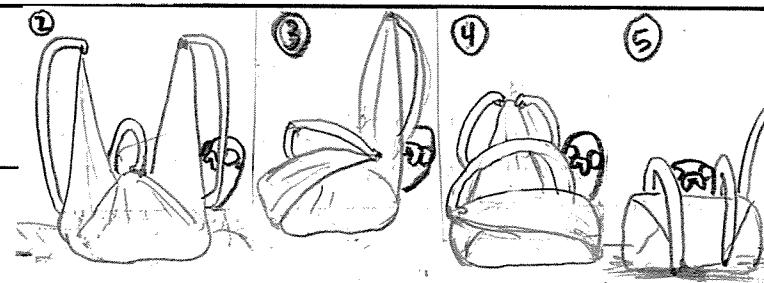
Bg.

day night



Dialog:

Action:



Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 10

Sc. 2

Pnl.

Bg.

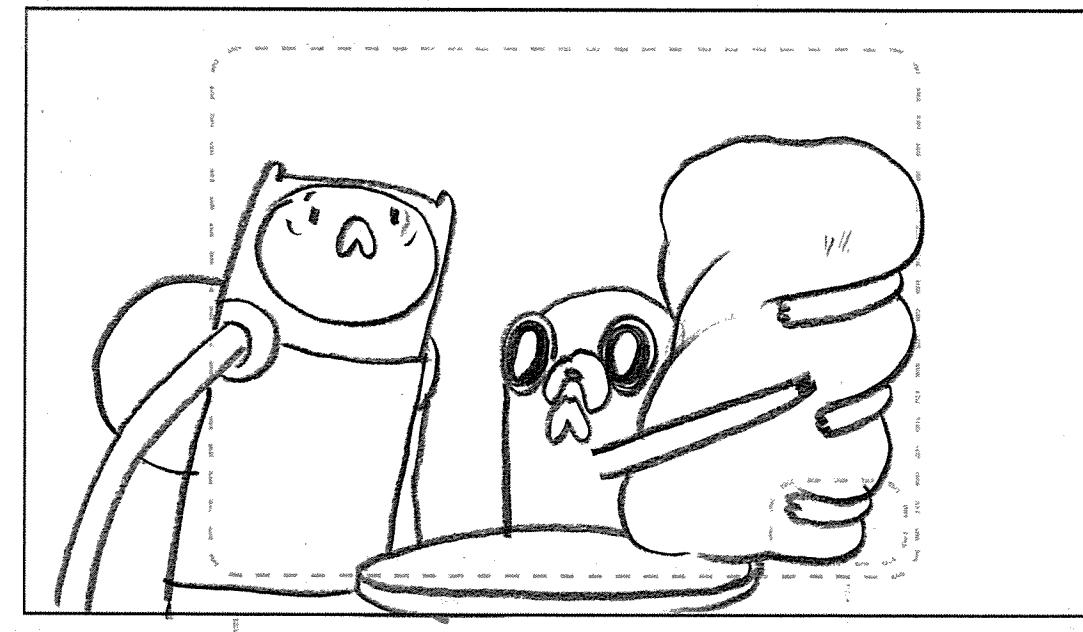
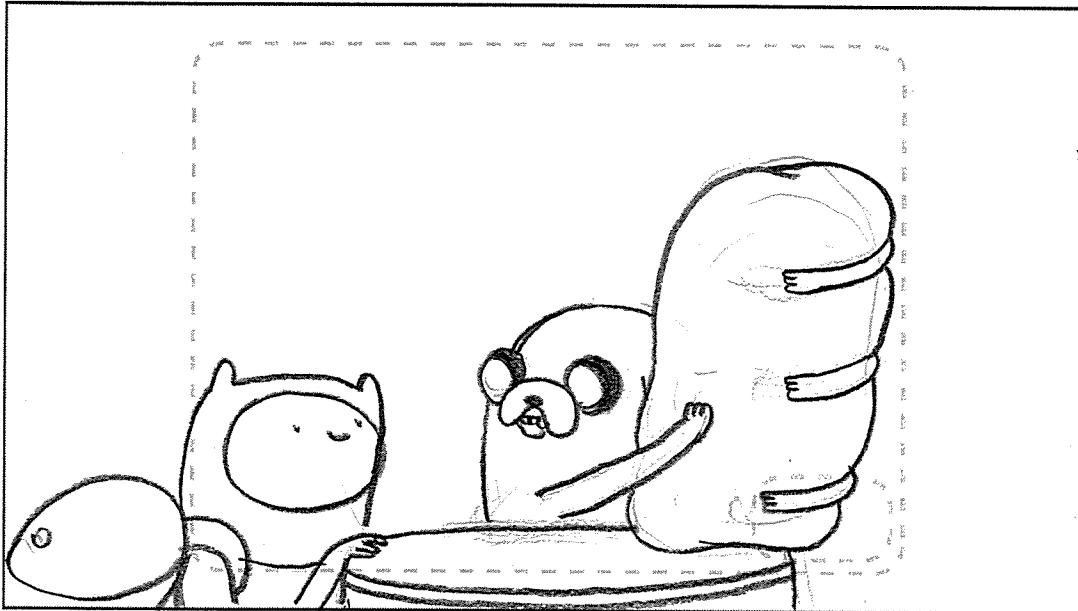
day night

Sc. 2

Pnl.

Bg.

day night



Dialog:

① EVERYTHING BURRITO.

(02) SFX (loud) = KNOCK KNOCK KNOCK! //

Action:

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



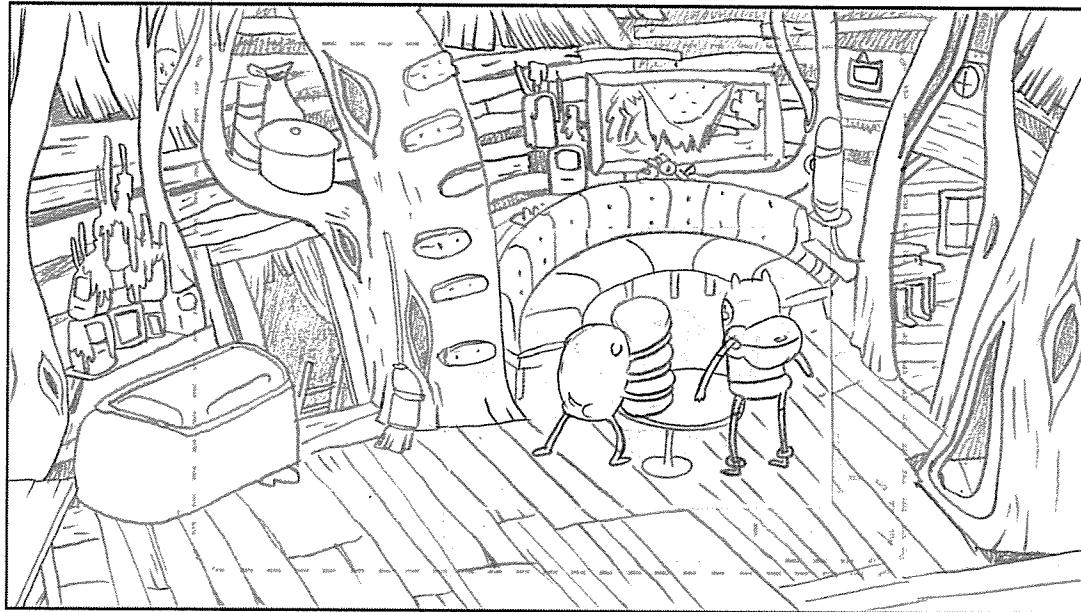
Page 11

Sc. 3

Pnl.

Bg.

day night

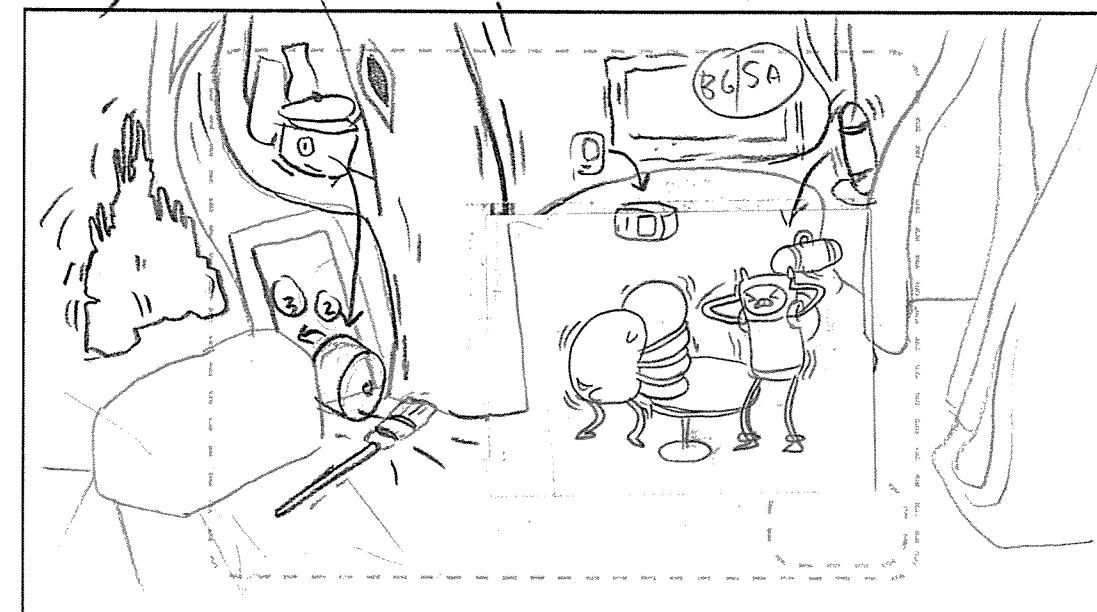


Sc. 3

Pnl.

Bg.

day night



Dialog:

(beat)

(VERY LOUD)

KNOCK KNOCK KNOCK !!

= broom & pot clatter =

Action:

house shakes. Pot falls down, disappears
in the door. broom, computer & thermos fall down

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 12

Sc. 4

Pnl.

Bg.

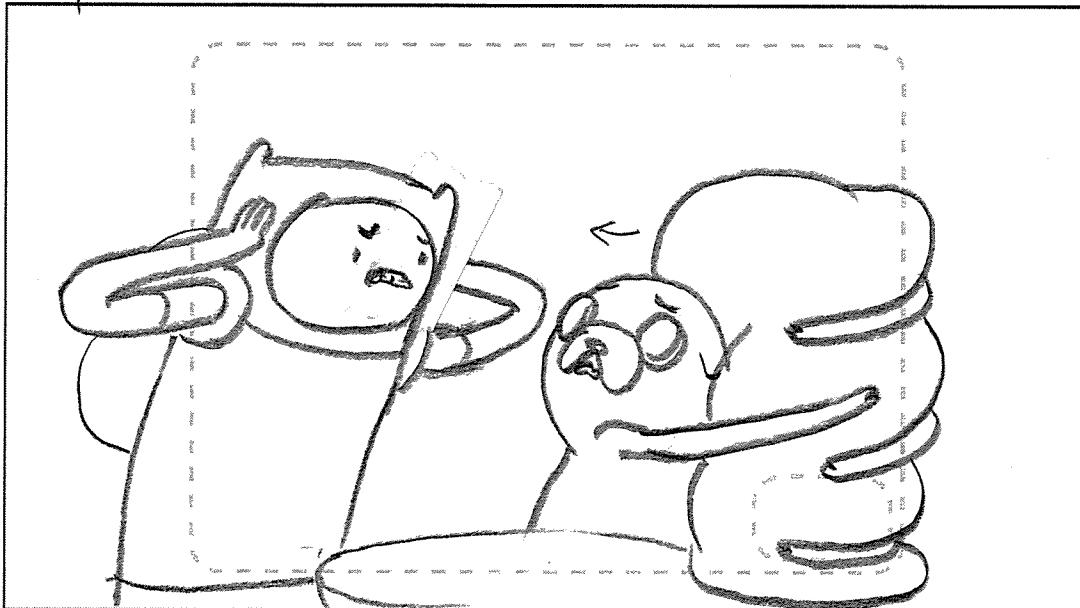
day night

Sc. 5

Pnl.

Bg.

day night



Dialog:

(F8) Wuh ??

Action:

Timing:

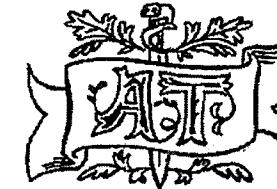


Production :

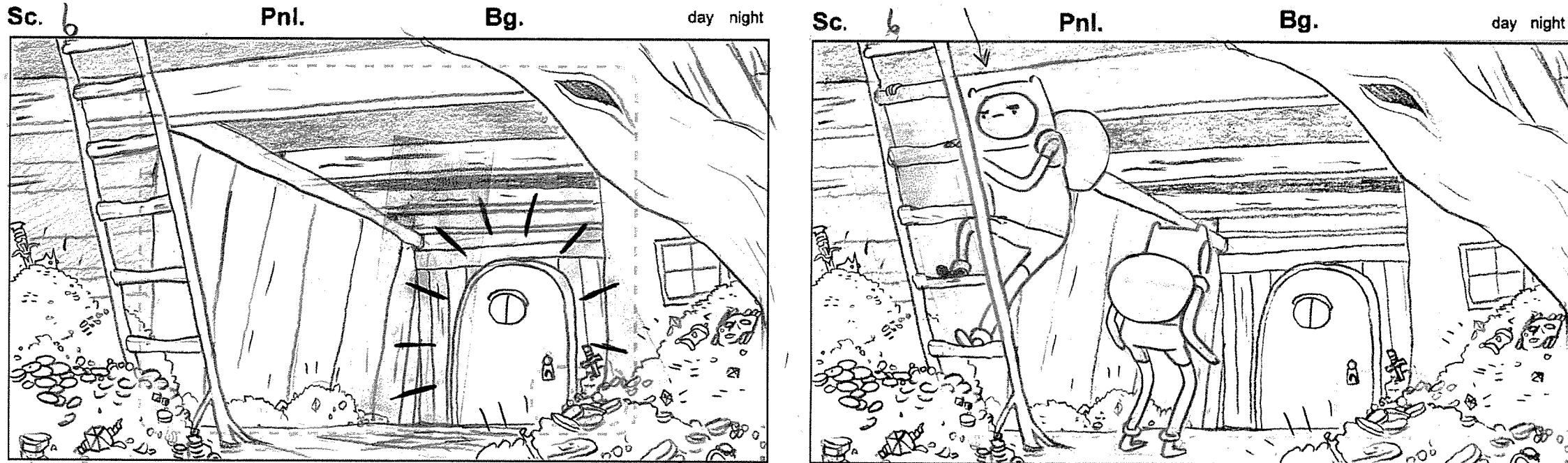
100853

EPISODE #

ADVENTURE TIME



Page 13



Dialog:

SFX

KNOCK KNOCK KNOCK!

Action:

door bulges at 'knock' sounds.

Finn (IN) climbs down ladder

Timing:

Production :

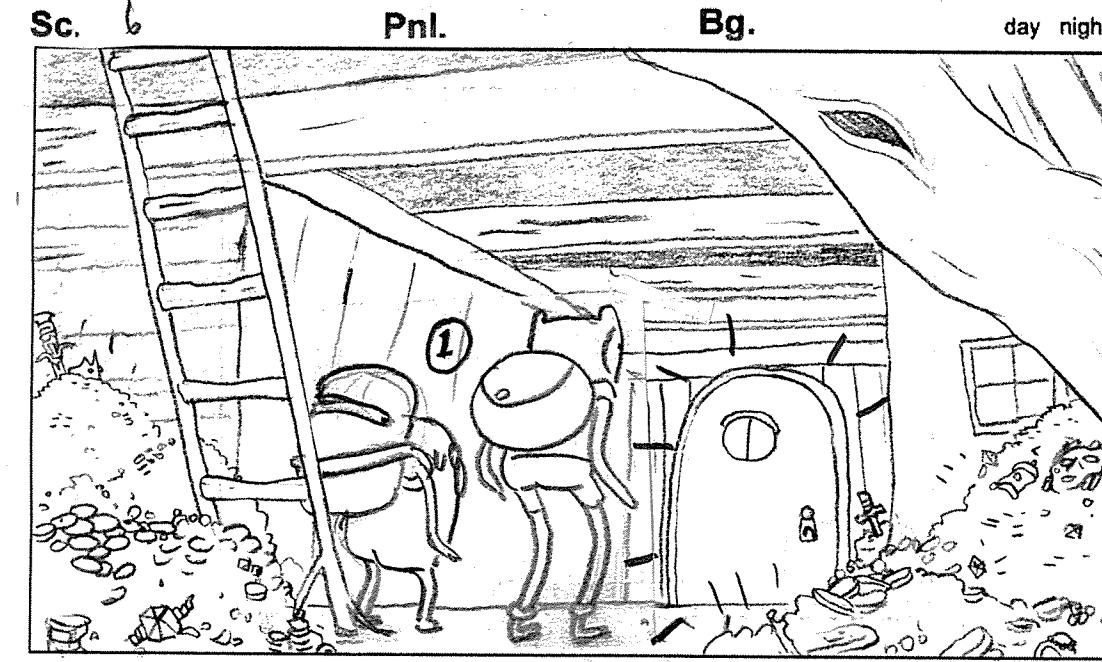
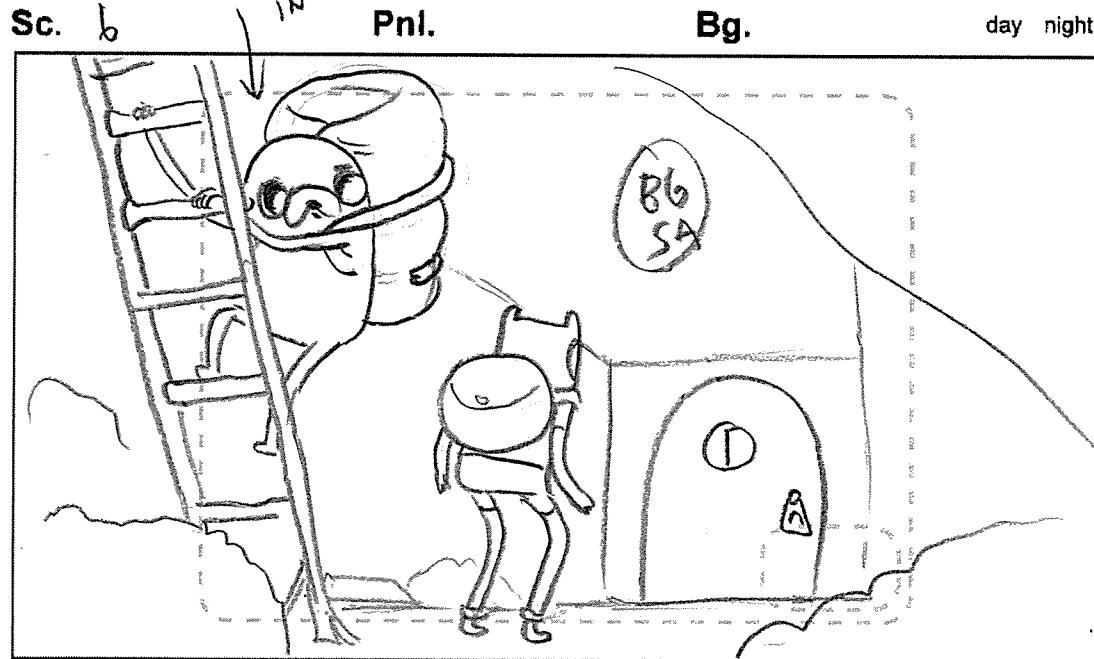
100853

EPISODE #

ADVENTURE TIME



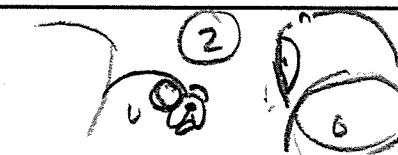
Page 14



Dialog:

KNOCK KNOCK KNOCK KNOCK!

Action:



F8J look at each other

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Page 15

Sc. 7

Pnl.

Bg.

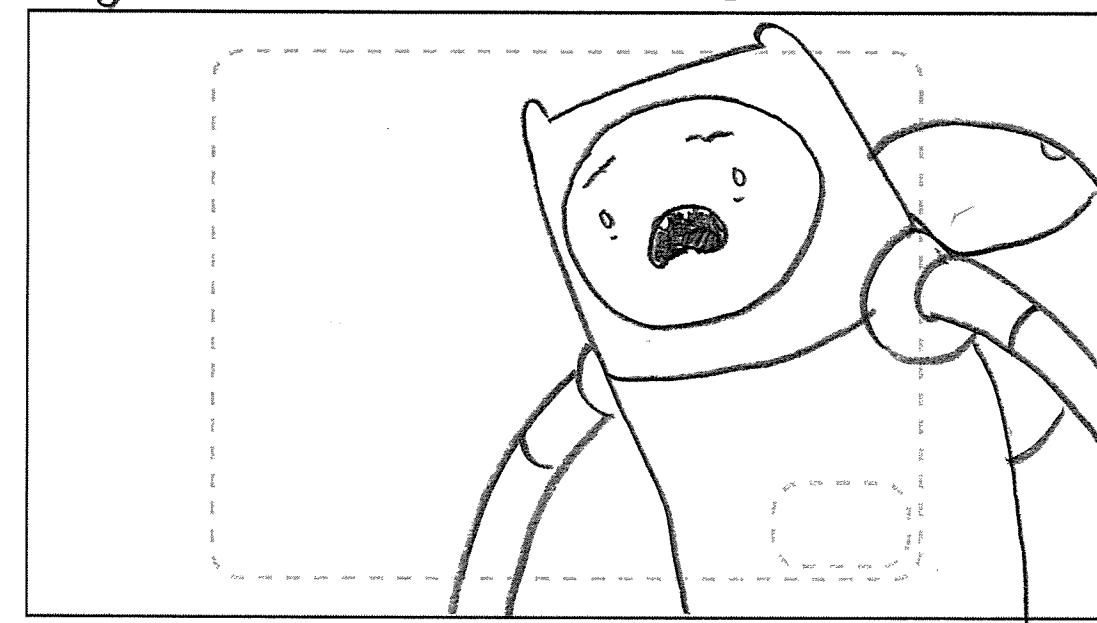
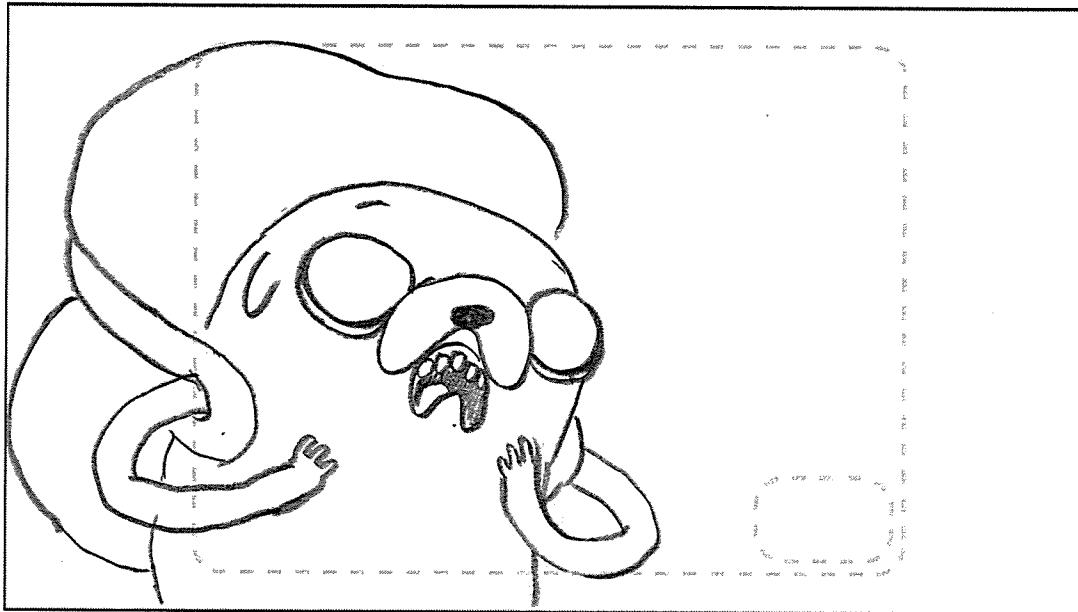
day night

Sc. 8

Pnl.

Bg.

day night



Dialog:

① ① the jig is up man! ②
② they're coming for us!

④ Who ?!

Action:



Timing:

Production :

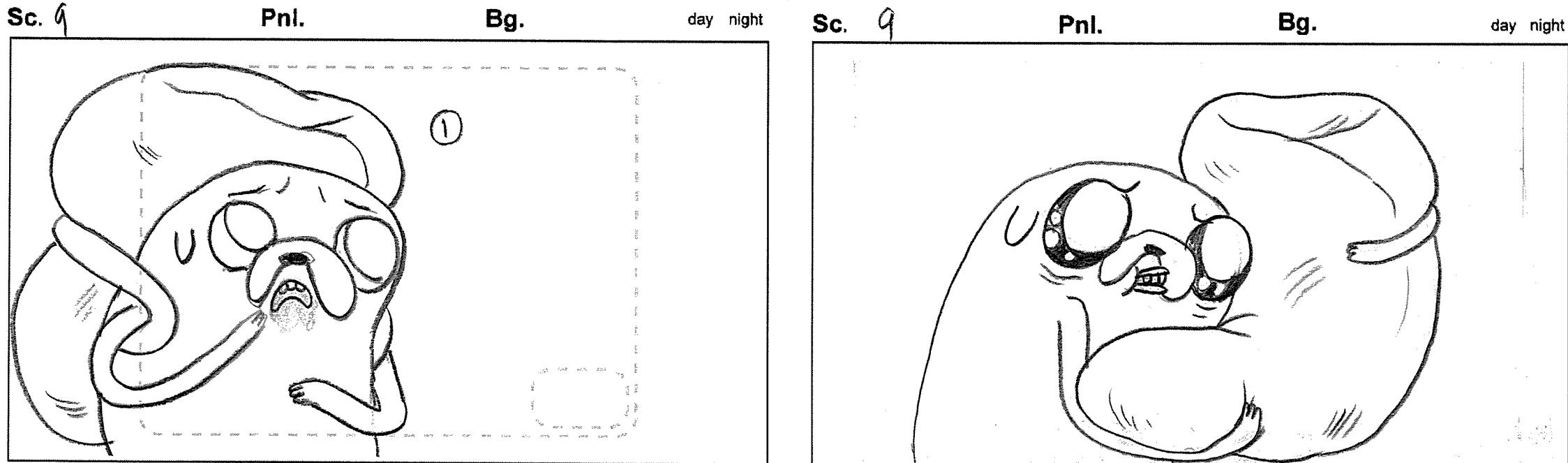
100853

EPISODE #

ADVENTURE TIME



Page 16



Dialog:

①^① I don't know^②
(continuous knocking)

Action:



Timing:

③ They probably want to raid
our precious treasures!

Production :

100853

EPISODE #

ADVENTURE TIME



Page 17

Sc. 9

Pnl.

Bg.

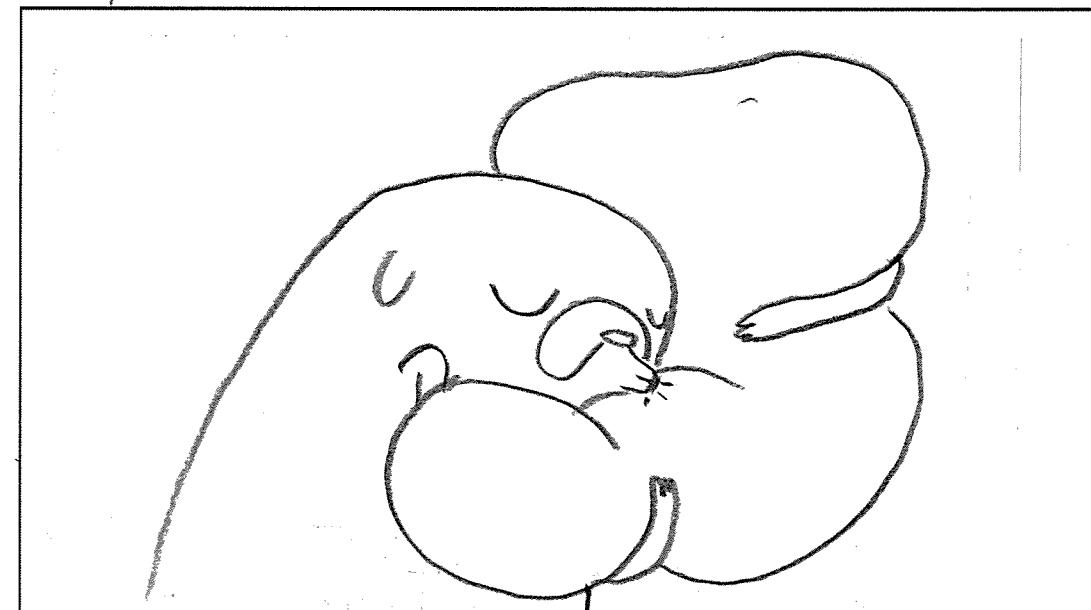
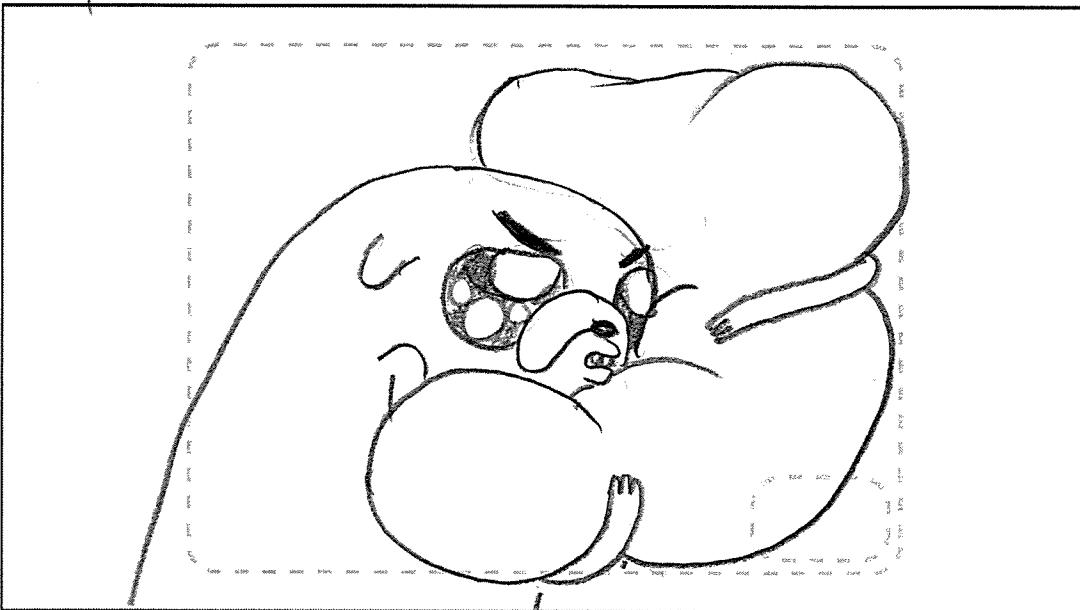
day night

Sc. 9

Pnl.

Bg.

day night



Dialog:

(J) But I won't let them get this one. = kiss

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



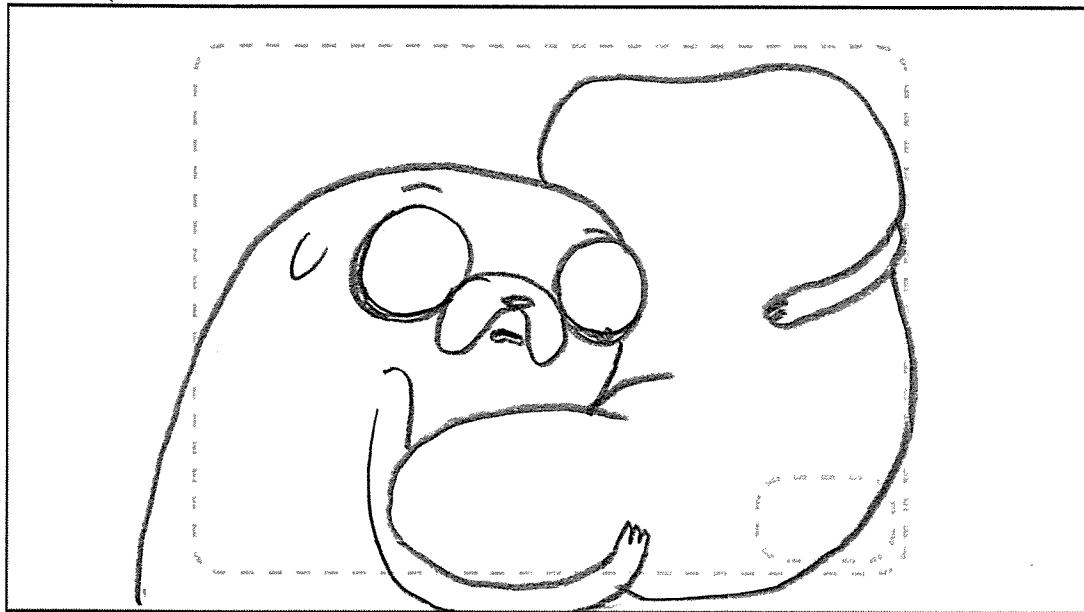
Page 18

Sc. 9

Pnl.

Bg.

day night

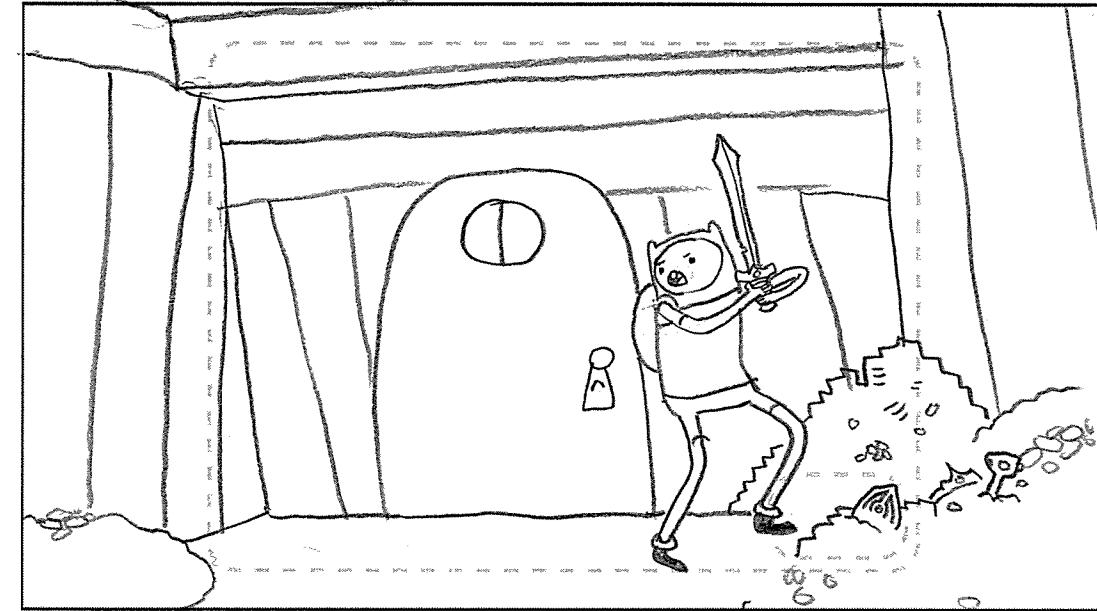


Sc. 10

Pnl.

Bg.

day night



Dialog:

(F) (os) Jake!

(F;) Come on! get ready!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 19

100853

EPISODE #

Production :

Sc. 10

Pnl.

Bg.

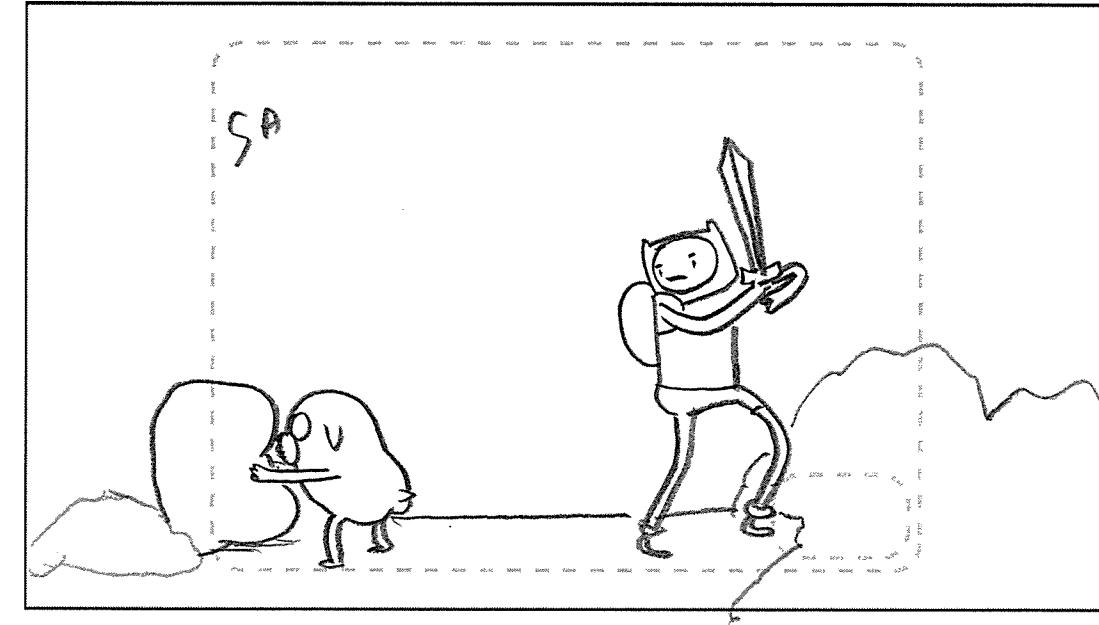
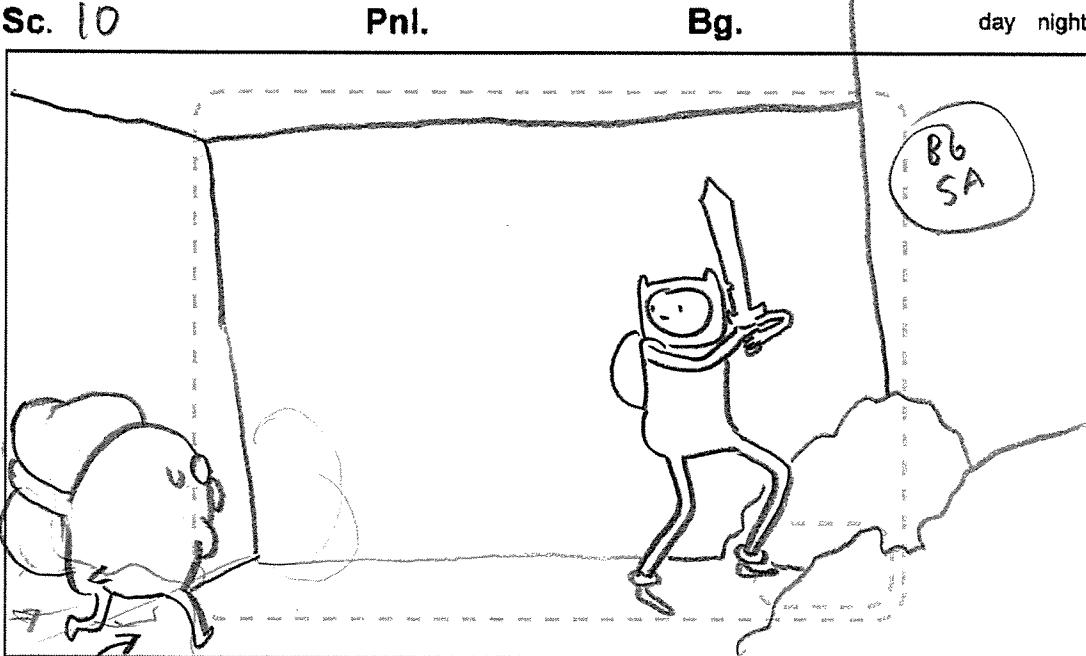
day night

Sc. 10

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

ADVENTURE TIME



Page 20

Sc. 10

Pnl.

Bg.

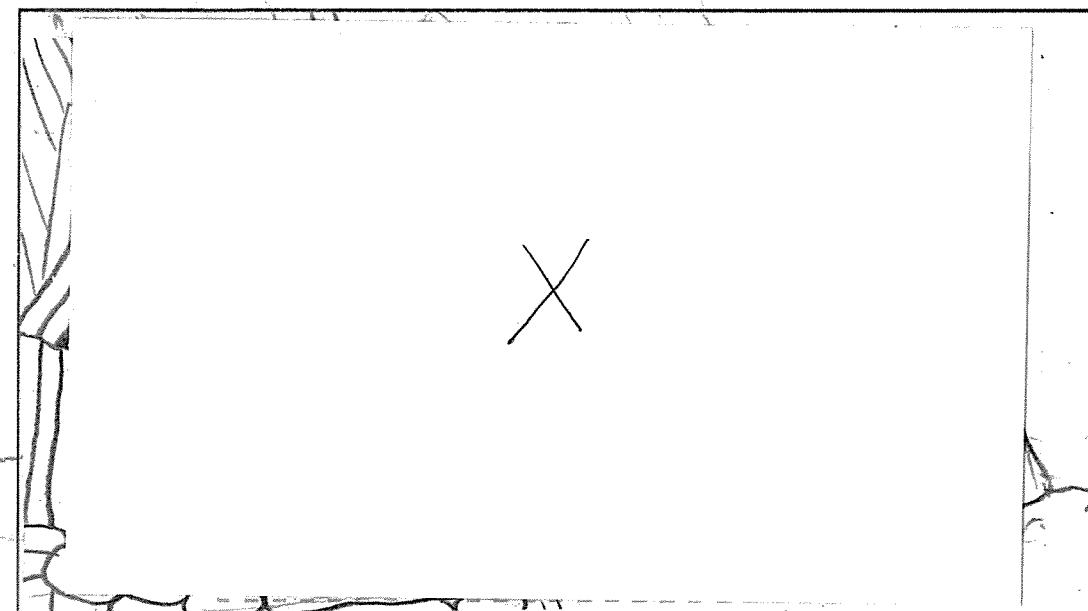
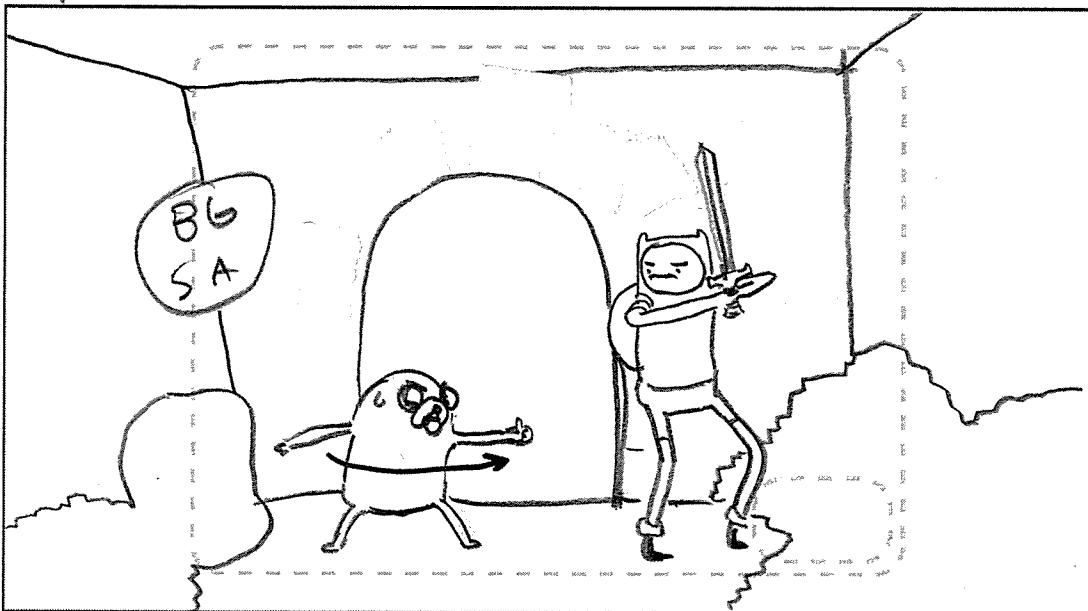
day night

Sc. 11

Pnl.

Bg.

day night



Dialog:

(1)

ready!

Action:

ext treehouse

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



21

Page

EPISODE #

Production :

Sc.

Pnl.

Bg.

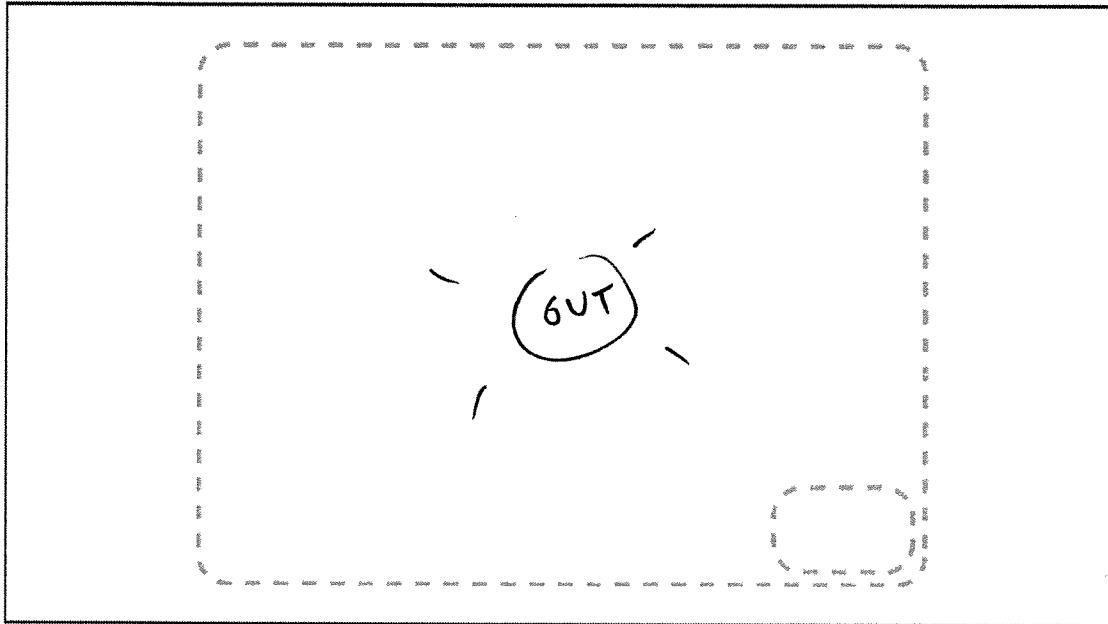
day night

Sc.

Pnl.

Bg.

day night



Dialog:

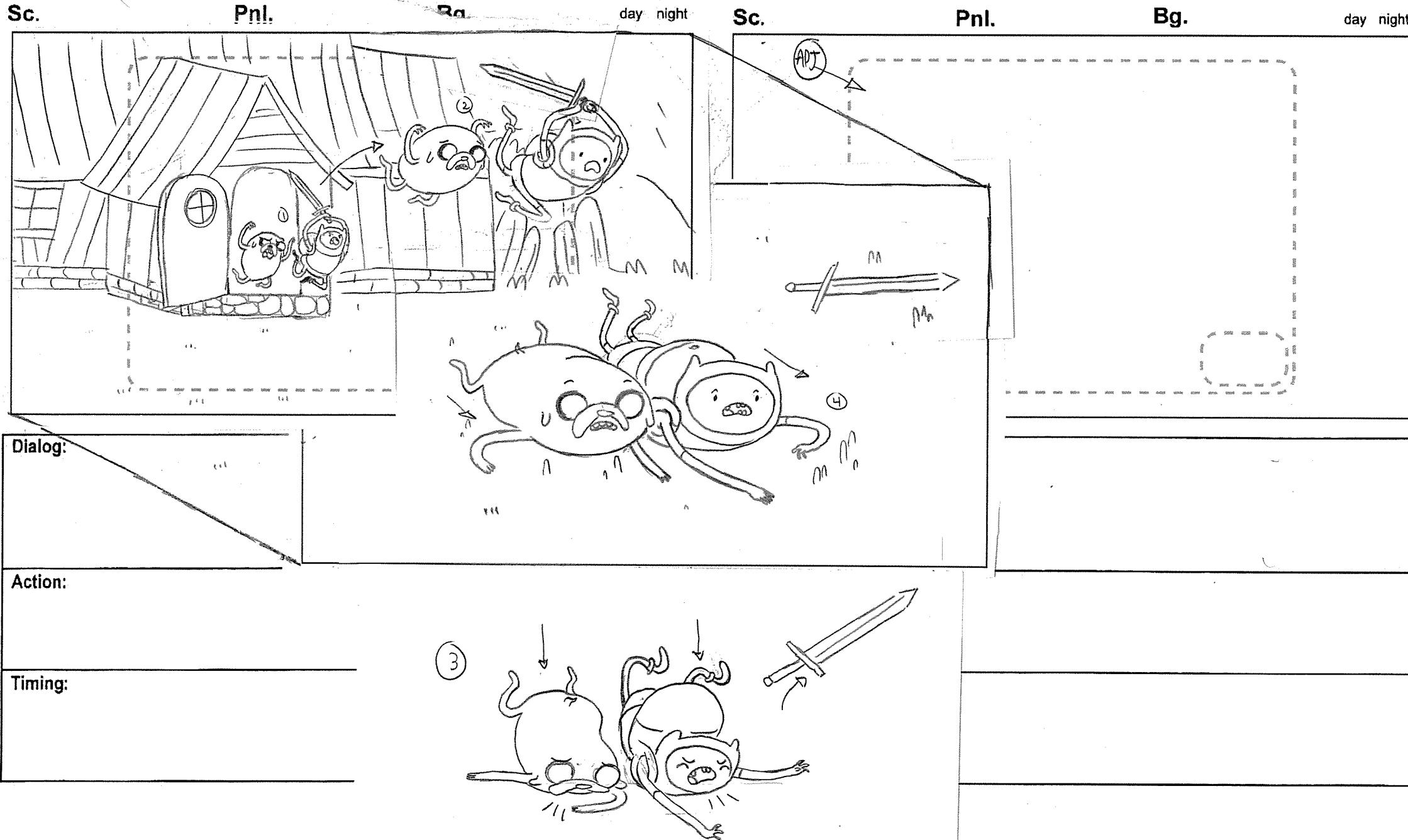
Action:

Timing:

ADVENTURE TIME



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ADVENTURE TIME



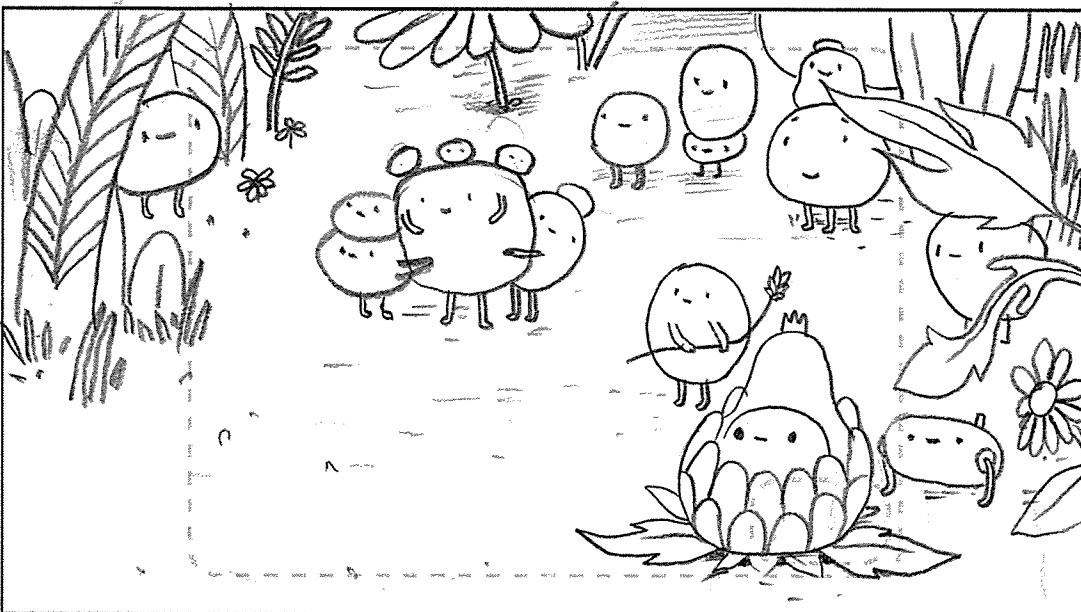
Page 23

Sc. 12

Pnl.

Bg.

day night

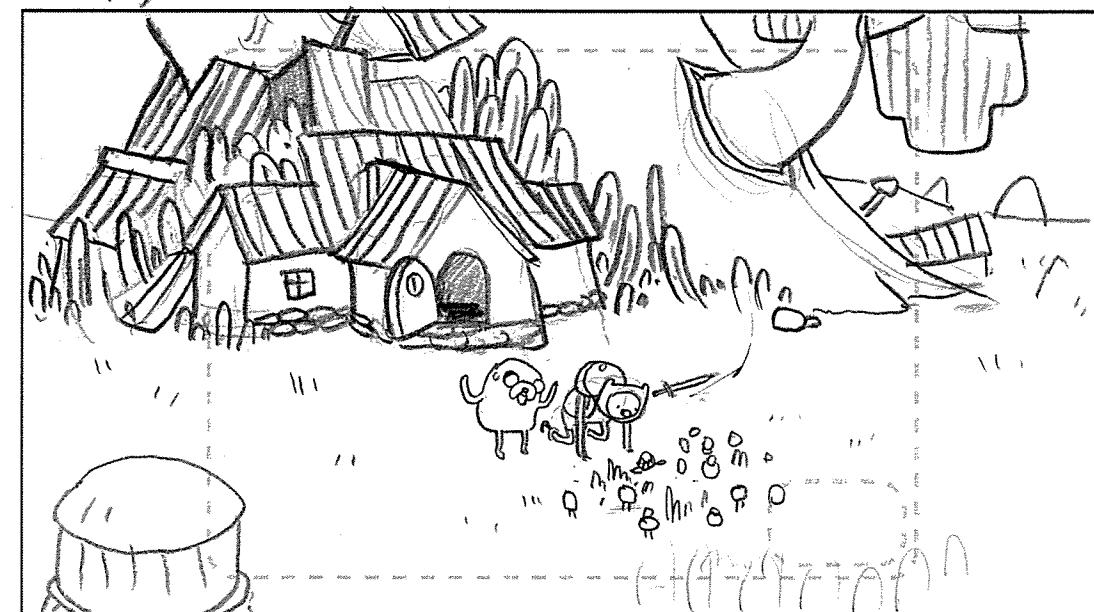


Sc. 13

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:

K Peep!

F8J so cute! wee! haha!

Action:

Timing:

ADVENTURE TIME



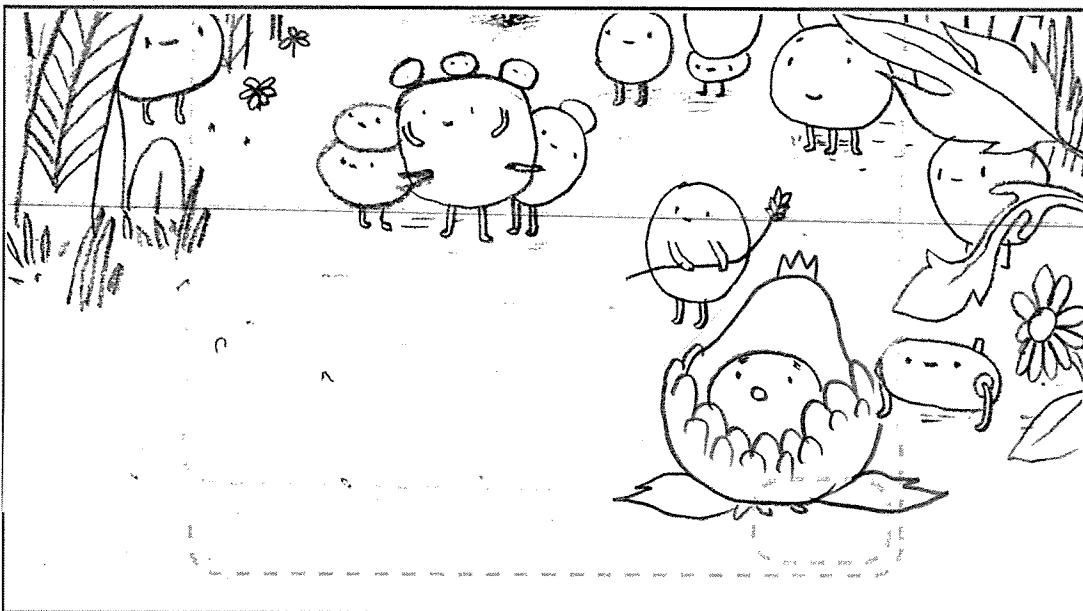
Page 24

Sc. 14

Pnl.

Bg.

day night

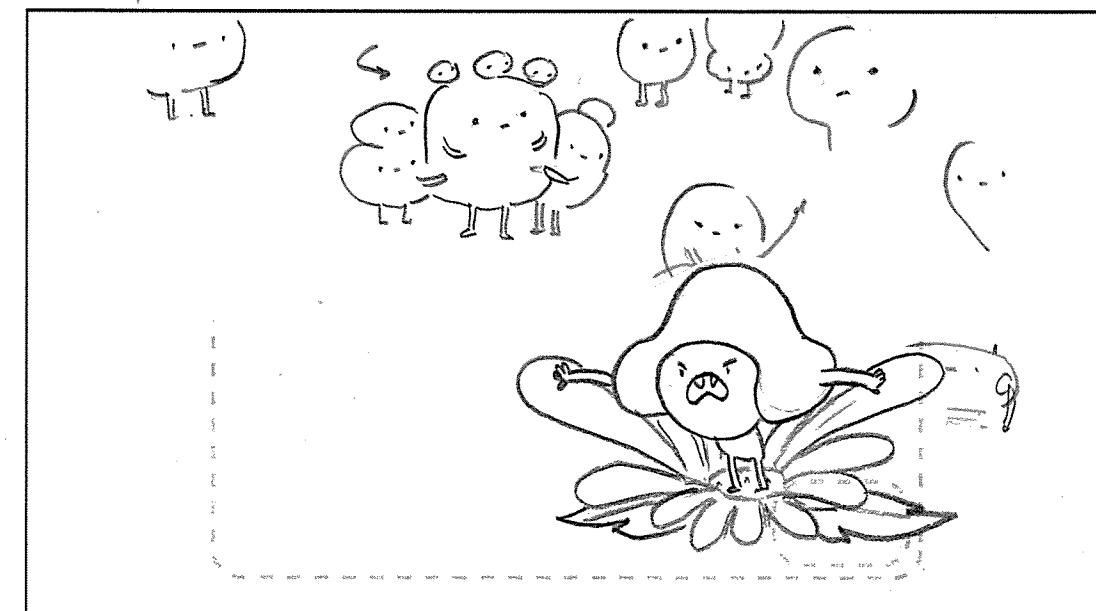


Sc. 14

Pnl.

Bg.

day night



Dialog: (K) we're not cute,

(K) we're EVIL!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 25

Sc. 14

Pnl.

Bg.

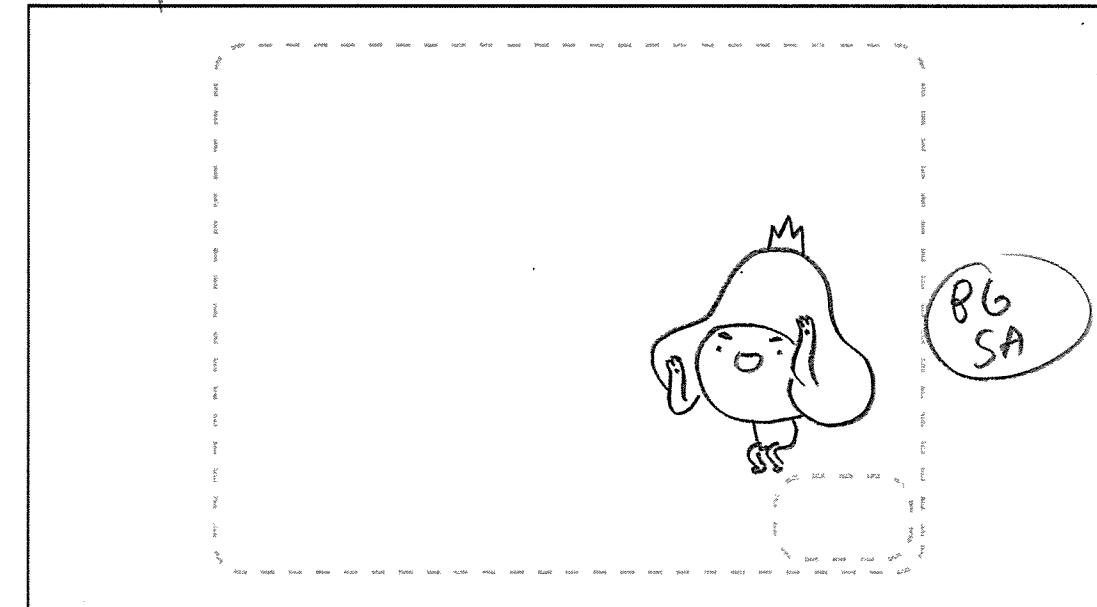
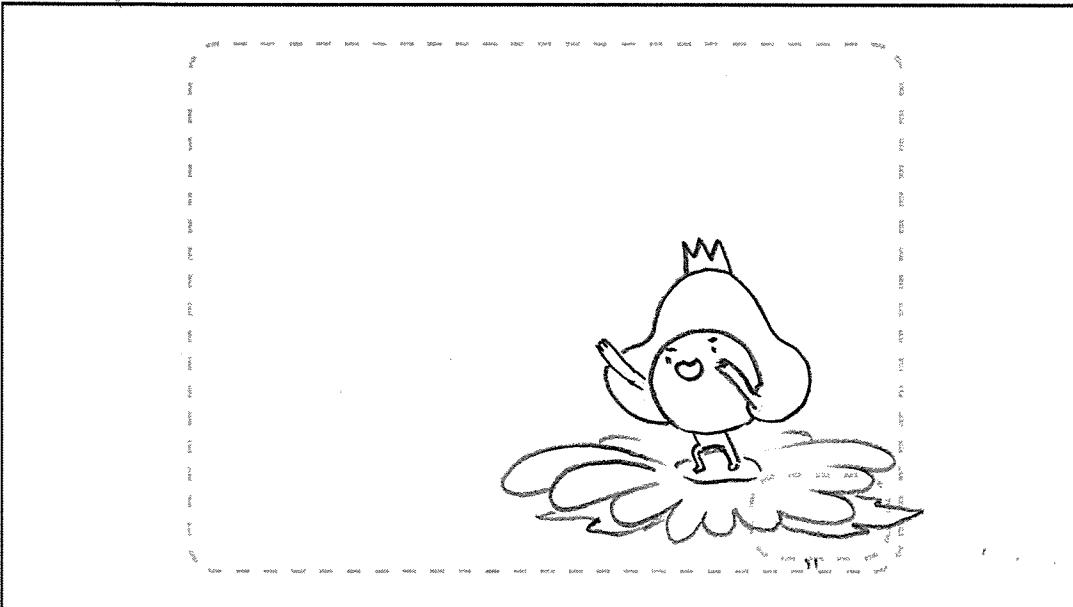
day night

Sc. 14

Pnl.

Bg.

day night



Dialog:

(K) Rar! rawr!

King GRRR!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 26

Sc. 14

Pnl.

Bg.

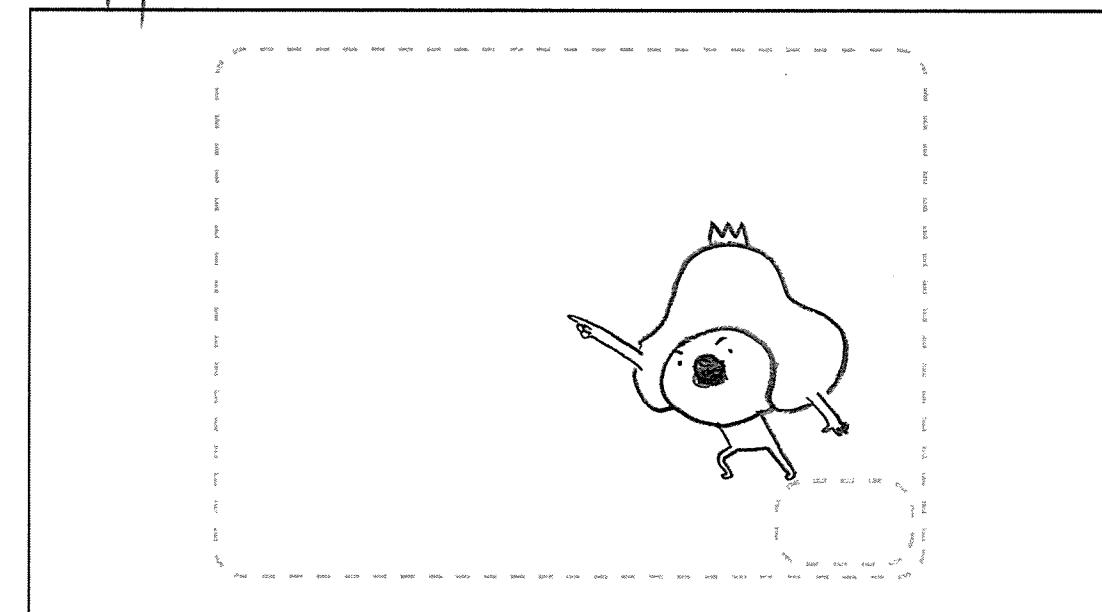
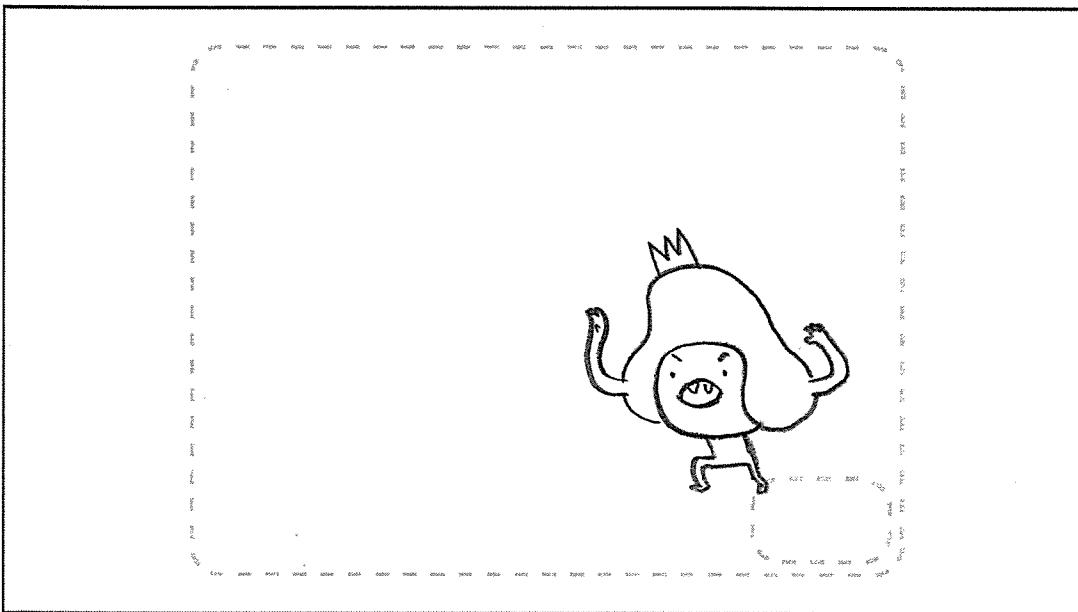
day night

Sc. 14

Pnl.

Bg.

day night



Dialog:

KING See what I mean?

KING WERE HERE TO DOMINATE!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 27

Sc. 15

Pnl.

Ba.

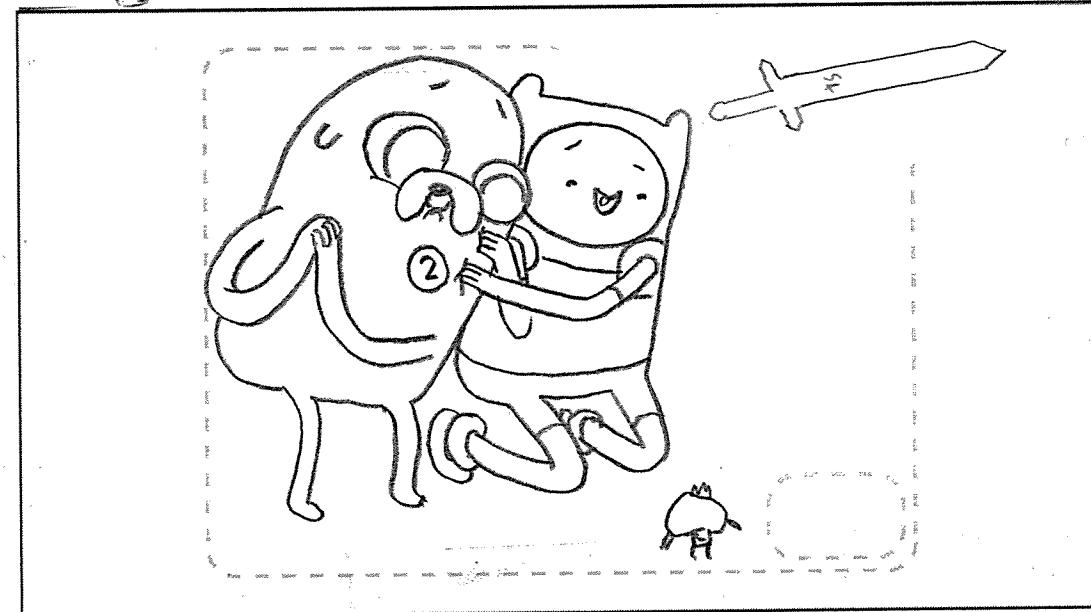
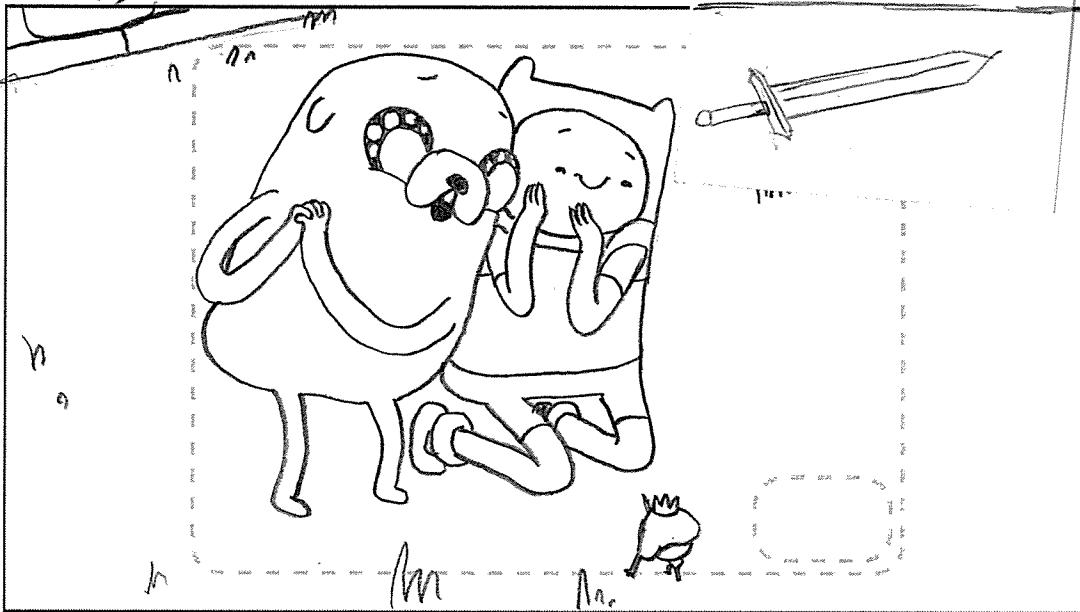
day night

Sc. 15

Pnl.

Bg.

day night



Dialog:

J) Oh! that's so precious!

F) get the camera, Jake!

Action:



Finn prods Jake with
his finger tips ①,②,①,②,

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Page 28

Sc. 15

Pnl.

Bg.

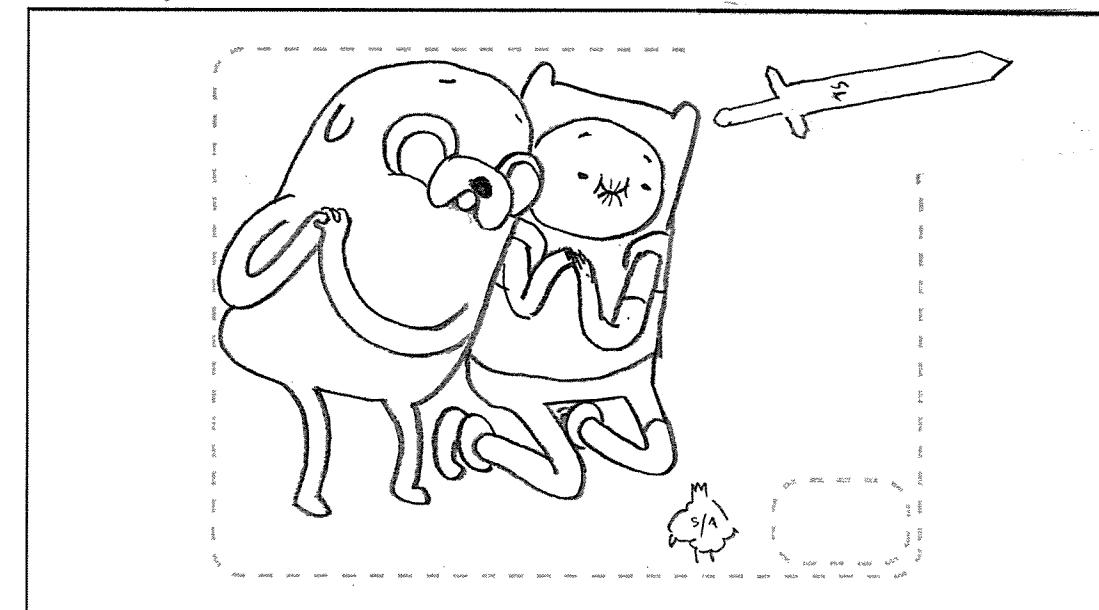
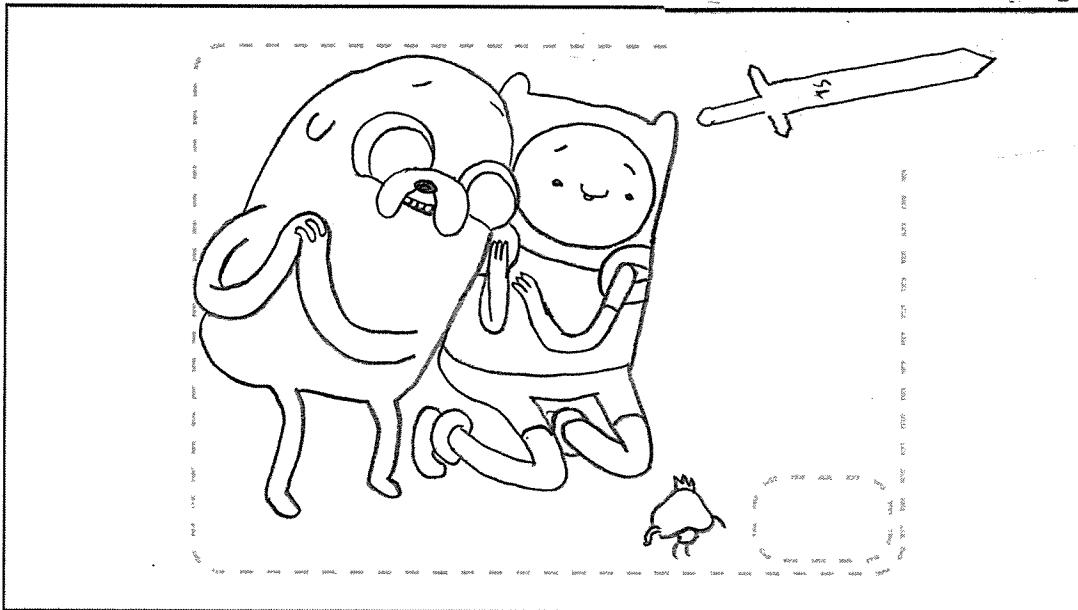
day night

Sc. 15

Pnl.

Bg.

day night



Dialog:

① I CAN'T. I'M paralyzed by the cuteness!
(BEAT)

Action:

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Page 29

Sc. 15

Pnl.

Bg.

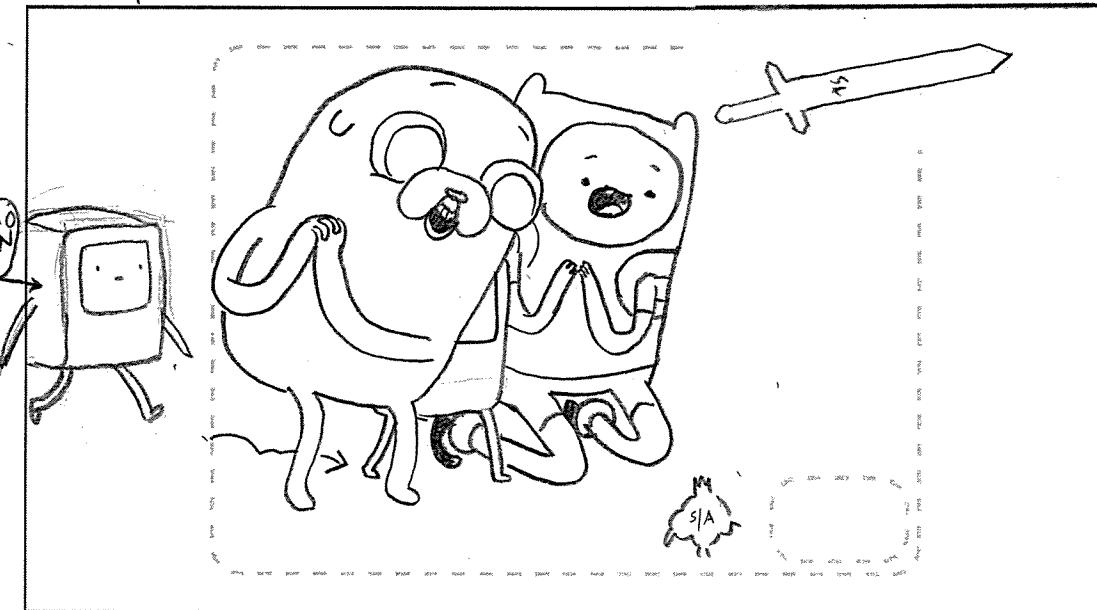
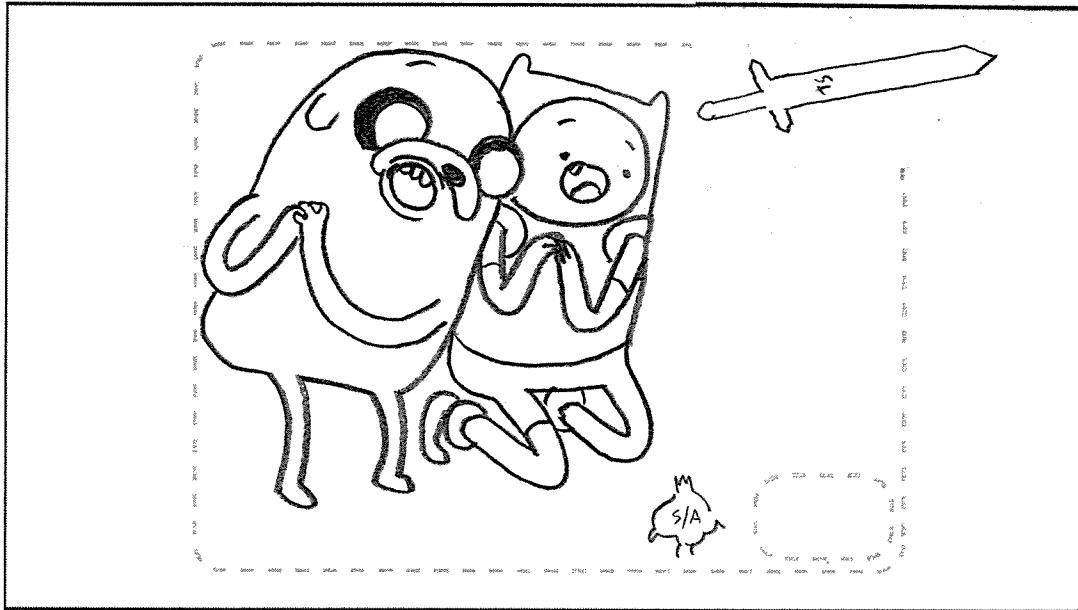
day night

Sc. 15

Pnl.

Bg.

day night



Dialog: **(F & J)** BEEMO ! BEEMO !

(F & J) Bee mo ! Bee mo !

Action:

Timing:

ADVENTURE TIME



Page 30

Sc. 15

Pnl.

Bg.

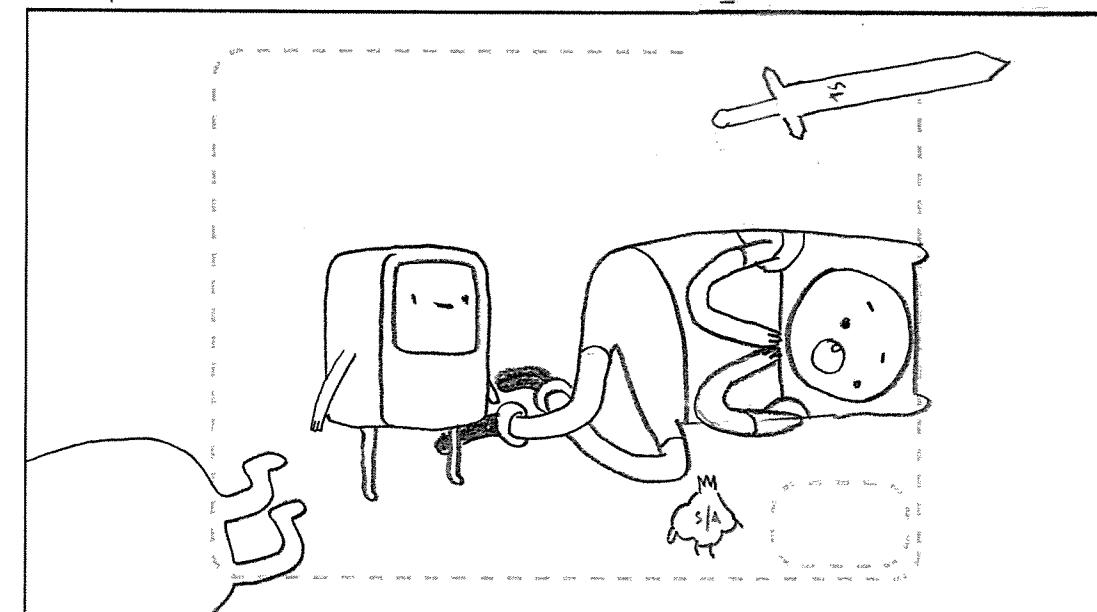
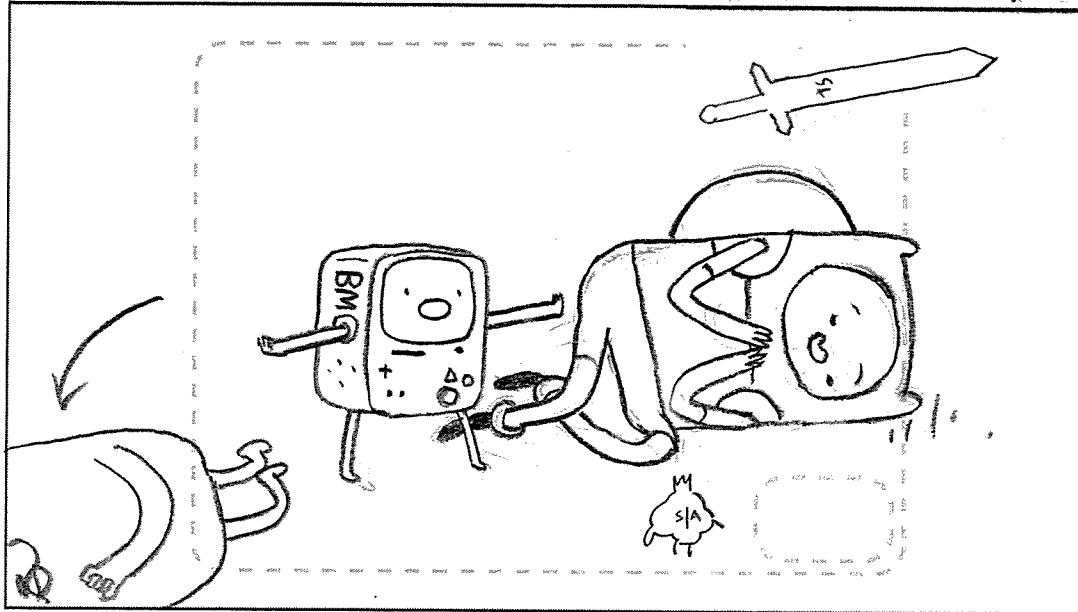
day night

Sc. 15

Pnl.

Bg.

day night



Dialog: **(BMO)** What, what, what, what.

(F&J) Beemo! Get the camera!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 31

Sc. 16

Pnl.

Bg.

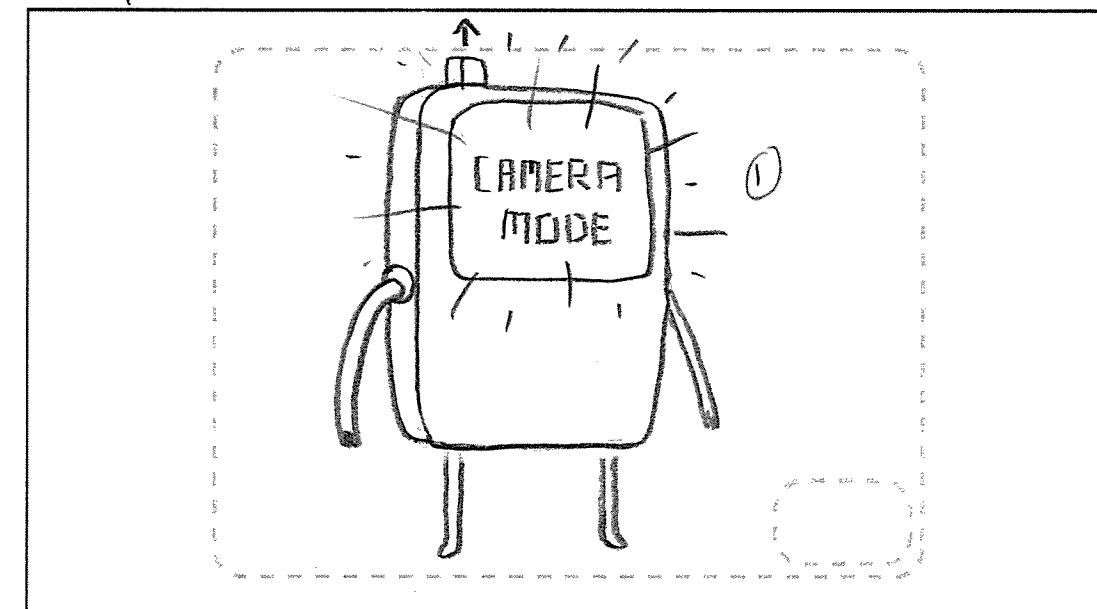
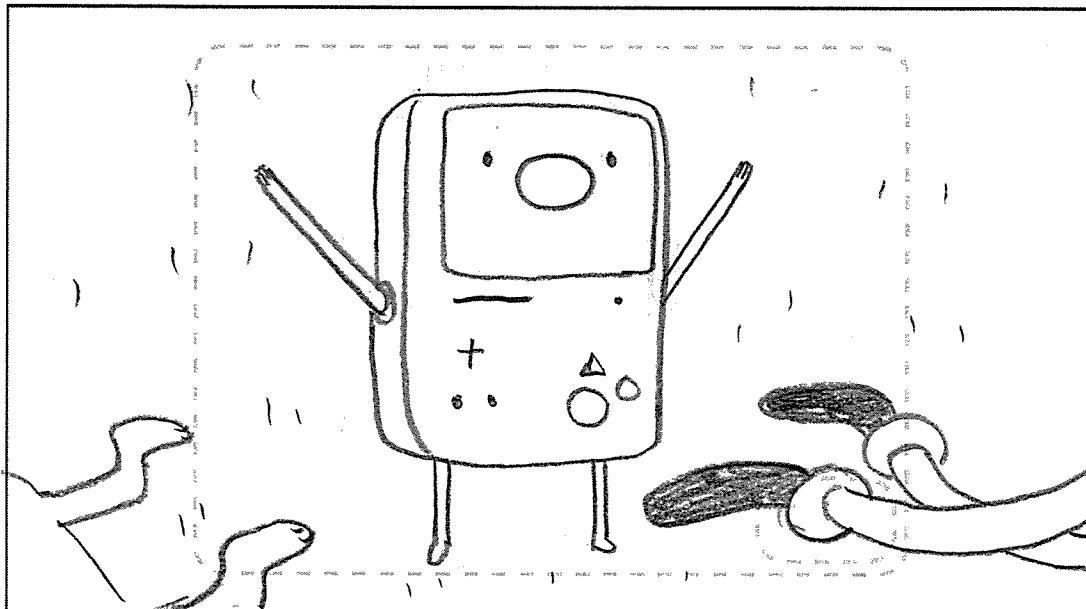
day night

Sc. 16

Pnl.

Bg.

day night



Dialog:

(B) BEEMO IS CAMERA!

Action:



Timing:

Production :

100853

ADVENTURE TIME



Page 32

Sc. 16

Pnl.

Bg.

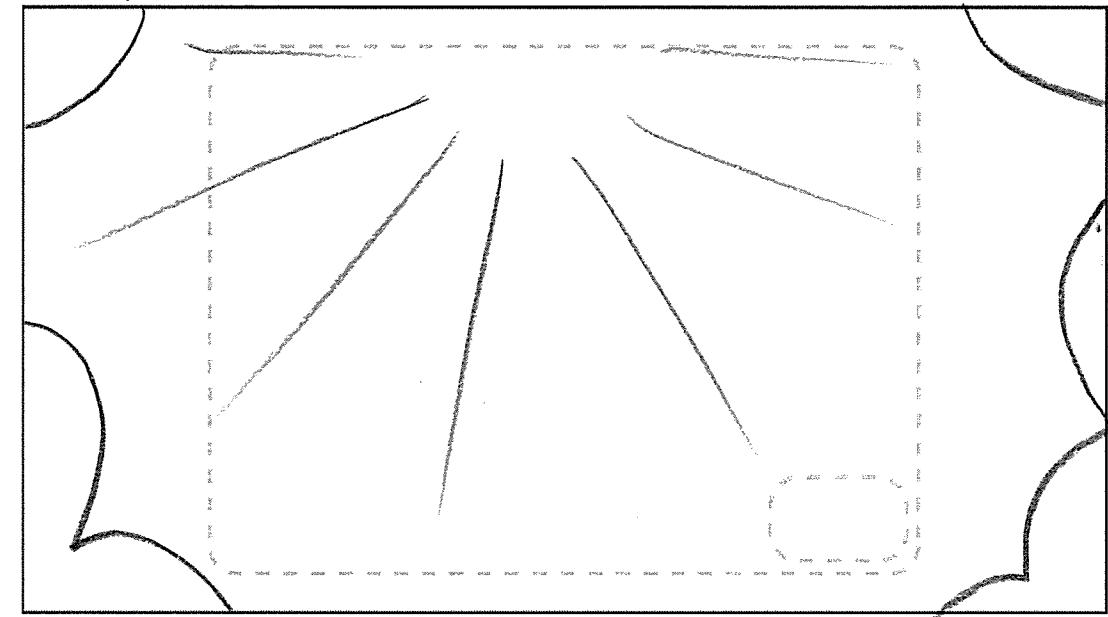
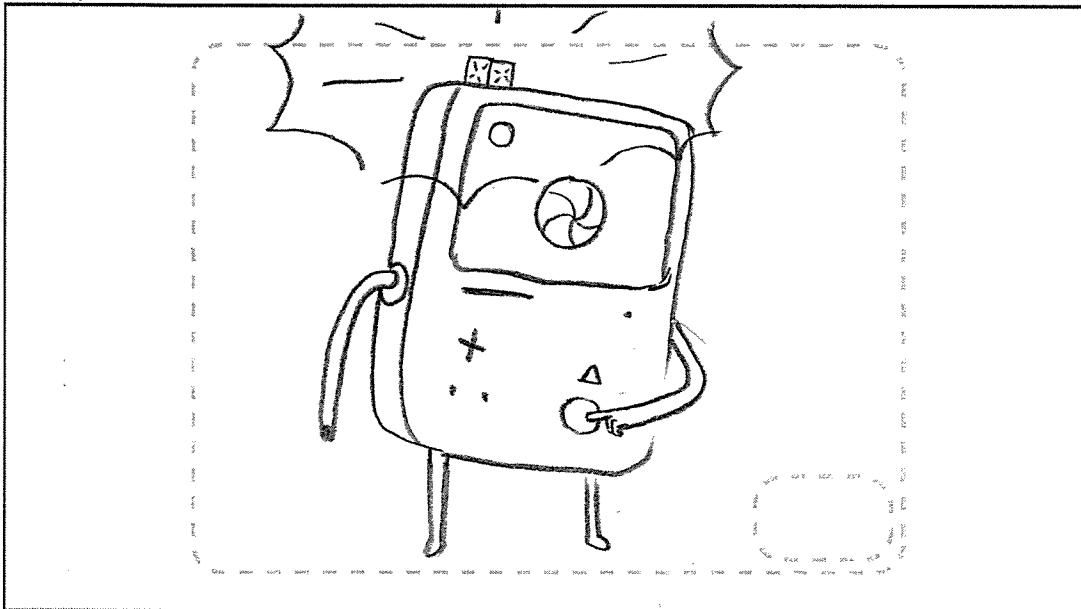
day night

Sc. 16

Pnl.

Bg.

day night



Dialog:

;>CAMERA CLICK <

Action:

flash from beemo fills the frame

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



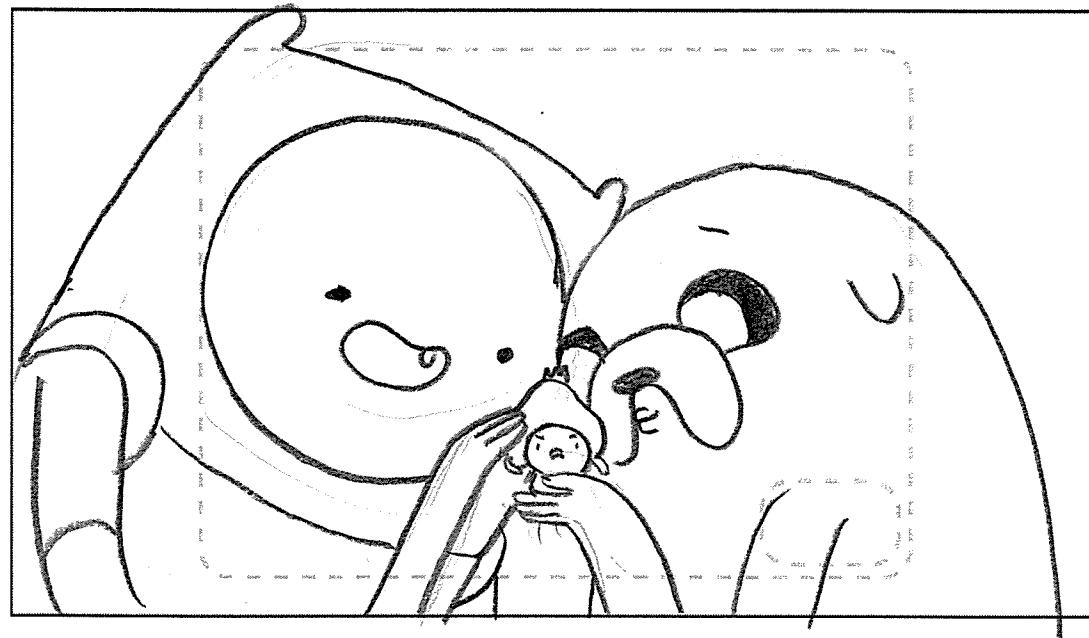
Page 33

Sc. 17

Pnl.

Bg.

day night

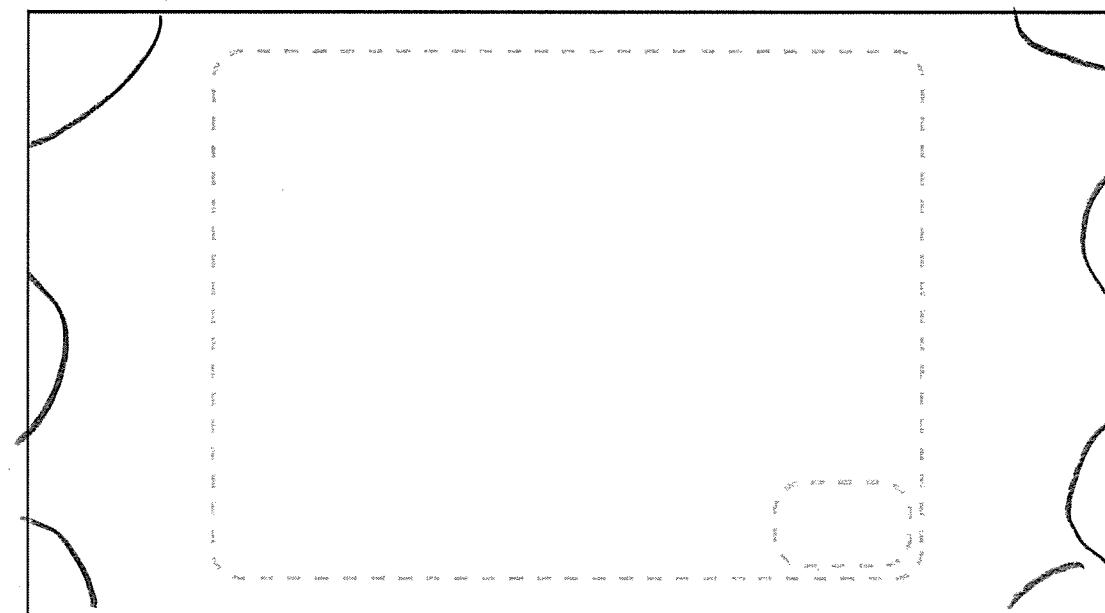


Sc. 17

Pnl.

Bg.

day night



Dialog:

↗CAMERA SFX↖

Action:

(still frame, as if looking at a photograph) Camera flash effect

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 34

Sc. 18

Pnl.

Bg.

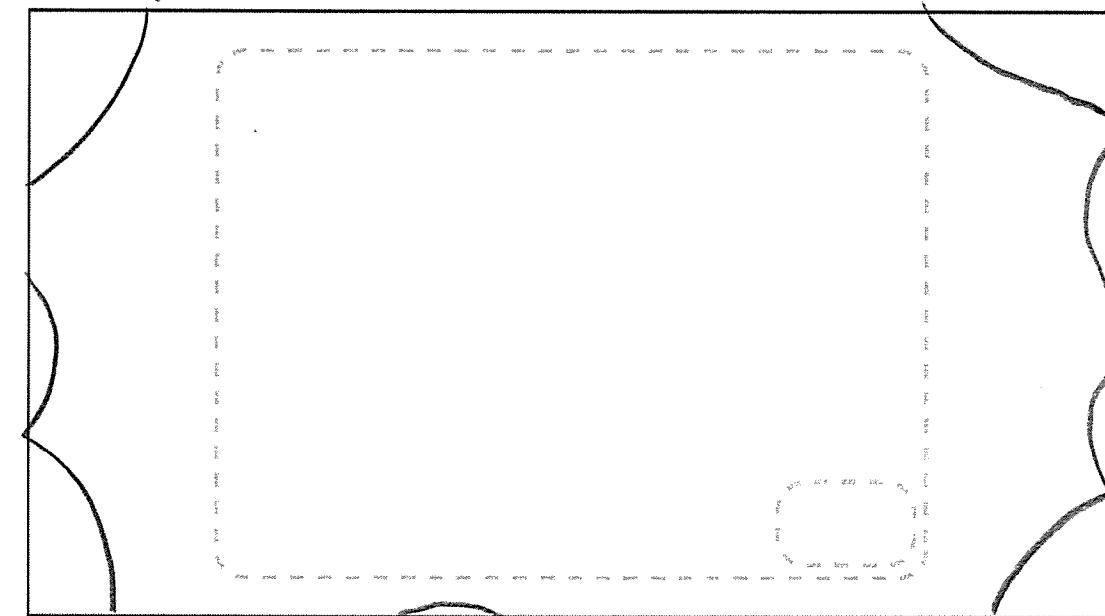
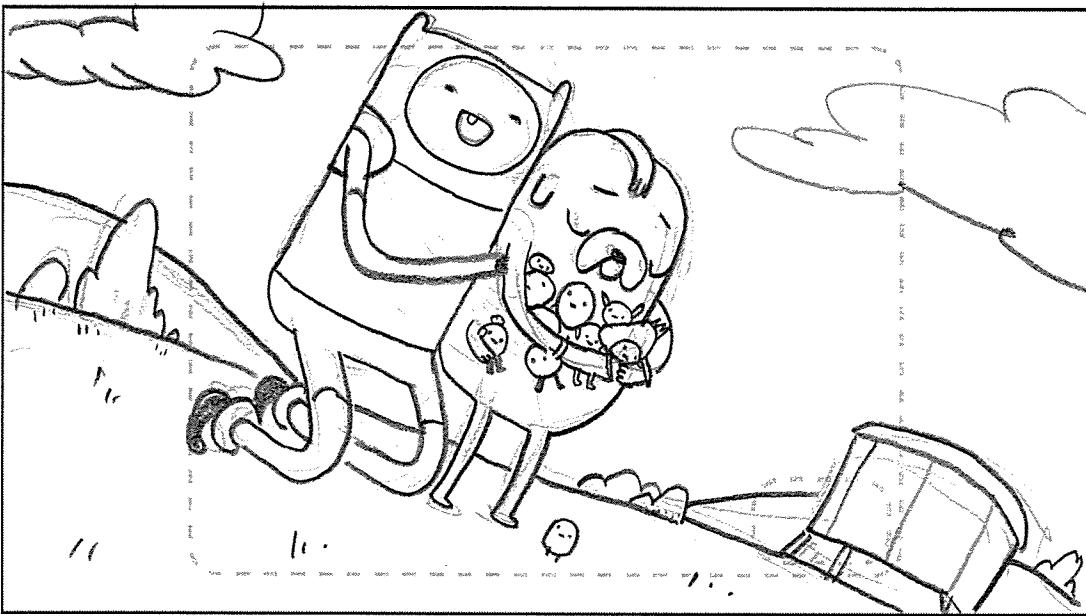
day night

Sc. 18

Pnl.

Bg.

day night



Dialog:

▷ CAMERA SFX :

Action:

still shot

Camera flash effect

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 35

Sc. 19

Pnl.

Bg.

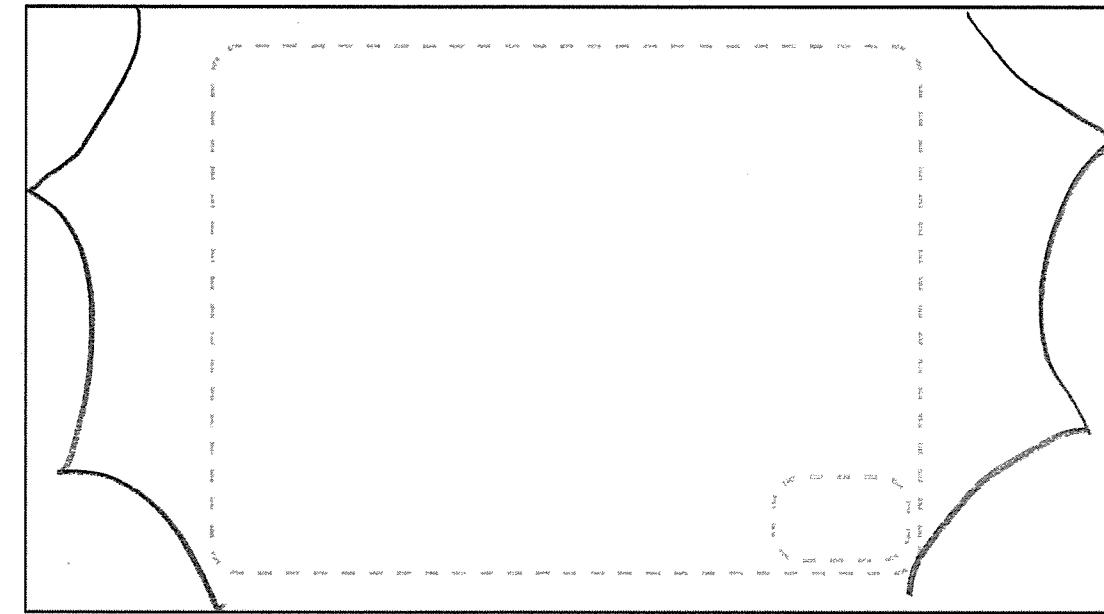
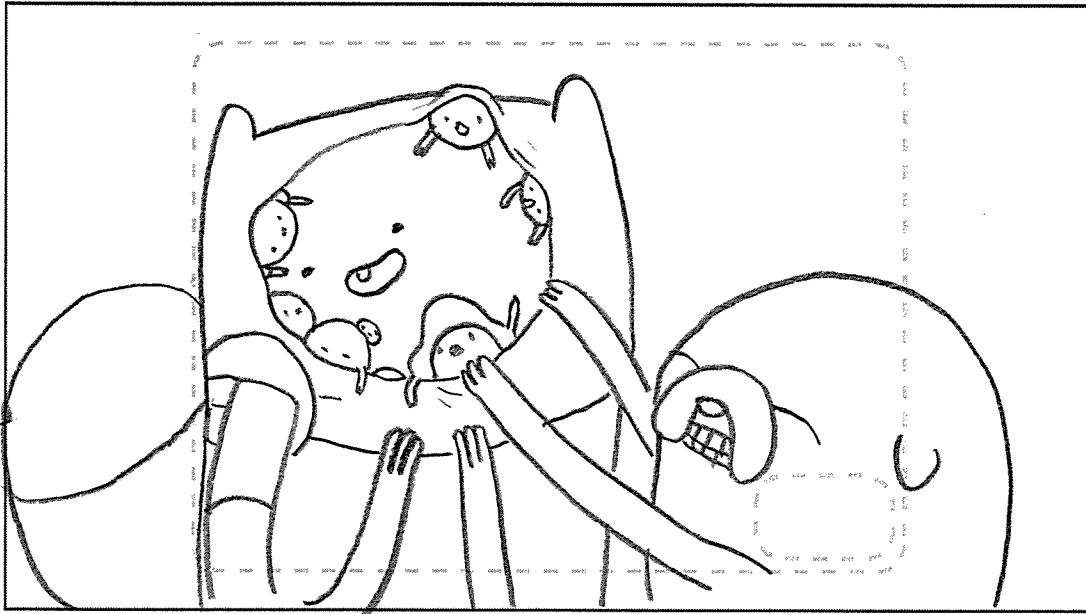
day night

Sc. 19

Pnl.

Bg.

day night



Dialog:

~ Camera sfx ~

Action:

still shot

camera flash

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 36

Sc. 20

Pnl.

Bg.

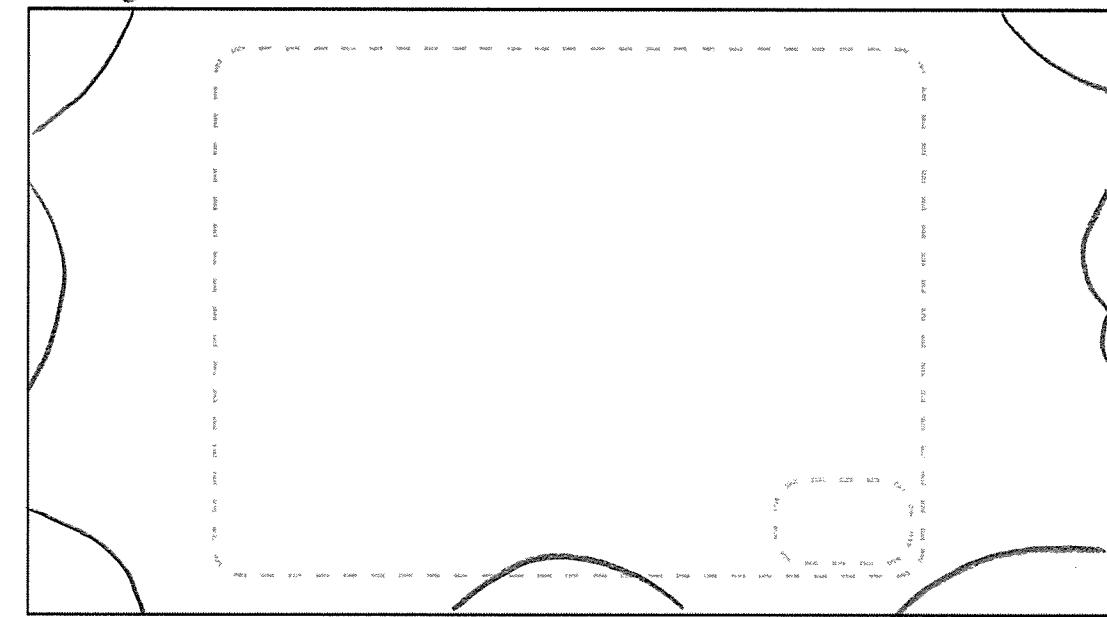
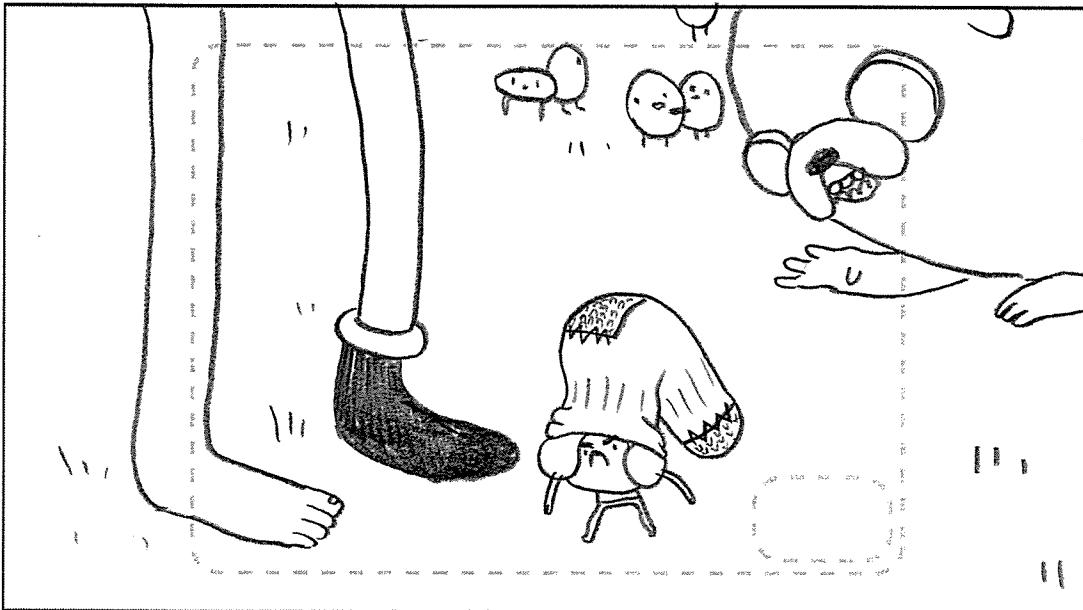
day night

Sc. 20

Pnl.

Bg.

day night



Dialog:

(camera sfx)

Action:

still shot

camera flash

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



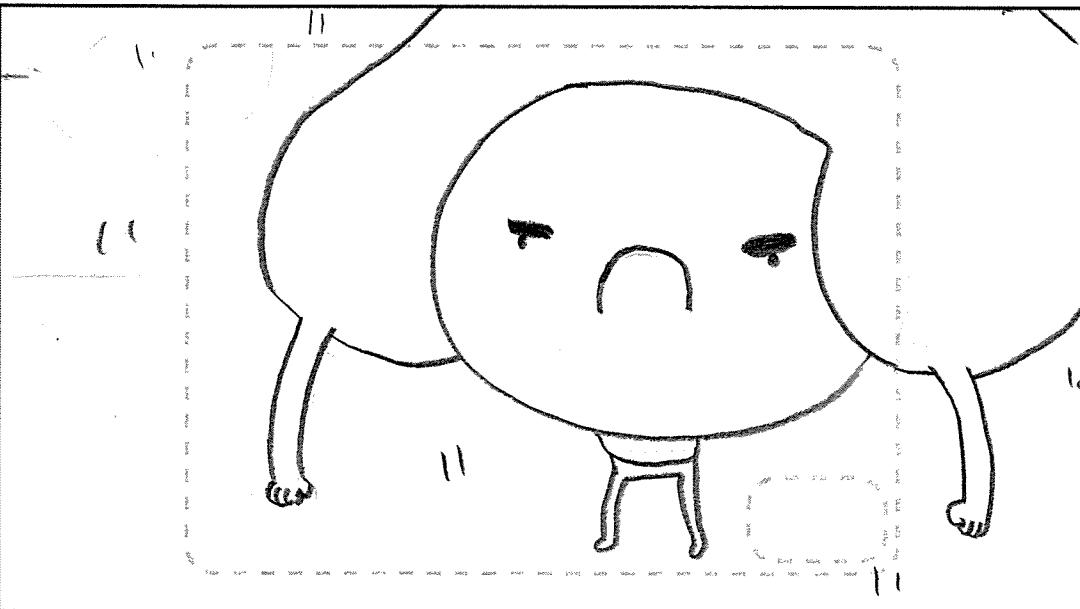
Page 37

Sc. 21

Pnl.

Bg.

day night

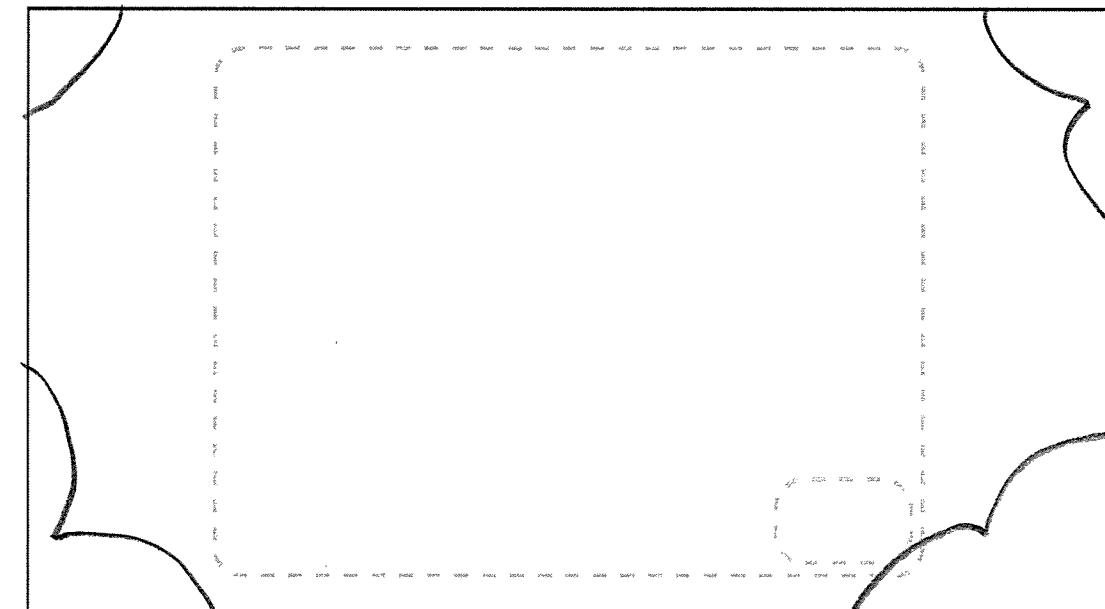


Sc. 21

Pnl.

Bg.

day night



Dialog:

(camera sfx)

Action:

still shot

camera flash

Timing:

Production :

100853

ADVENTURE TIME



Page 38

Sc. 22

Pnl.

Bg.

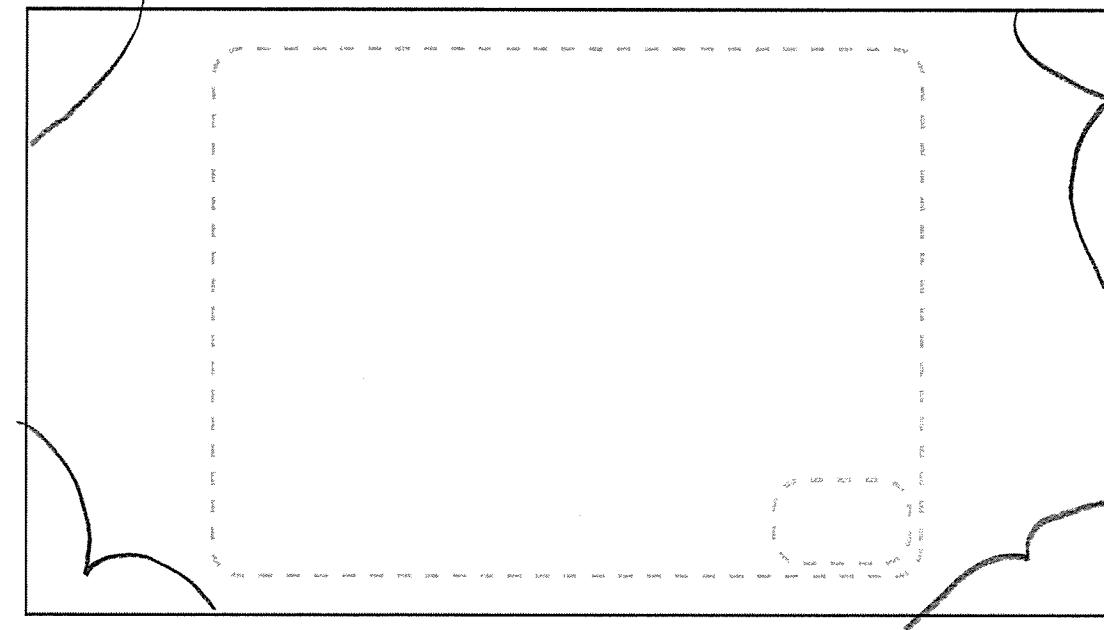
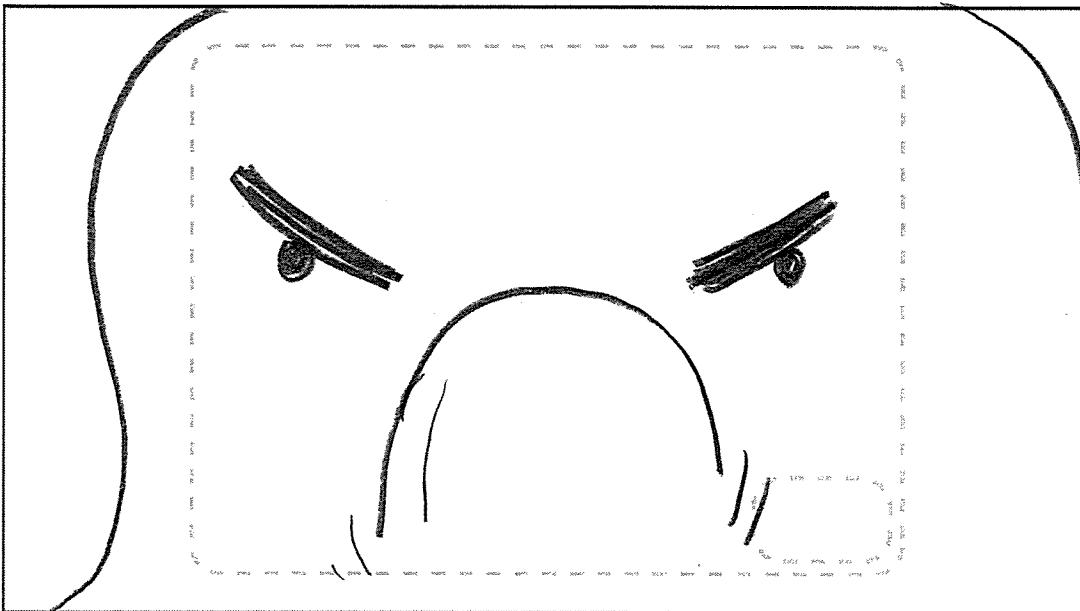
day night

Sc. 22

Pnl.

Bg.

day night



Dialog:

(camera sfx)

Action:

still shot

camera flash

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 39

Sc. 23

Pnl.

Bg.

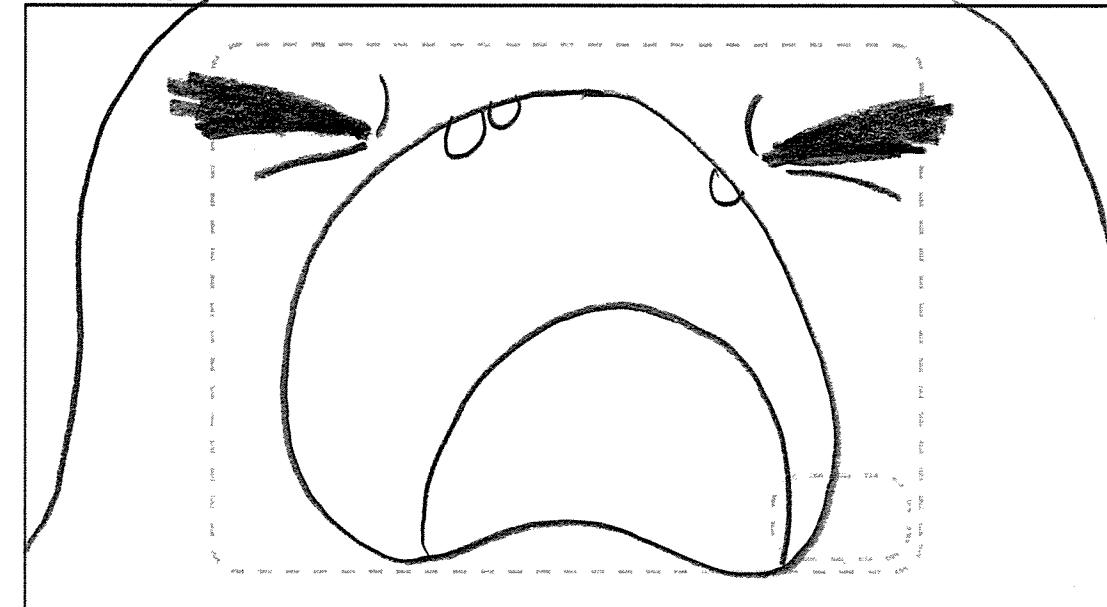
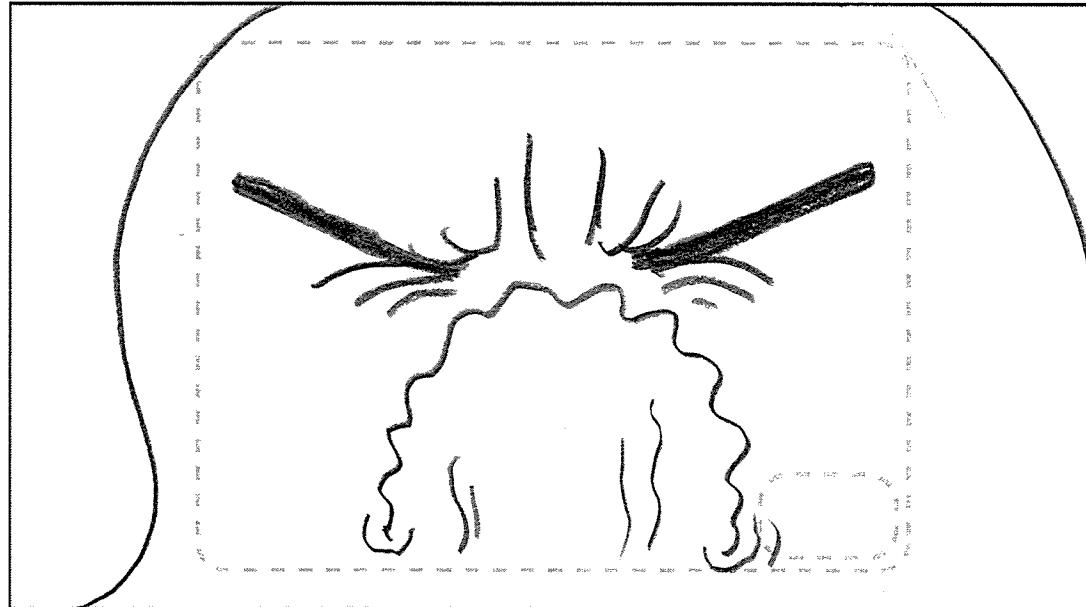
day night

Sc. 23

Pnl.

Bg.

day night



Dialog:

KING

MRRRRRRRrrr...

KING

ENOUGH!

Action:

return to motion

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 40

Sc. 24

Pnl.

Bg.

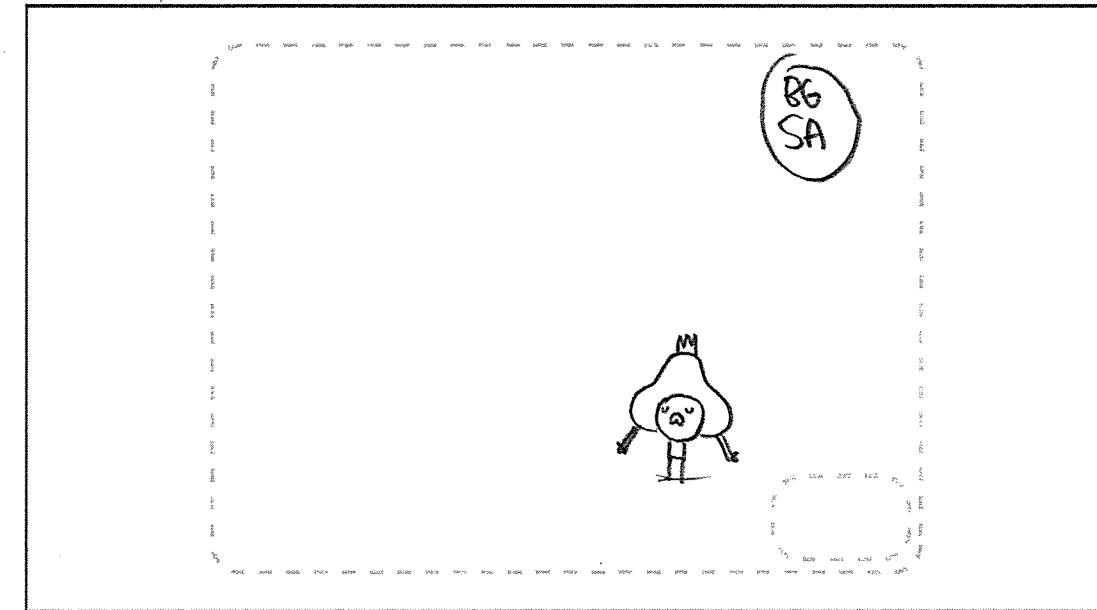
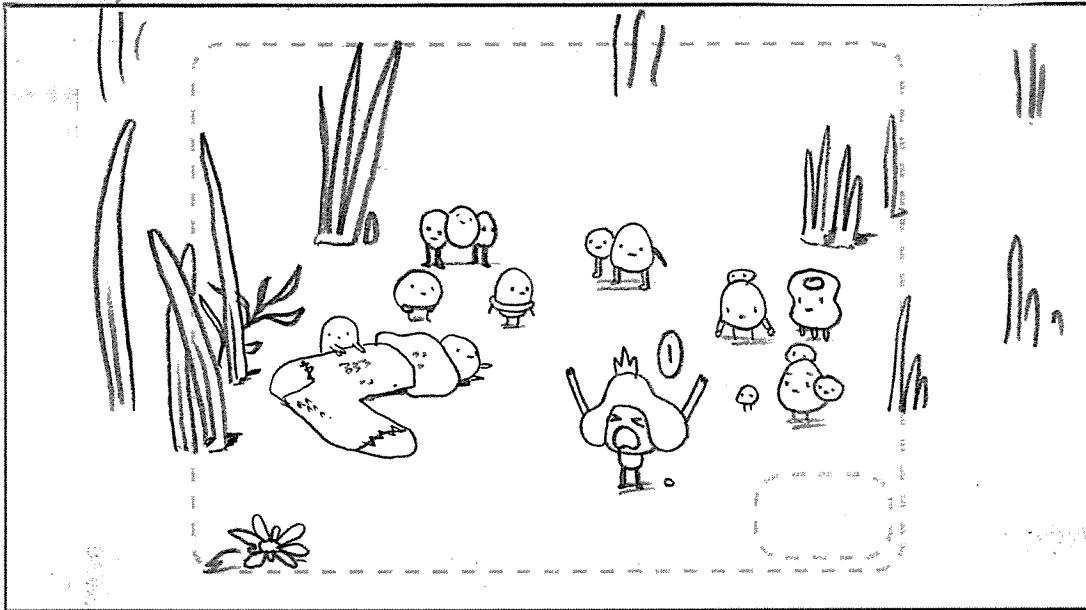
day night

Sc. 24

Pnl.

Bg.

day night



Dialog:

(2) NOW...

KING BOW DOWN TO ME

Action:



Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 41

Sc. 24

Pnl.

Bg.

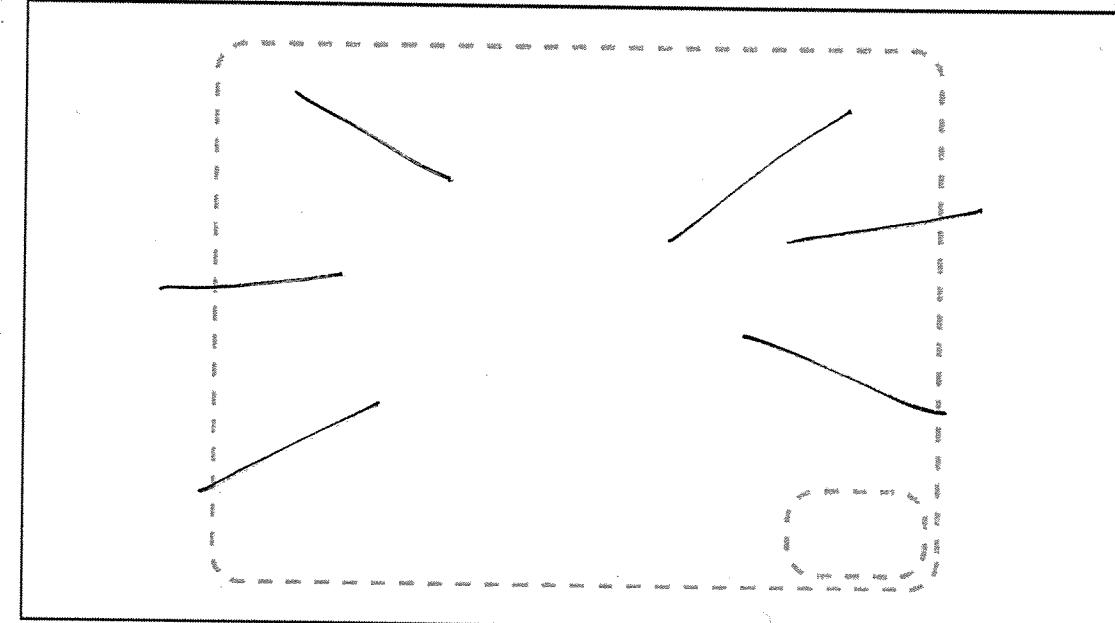
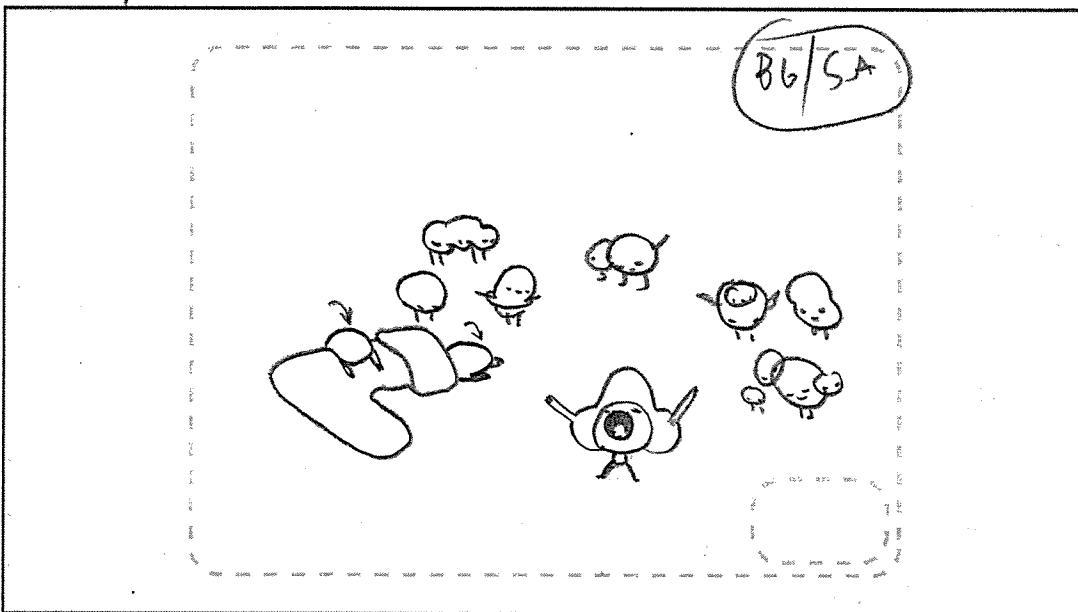
day night

Sc. 24

Pnl.

Bg.

day night



Dialog:

(K)

CUTE KING
AND MY LEGION OF
CUTIES!

Action:

Timing:

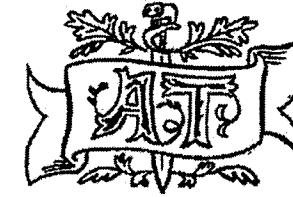
(≡ camera SFX ≈)

Production :

EPISODE #

100853

ADVENTURE TIME



Page 46

Sc.

Pnl.

Bg.

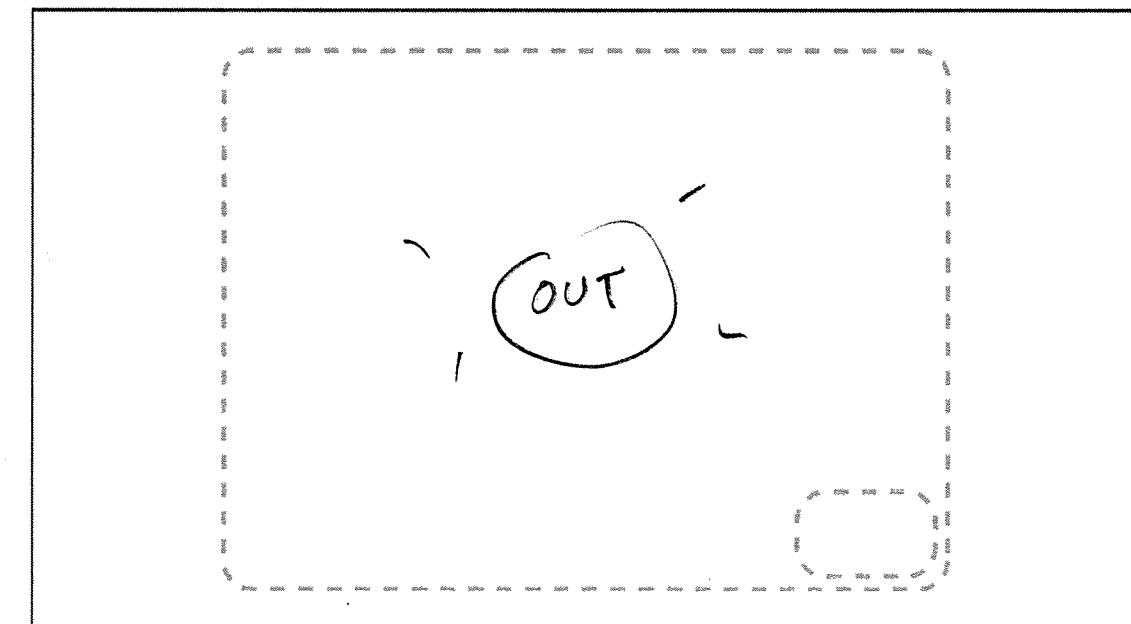
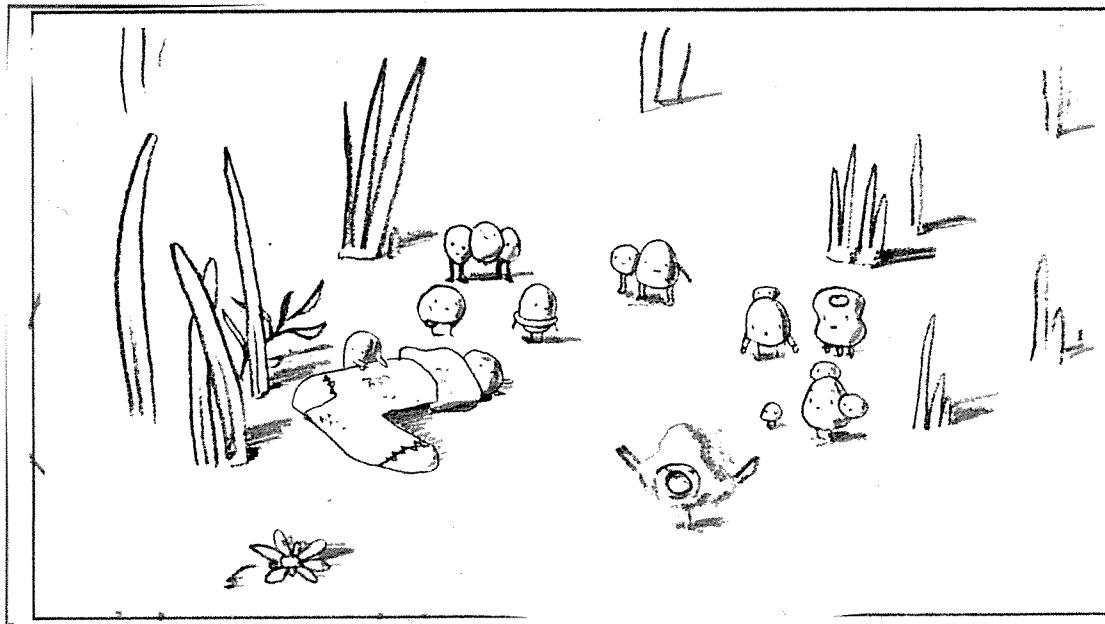
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

(image of K. CUTE
LINGERS FOR A SEC)

Timing:

EPISODE #

Production :

ADVENTURE TIME



Page 42

Sc. 25

Pnl.

Bg.

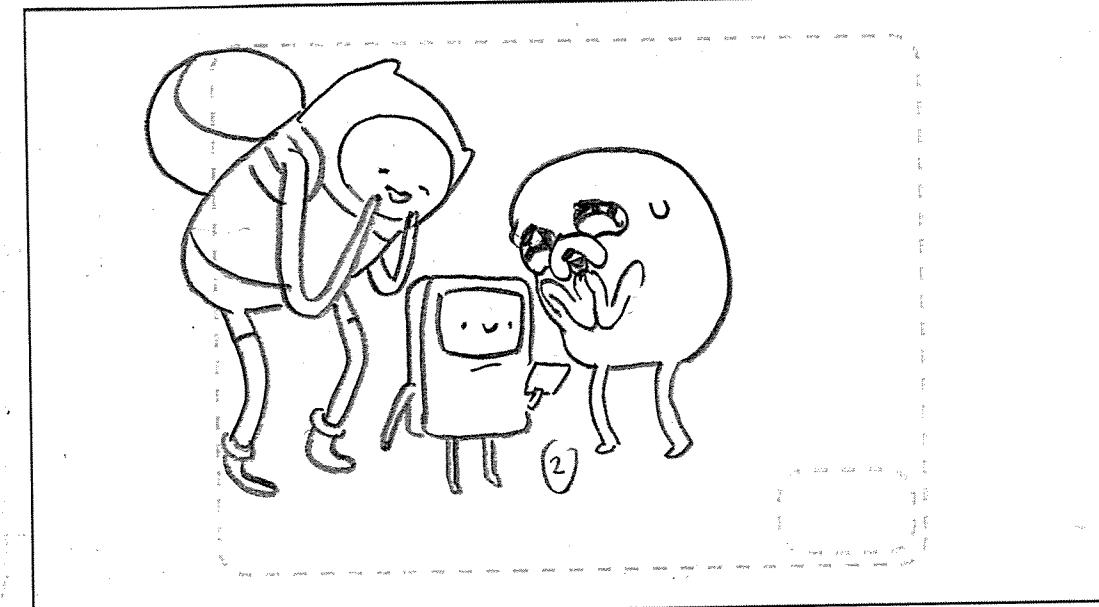
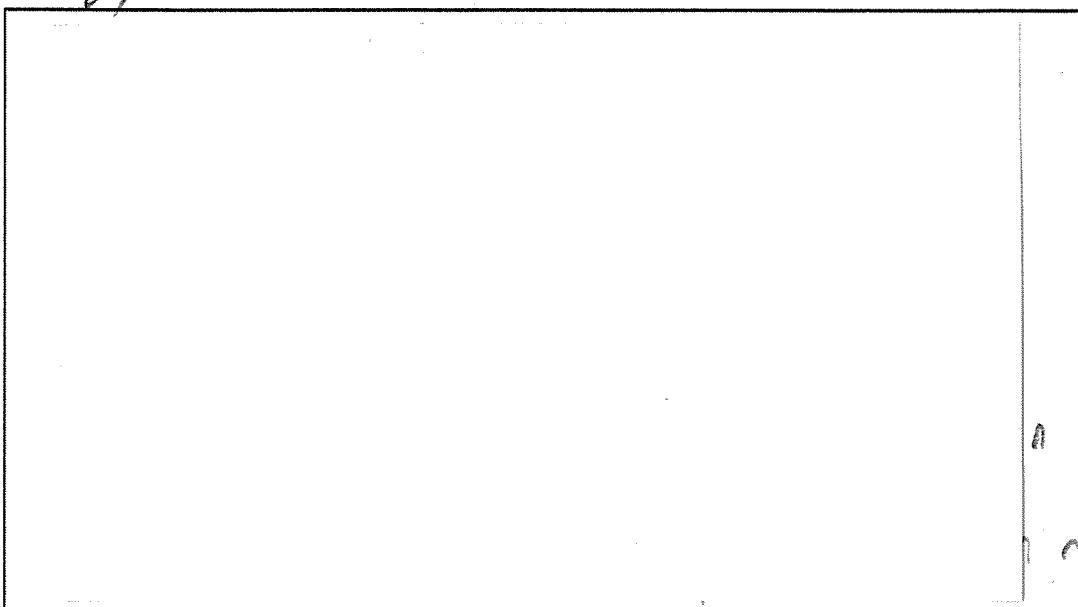
day night

Sc.

Pnl.

Bg.

day night



Production :

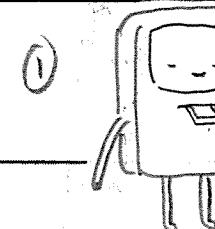
EPISODE #

100853

Dialo

(F) Great shot beemo!

Actio



Timir

ADVENTURE TIME



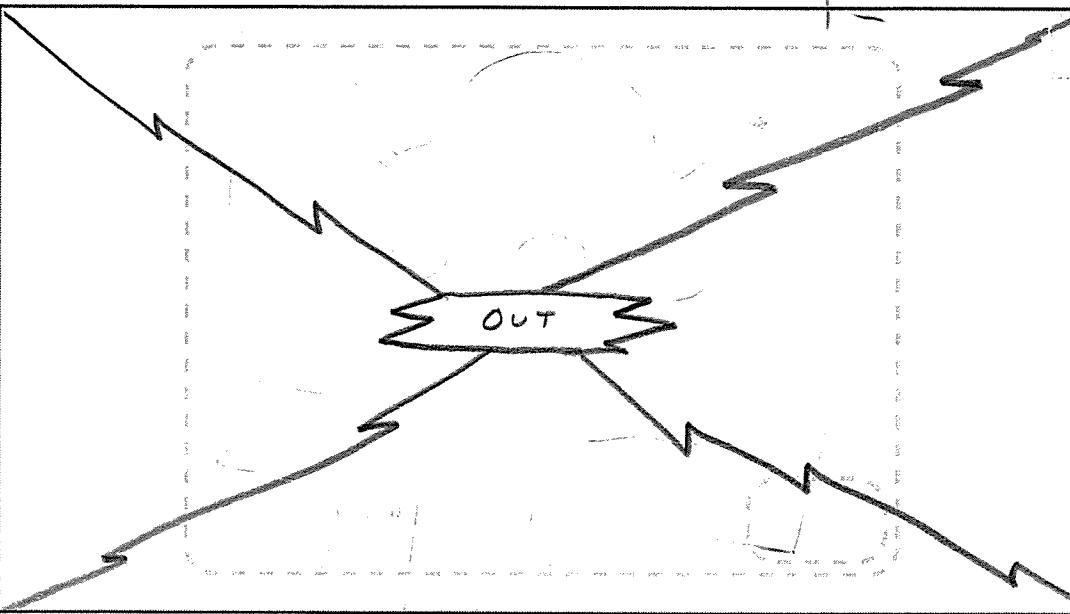
412A
Page _____

Sc.

Pnl.

Bg.

day night

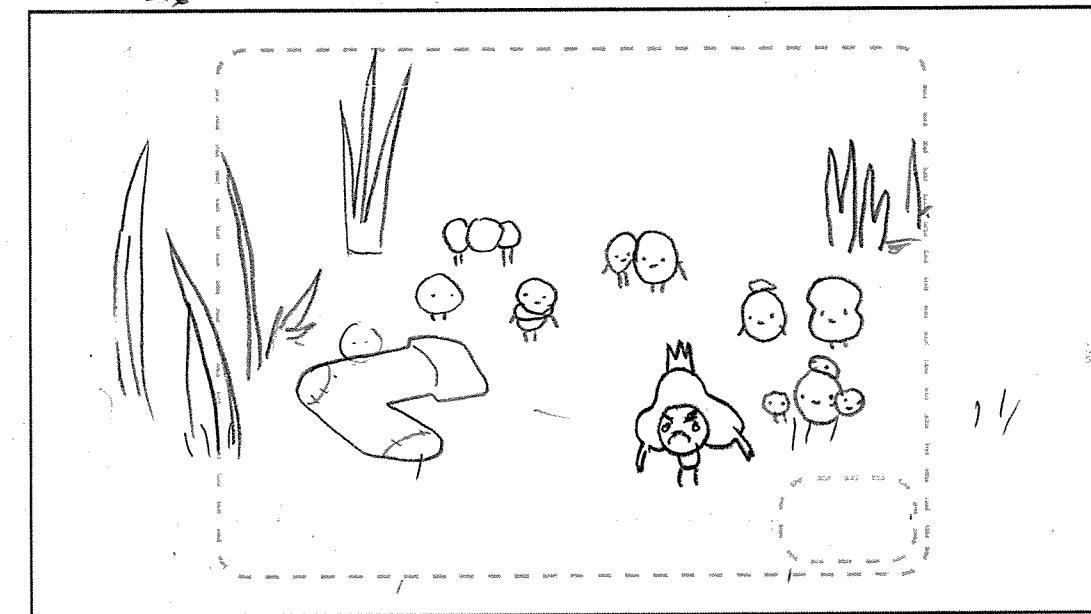


Sc. 2L

Pnl.

Bg.

day night



Dialog:

E

King (heavy breathing)

Action:

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Page 43

Sc. 26

Pnl.

Bg.

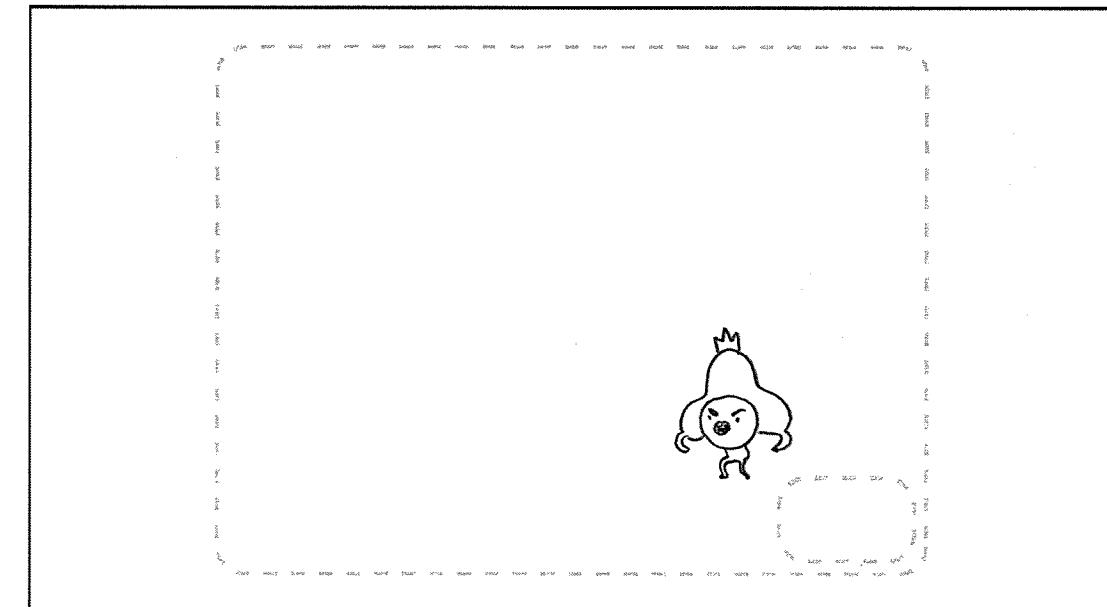
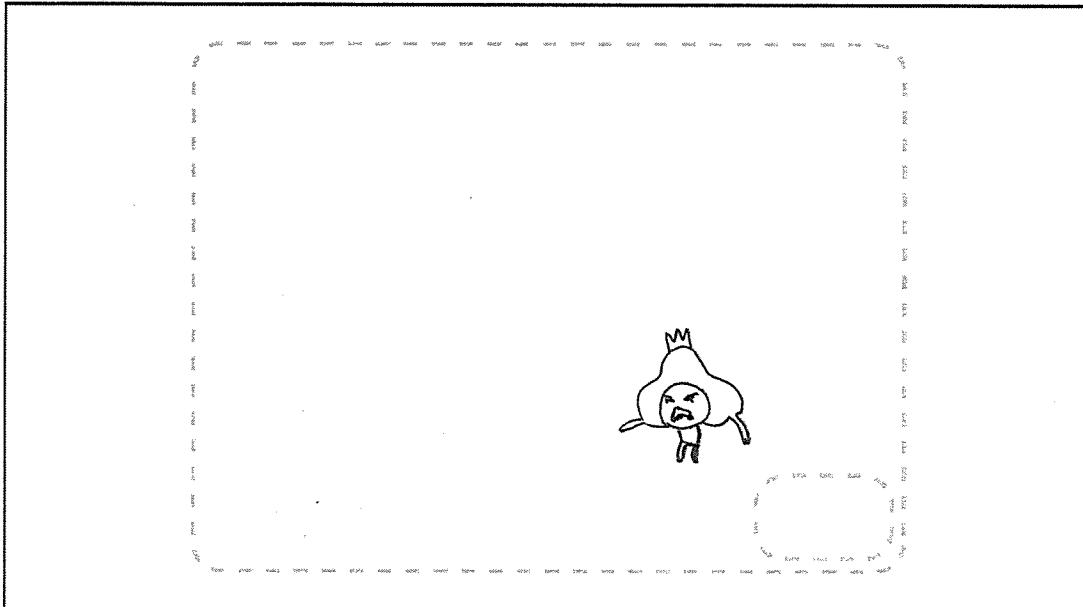
day night

Sc. 26

Pnl.

Bg.

day night



Dialog:

(K) VERY WELL.

(K) Since you won't take us seriously

Action:

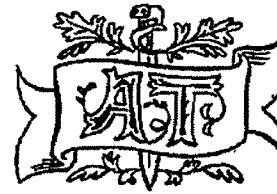
Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 44

Sc. 26

Pnl.

Bg.

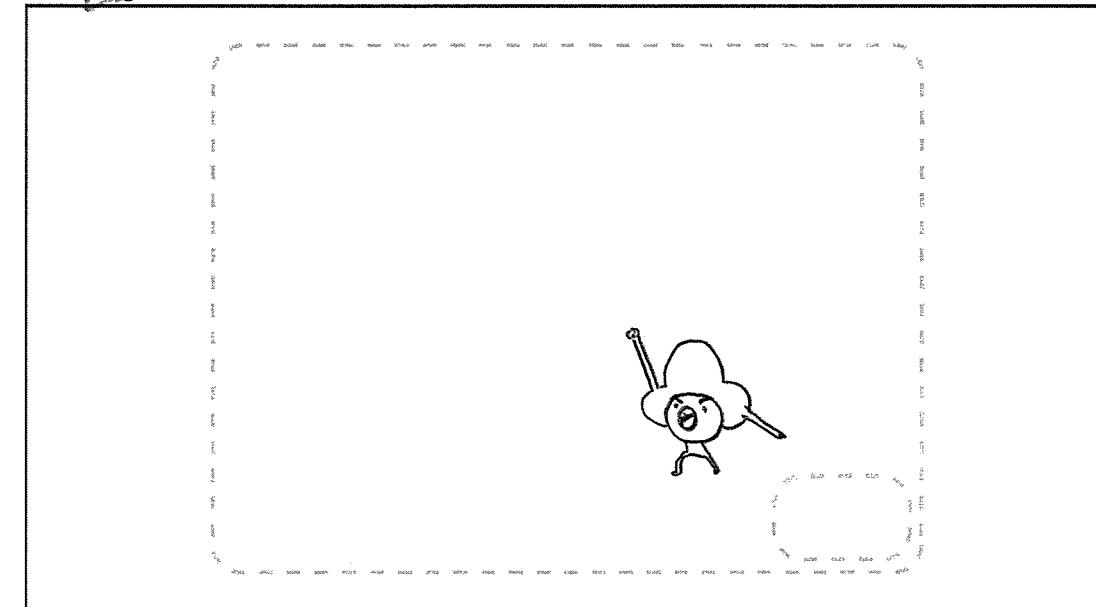
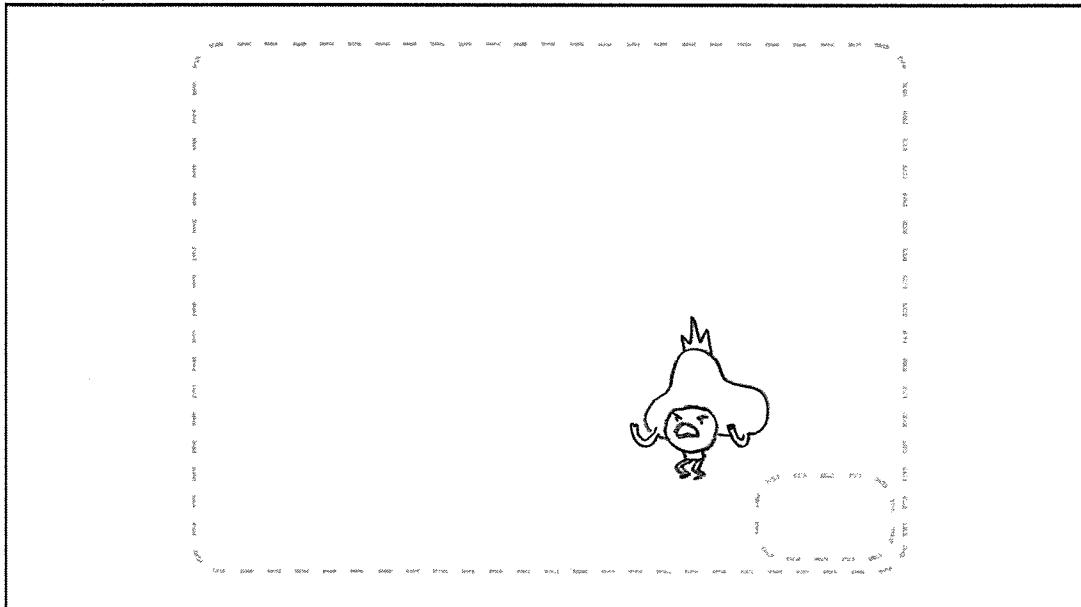
day night

Sc. 26

Pnl.

Bg.

day night



Dialog:

(K) WE WILL KILL YOU . . .

(K) FOREVER!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 45

Sc. 27

Pnl.

Bg.

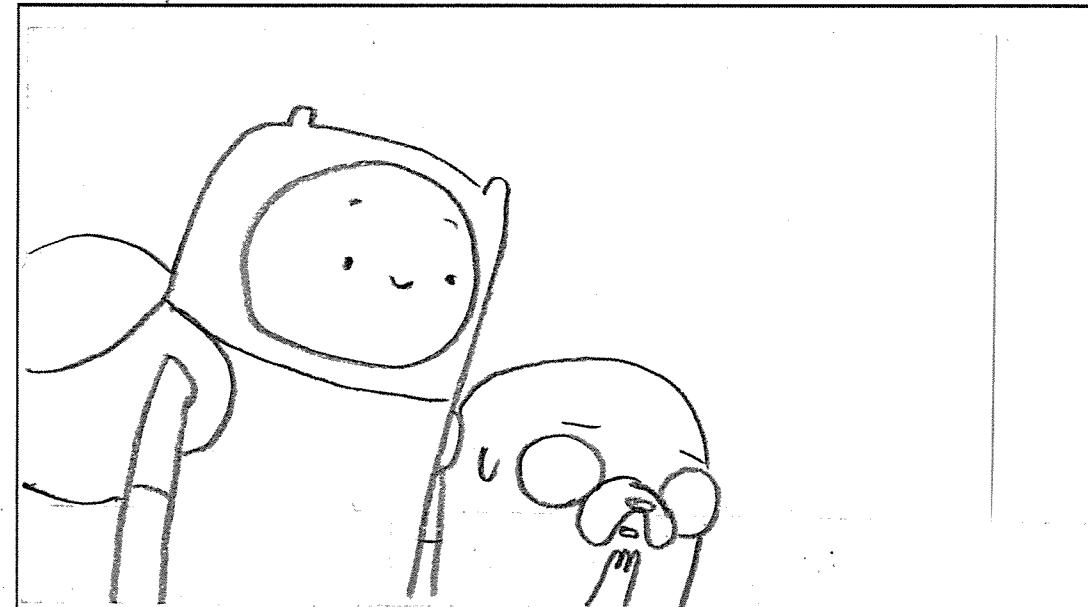
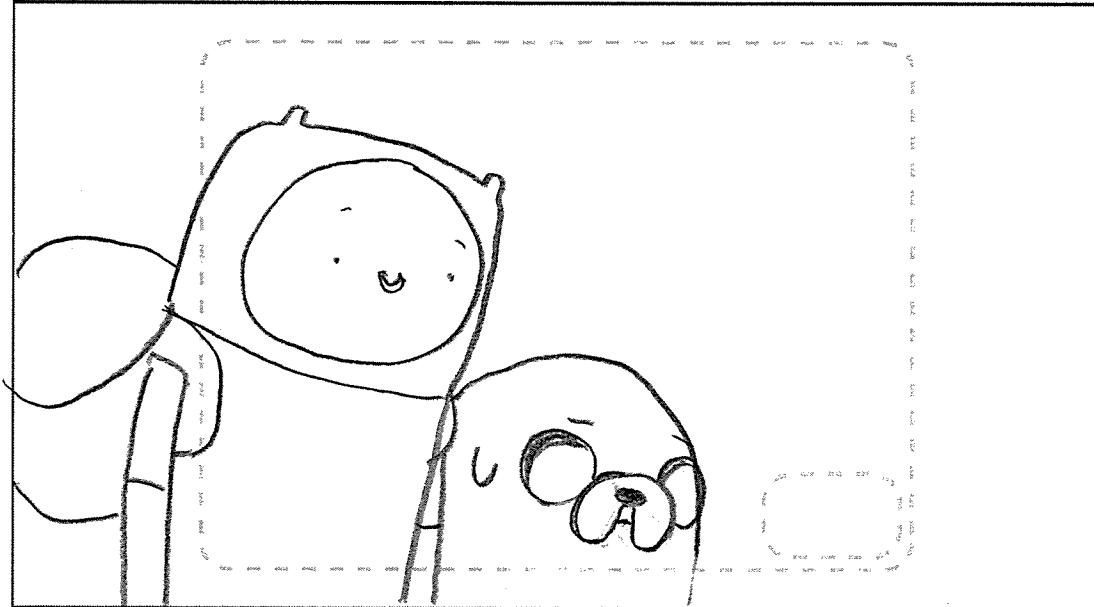
day night

Sc. 27

Pnl.

Bg.

day night



Dialog:

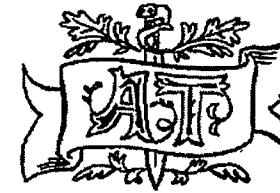
(F) ha ha!

(J) ..forever?

Action:

Timing:

ADVENTURE TIME



Page 46

Sc. 28

Pnl.

Bg.

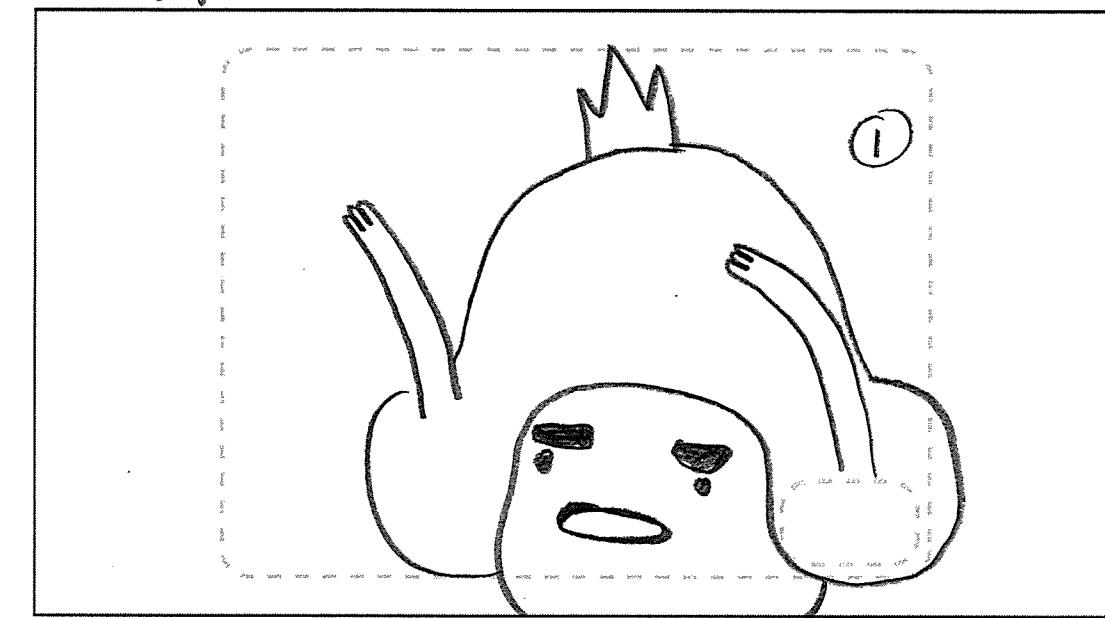
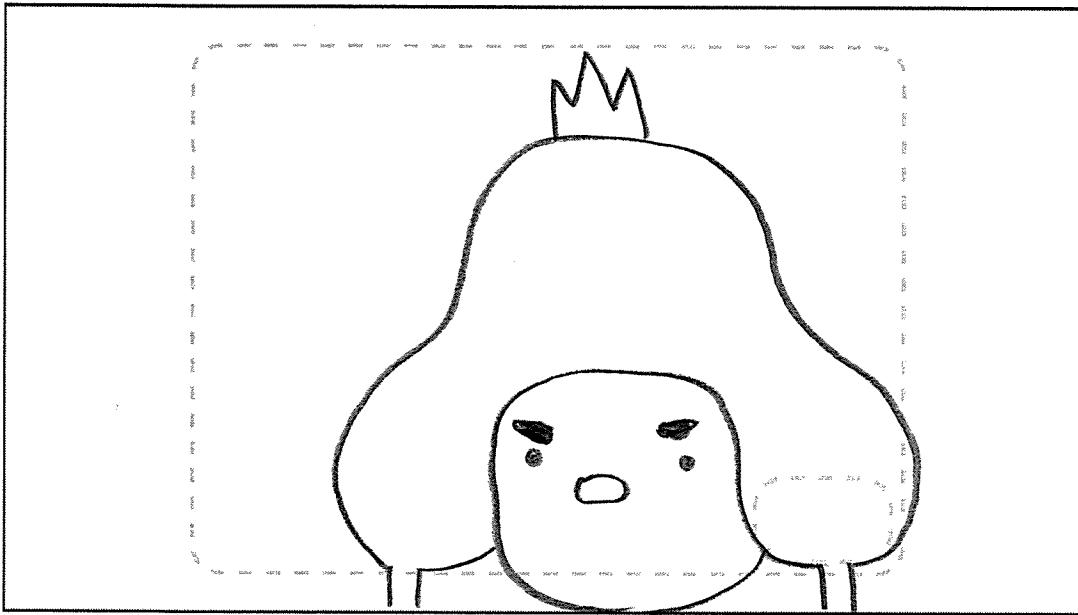
day night

Sc. 28

Pnl.

Bg.

day night

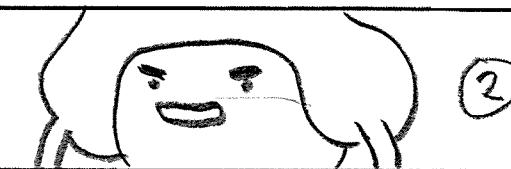


Dialog:

K Until then... (Beat)

K ENJOY YOUR BURRITO, JAKE. *

Action:



Timing:

Production :

100853

ADVENTURE TIME



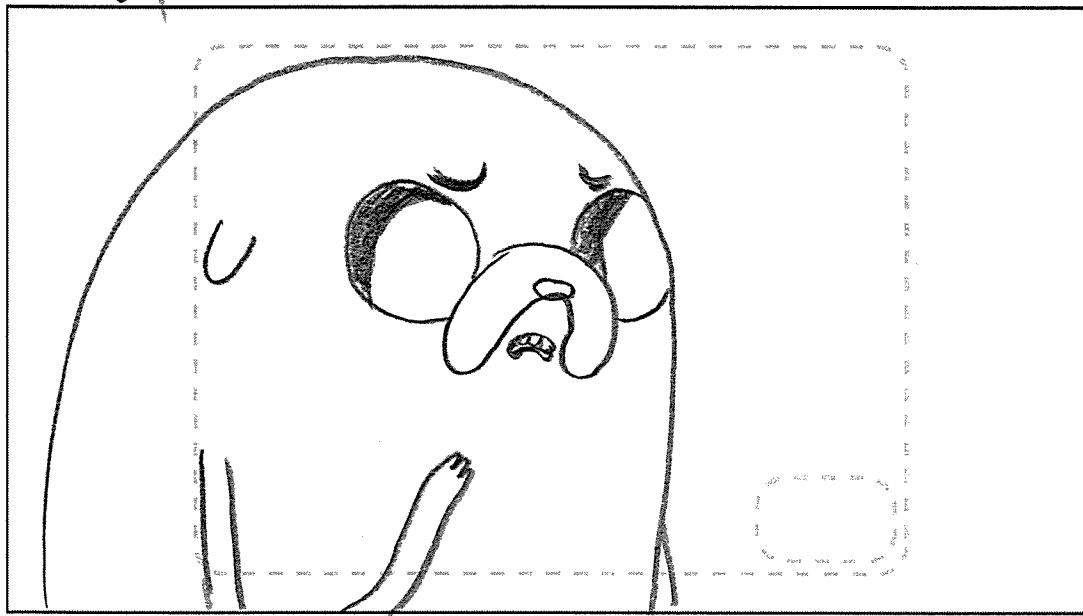
Page 47

Sc. 29

Pnl.

Bg.

day night

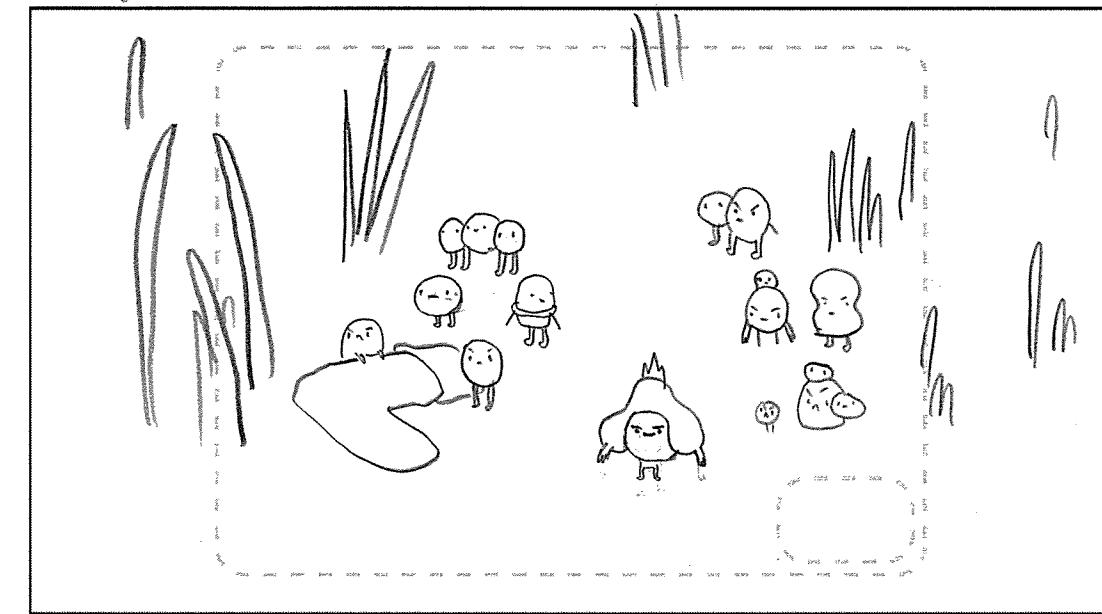


Sc. 30

Pnl.

Bg.

day night



Dialog:

(J) ?? huh?

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME

Sc. 30

Pnl.

Bg.

OUT



day night

Sc. 30

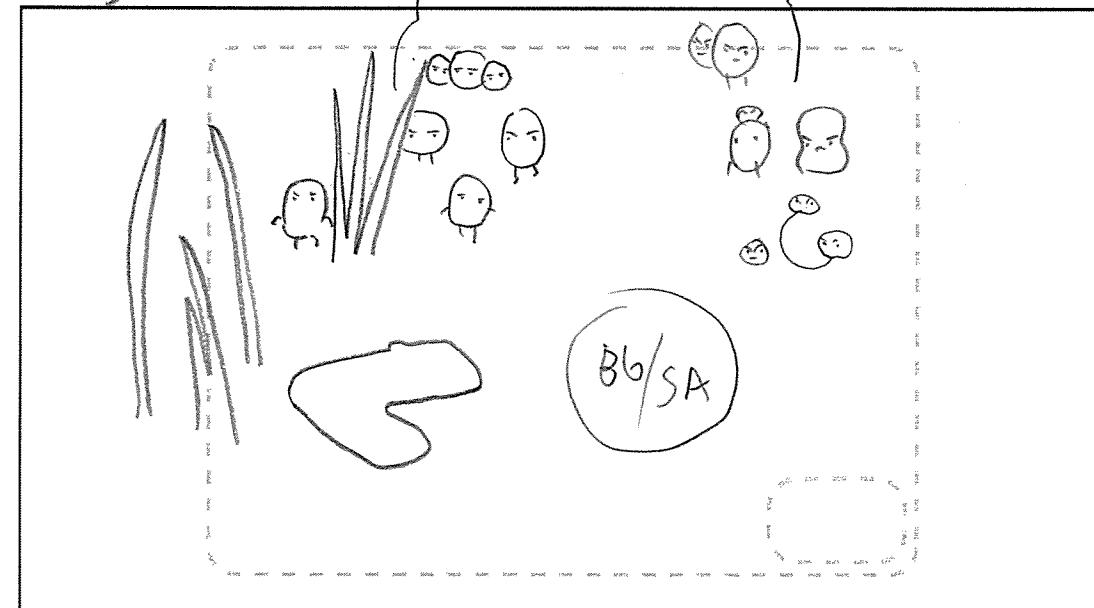
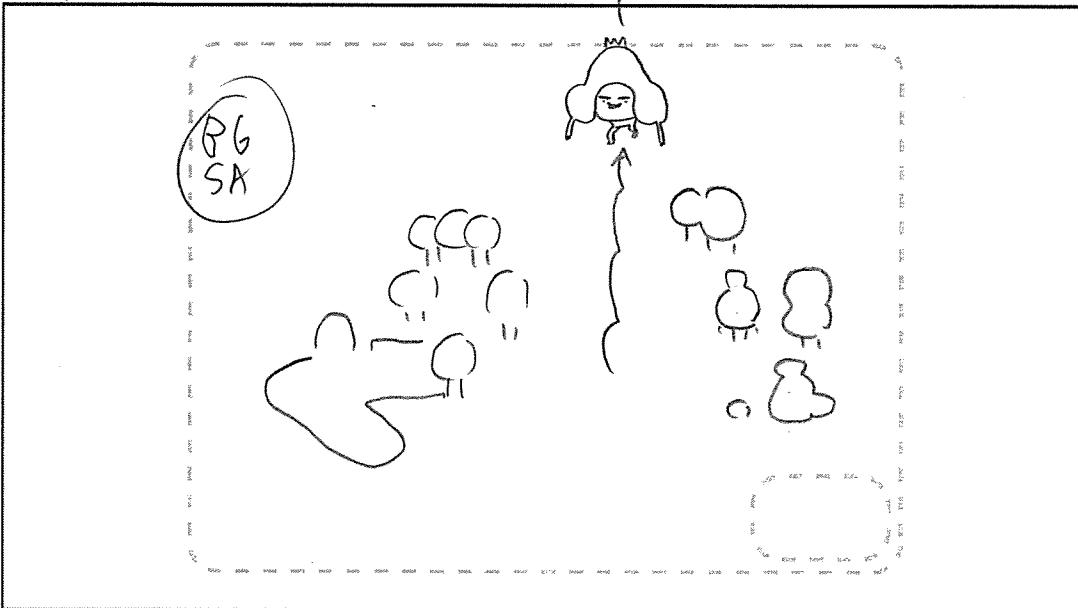
Pnl.

Bg.

ALL OUT

ALL OUT

Page 48



Dialog:

King (evil chuckle)

Action:

King walks backward out of frame

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



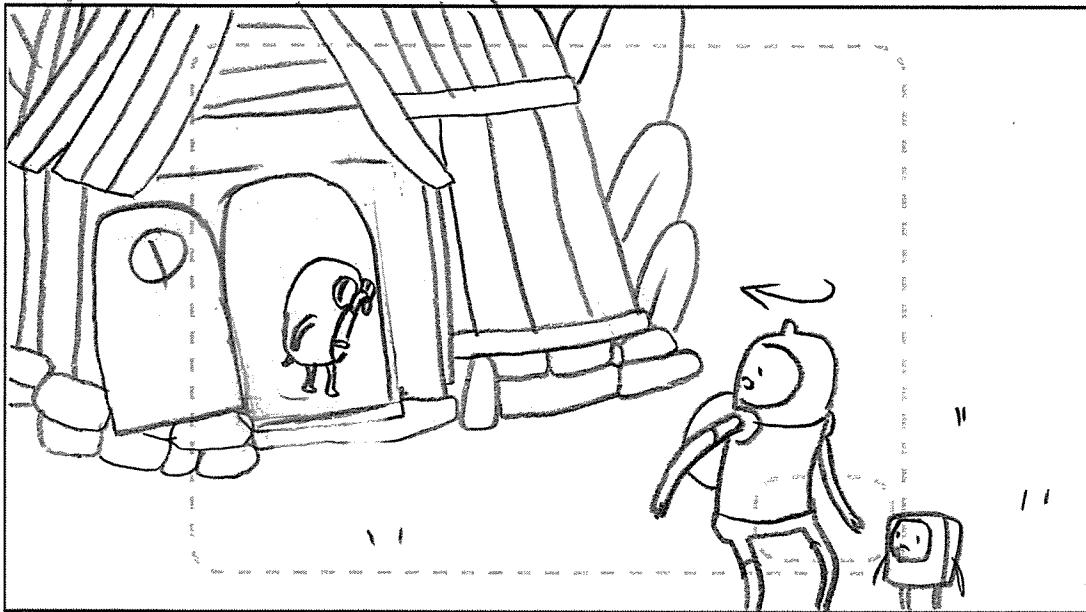
Page 49

Sc. 31

Pnl.

Bg.

day night

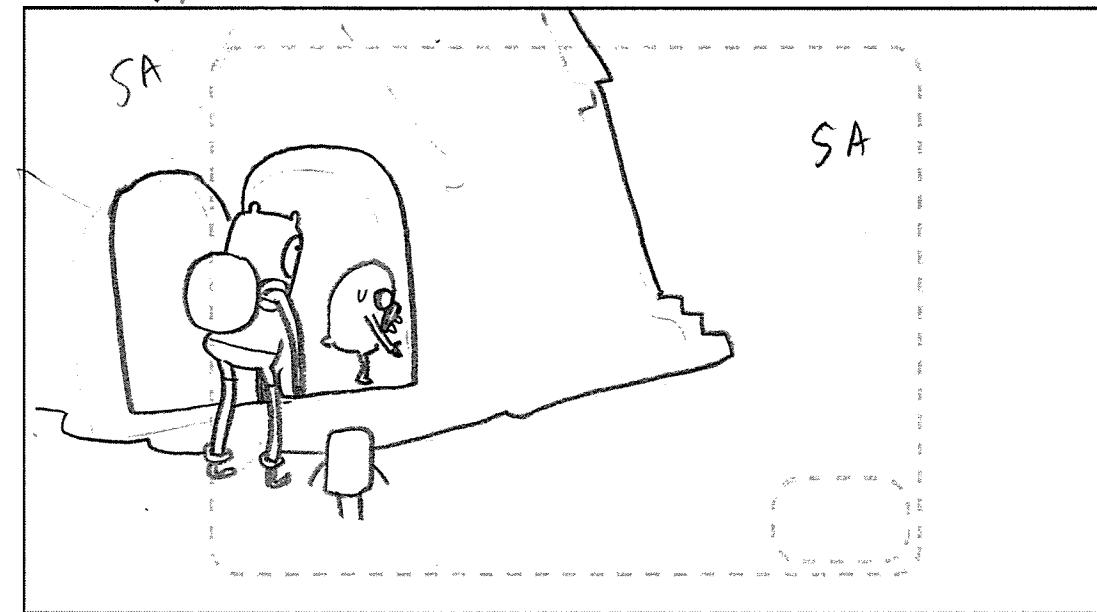


Sc. 31

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:

① =Shriek!=

① MY BURRITO!

Action:

Timing:

ADVENTURE TIME



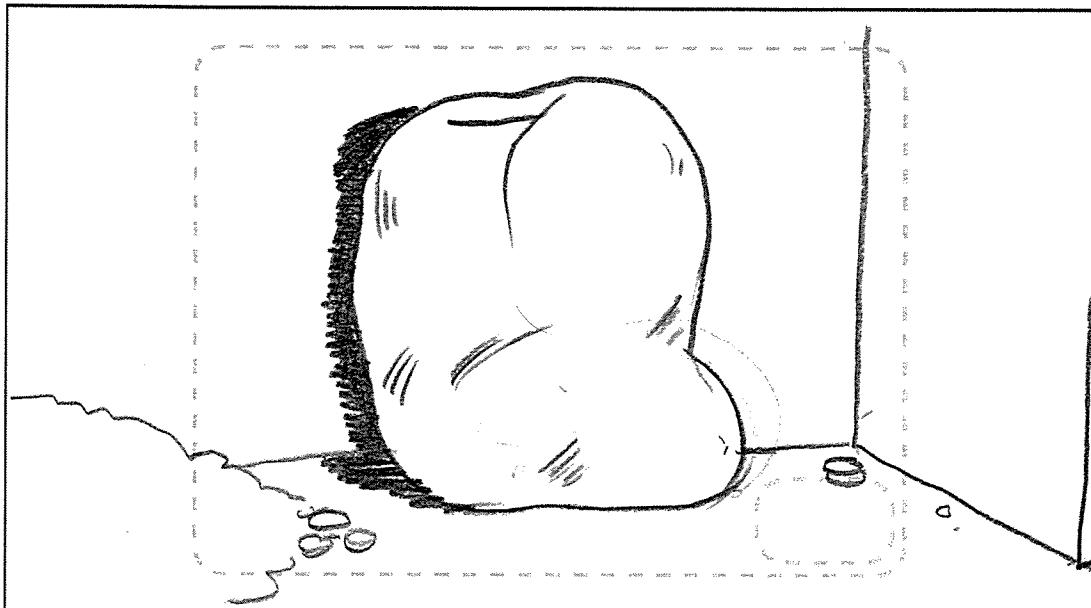
Page 50

Sc. 32

Pnl.

Bg.

day night

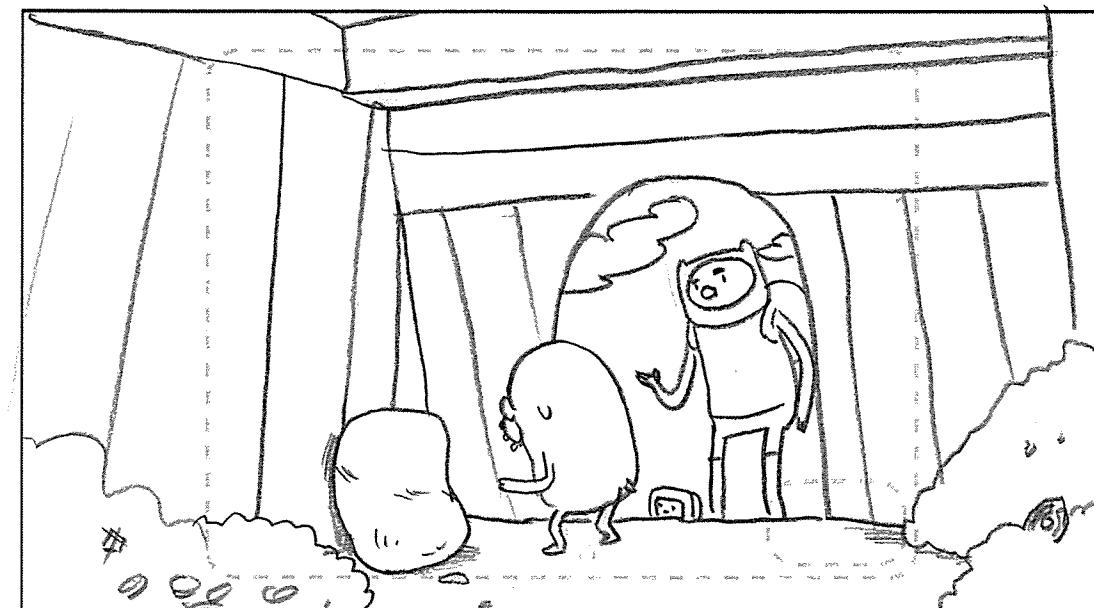


Sc. 33

Pnl.

Bg.

day night



Dialog:



(1)

it's been tampered with!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



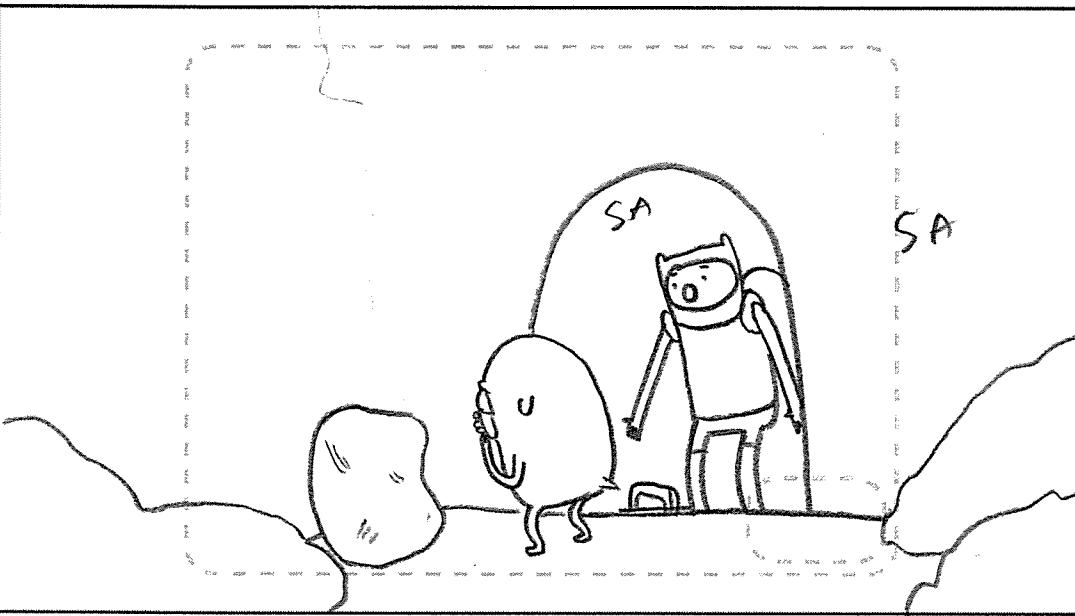
Page 51

Sc. 33

Pnl.

Bg.

day night

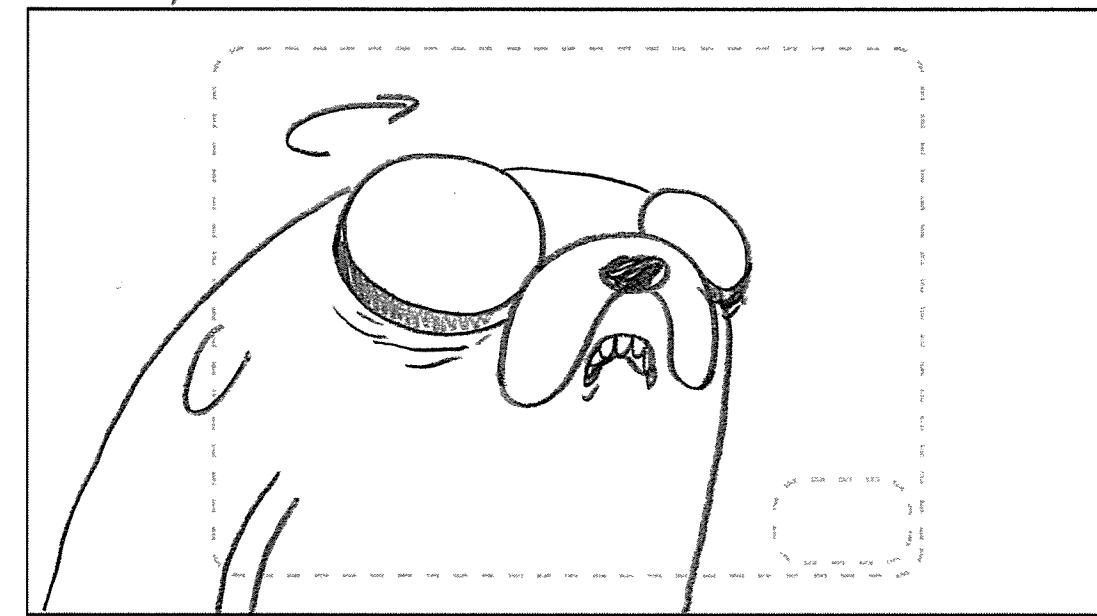


Sc. 34

Pnl.

Bg.

day night



Dialog:

(F) Its perfectly FINE!

(J) WELL.. That's how it looks

Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 52

Sc.

Pnl.

Bg.

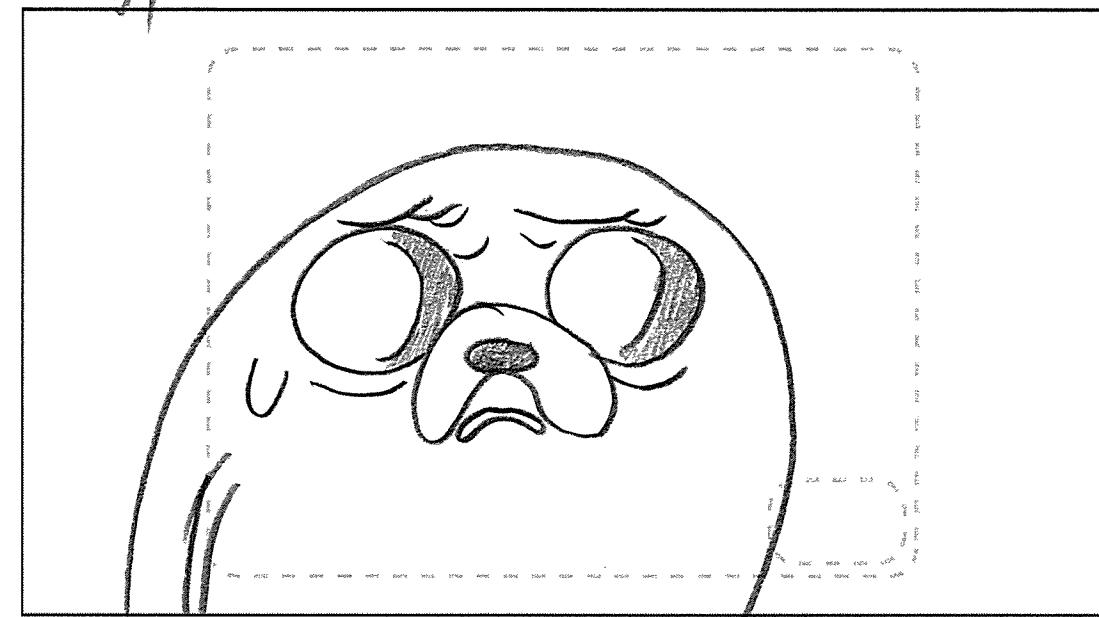
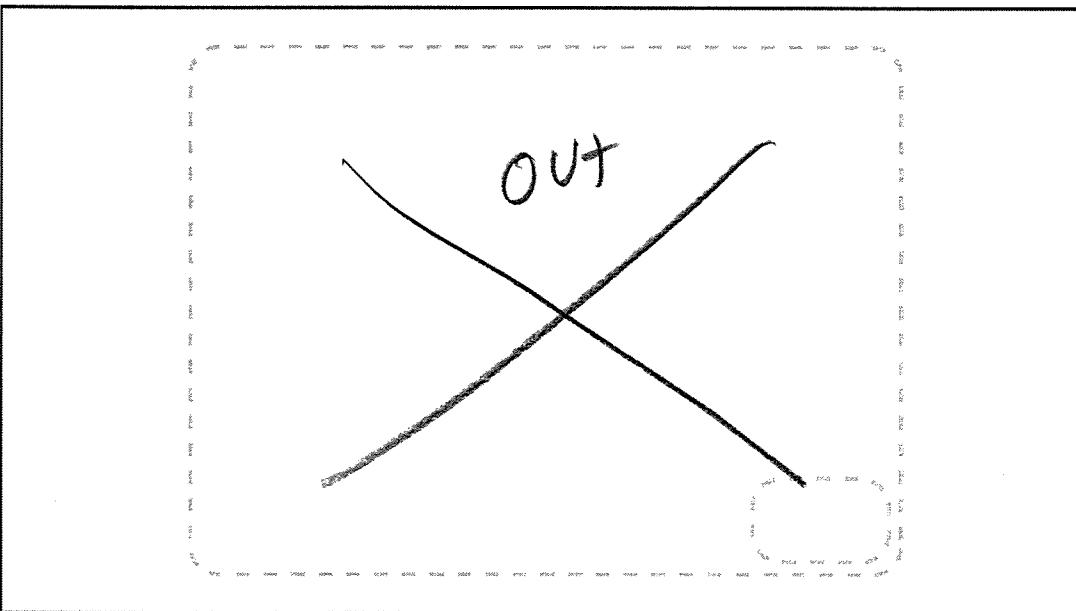
day night

Sc. 34

Pnl.

Bg.

day night



Dialog:

① they want to trick me
into eating it

Action:

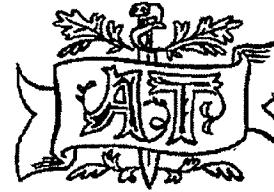
Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



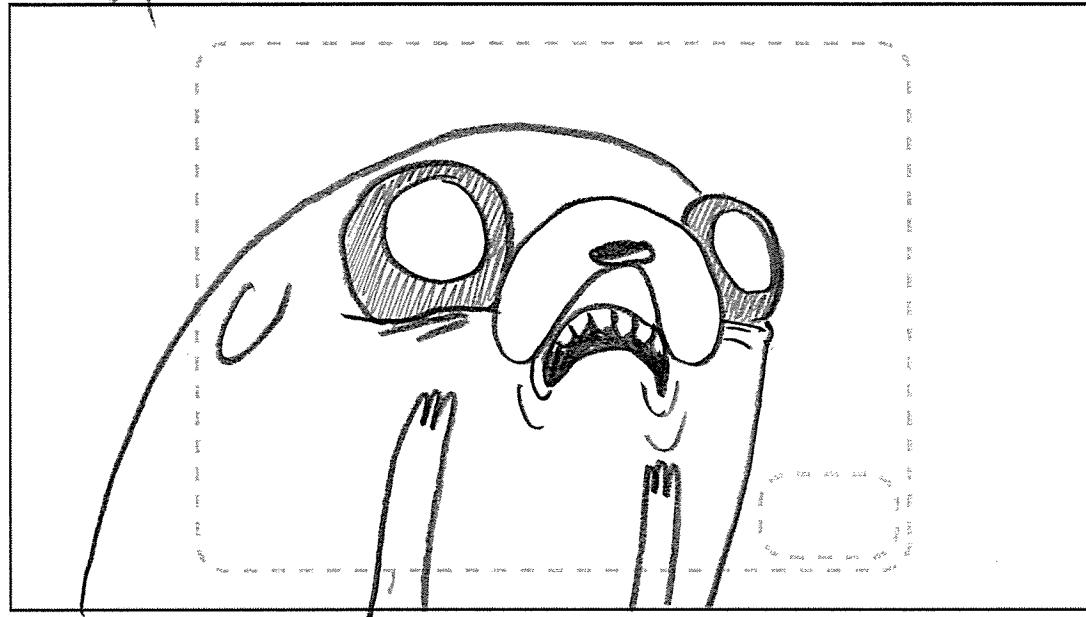
Page 53

Sc. 34

Pnl.

Bg.

day night

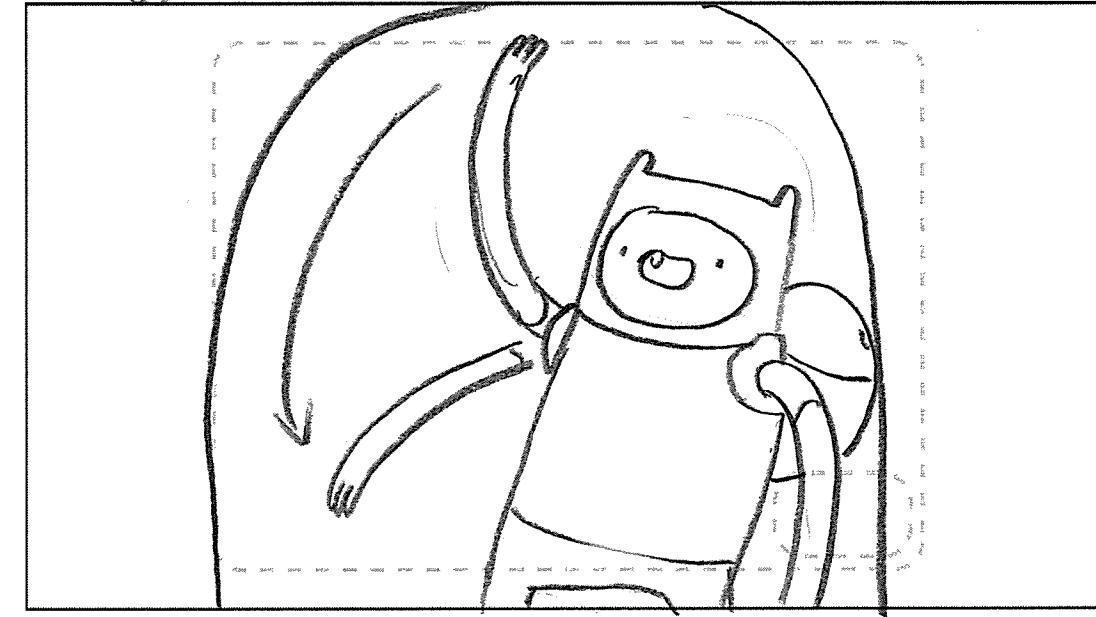


Sc. 35

Pnl.

Bg.

day night



Dialog:

(J) BECAUSE IT'S POISONED!!

(F) Naaahhh

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 54

Sc. 36

Pnl.

Bg.

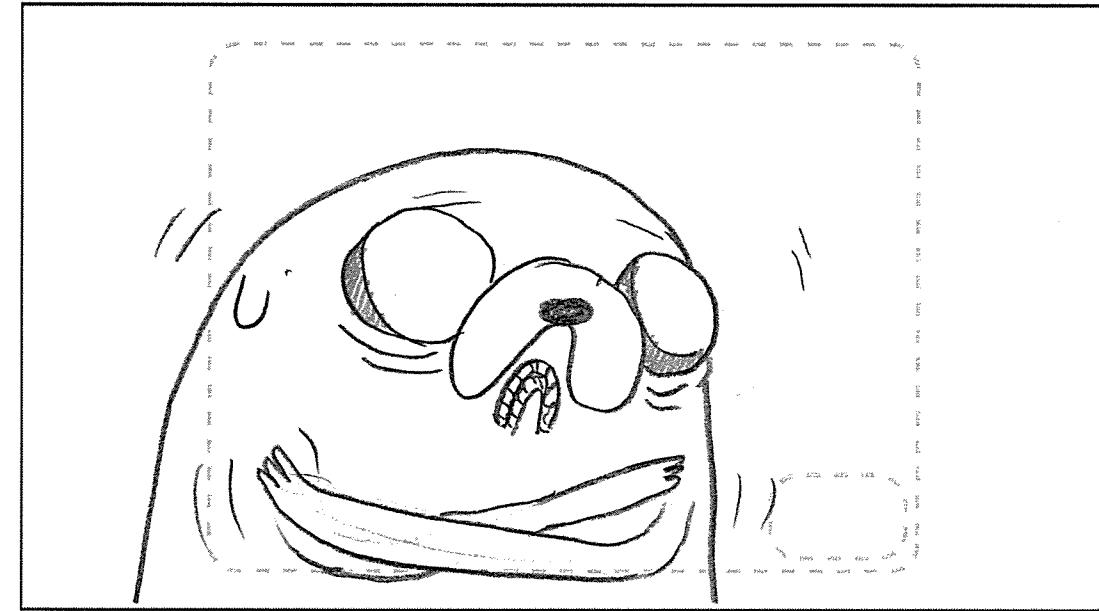
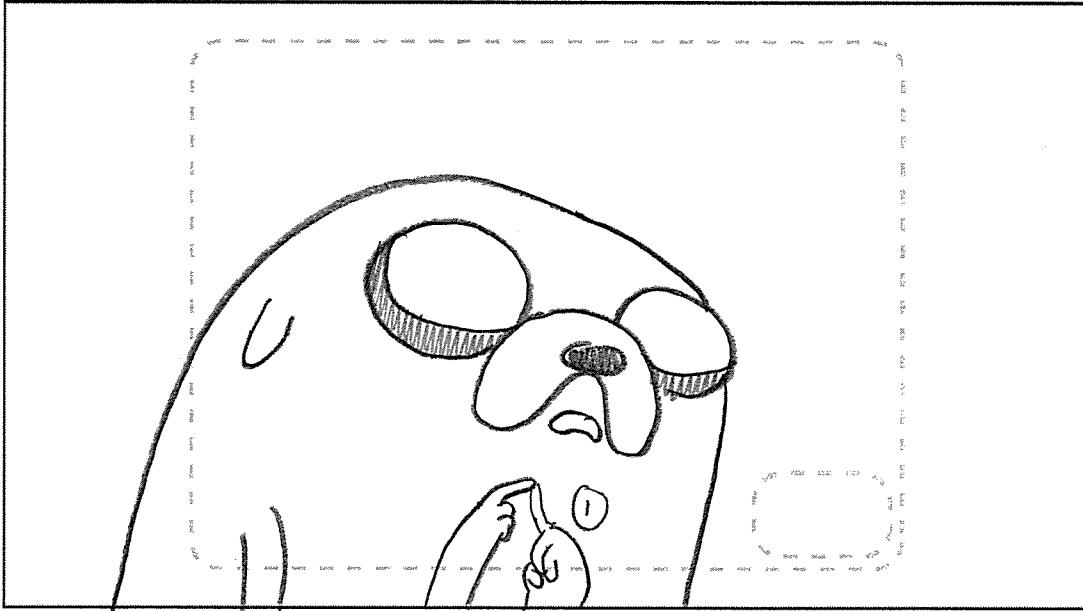
day night

Sc. 36

Pnl.

Bg.

day night



Dialog:

① They knew my name. ② they knew about the burrito...

Action:



Jake Shakes & shivers

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



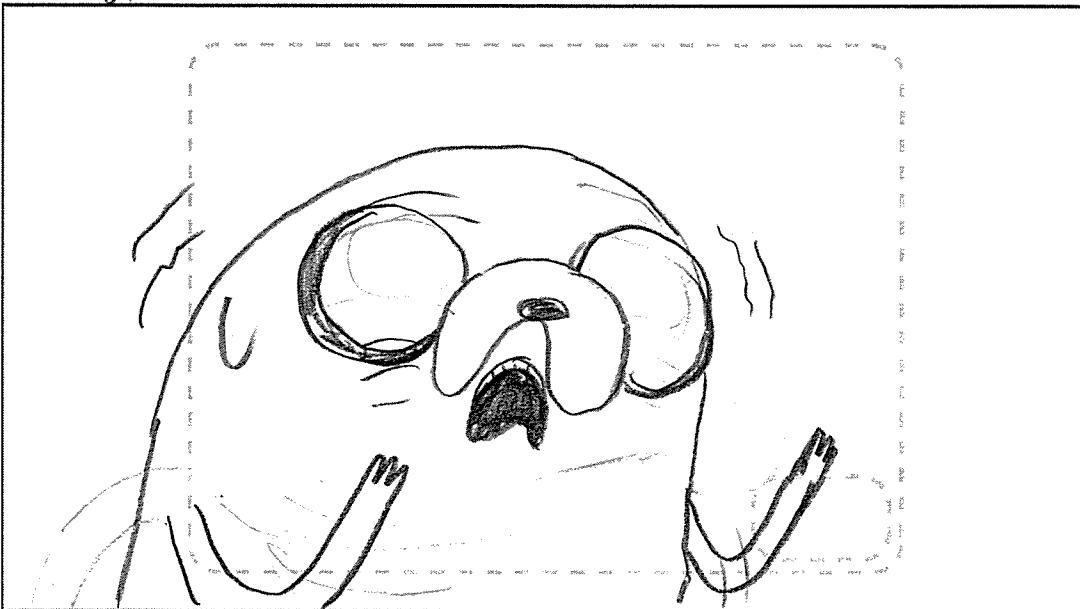
Page 55

Sc. 36

Pnl.

Bg.

day night

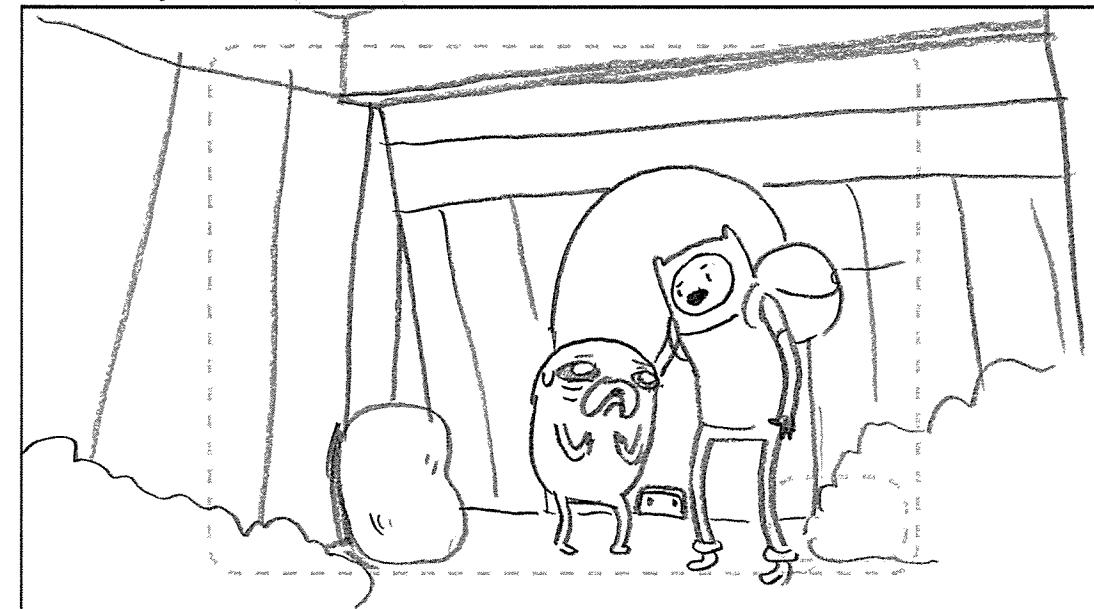


Sc. 37

Pnl.

Bg.

day night



EPISODE # 100853

Production :

Dialog:

they're using their cuteness as a evil decoy!! (F) man...

Action:

Timing:

ADVENTURE TIME



Page 51

Sc. 37

Pnl.

Bg.

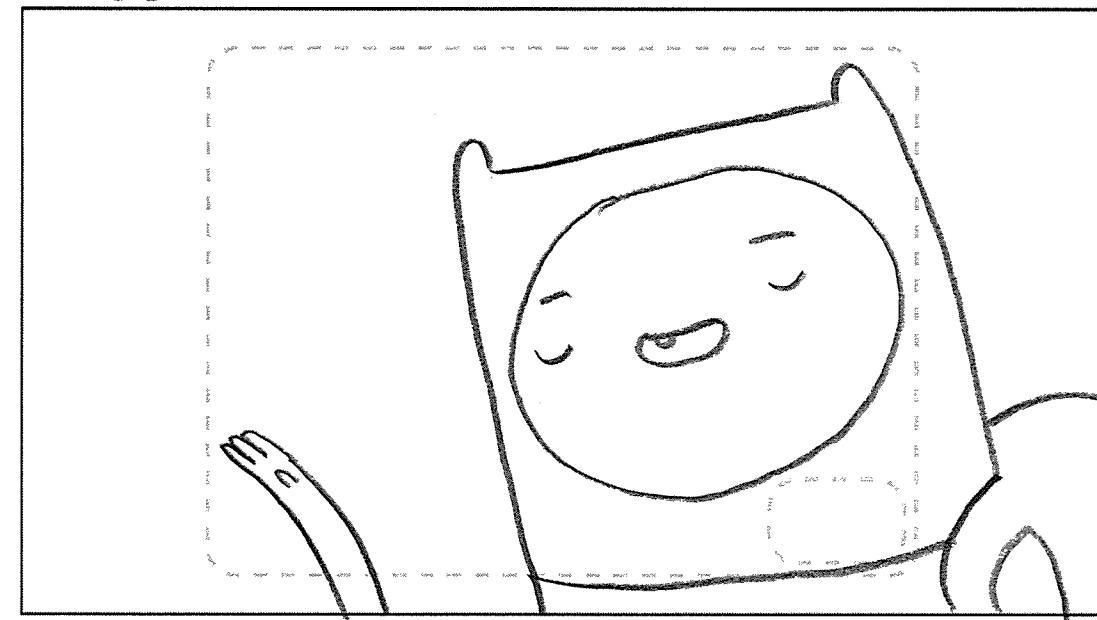
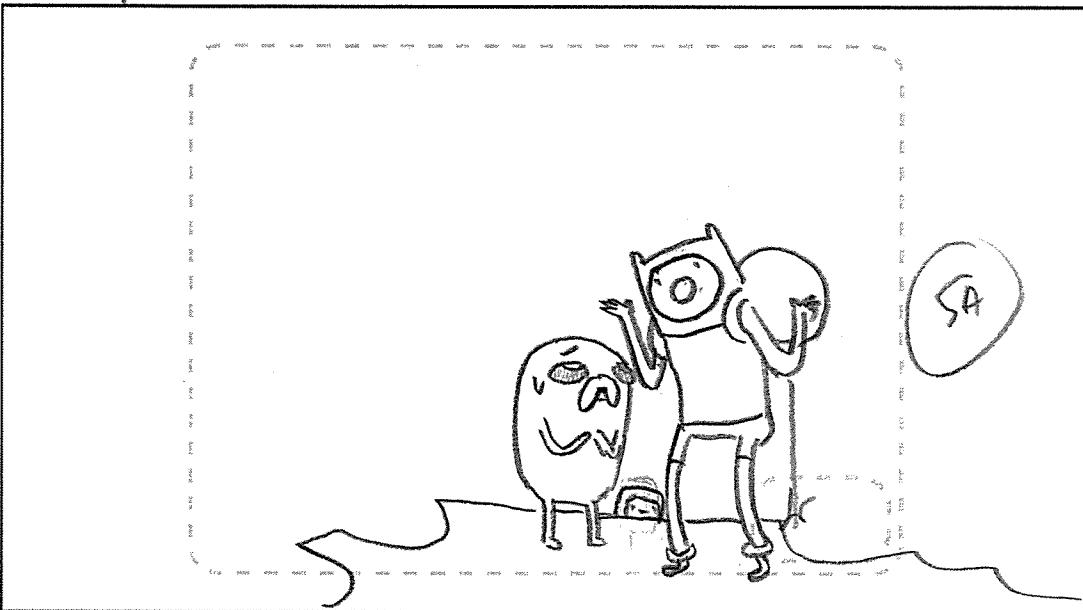
day night

Sc. 38

Pnl.

Bg.

day night



Dialog:

(F) You're letting your brain dial turn
your fear volume up.

(F) You'll see. Those cuties are
nuthin' but an afternoon's delight.

Action:

wipe

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



57

Page _____

Sc. 39

Pnl. A

Bg.

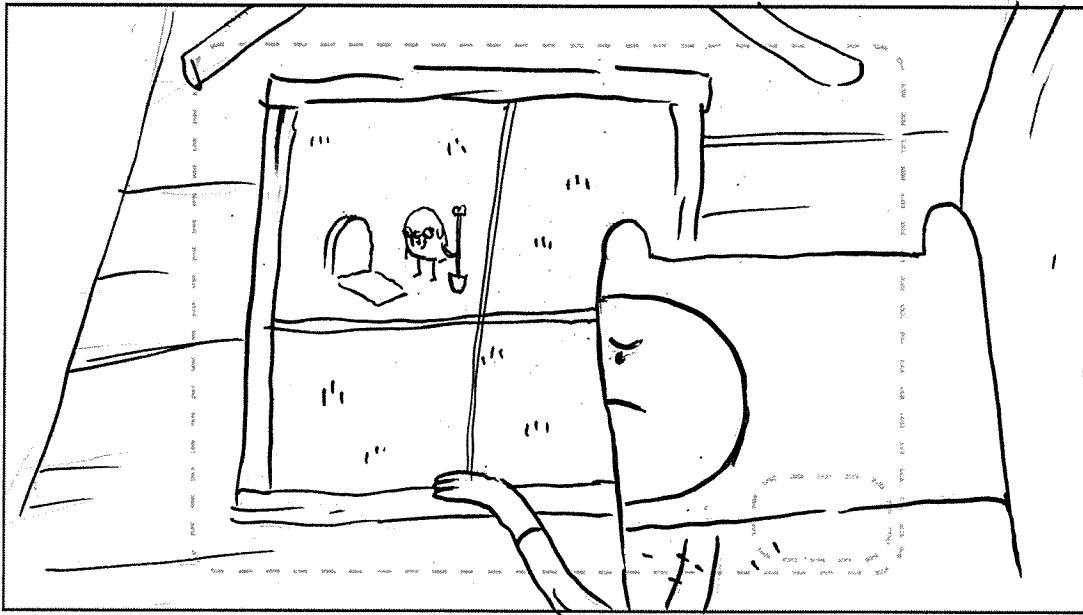
day night

Sc. 39

Pnl. B

Bg.

day night



Dialog:

(F:) hmmpf



CLOSE UP

Action:

Timing:

EPISODE #

Production :

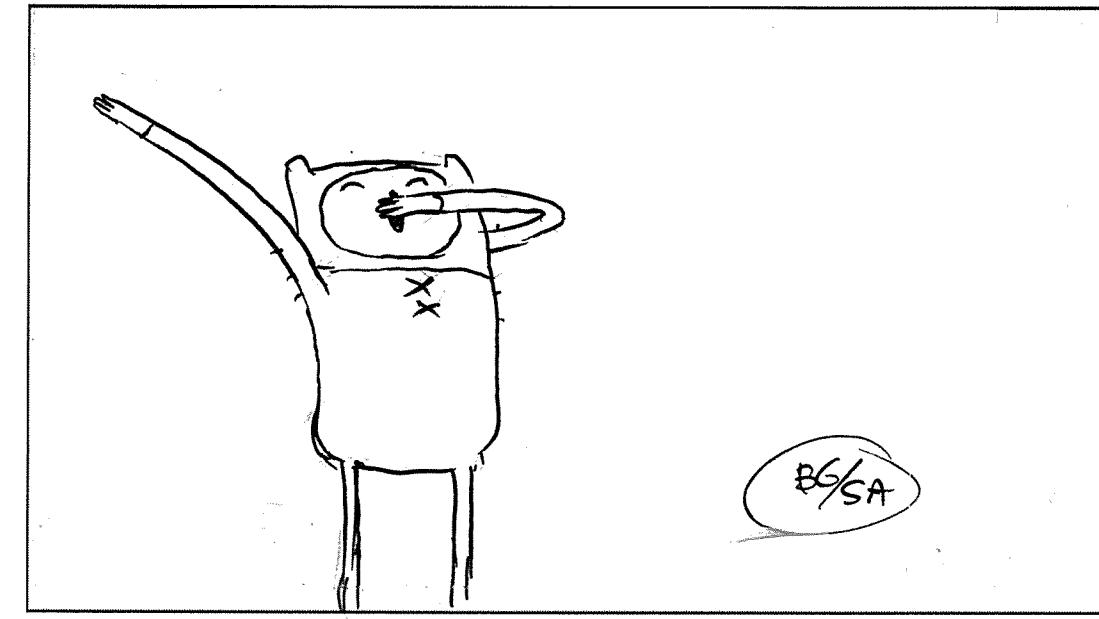
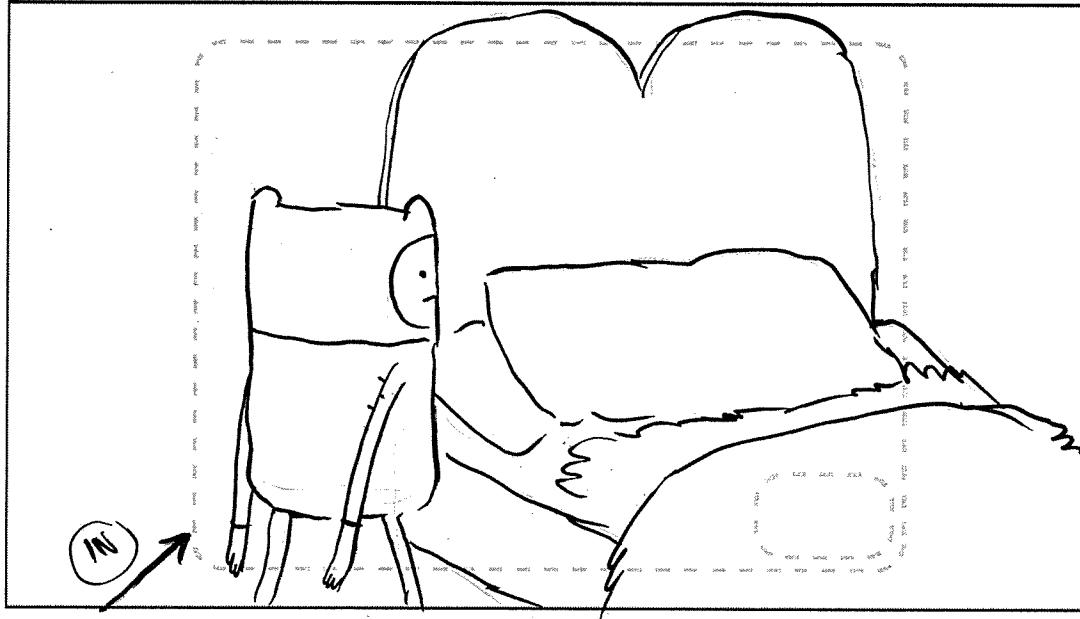
100853

ADVENTURE TIME



Page 58

Sc. 40 Pnl. A Bg. day night Sc. 40 Pnl. B Bg. day night



Dialog:

(F:) *YAWN*

Action:

Finn yawns

Timing:

Production :

100853

EPISODE #

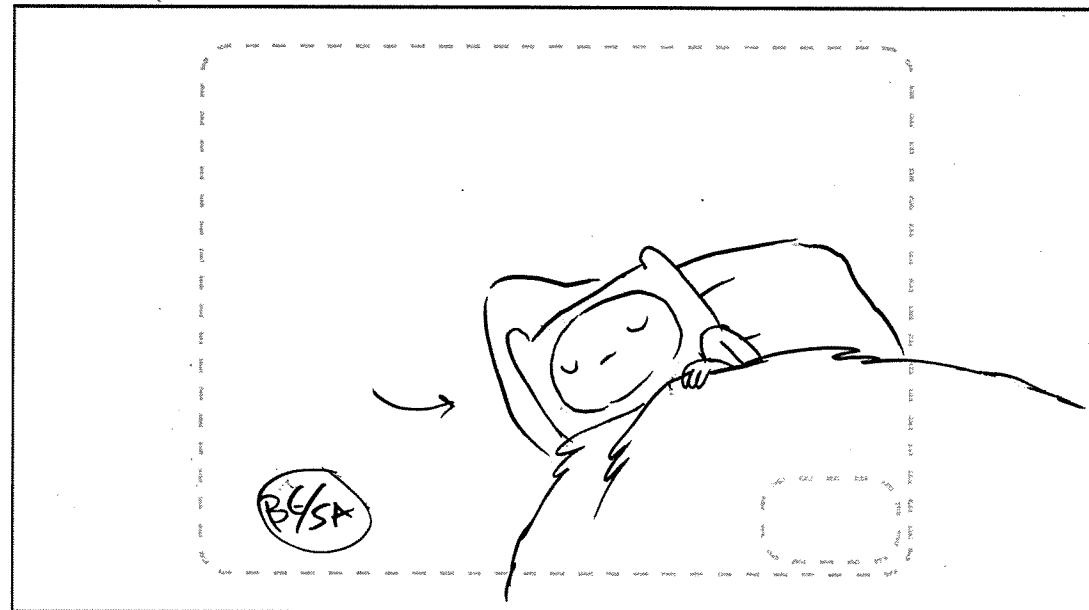
2

ADVENTURE TIME



Page 59

Sc. 40 Pnl. C Bg. day night



Sc. 40 Pnl. D Bg. day night



100853

EPISODE #

Production :

Dialog:

- BEAT -

Action:

Timing:

ADVENTURE TIME



Page 60

Sc.

40

Pnl. E

Bg.

day night

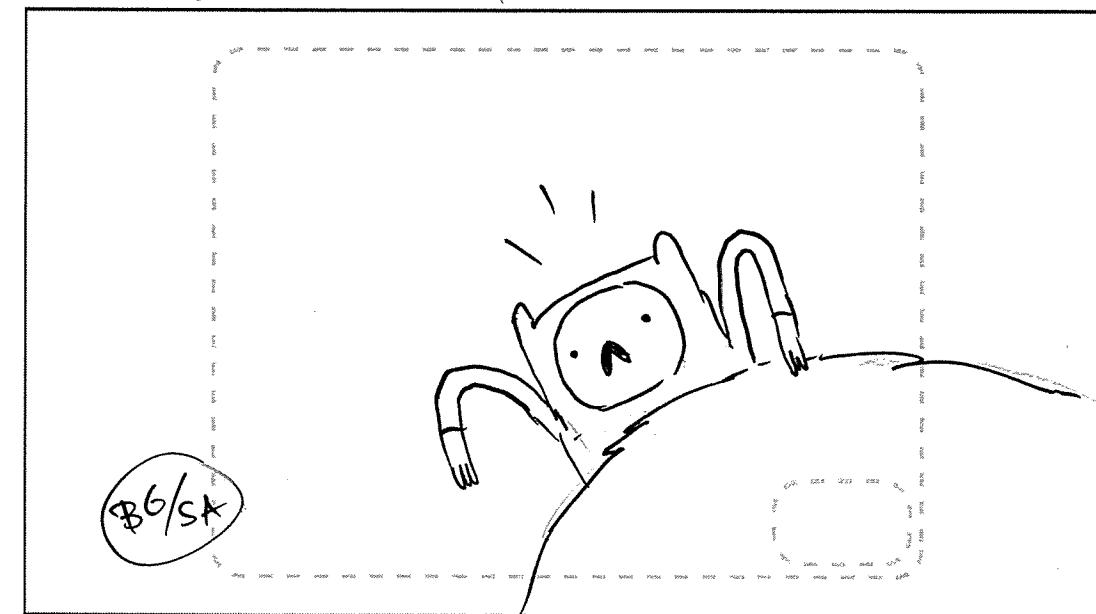
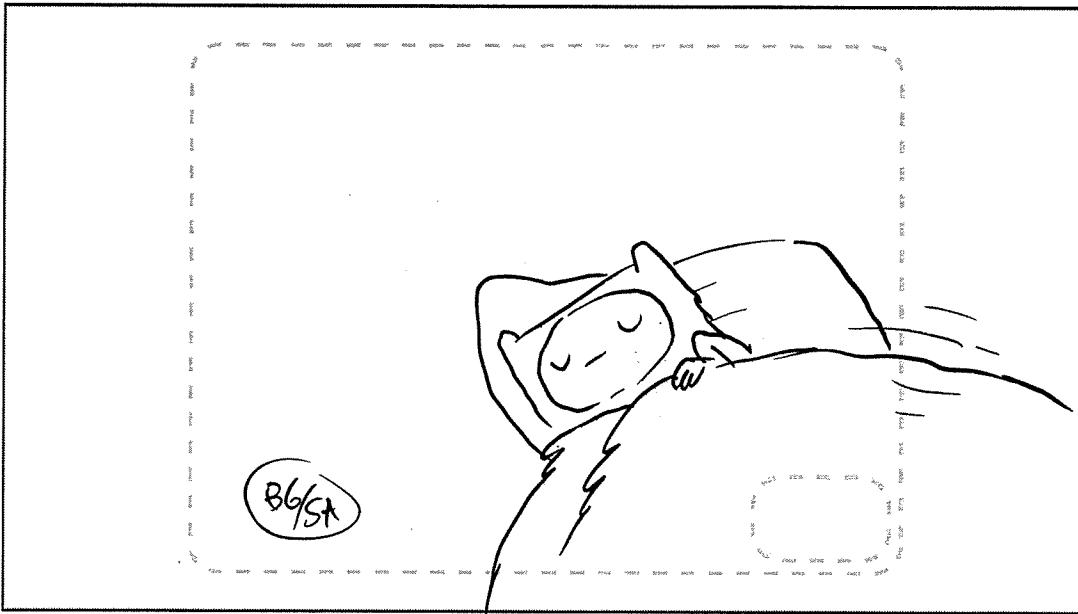
Sc.

40

Pnl. F

Bg.

day night



Dialog:

Action: The blankets start to move as Jake sneaks under them off screen

Finn is shocked to feel Jake under the blanket

Timing:

EPISODE # 100853

Production :

4

ADVENTURE TIME



Page 61

Sc. 40

Pnl. 6

Bg.

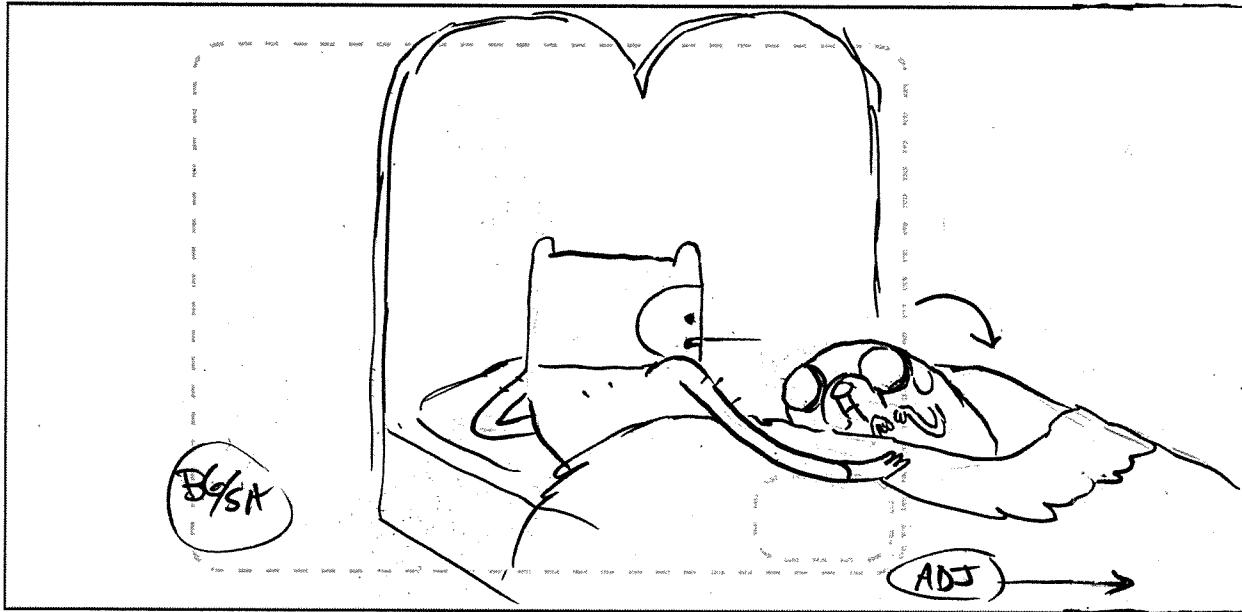
day night

Sc.

Pnl

Bg.

day night



Dialog:

(F:) Jake, what are you doing
in my bed?

Action:

Finn pulls the cover back

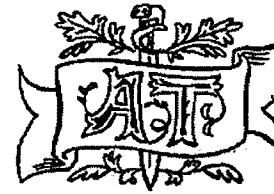
Timing:

100853

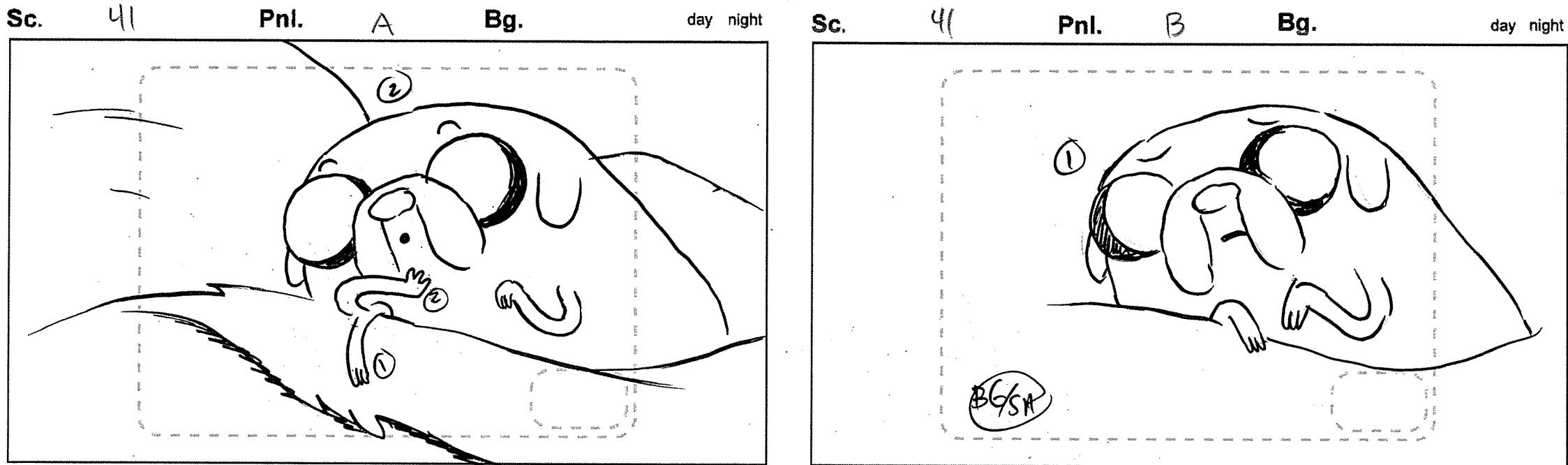
EPISODE #

Production :

ADVENTURE TIME



Page 62



Dialog:

J: who, me?

J: ① Oh, nuthin' much,
② y'know, just chillin'.

Action:



Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



63

Page _____

Sc. 42

Pnl. A

Bg.

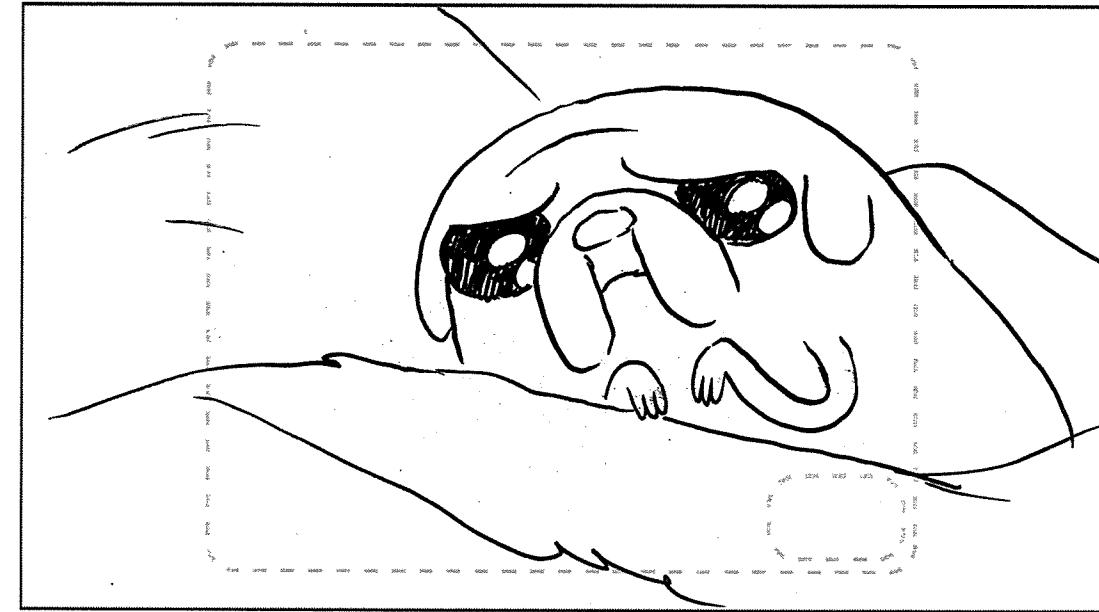
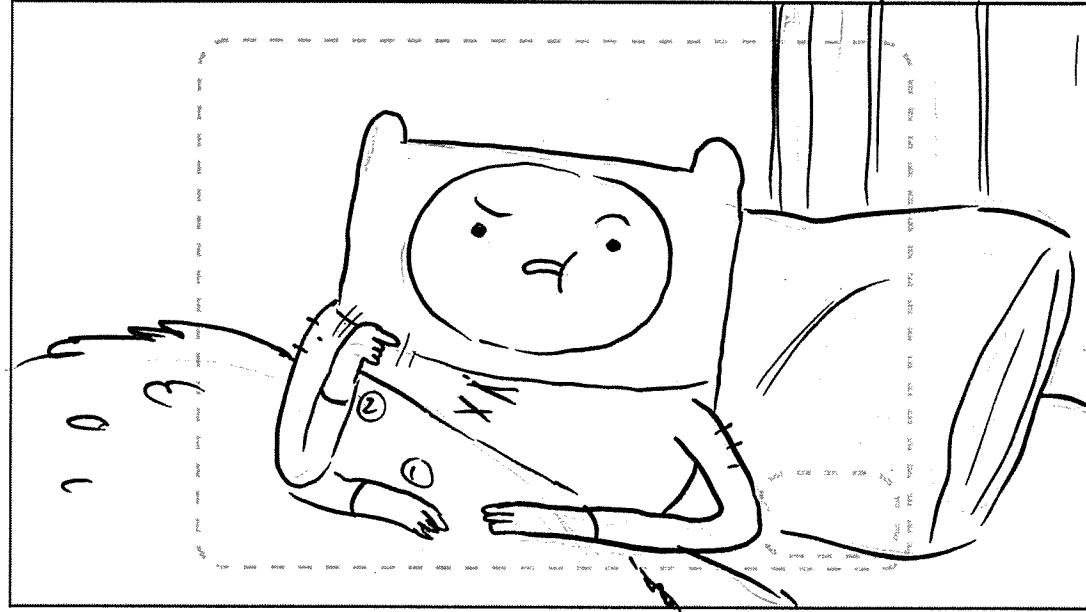
day night

Sc. 43

Pnl. A

Bg.

day night



Dialog:

F: wait a second...

F: O.S. - are you still messed up
about those little guys?

Action:

Timing:

EPISODE #

Production :

100853

7

ADVENTURE TIME



Page 64

Sc. 43

Pnl. B

Bg.

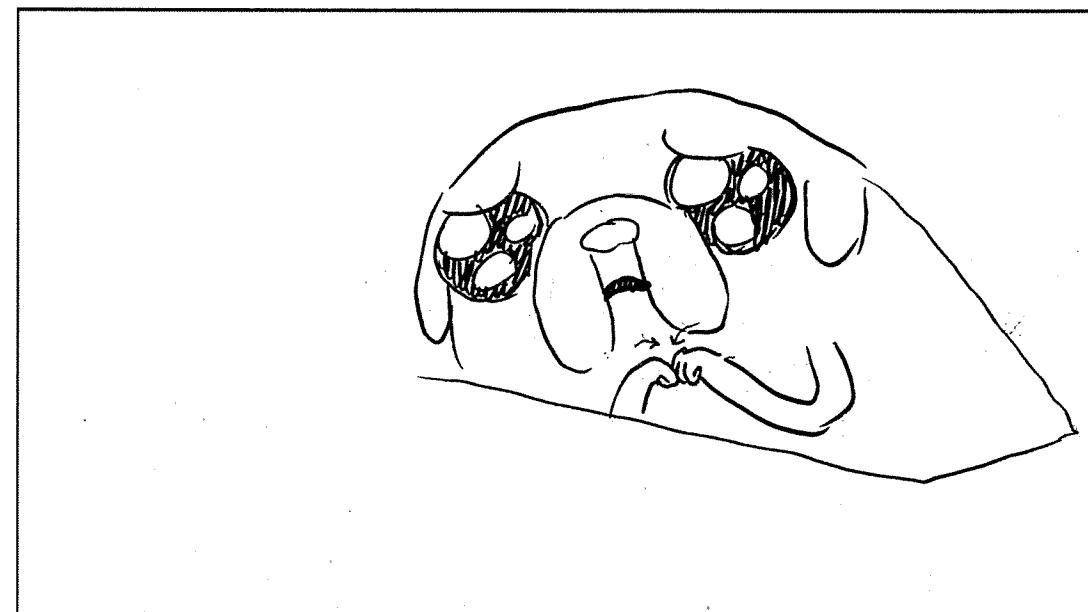
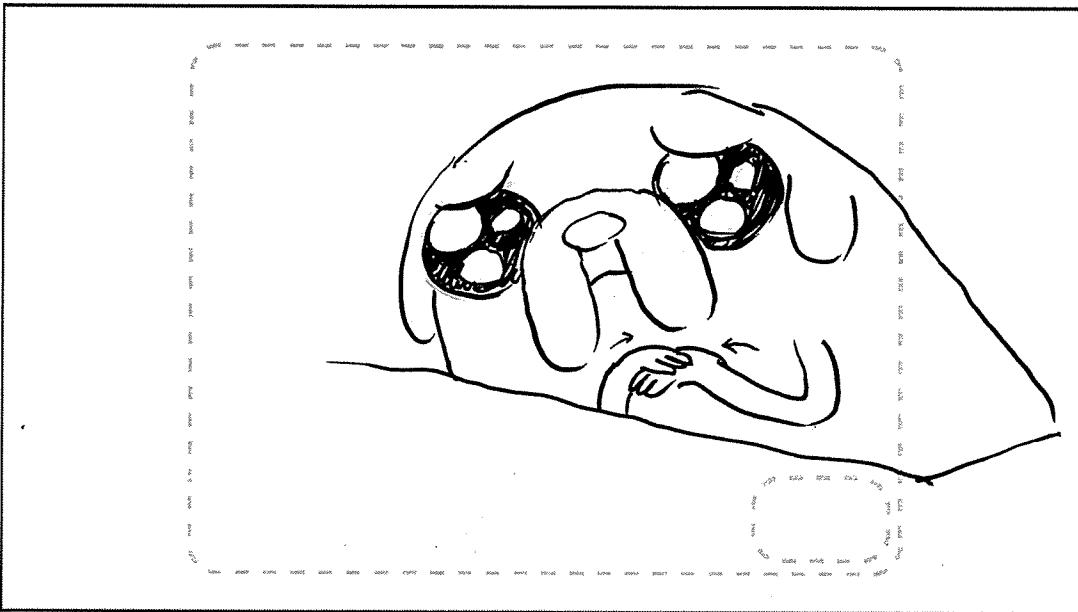
day night

Sc. 43

Pnl. C

Bg.

day night



Dialog:

(J:) A little...

Action:

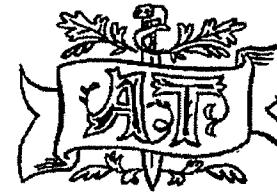
Timing:

Production :

EPISODE # 100853

8

ADVENTURE TIME



Page 65

Sc.

44

Pnl.

A

Bg.

day night

Sc.

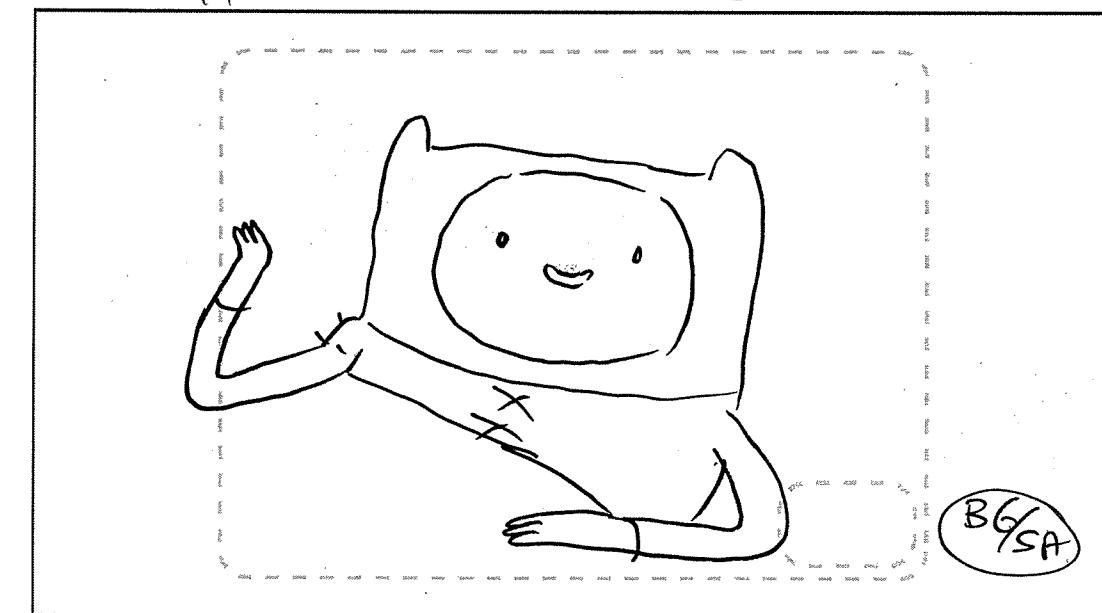
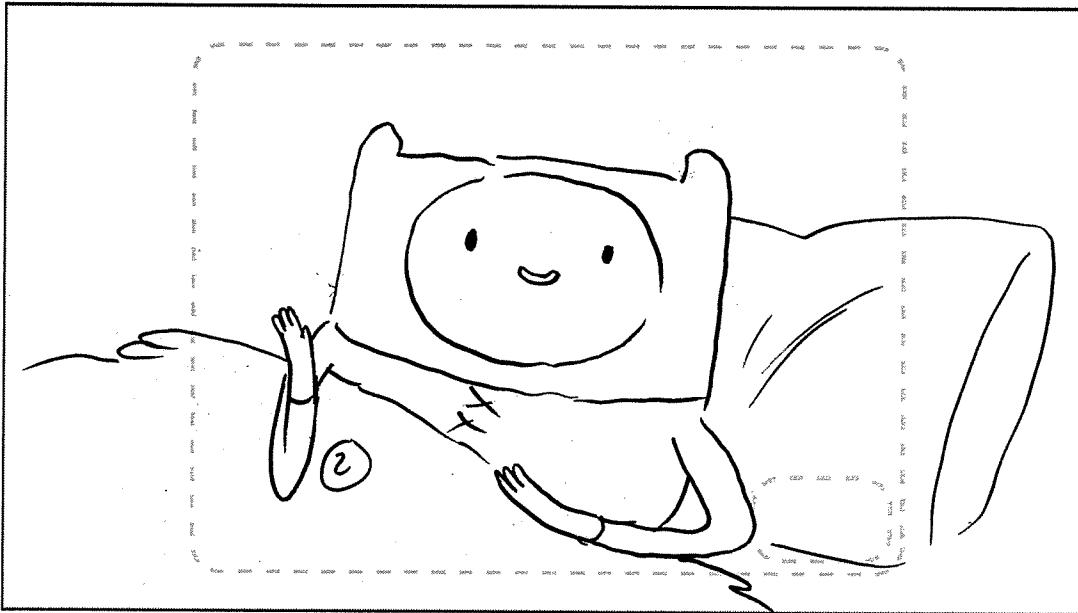
44

Pnl.

B

Bg.

day night

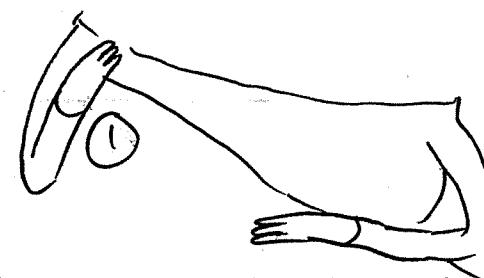


Dialog:

(F:) look man, whaddya say,
tomorrow morning,

we go track those little
guys down,

Action:



Timing:

Production:

EPISODE # 100853

ADVENTURE TIME



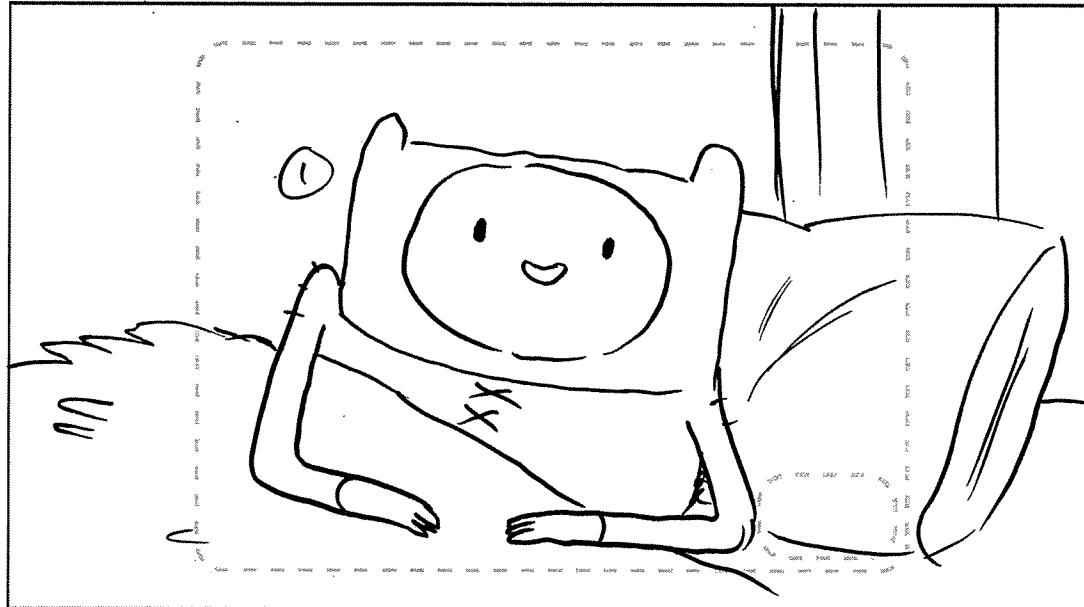
Page 66

Sc. 44

Pnl. C

Bg.

day night

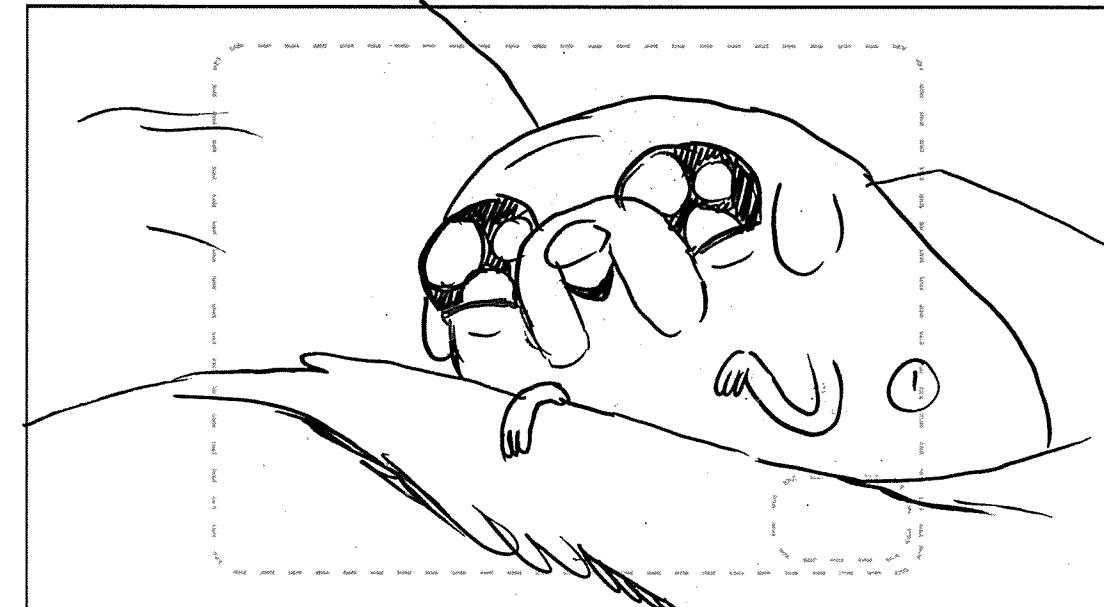


Sc. 45

Pnl. A

Bg.

day night



100853

EPISODE #

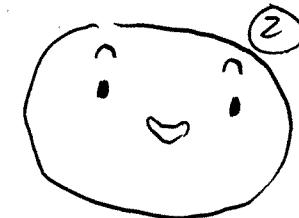
10

Dialog:

F: ① and find out just what
their deal is -
② Sound good buddy?

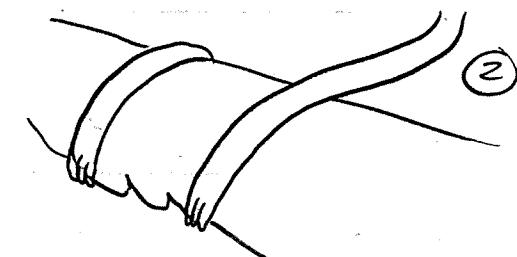
J: yeah, thanks buddy -

Action:



Jake grabs the
blanket

Timing:



Production :

ADVENTURE TIME



Page 67

Sc. 45

Pnl. B

Bg.

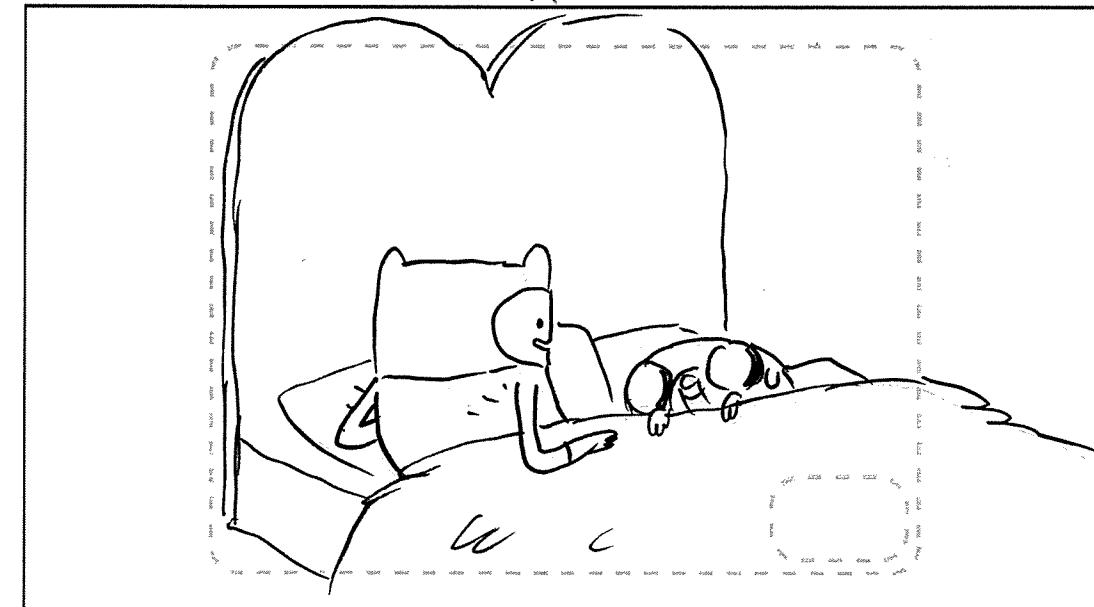
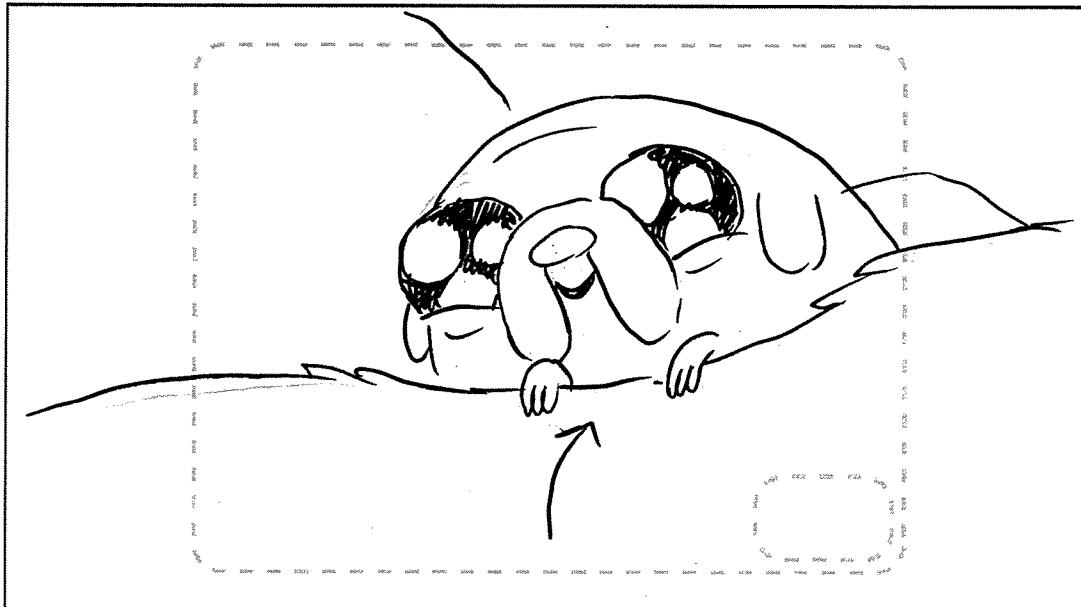
day night

Sc. 46

Pnl. A

Bg.

day night



Dialog:

(J:) man, you sound just like
Mom sometimes -

(F:) Yeah, good old Mom.

Action: Jake pulls the blanket back up

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



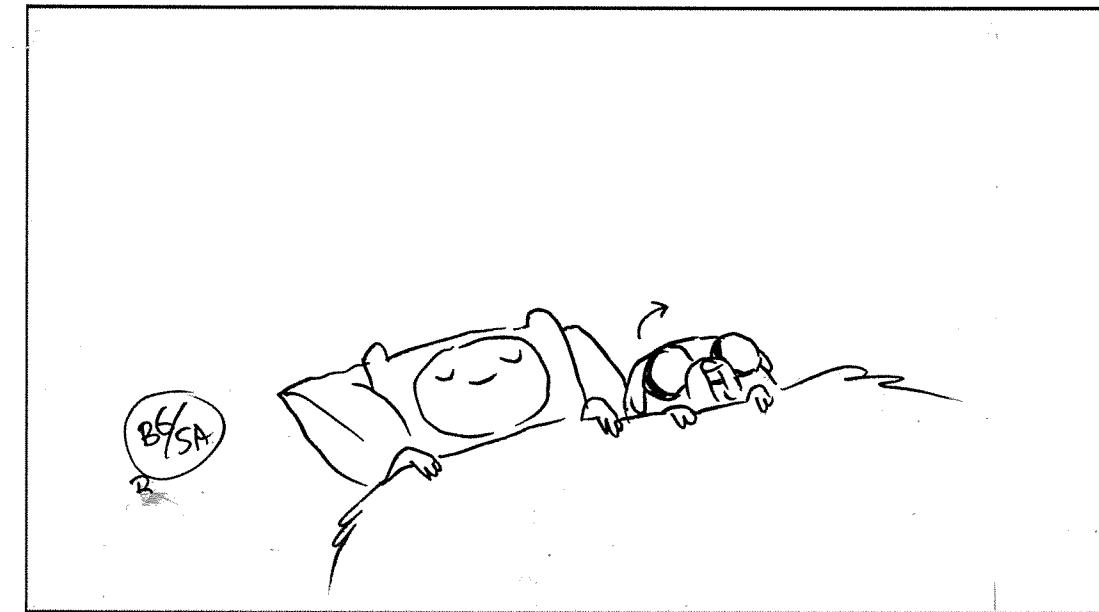
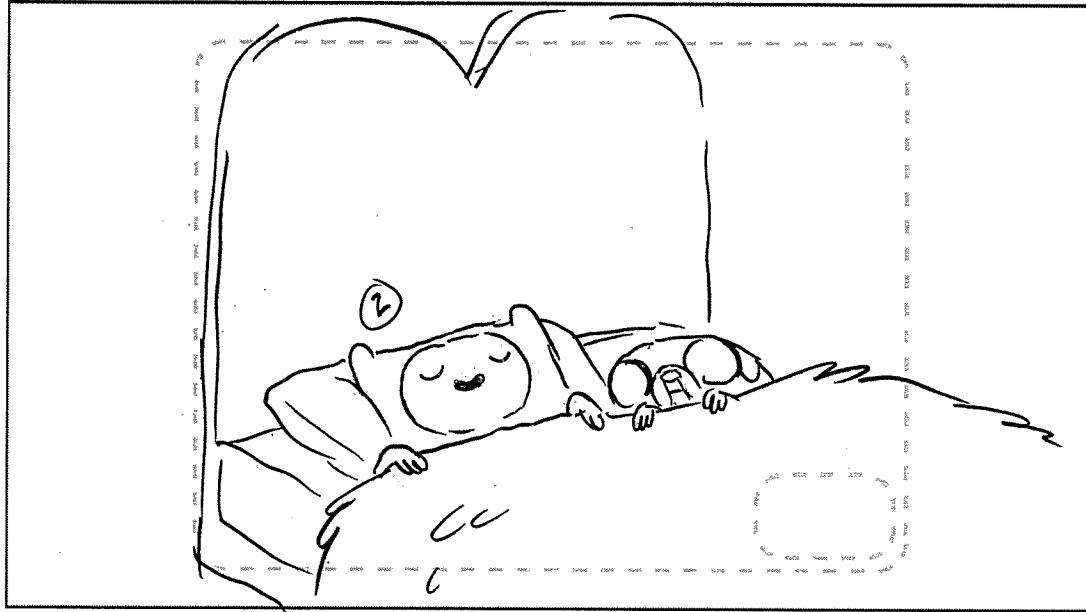
Page 68

Sc. 46 Pnl. B Bg.

day night

Sc. 46 Pnl. C Bg.

day night



Dialog:

(F: (2) I miss her.

Action:

Jake turns forward, then speaks

Timing:



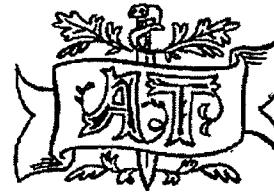
Production :

100853

EPISODE #

12

ADVENTURE TIME

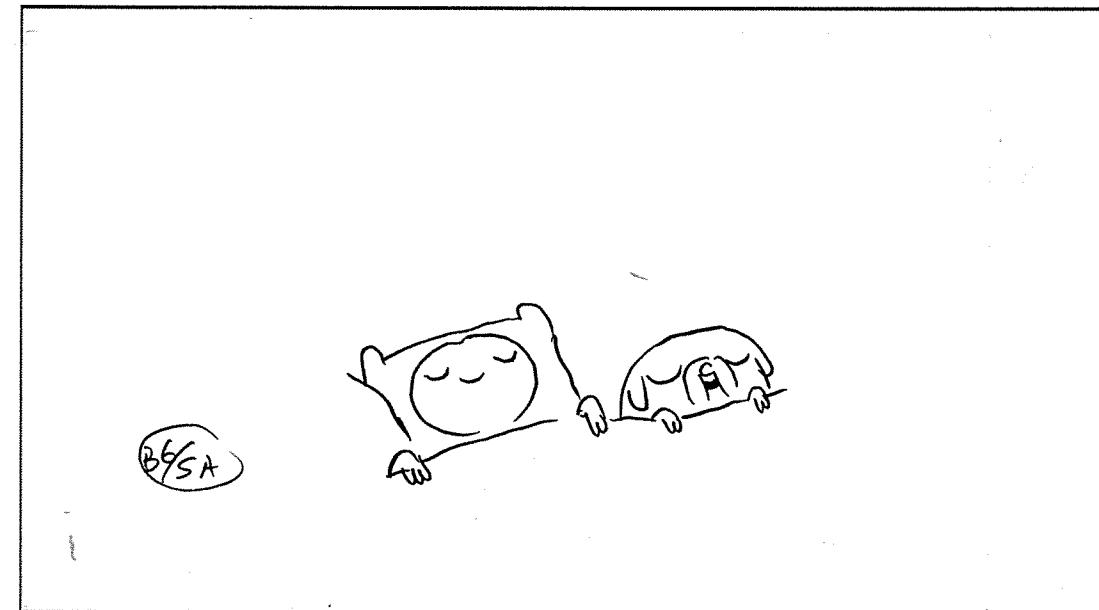
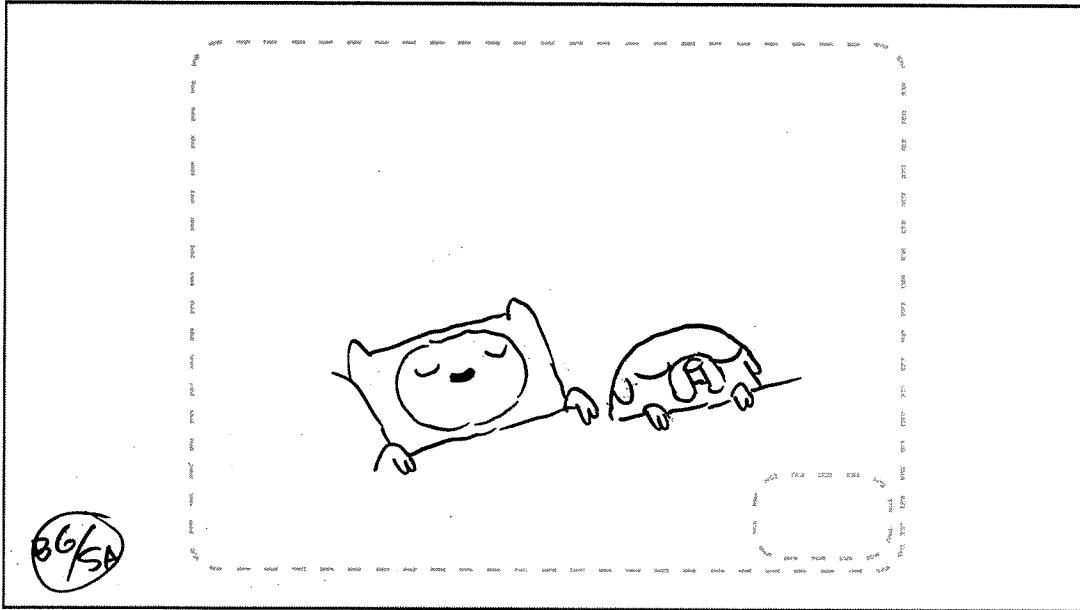


Page 69

Sc. 46 Pnl. D Bg.

day night Sc. 46 Pnl. E Bg.

day night



Dialog:

(F) Well, nighty-nite.

(J) g'nite.

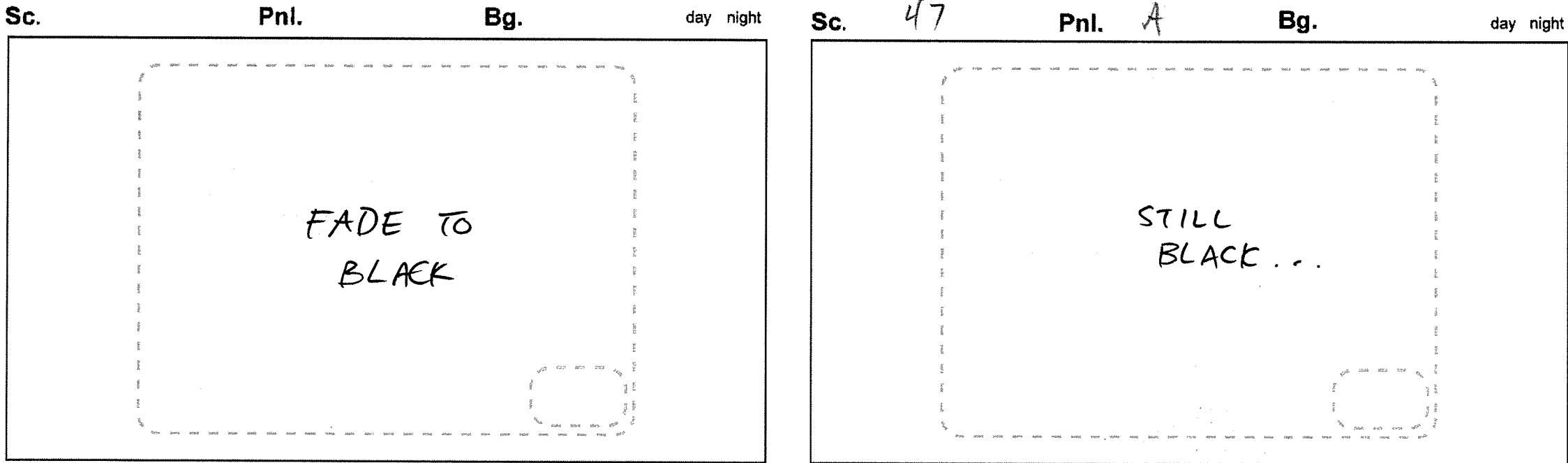
Action:

Timing:

ADVENTURE TIME



Page 70



Dialog:

J: (whisper) Finn- Finn!

Action:

Timing:

Production :

EPISODE # 100853

14

ADVENTURE TIME



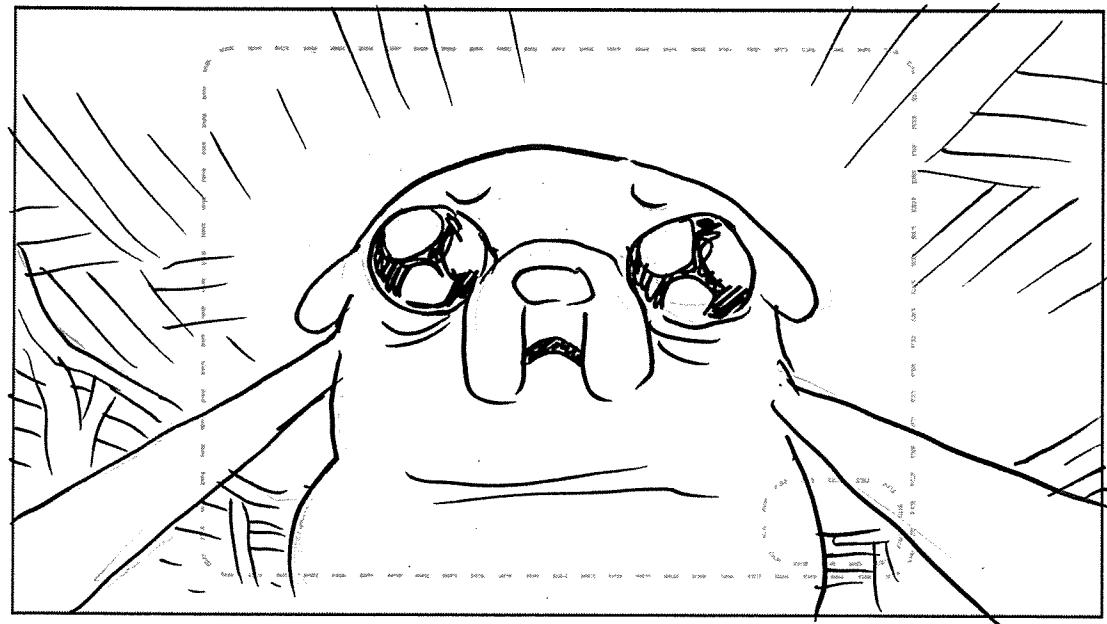
Page 71

Sc. 47

Pnl. A

Bg.

day night

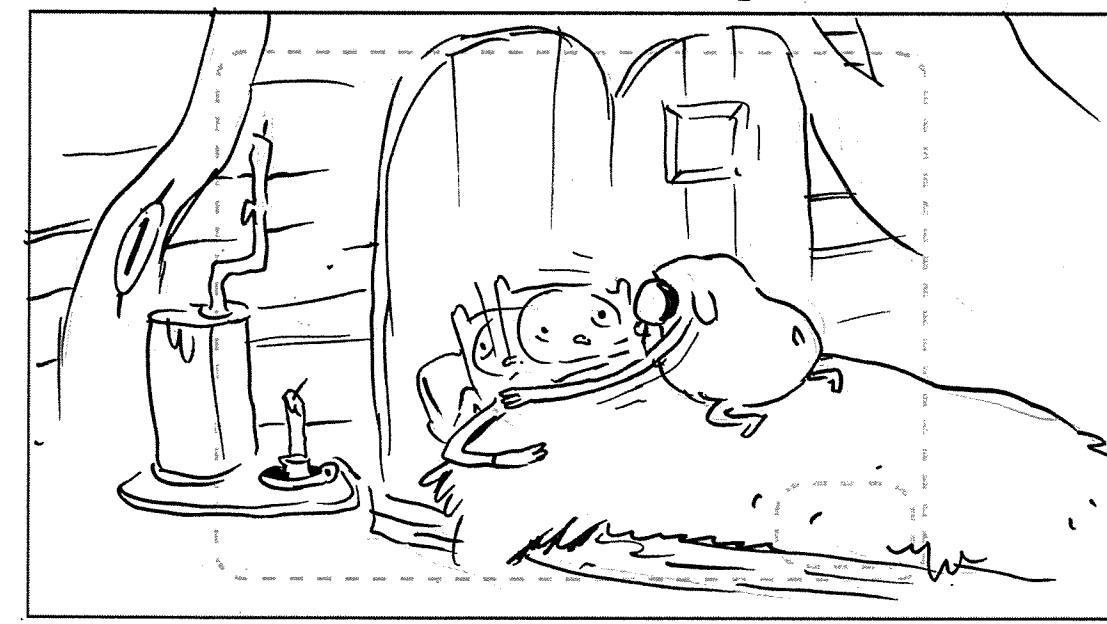


Sc. 48

Pnl. A

Bg.

day night



Dialog:

J: Finn wake up man!
(whisper)

F: whuh? hnn?

Action:

Jake shakes Finn awake

Timing:

Production :

100853

ADVENTURE TIME



Sc.

48

Pnl.

B

Bg.

day night

Sc.

48

Pnl.

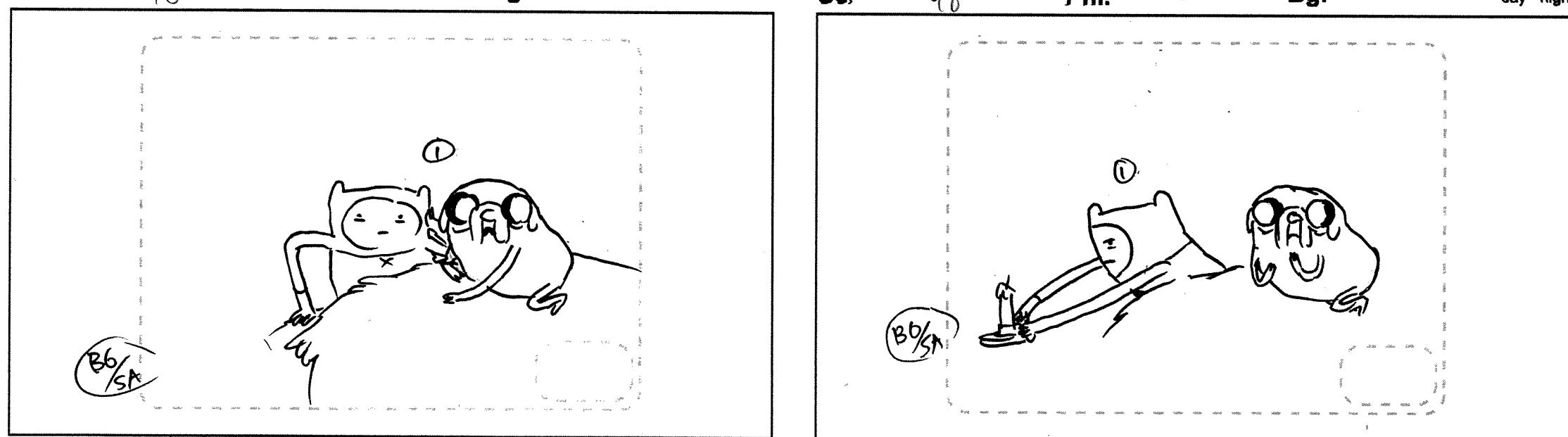
C

Bg.

day night

Page

72



Dialog:

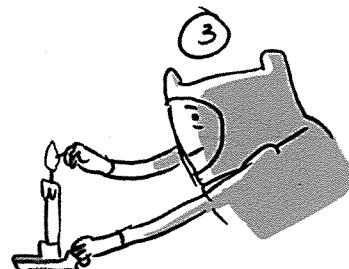
J.: I heard something man -
(whisper) ① I think someone's in the house...

Finn: *grumble*

Action:



Finn lights
a candle



Timing:

EPISODE # 100853

Production :

16

ADVENTURE TIME



Sc.

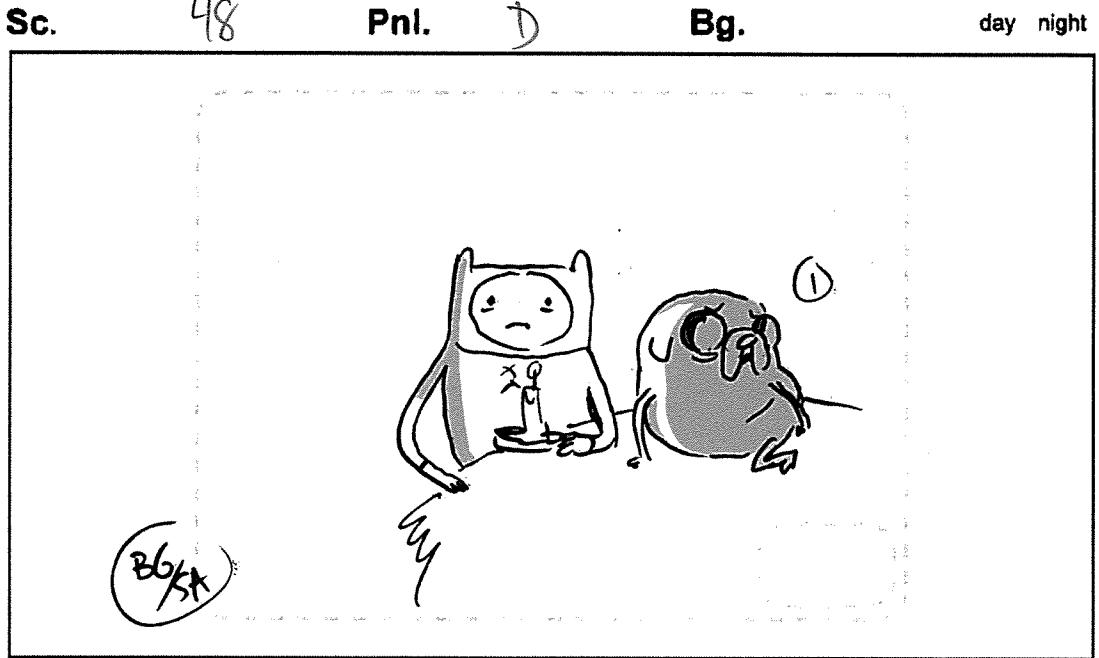
48

Pnl.

D

Bg.

day night



Sc.

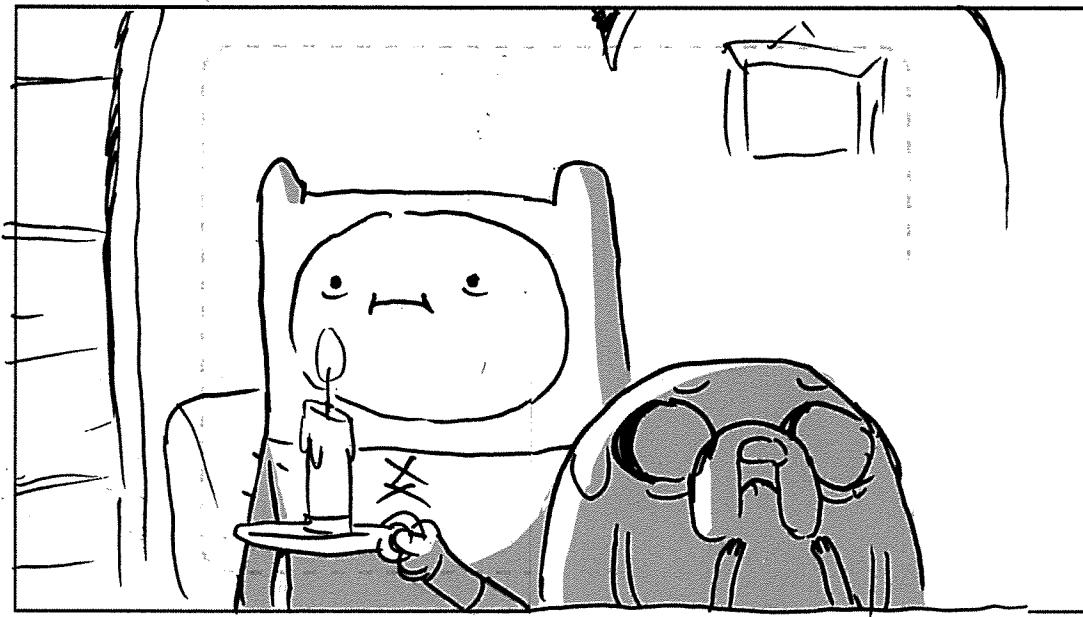
49

Pnl.

A

Bg.

day night



Page 73

100853

EPISODE #

17

Dialog:

J.: ① Fer real man -
(whisper) ② shh - listen -

Action:



Timing:

Production :

ADVENTURE TIME



Page 74

Sc. 49

Pnl. B

Bg.

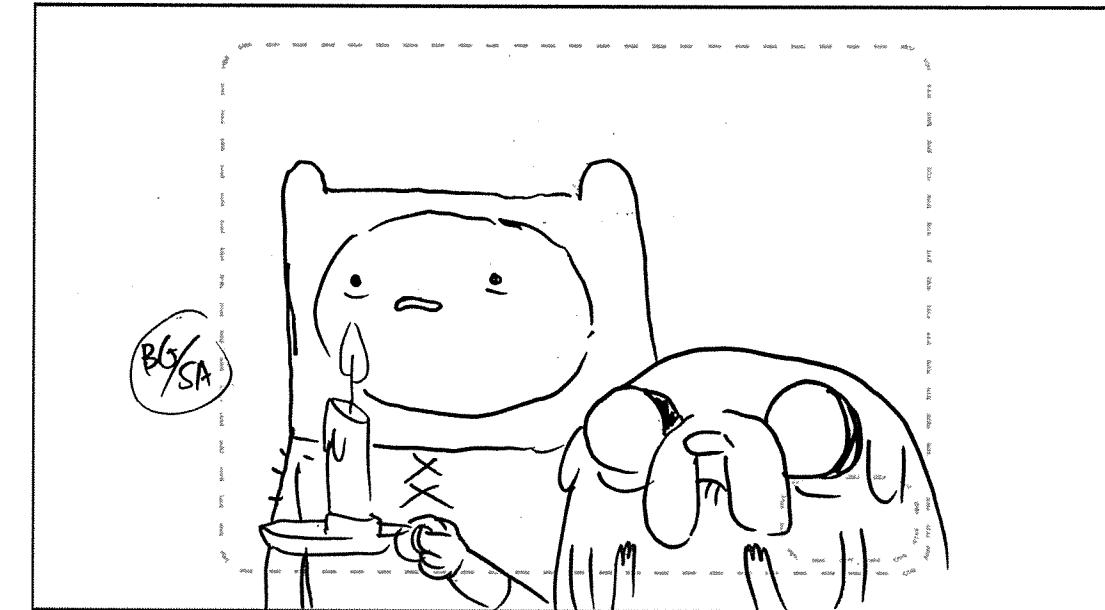
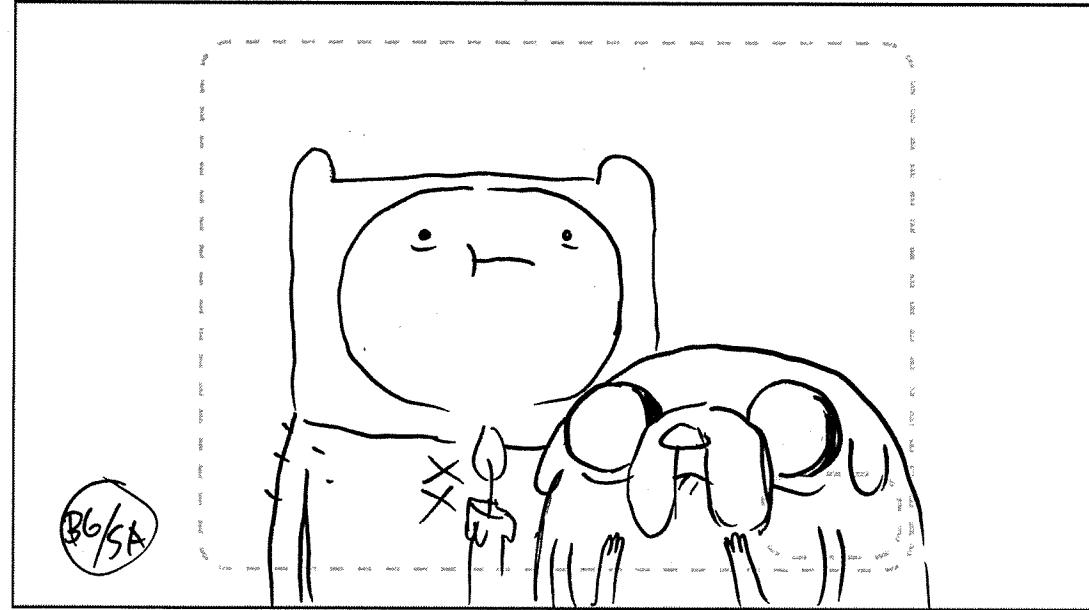
day night

Sc. 49

Pnl.

C
Bg.

day night



Dialog:

(F:) uh...

Action:

Timing:

EPISODE #

Production :

100853

18

ADVENTURE TIME



Page 75

Sc. 50

Pnl. A

Bg.

day night

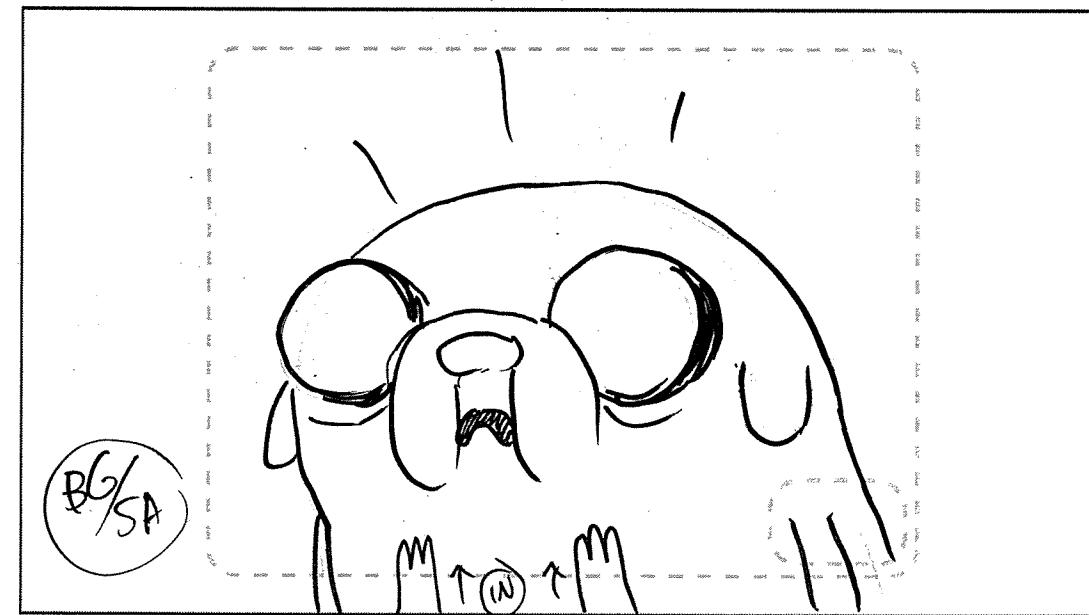


Sc. 50

Pnl. B

Bg.

day night



100853

EPIISODE #

19

Dialog:

J: I swear man -
I really heard something!

* clatter *

J: GASP!

Jake hears a noise offscreen and
is shocked

Action:

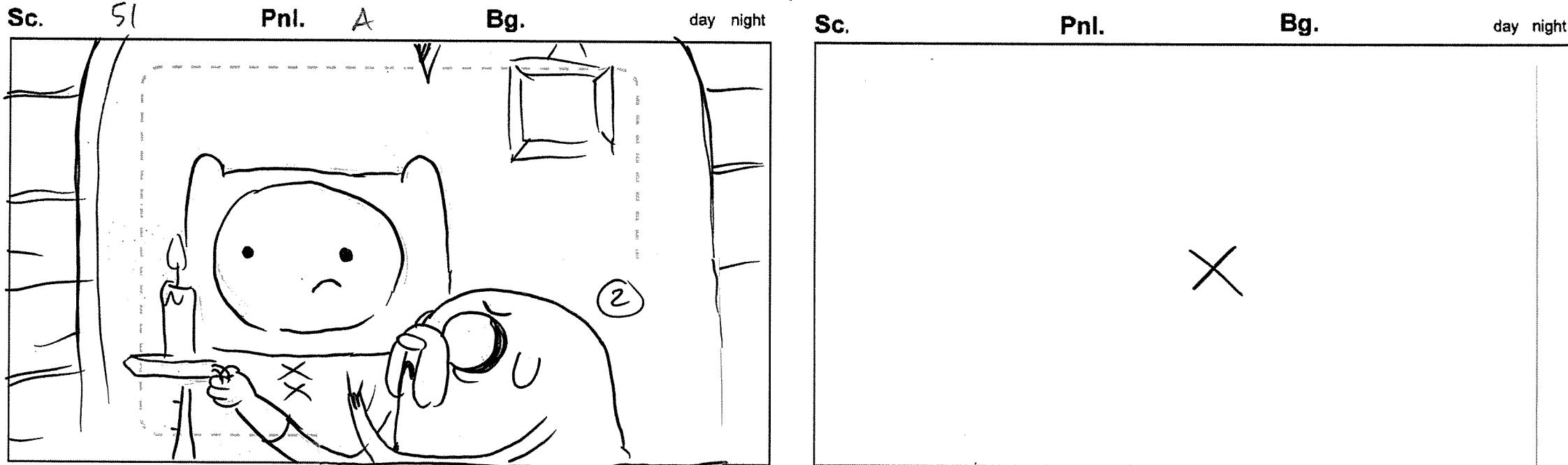
Timing:

Production:

ADVENTURE TIME



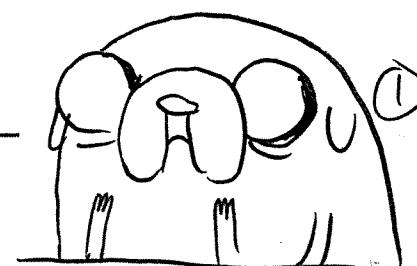
Page 76



Dialog:

J: FINN!
(WHISPER)

Action:



Timing:

EPISODE # 100853

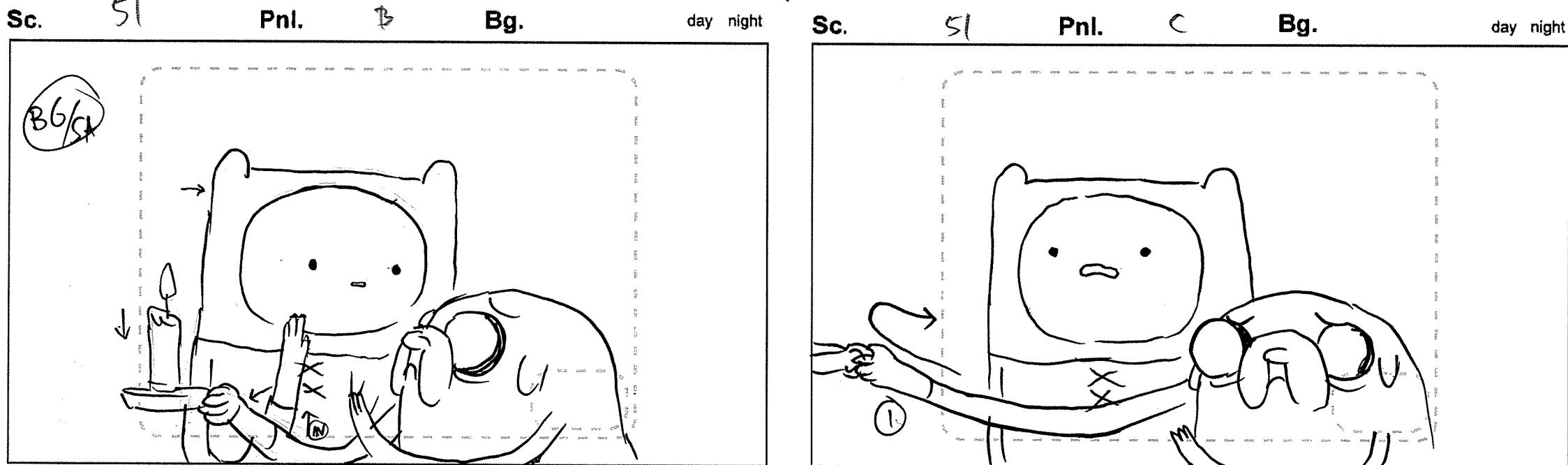
Production :

20

ADVENTURE TIME



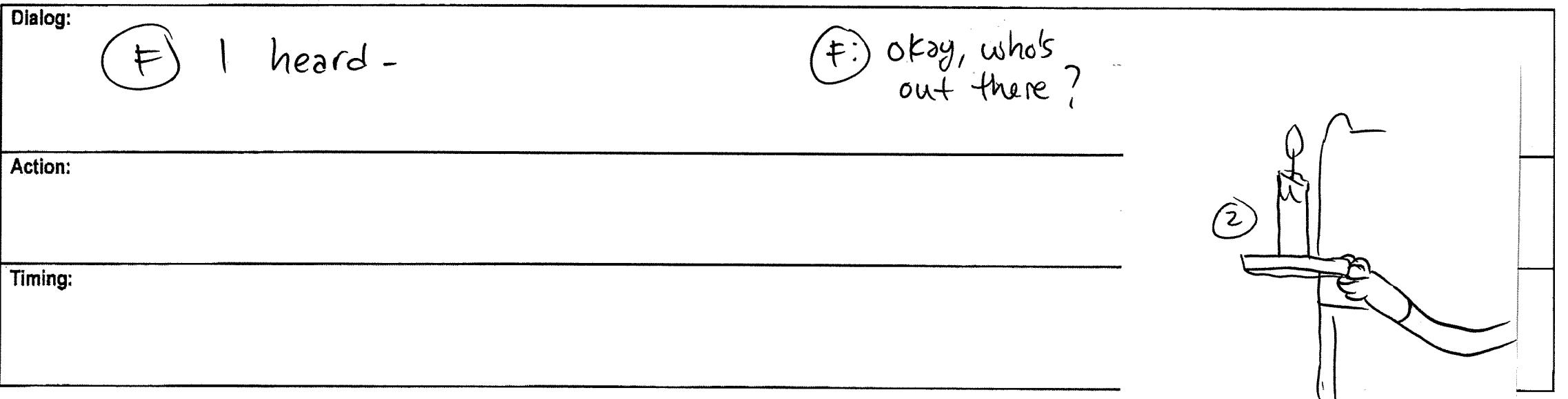
Page 77



EPISODE # 100853

Production :

21



ADVENTURE TIME



Sc.

52

Pnl.

A

Bg.

day night

Sc.

Pnl.

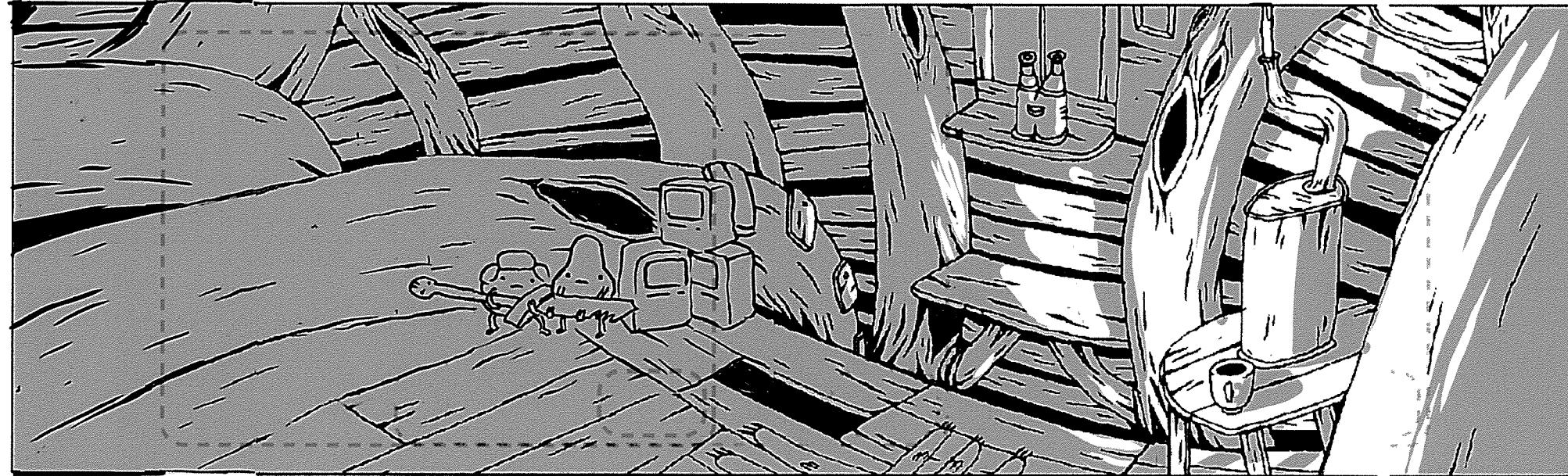
Bg.

Page 78

PAN

A

day night



Dialog:

← PAN

Action:

candle light pans across room

Timing:

* NICK: Add computers * move knot hole *

100853

EPISODE #

22

Production :

ADVENTURE TIME



Sc.

52

Pnl.

B

Bg.

day night

Sc.

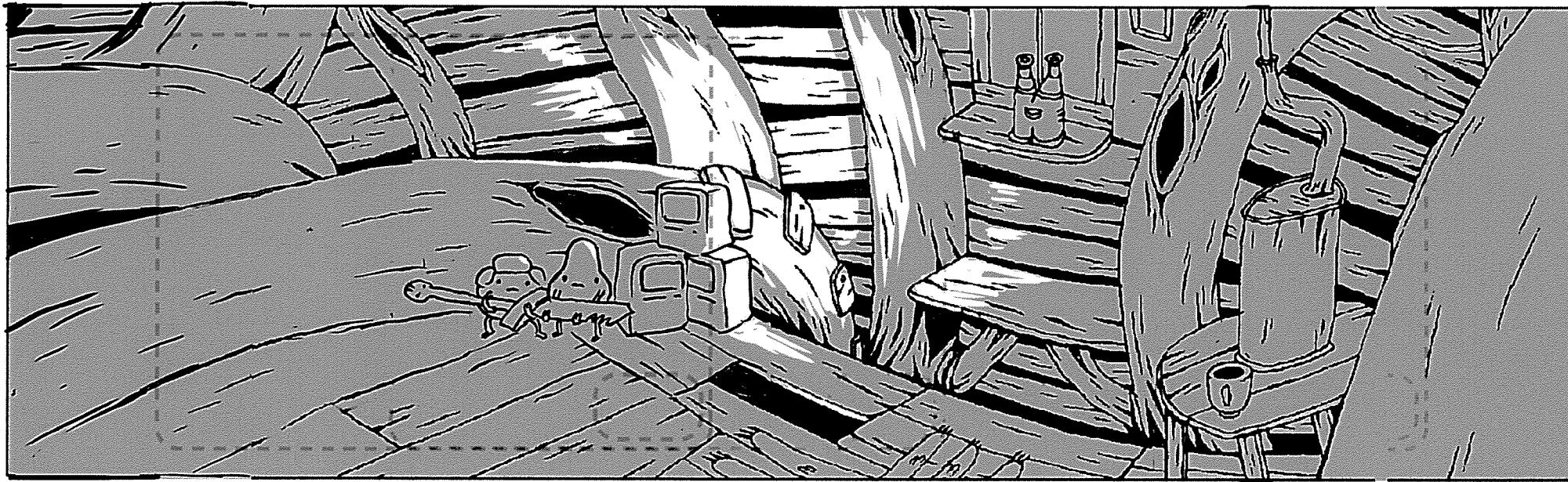
Pnl.

Bg.

Page 79

PAN
B

day night



Dialog:

← PAN

Action:

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Sc.

52

Pnl.

C

Bg.

day night

Sc.

Pnl.

Bg.

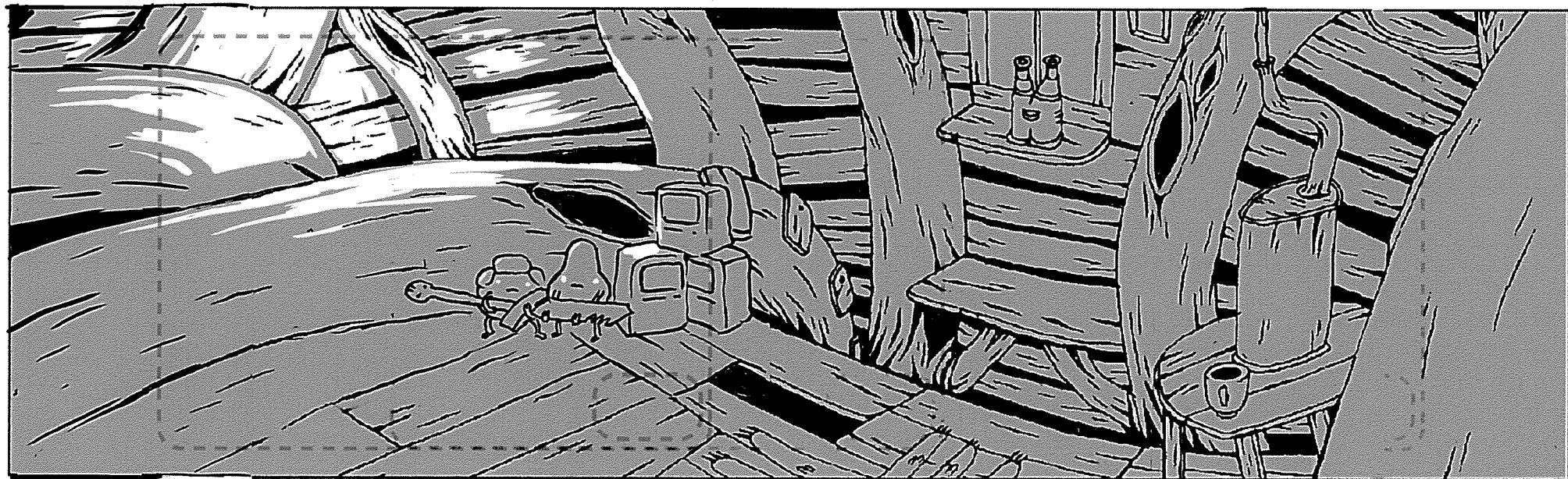
Page 80
C

day night

EPISODE #

100853

Production :



Dialog:

← (PAN)

Action:

- eyes flash reflected light -

Timing:

ADVENTURE TIME



day night

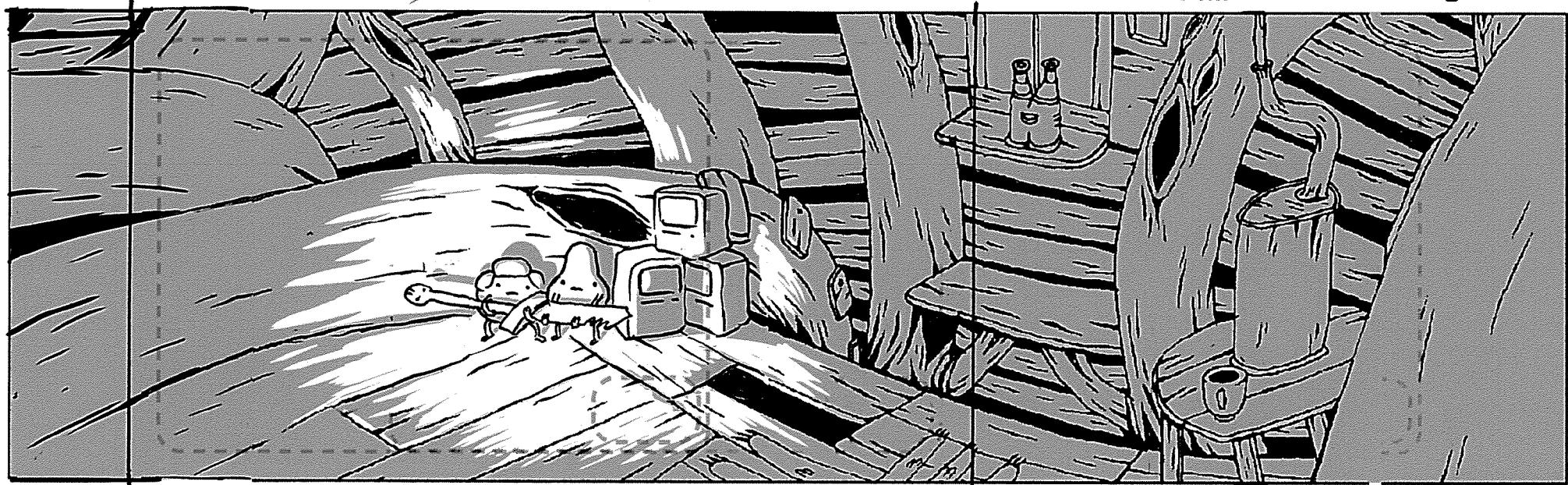
Sc.

52

Pnl.



Bg.



day night

Sc.

Pnl.

Bg.

Page 81

day night

EPISODE #

100853

Production :

Dialog:



; end here

Action:

Finn + Jake realize they glimpsed the creatures on the first pass and quickly bring the light back

Timing:

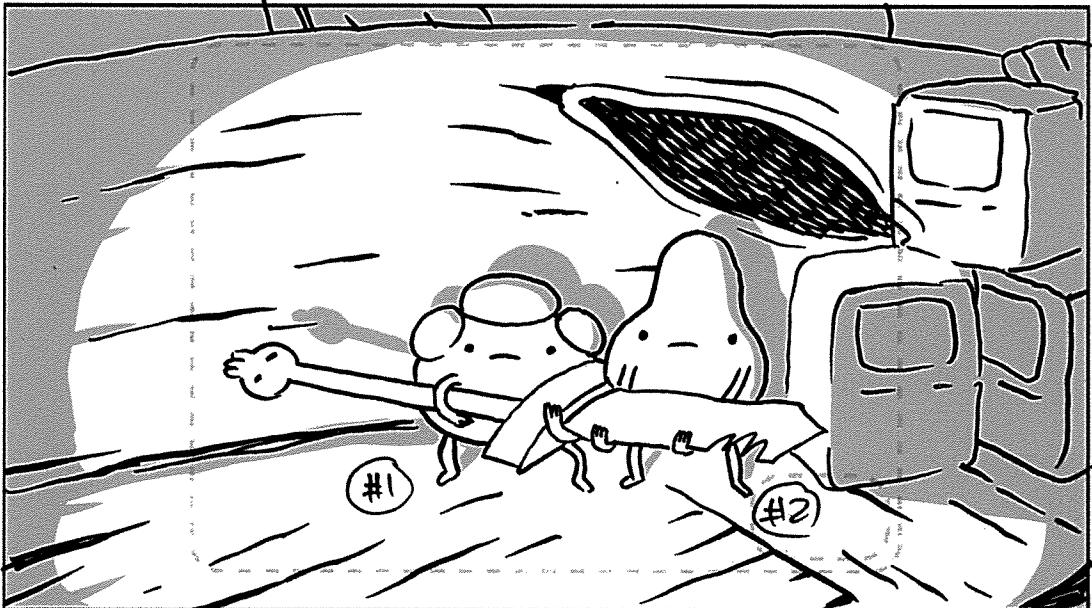
PAN
D

ADVENTURE TIME

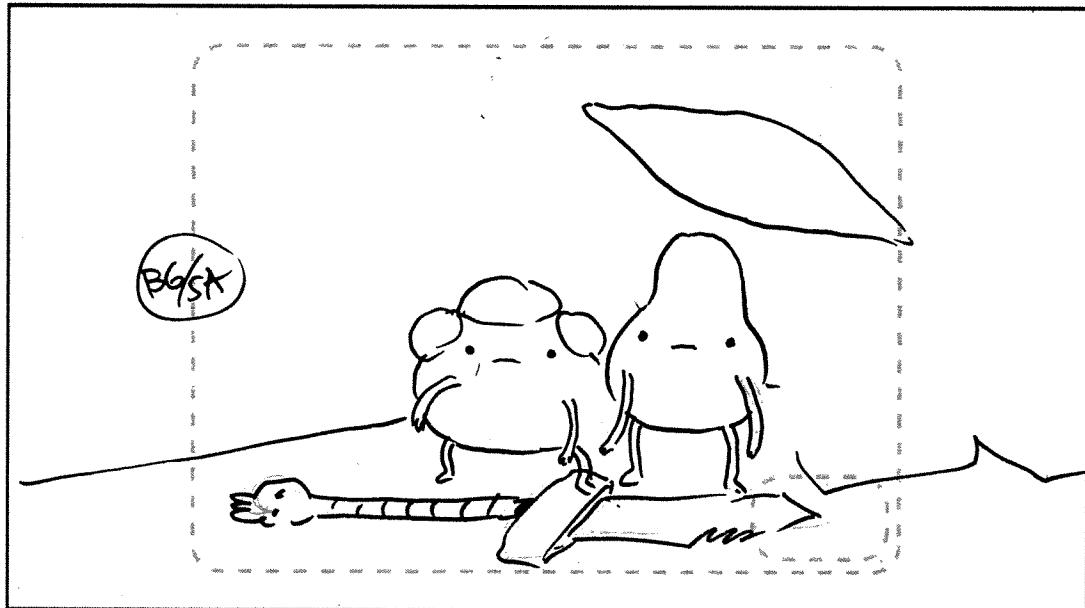


Page 82

Sc. 53 Pnl. A Bg. day night



Sc. 53 Pnl. B Bg. day night

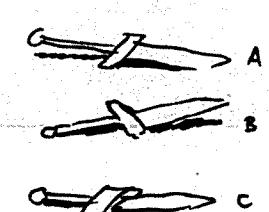


Dialog:

Action:

Sword clatters when dropped:
A B A B C

Timing:



EPISODE # 100853

23

Production :

ADVENTURE TIME



Page 83

Sc.

53

Pnl.

C

Bg.

day night

Sc.

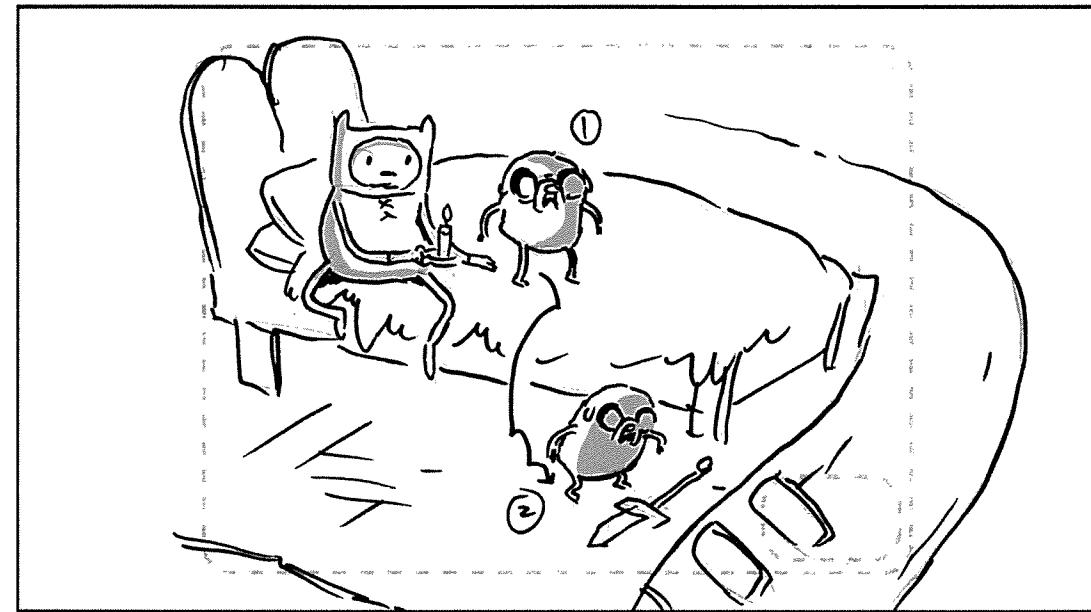
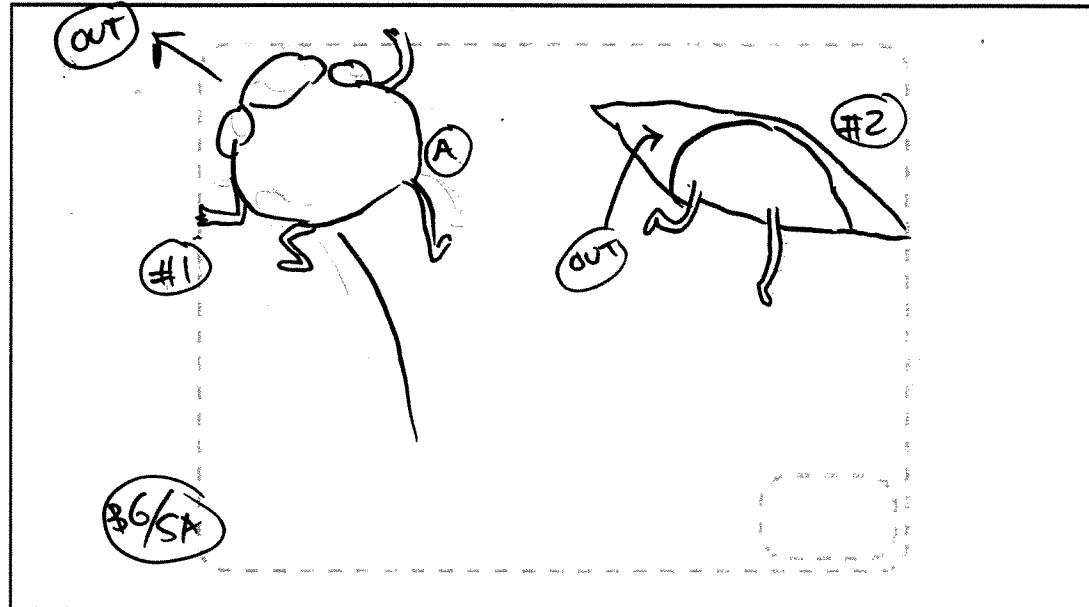
54

Pnl.

A

Bg.

day night

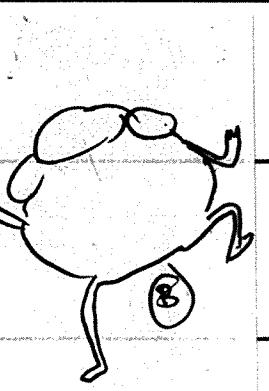


Dialog:

(J:) ① What the ?!
② That's my sword!

Action: One guy scampers in knothole
other offscreen. Both are fast
and INSECT-LIKE. CREEPY

Timing: For #1 : Larry - see Finn
@ 1:03:16
in Rainy Day
workprint -

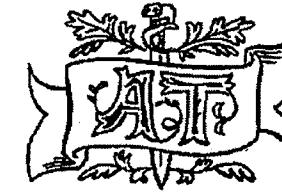


Production :

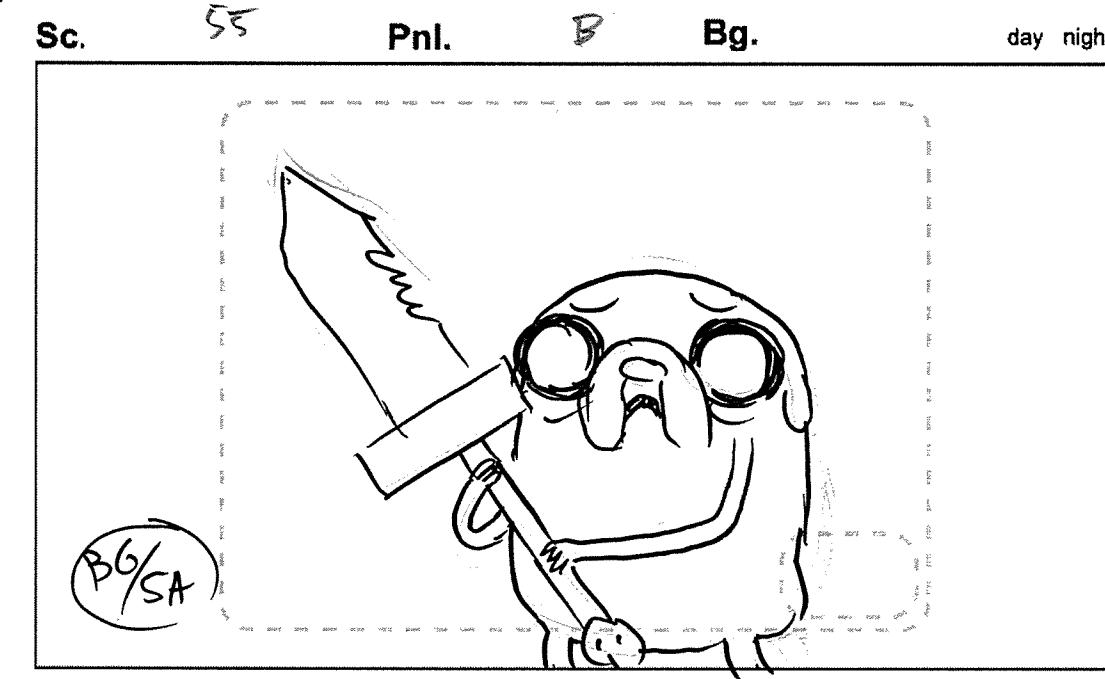
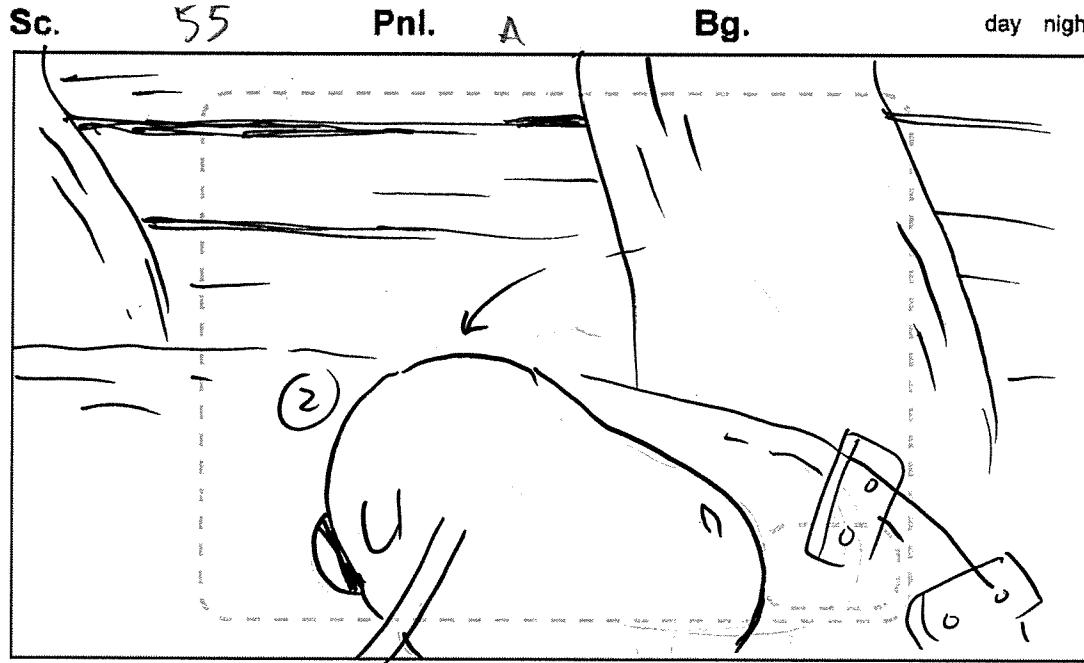
100853

24

ADVENTURE TIME



Page 84



Dialog:

(J:) They're taking my sword man!

Action:



Timing:

Production :

100853

EPISODE #

25

ADVENTURE TIME



Page 85

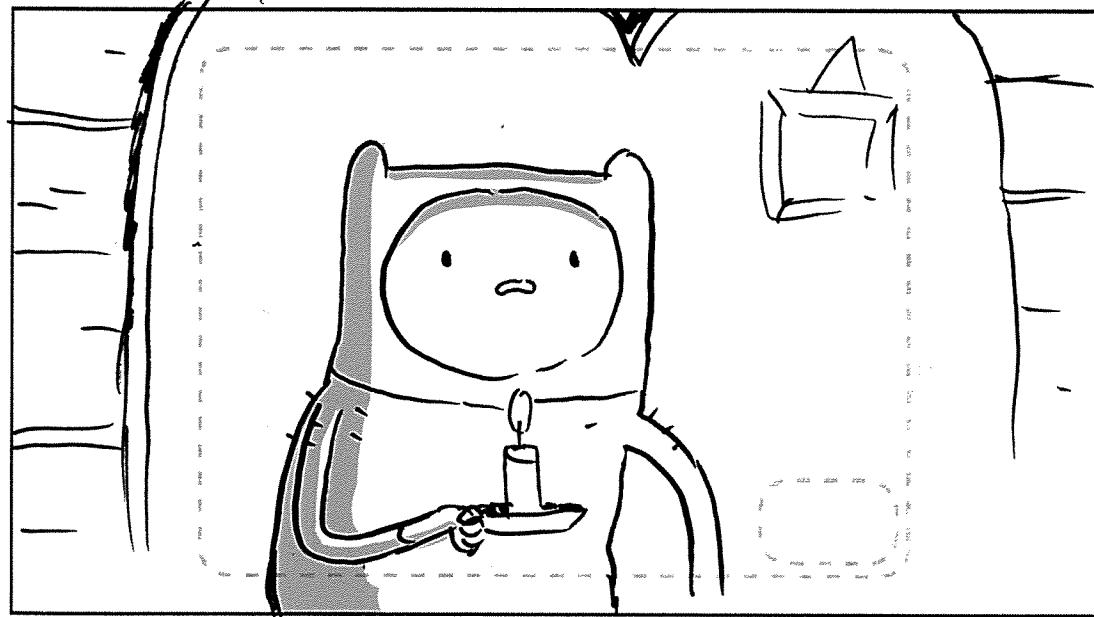
Sc.

56

Pnl. A

Bg.

day night



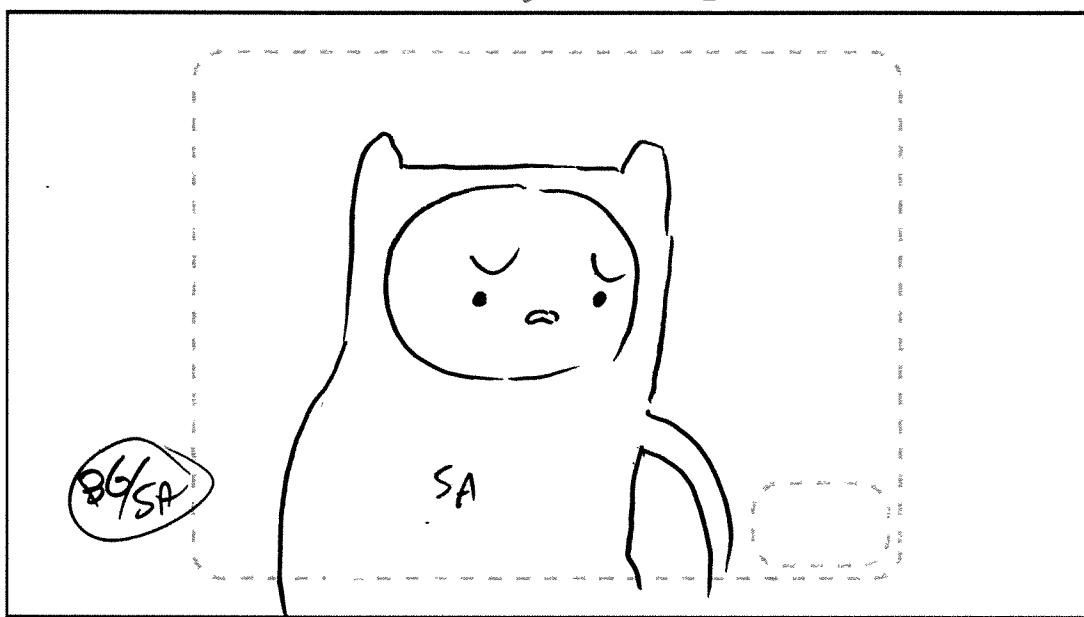
Sc.

56

Pnl. B

Bg.

day night



Dialog:

JAKE (O.S.): What do they want
with my sword?

F: I... I don't know...

Action:

Timing:

EPISODE #

100853

26

Production :

ADVENTURE TIME



Page 86

Sc. 56

Pnl. C

Bg.

day night

Sc.

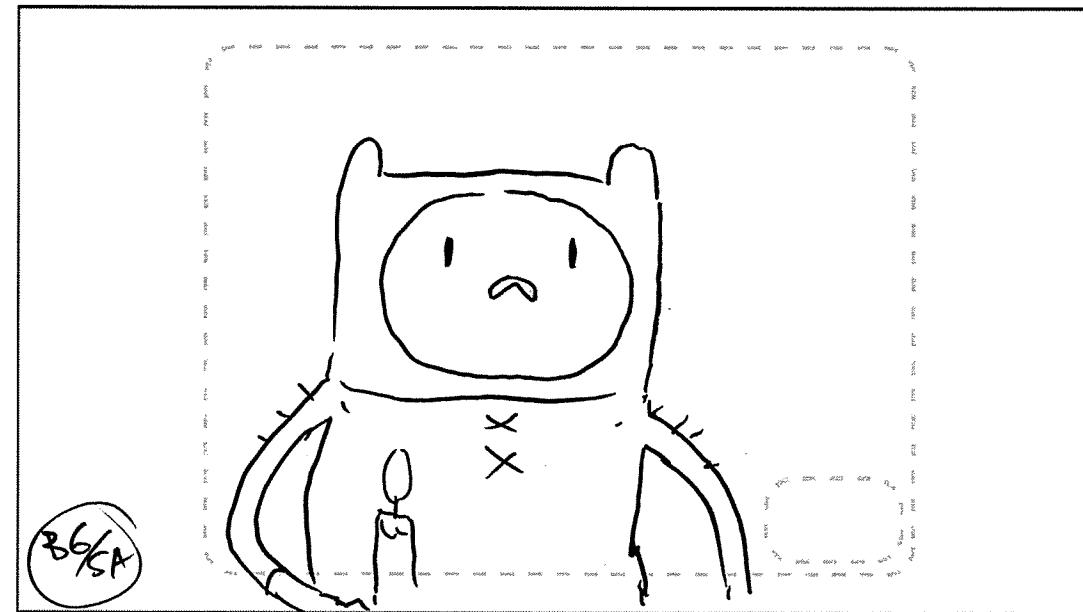
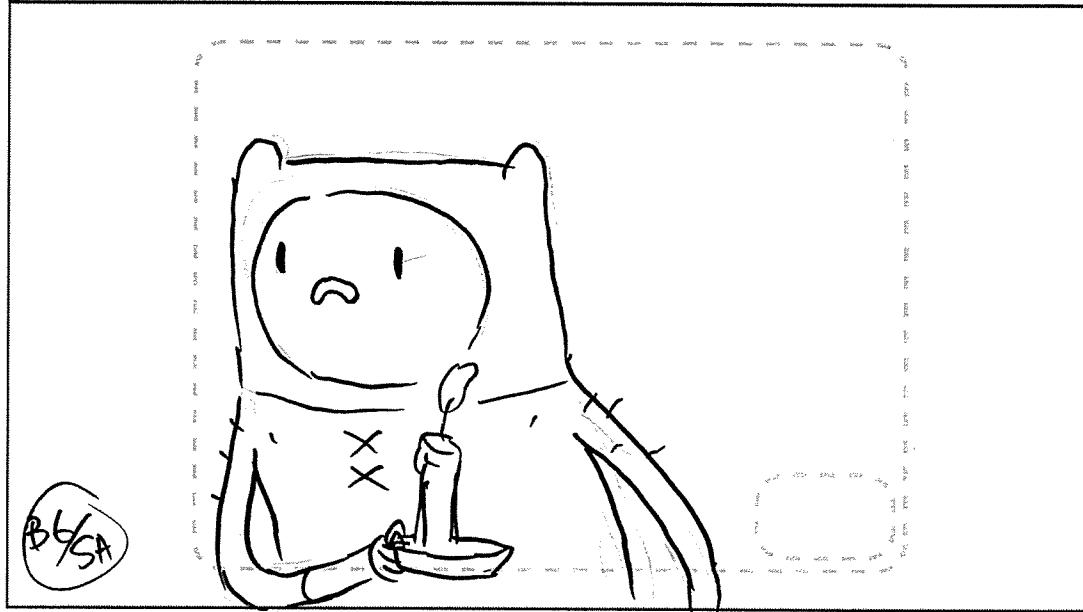
56

Pnl.

▷

Bg.

day night



Dialog:

* BREAKING GLASS *

Action:

Finn looks back at Jake.

Timing:

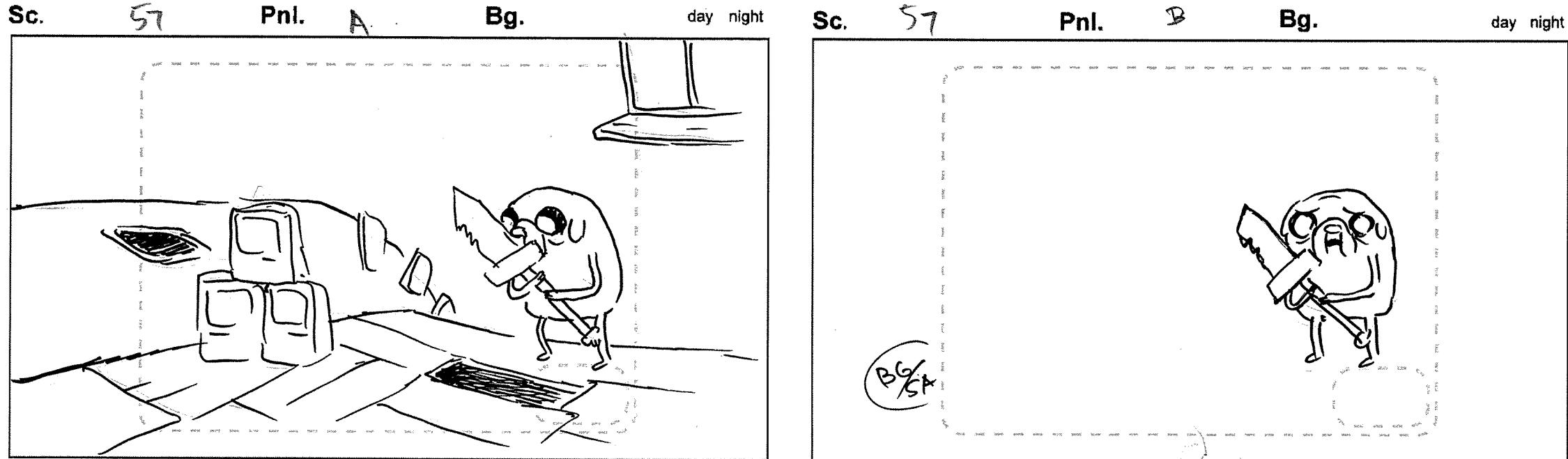
EPISODE # 100853

Production : 27

ADVENTURE TIME



Page 87



Dialog:

(J:) (whisper) it came from downstairs

Action:

Jake looks down ladder-hole to 1st floor.

Jake looks back @ Finn

Timing:

* NICK - Add computers *

Production :

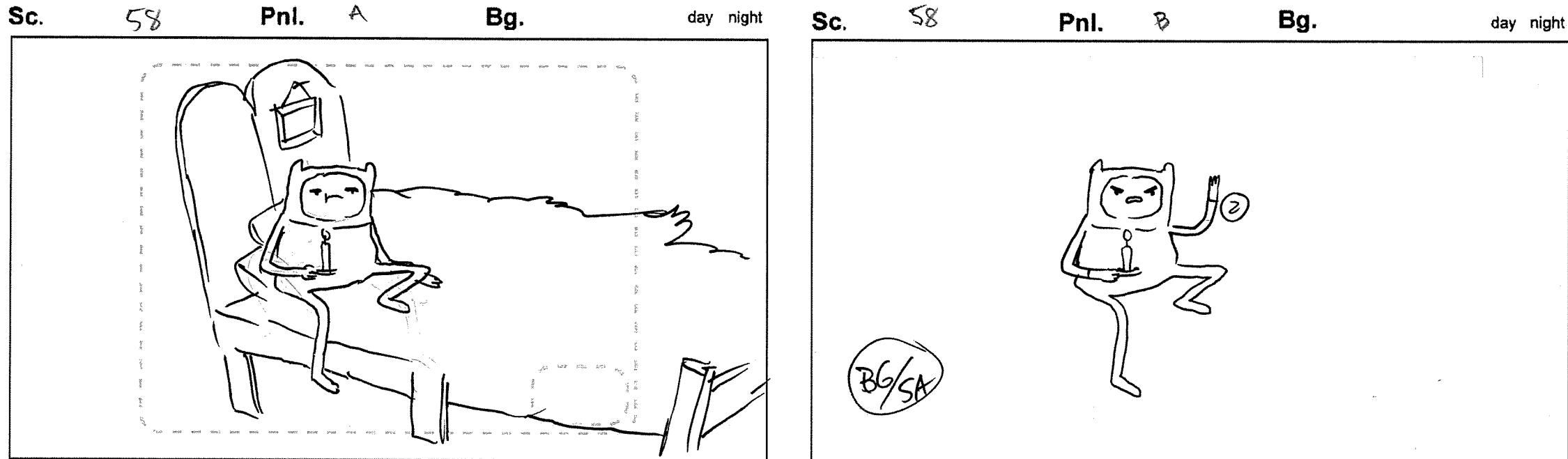
100853

28

ADVENTURE TIME



Page 88



Dialog:

(F:) ^② Alright, that's it. ^③

Action:

Arm goes back down
after Finn finishes talking.



Timing:

Production :

100853

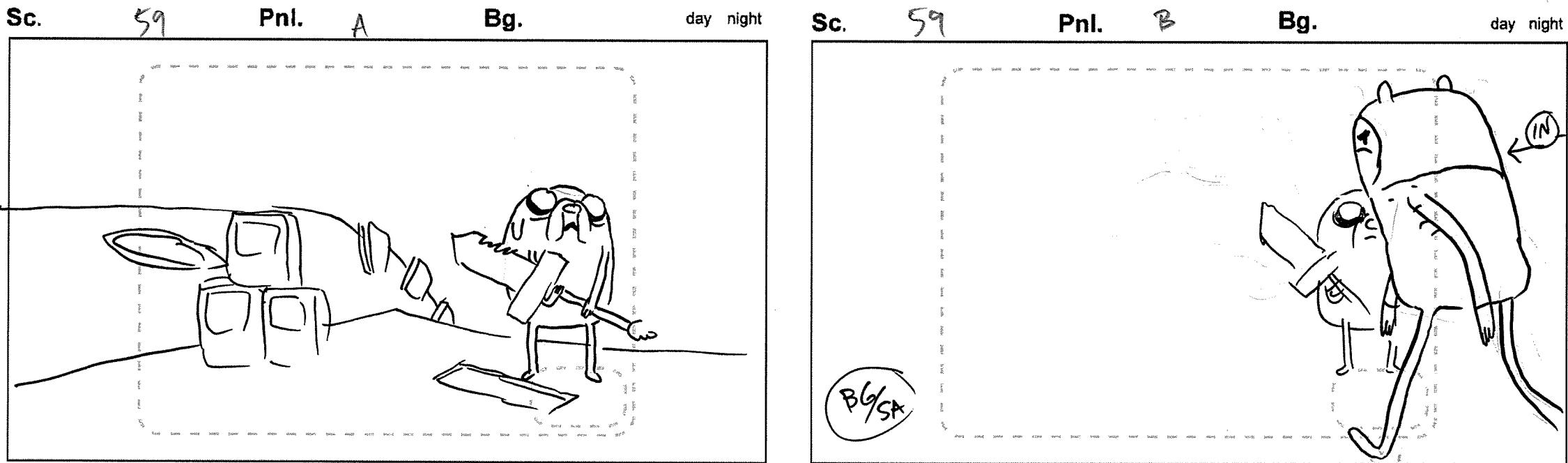
EPISODE #

29

ADVENTURE TIME



Page 89



Dialog:

(J) (whisper) where are you going!?

Action:

JAKE TRACKS FINN

Timing:

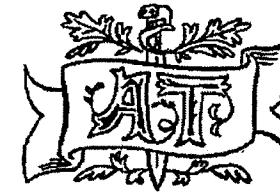
Production :

100853

EPISODE #

30

ADVENTURE TIME

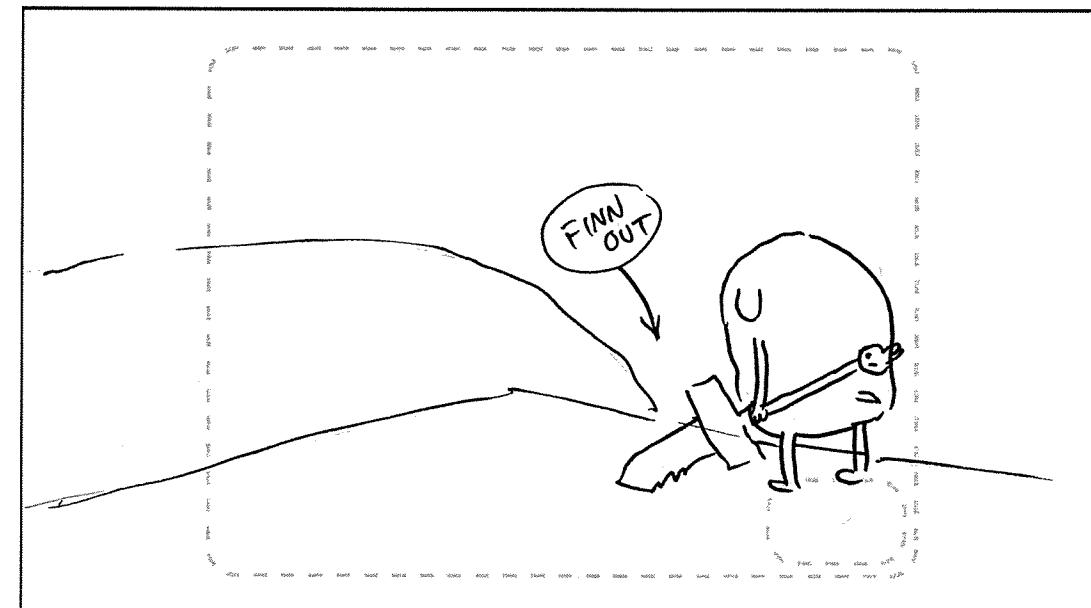
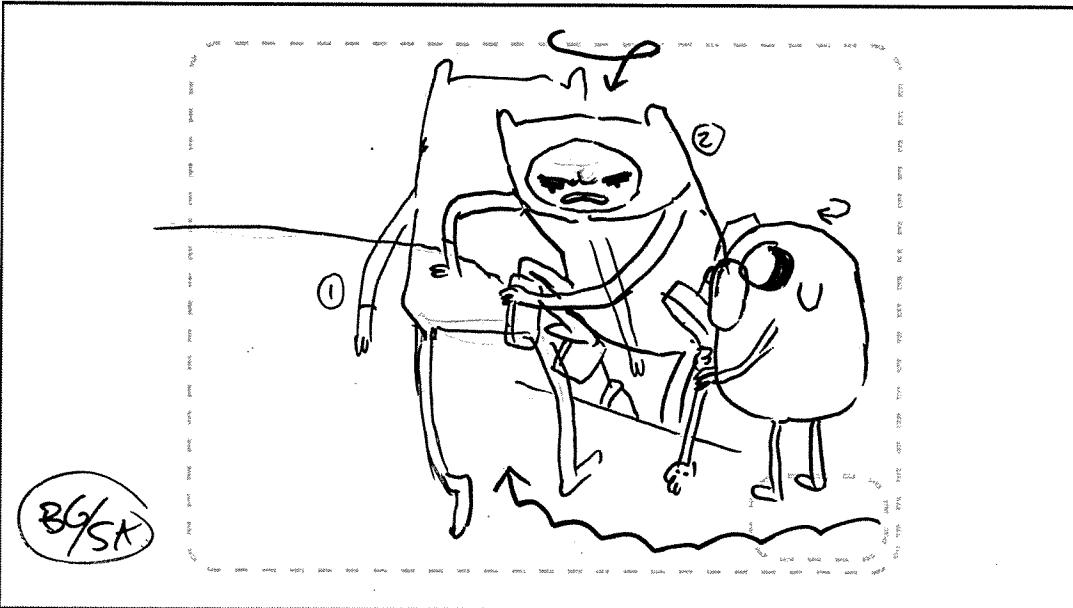


Page 90

Sc. 59 Pnl. C Bg.

day night Sc. 59 Pnl. D Bg.

day night



Dialog:

(F:) I'm gonna go manhandle
those guyses banandles.

(J:) [BEAT] What?

Action:

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



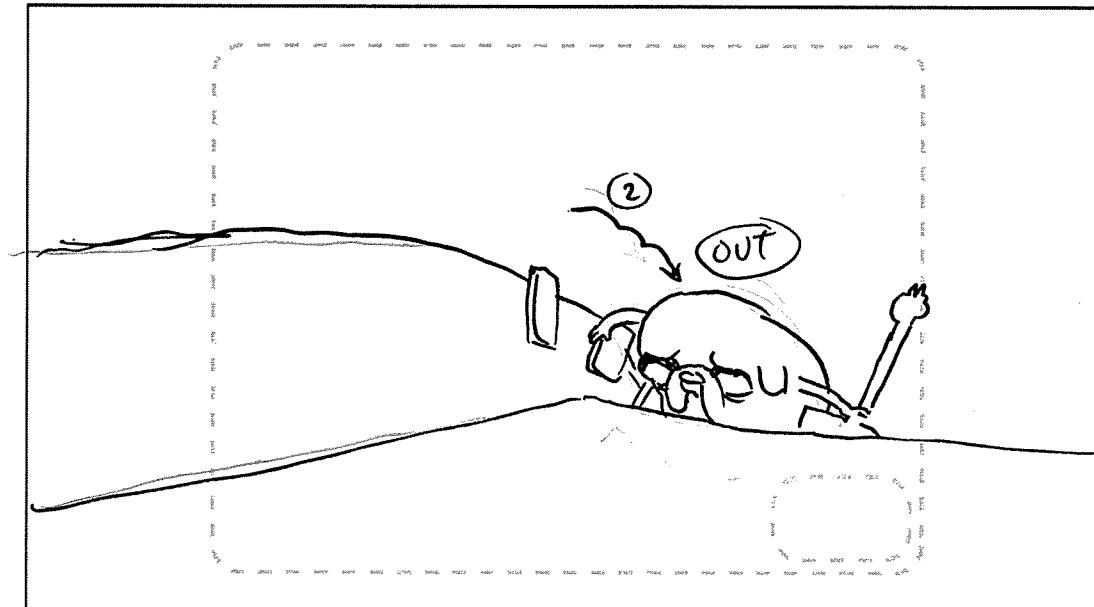
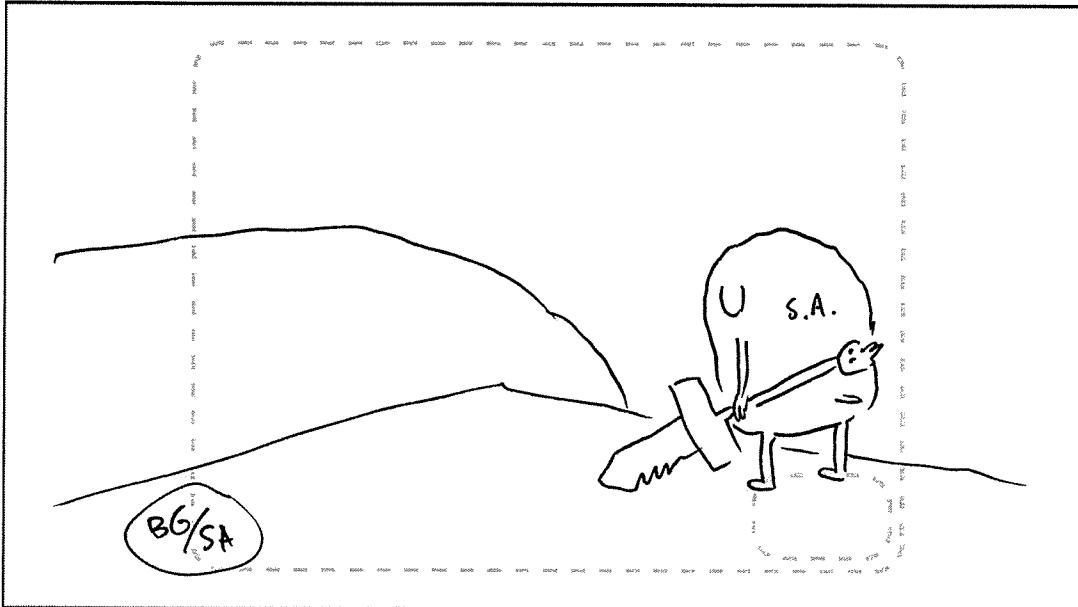
Page 91

Sc. 59 Pnl. E Bg.

day night

Sc. 59 Pnl. F Bg.

day night

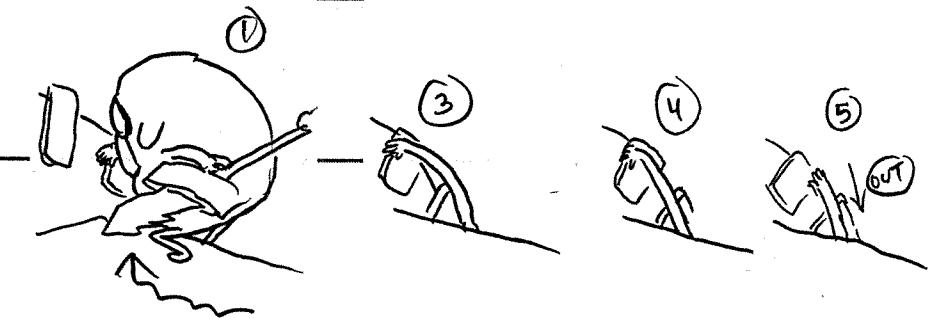


Dialog:

-BEAT-

(J:) *mumble grumble whine *

Action:



Timing:

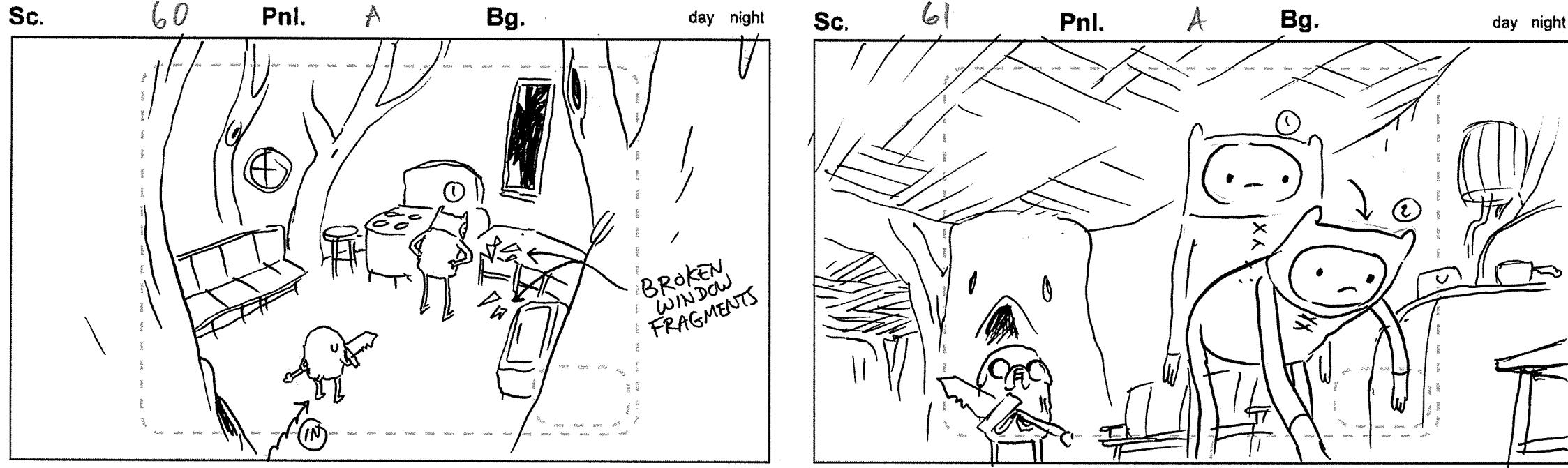
EPISODE # 100853

Production :

ADVENTURE TIME



Page 92



Dialog:

(F:) ① Well, they broke a window,
② but I don't see
any of 'em.

Action:

Finn is looking at
broken glass on floor



Timing:

Production :

100853

EPISODE #

33

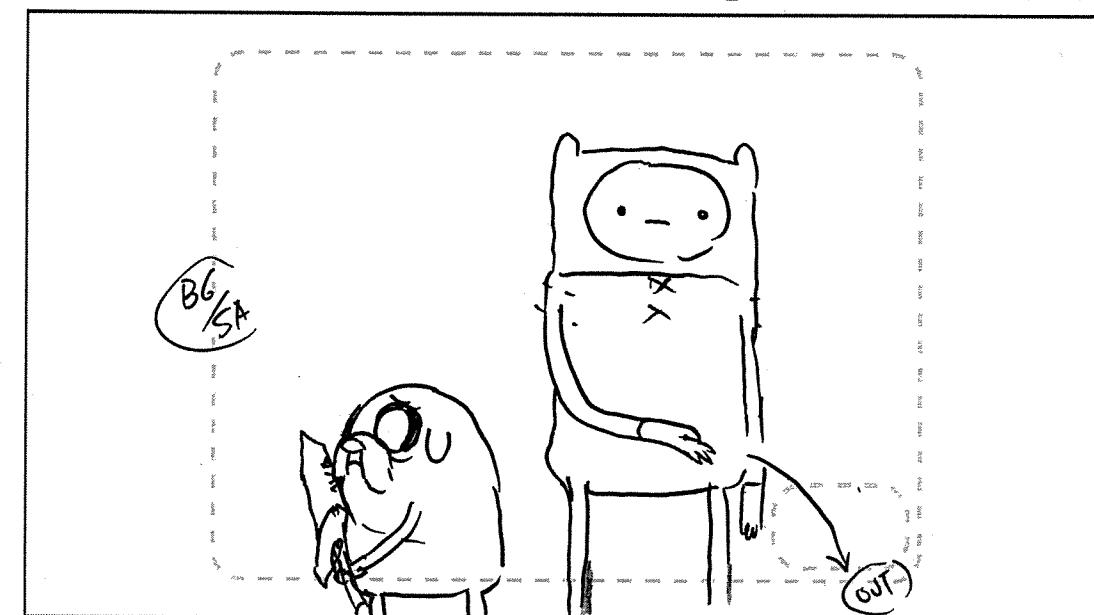
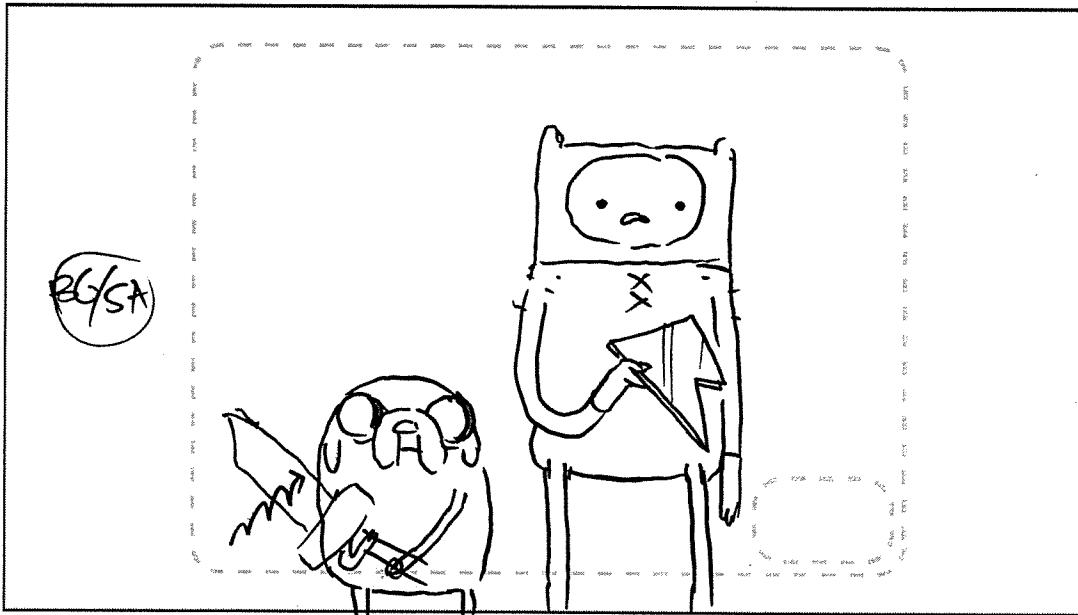
ADVENTURE TIME



Sc. 61 Pnl. B Bg.

day night Sc. 61 Pnl. C Bg.

Page 13



Dialog:

F: I guess they left.

Action:

Jake looks offscreen and sees what he thinks might be a dismembered goat.

Timing:

EPISODE #

Production :

100853

34

ADVENTURE TIME



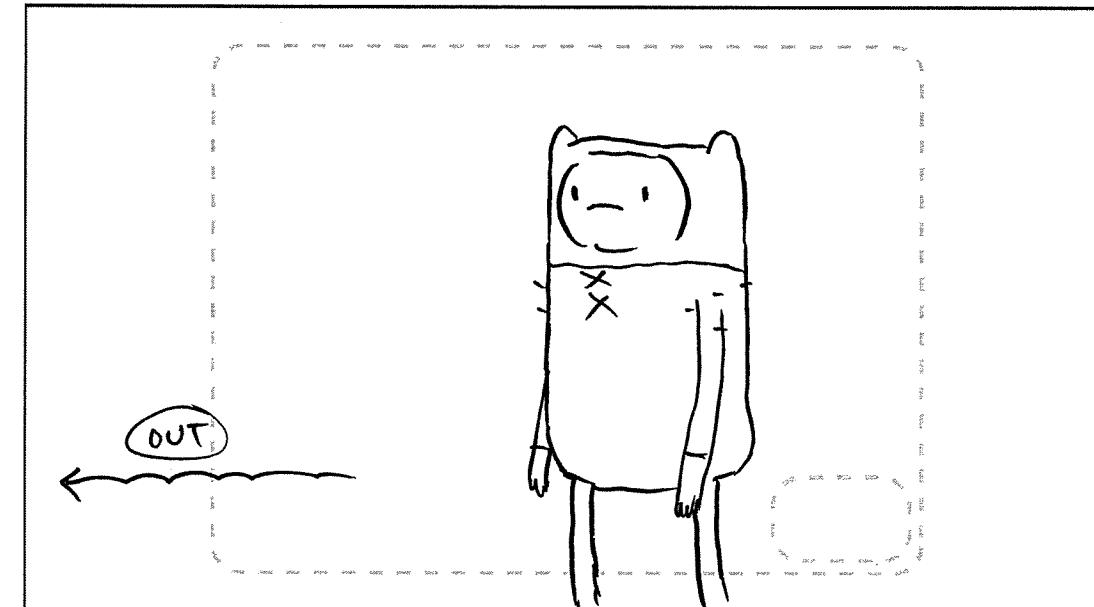
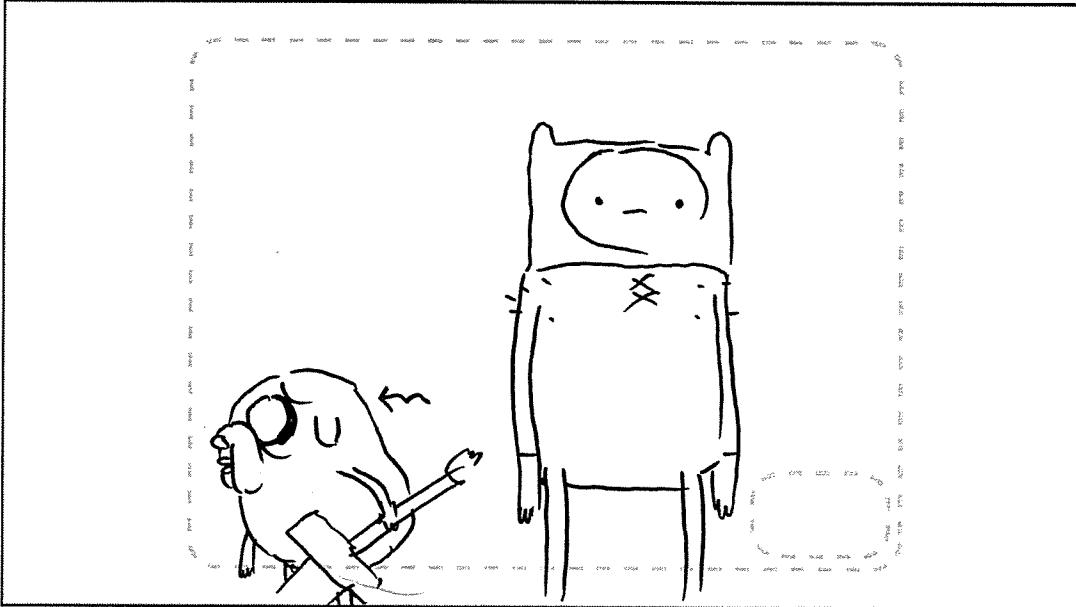
Page 94

Sc. 61 Pnl. D Bg.

day night

Sc. 61 Pnl. E Bg.

day night



Dialog:

J: (muttering) OH- OH NO MAN -
OH NO -

J: (in disbelief) EH Ho Ho No -
(confirmation) OH OH NO!

Action:

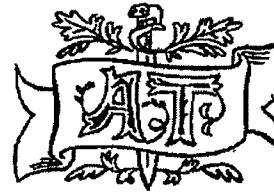
Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Page 95

Sc.

b1

Pnl.

F

Bg.

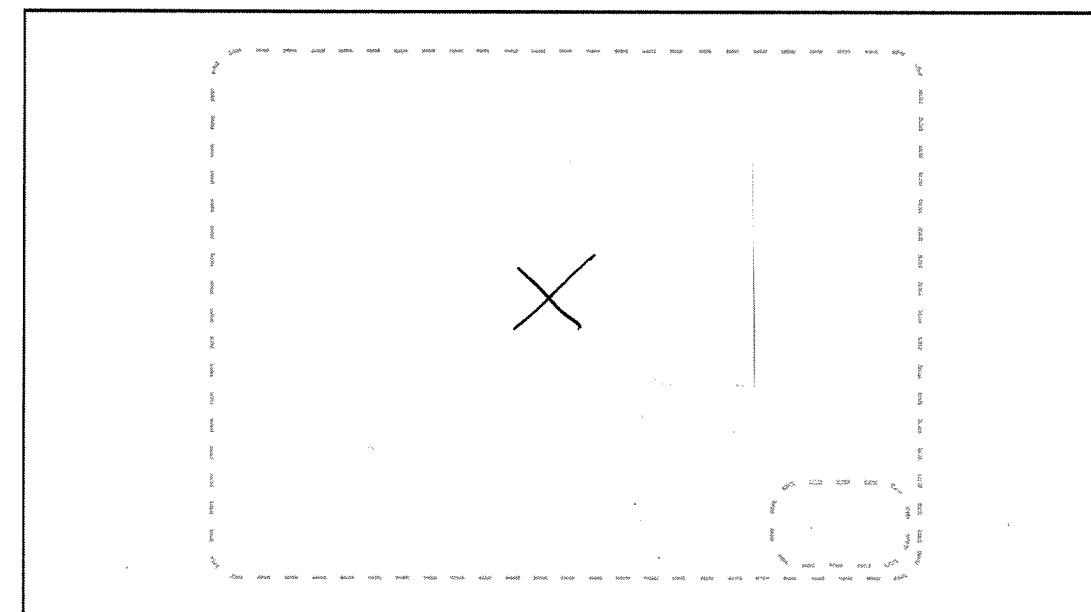
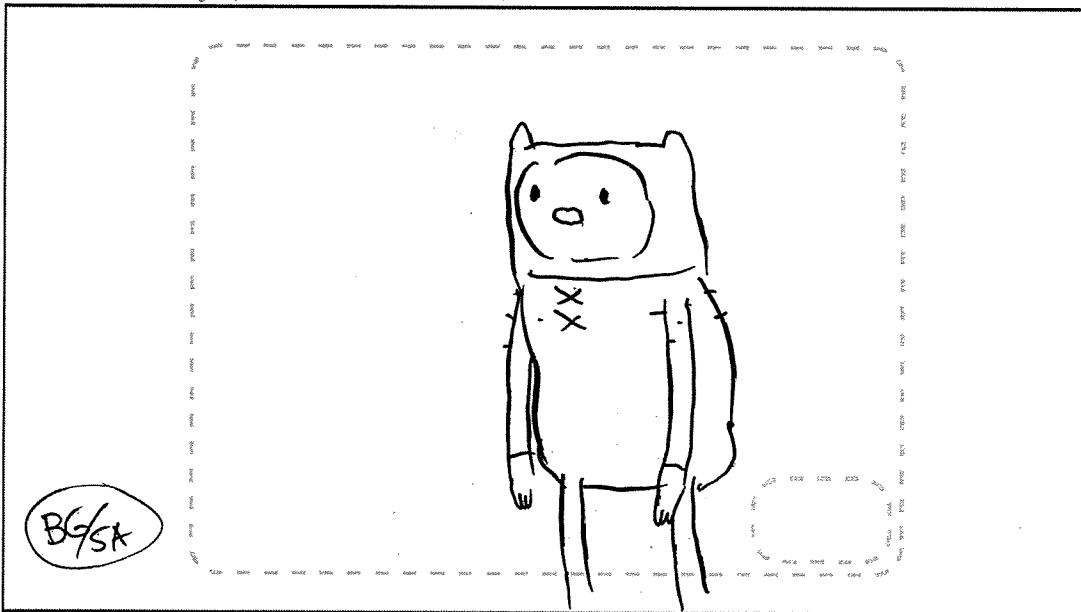
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F:) Jake? What is it?

Action:

Timing:

Production :

EPISODE #

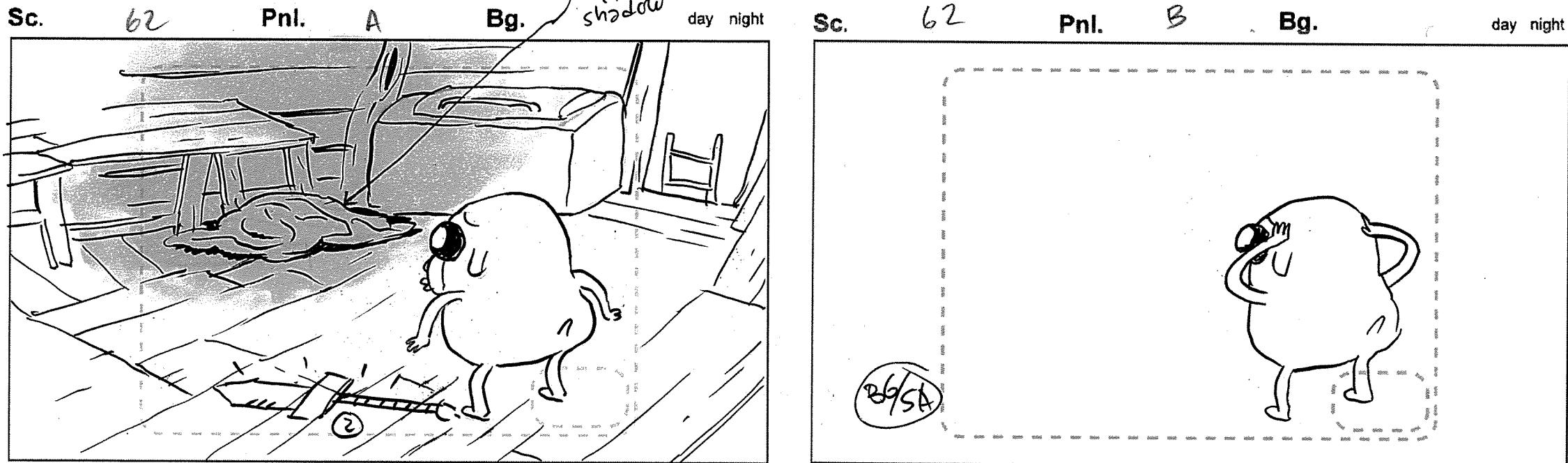
100853

36

ADVENTURE TIME



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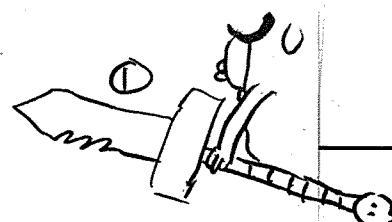
Dialog:

(J.) OH NO! IT'S A DEAD GOAT MAN! →

(J.) It's guts are all over the place! →

Action:

Jake is looking at the blanket that his fear is making him think is a dead goat.



Timing:

EPISODE #

Production :

100853

37

ADVENTURE TIME

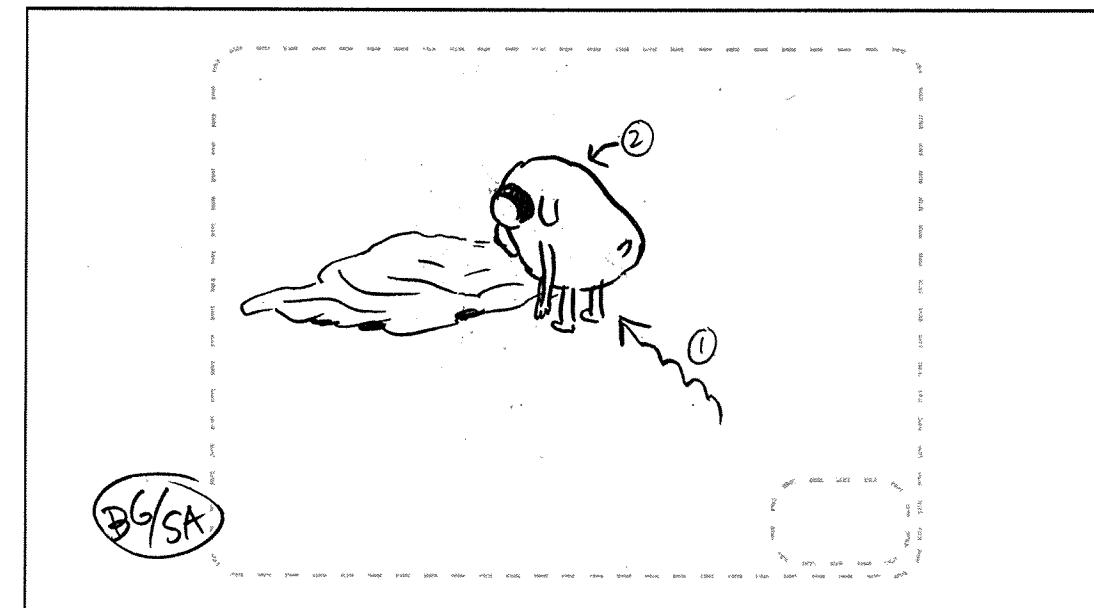
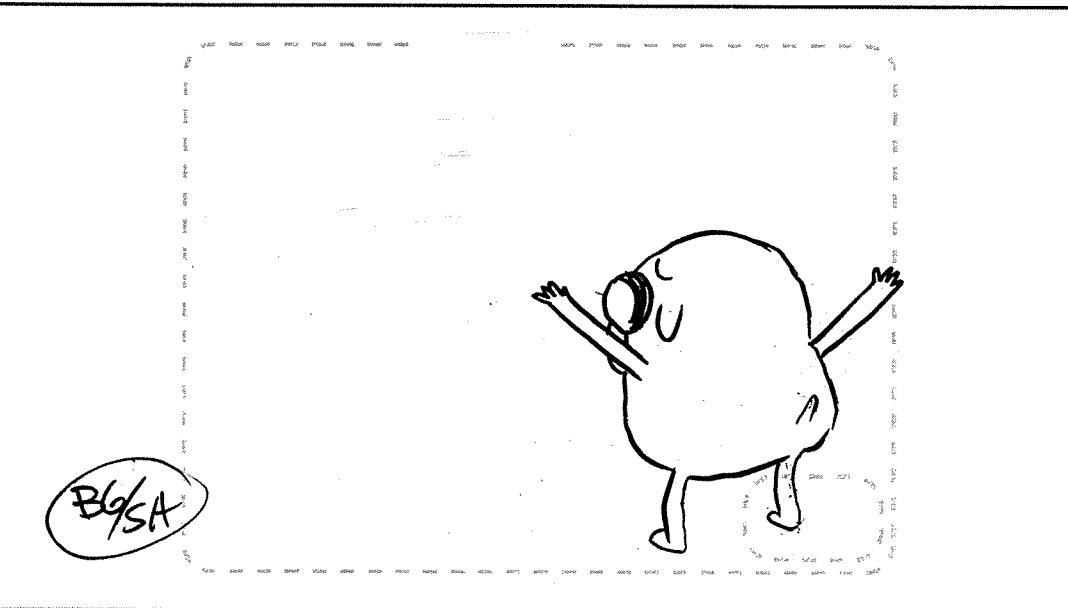


Page 97

Sc. 62 Pnl. C Bg.

day night Sc. (2) Pnl. D Bg.

day night



Dialog:

J: It's ALL CHOPPED UP AND SPREAD AROUND !!

Action:

Jake examines the blanket and sees that it's not a goat.

Timing:

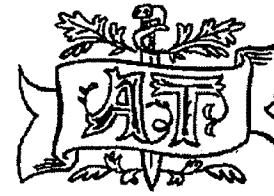
100853

EPISODE #

Production :

38

ADVENTURE TIME



Page 98

Sc.

62

Pnl.

E

Bg.

day night

Sc.

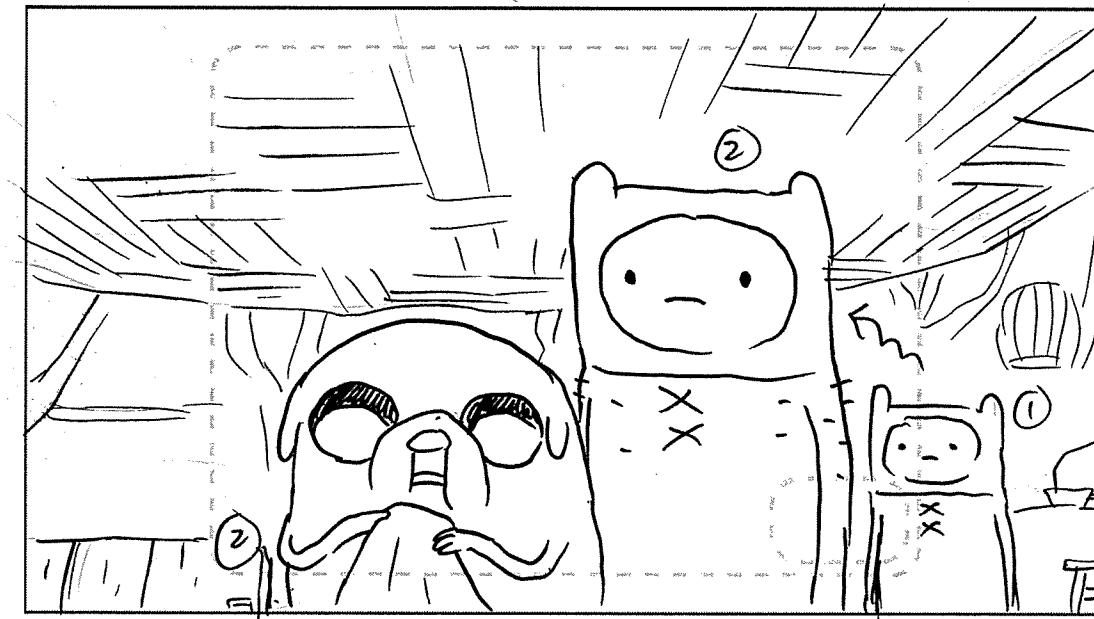
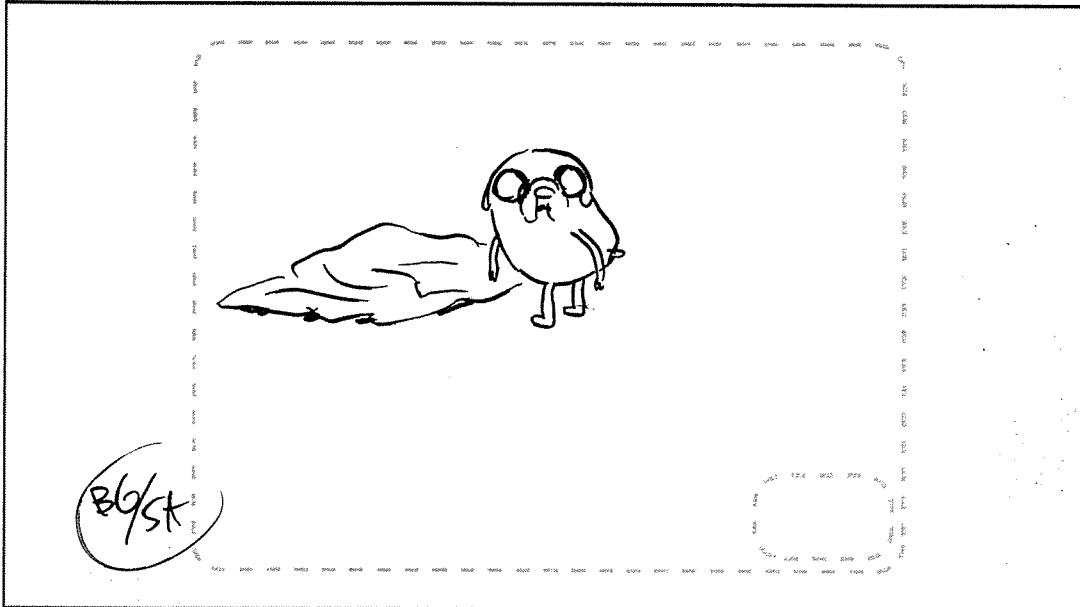
63

Pnl.

A

Bg.

day night



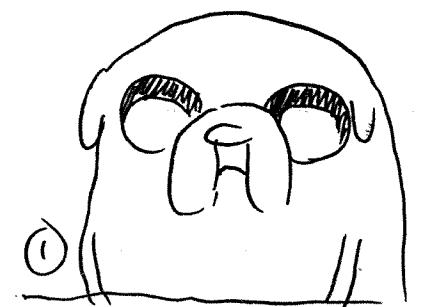
Dialog:

(J:) No wait - it's just a blanket.

(J:) I think I left this here this morning ...

Action:

Timing:



100856

EPISODE #

Production :

39

ADVENTURE TIME



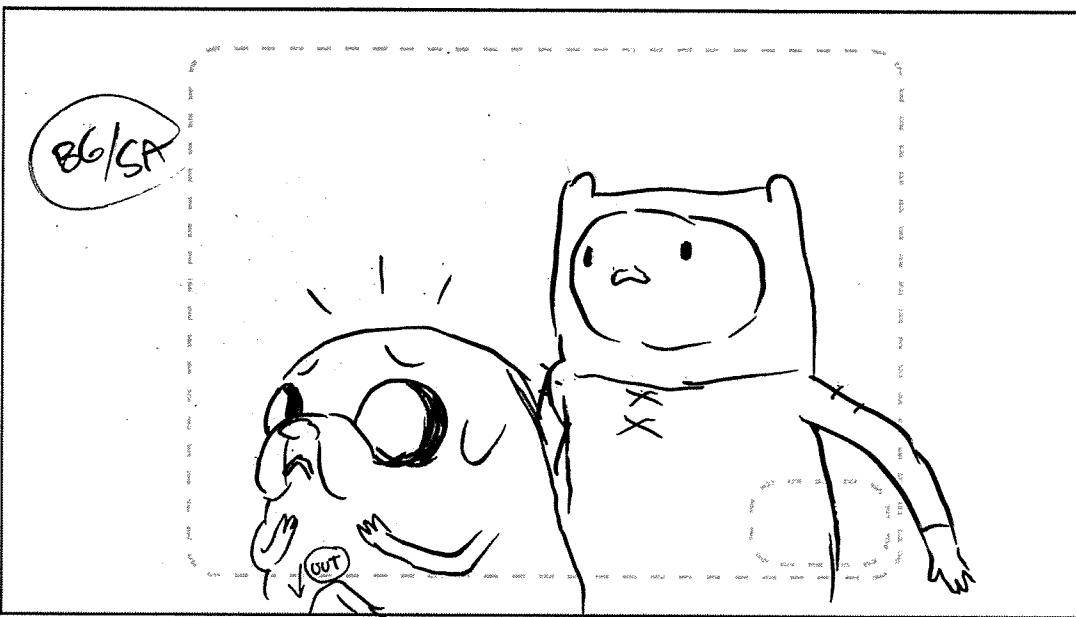
99

Page _____

100853

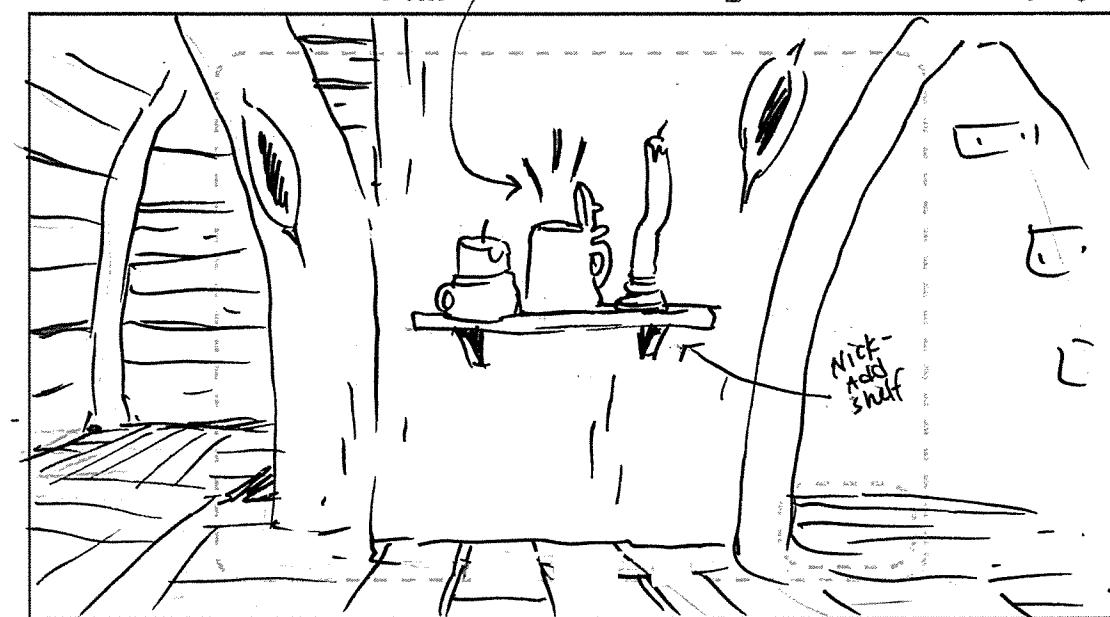
Sc. 63 Pnl. B Bg.

day night



Sc. 64 Pnl. A Bg.

day night



animated lines

Dialog:

GHOST #2 O.S. JAKE!! FINN!!

G.#2 THIS IS THE VOICE OF
YOUR MOM !!

lines animate with voice from beer stein.

Action:

Timing:

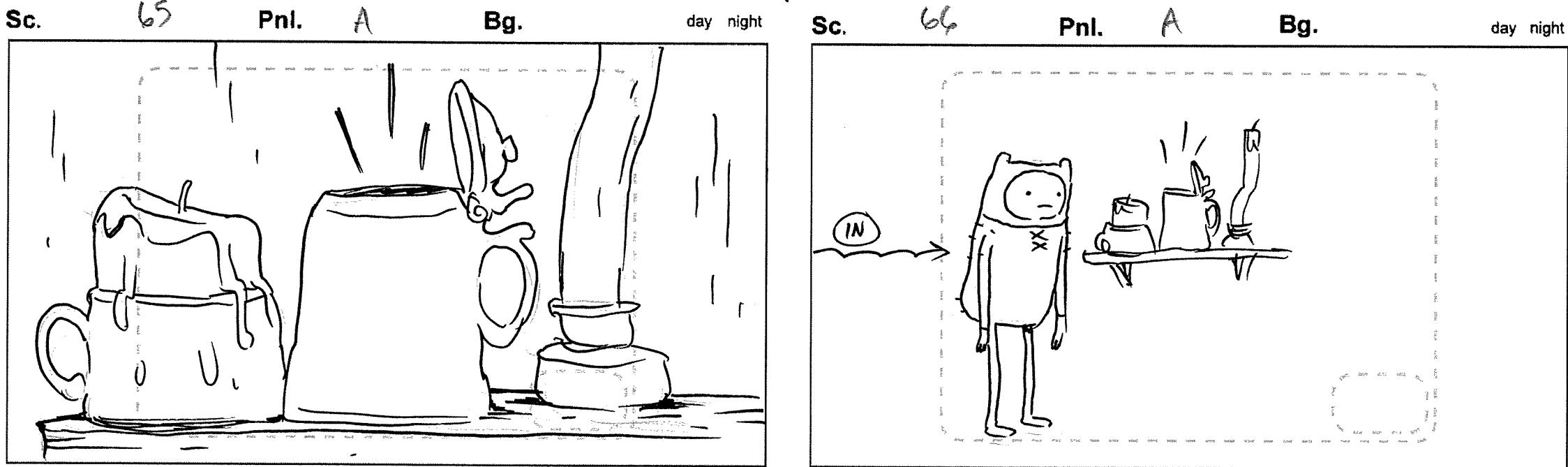
EPISODE #

Production :

ADVENTURE TIME



Page 100



EPISODE #

100853

41

Dialog:	G#2 : I've come back to tell you how dumb you always are !!	G#1 AND HOW BAD YOU SMELL!
Action:	animated lines from beer stein accompany voice.	
Timing:		

Production :

ADVENTURE TIME



Page 101

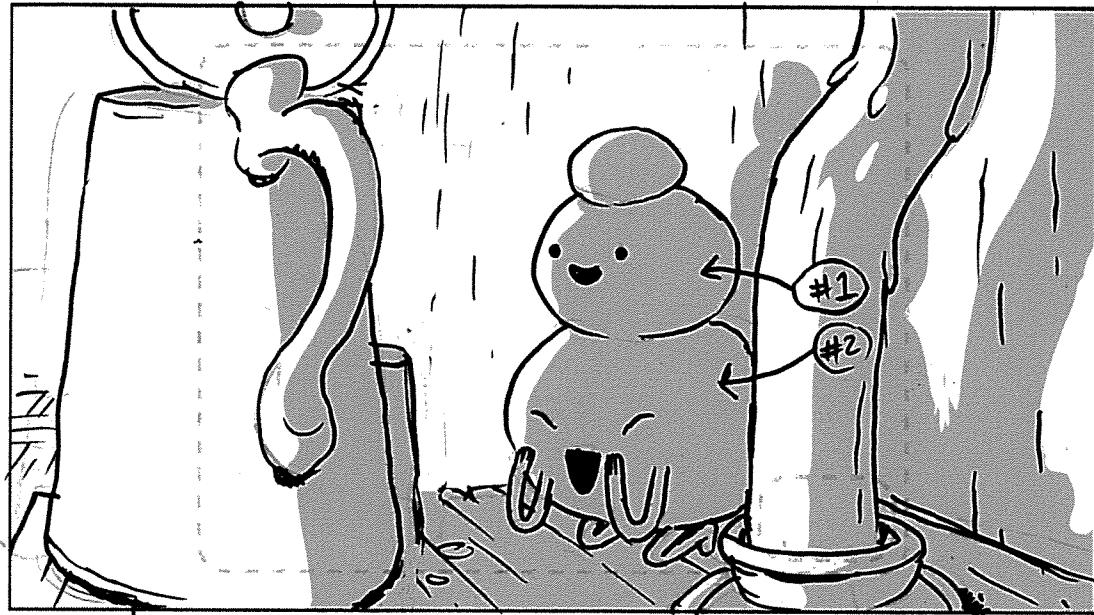
Sc.

66

Pnl. B

Bg.

day night



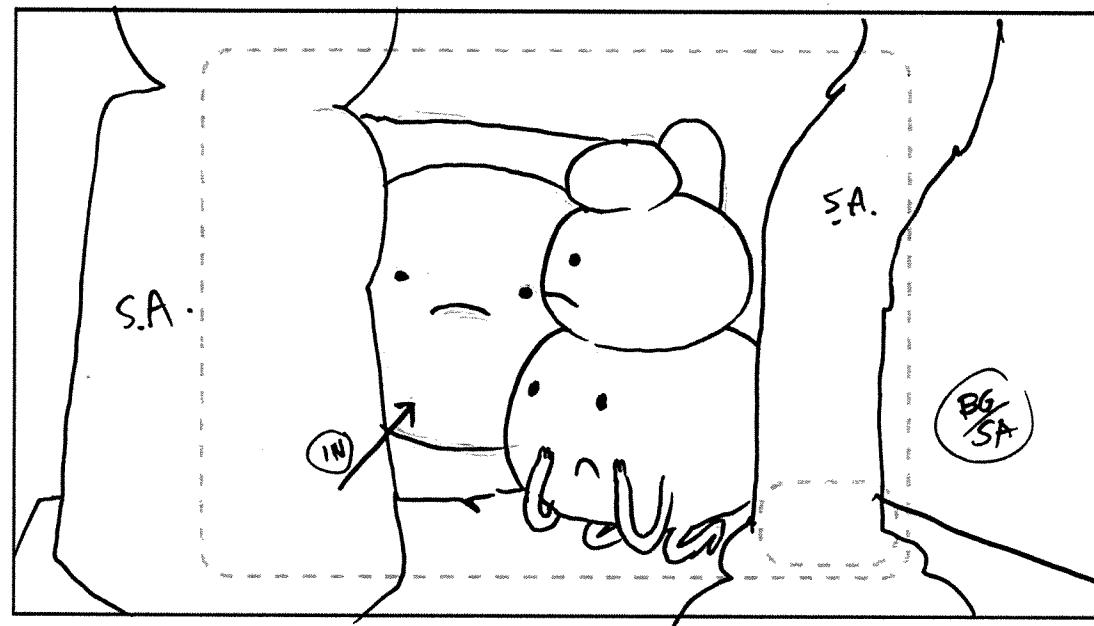
Sc.

66

Pnl. C

Bg.

day night



Dialog:

DUDE #2:

I HATE YOU GUYS
SO MUCH!!

Action:

- (1): Finn enters screen
- (2): creature notices Finn.

Timing:

100853

EPISODE #

Production :

4

ADVENTURE TIME



Page 162

Sc.

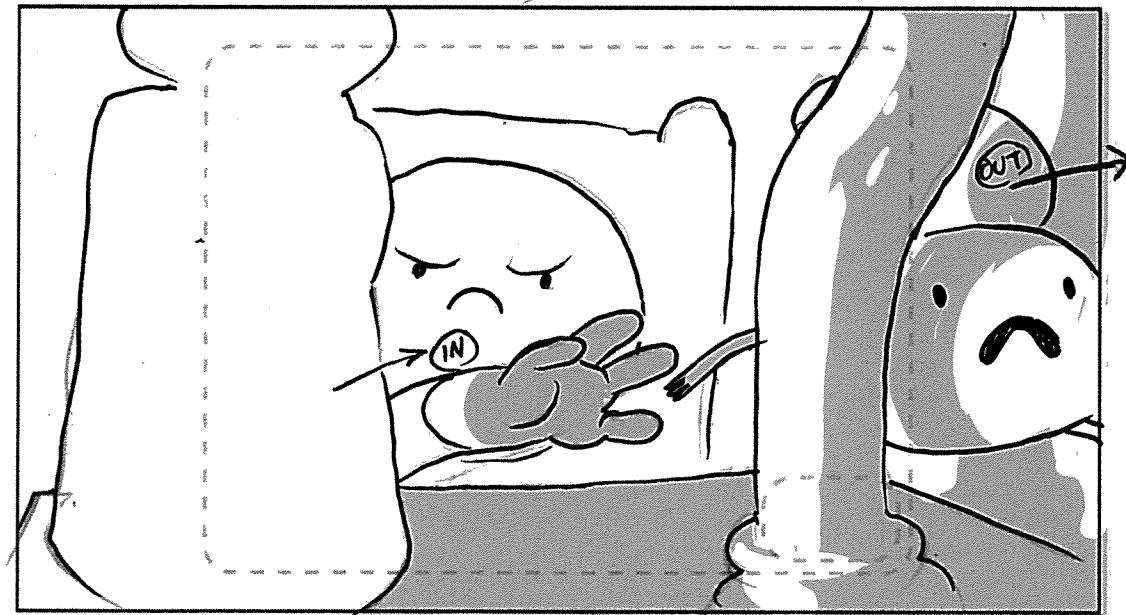
66

Pnl.

D

Bg.

day night

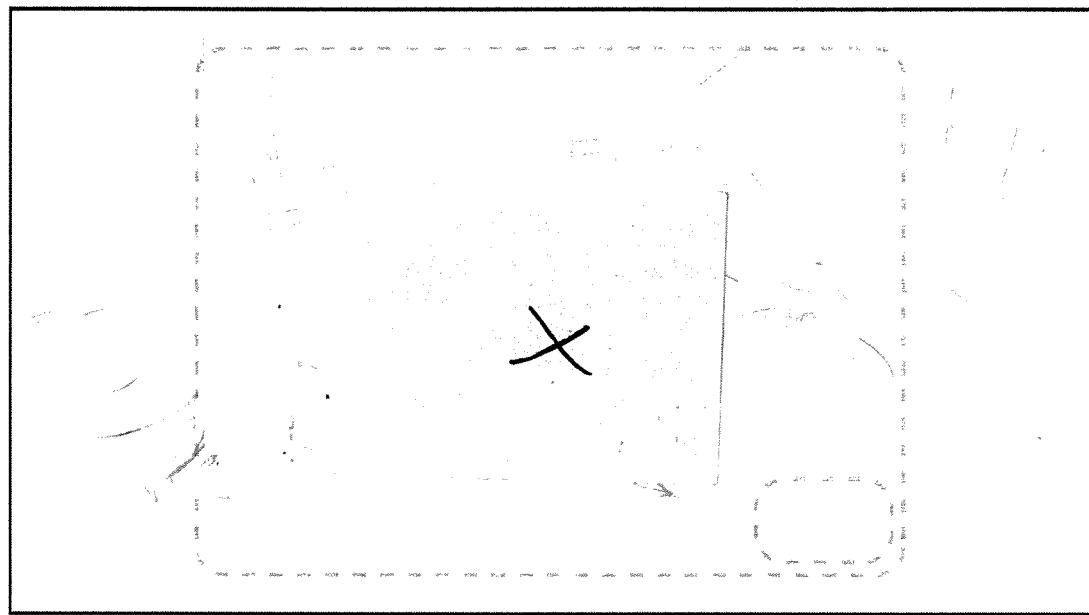


Sc.

Pnl.

Bg.

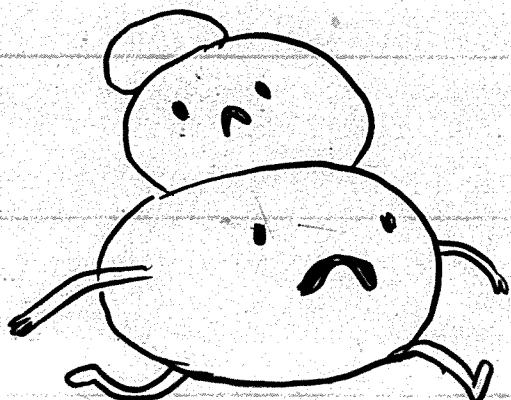
day night



Dialog:

DUDE #2: YIPE!

Action: creature jumps offscreen as Finn reaches for him.



Timing:

EPISODE # 100853

73

Production :

ADVENTURE TIME

Sc.

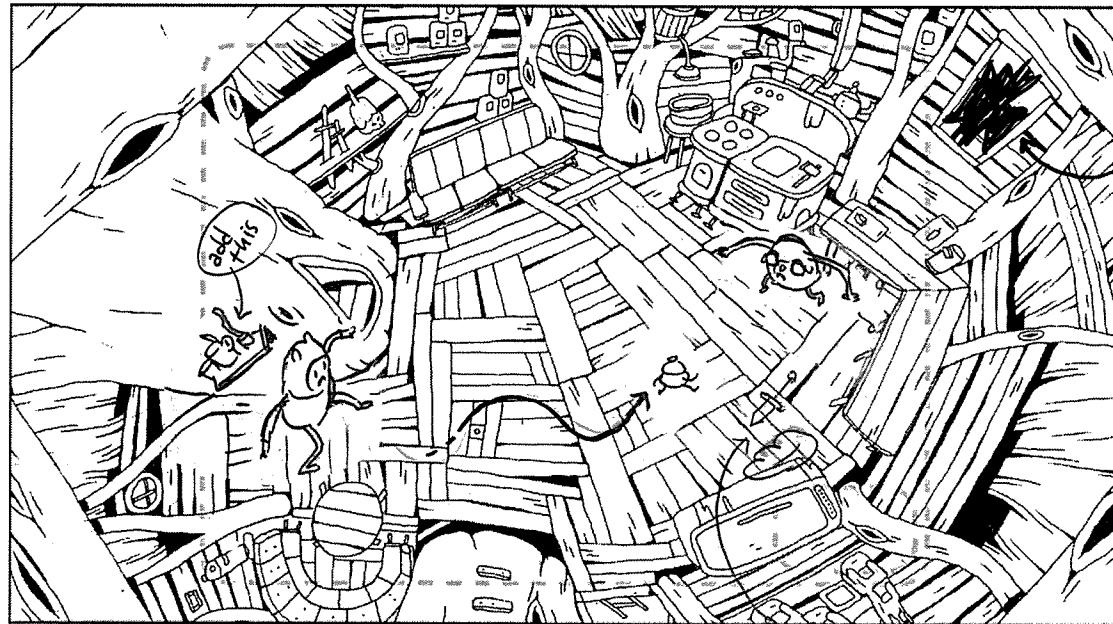
67

Pnl.

A

Bg.

day night



Sc.

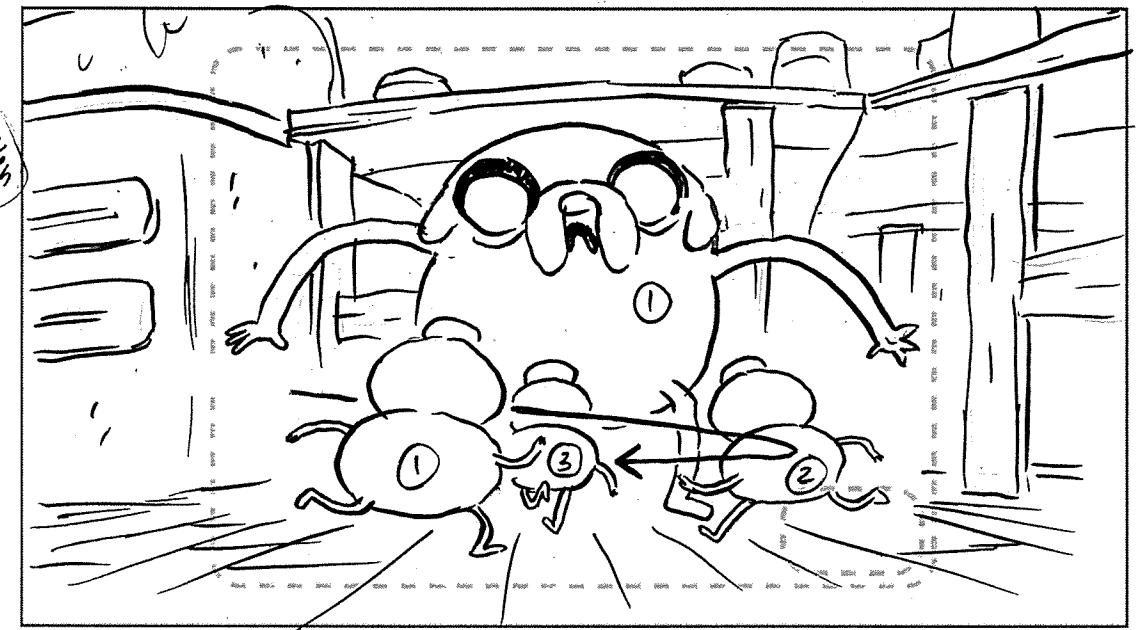
68

Pnl.

A

Bg.

day night



Page 103

EPISODE # 100853

44

Dialog:

F: GET HIM, JAKE!!

sword
blanket

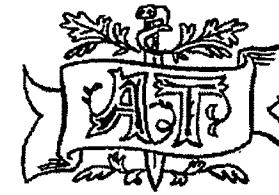
J: AH! AH! AH!

Action: creature jumps down
and runs at Jake

Timing:

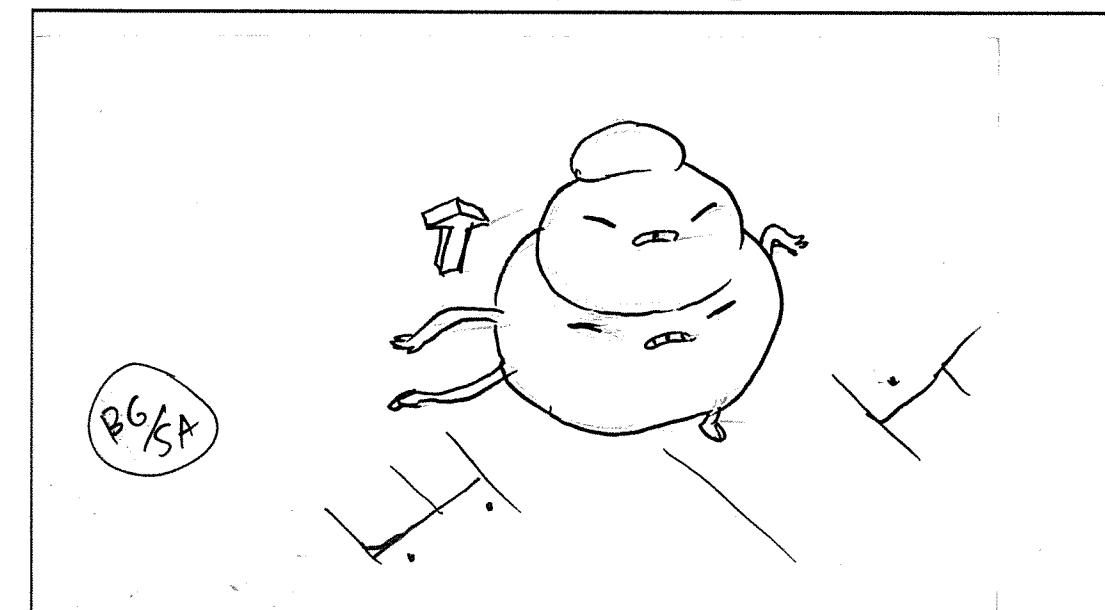
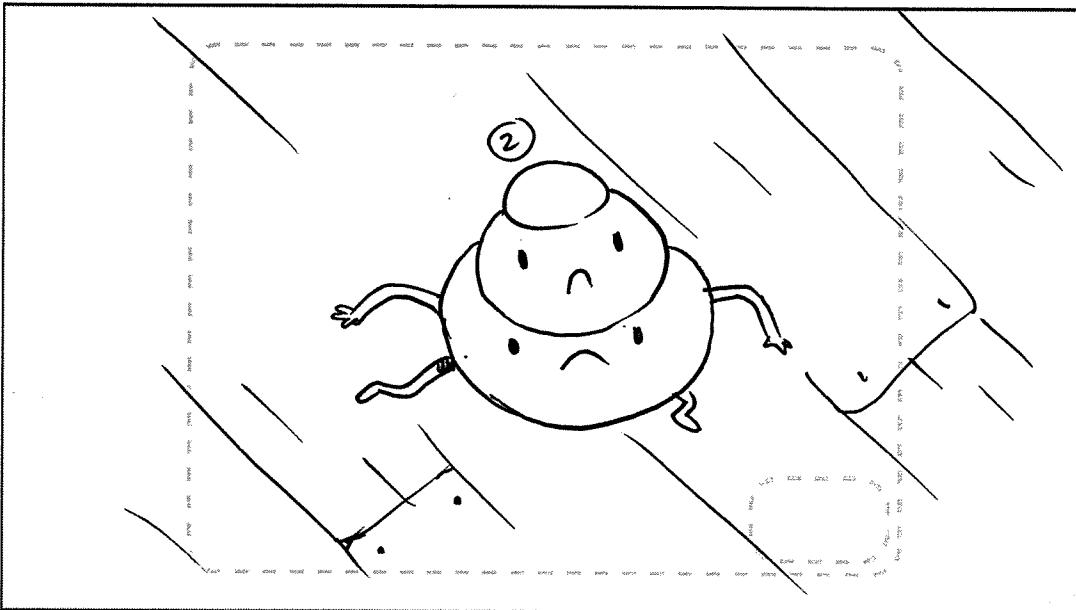


ADVENTURE TIME



Page 104

Sc. 69 Pnl. A Bg. day night Sc. 69 Pnl. P Bg. day night



100853

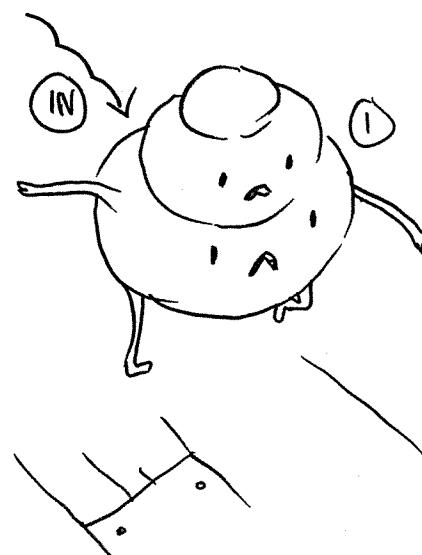
EPISODE #

45

Dialog:

Action: creature runs in,
then looks up
at Jake

Timing:

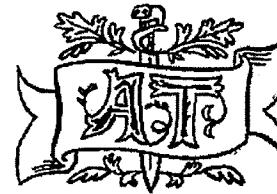


DUDE #1: HISSS!
DUDE #2

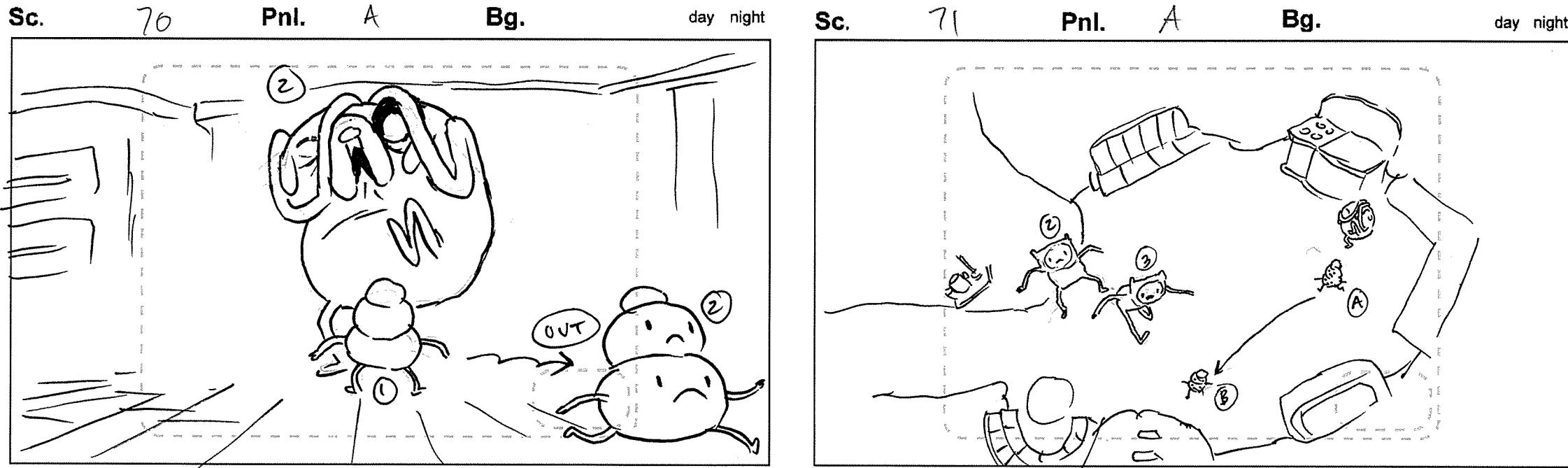
creature lurches
toward Jake as he hisses.

Production :

ADVENTURE TIME



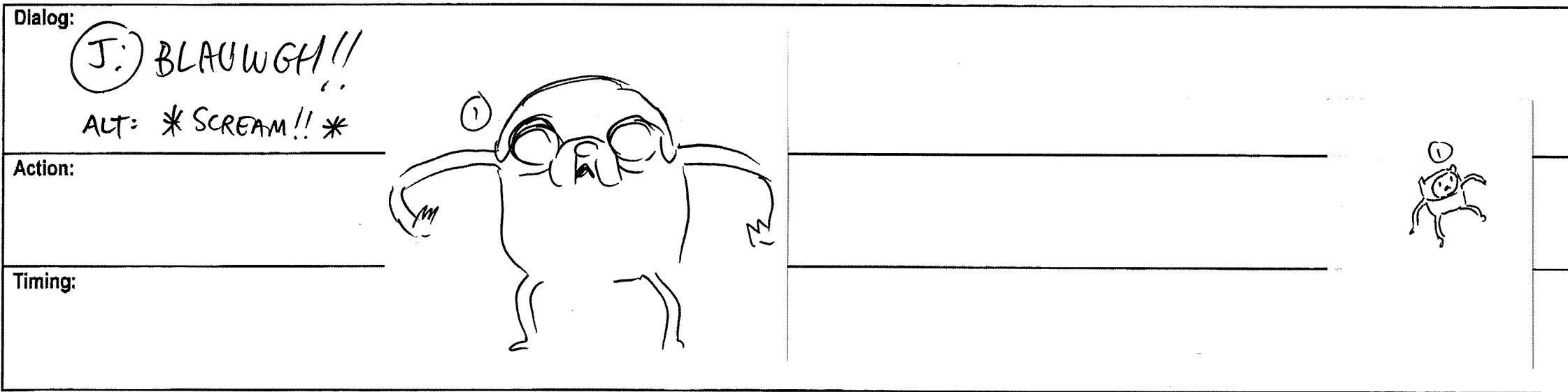
Page 105



100853

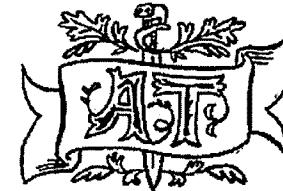
EPISODE #

46



Production :

ADVENTURE TIME



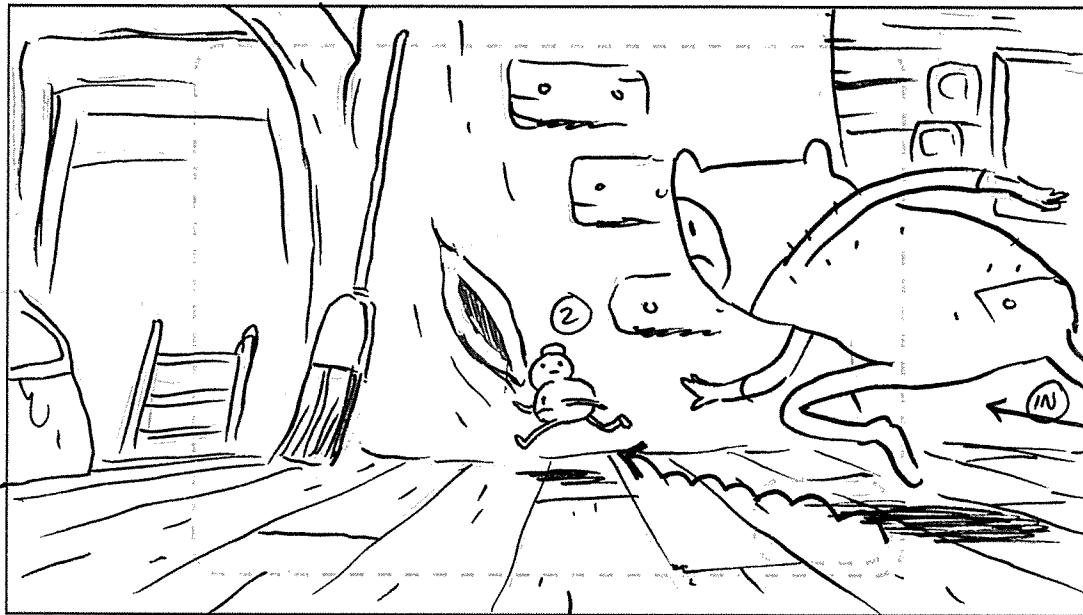
Page 106

Sc. 72

Pnl. A

Bg.

day night

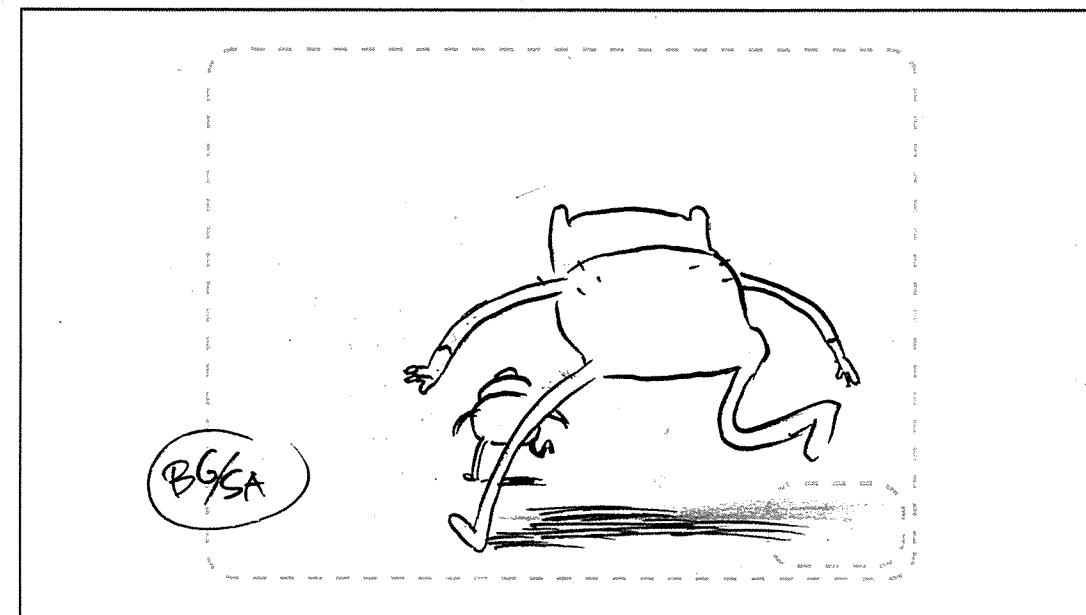


Sc. 72

Pnl. B

Bg.

day night



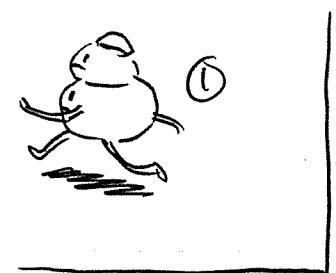
EPISODE # 100853

Production :

47

Dialog:

Action: creature runs toward knot hole,
Finn chases



Timing:

ADVENTURE TIME



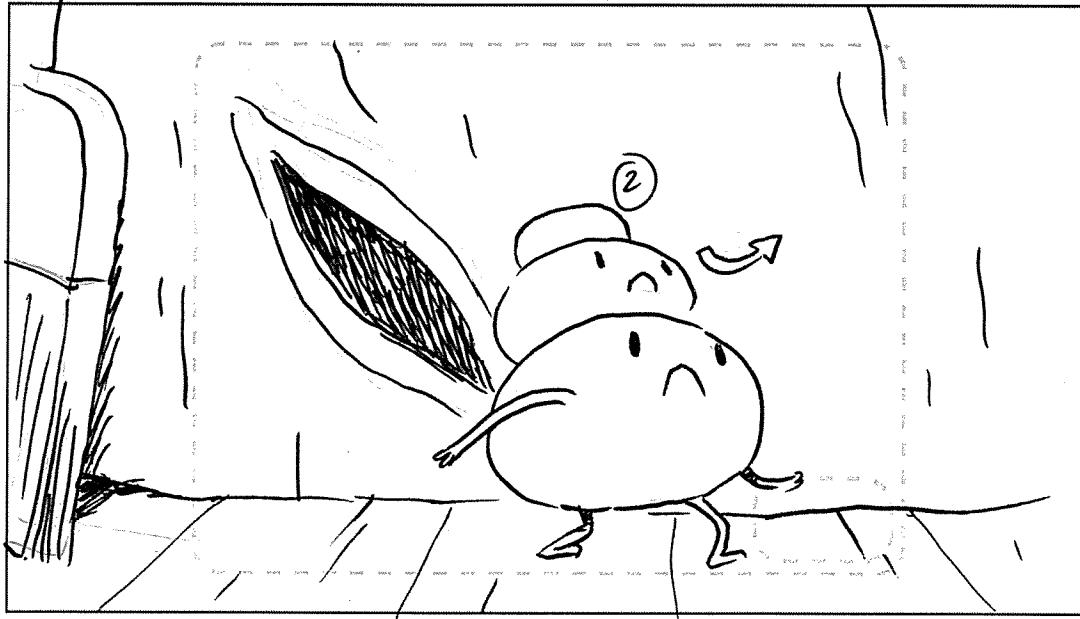
Page 107

Sc. 73

Pnl. A

Bg.

day night

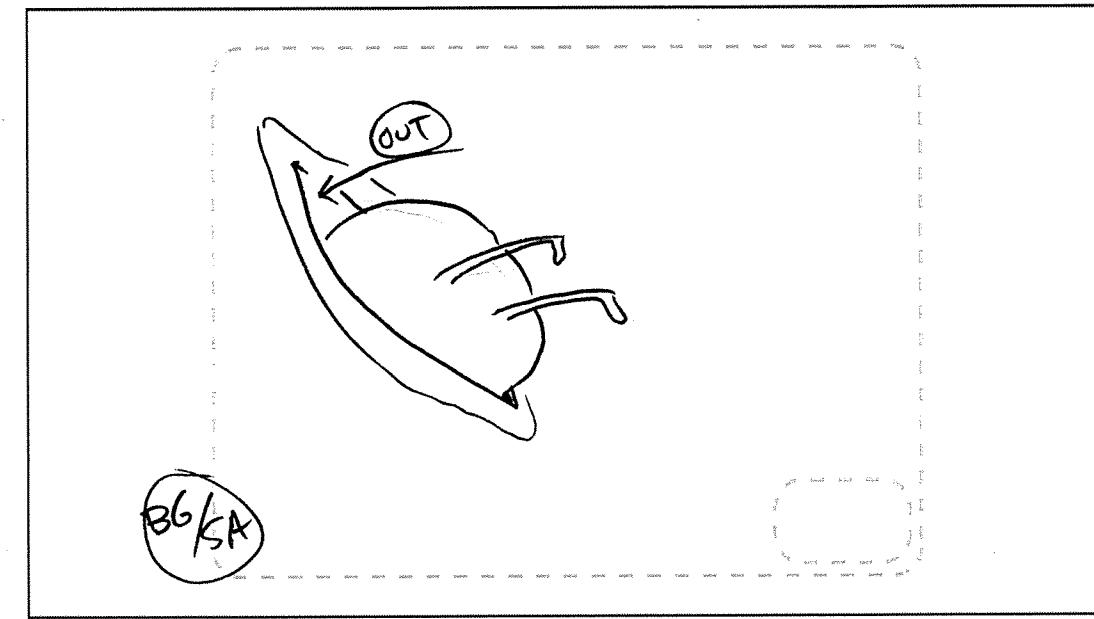


Sc. 73

Pnl. B

Bg.

day night



EPISODE #

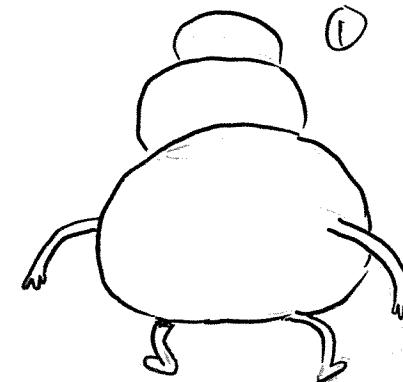
100853

100853

48

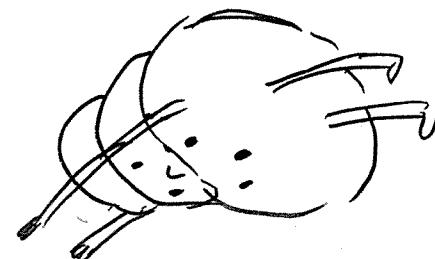
Dialog:

Action: looks back
at Finn



Timing:

Dives *
in hole

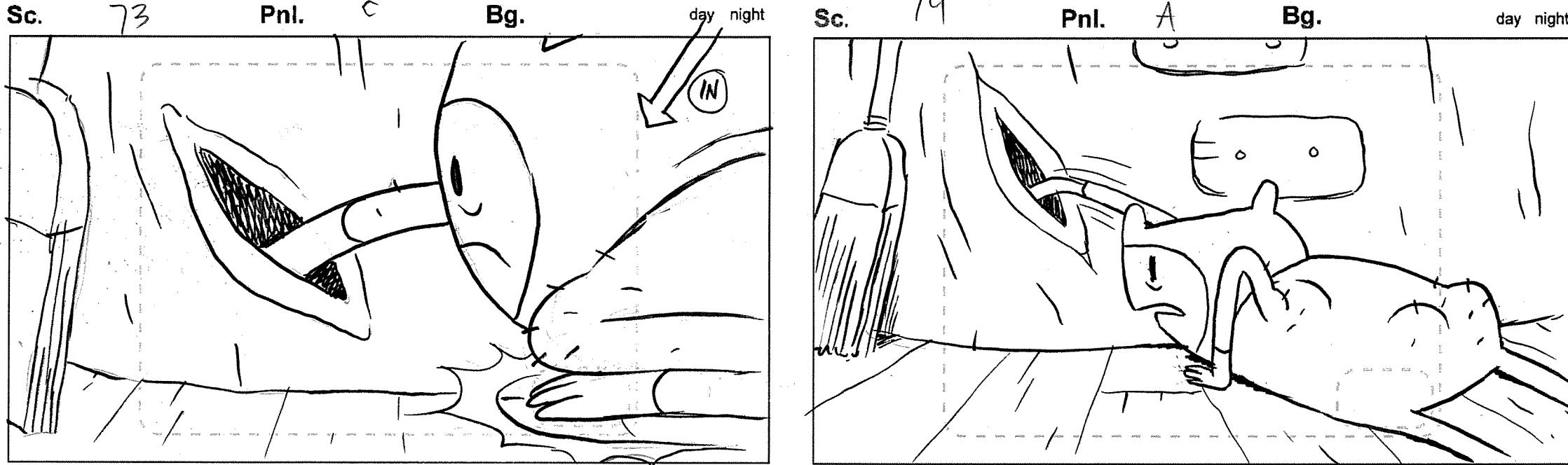


Production :

ADVENTURE TIME



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EPISODE #

100853

49

Dialog:

SFX: *WHAM!*

(DUDES:) YELP!

F: JAKE I GOT HIM!

Action: Finn dives in right behind and grabs creature in the hole.

Finn's hand shakes as the creature squirms

Timing:

Production :

ADVENTURE TIME

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Sc.

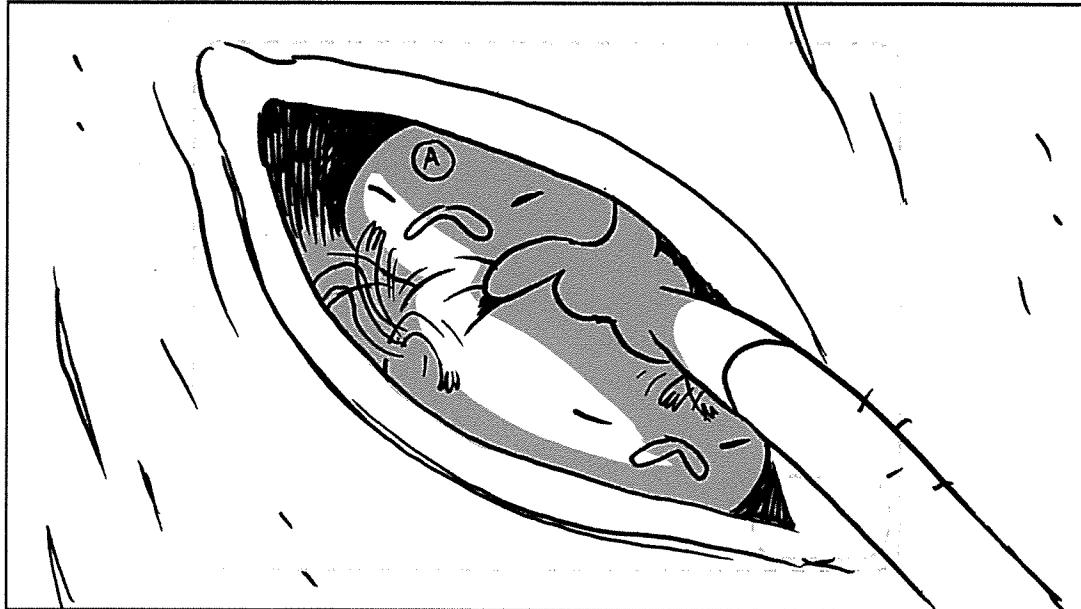
75

Pnl.

A

Bg.

day night



Sc.

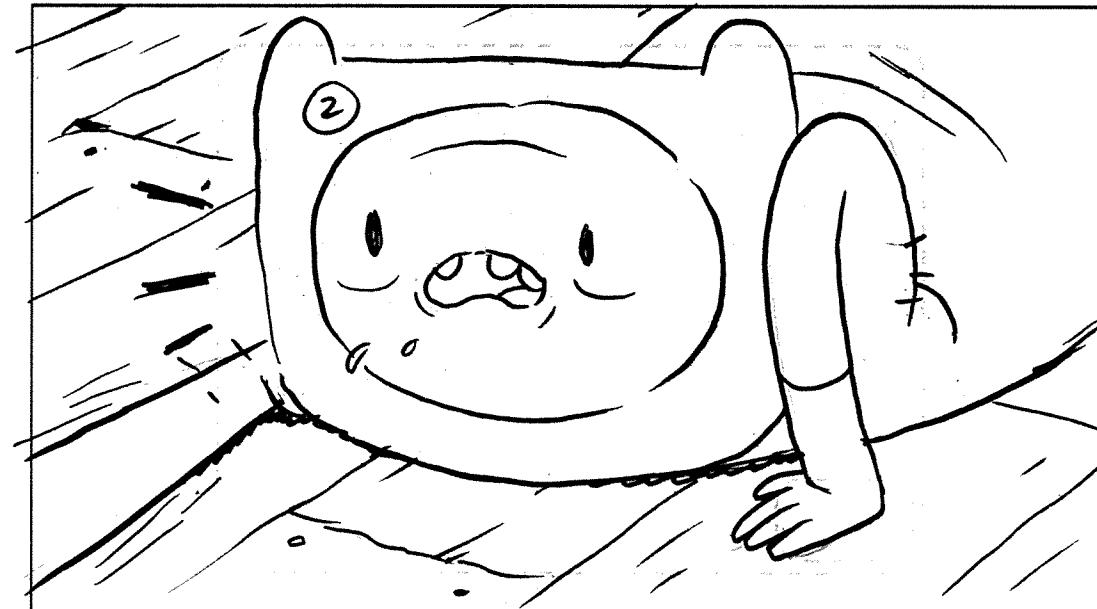
76

Pnl.

A

Bg.

day night



100856

EPISODE #

50

Dialog:

DUDES: Hiss-walla

Action: creature freaks out

A B AB
- arms writhe quickly

Timing:



F: HE'S FREAKIN' ~~out~~ OUT MAN!!

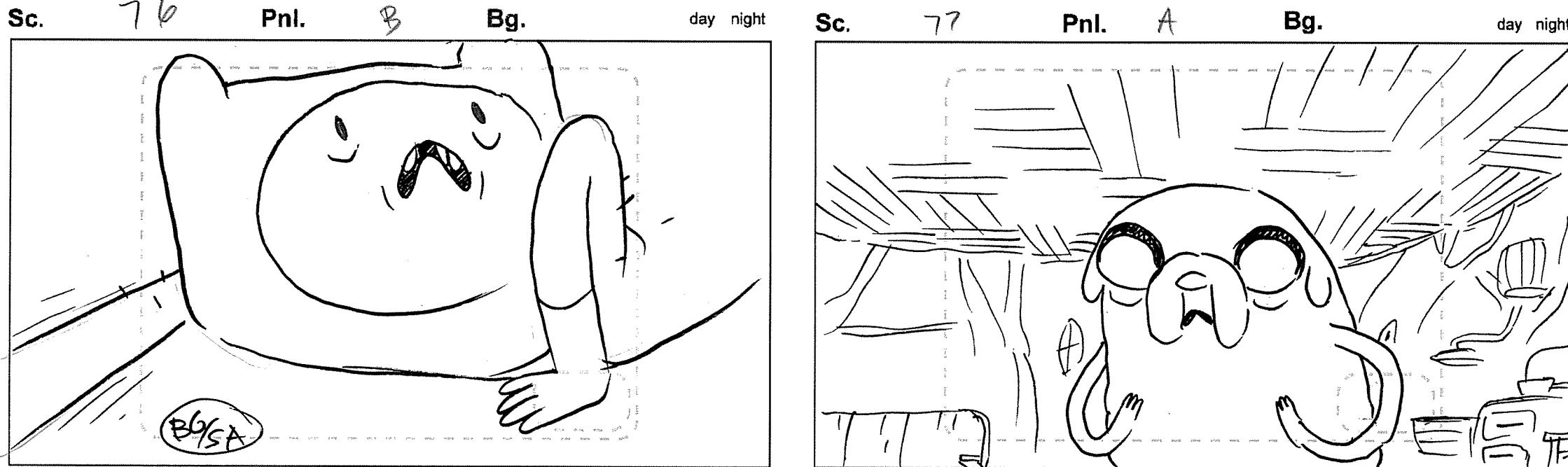


Production :

ADVENTURE TIME



Page 110



100853

EPISODE #

51

Dialog:

F: WHAT DO I DO ?!

J: shake him -

Action:

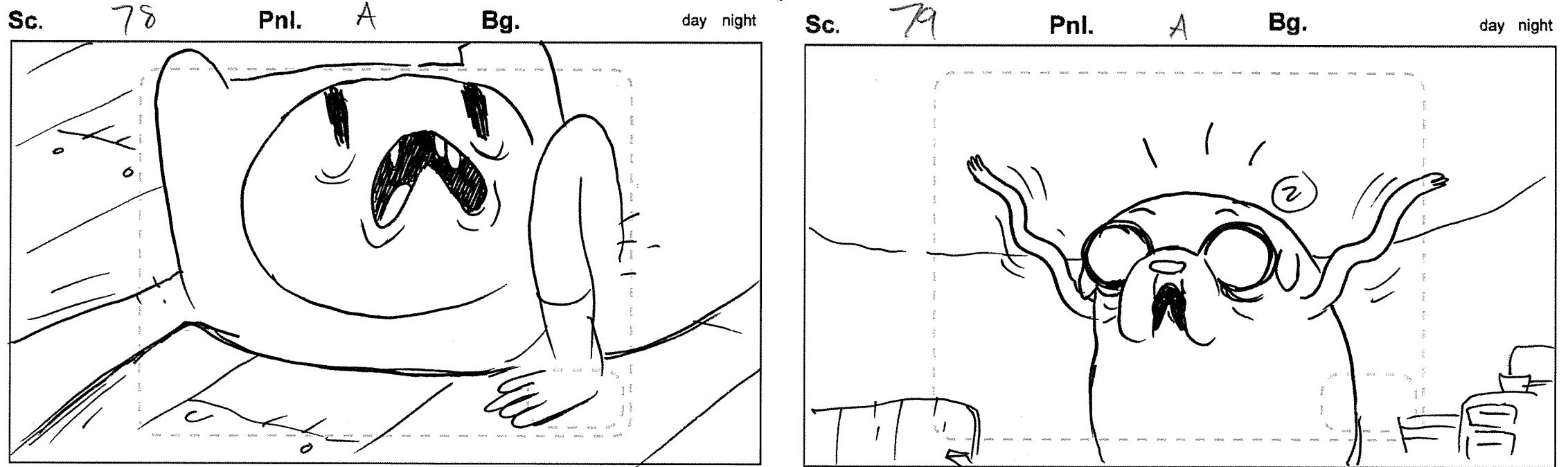
Timing:

Production :

ADVENTURE TIME



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EPISODE #

100853

100853

S2

Dialog:

(F.) WHAT!?

(J.) ② SHAKE HIM AROUND TIL
HE STOPS!!

Action:

Timing:

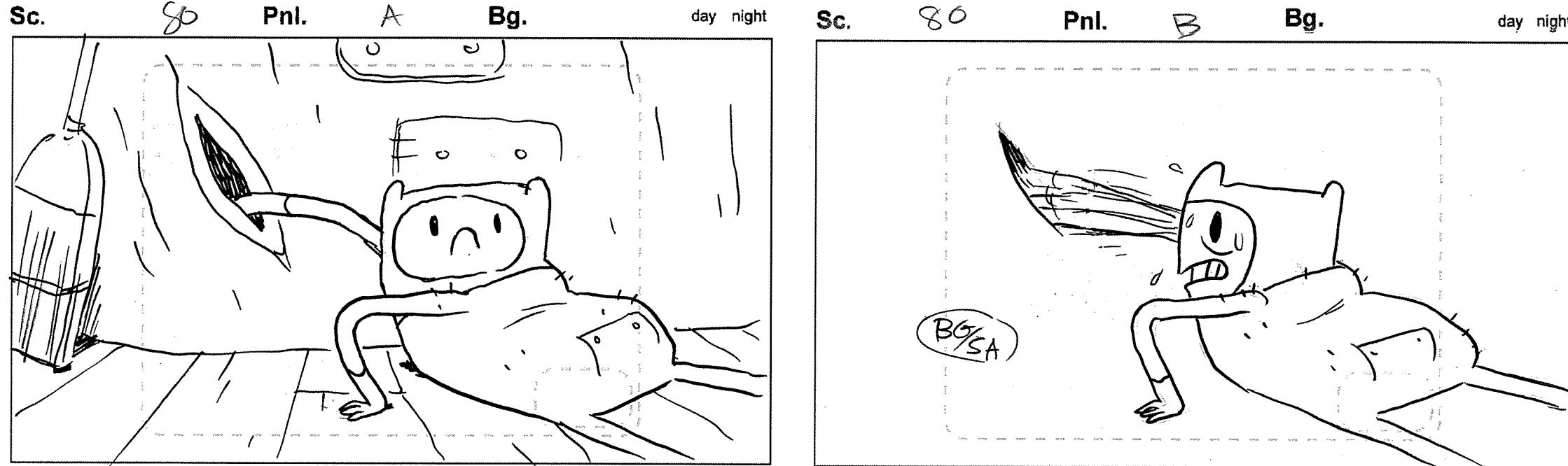


Production :

ADVENTURE TIME



Page 112



Dialog:

Action:

Timing:

Production :

100853

EPISODE #

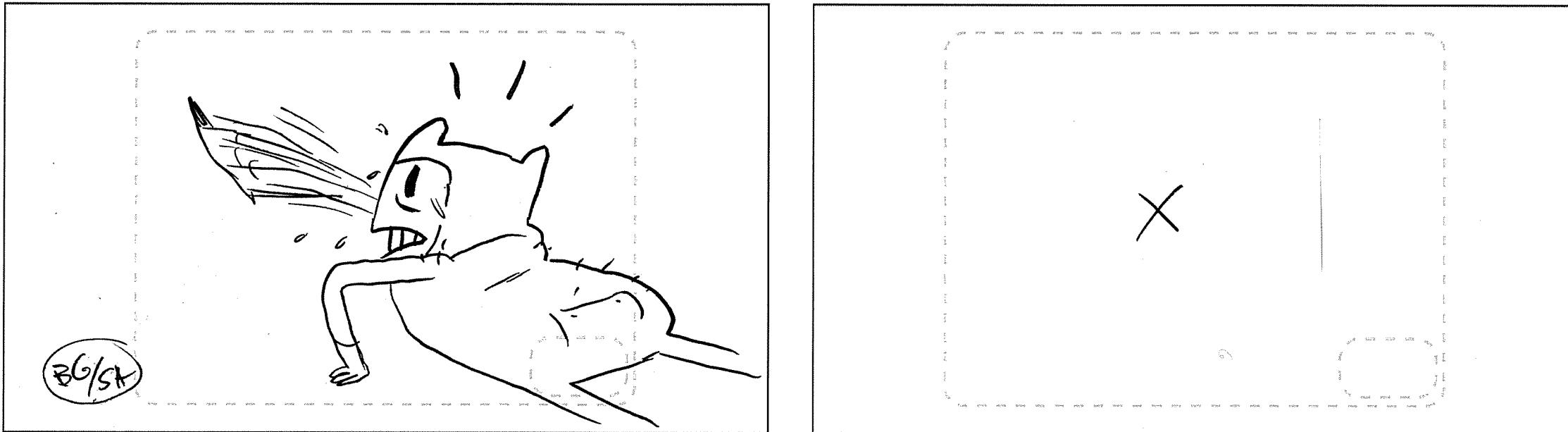
53

ADVENTURE TIME



Page 113

Sc. 80 Pnl. C Bg. day night Sc. Pnl. Bg. day night



EPISODE # 100853

Production :

Dialog:

Action:

Finn increases shaking speed

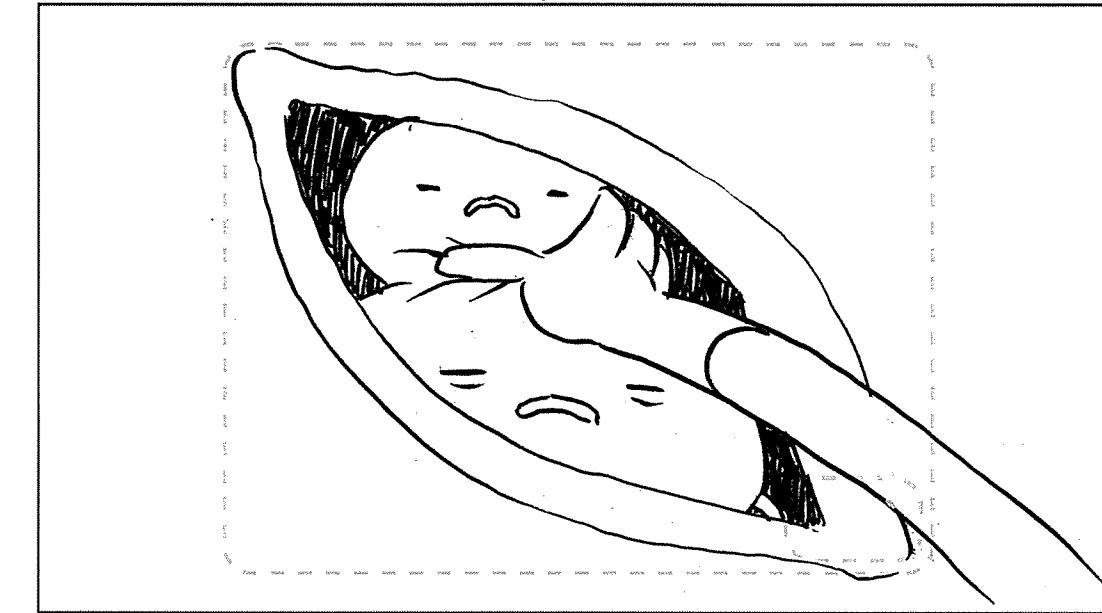
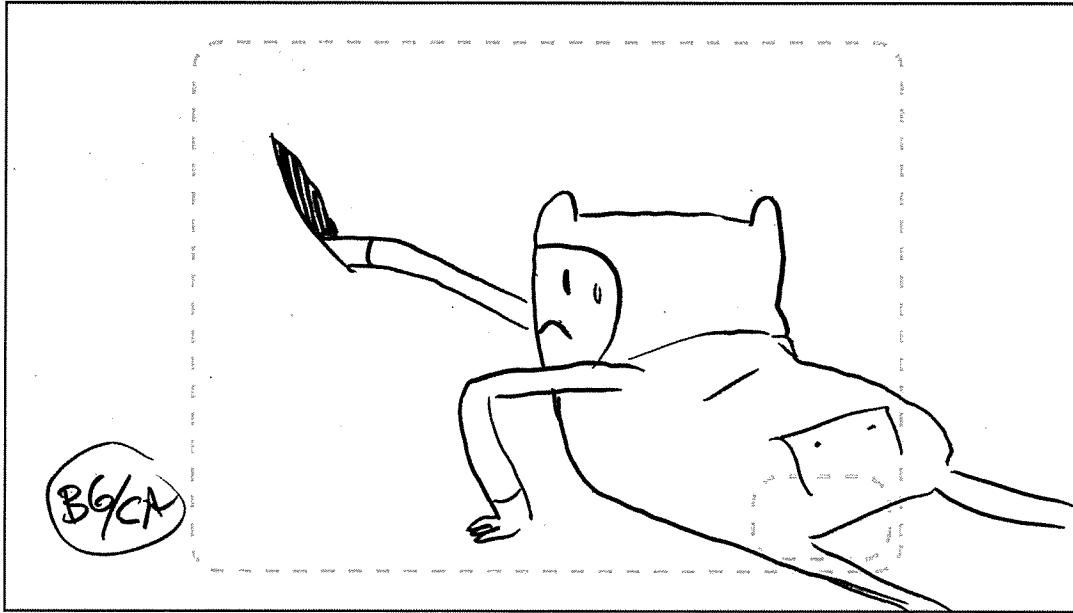
Timing:

ADVENTURE TIME



Page 114

Sc. 80 Pnl. D Bg. day night Sc. 81 Pnl. A Bg. day night



EPISODE # 100853

Production #: 55

Dialog:

DUDES: * HEAVY BREATHING *
in - out - in - out

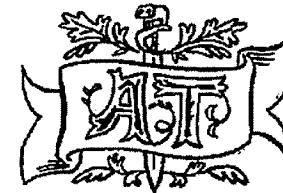
Action:

creature breathes heavily, chest expands
and contracts with each
← breath.

Timing:

Page 114

ADVENTURE TIME



Sc.

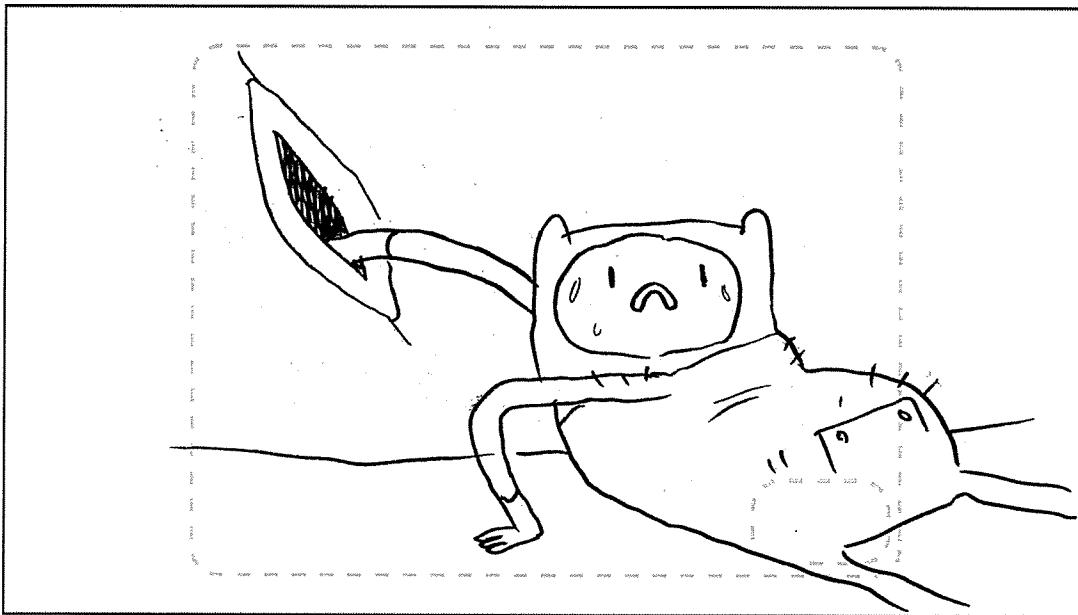
82

Pnl.

A

Bg.

day night



Sc.

83

Pnl.

A

Bg.

day night



Page

115

100853

EPISODE #

Production :

Dialog:

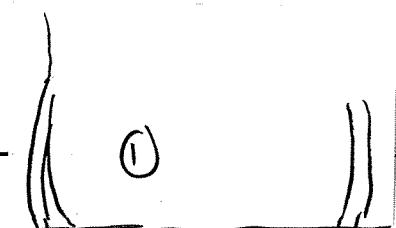
(F:

I think it worked!

(J:

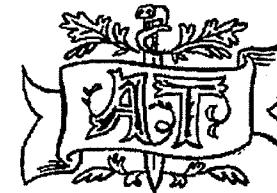
OK, now tell him not to talk about our mom.

Action:

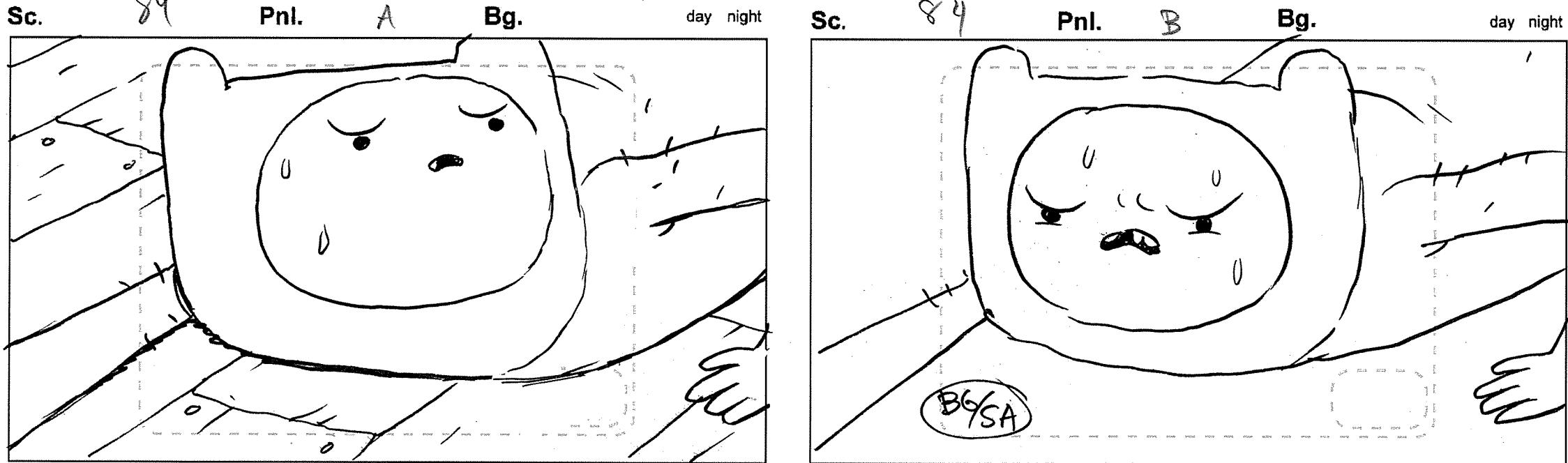


Timing:

ADVENTURE TIME



Page 116



EPISODE #

100853

57

Dialog:

(F:) Hey, wait a minute -

(F:) Hey guy - how do you even
know about our mom?

Action:

Timing:

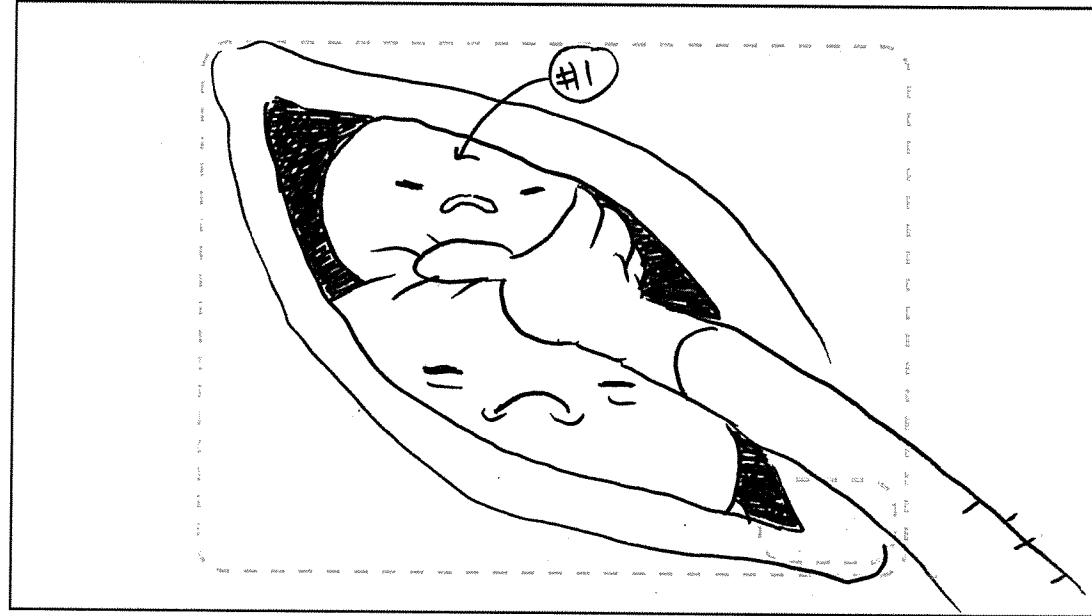
Production :

ADVENTURE TIME

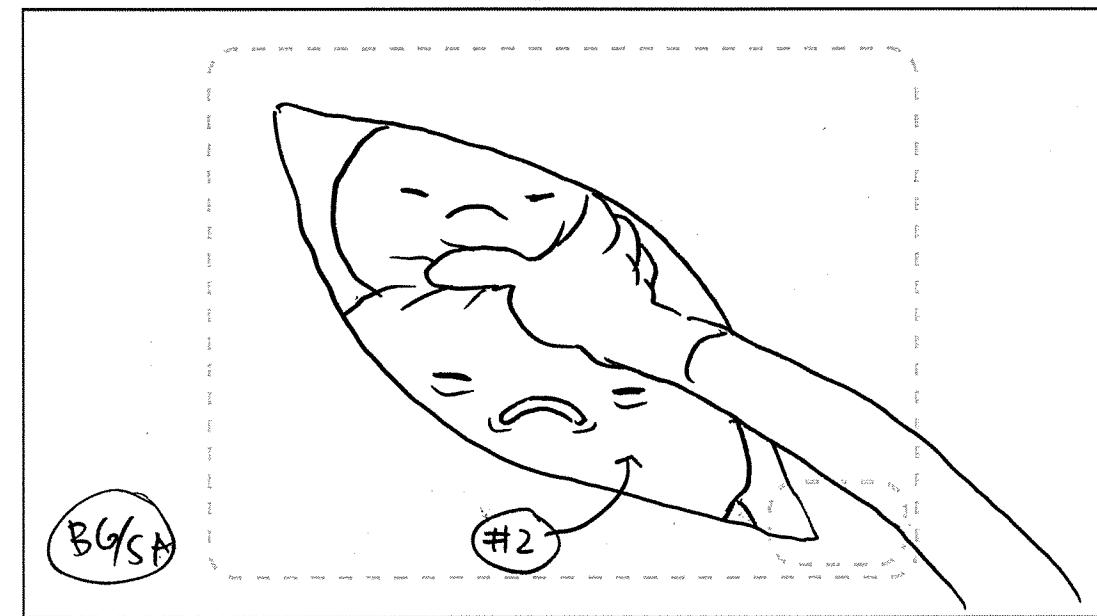


Page 117

Sc. 85 Pnl. A Bg. day night



Sc. 85 Pnl. B Bg. day night



EPISODE #

100853

Production :

Dialog:

DUDE #1: * Heavy breathing *...
We've been watching you...

DUDE #2: Learning your weaknesses -

Action:

Timing:

ADVENTURE TIME



Page 118

Sc.

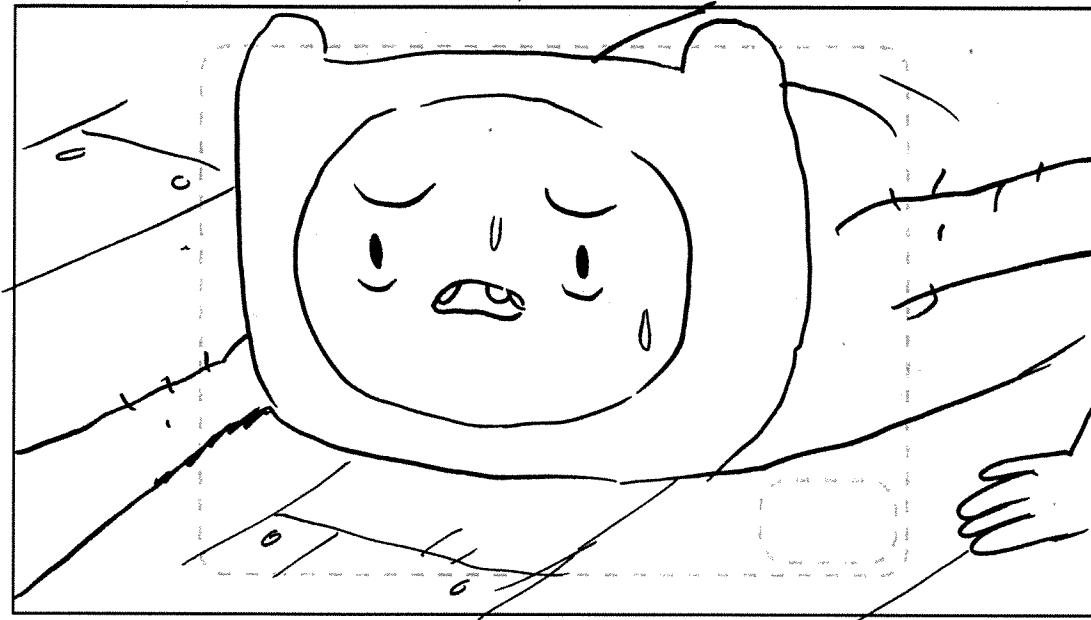
86

Pnl.

A

Bg.

day night



Sc.

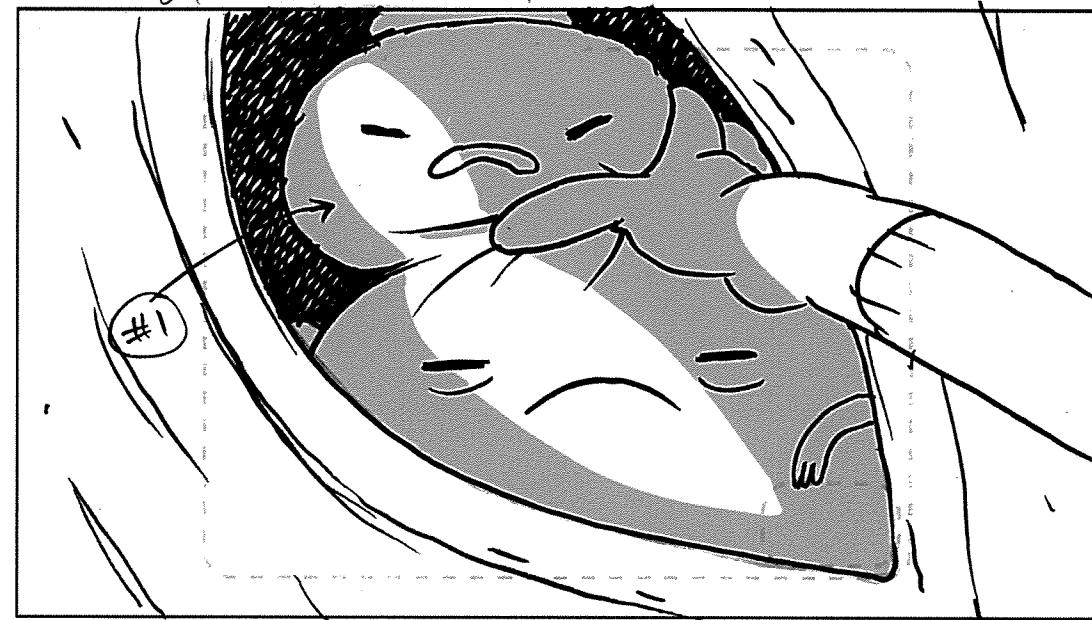
87

Pnl.

A

Bg.

day night



100853

EPISODE #

59

Dialog:

F.: What, why?

DUDE #1: - FOR tomorrow morning -

Action:

Timing:

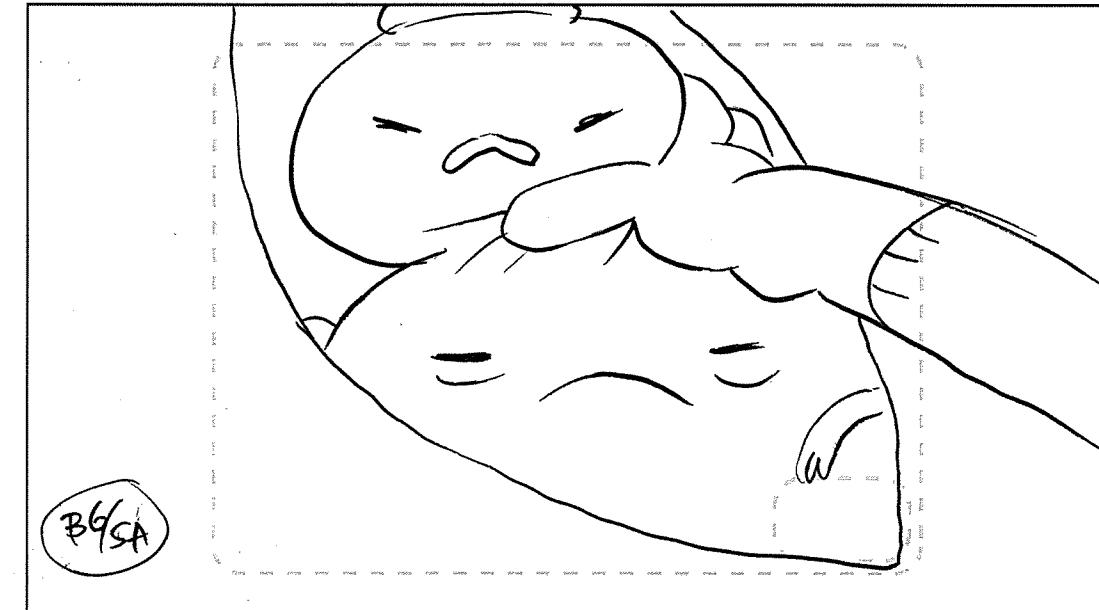
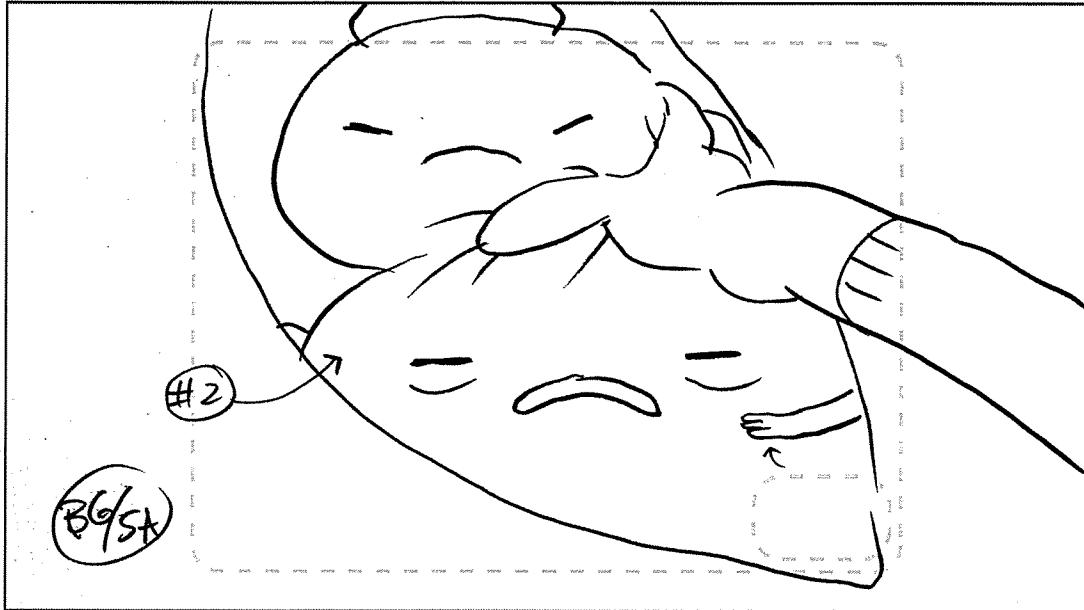
Production :

ADVENTURE TIME



Page 119

Sc. 87 Pnl. B Bg. day night Sc. 87 Pnl. C Bg. day night



100853

EPISODE #

60

Dialog:

DUDE #2: - When our army comes and kills you both -

DUDE #1: You think we're so cute - but that's just what we want you to think -

Action:

Timing:

Production :

ADVENTURE TIME



Page 120

Sc. 87

Pnl. D

Bg.

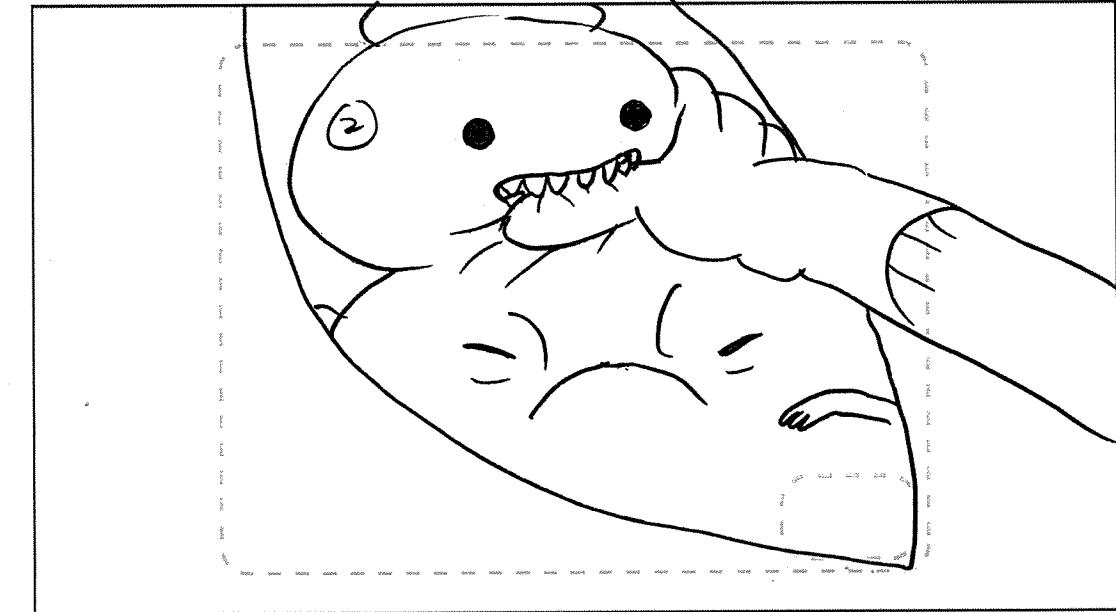
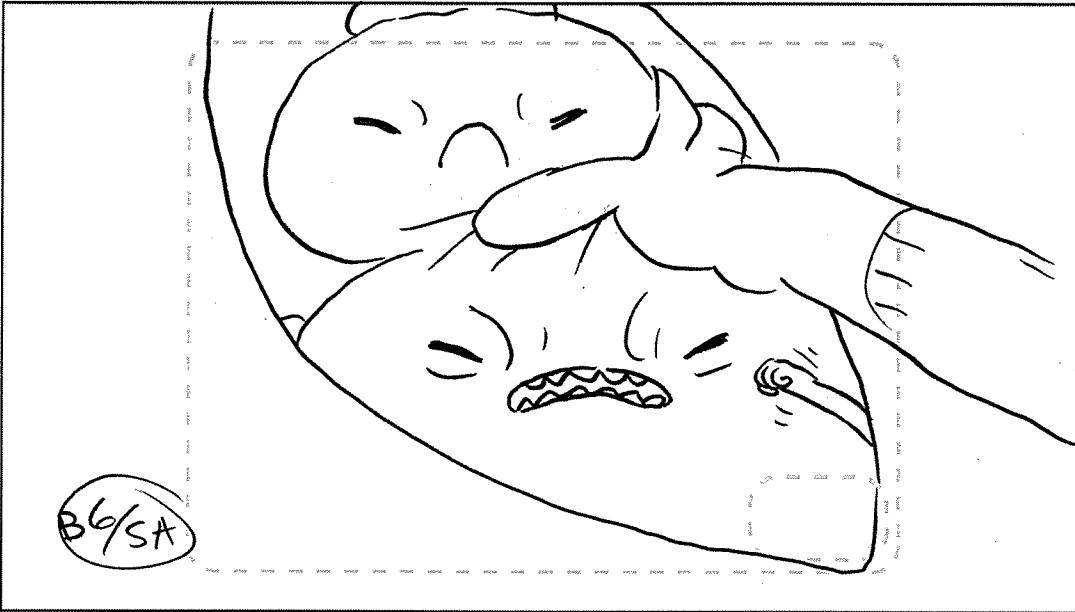
day night

Sc. 87

Pnl. E

Bg.

day night



Dialog:

DUDE #2:

WE'RE ACTUALLY VIOLENT
AND CRUEL!!

* CHOMP *

Action:

Timing:



EPISODE #:

Production :

100853

61

ADVENTURE TIME



Page 121

Sc.

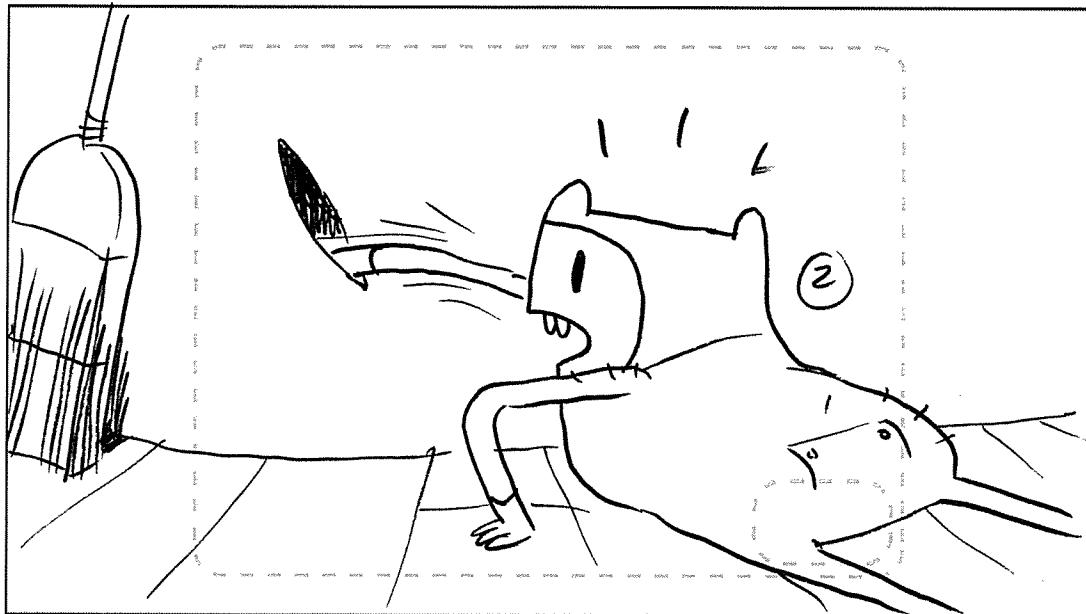
88

Pnl.

A

Bg.

day night



Sc.

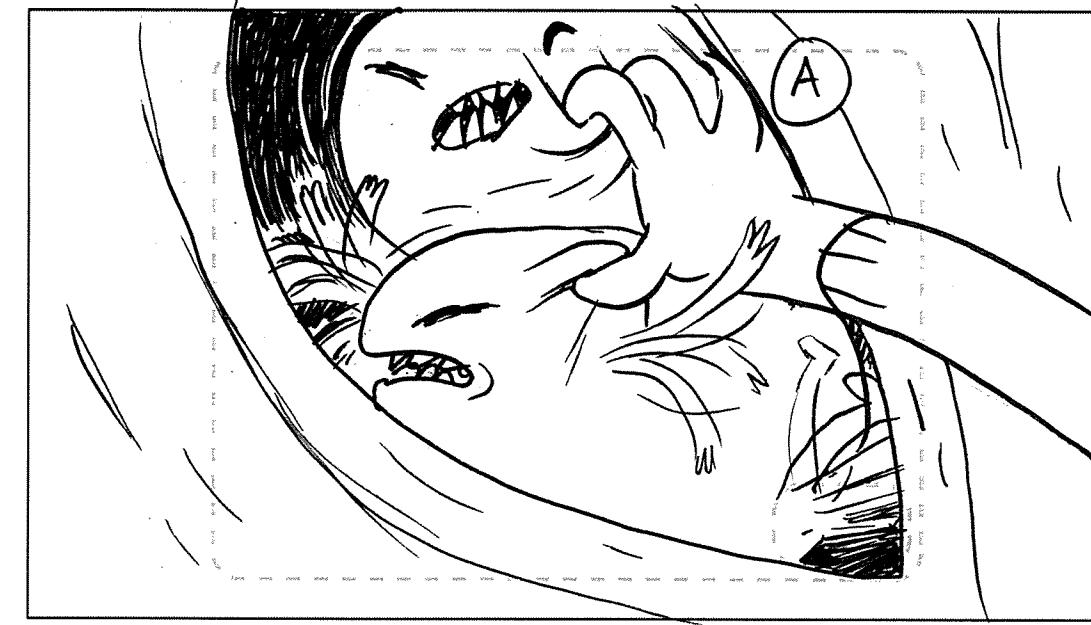
89

Pnl.

A

Bg.

day night



100853

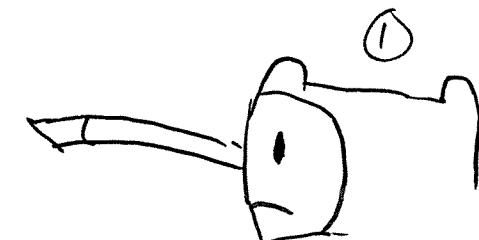
EPISODE #

62

Dialog:

F: AAAHH!

Action:



Timing:

F: O.S.: HE'S
GETTIN'
AWAY!!!

DUDES:
SNARL
GROWL
HISS
URLLA

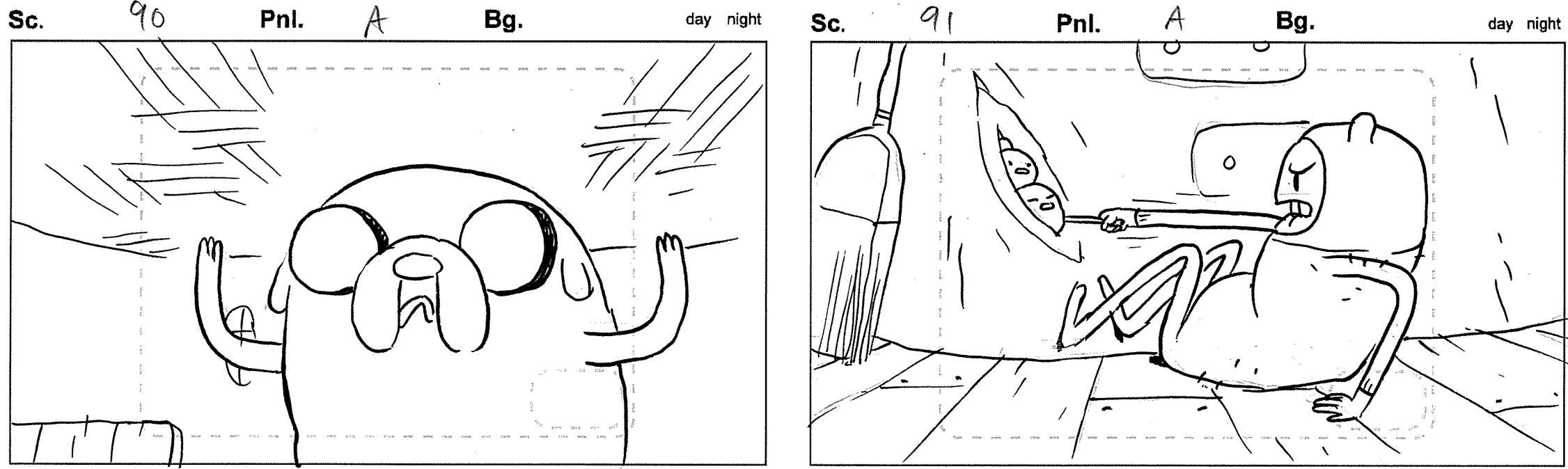
A, Brrr, A, B
hold...



ADVENTURE TIME



Page 122



EPISODE # 100853

Production # 63

Dialog:

(J:) HOLD HIM!!

(F:) RRRR...

Action:

Finn pulls on creature's arm

Timing:

Production :

ADVENTURE TIME



Page 123

Sc. 91

Pnl. B

Bg.

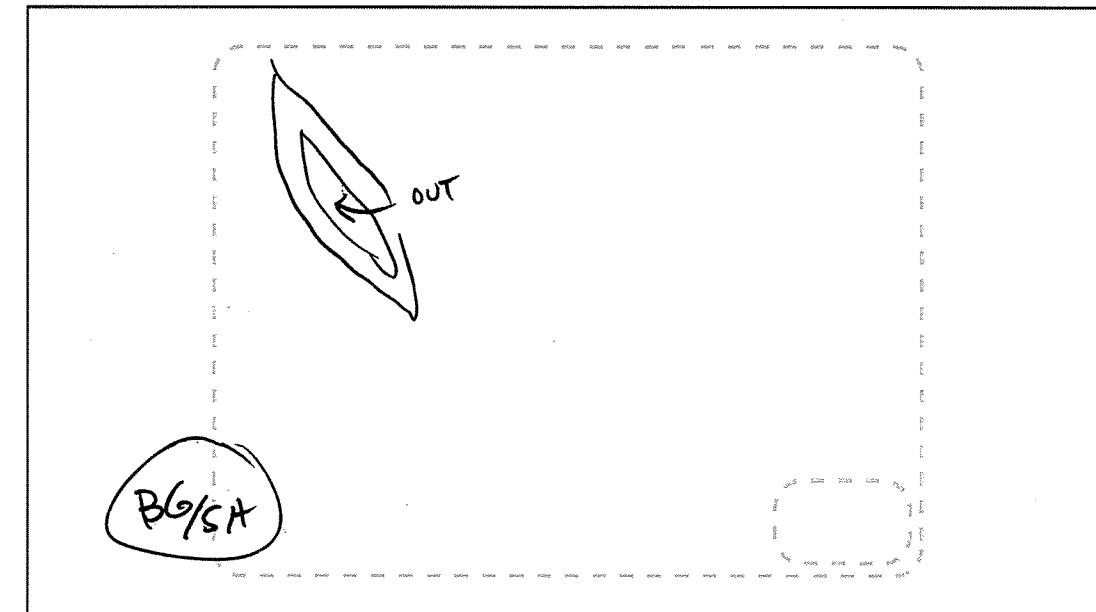
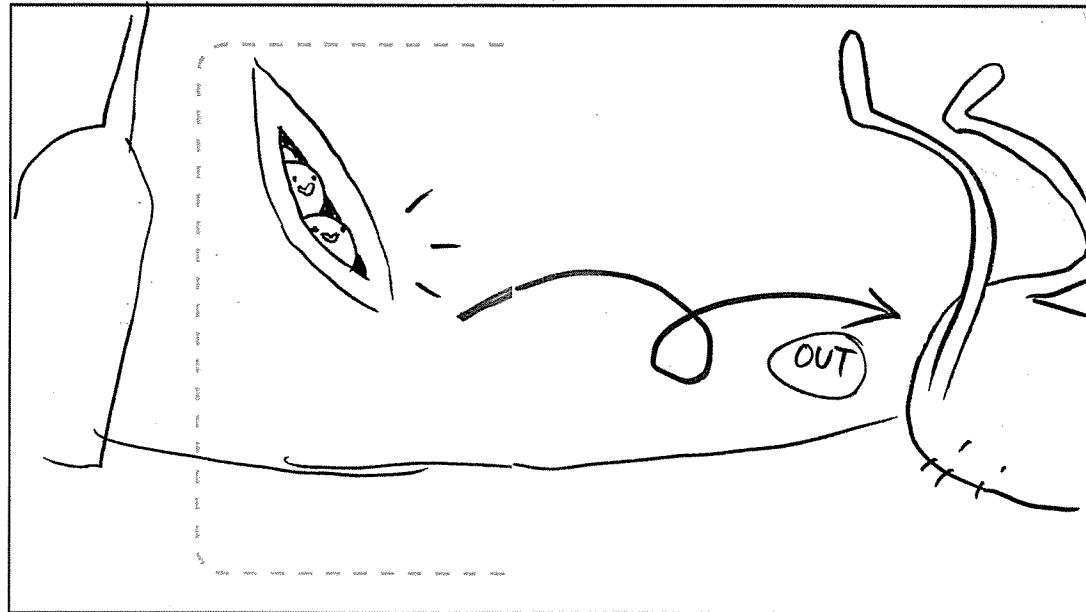
day night

Sc. 91

Pnl. C

Bg.

day night



EPISODE # 100853

Production : 64

Dialog:

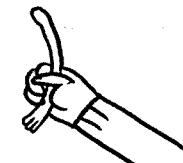
* POP *

(DUDES :) hee hee

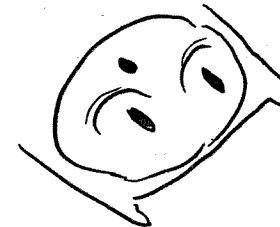
SFX: * scattering away sounds *

Action:

arm pops off,



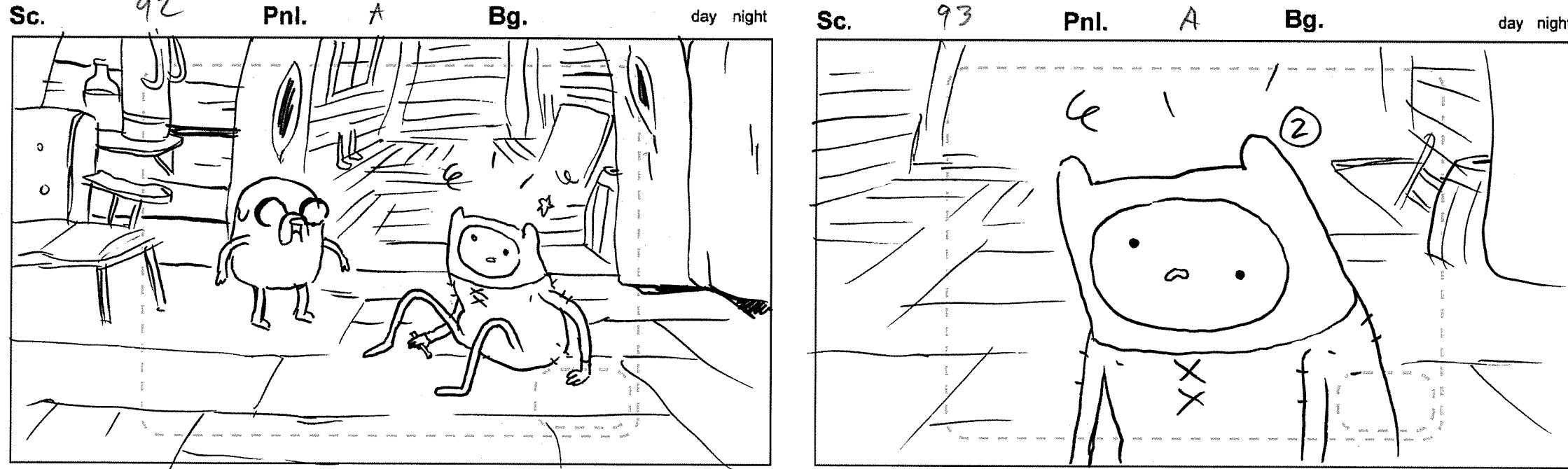
Timing:



ADVENTURE TIME



Page 124



Dialog:



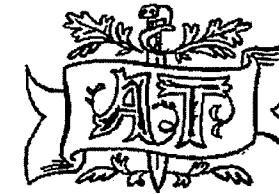
Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 125

Sc. 93

Pnl. B

Bg.

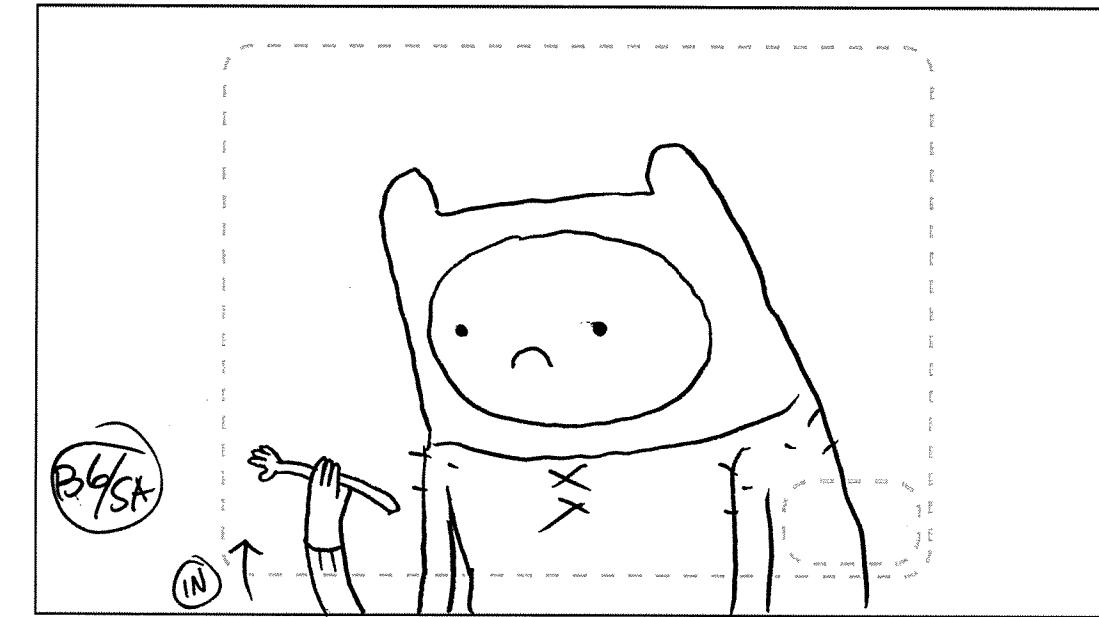
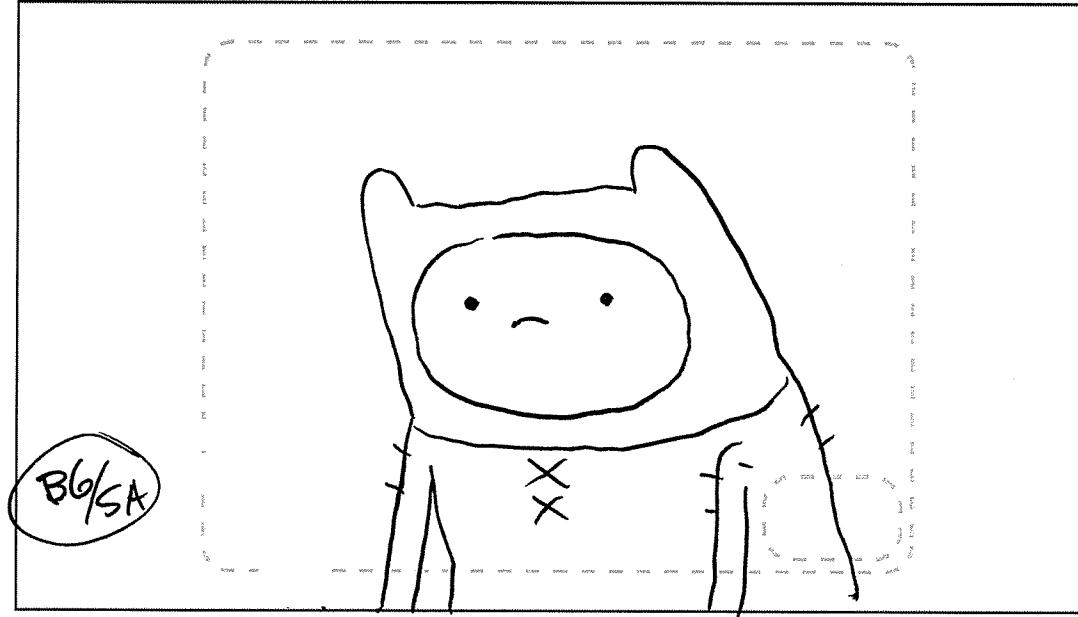
day night

Sc. 93

Pnl. C

Bg.

day night



Dialog:

Action:

Finn holds up creature's arm

Timing:

Production :

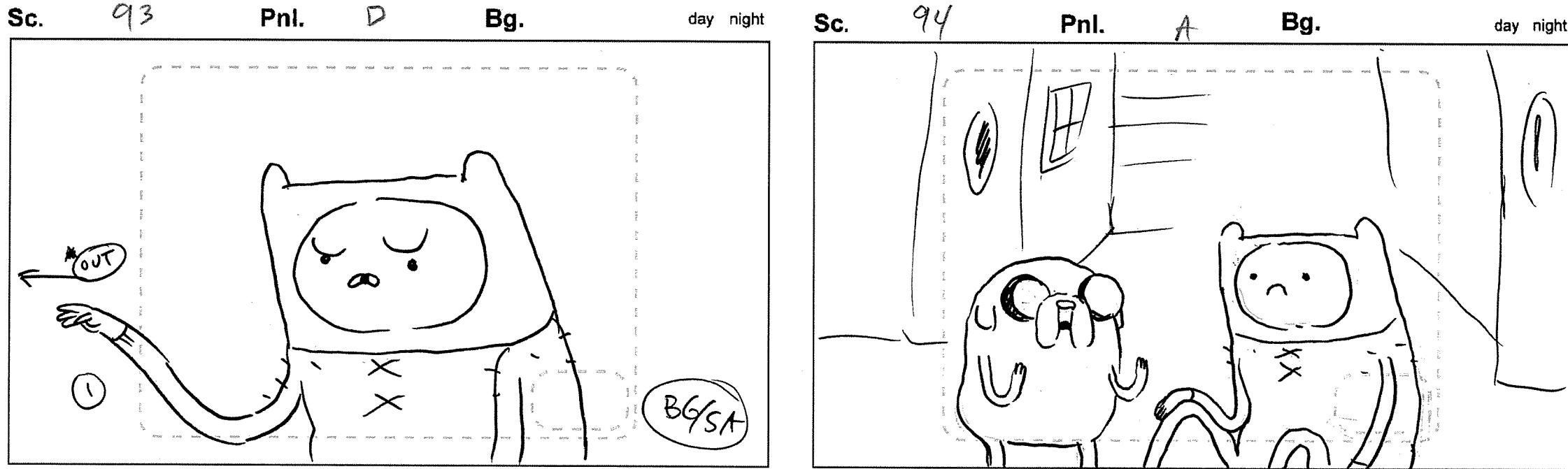
EPISODE # 100853

66

ADVENTURE TIME



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EPISODE # 100853

Production :

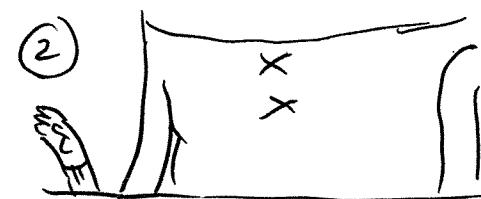
Dialog:

(F) OH - GROSS!

Action:

Finn throws
arm off screen

Timing:



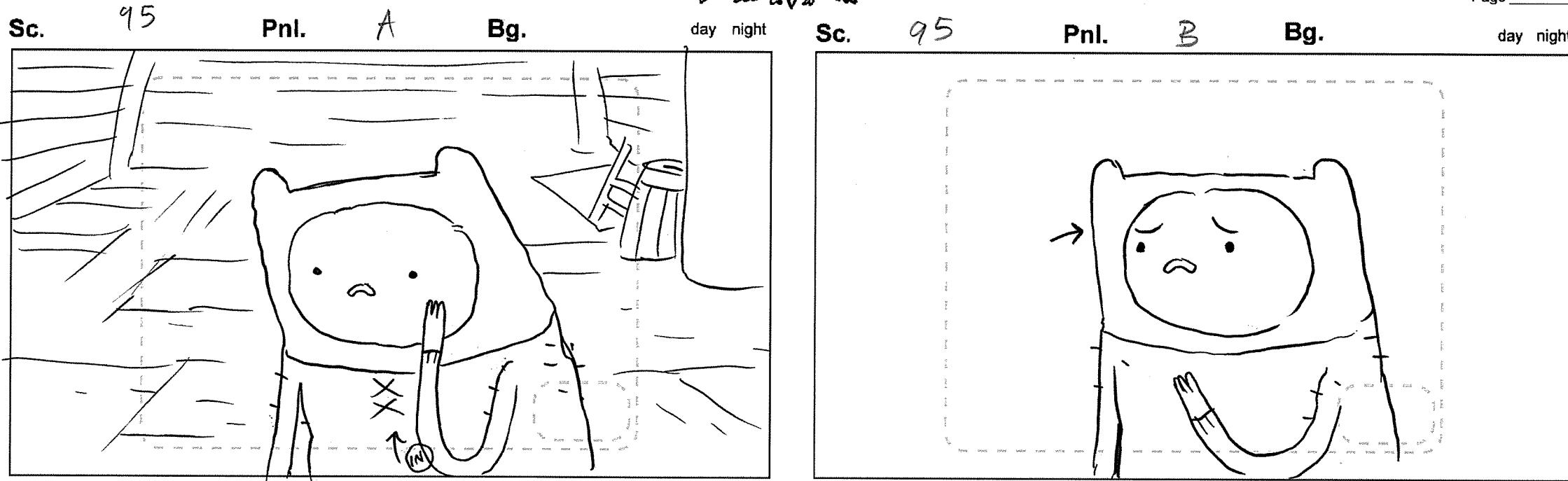
(J) Well? Do you believe me
now Finn?

ALT: DO YOU GET WHAT
I'M SAYING NOW?!

ADVENTURE TIME



Page 127



EPISODE # 100853

68

Dialog:

(F:) I, →

(F:) I don't know what to
believe anymore...

Action:

Timing:

Production :

ADVENTURE TIME



Page 128

Sc. 96

Pnl. A

Bg.

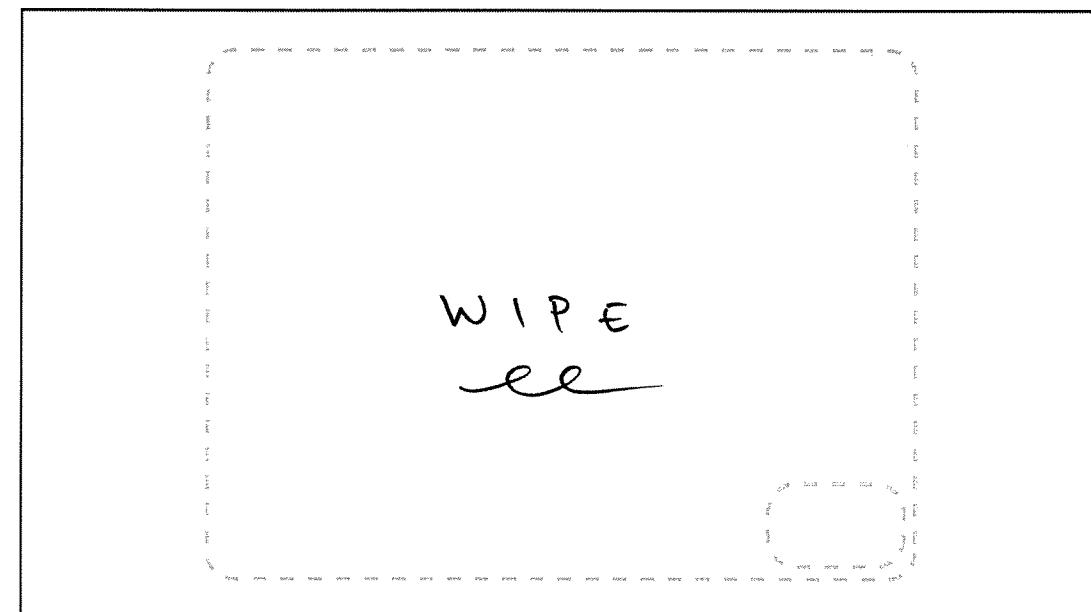
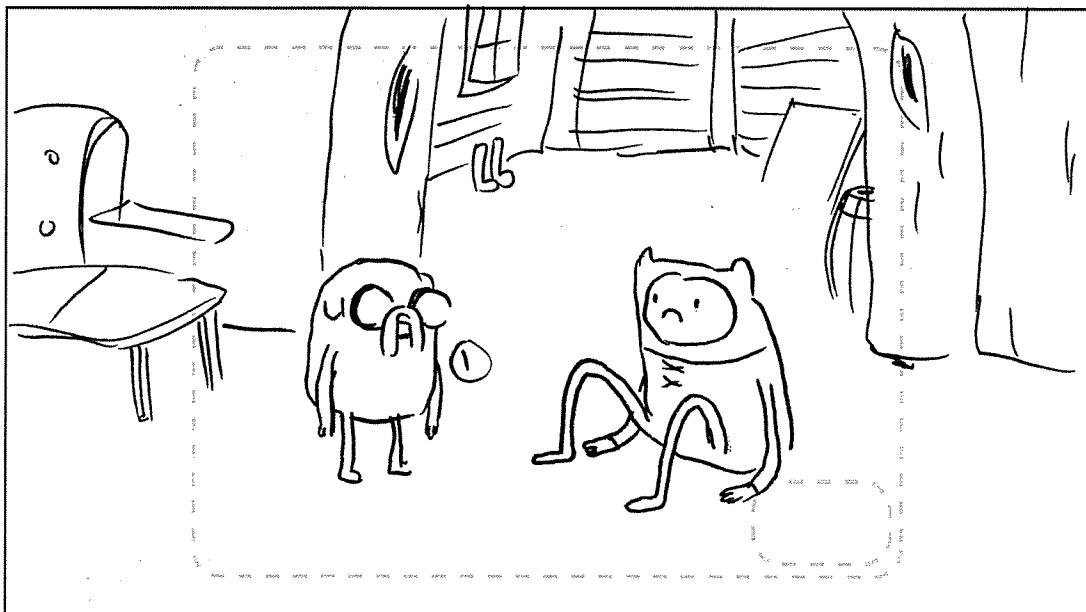
day night

Sc.

Pnl.

Bg.

day night



100853

EPISODE #

69

Dialog: (J) ① Well that's close enough -

② Let's start settin' up
some barricades.

Action:



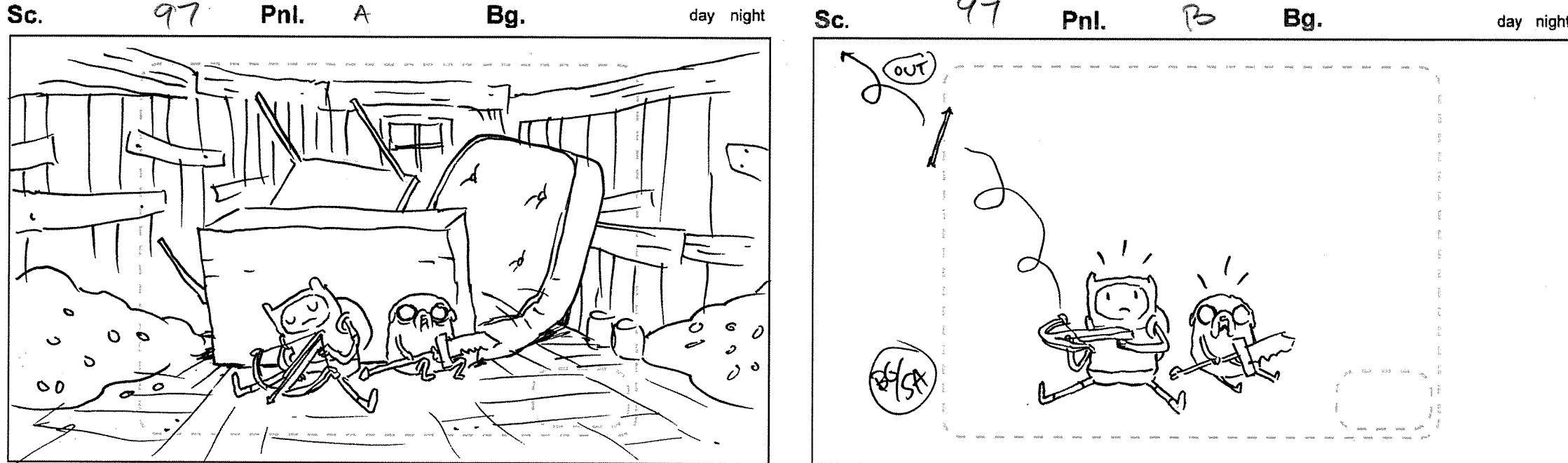
Timing:

Production :

ADVENTURE TIME



Page 129



100853

EPISODE #

70

Dialog:

① SFX: (HORN)* BUM - BUM !/*

② ARROW SFX : * DOING *

Action:

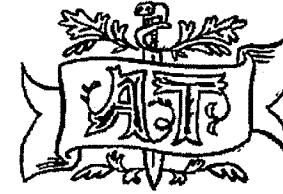
When Finn wakes up he accidentally shoots crossbow. Arrow tumbles offscreen end over end.

Timing:

JAKE's foot
taps quickly.

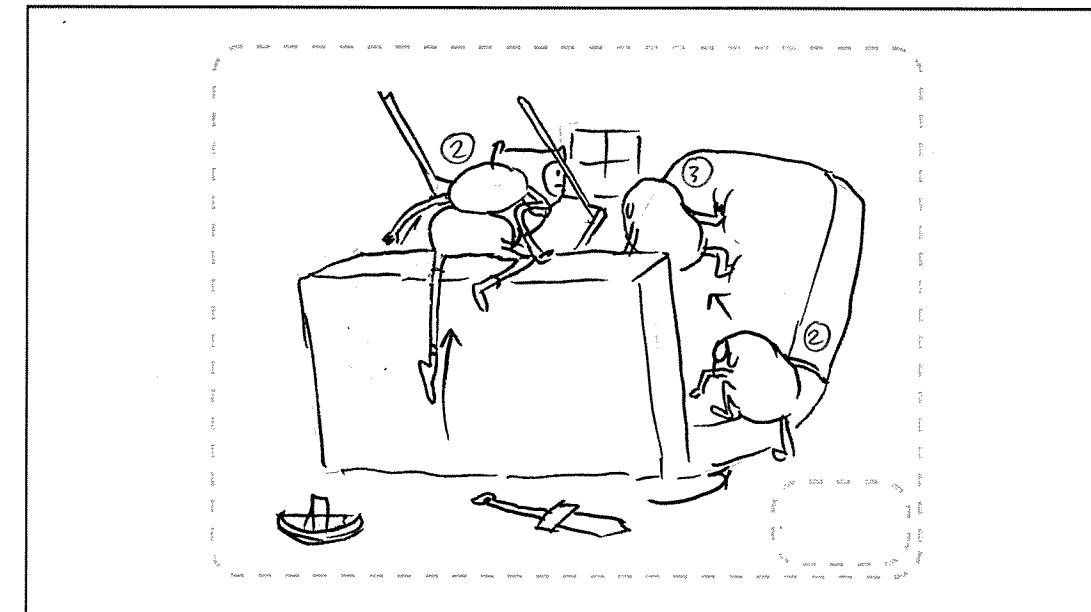
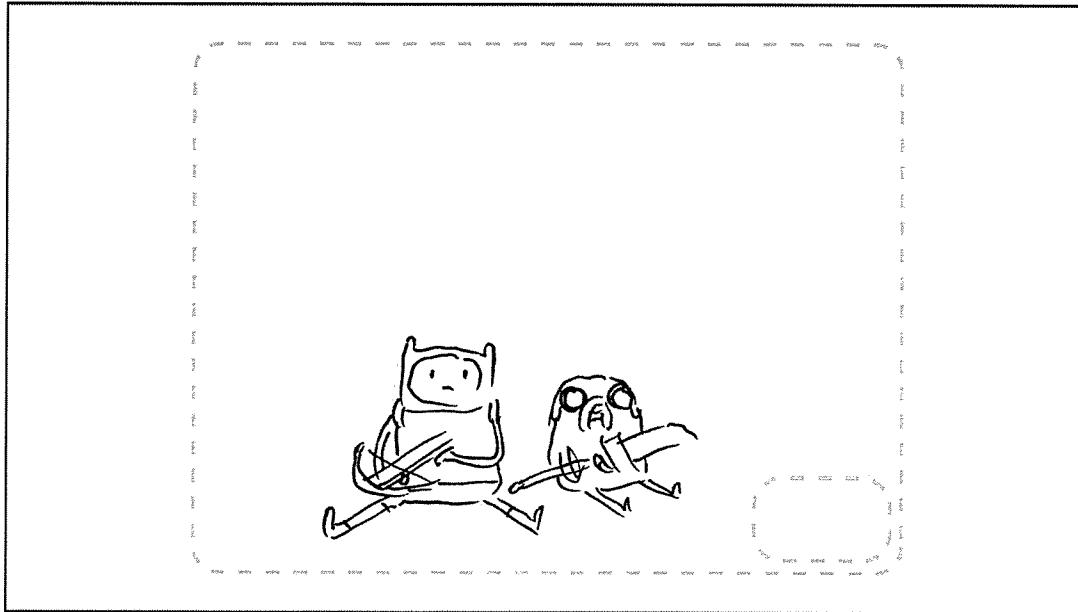
Production :

ADVENTURE TIME



Page 130

Sc. 97 Pnl. C Bg. day night Sc. 97 Pnl. D Bg. day night



100858

EPISODE #

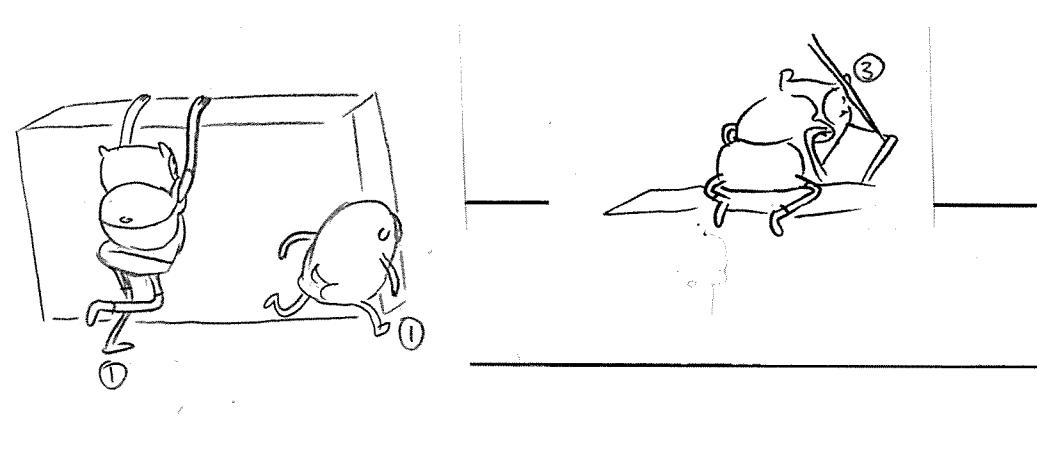
Dialog:

HORN: * BUM - BUM !!

Act



Tim



Production :

71

ADVENTURE TIME



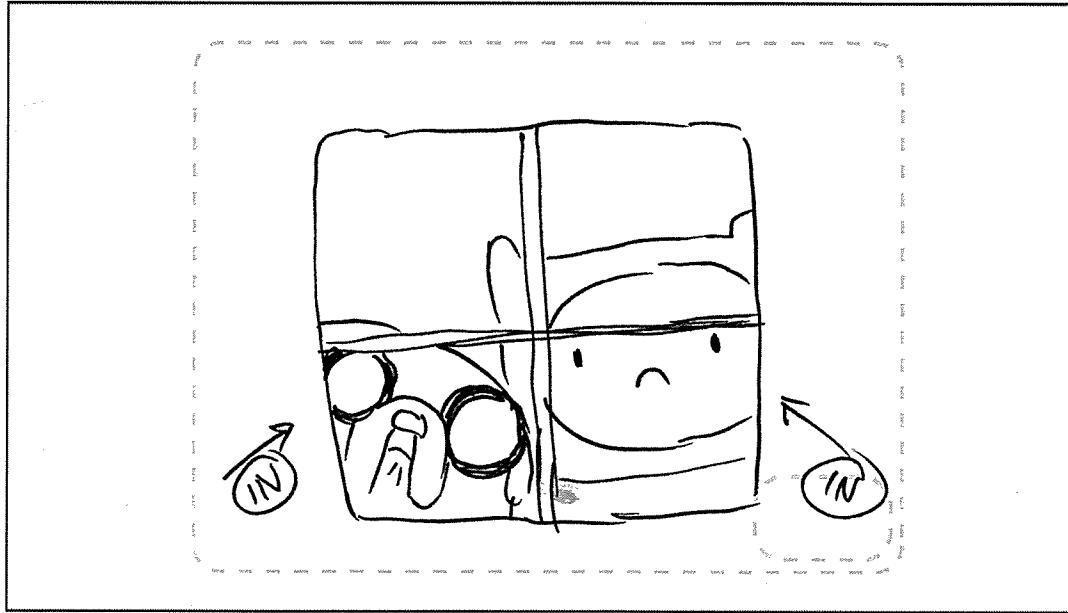
Page 131

Sc. 98

Pnl. A

Bg.

day night

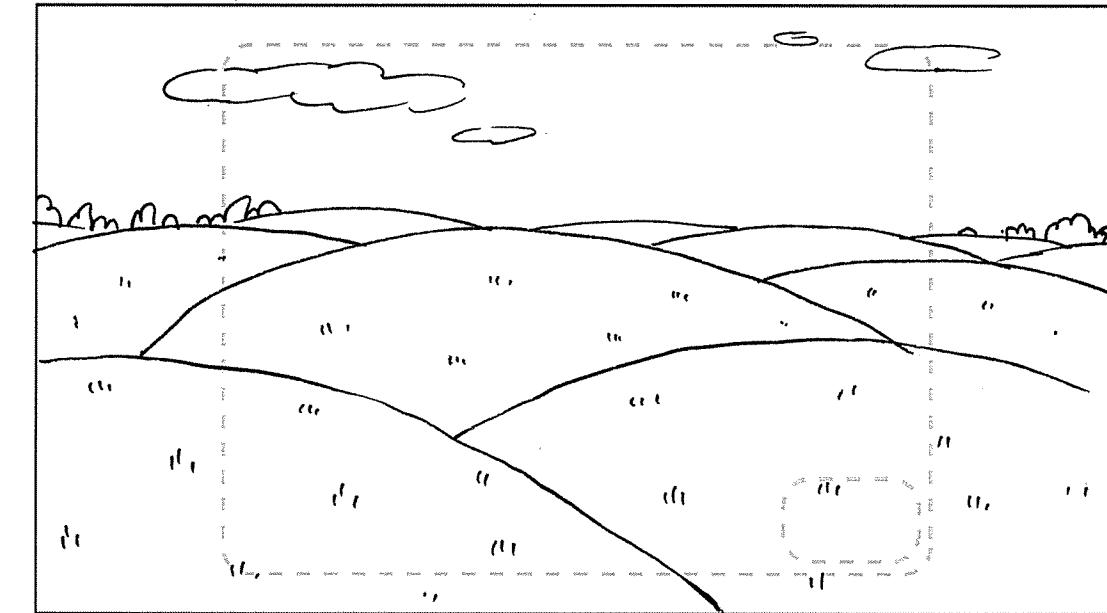


Sc. 99

Pnl. A

Bg.

day night



100853

EPISODE #

72

Dialog:

(HORN: SFX: * BUM BUM !! *
* BUM BUM !! *

Action:

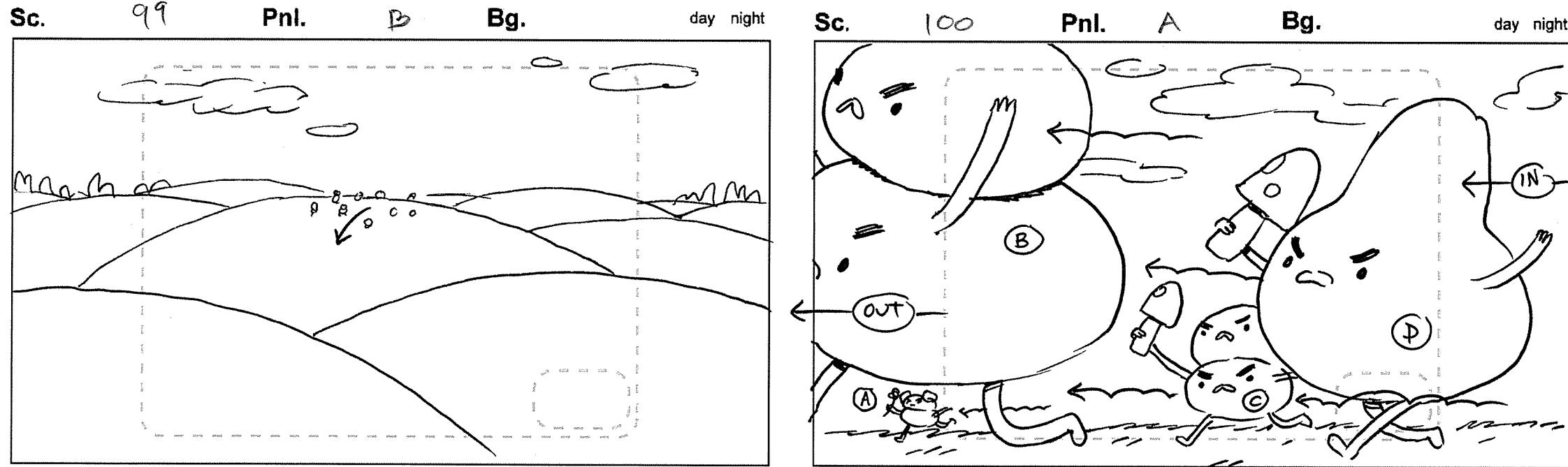
Timing:

Production :

ADVENTURE TIME



Page 132



EPISODE # 100853

73

Dialog:

Action: creatures come over hill.

creatures cycle through
A B C D E F G A B C D etc.

Timing:

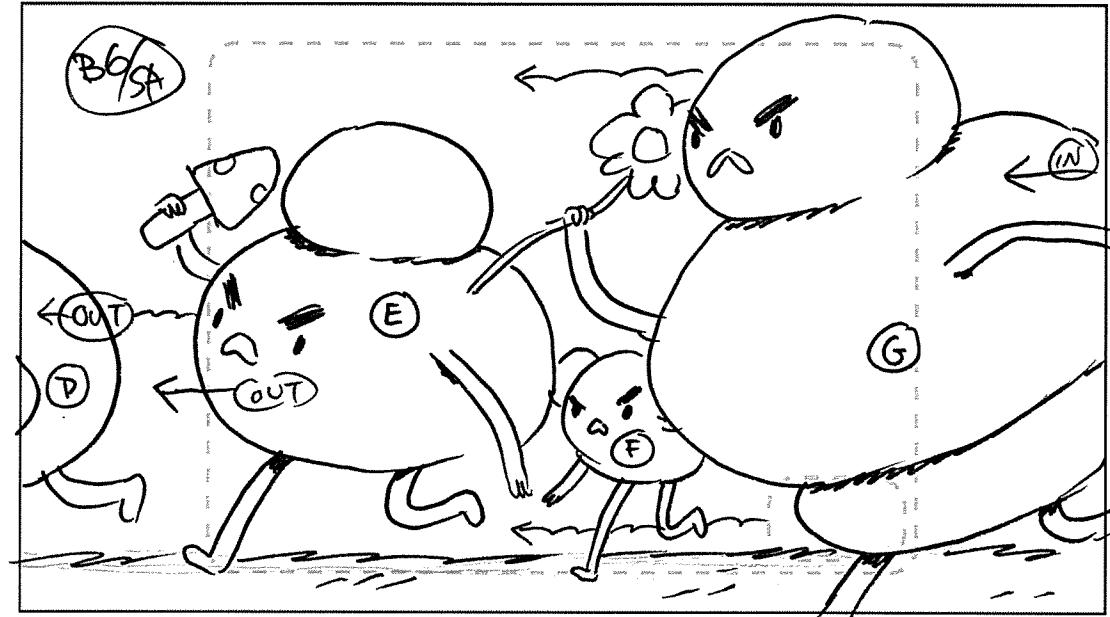
Production :

ADVENTURE TIME

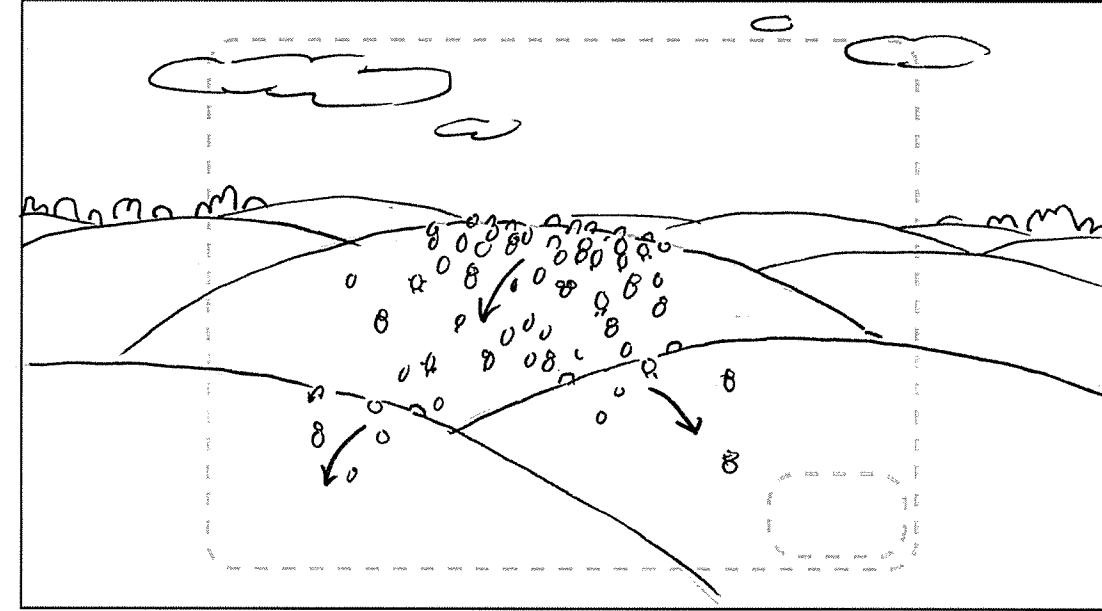


Page 133

Sc. 160 Pnl. B Bg. day night



Sc. 101 Pnl. A Bg. day night



100853

EPISODE #

74

Dialog:

Action:

Timing:

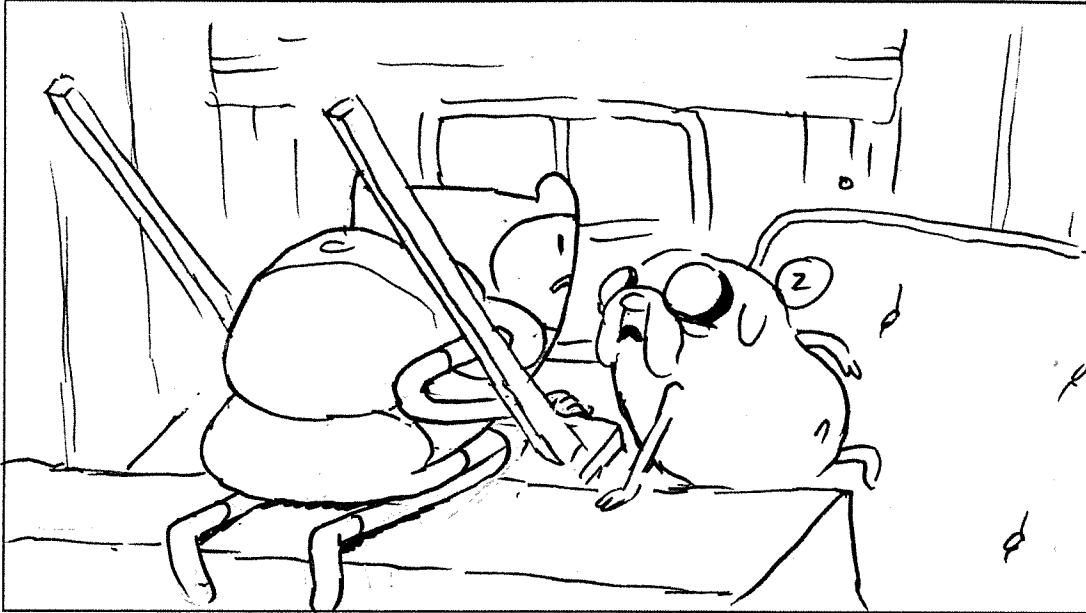
Production :

ADVENTURE TIME

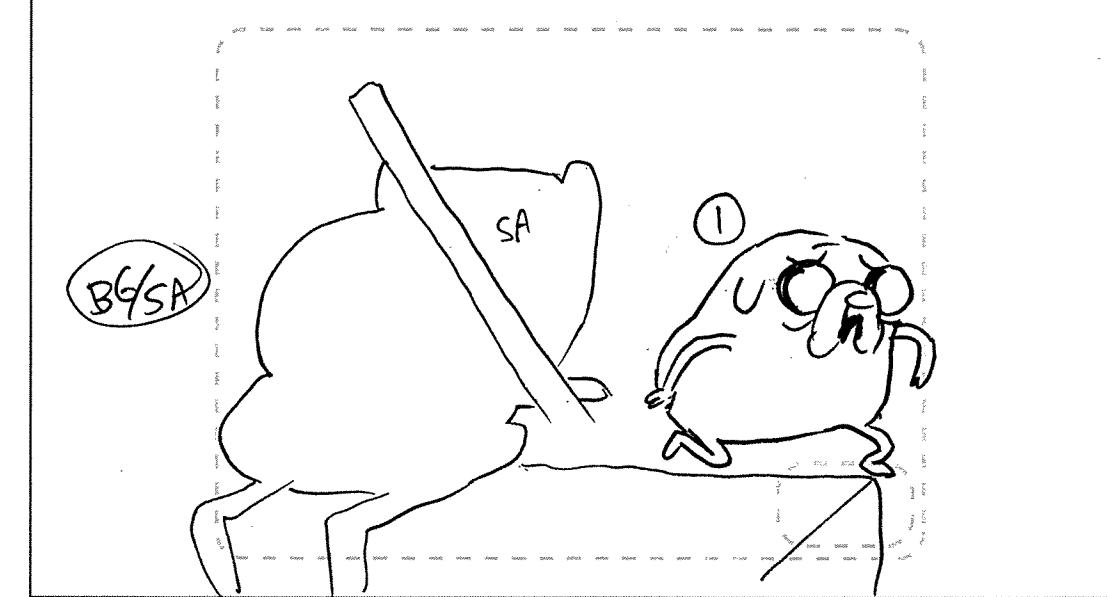


Page 134

Sc. 102 Pnl. A Bg. day night



Sc. 102 Pnl. B Bg. day night



100853

EPISODE #

75

Dialog:

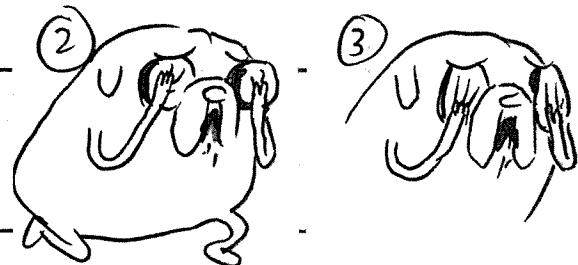
(J:) There's gotta be a thousand
of 'em!

(J:) (1) WE GOTTA HIDE!
(2) HIDE ME FINN!

Action:



Timing:



ADVENTURE TIME



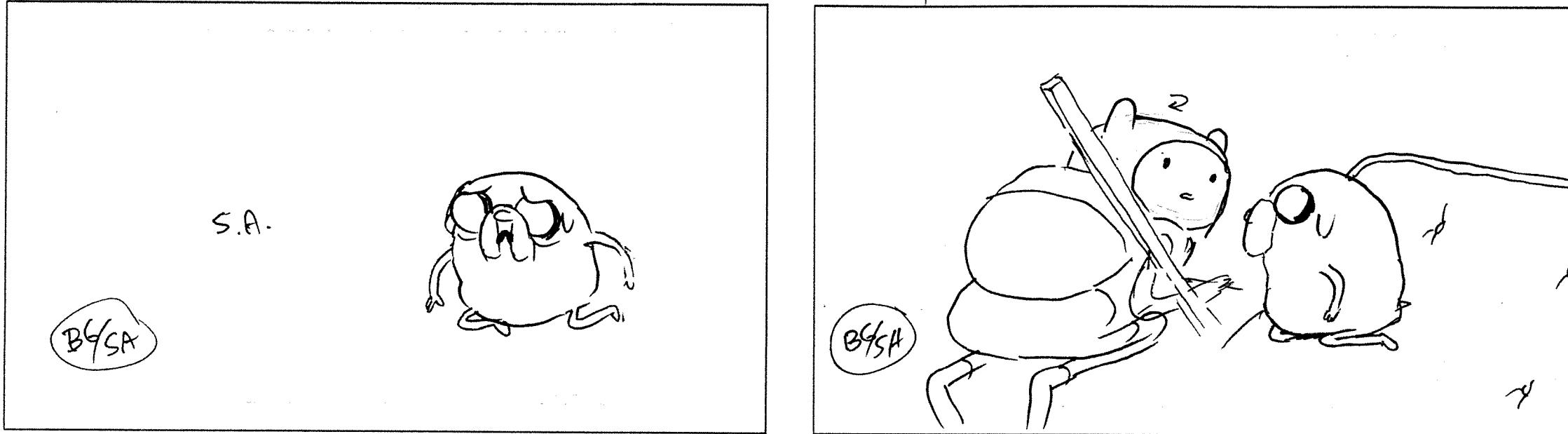
Page 135

Sc. 102 Pnl. C Bg.

day night

Sc. 102 Pnl. D Bg.

day night



100853

EPISODE #

76

16

Dialog:

(J:) NO, NO TIME - EVERY
MAN HIDE FOR HIMSELF!

(F:) wait - Jake, look -

Action:

Timing:

Production :

ADVENTURE TIME



Page 136

Sc. 102

Pnl.

E

Bg.

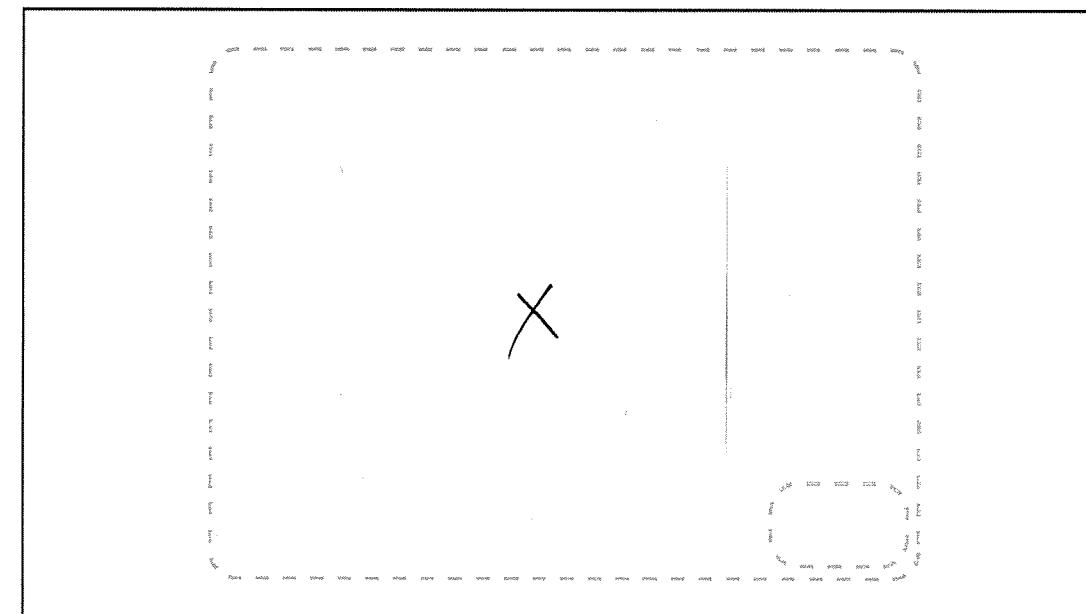
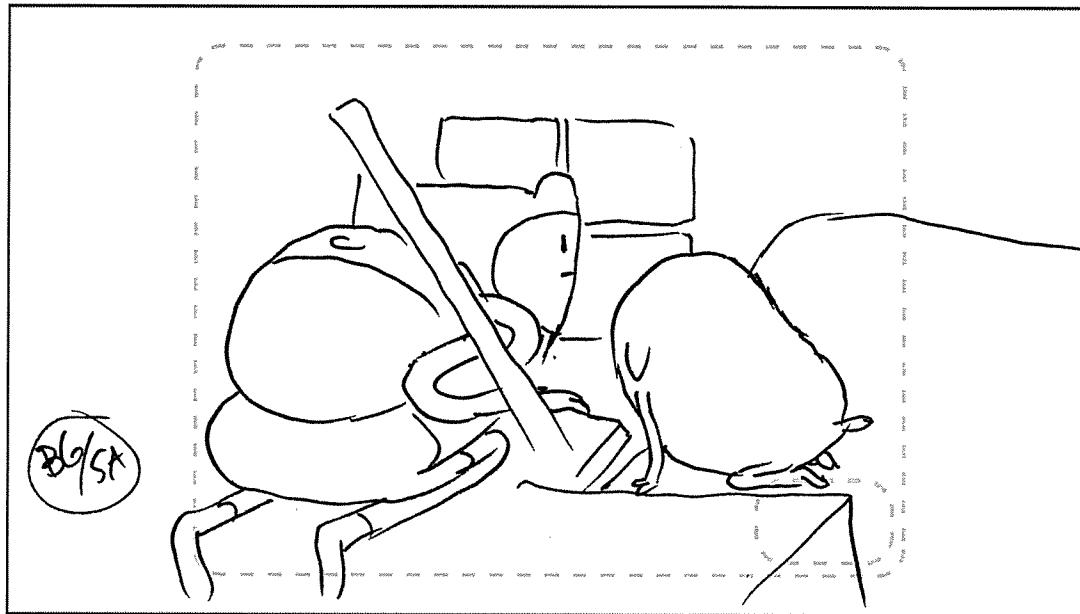
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production :

EPISODE #

100853

77

ADVENTURE TIME



Page 137

Sc. 103

Pnl. A

Bg.

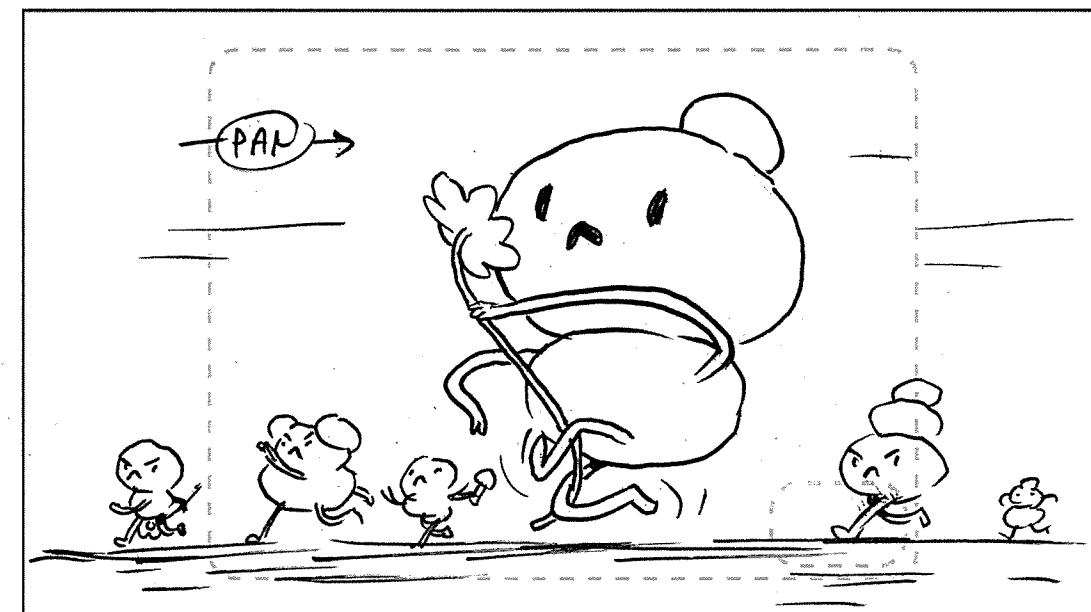
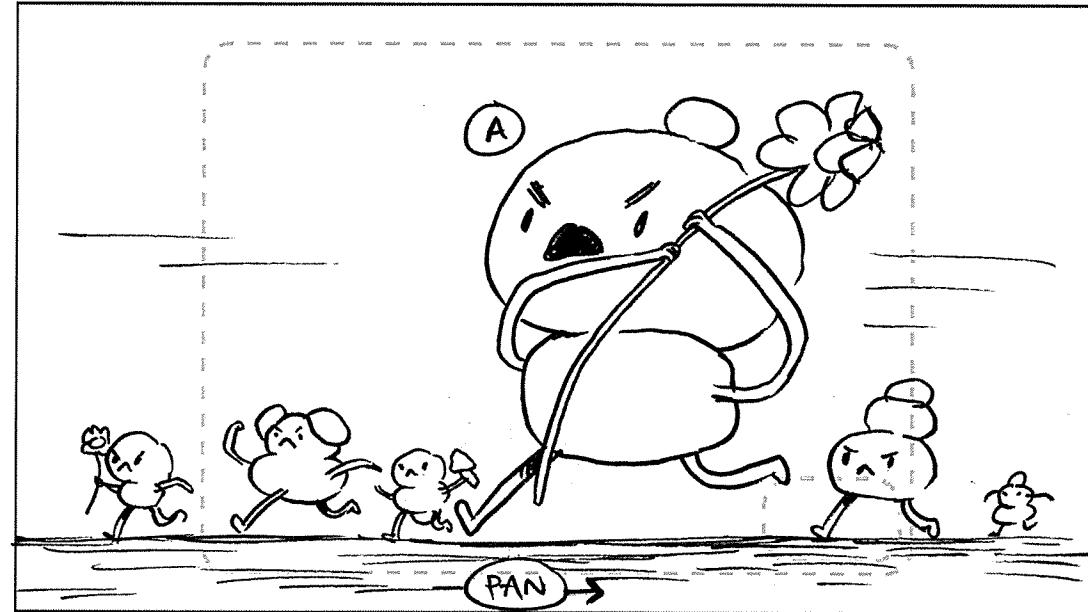
day night

Sc. 103

Pnl. B

Bg.

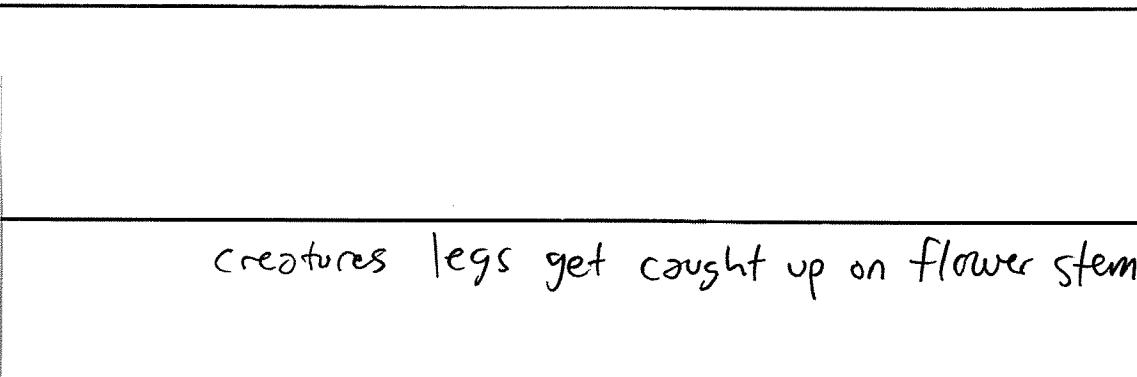
day night



Dialog:

Action: Waves flower back & forth
A B A B A

Timing:



creatures legs get caught up on flower stem.

Production :

100853

EPISODE #

77,5

ADVENTURE TIME



Page 138

Sc. 103

Pnl. C

Bg.

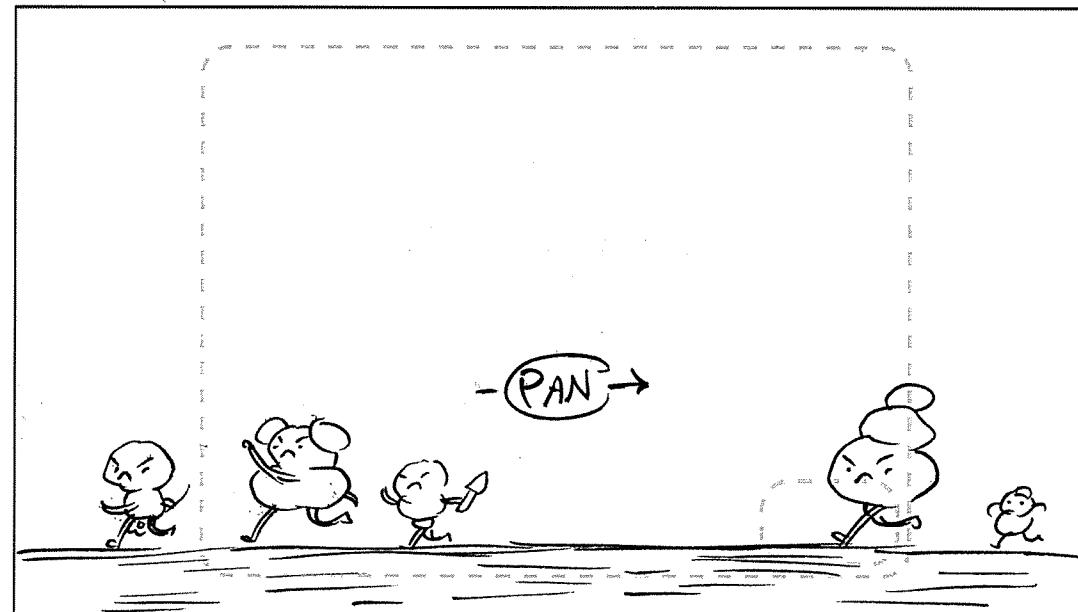
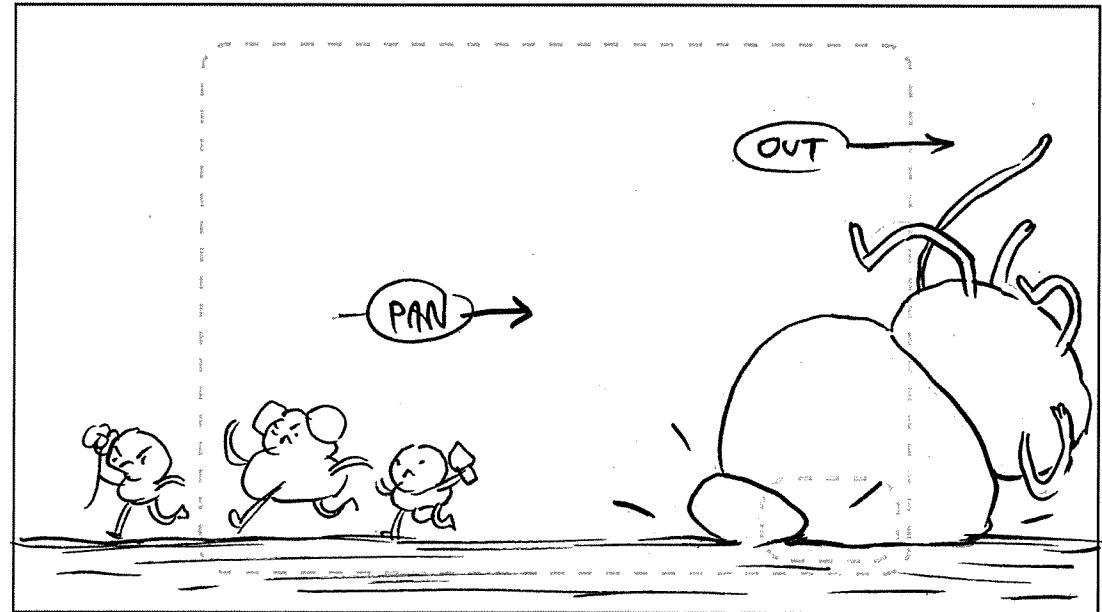
day night

Sc. 103

Pnl. D

Bg.

day night



Dialog:

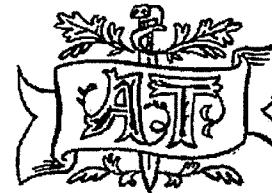
Action: Falls face first on ground then shoots offscreen with bg.

Timing:

EPISODE # 100853

Production #: 78

ADVENTURE TIME



139

Page _____

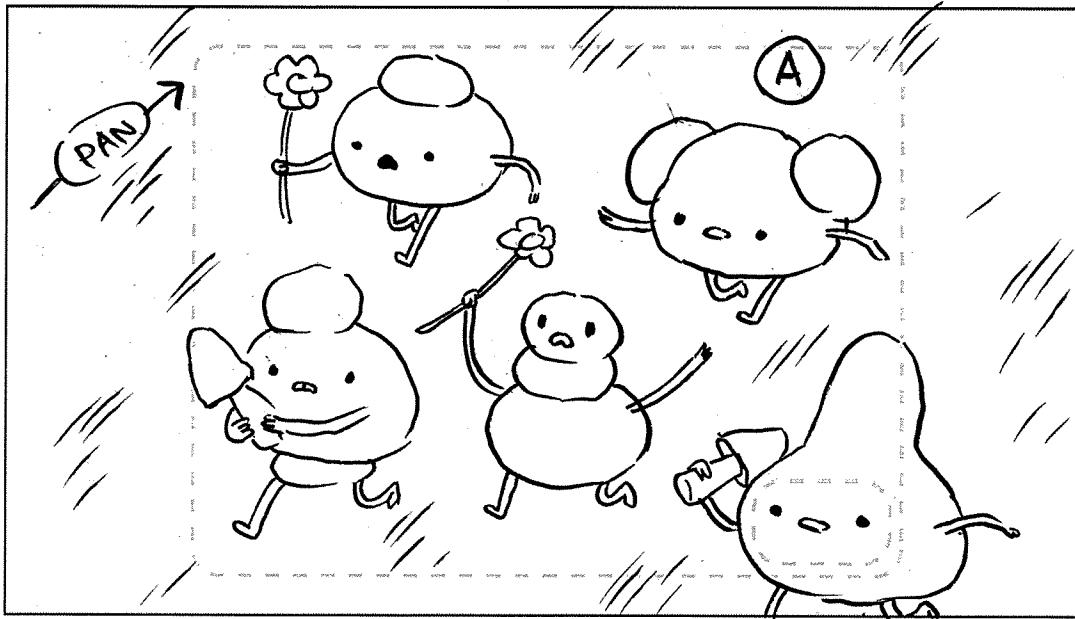
Sc. 104

Pnl.

A

Bg.

day night



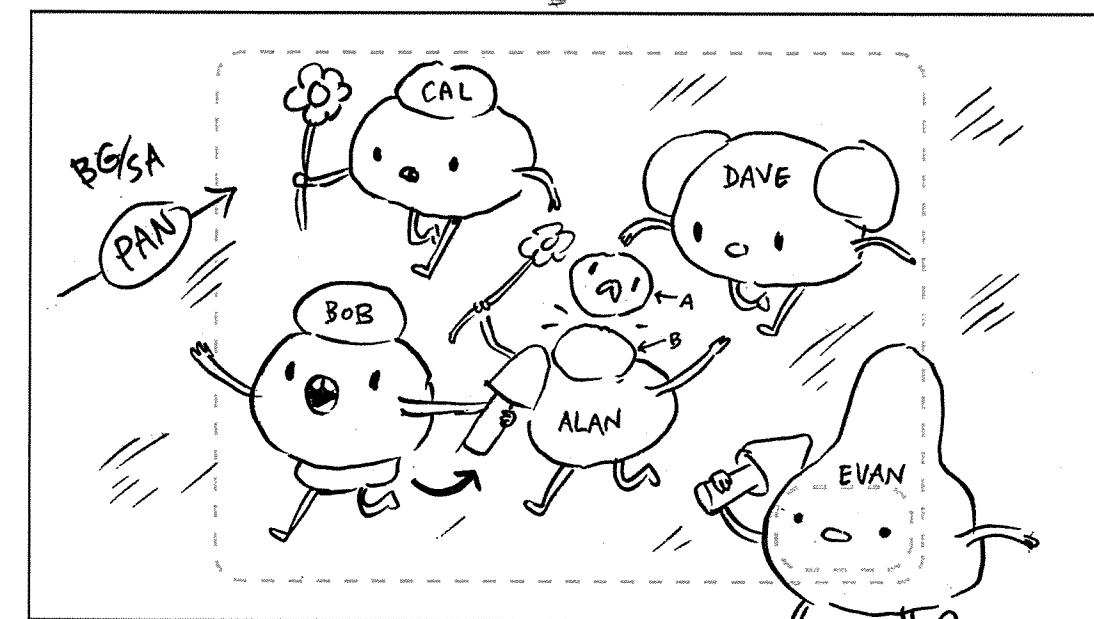
Sc. 104

Pnl.

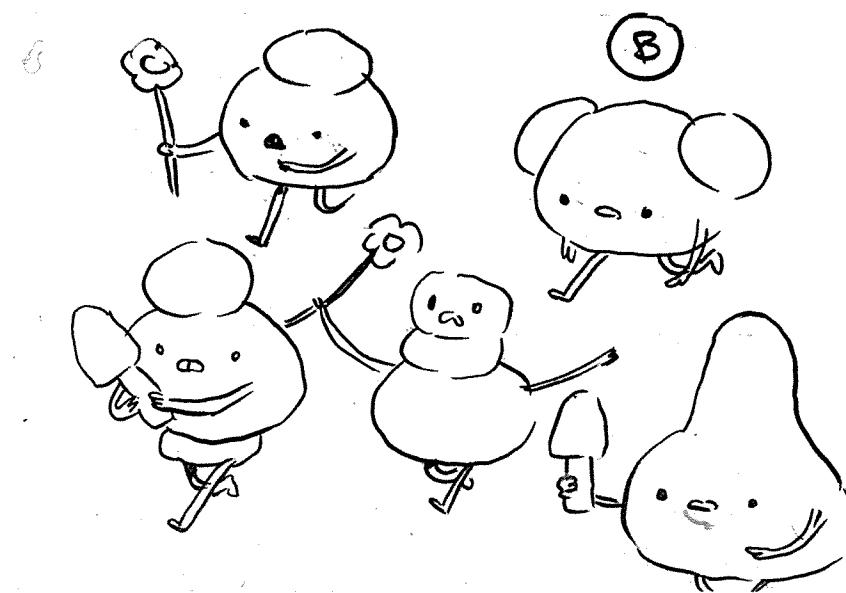
B

Bg.

day night



Dialog:



Action:

Bob swings his mushroom out and accidentally knocks Alan's head off.

Timing:

Production :

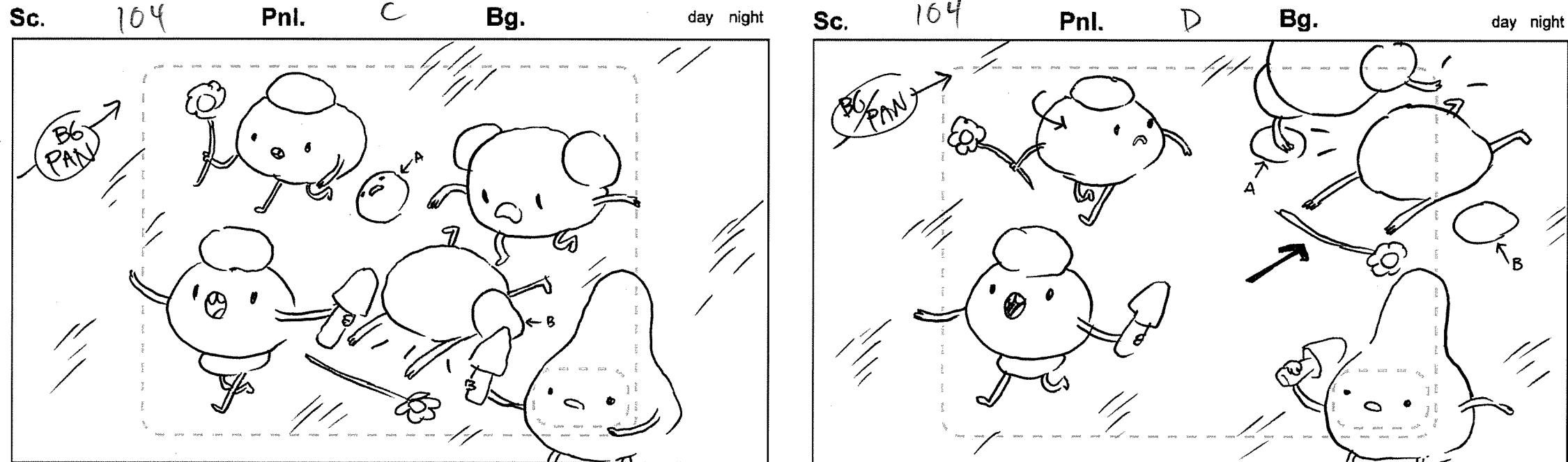
100853

79

ADVENTURE TIME



Page 146



EPISODE # 100853

Production # 80

Dialog:

Action:
Alan falls down and shoots backward
with ground speed.

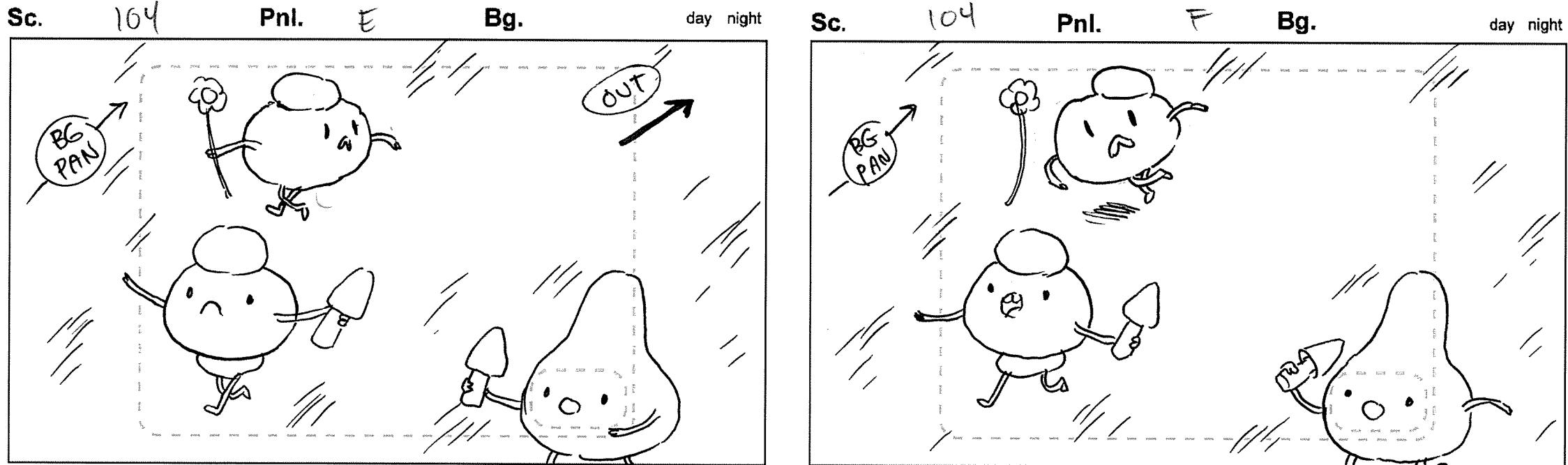
- Dave trips over Alan and also shoots off screen.
- CAL turns to watch Dave tripping

Timing:

ADVENTURE TIME



Page 141



EPISODE # 100853

Production :

81

Dialog:

Action: Cal ~~****~~ trips over his own feet

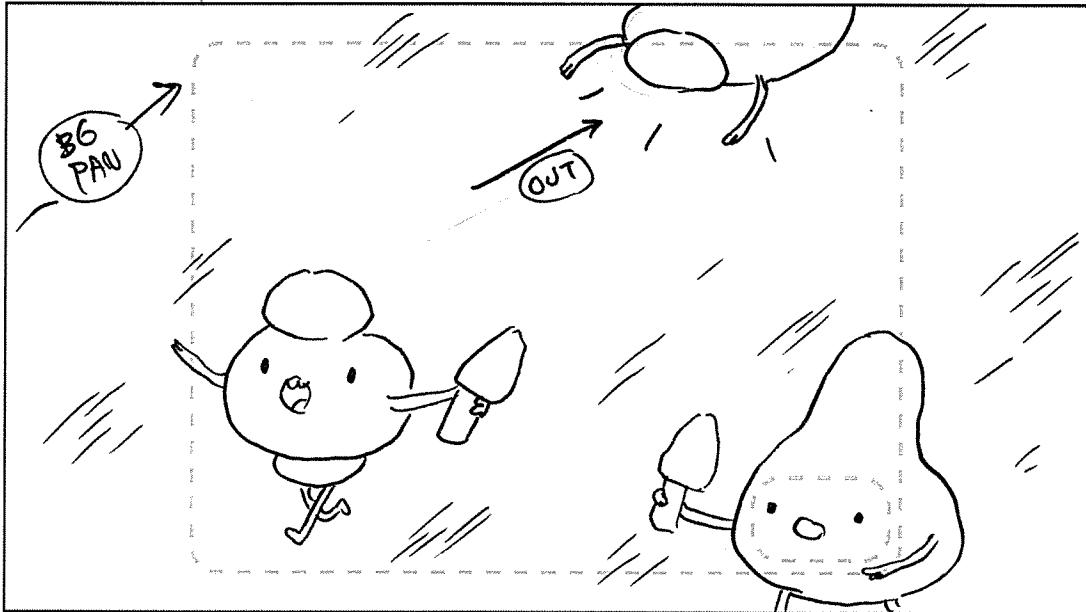
Timing:

ADVENTURE TIME

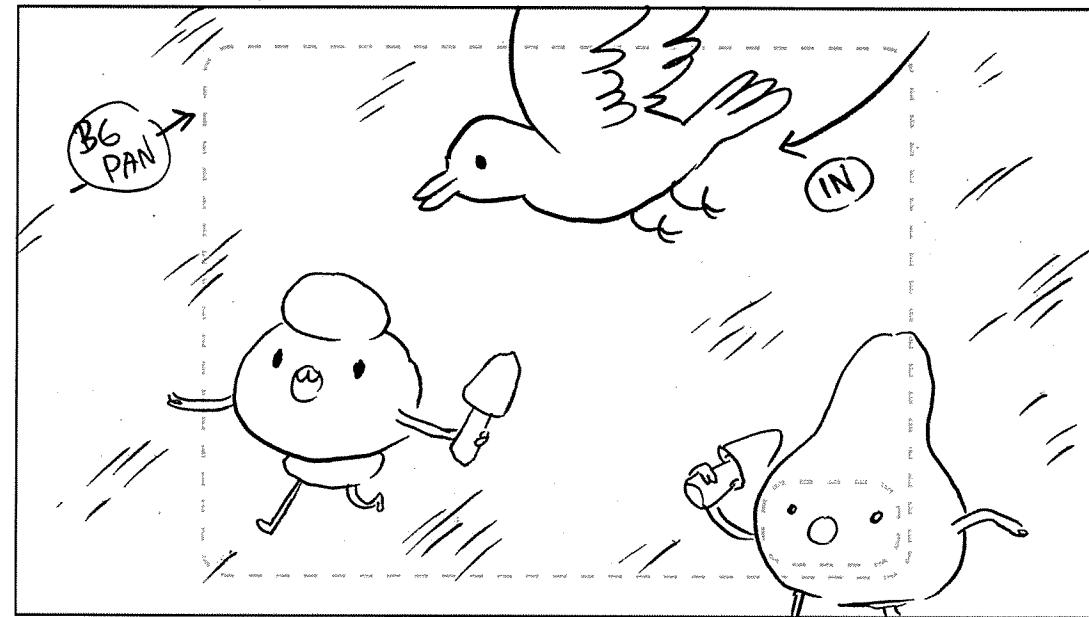


142
Page _____

Sc. 104 Pnl. G Bg. day night



Sc. 104 Pnl. H Bg. day night



EPISODE # 100853

62

Dialog:

Action: Cal falls and shoots offscreen

A Bird swoops in -

Timing:

Production :

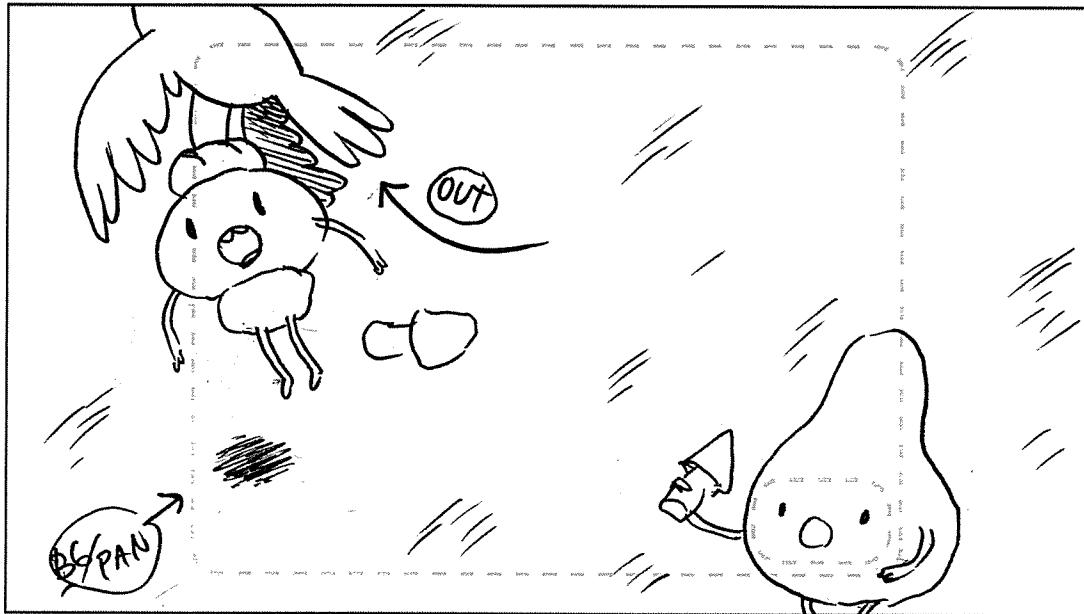
ADVENTURE TIME



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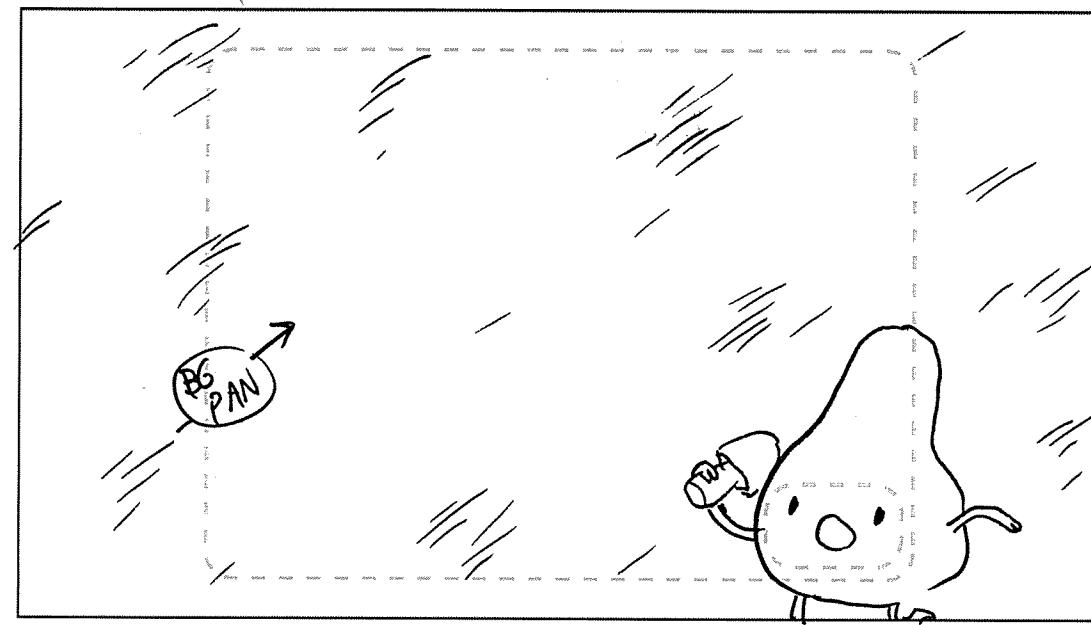
Sc. 104 Pnl. I Bg.

day night



Sc. 104 Pnl. J Bg.

day night



EPISODE # 100853

Production : 83

Dialog:

Action: Bird carries Bob away

Timing:

ADVENTURE TIME



Page 144

Sc.

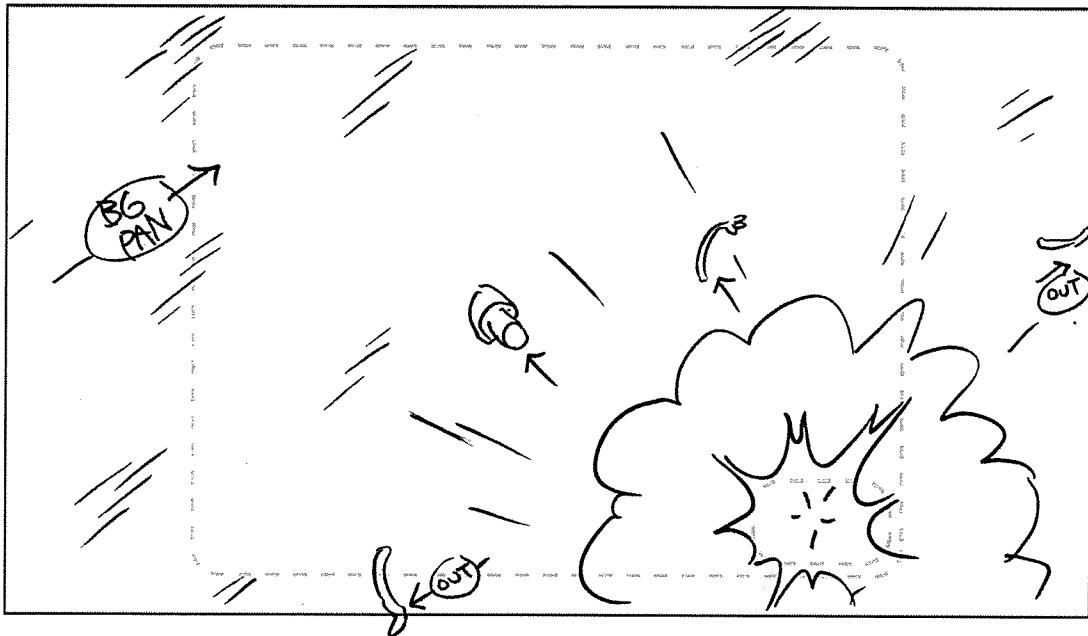
104

Pnl.

K

Bg.

day night



Sc.

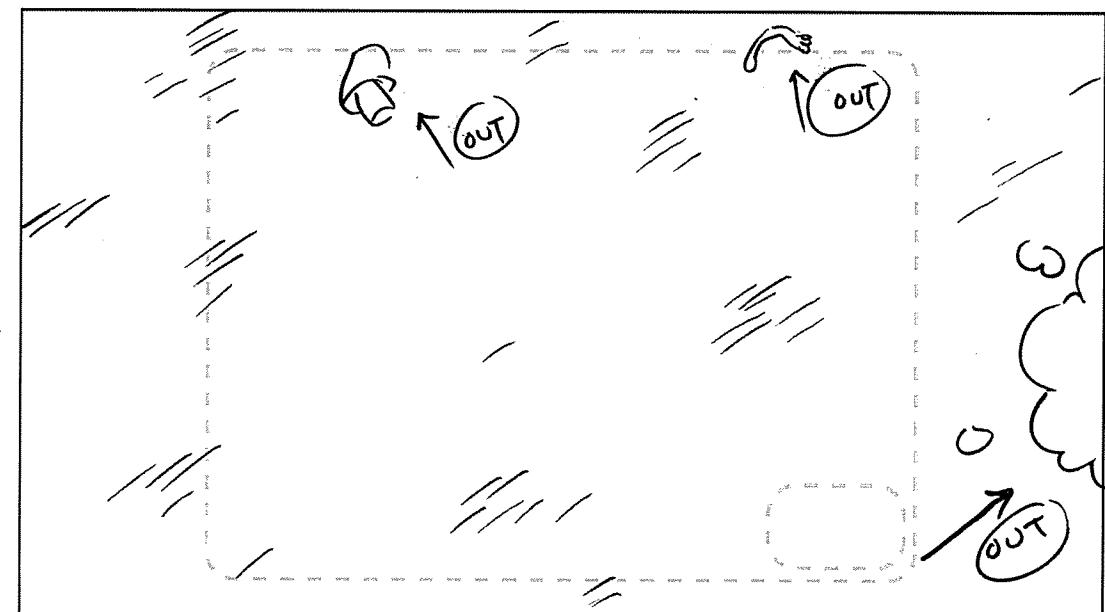
104

Pnl.

L

Bg.

day night



Production :

EPISODE #

100853

Dialog:

84

Action:

Evan explodes for no reason.

Explosion shoots offscreen with bg.

Timing:

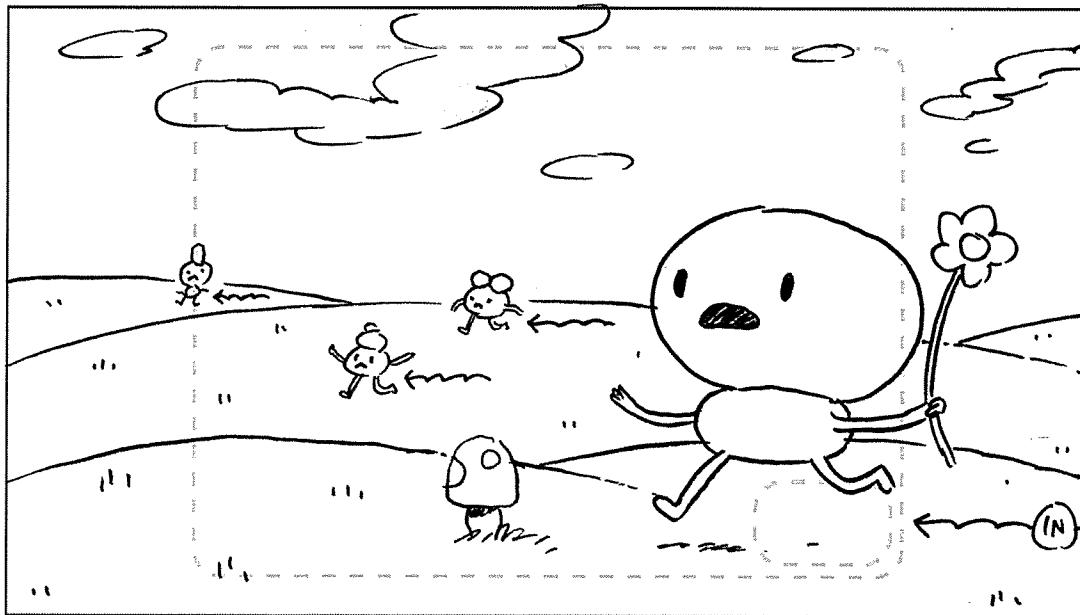
ADVENTURE TIME



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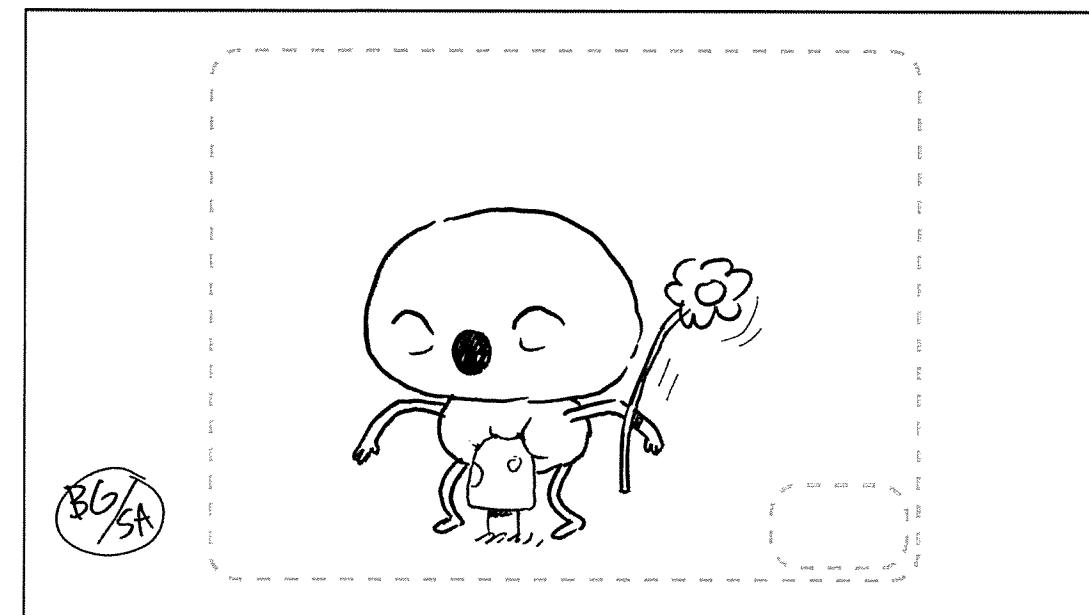
Sc. 105 Pnl. A Bg.

day . night



Sc. 105 Pnl. B Bg.

day night



EPISODE # 100853

Production :

85

Dialog:

SFX: * DOINK *

(DUDE): OH!

Dude Hits grain on mushroom

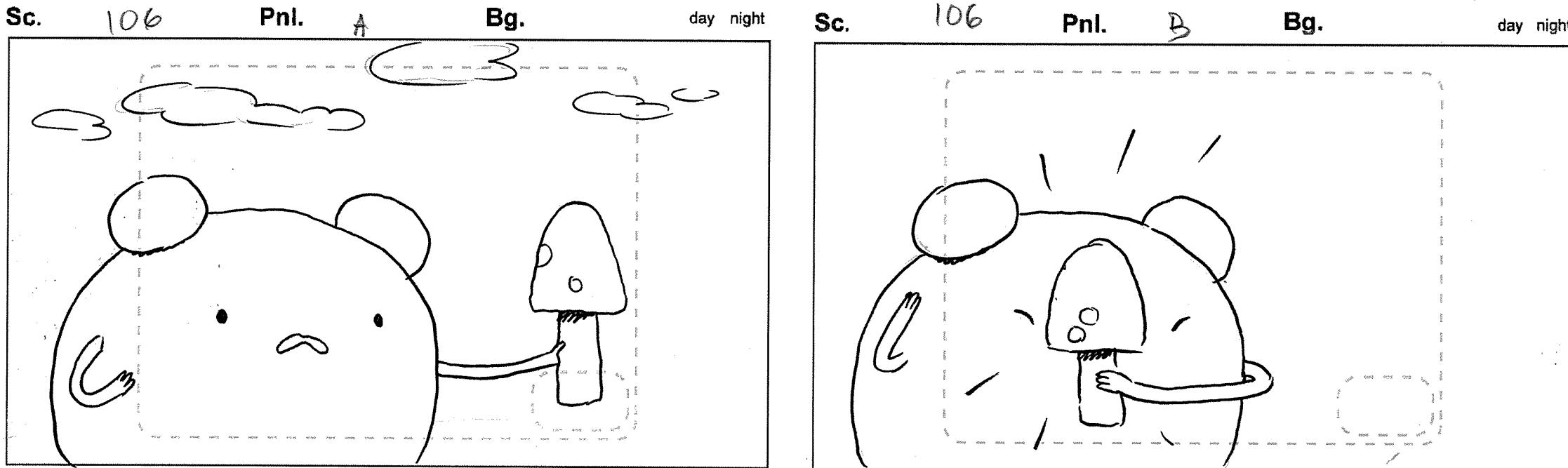
Action:

Timing:

ADVENTURE TIME



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EPISODE #

100853

86

Dialog:

SFX: * SMACK *

Action:

Timing:

Production :

ADVENTURE TIME



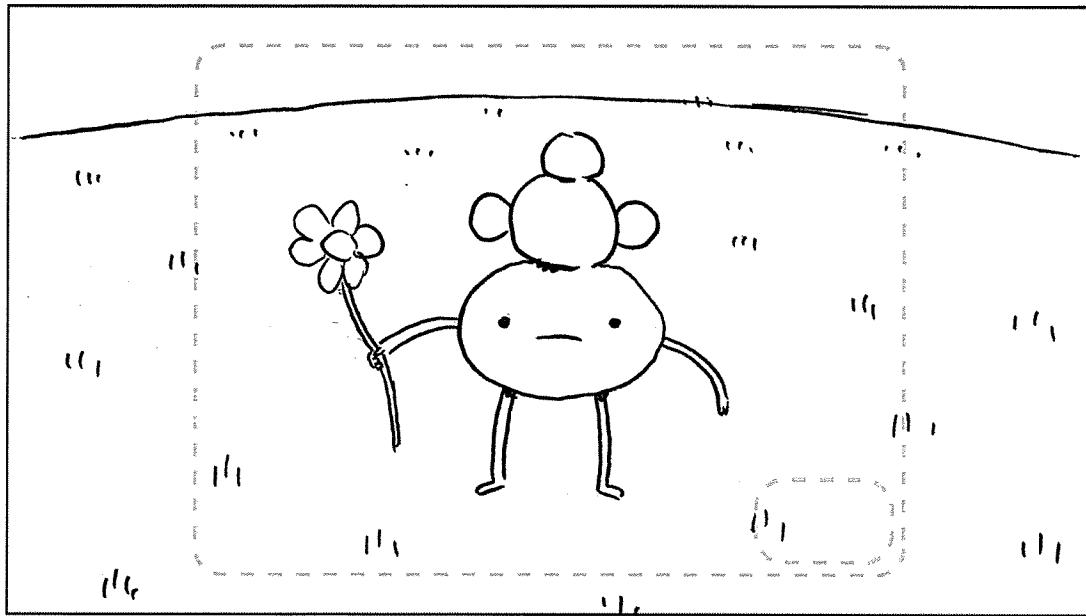
Page 147

Sc. 107

Pnl. A

Bg.

day night

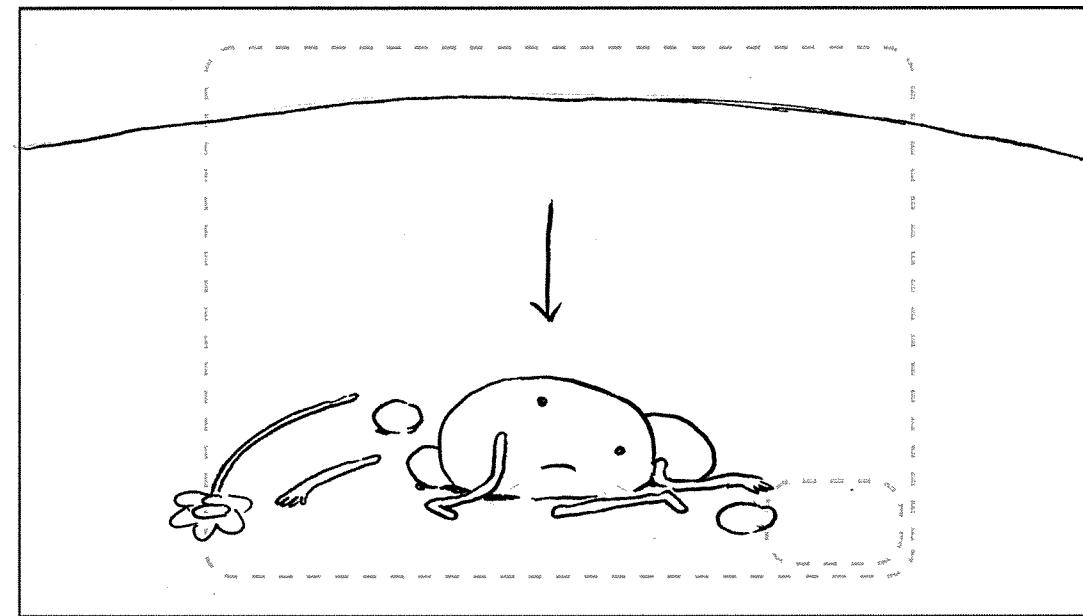


Sc. 107

Pnl. B

Bg.

day night



EPISODE # 100853

Production :

Dialog:

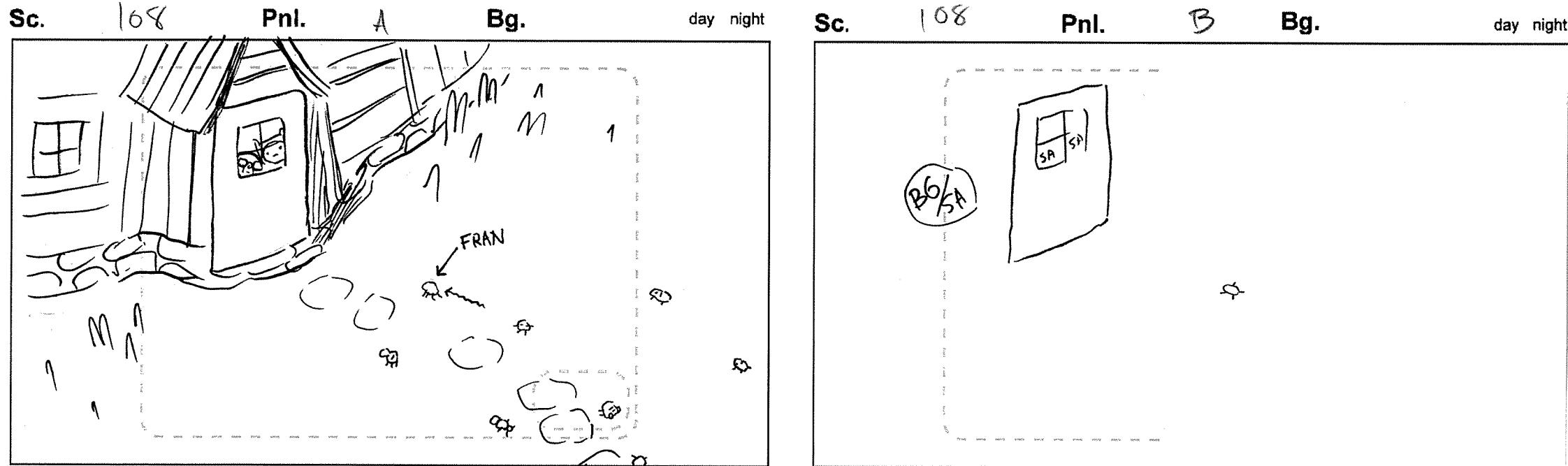
Action:

Timing:

ADVENTURE TIME



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Dialog:

Action:

FRAN crawls forward,

then drops to the ground
motionless

Timing:

Production :

EPISODE # 100853

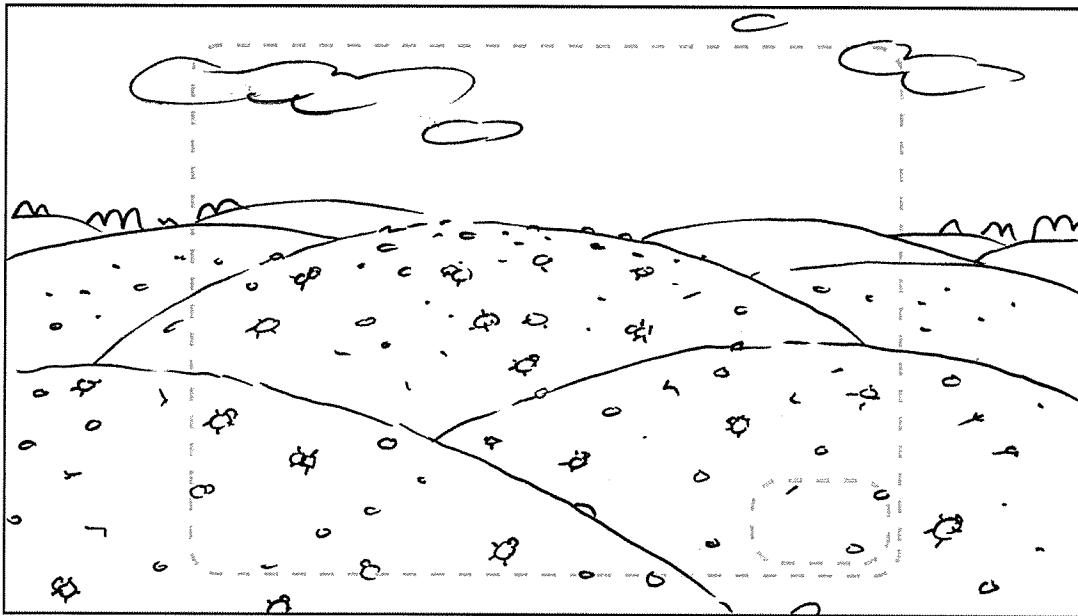
88

ADVENTURE TIME

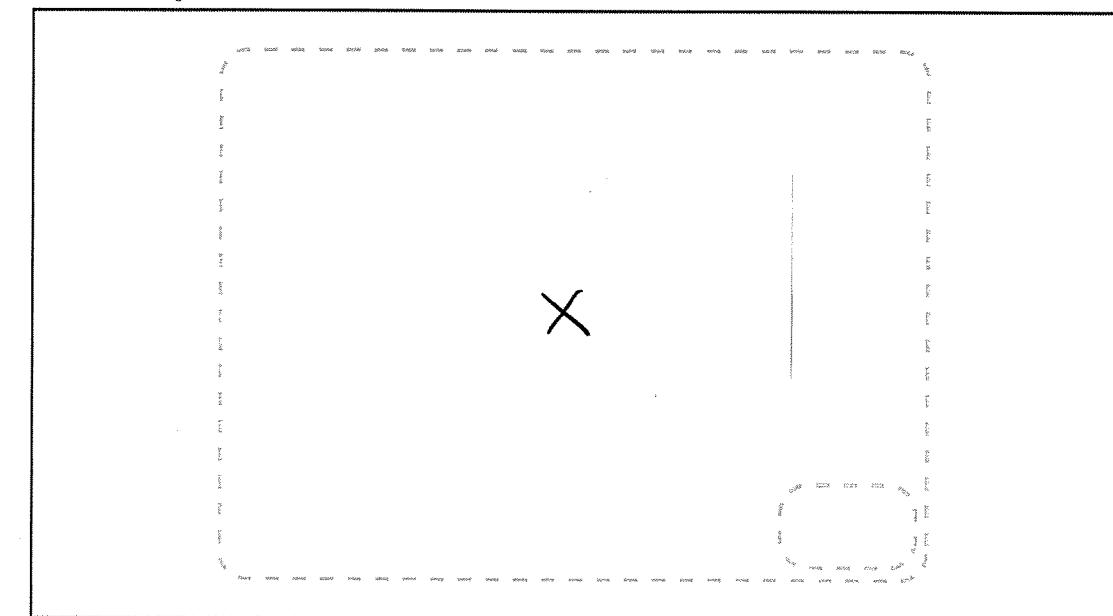


Page 149

Sc. 109 Pnl. A Bg. day night



Sc. ~~109~~ Pnl. Bg. day night



Dialog:

Action:

Timing:

Production :

EPISODE # 100853

89

ADVENTURE TIME



Page 150

Sc. 110

Pnl.

A

Bg.

day night

Sc.

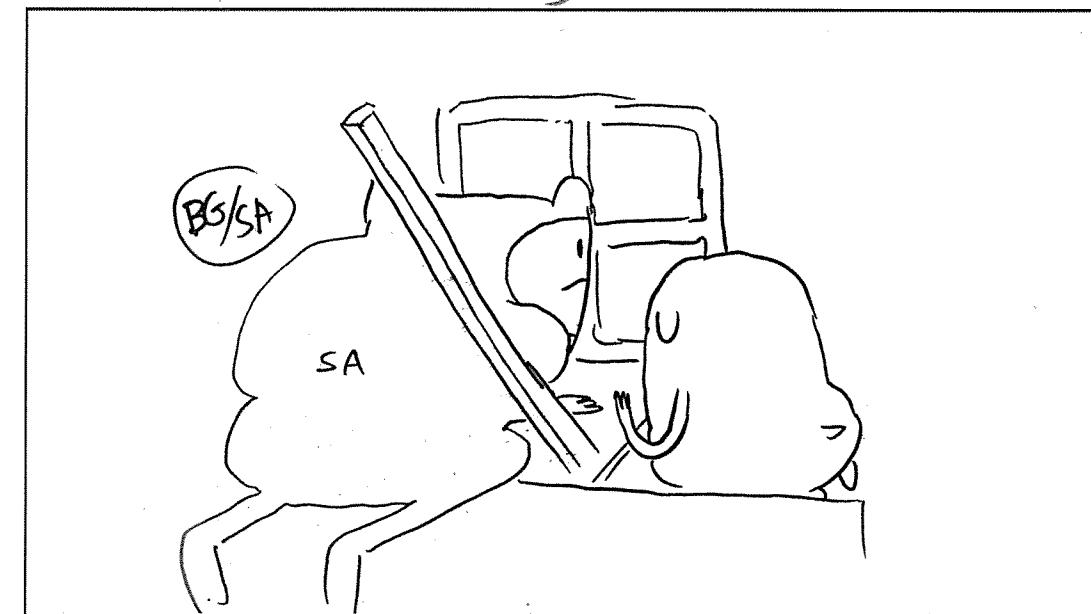
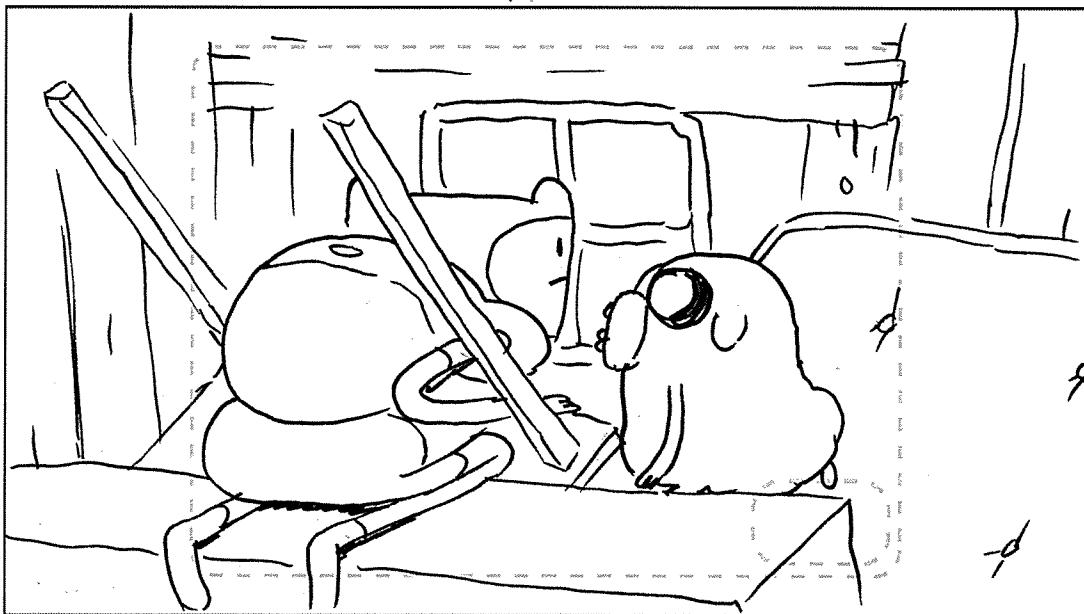
110

Pnl.

B

Bg.

day night



EPISODE # 100853

100853

90

Dialog:

(J:) okay - I was wrong and
you were right →

(J:) - these guys aren't a threat
to anyone.

Action:

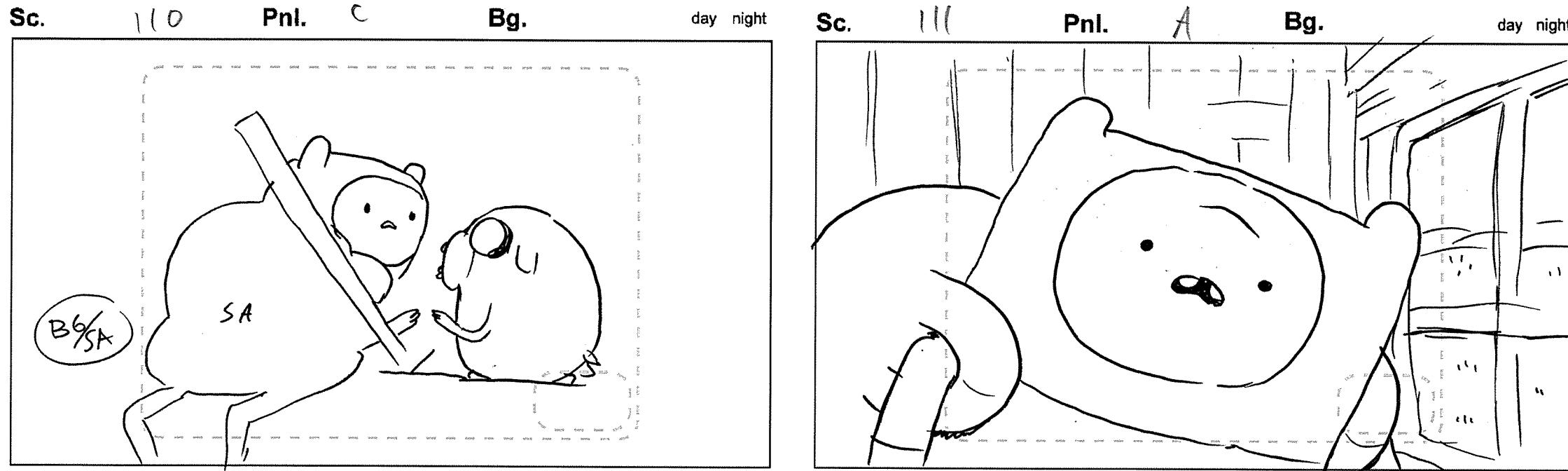
Timing:

Production :

ADVENTURE TIME



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EPISODE # 100853

Production :

91

Dialog:

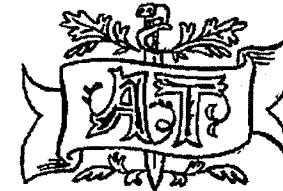
(FINN!) we were both wrong brother.

(F:) these guys are a threat to themselves...

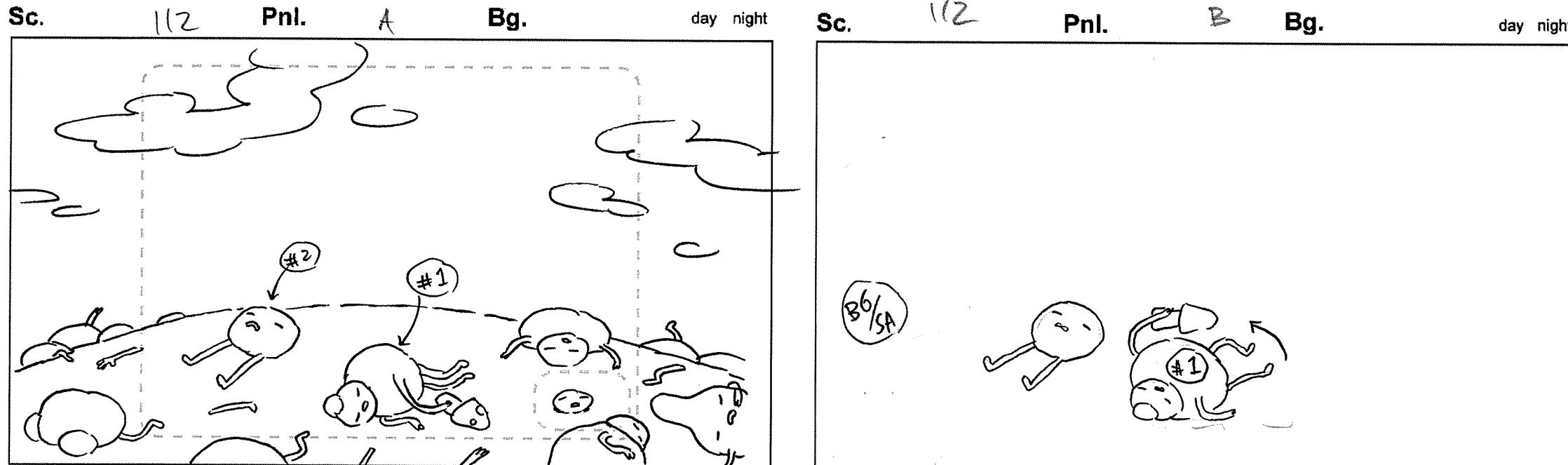
Action:

Timing:

ADVENTURE TIME



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EPISODE #

72

100853

Dialog:

(#1) GROAN...

Action:

Dude #1 rolls over, groaning

Timing:

Production :

ADVENTURE TIME



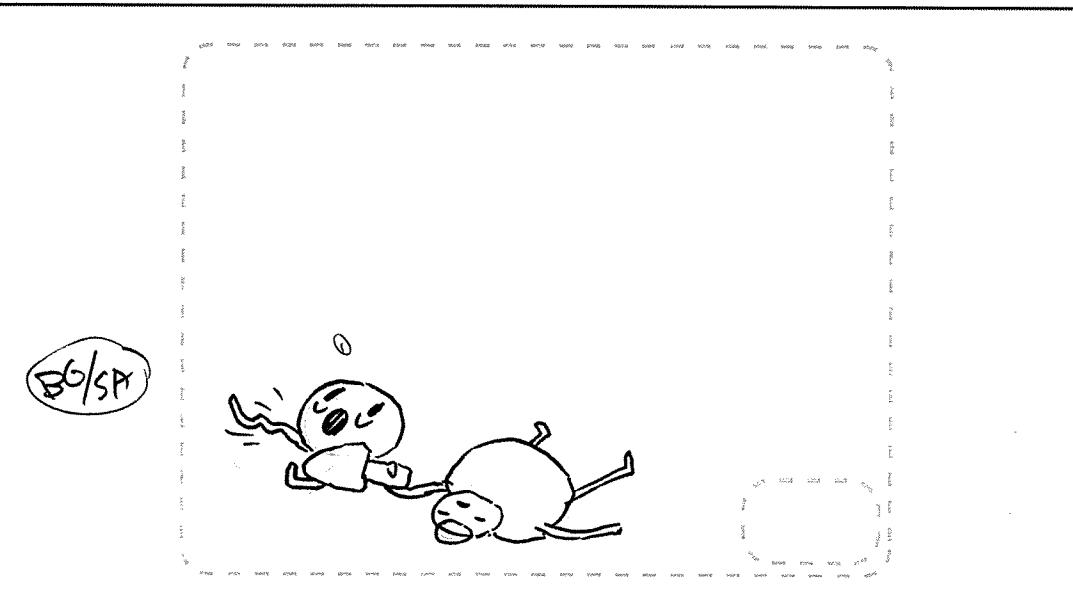
Sc. 112

Pnl.

C

Bg.

day night



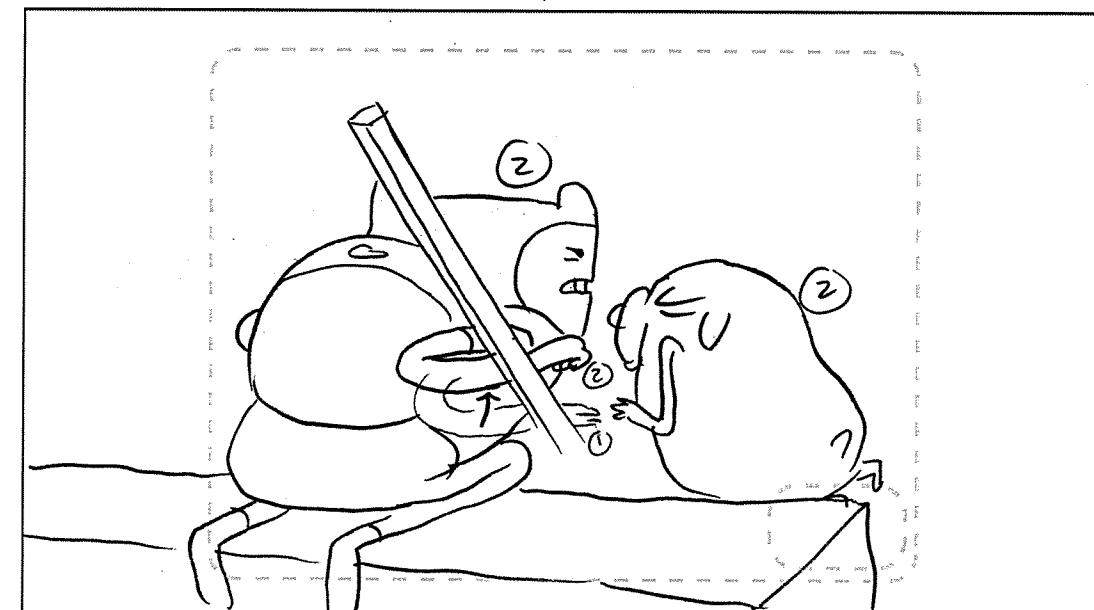
Sc. 113

Pnl.

A

Bg.

day night



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EPISODE # 100853

93

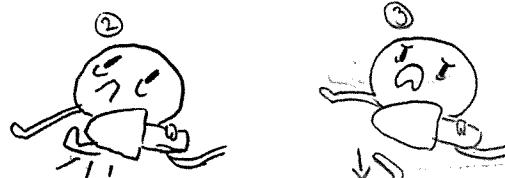
Dialog:

SFX: CRACK!

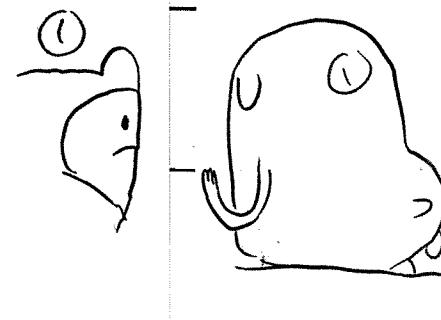
DUDE #2: SHRIEK!!

F+J (INHALE): *Keeeeeshh*

Action: DUDE #1's mushroom
breaks the leg
of DUDE #2



Timing:



Production :

ADVENTURE TIME



Page 154

Sc. 113

Pnl.

B

Bg.

day night

Sc.

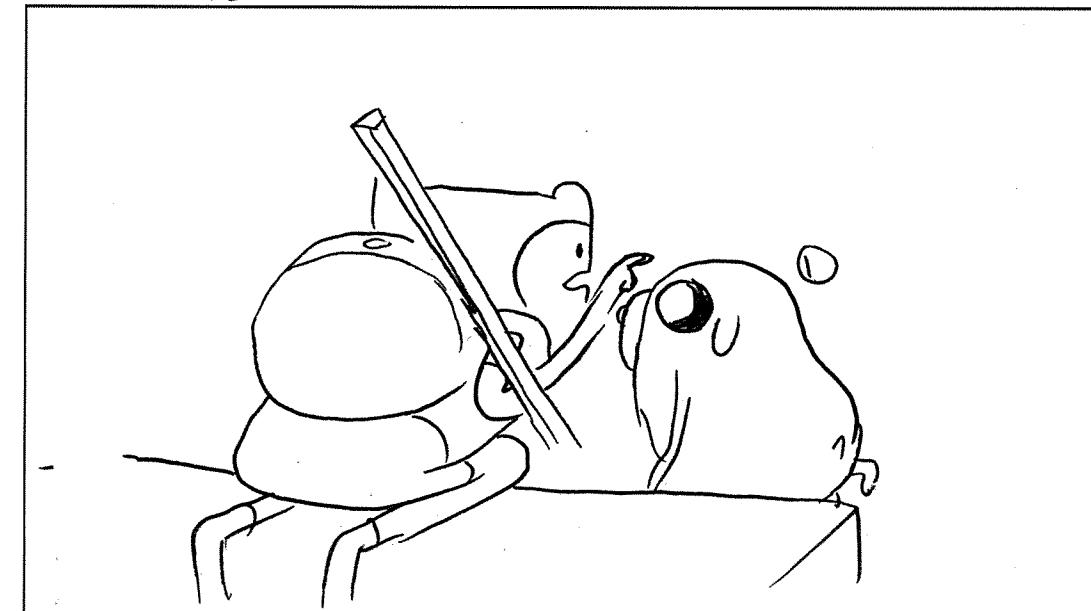
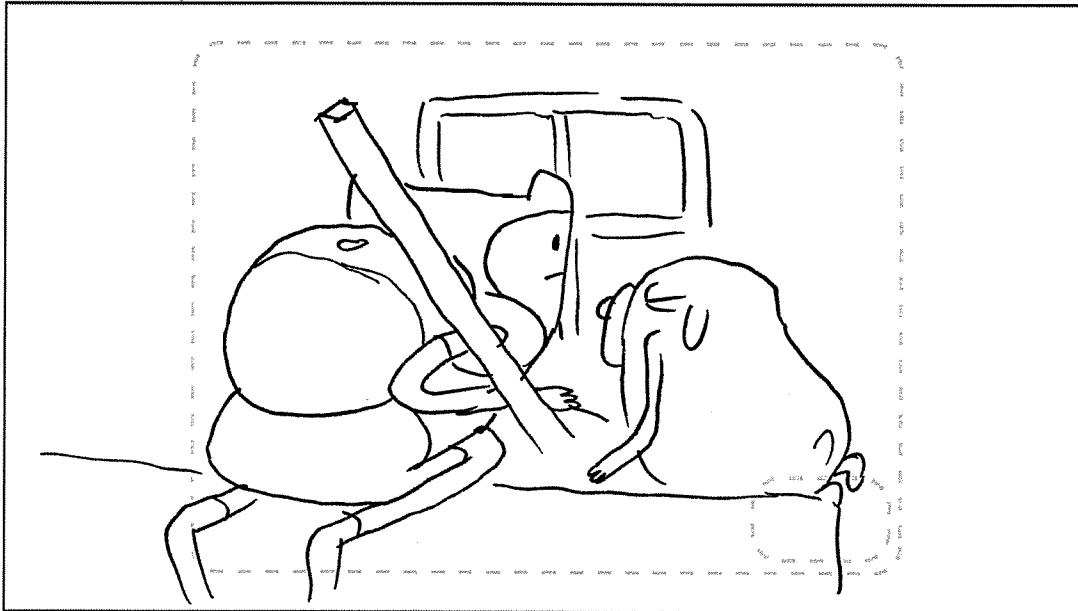
113

Pnl.

C

Bg.

day night

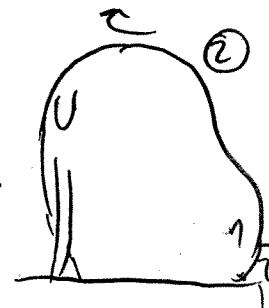


Dialog:

(F:) Oh heg - it's
whatsisface -

Action:

Timing:



Production :

100853

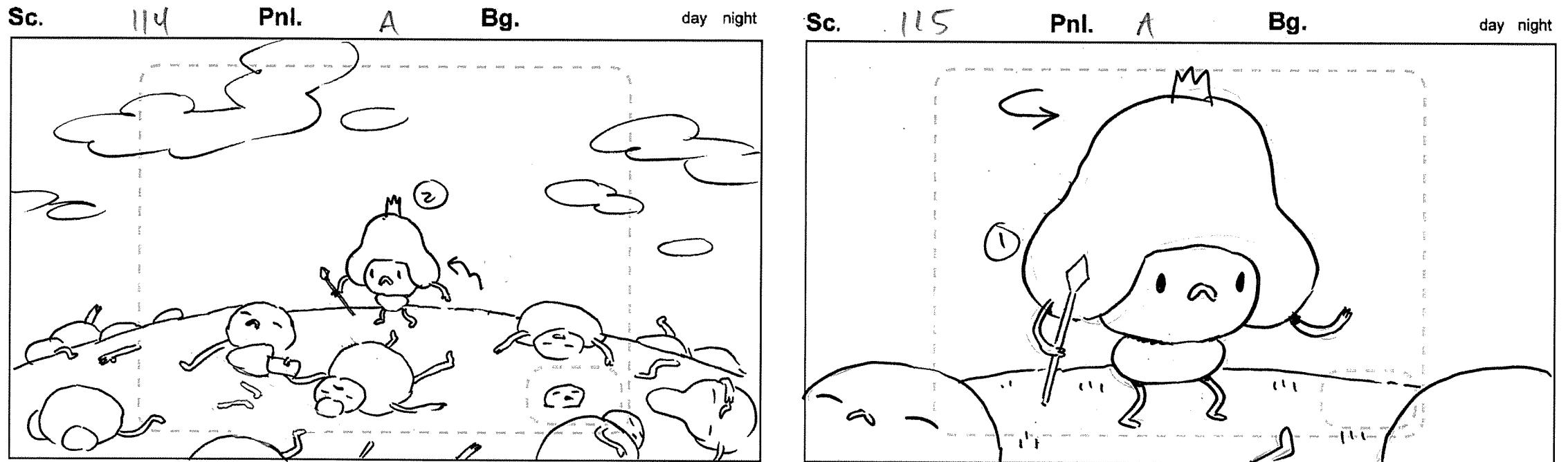
EPISODE #

94

ADVENTURE TIME



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EPISODE #

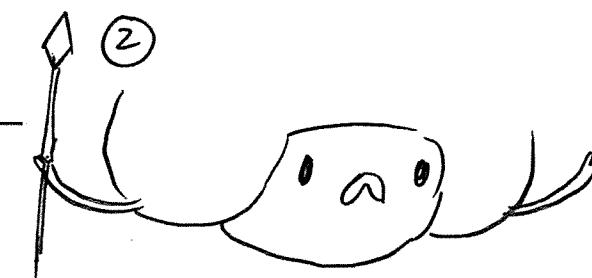
95

Dialog:

KING : NO- my men....

KING : Quickly men! Pick yourselves up before the enemy sees!

Action:



Timing:

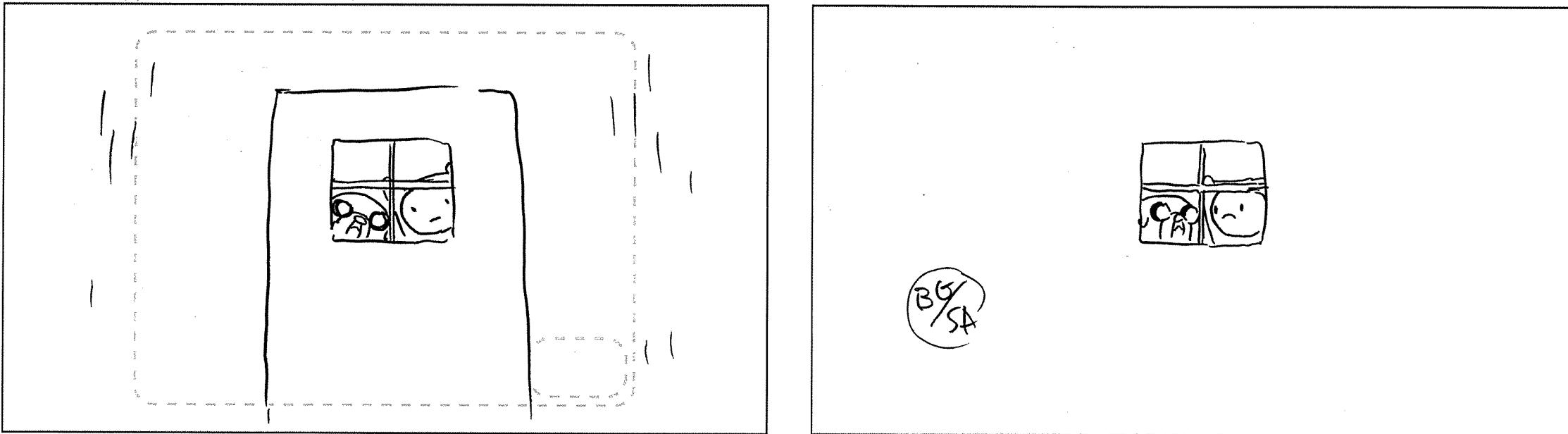
Production :

ADVENTURE TIME



Page 156

Sc. 116 Pnl. A Bg. day night Sc. 116 Pnl. ~~A~~ B Bg. day night



Dialog:

Action:

Timing:

Production :

EPISODE # 100853

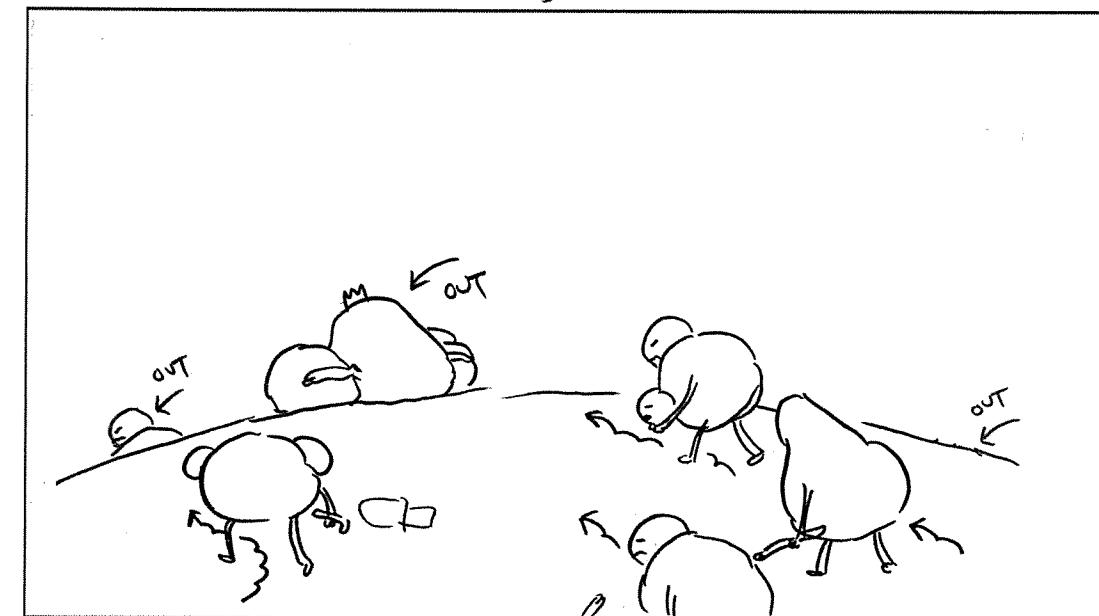
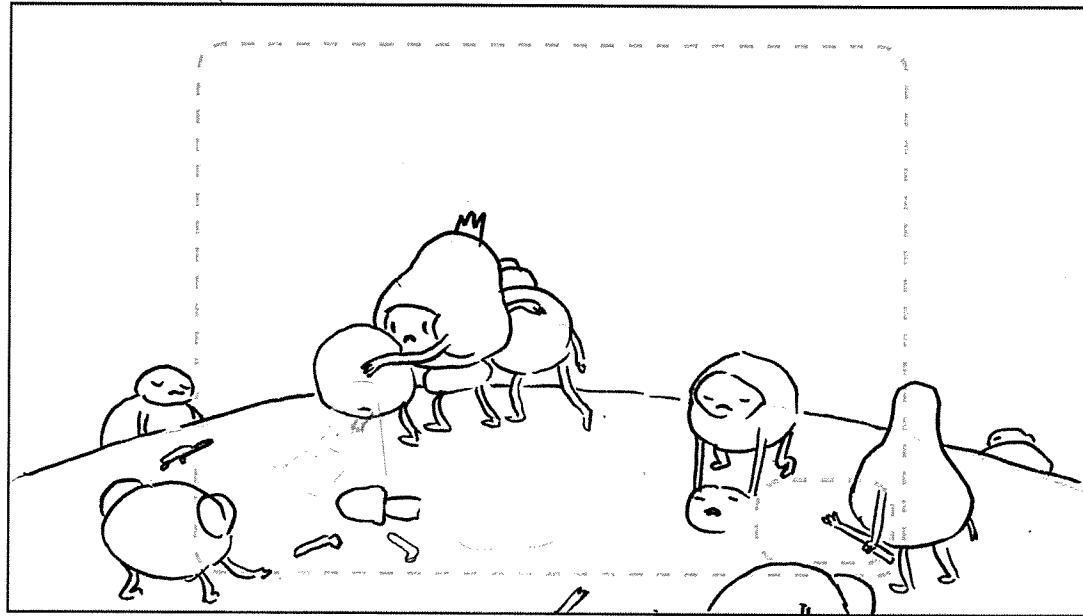
96

ADVENTURE TIME



Page 157

Sc. 117 Pnl. A Bg. day night Sc. 117 Pnl. B Bg. day night



Dialog:

KING: c'mon now, that's it -
Easy does it

DUDES: moan walls

DUDES: moan walls

Action:

Timing:

EPISODE # 100853

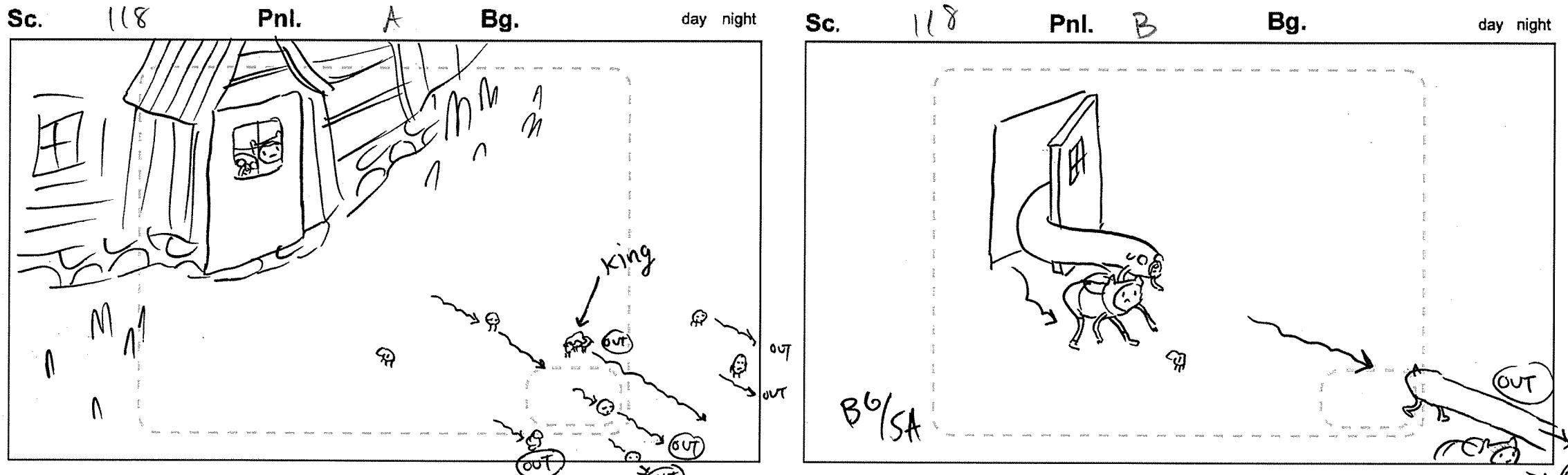
Production :

97

ADVENTURE TIME



Page 158



Dialog:

Action:

F + J sneak out and secretly follow
the creatures

Timing:

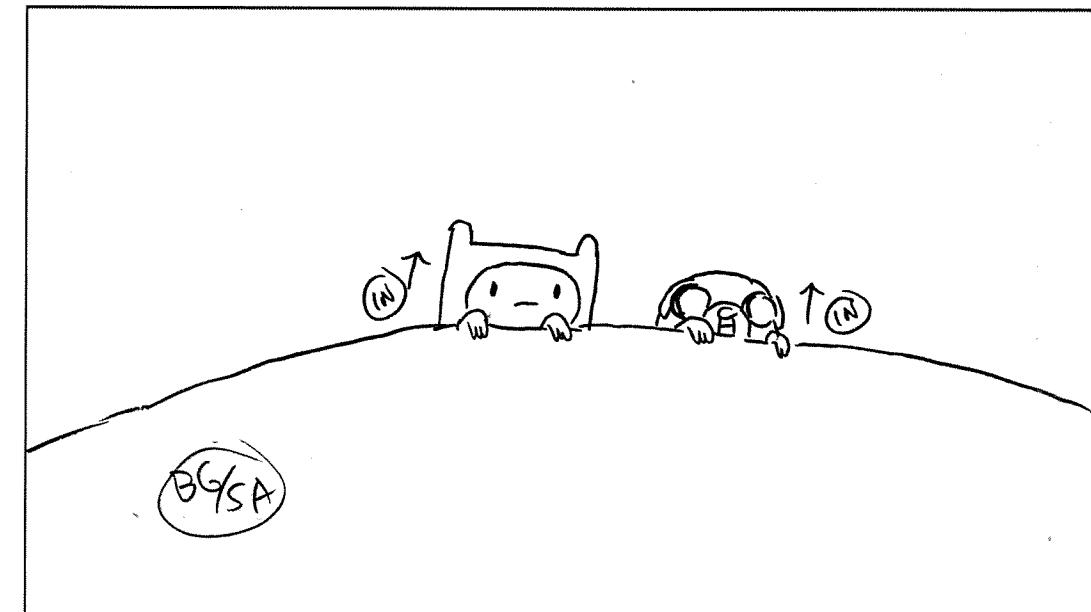
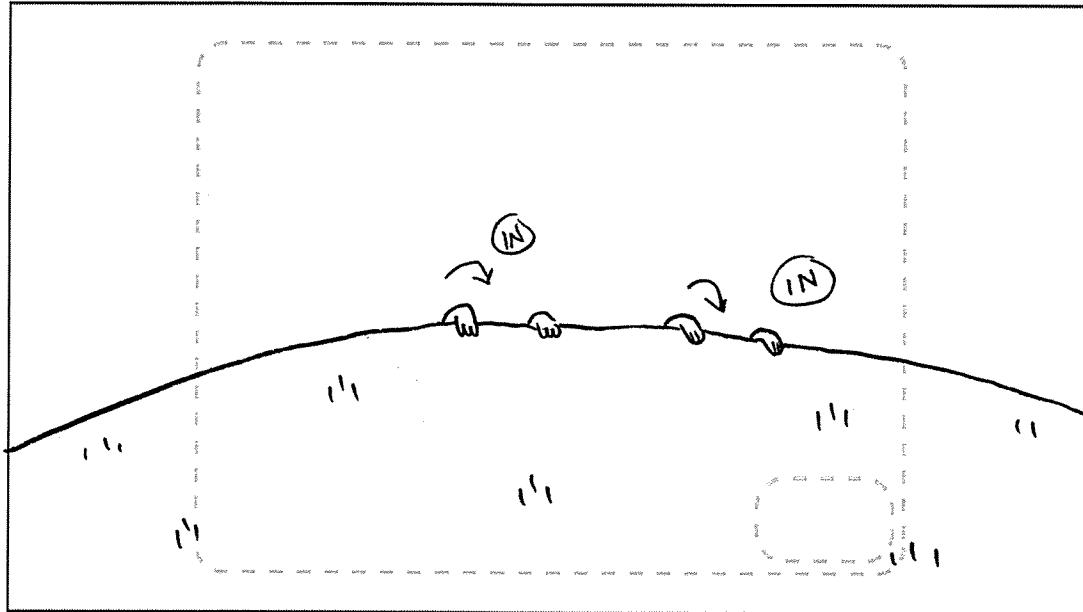
Production :

ADVENTURE TIME



Page 159

Sc. 119 Pnl. A Bg. day night Sc. 119 Pnl. B Bg. day night



Dialog:

Action:

Timing:

Production :

EPISODE #

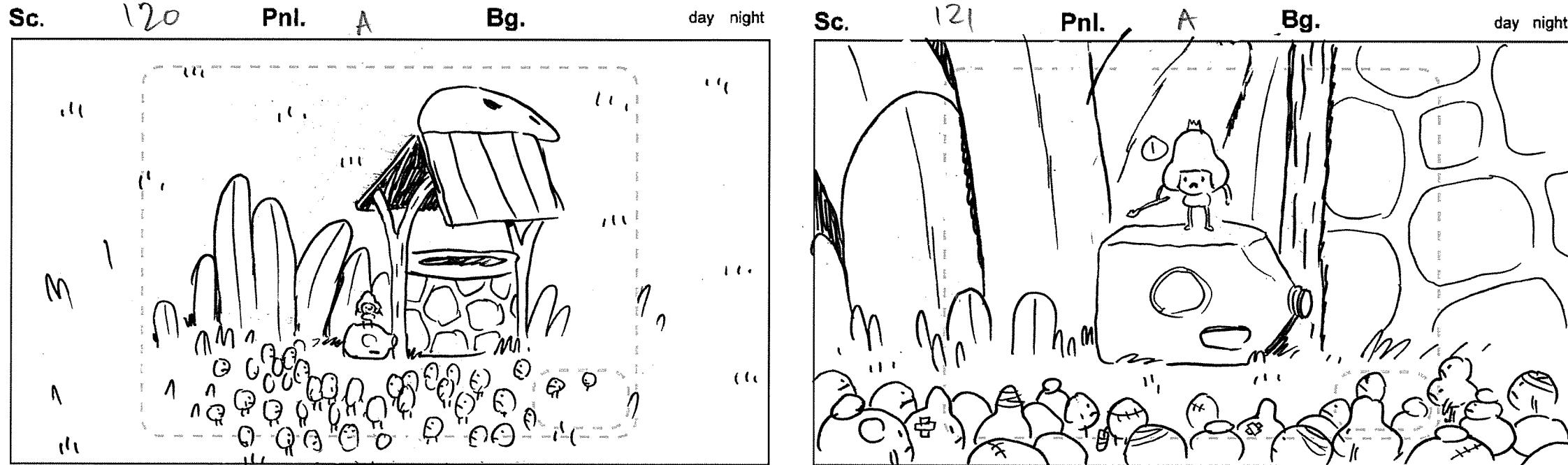
100853

99

ADVENTURE TIME



Page 160



EPISODE # 100853

100

Dialog:

(KING) : Bravest Warriors!
I ask you →

(KING) : ① MUST we have our butts
handed to us
② By everyone we meet?!

Action:

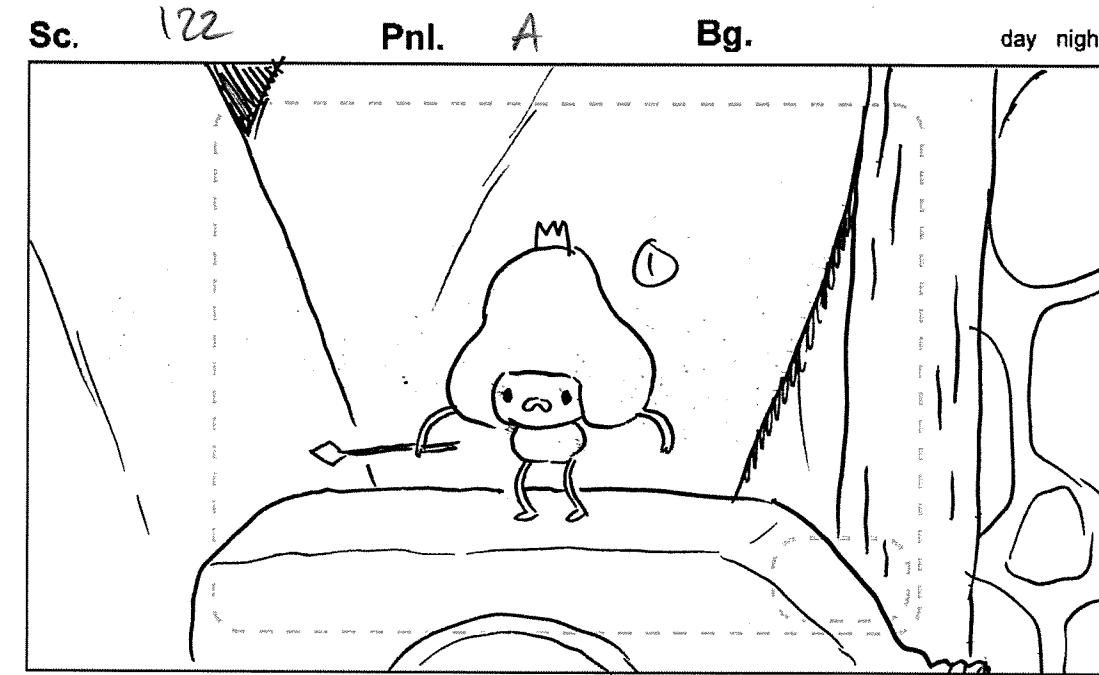
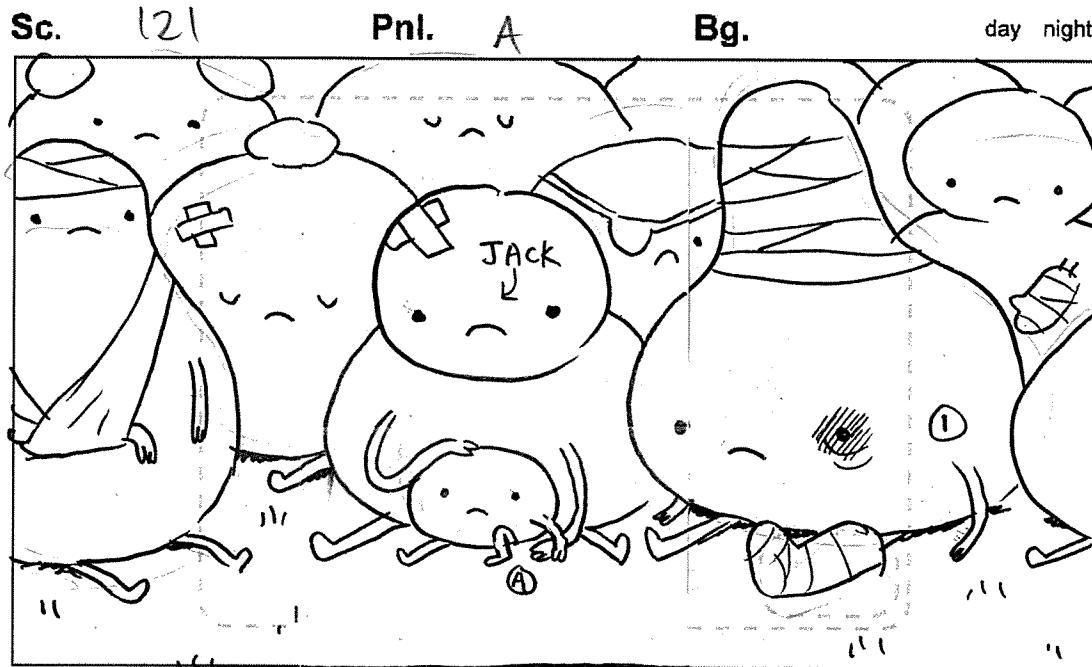
Timing:

Production :

ADVENTURE TIME



Page 161



100853

EPISODE #

101

Dialog:

KING

O.S.

: How will we ever splash
around in the brains
of our enemies →

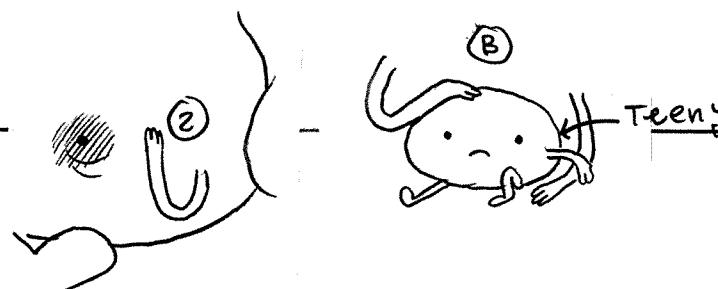
KING:

IF you guys can't
take two steps -
without exploding!?

Action:

Teeny rubs
Jack's arm
A B A B

Timing:



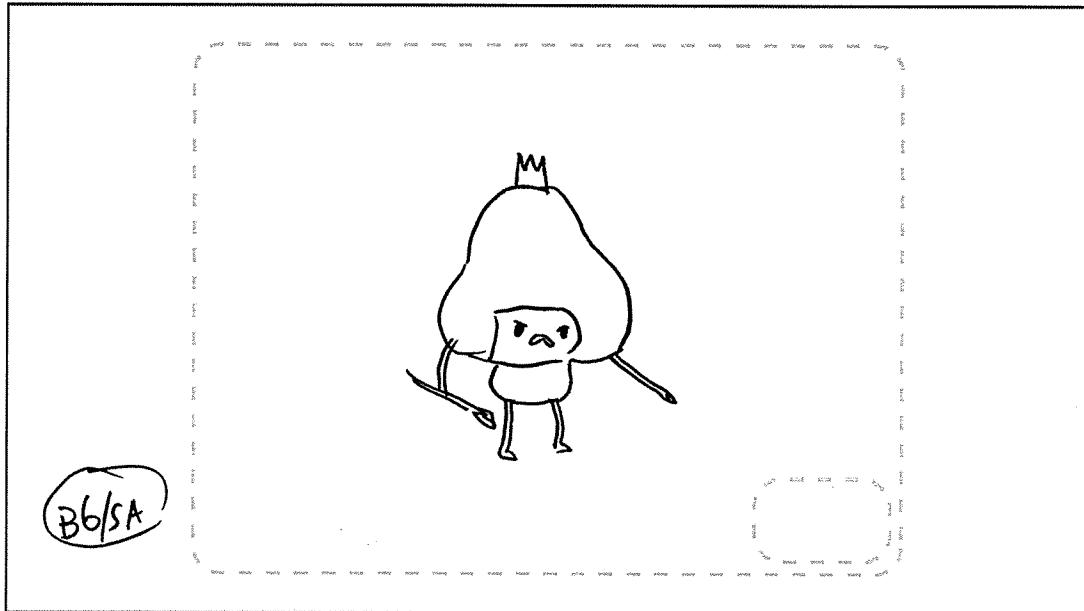
Production :

ADVENTURE TIME

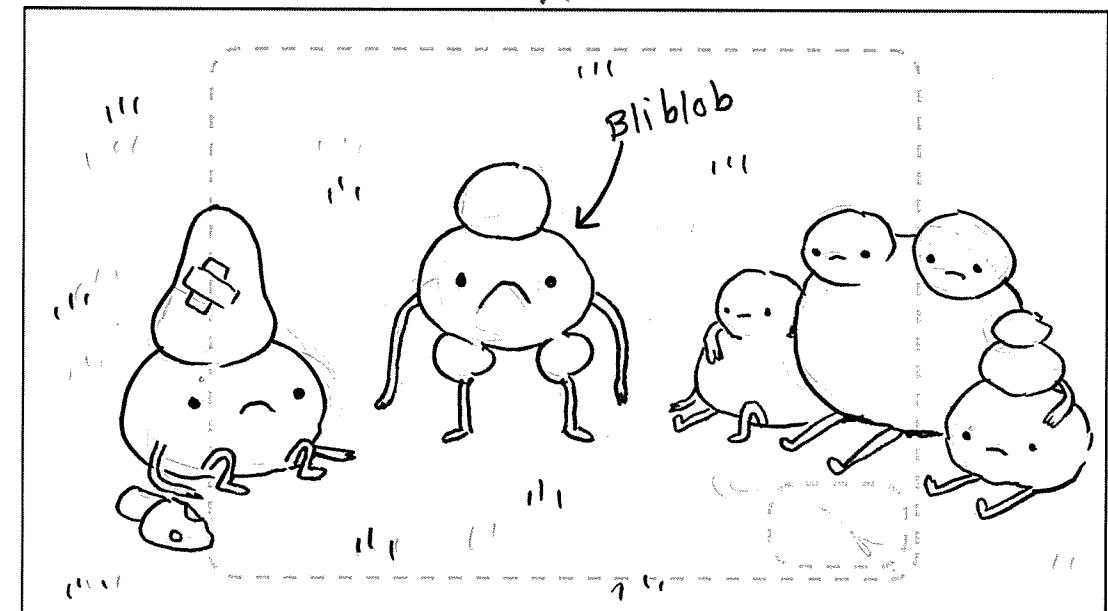


Page 162

Sc. 122 Pnl. B Bg. day night



Sc. 123 Pnl. A Bg. day night



100853

EPISODE #

102

Dialog:

KING

Bliblob, I'm lookin' at
you -

- BEAT -

Action:

Timing:

Production :

ADVENTURE TIME



Page 163

Sc. 123

Pnl. B

Bg.

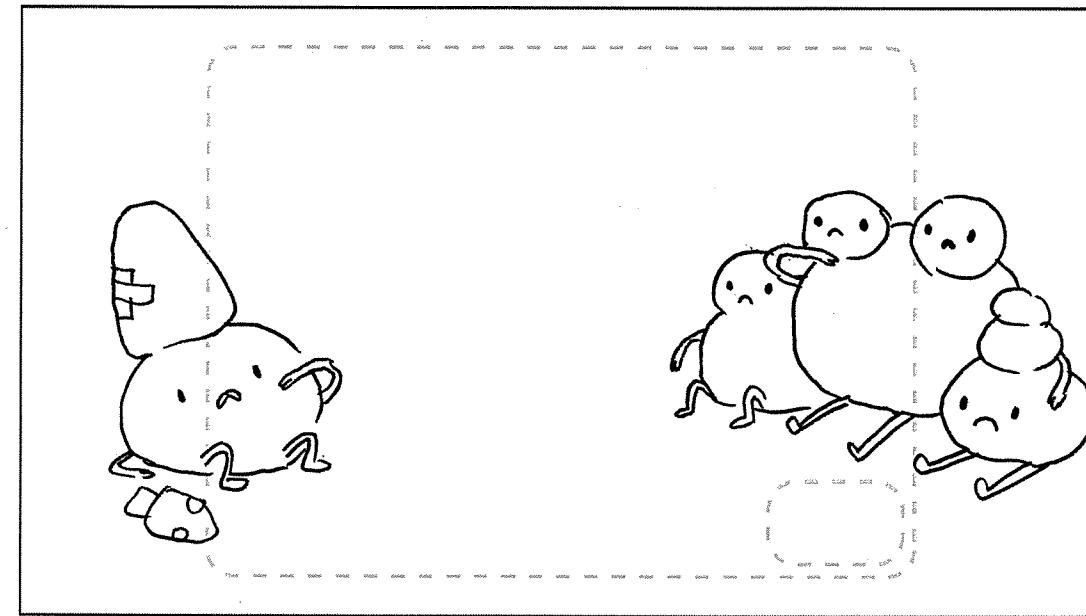
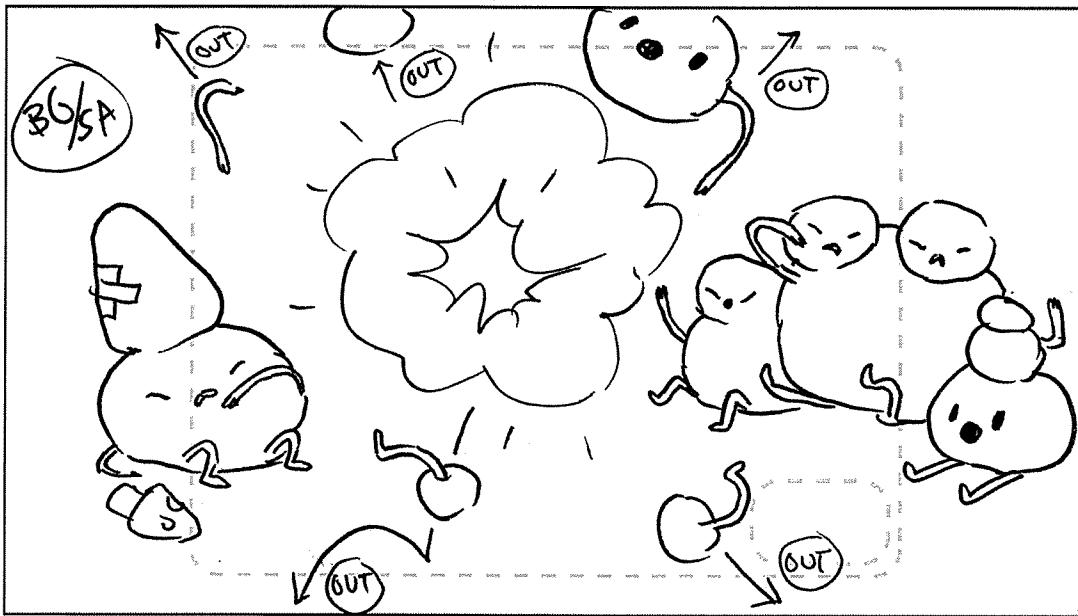
day night

Sc. 123

Pnl. C

Bg.

day night



100853

EPISODE #

103

Dialog:

SFX: BOOM!

Action:

Bliblab explodes

Timing:

Production :

ADVENTURE TIME



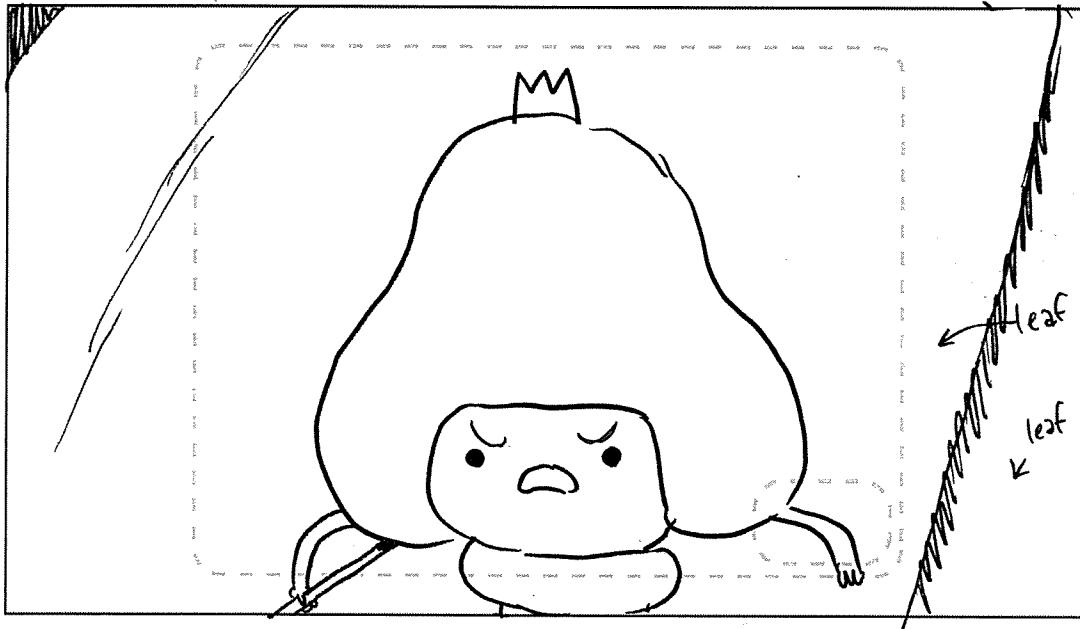
Page 164

Sc. 124

Pnl. A

Bg.

day night

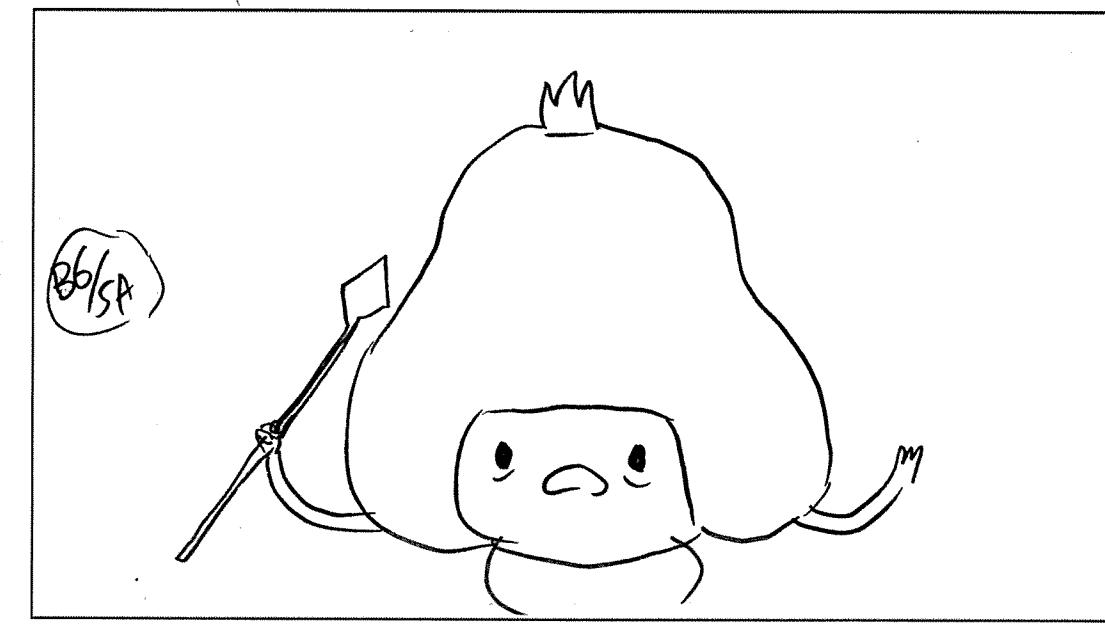


Sc. 124

Pnl. B

Bg.

day night



100853

EPISODE #

164

Dialog:

KING :

Can I please just get
ONE victory, ONCE!?

is that so much to ask!?

Action:

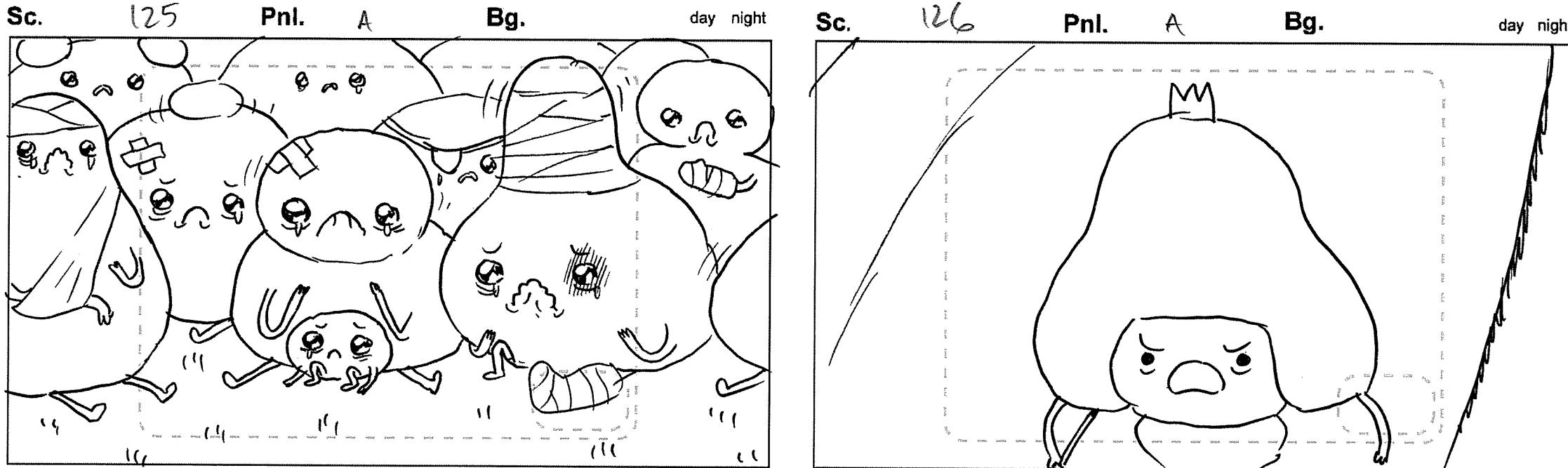
Timing:

Production :

ADVENTURE TIME



Page 165



100853

EPISODE #

105

Dialog:

DUDDE
WALLA:

sob, sniffle

KING :

OH NO - NOW DON'T
START THAT!

Action:

creatures have tears in their eyes
but ARE NOT crying YET.
Tears stay still.

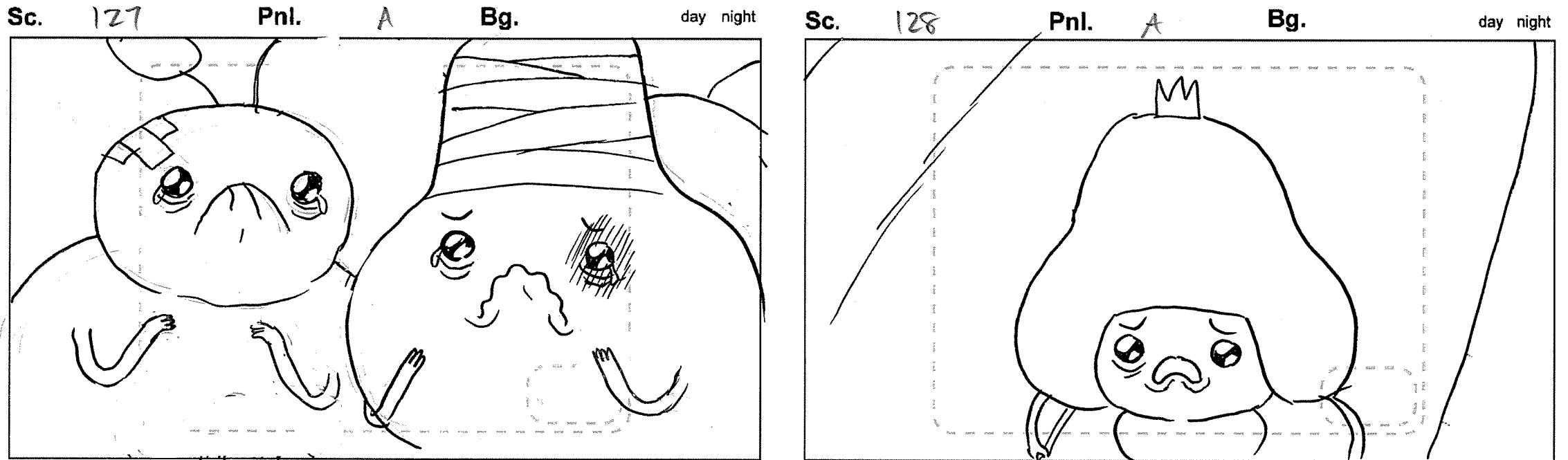
Timing:

Production :

ADVENTURE TIME



Page 166



100853

EPISODE #

106

Dialog:

KING : DON'T YOU DO IT!

Action:

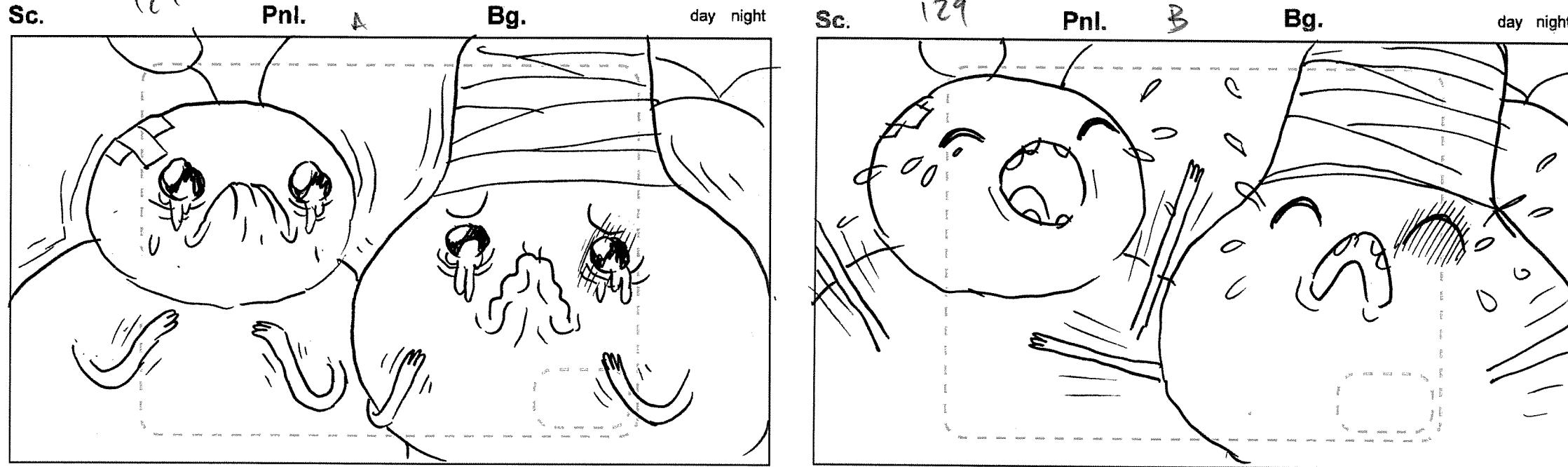
Timing:

Production :

ADVENTURE TIME



Page 167



EPISODE #

107

100853

Dialog:

-BEAT-

DUDES: WAAAAAHH!!

Action:

start SHAKING, Fighting to hold back
the crying.

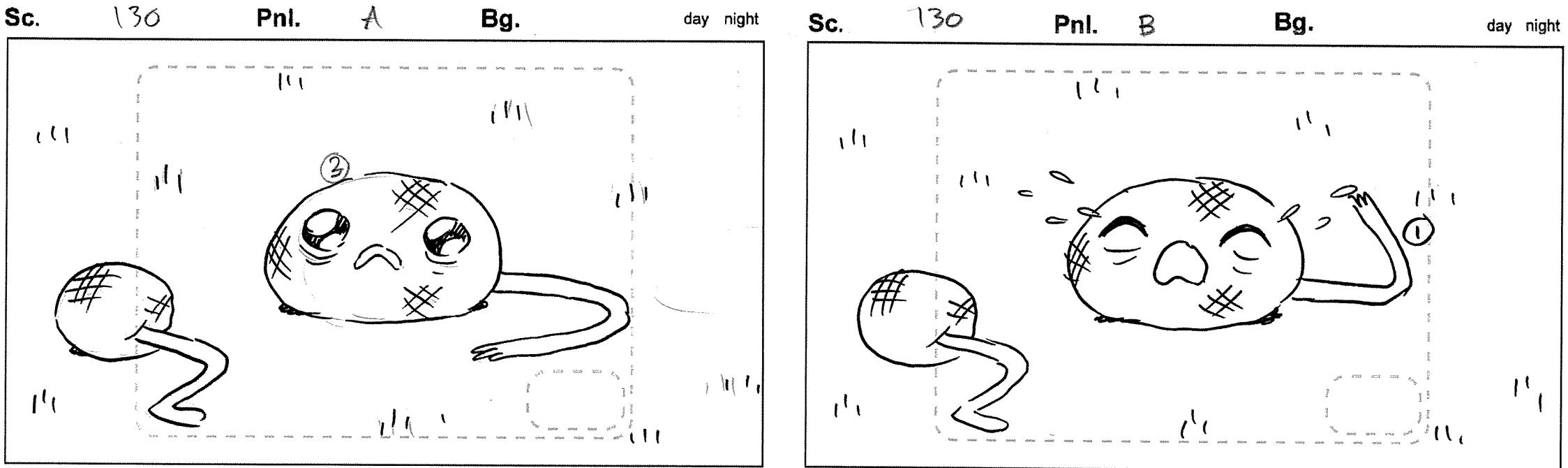
Timing:

Production :

ADVENTURE TIME



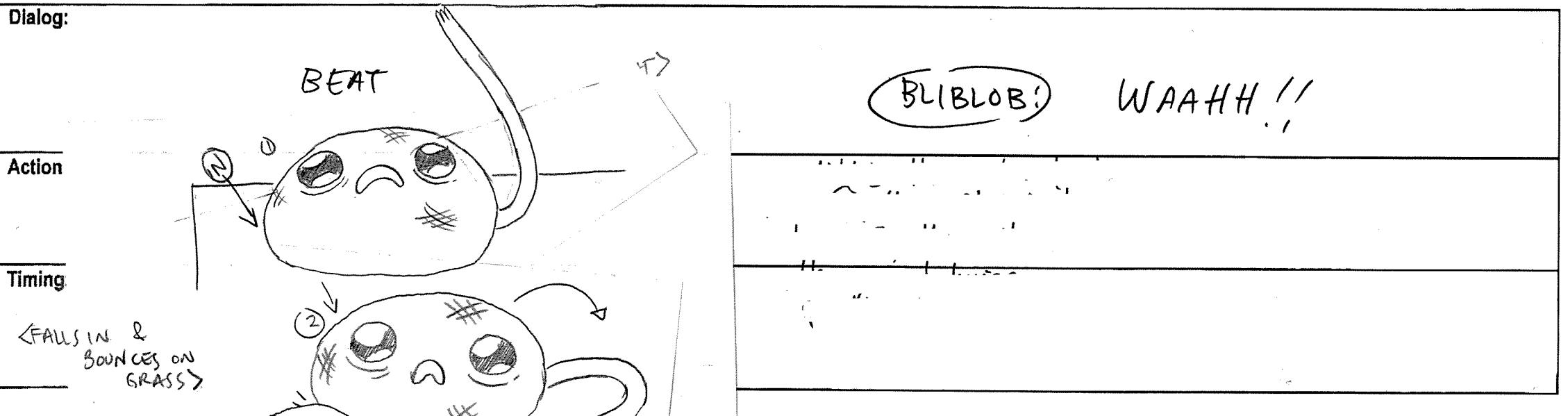
Page 168



EPISODE #

108

1000853

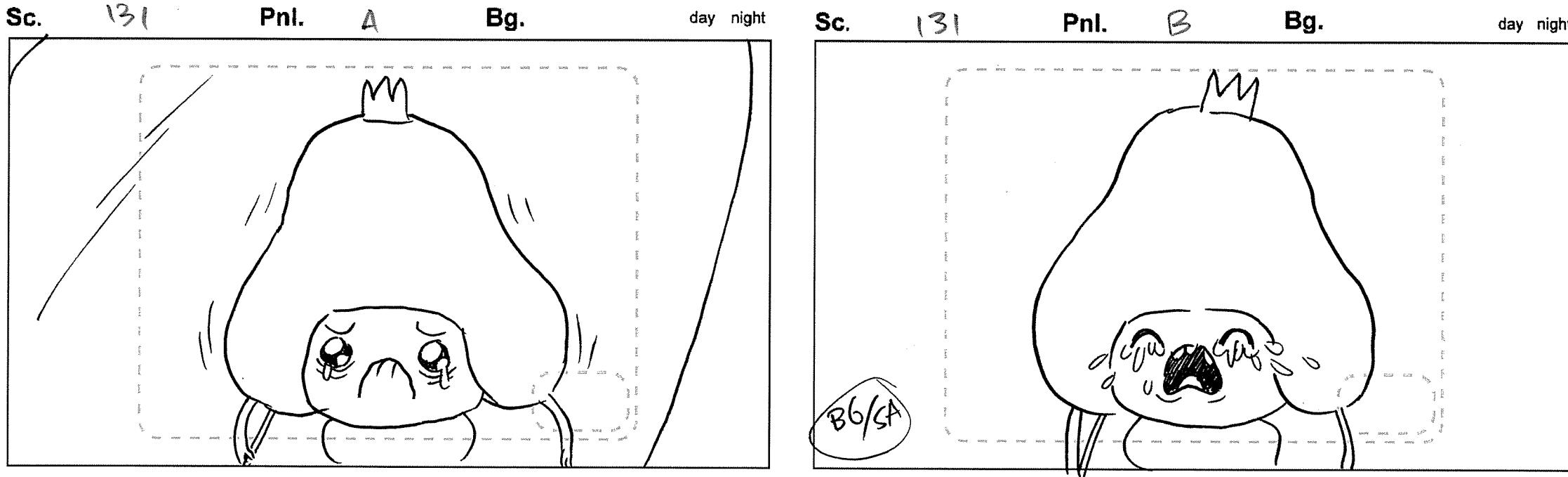


Production :

ADVENTURE TIME



Page 169



EPISODE #

100853

109

Dialog:

* DUDES OFFSCREEN CRYING *

KING: WAAAHHH !!!

Action:

- TEARS not falling yet.
- shaking, holding back tears.

Timing:

Production :

ADVENTURE TIME



Sc. 132

Pnl. A

Bg.

day night

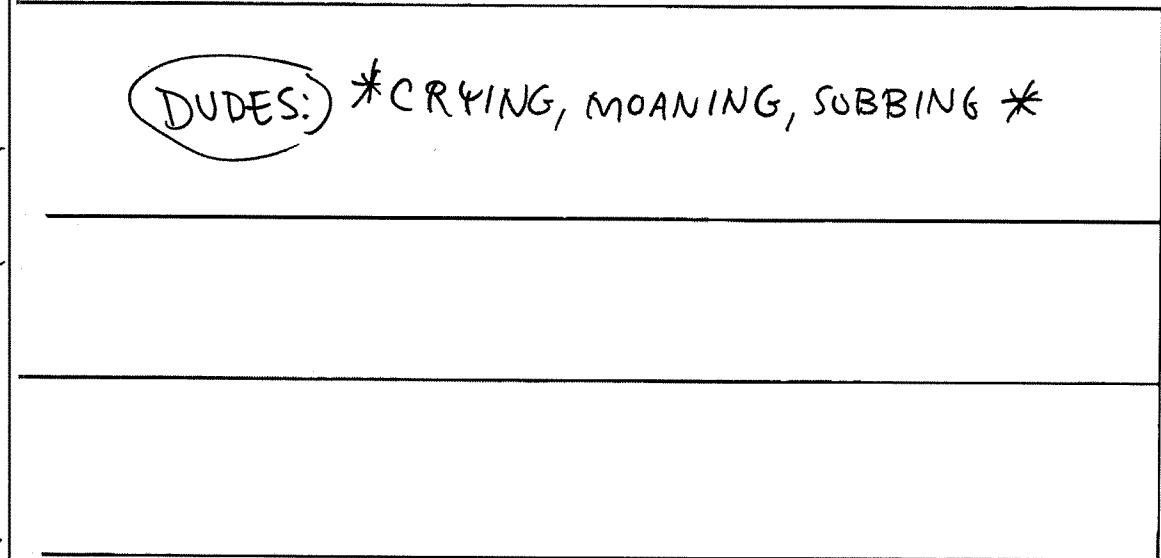
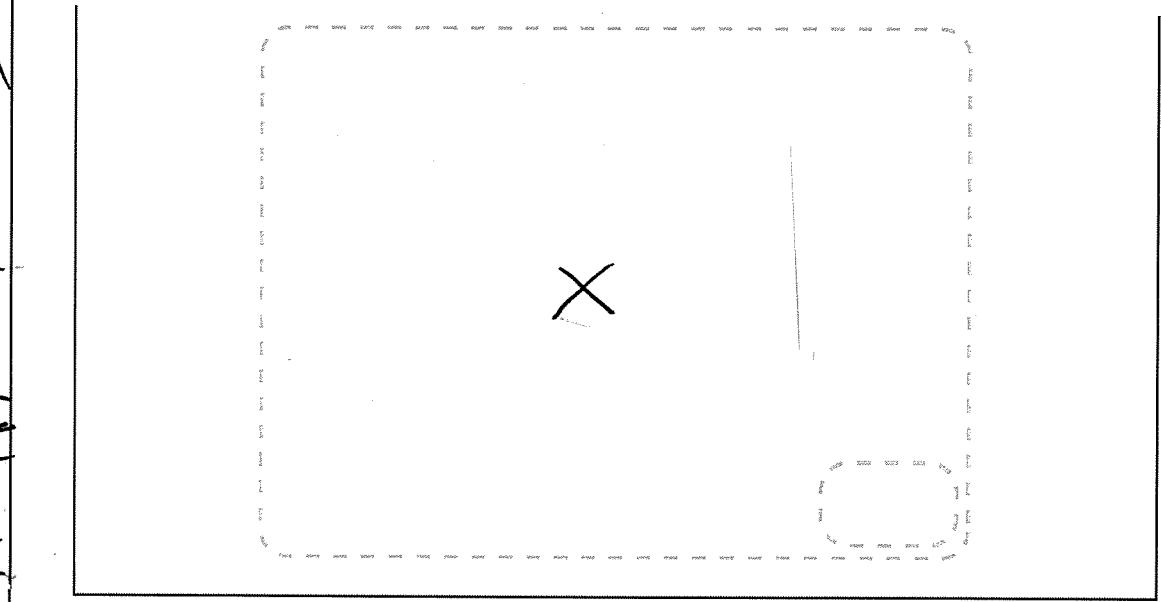
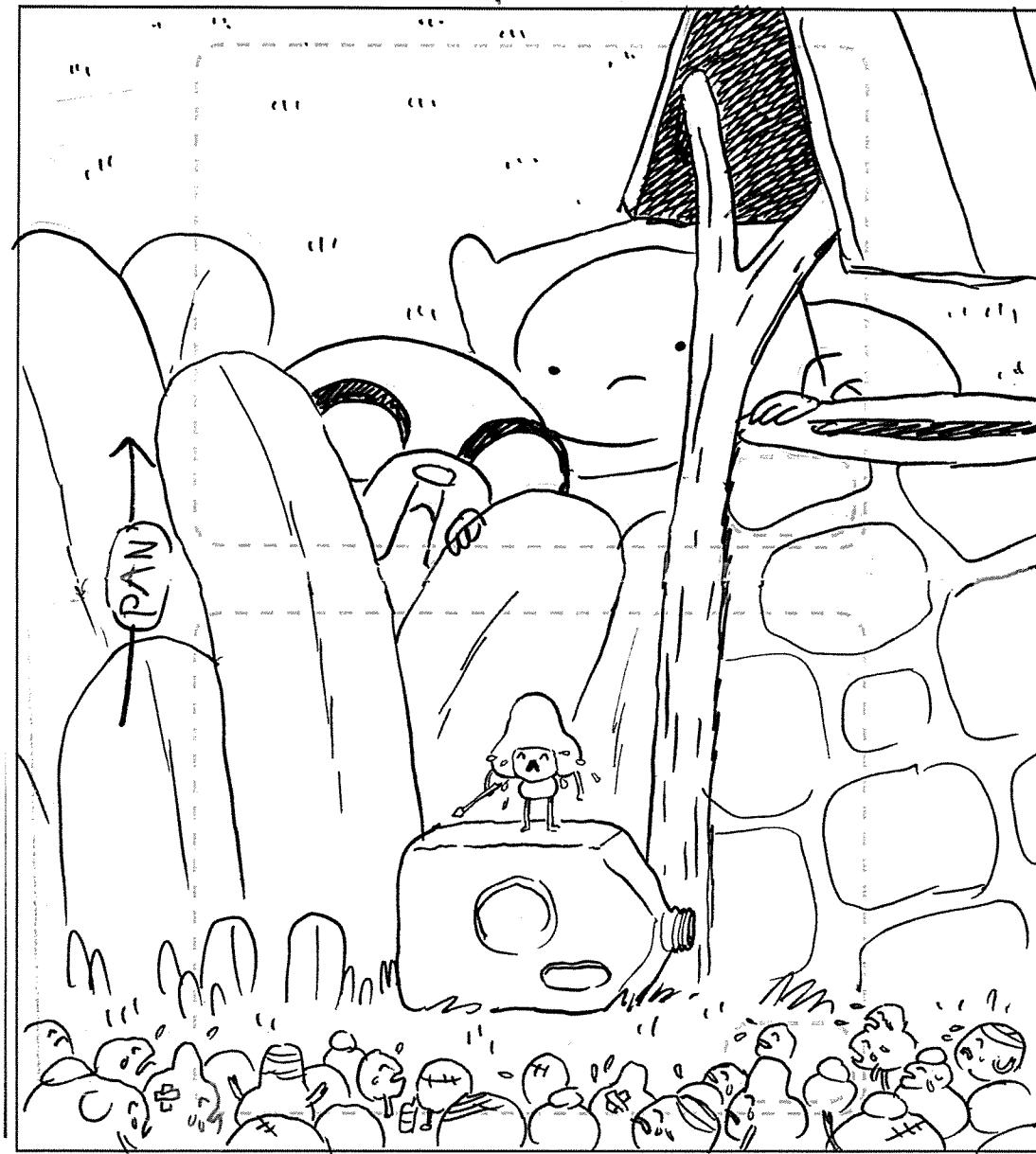
Sc.

Pnl.

Bg.

Page 170

day night



100853

EPISODE #

110

Production :

ADVENTURE TIME



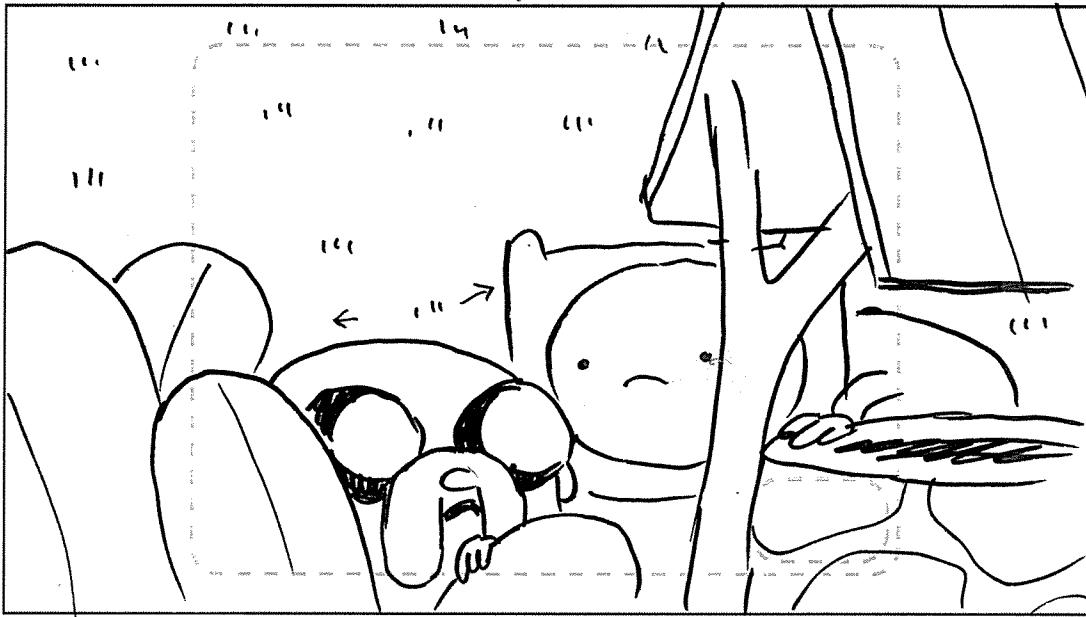
Page 171

Sc. 132

Pnl. B

Bg.

day night

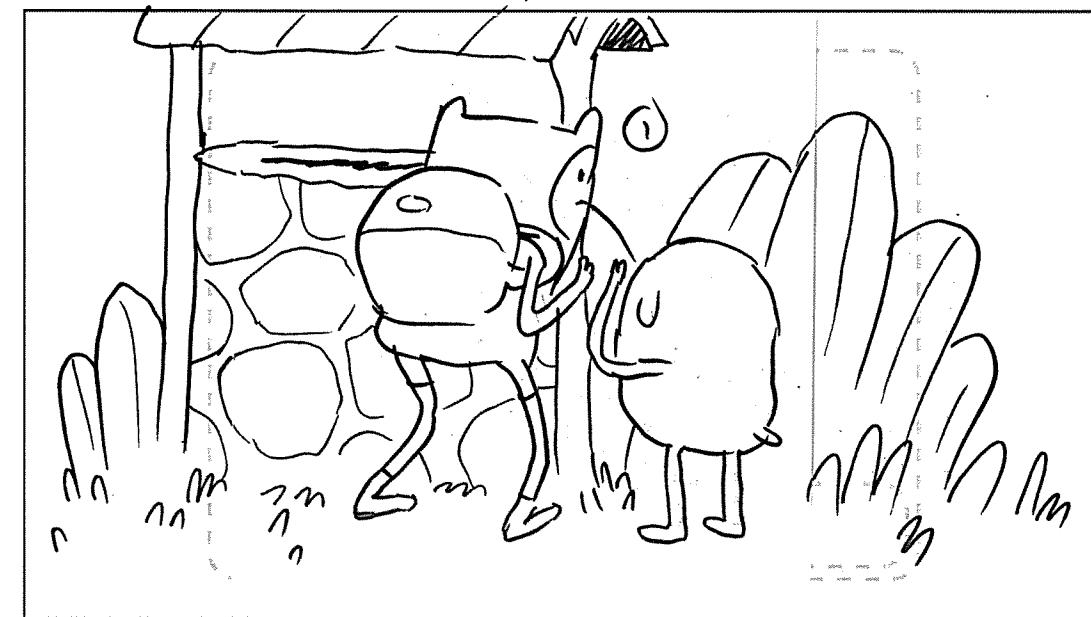


Sc. 133

Pnl. A

Bg.

day night



Dialog:

J: You wanna just smash 'em all?

Action:

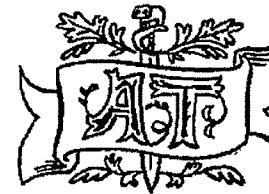
Timing:

Production :

EPISODE #

100853

ADVENTURE TIME



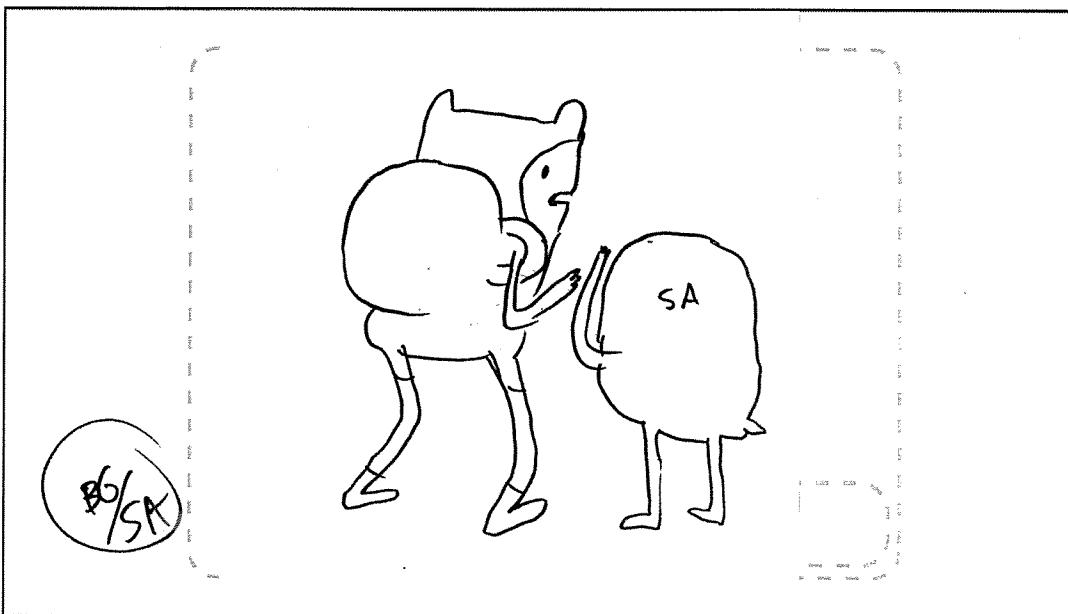
Sc. 133

Pnl.

B

Bg.

day night



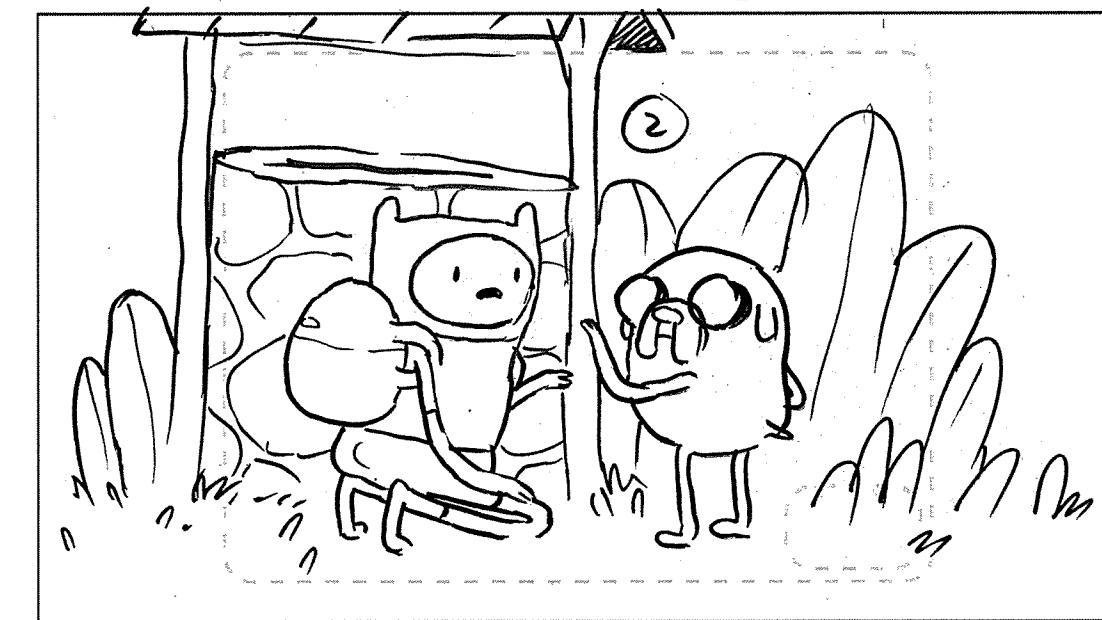
Sc. 133

Pnl.

C

Bg.

day night



Page 172

100853

EPISODE #

112

Dialog:

(F:) What? →

(F:) No man, look -

Action:

Timing:

Production :

ADVENTURE TIME



Page 173

Sc. 133

Pnl. D

Bg.

day night

Sc.

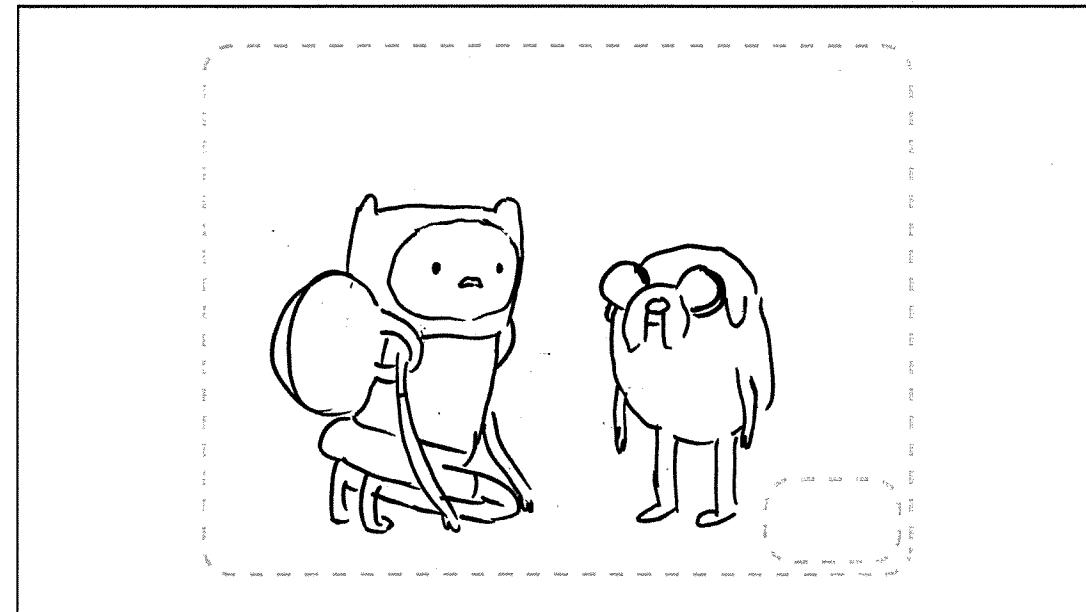
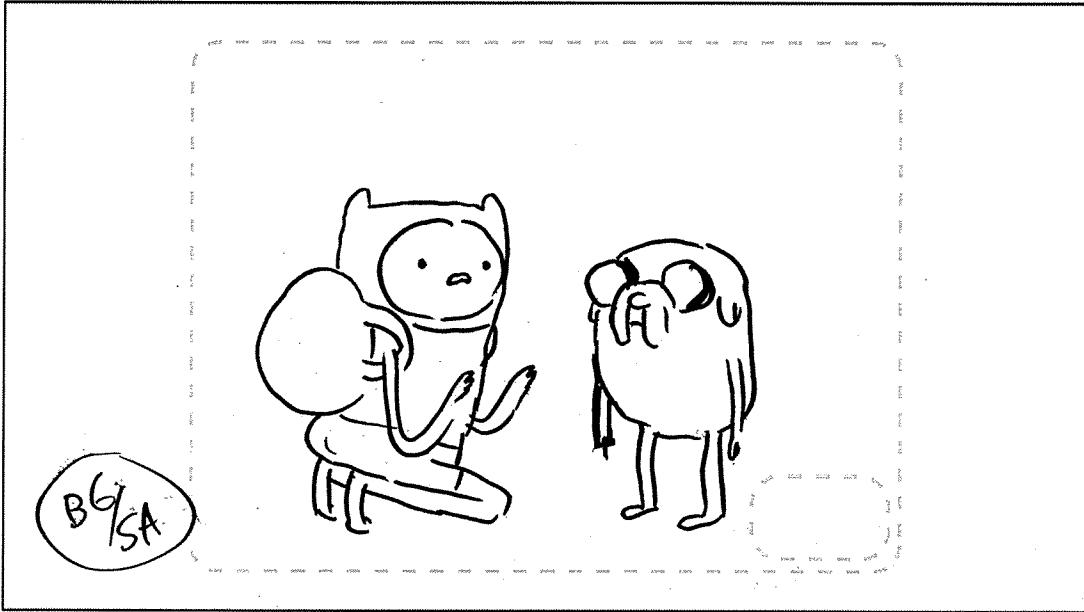
133

Pnl.

E

Bg.

day night



Dialog:

(F:) These guys aren't ~~gonna~~ gonna quit until they win, or die →

(F:) and they're not gonna win.

Action:

Timing:

EPISODE # 100853

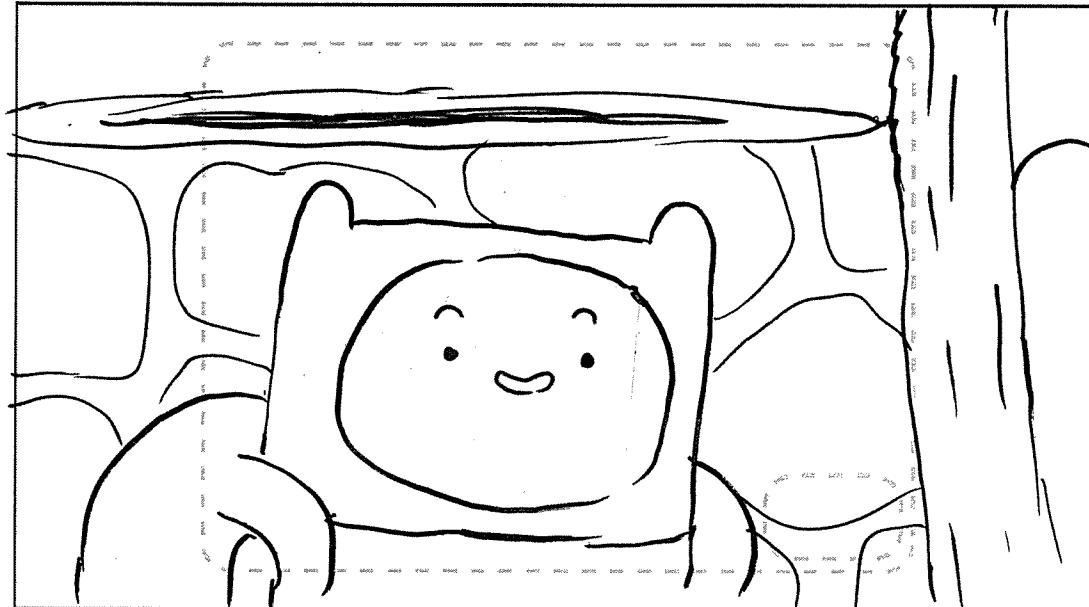
Production :

ADVENTURE TIME

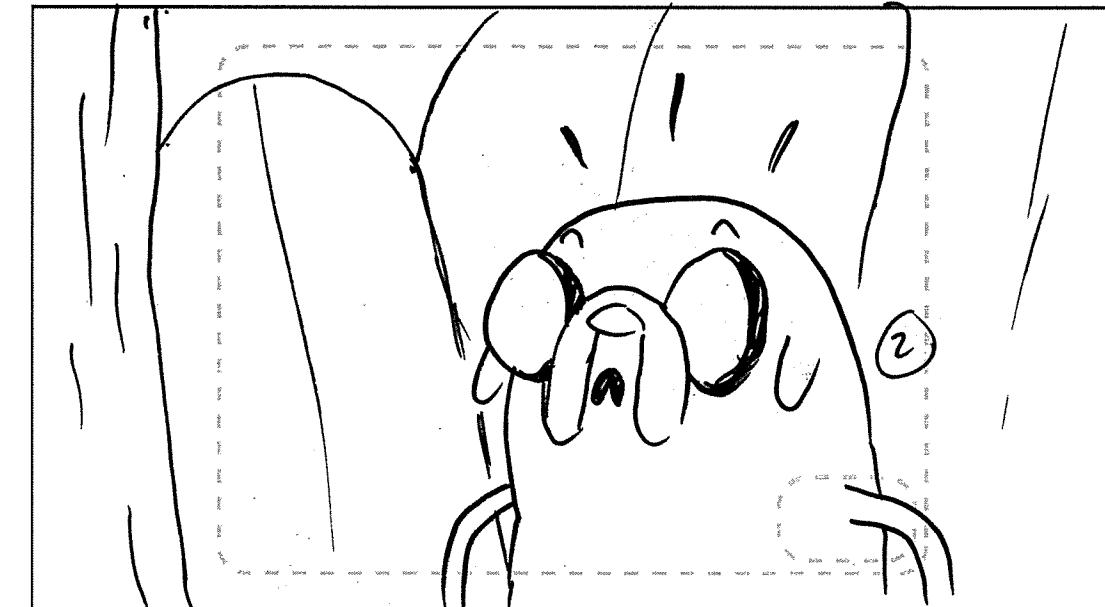


Page 174

Sc. 134 Pnl. A Bg. day night



Sc. 135 Pnl. A Bg. day night



100853

EPISODE #

114

Dialog:

F: So what if we let 'em win -
just this once?

J: What? and
mess up my
stats?

Action:

Timing:



ADVENTURE TIME



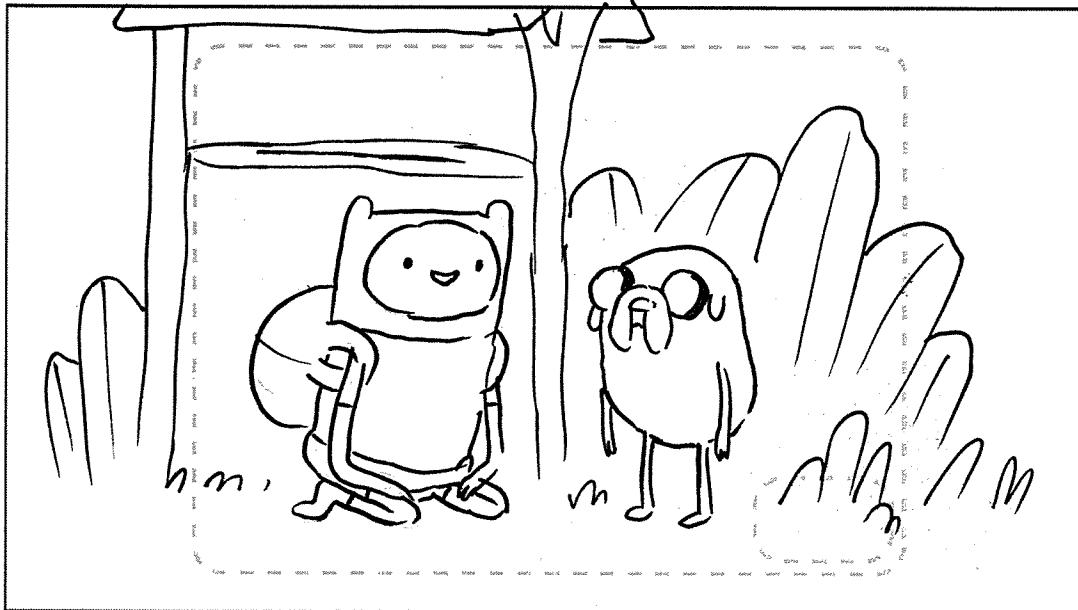
Page 175

Sc. 136 Pnl. A Bg.

day night

Sc. 137 Pnl. A Bg.

day night



100853

EPISODE #

115

Dialog:

(F:) No - we'd be WINNING by helping THEM to win.
That's a win.

BEAT

Action:

Timing:

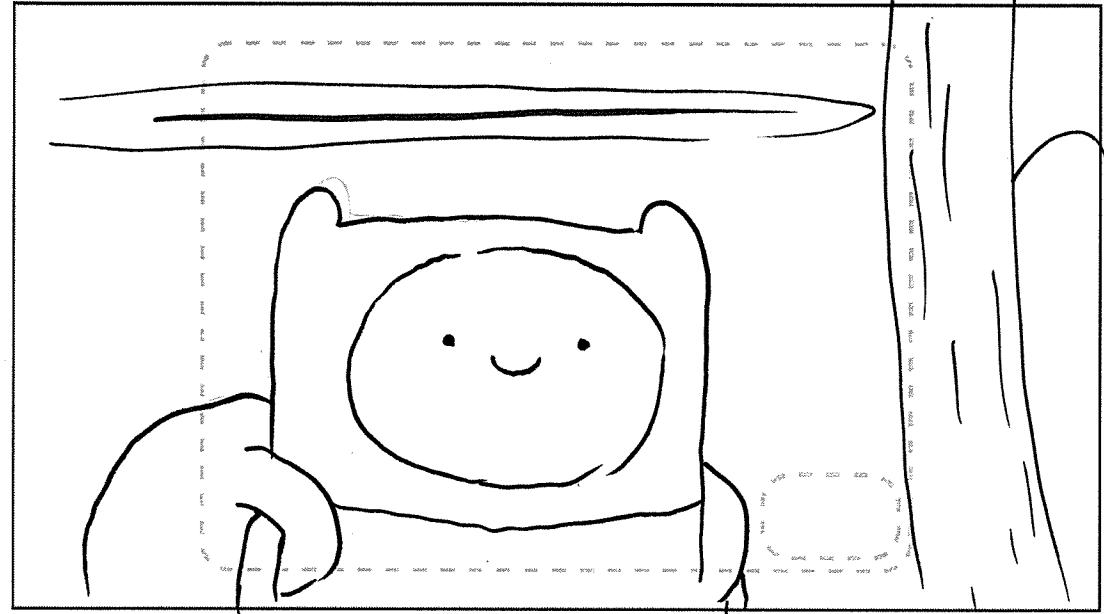
Production :

ADVENTURE TIME



Page 176

Sc. 138 Pnl. A Bg.



day night

Sc. 139 Pnl. A Bg.



day night

Dialog:

- BEAT -

- BEAT -

Action:

Timing:

Production :

100853

EPISODE #

16

ADVENTURE TIME



Sc.

146

Pnl.

A

Bg.

day night

Sc.

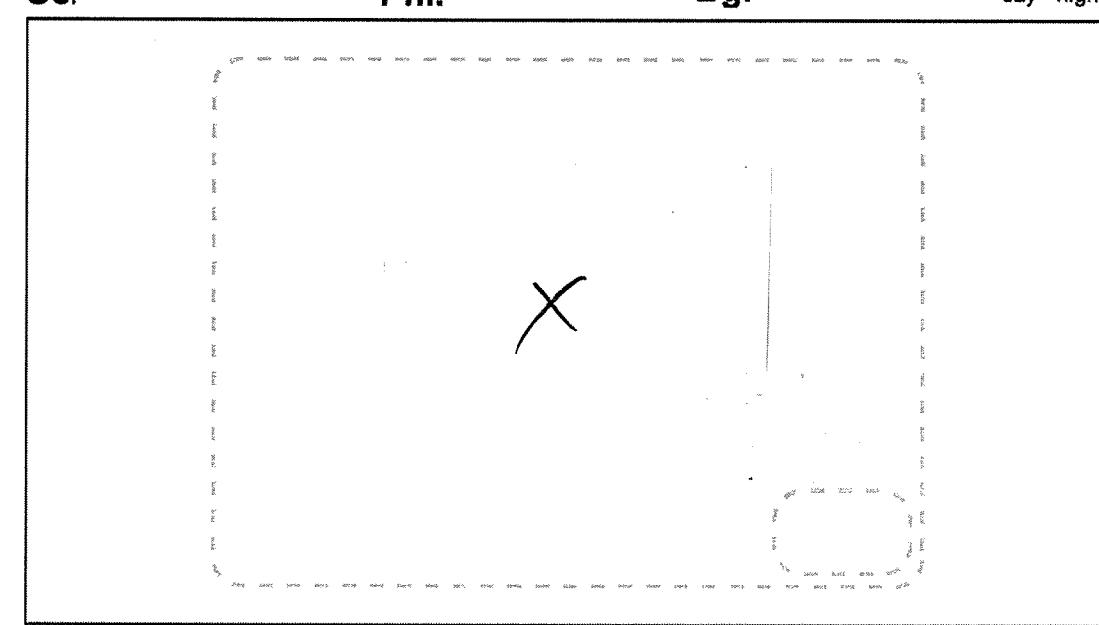
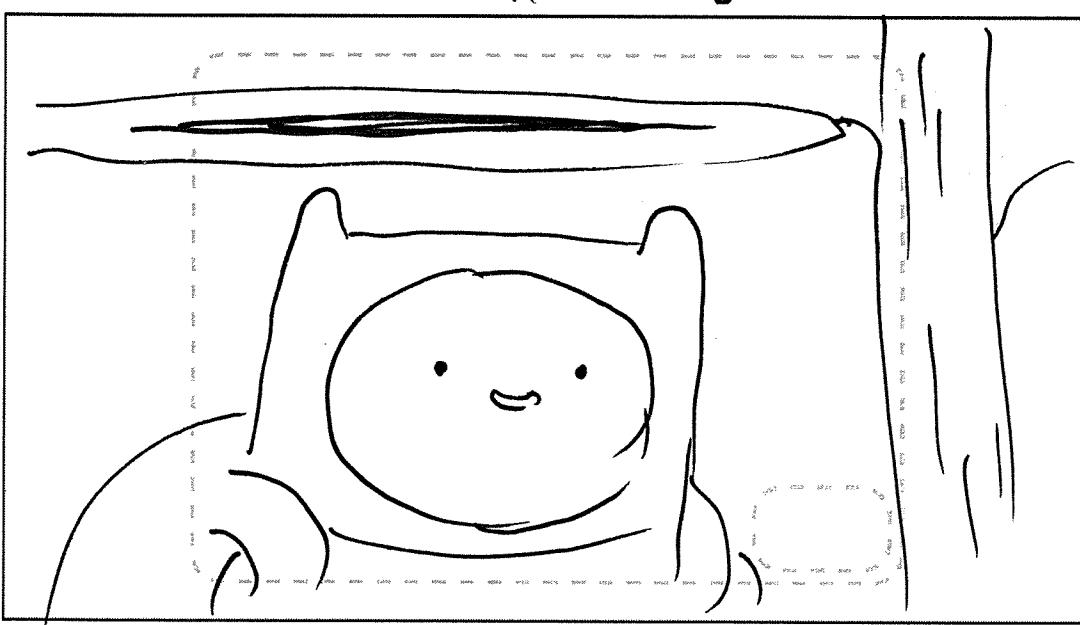
Pnl.

Bg.

Page

176

(A)



Dialog:

F: and
then they'll be happy
and leave us alone.

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 177

Sc. 141

Pnl. A

Bg.

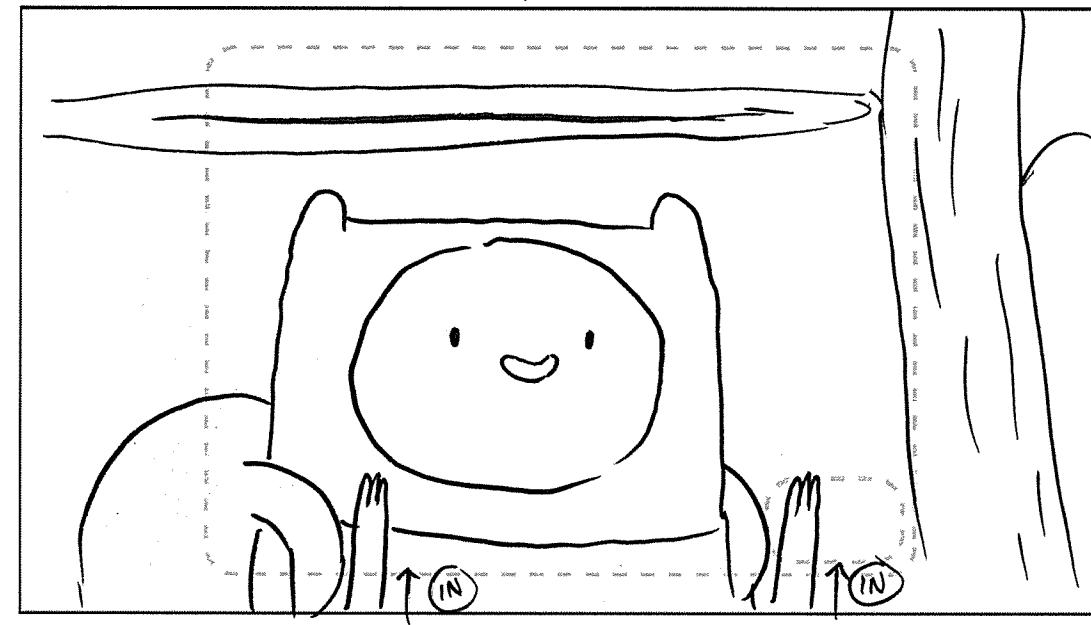
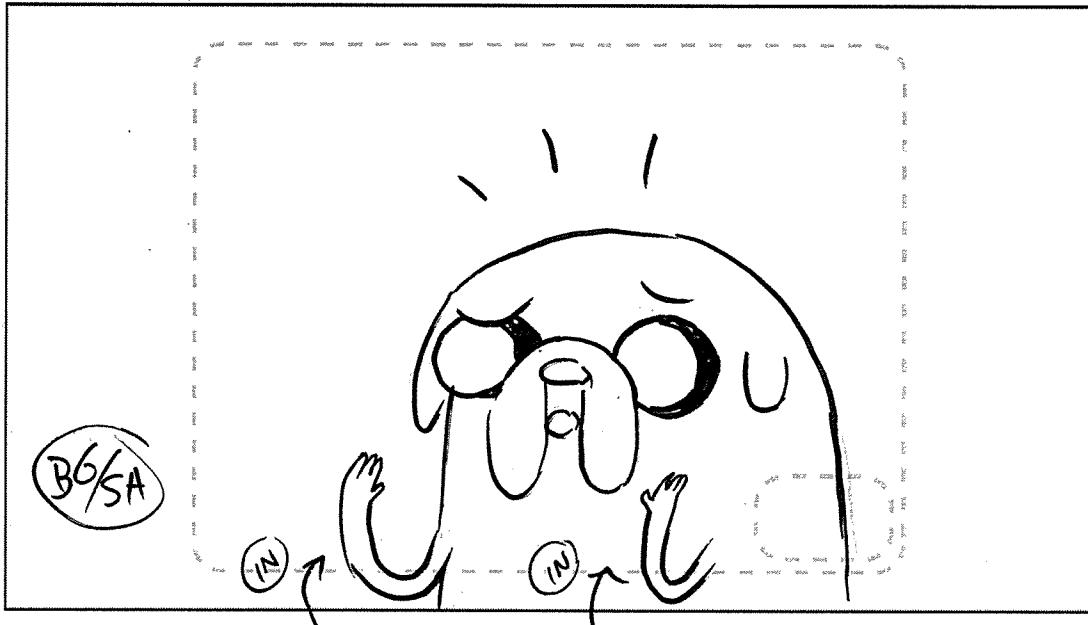
day night

Sc. 142

Pnl. A

Bg.

day night



Dialog:

(J:) Alright alright

(F:) Let's rally an army so
we can look intimidating!

Action:

Timing:

EPISODE # 100853

Production:

117

ADVENTURE TIME



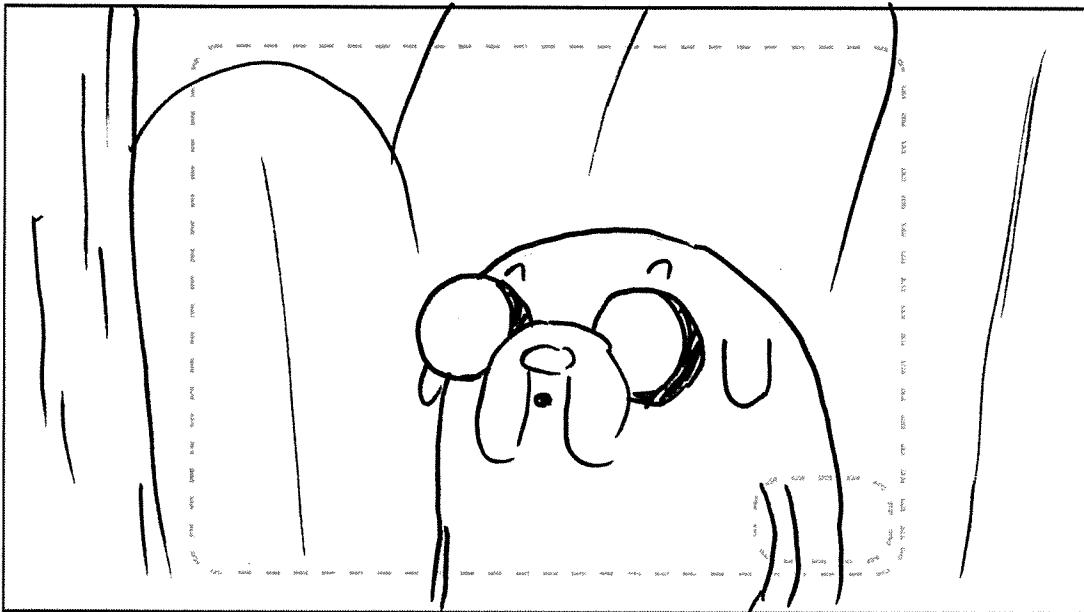
Sc.

143

Pnl. A

Bg.

day night



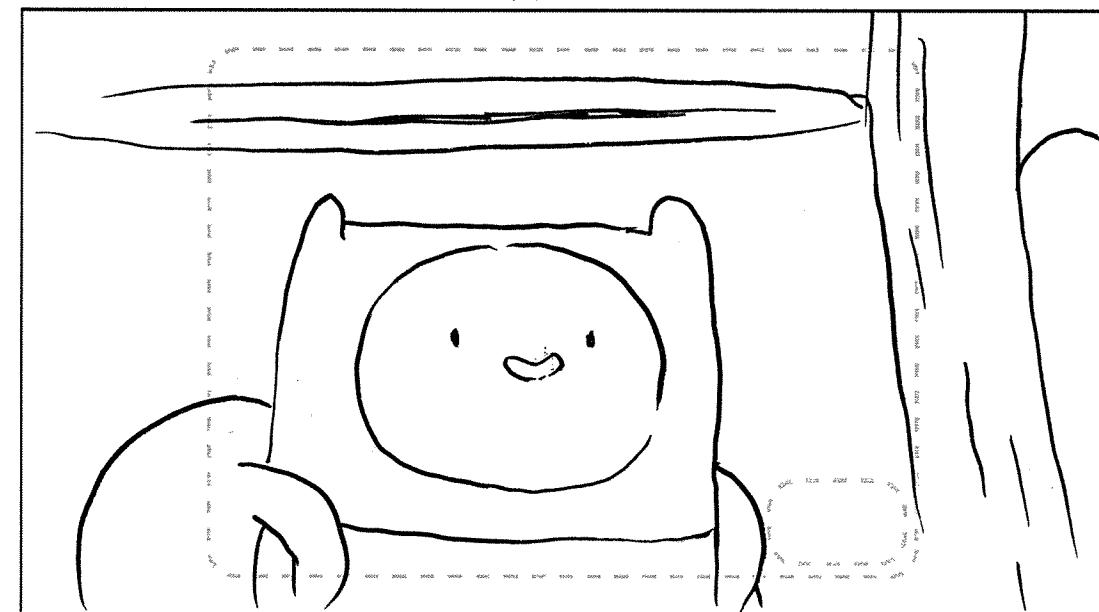
Sc.

144

Pnl. A

Bg.

day night



Page

178

100853

EPISODE #

Production :

Dialog:

(J:) Who you gonna call?

(F:) All of our friends.

118

Action:

Timing:

ADVENTURE TIME



Page 179

Sc.

Pnl.

Bg.

day night

Sc.

Pnl.

Bg.

day night

WIPE
ee

X

100853

EPISODE #

119

Dialog:

Action:

Timing:

Production :

ADVENTURE TIME



Page 180

Sc.

Pnl.

Bg.

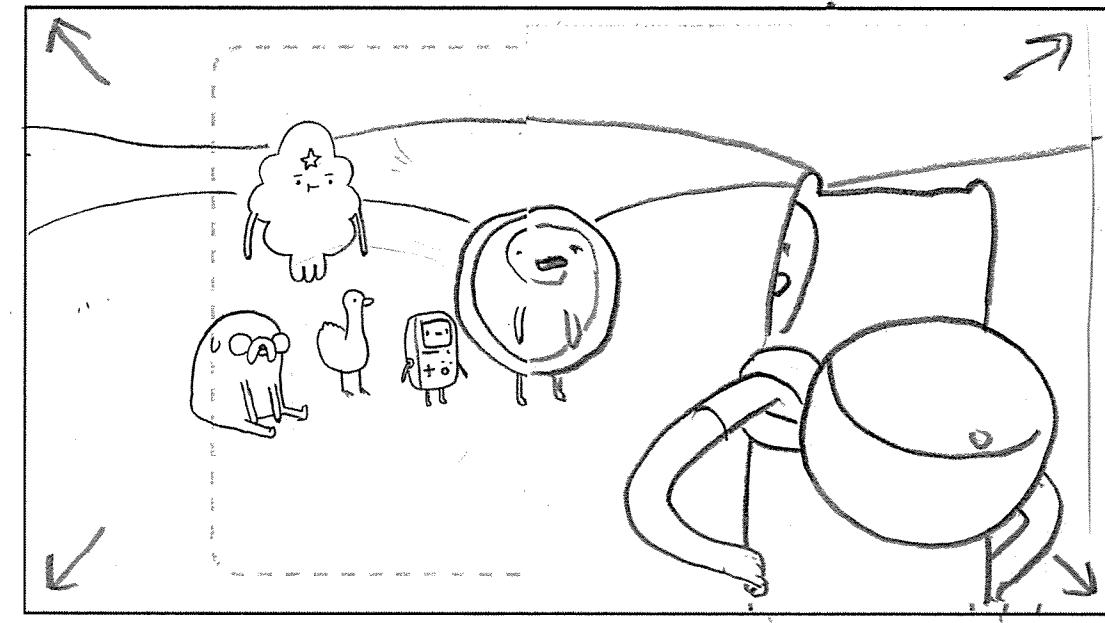
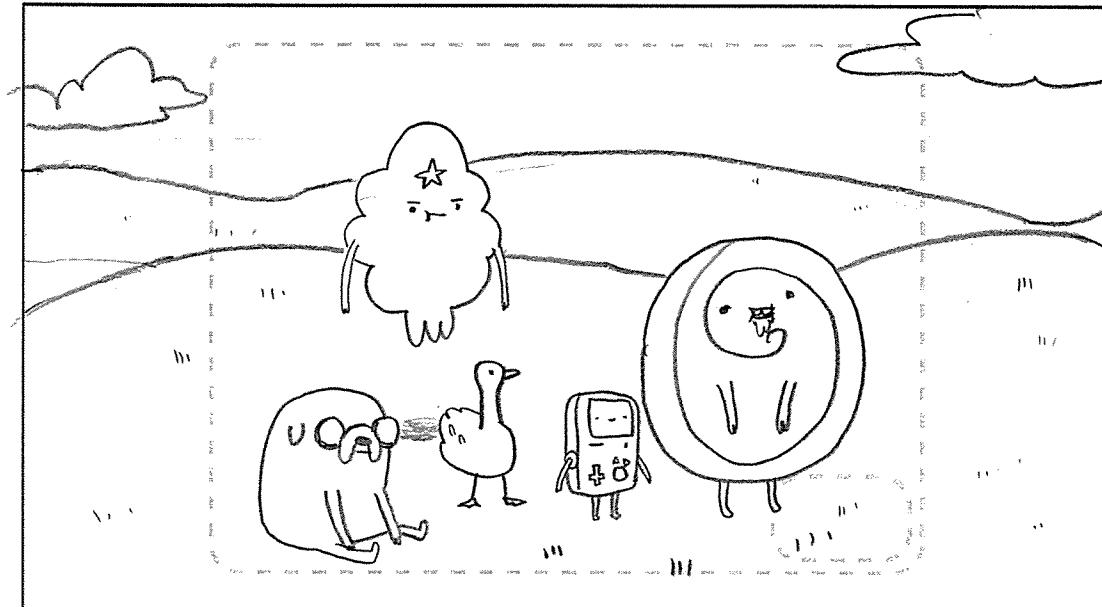
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) My Army of friends!

Action:

Timing:

Production :

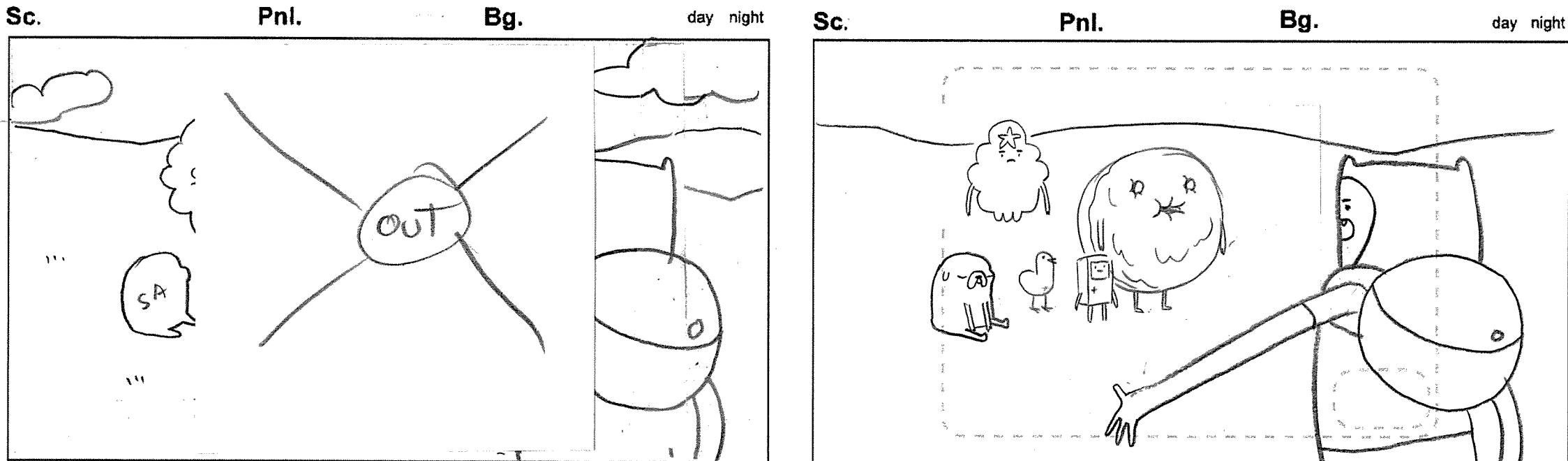
100853

EPISODE #

ADVENTURE TIME



Page 181



Dialog:

(F)

who don't have anything better to do...

Action:

Timing:

Production :

100853

ADVENTURE TIME



Page 182

Sc.

Pnl.

Bg.

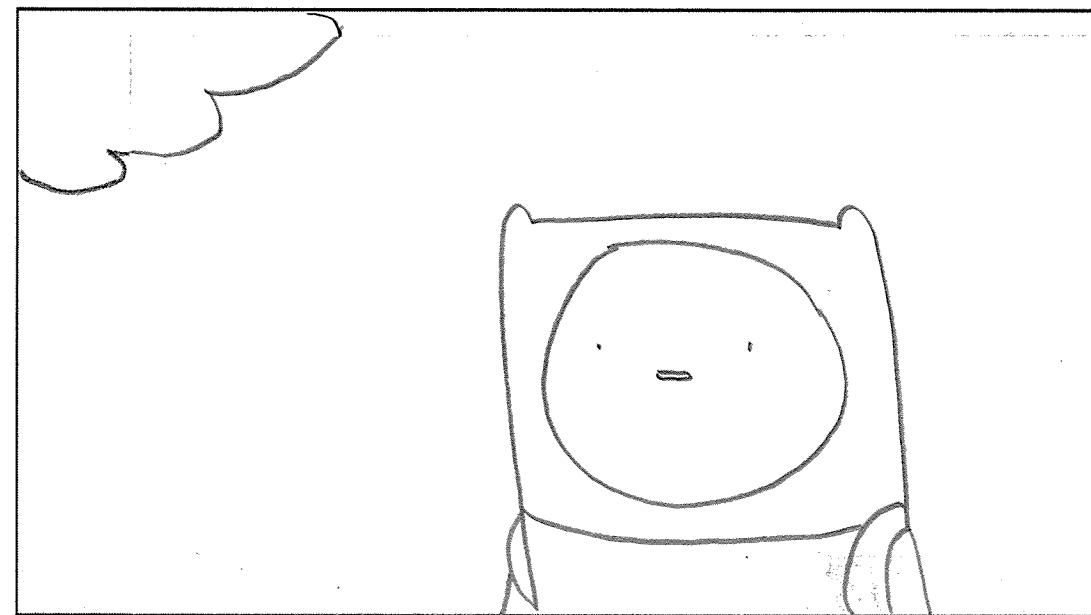
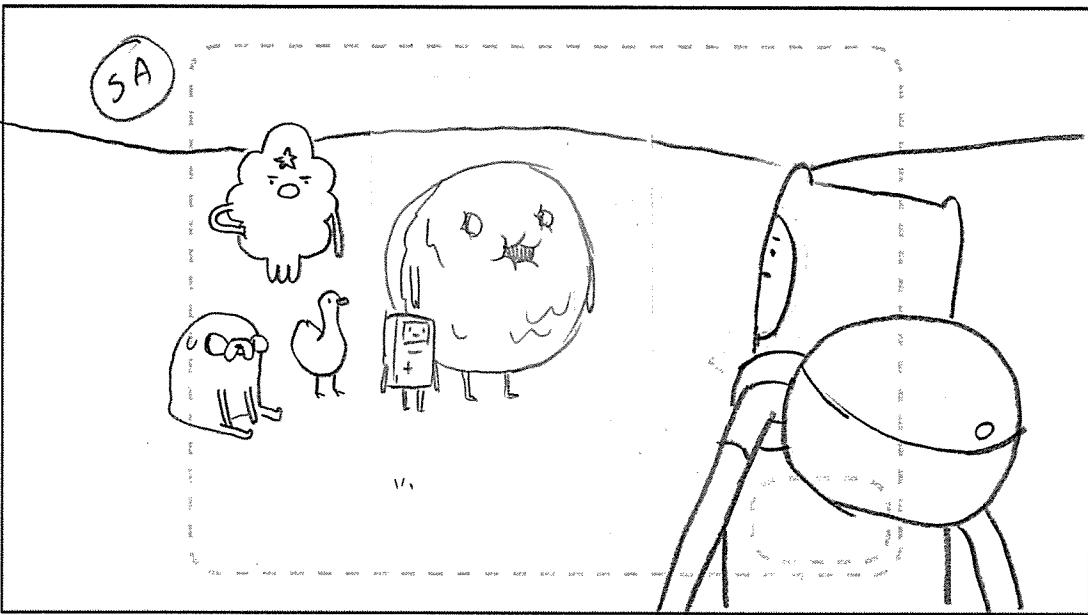
day night

Sc.

Pnl.

Bg.

day night



Dialog: (LSP) I have something better to do.

(F)

eh... no, no,

Action:



Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Page 183

Sc.

Pnl.

Bg.

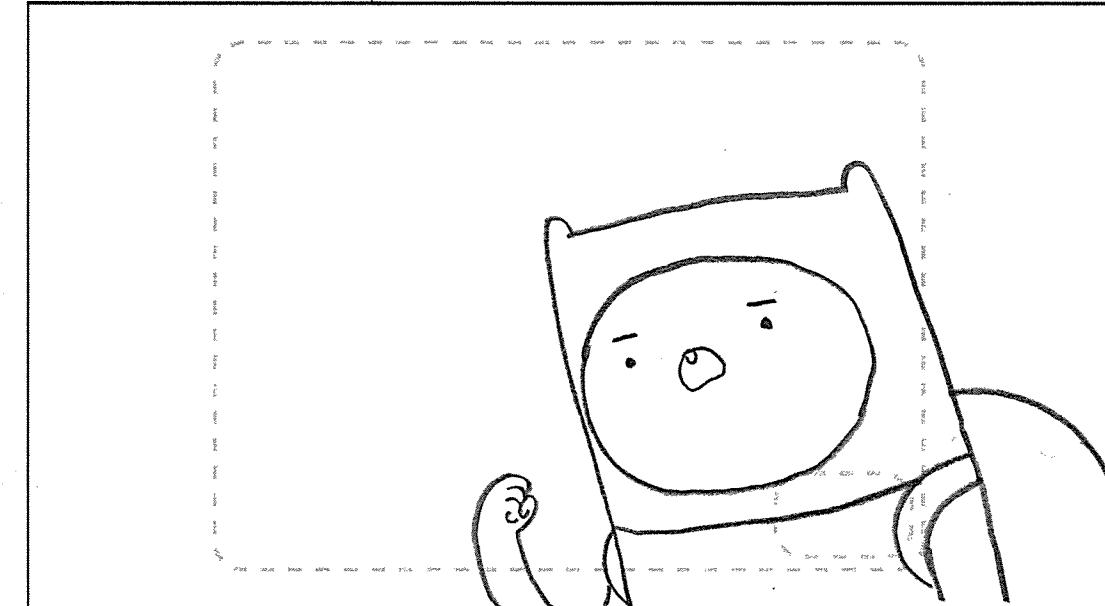
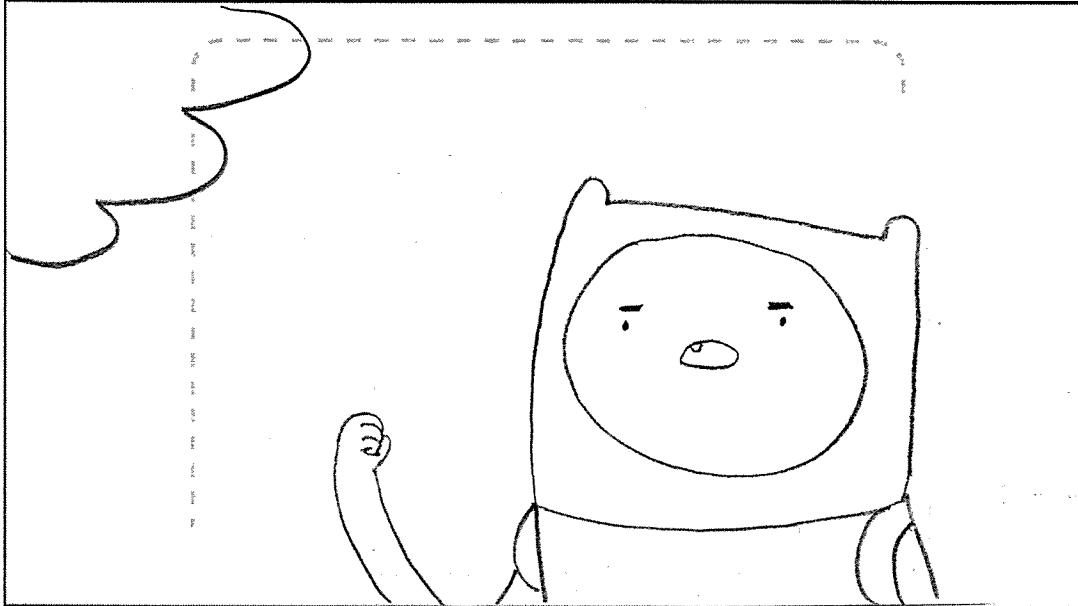
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) Today, we will lose this battle. (F) but, we will also

Action:

Timing:

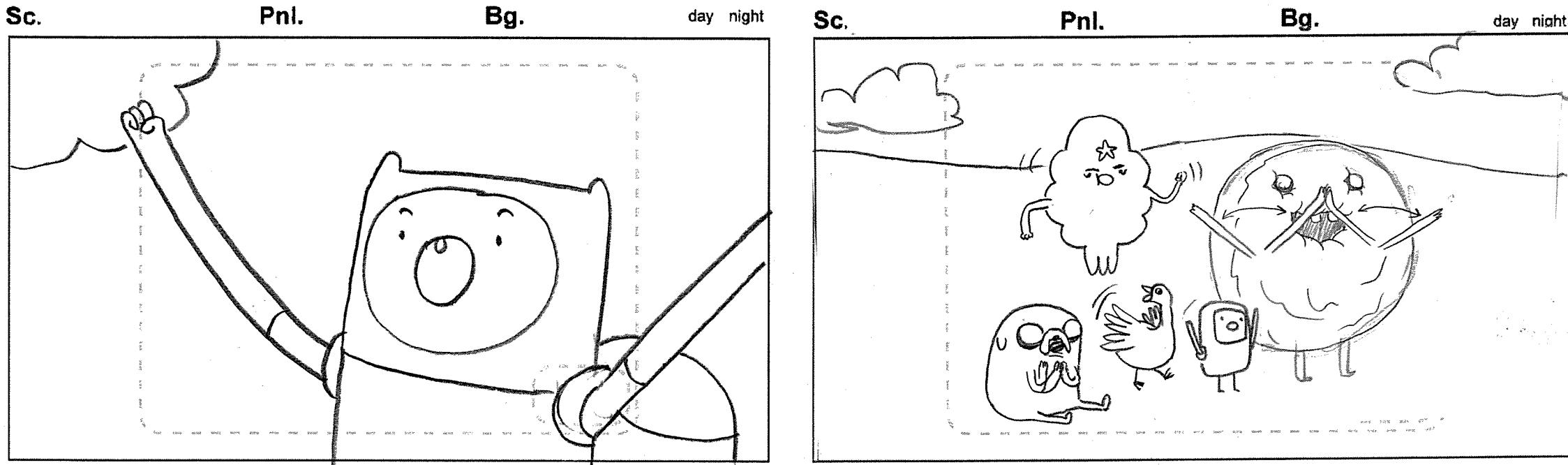
Production :

100853

ADVENTURE TIME



Page 184



Dialog:

(F) WIN IT!

ALL (Cheering & clapping)

Action:

Timing:

Production :

100853

ADVENTURE TIME



Page 185

Sc.

Pnl.

Bg.

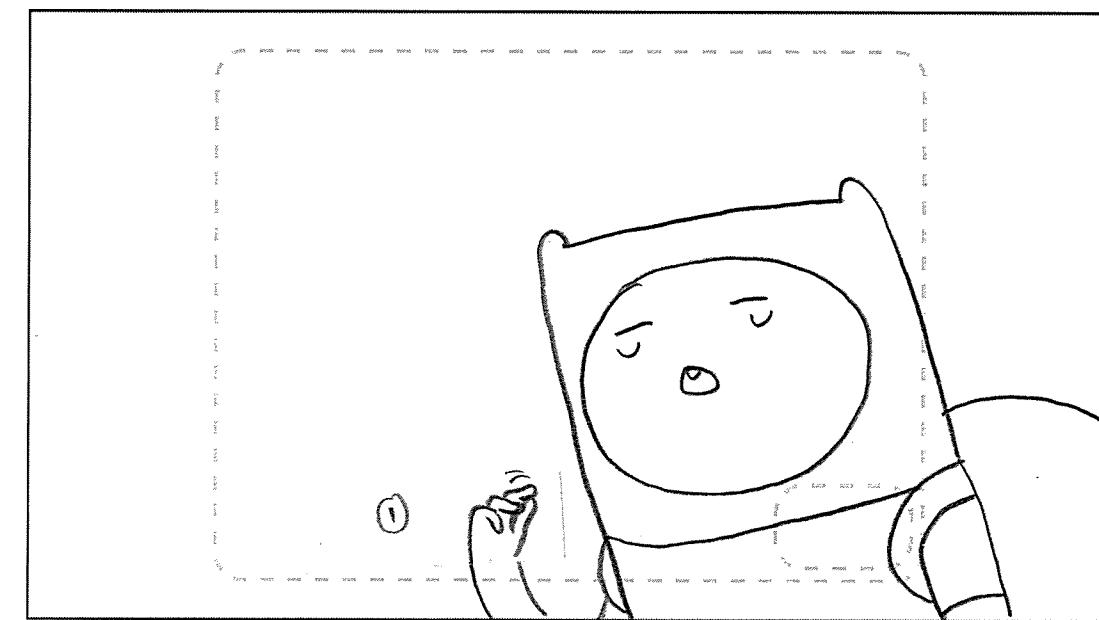
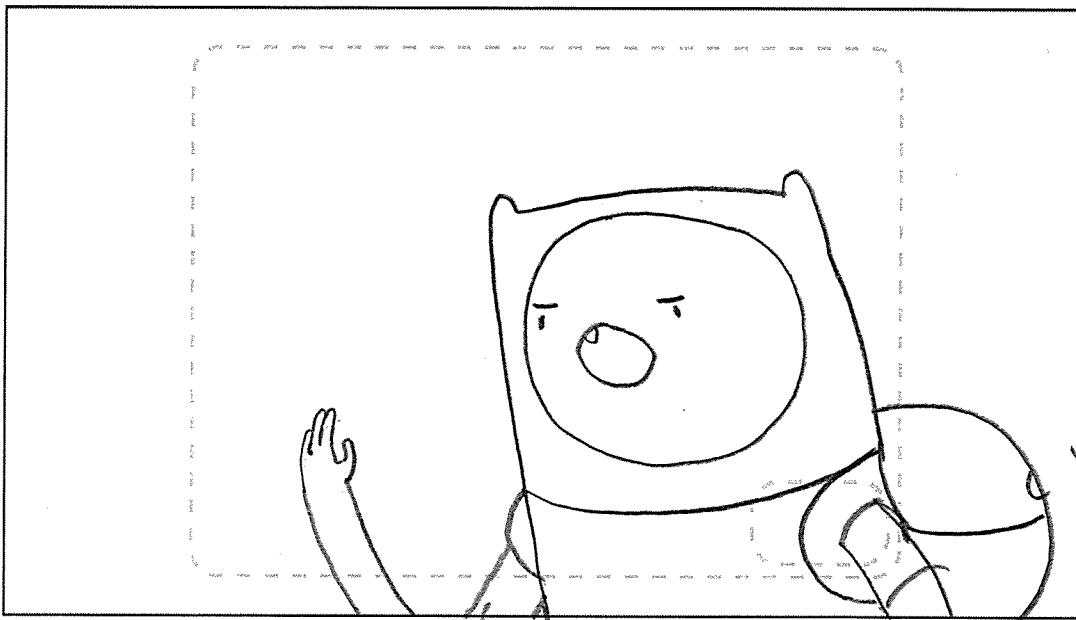
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) When the enemy charges,

crumble

Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 186

Sc.

Pnl.

Bg.

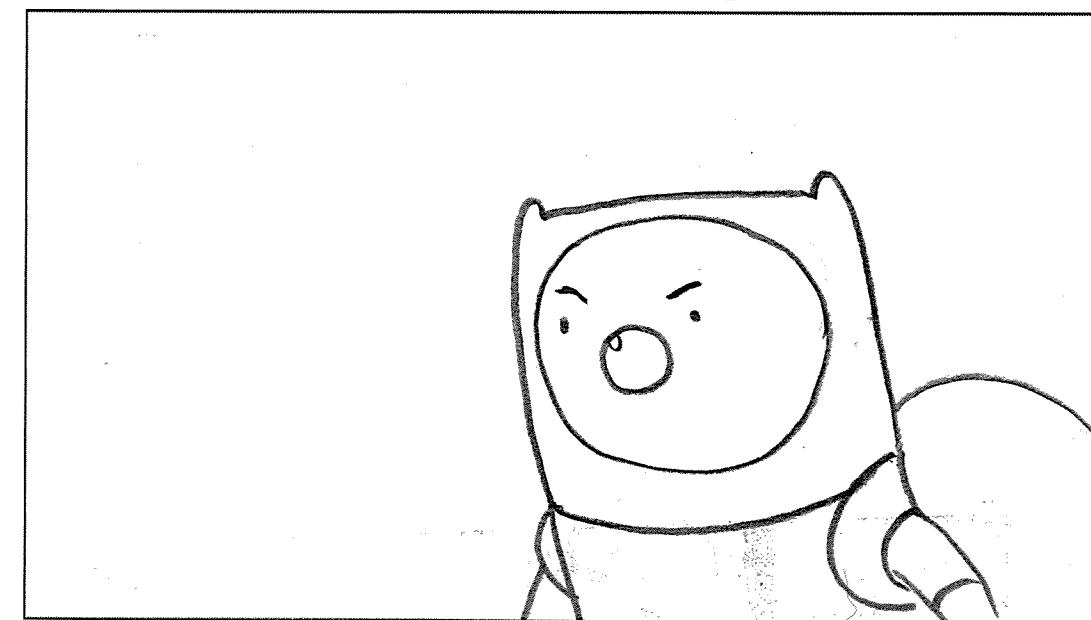
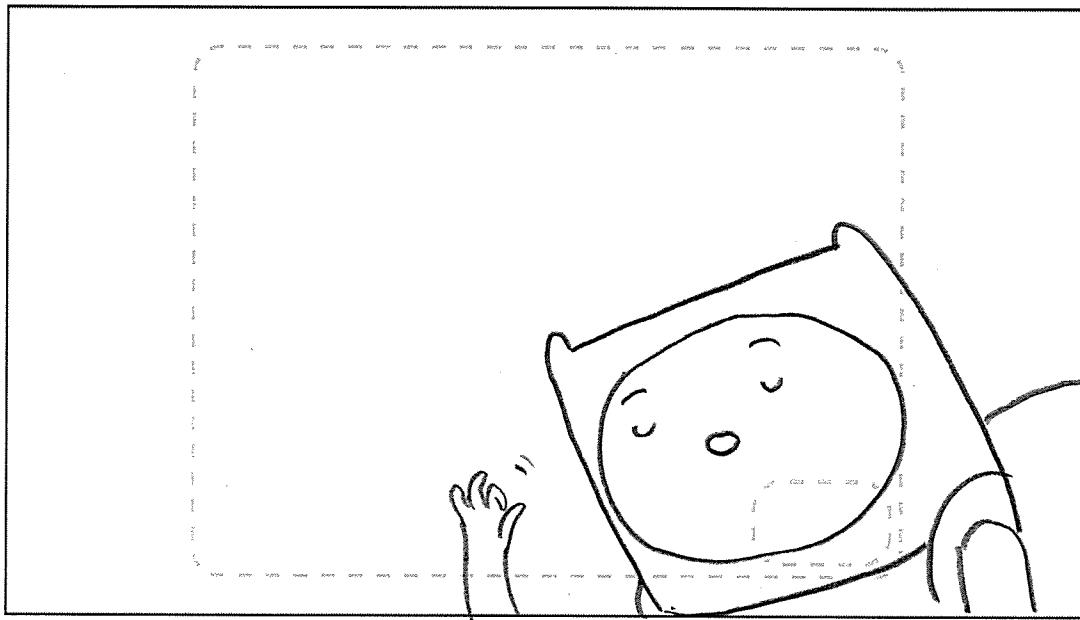
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) like a cookie.

(F) When you feel their puny punches,

Action:



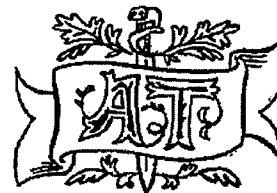
Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Page 187

Sc.

Pnl.

Bq.

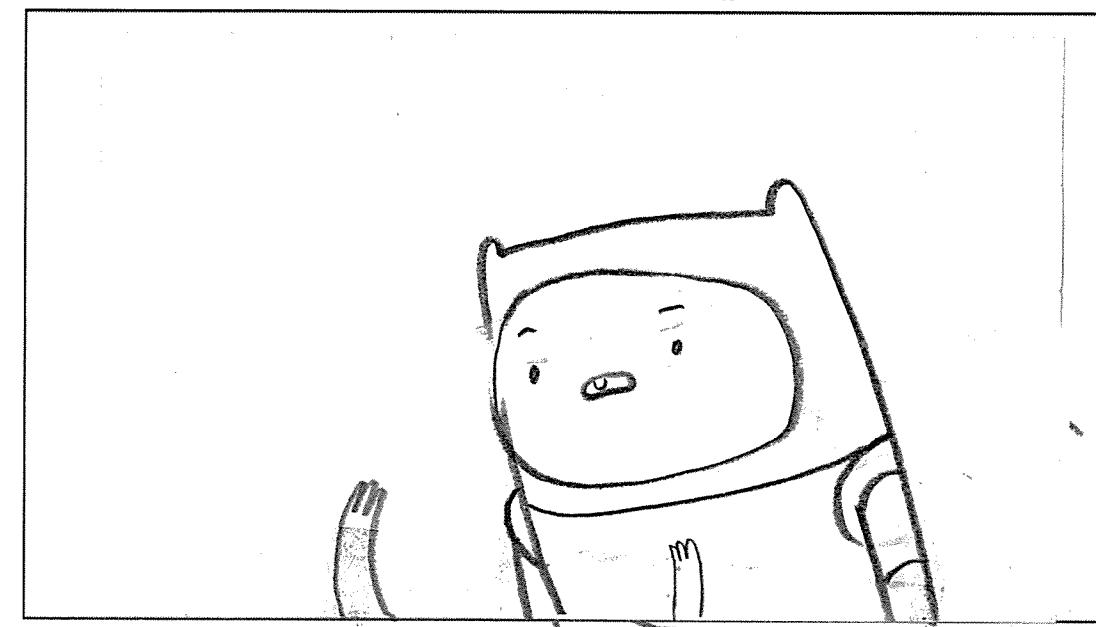
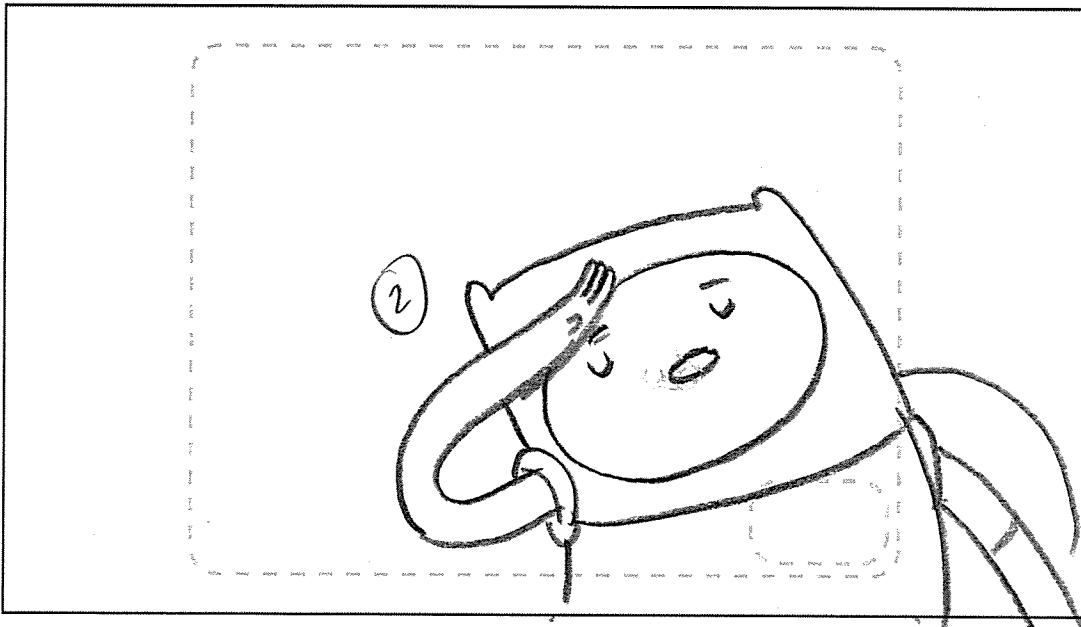
day night

Sc

Pn1

Bg.

day night



Dialog:

① FADE... ② like a flower, (F) AND WRITHING,

Action:

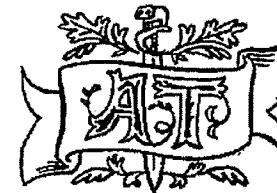


Timing:

Production :

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ADVENTURE TIME



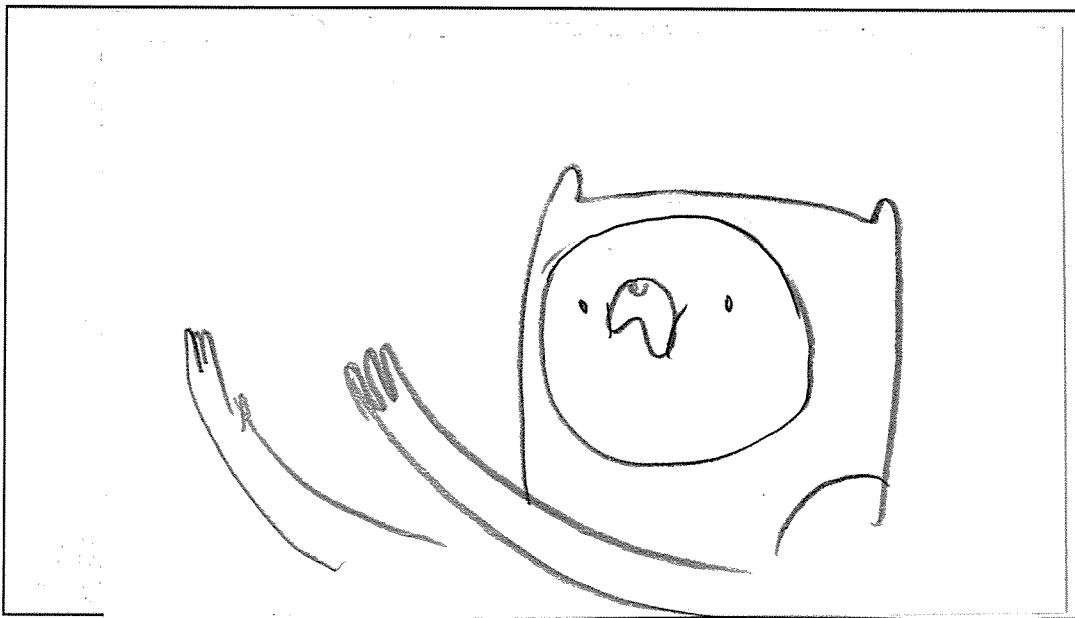
Page 188

Sc.

Pnl.

Bg.

day night

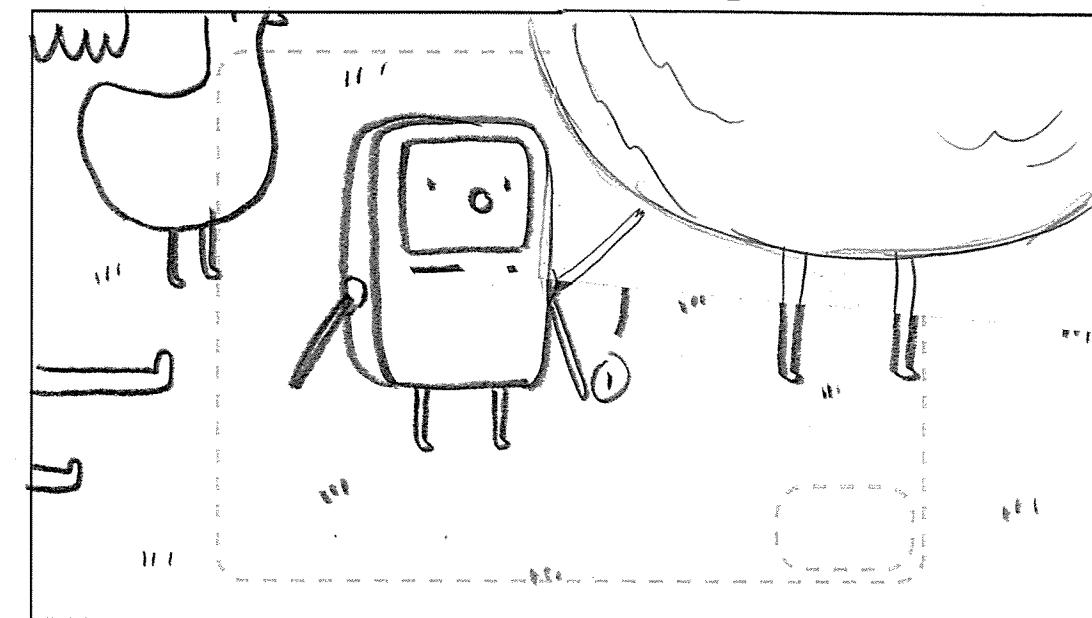


Sc.

Pnl.

Bg.

day night



EPISODE #

100853

Dialog:

(F) IN your OWN BLOOD !

BEEMO

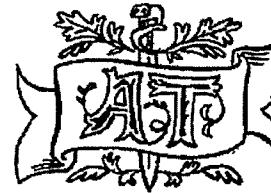
But...
BUT... HOW ARE WE TO BLEED?
/ IF NONE OF this is REAL ?

Action:

Timing:

Production :

ADVENTURE TIME



Page 189

Sc.

Pnl.

Bg.

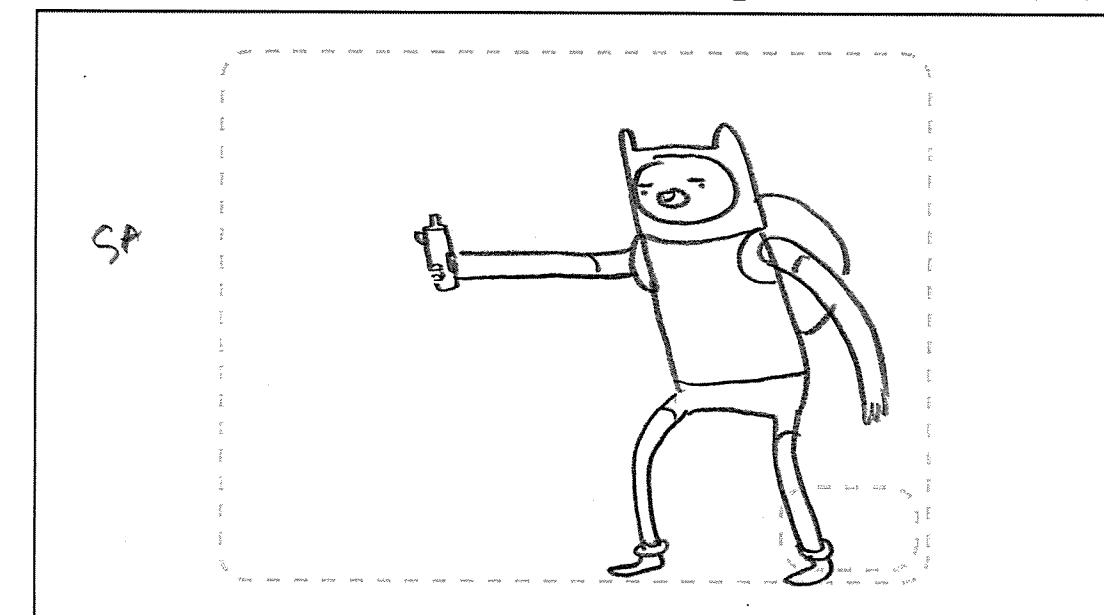
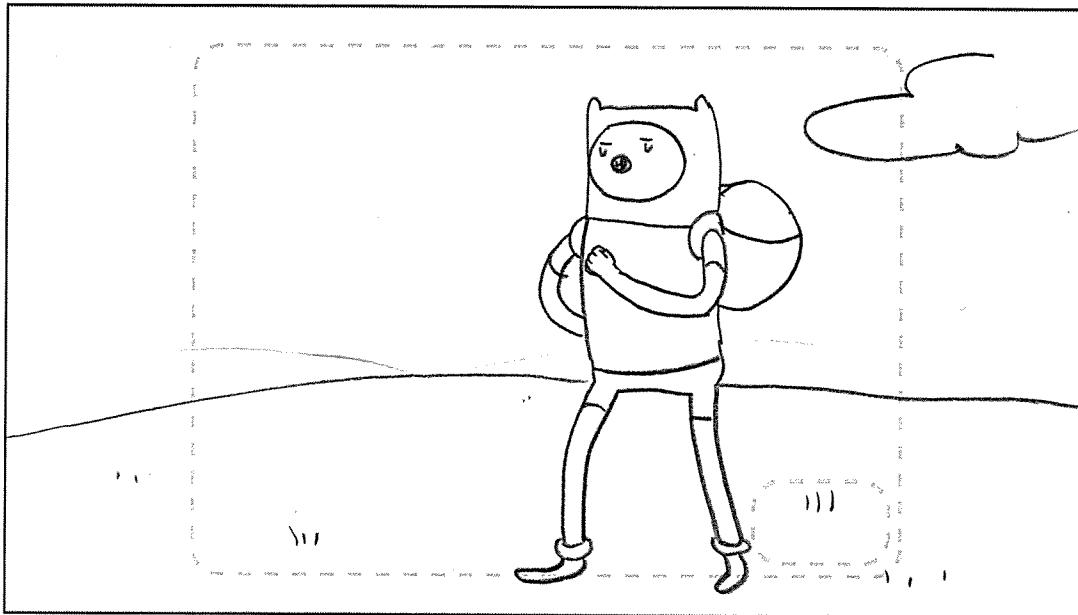
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) WITH FAITH, MILADY

(F) AND KETCHUP.

Action:

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



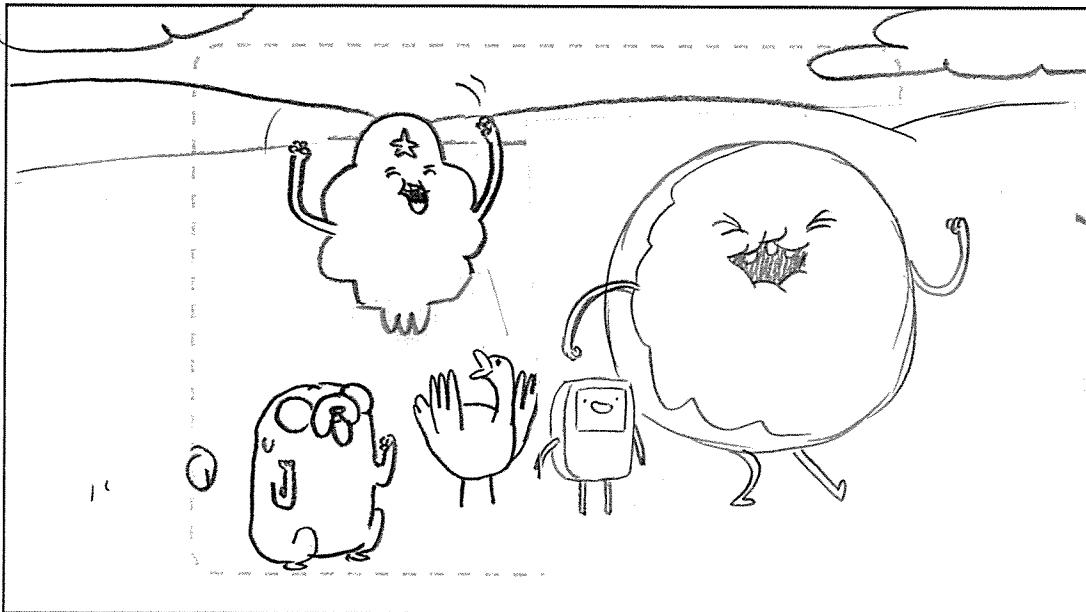
Page 190

Sc.

Pnl.

Bg.

day night

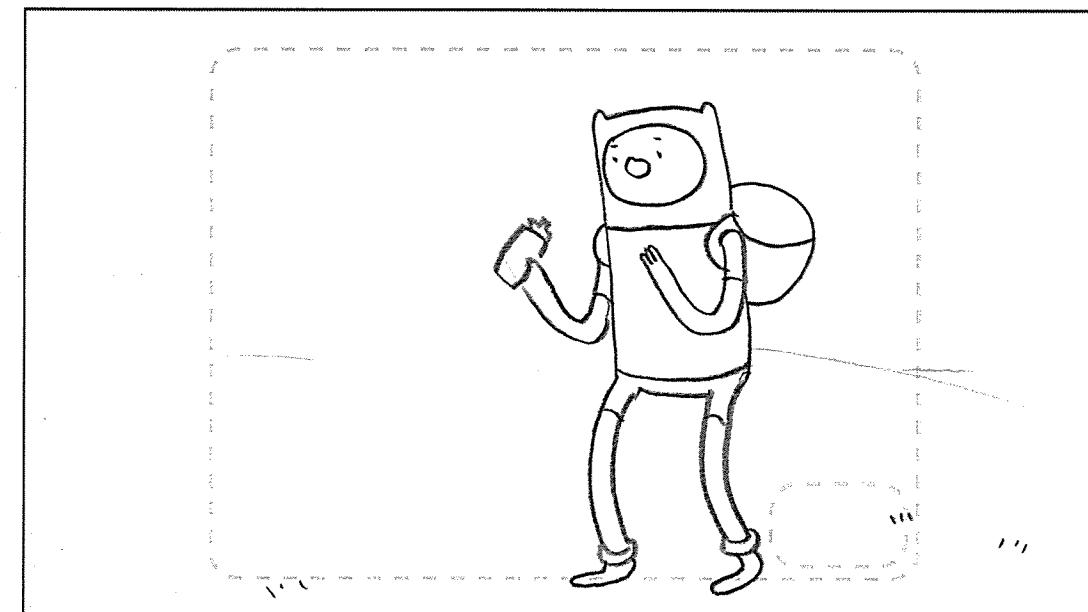


Sc.

Pnl.

Bg.

day night



Dialog:

(All) Yeah! Yeah woooo! (cheering)

(F) And hey, Guys?

Action:

(2)  Jake stands to cheer

Timing:

Production :

100853

ADVENTURE TIME



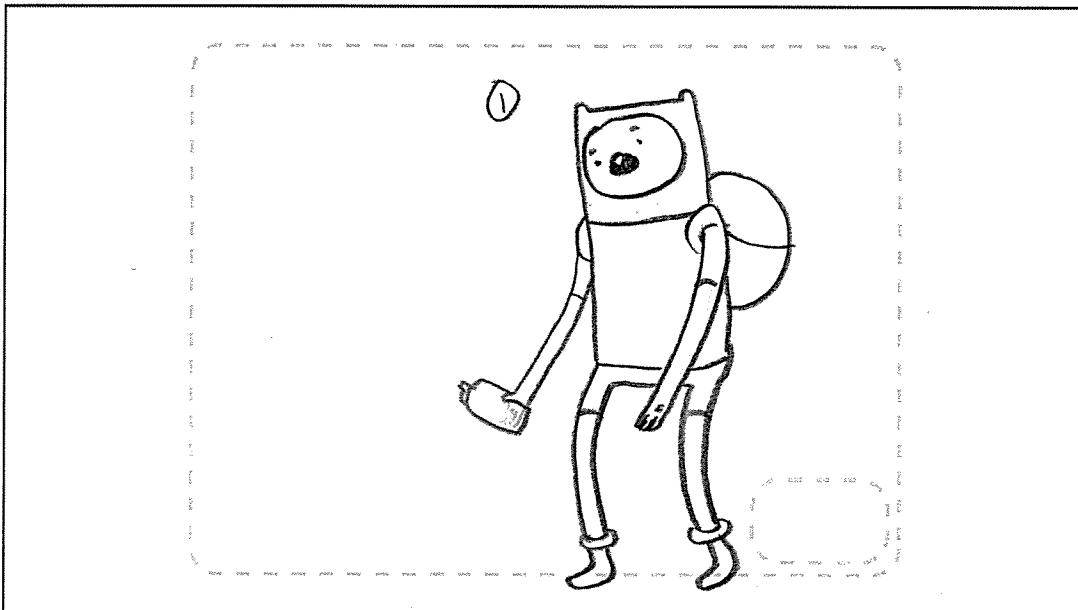
Page 191

Sc.

Pnl.

Bg.

day night

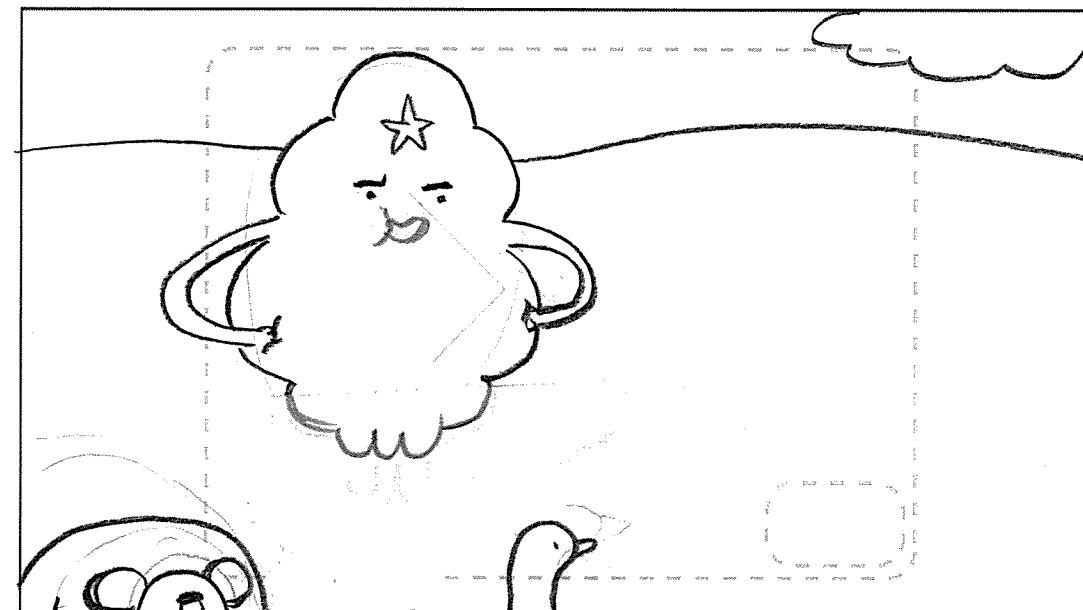


Sc.

Pnl.

Bg.

day night



EPISODE # 100853

EPISODE #

Production :

Dialog:

(F) ① Let's keep the acting subtle. ② Less is more! (LSP) No way.

Action:

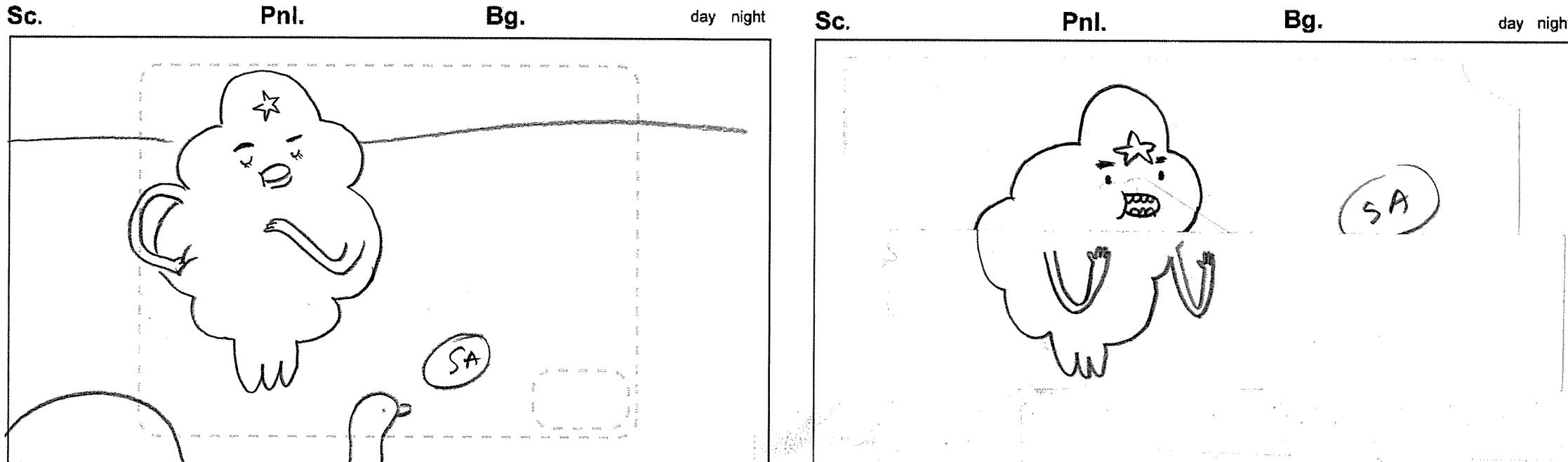


Timing:

ADVENTURE TIME



Page 192



Dialog:

(LSP) I'm gonna

(LSP) then, I'll fake die,

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 193

Sc.

Pnl.

Bg.

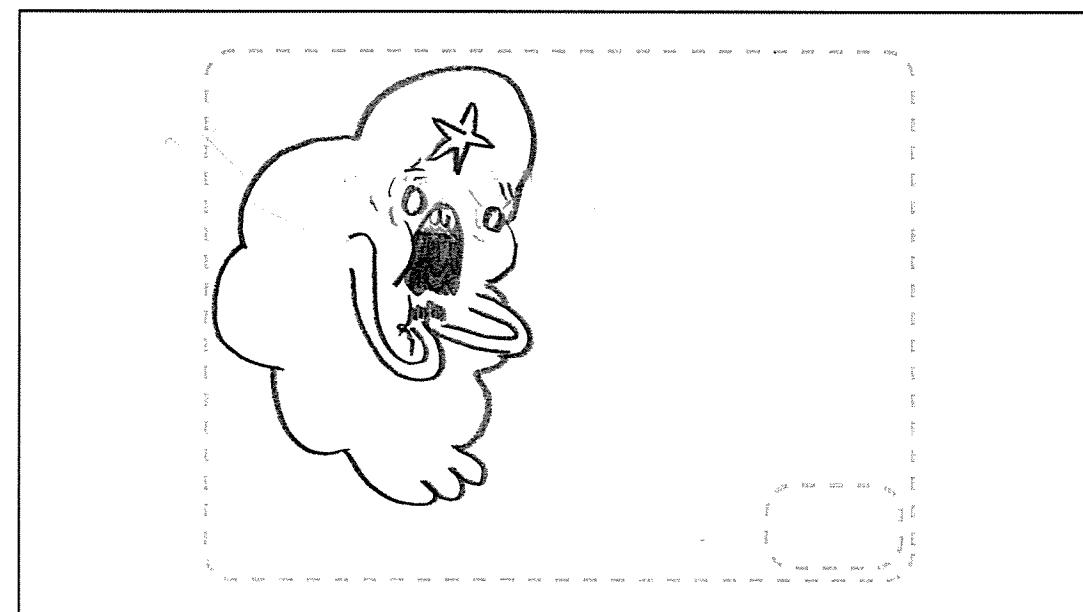
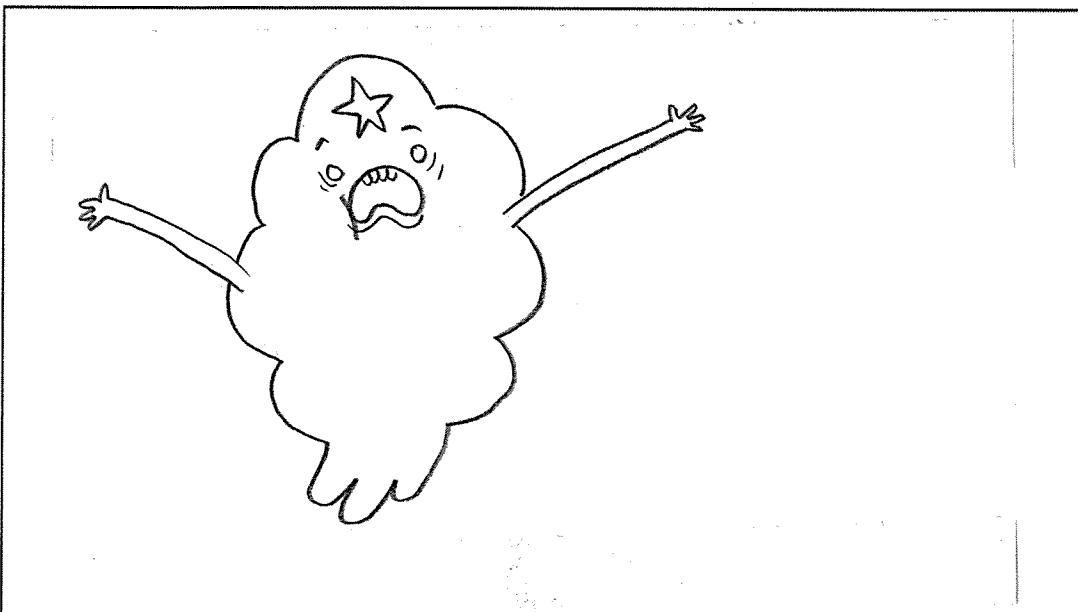
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(LSP)

of a fake

(LSP)

heart attack !!

Action:

Timing:

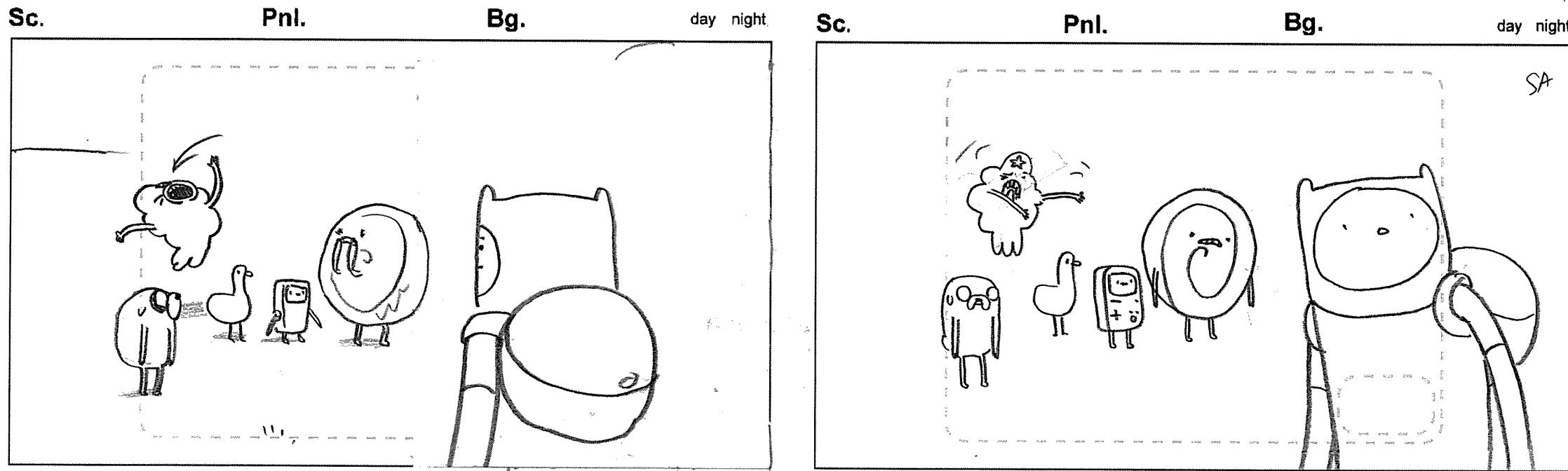
Production :

100853

ADVENTURE TIME



Page 194



EPISODE # 100853

Production :

Dialog:

(lsp) AAAAH! BIAU66! (WAR HORN SOUNDS) (lsp stops screaming)

Action:

Timing:

ADVENTURE TIME



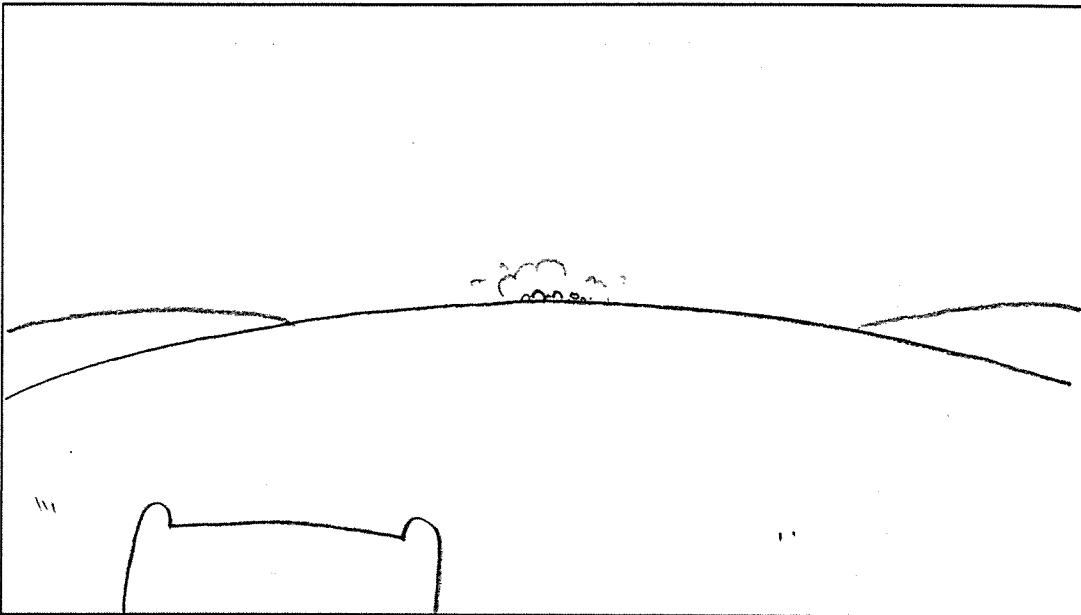
Page 195

Sc.

Pnl.

Bg.

day night

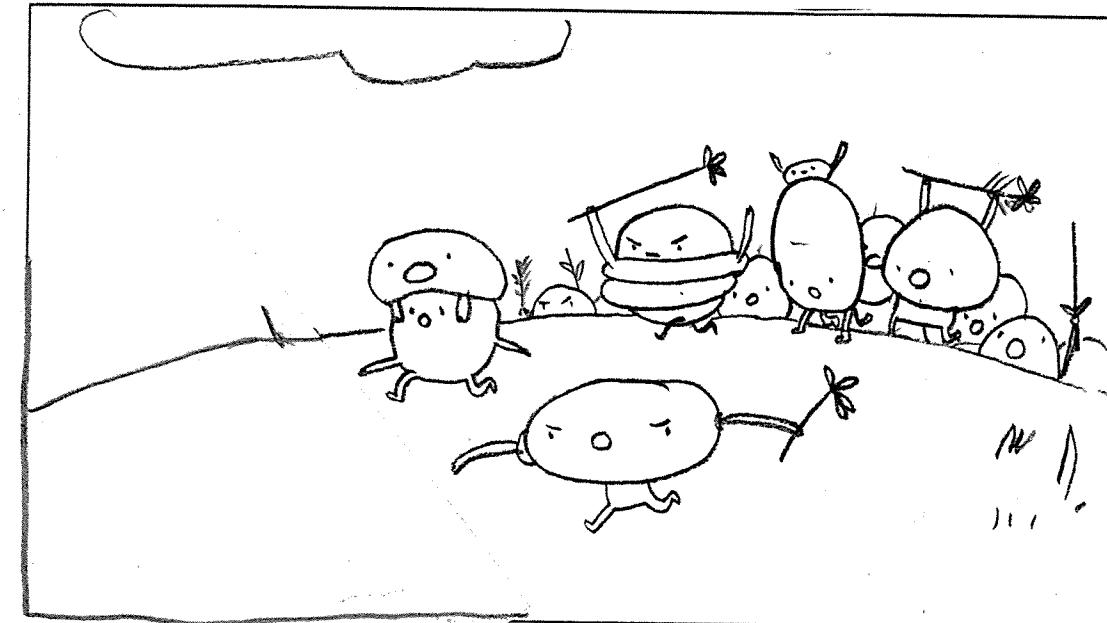


Sc.

Pnl.

Bg.

day night



Dialog:

(tiny stampede sfx

Action:

Tiny dust cloud around little guys as they come over the hill.

Timing:

Production :

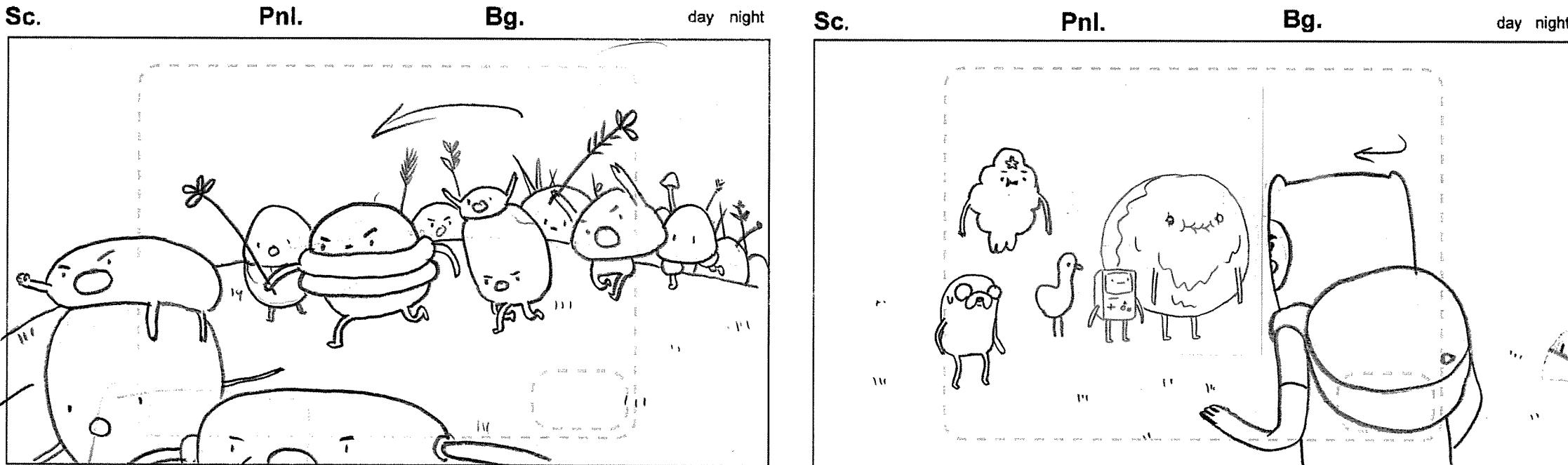
100853

EPISODE #

ADVENTURE TIME



Page 196



Dialog:

Y'all

(war cries waaa)

F Get ready, yall ~

Action:

tiny warriors come over hill & out of frame
waving flowers & grass weapons

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 197

Sc.

Pnl.

Bg.

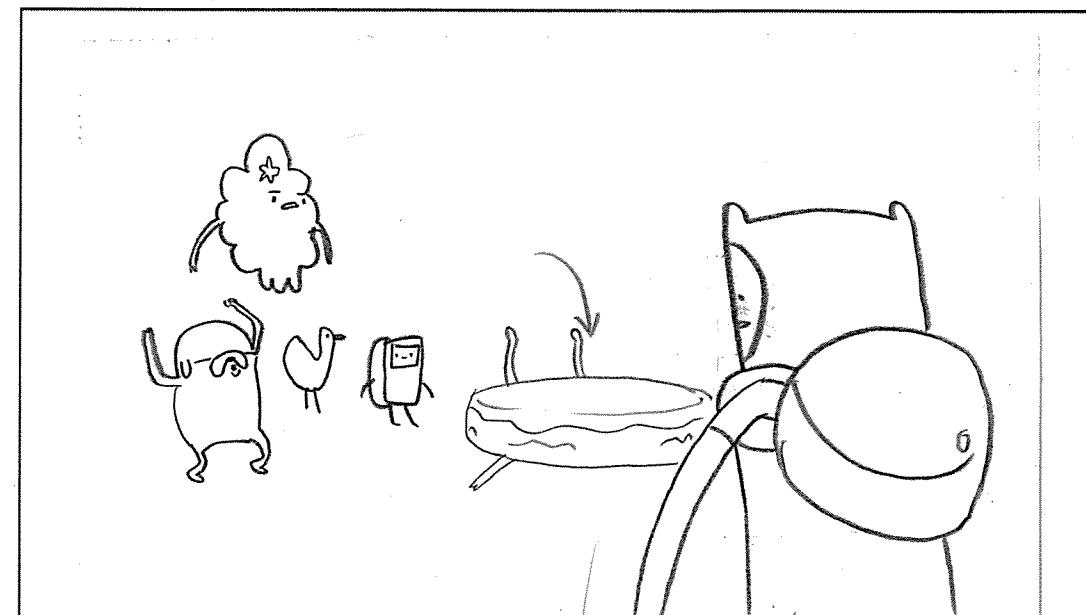
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(F) Together, we fall!

(LSP) NOT YET!

Action:

CINN. BUN FALLS ON HIS FACE

Timing:

Production :

100853

ADVENTURE TIME



Page 198

Sc.

Pnl.

Bg.

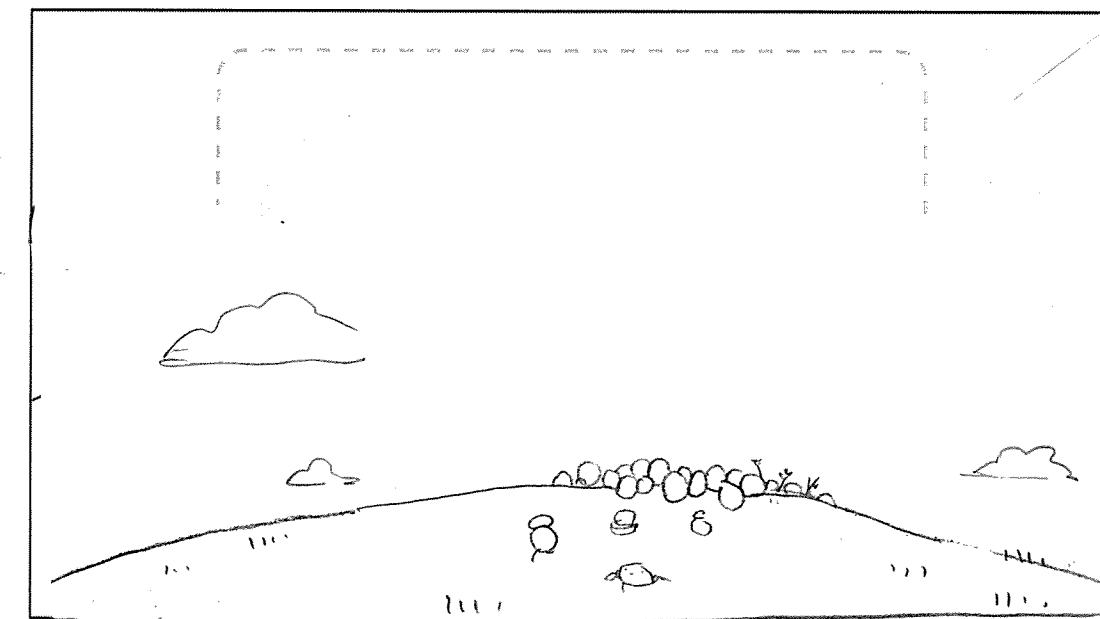
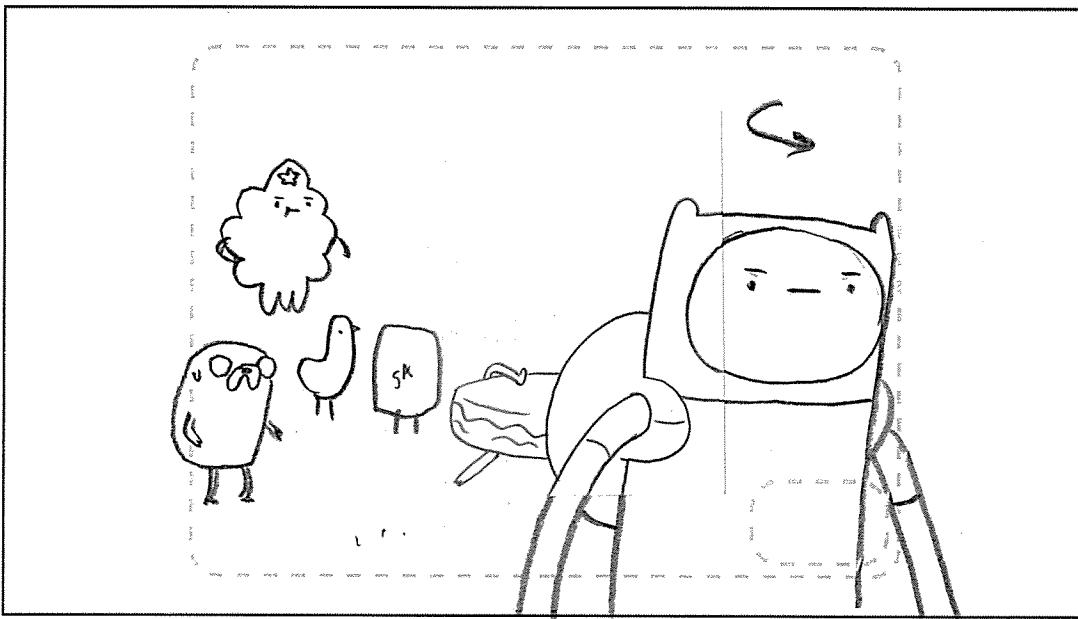
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(CB) ughnn ...

(tiny stampede sfx)

Action:

FINN TURNS

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 199

Sc.

Pnl.

Bg.

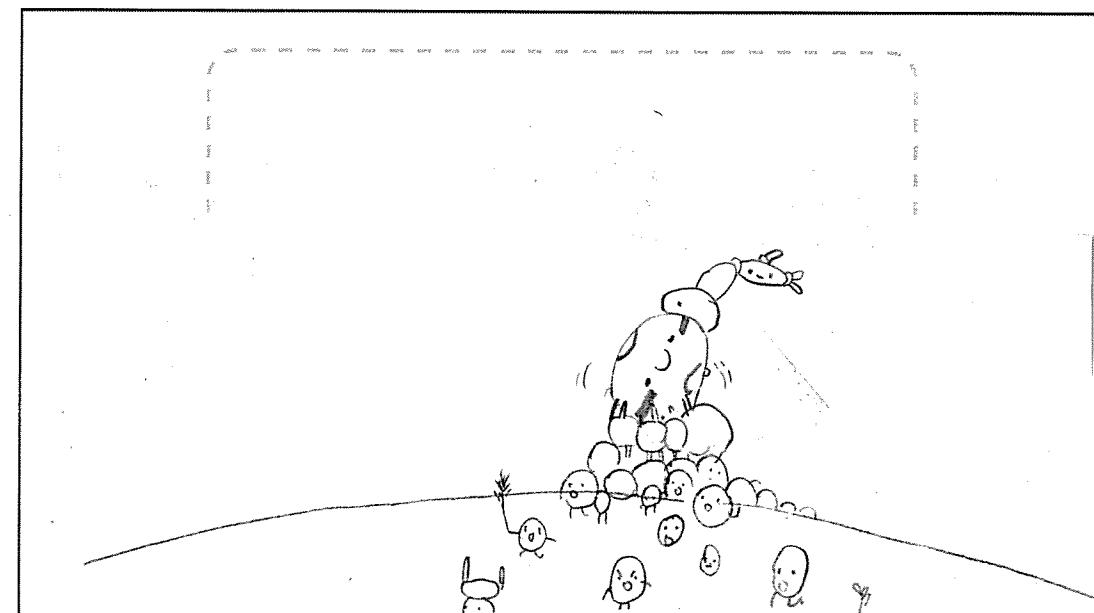
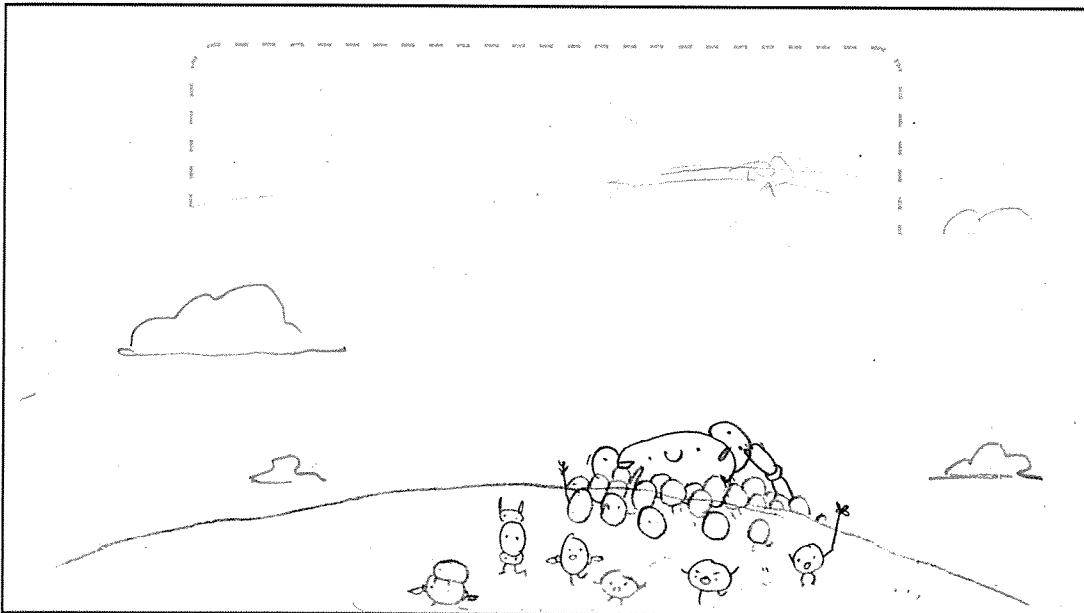
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 200

Sc.

Pnl.

Bg.

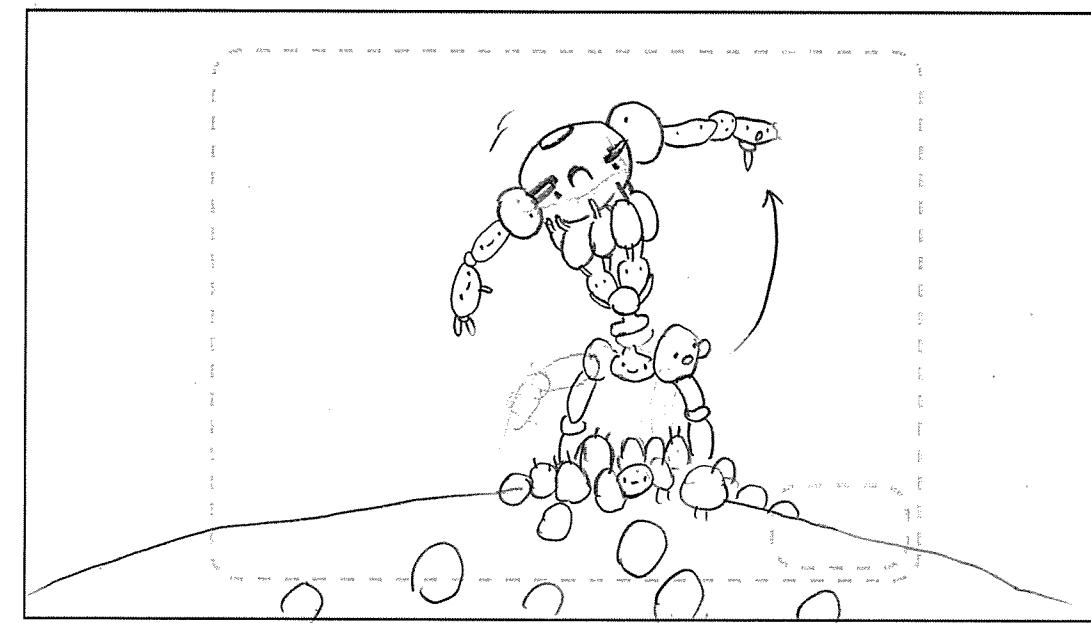
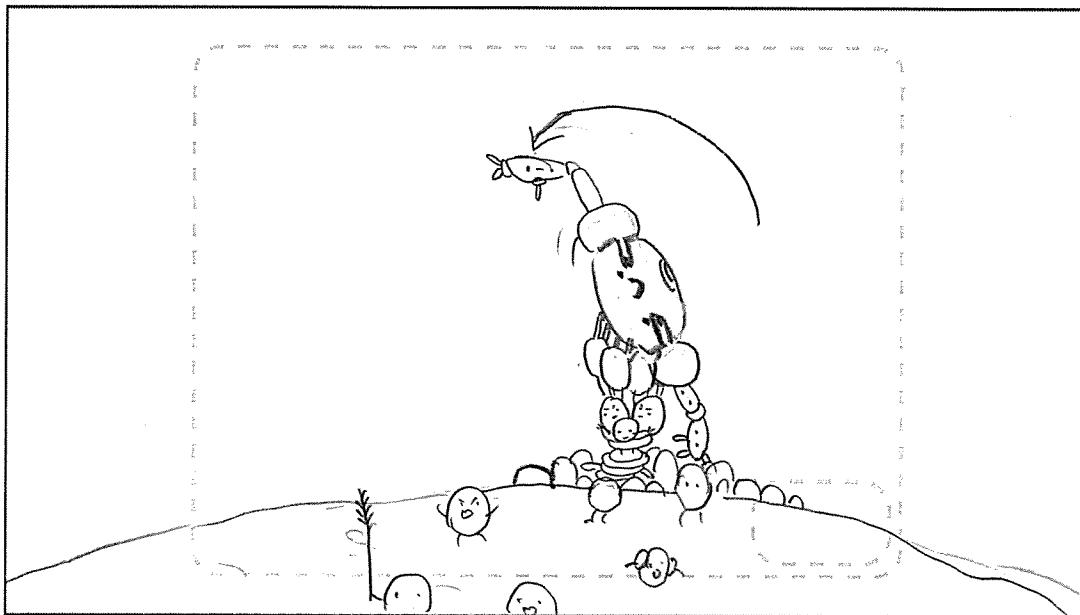
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 20 A

Sc.

Pnl.

Bg.

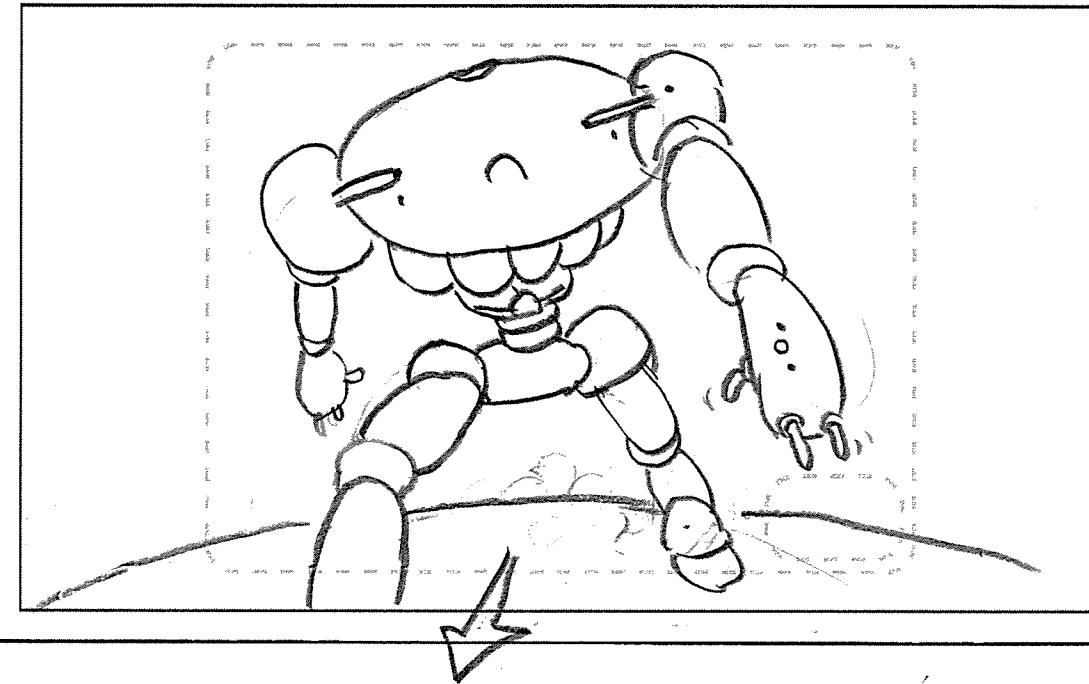
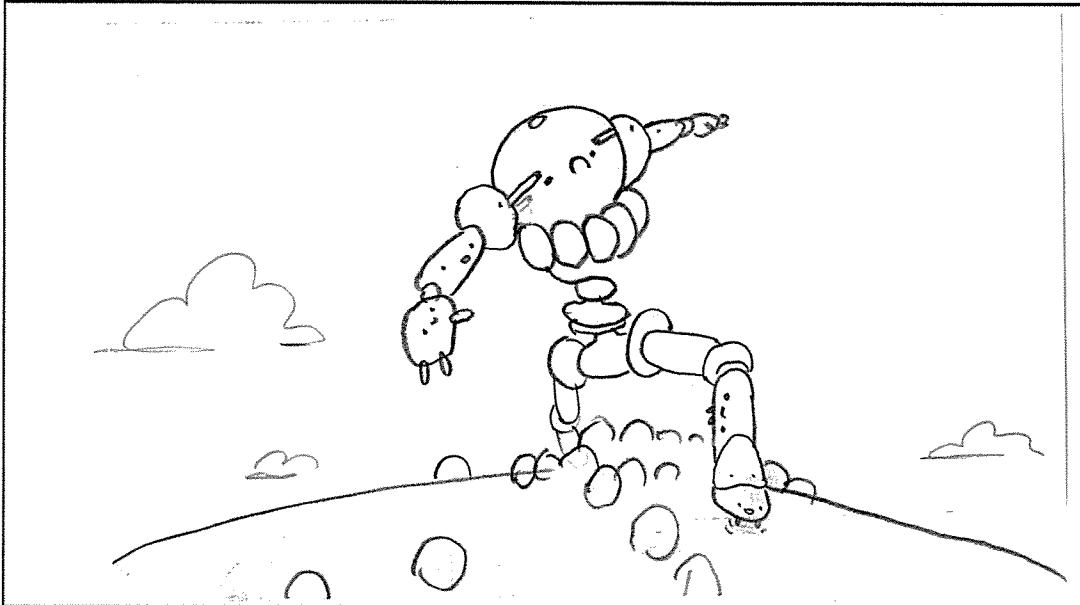
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

tiny
954 voltron lurches toward camera

Production :

100853

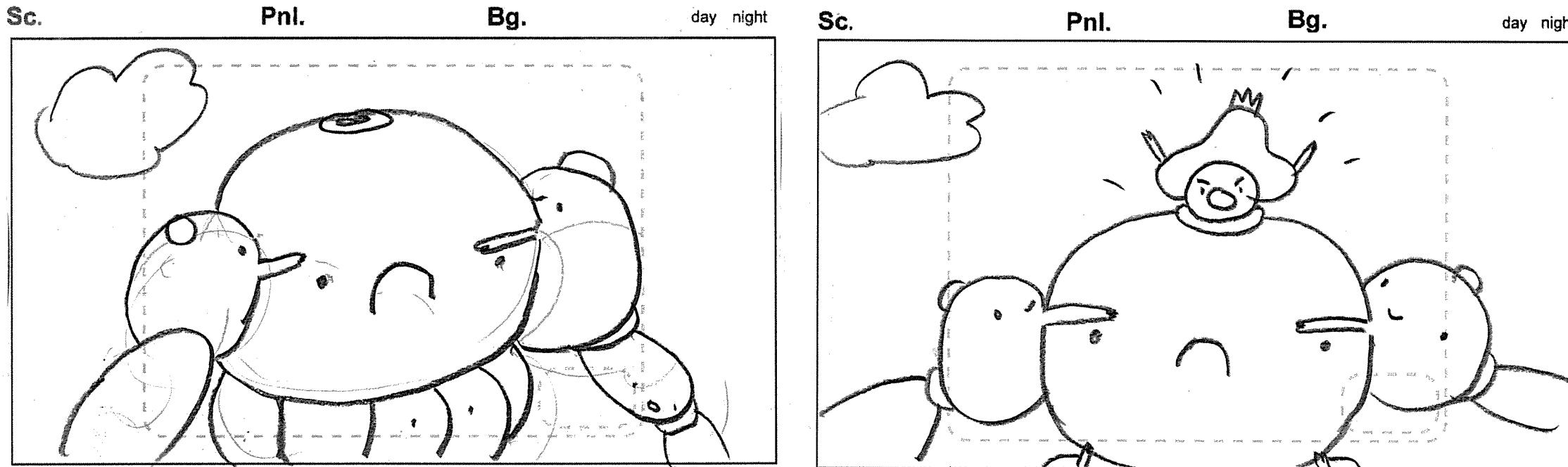
ADVENTURE TIME



Page 201

EPISODE # 100853

Production :



Dialog:

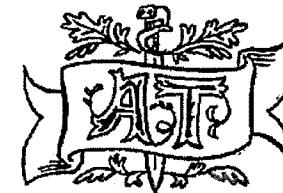
King Yah!

Action:

King pops up from head

Timing:

ADVENTURE TIME



(Next pg is 204)

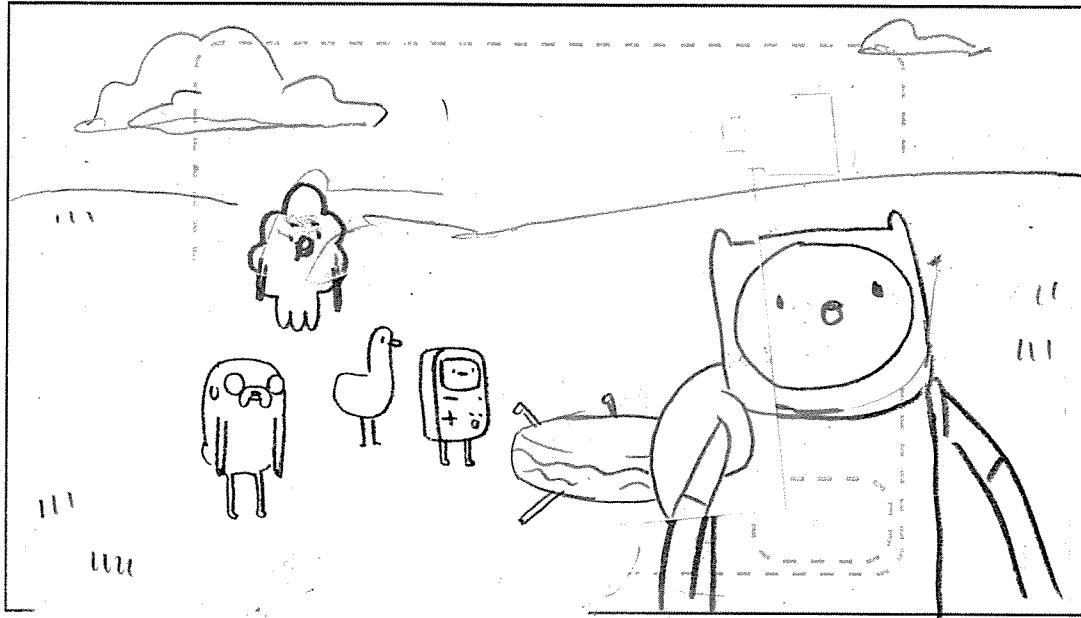
Page 202

Sc.

Pnl.

Bg.

day night

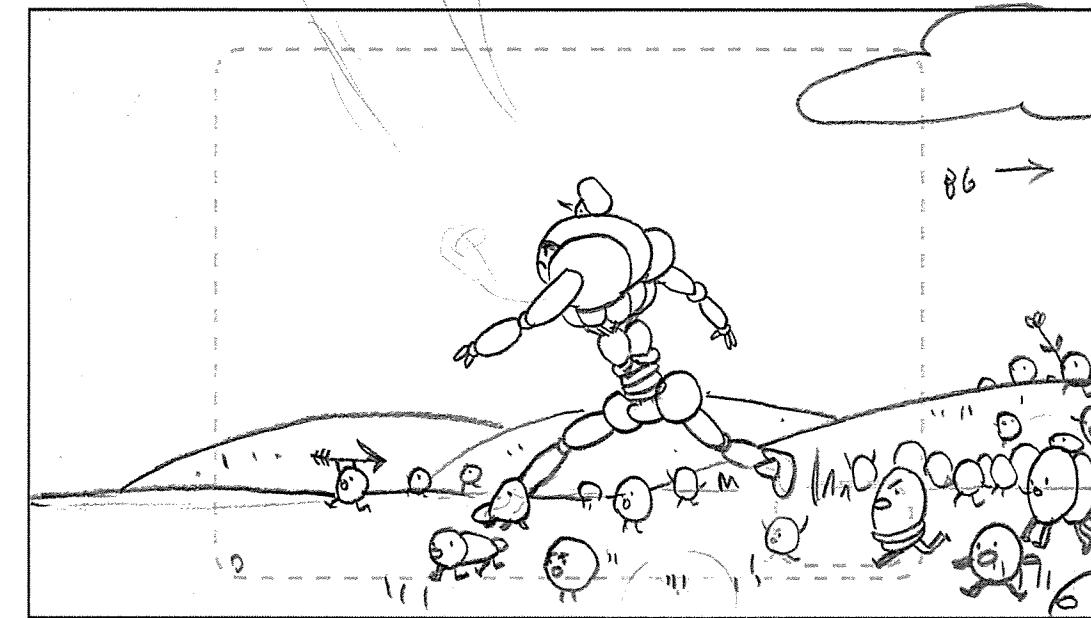


Sc.

Pnl.

Bg.

day night



Dialog:

~~F~~
All

WOAH!

sfx: heavy footsteps..

Action:

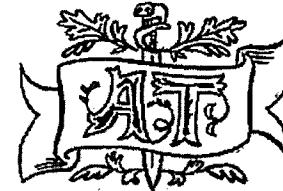
camera

Timing:

Production :

100853

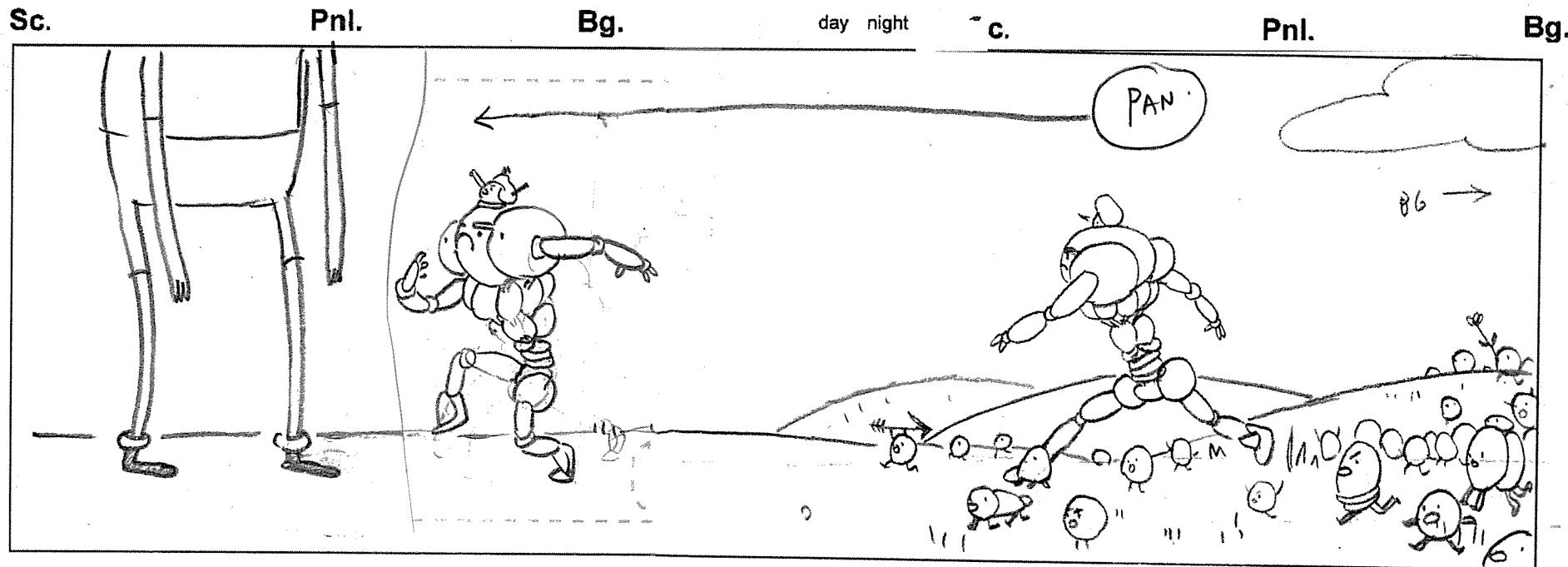
ADVENTURE TIME



(No pg 203)

Page 204

day night



100853

EPISODE #

Production :

Dialog:

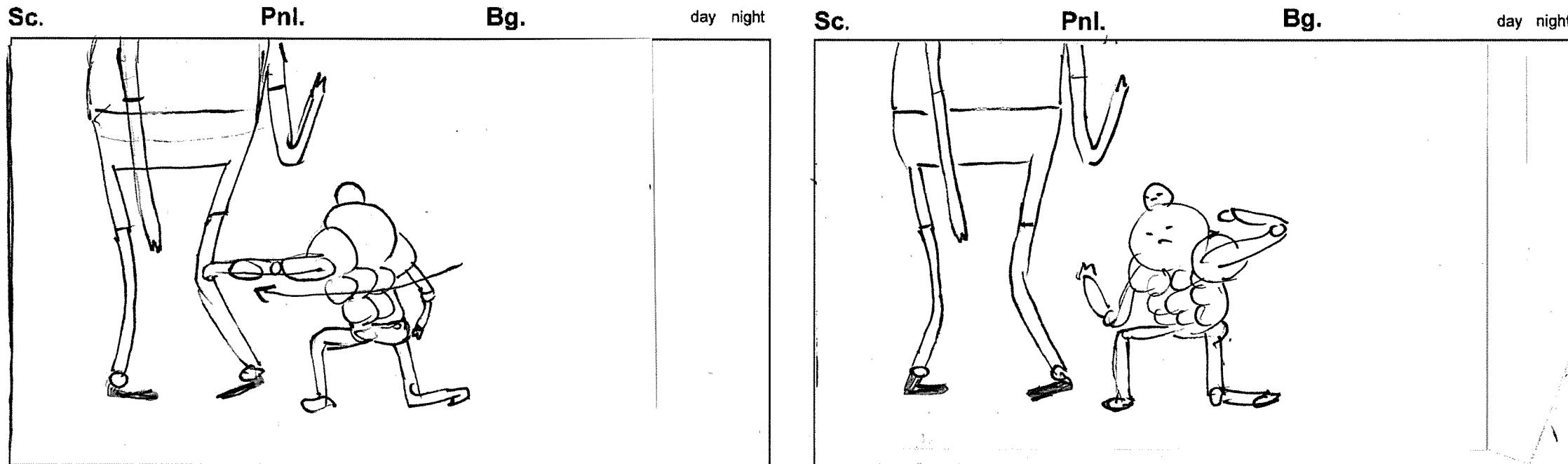
Action:

Timing:

ADVENTURE TIME



Page 205



Dialog:



Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 20b

Sc.

Pnl.

B

Bg.

day night

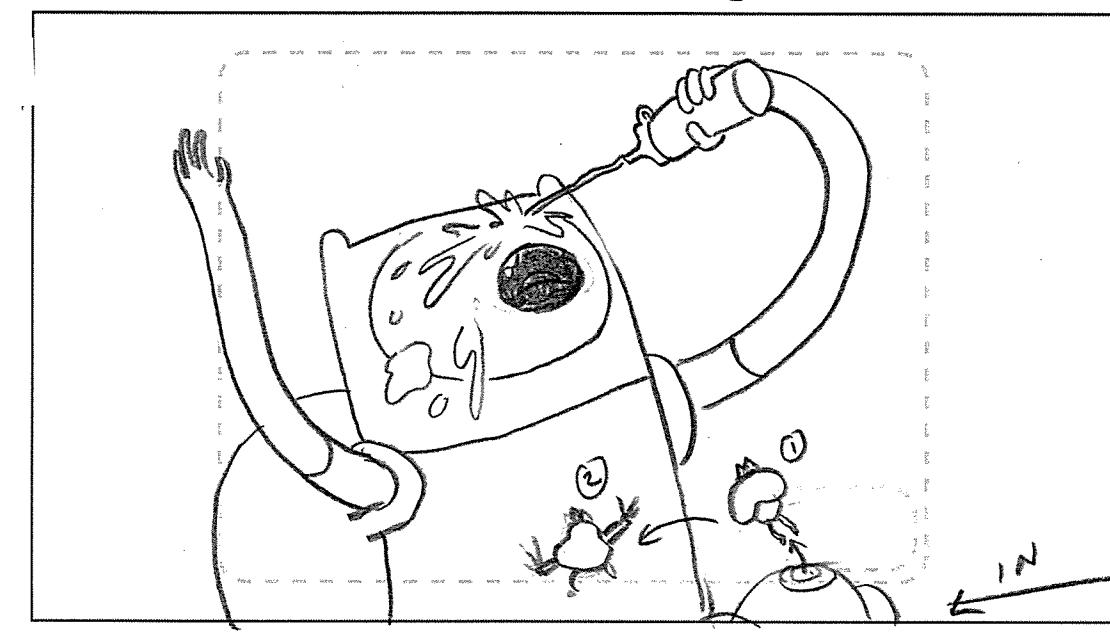
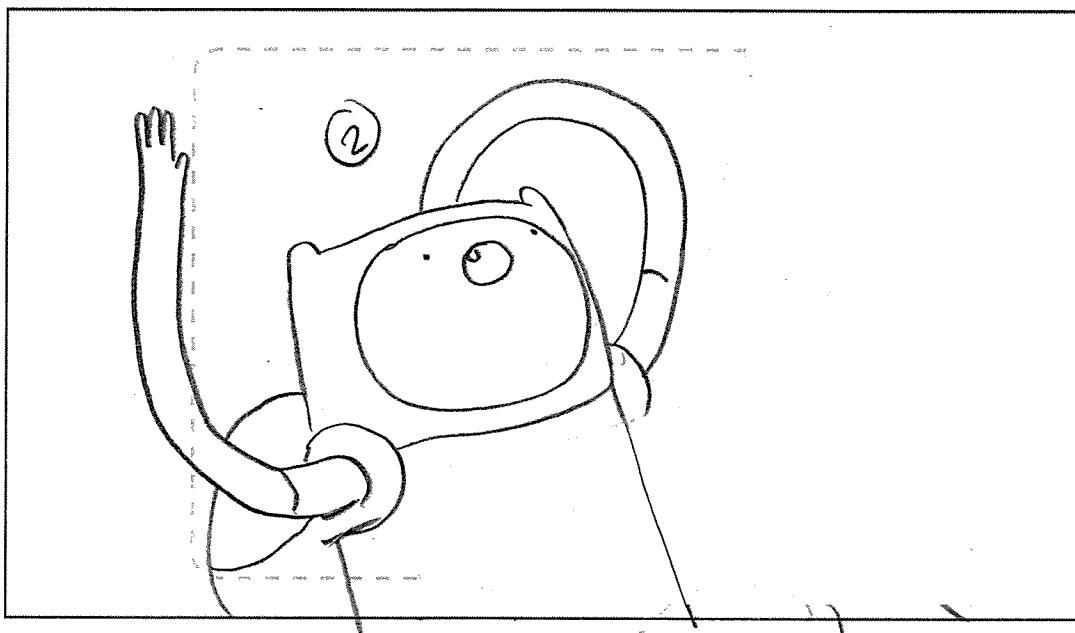
Sc.

Pnl.

C

Bg.

day night



Dialog:

(F) You're busting through my skin!

(F) Oh no my blood!

Action:

(King) jumps onto Finn. (E) pulls out ketchup bottle & starts squirting it everywhere!

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 207

Sc.

Pnl.

Bg.

day night

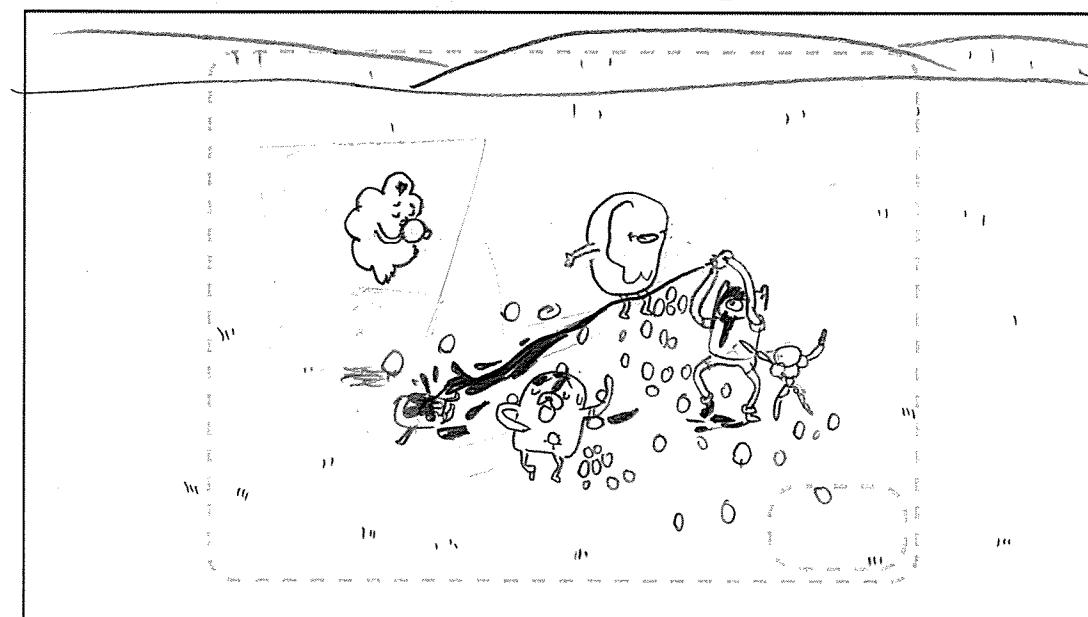


Sc.

Pnl.

Bg.

day night



Dialog:

(F) AAAhhhhh!

Action:

King punches Finn while
Finn spins around squirting ketchup

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 208

Sc.

Pnl.

Bg.

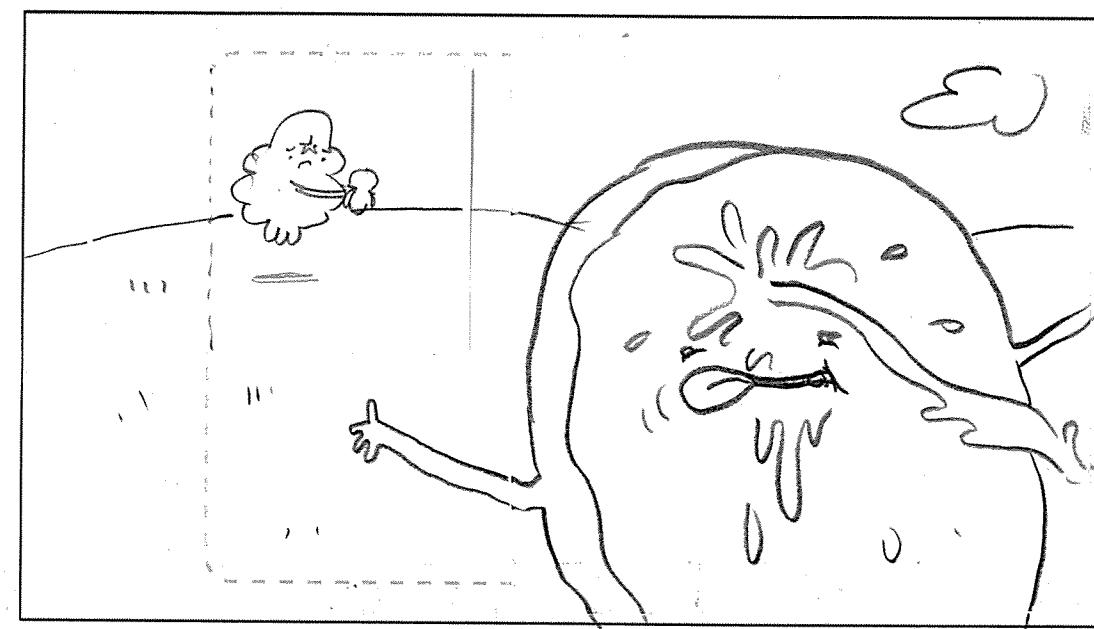
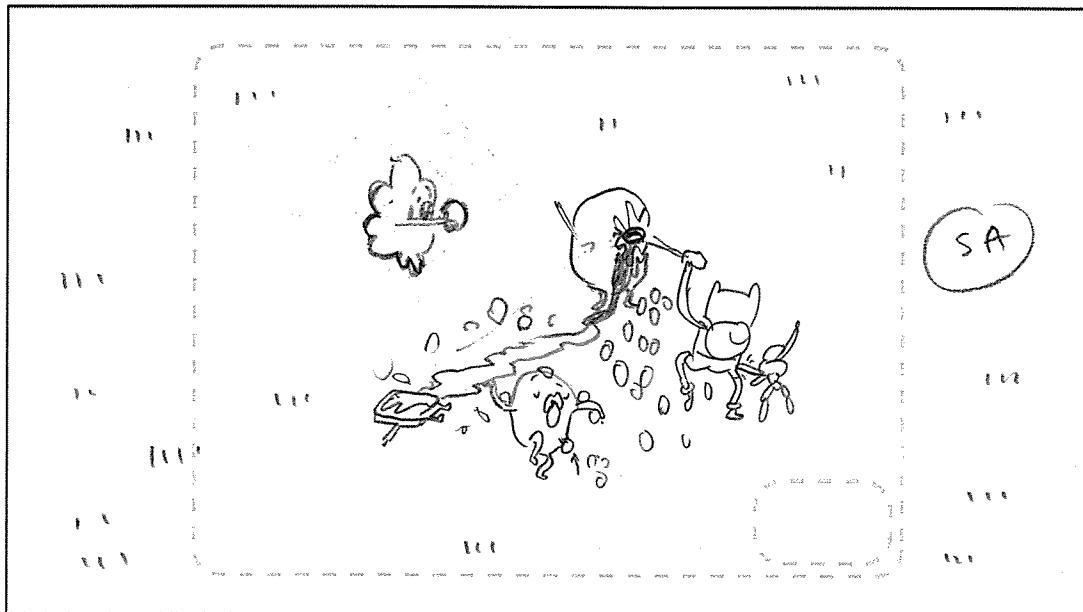
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Battle Walla

(CB)

Wooahwoah ha ha!

Action:

Ketchup squirting on CB's face
while he's licking it..

Timing:

EPISODE #

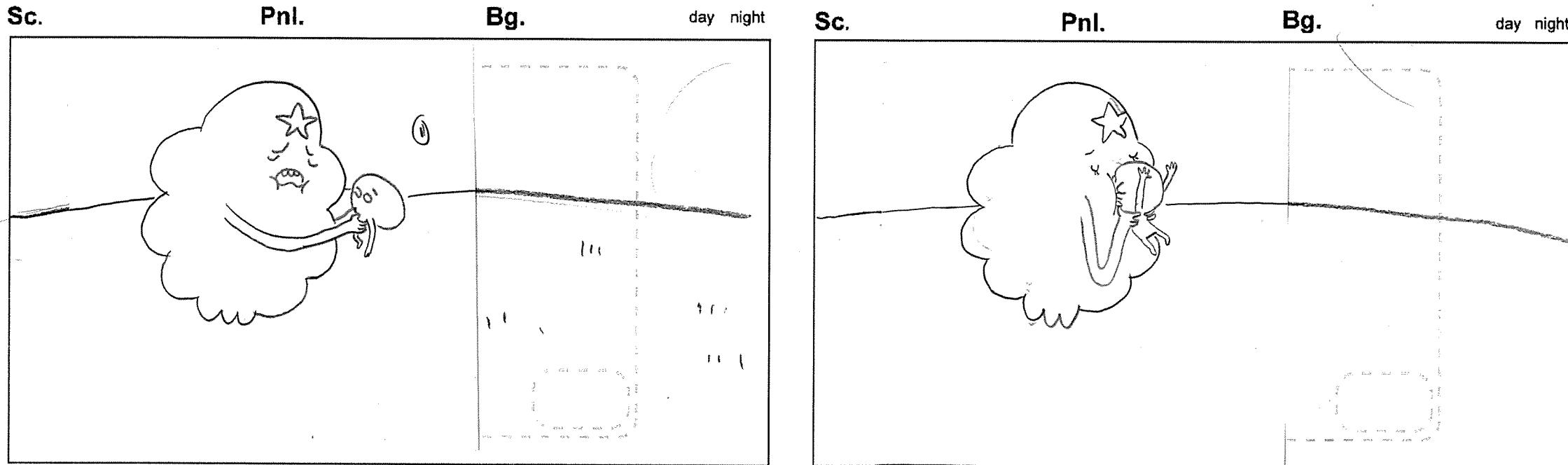
Production :

100853

ADVENTURE TIME



Page 209



EPISODE #

100853

Production :

Dialog:

LSP

① one last kiss before dying, my love

Action:

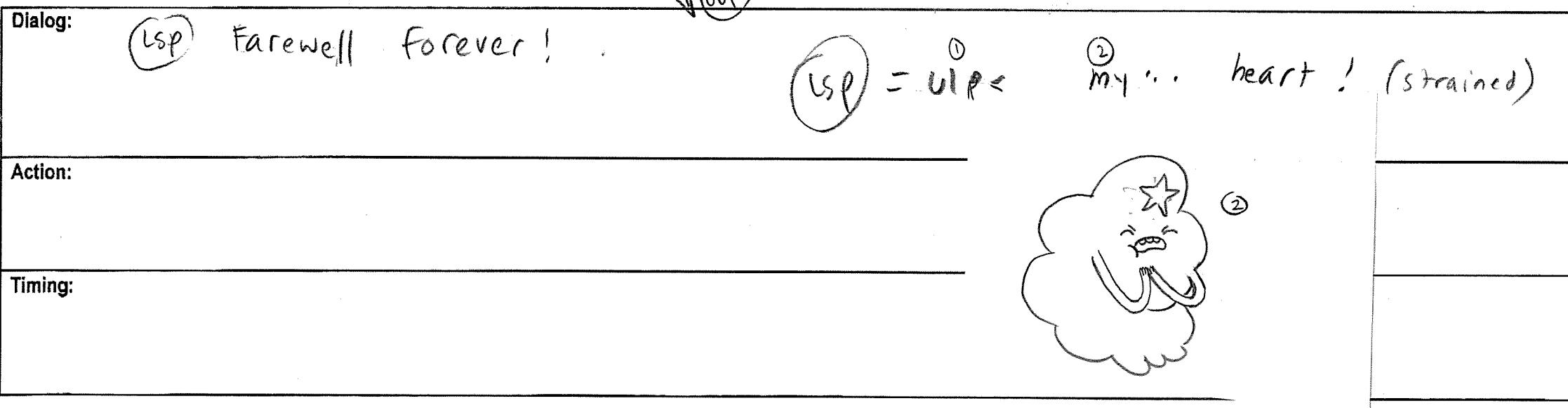
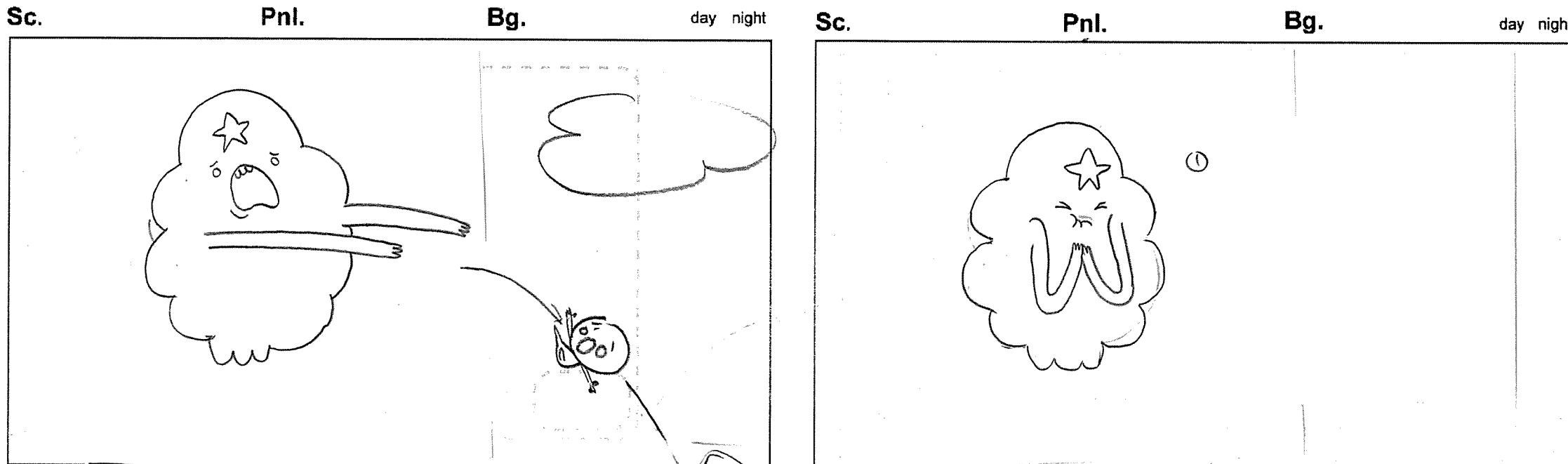


Timing:

ADVENTURE TIME



Page 210



Dialog:

(Lsp) Farewell forever!

(Lsp) = ^①ulp ^② my... heart! (strained)

Action:

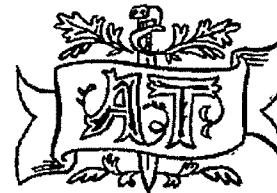
Timing:



Production :

100853

ADVENTURE TIME



Page 211

Sc.

Pnl.

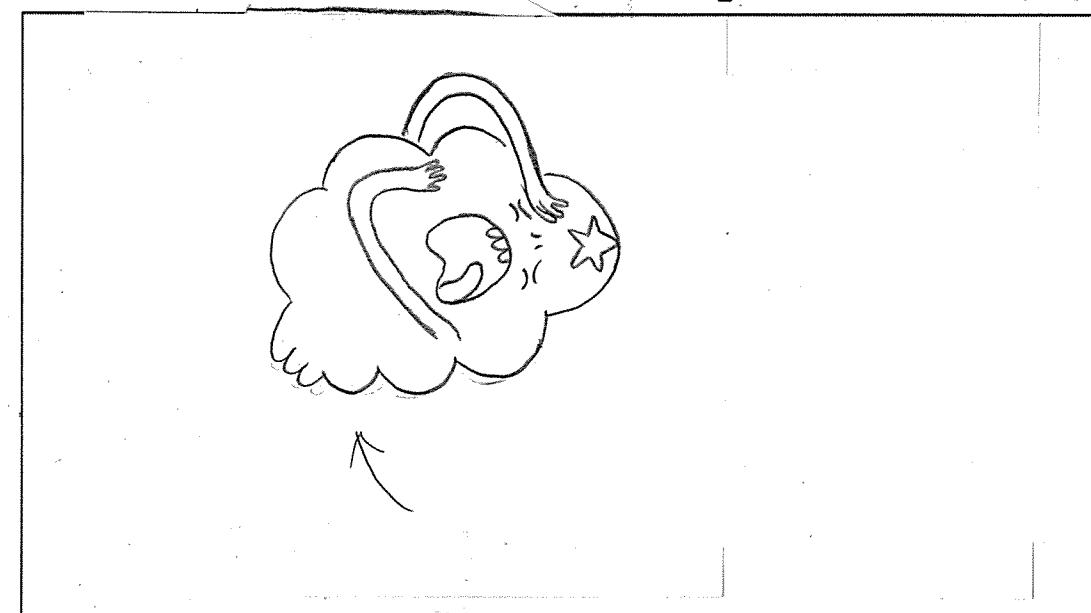
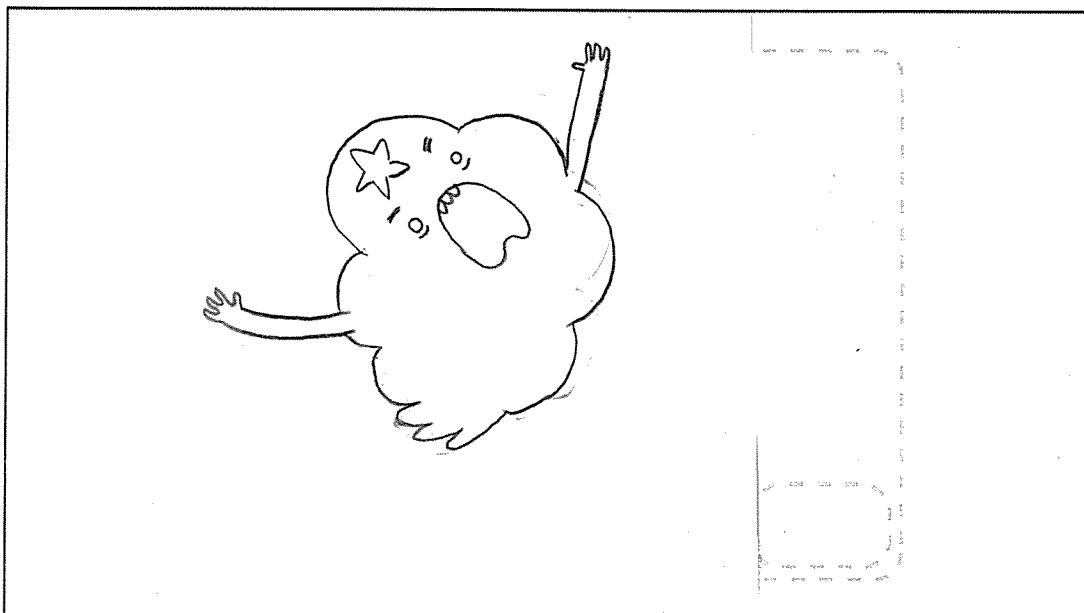
Bg.

day night

Sc.

Bg.

day night



Dialog:

AGG!

B GLAH!

Action:



Timing:

EPISODE #

100853

ADVENTURE TIME



Page 212

Sc.

Pnl.

Bg.

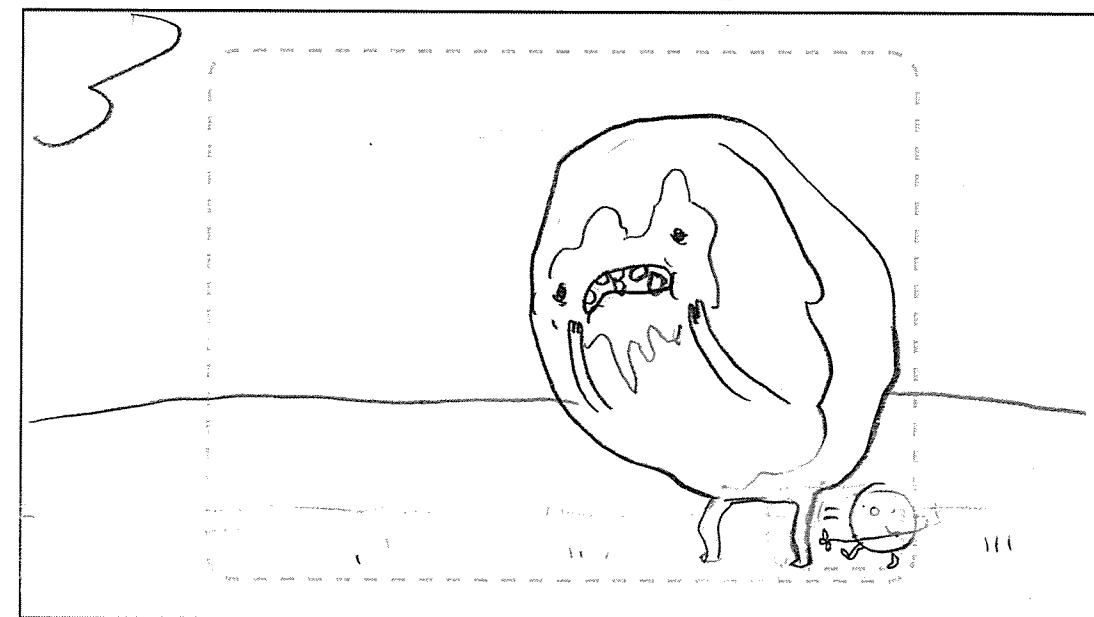
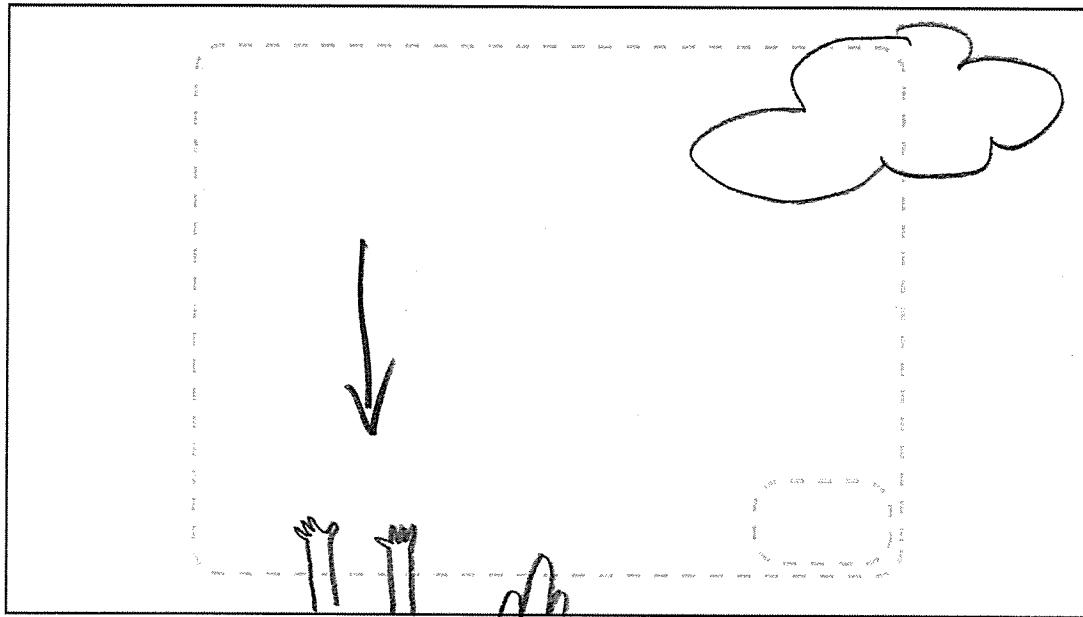
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(CB) Oh oh!

Action:

Timing:

Production :

EPISODE #

100853

ADVENTURE TIME



Page 213

Sc.

Pnl.

Bg.

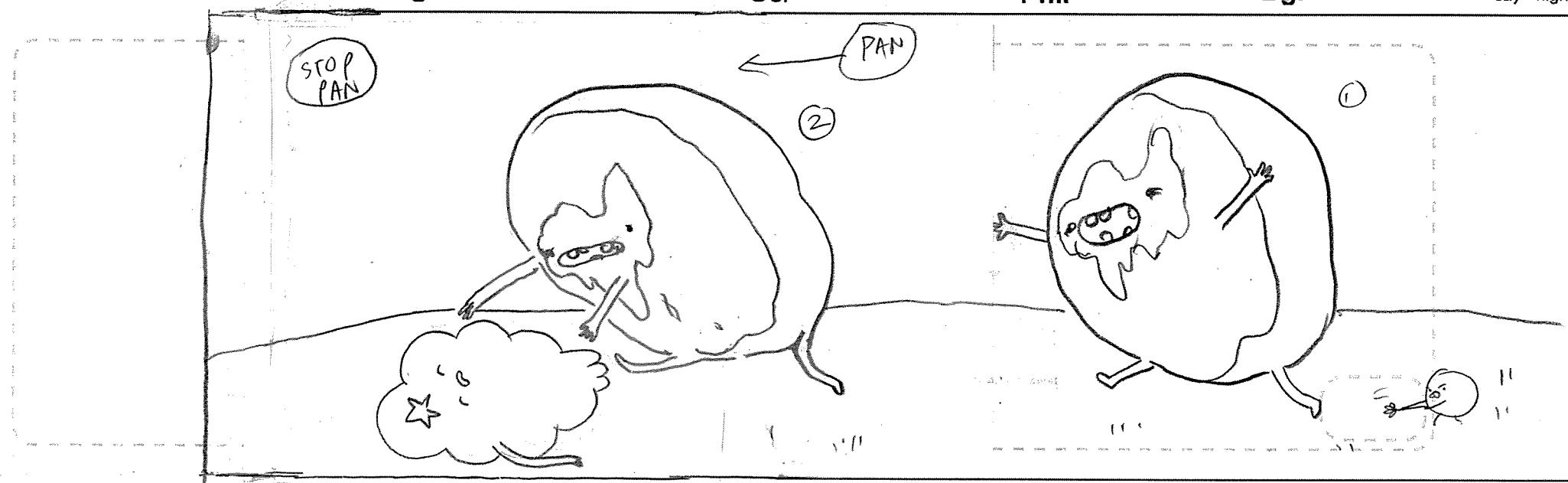
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(CB) ① I'll save you!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 214

Sc.

Pnl.

Bg.

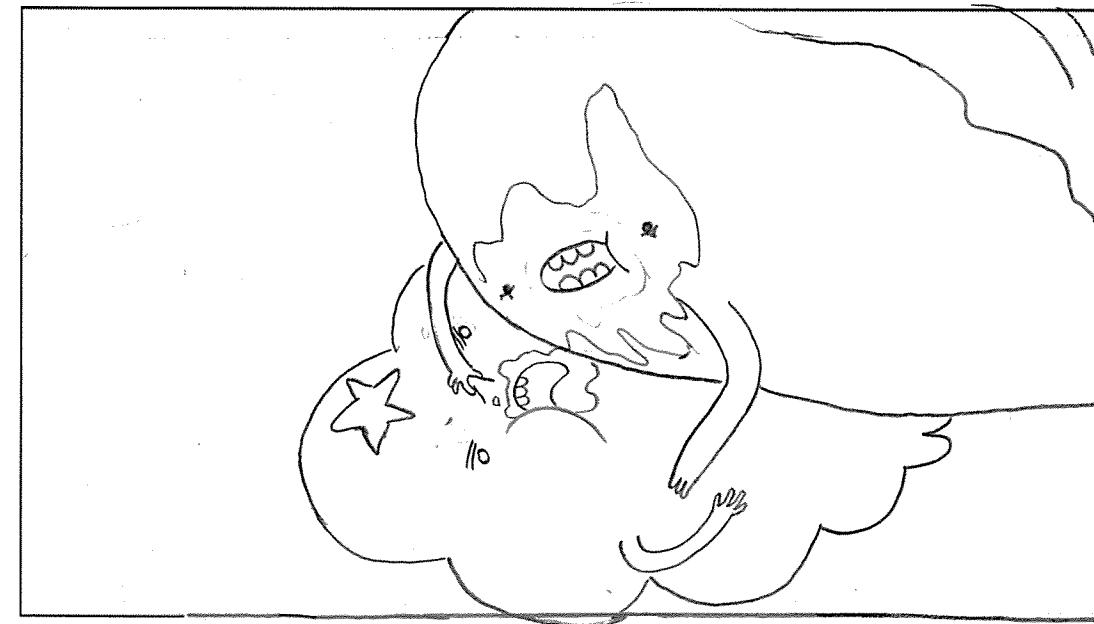
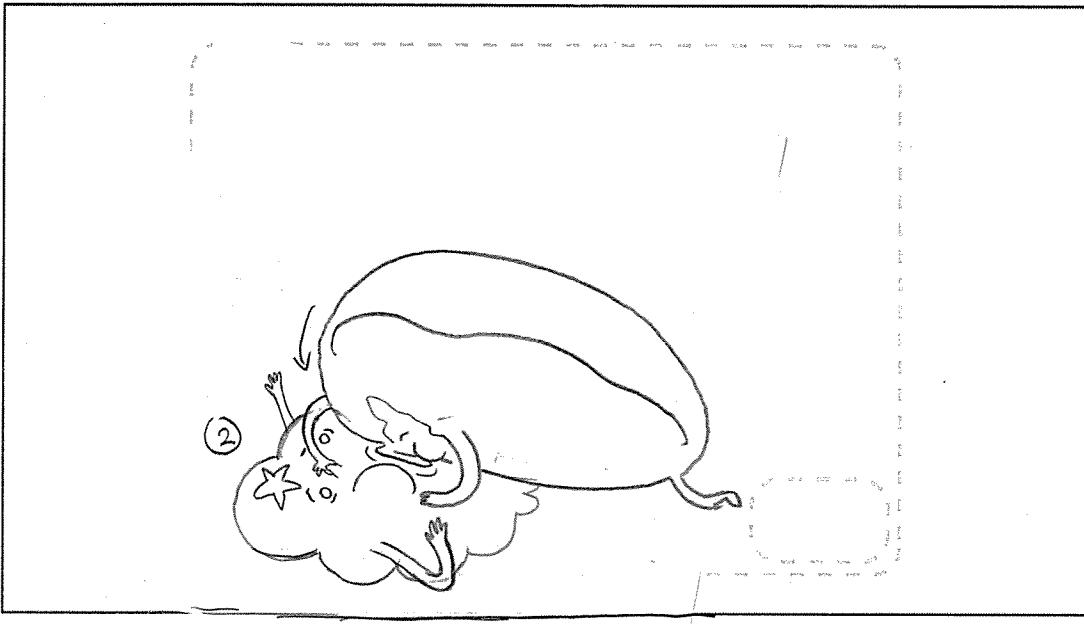
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(LSP) Ohuh?? (CB) Pfffff bbbbPF!

(LSP) hey! play dead you dumbbUN!

Action:

cycle 1, 2, 1

(LSP) has ketchup on
her face from (CB)

Timing:



EPISODE #

100853

Produr

ADVENTURE TIME



Page 215

Sc.

Pnl.

Bg.

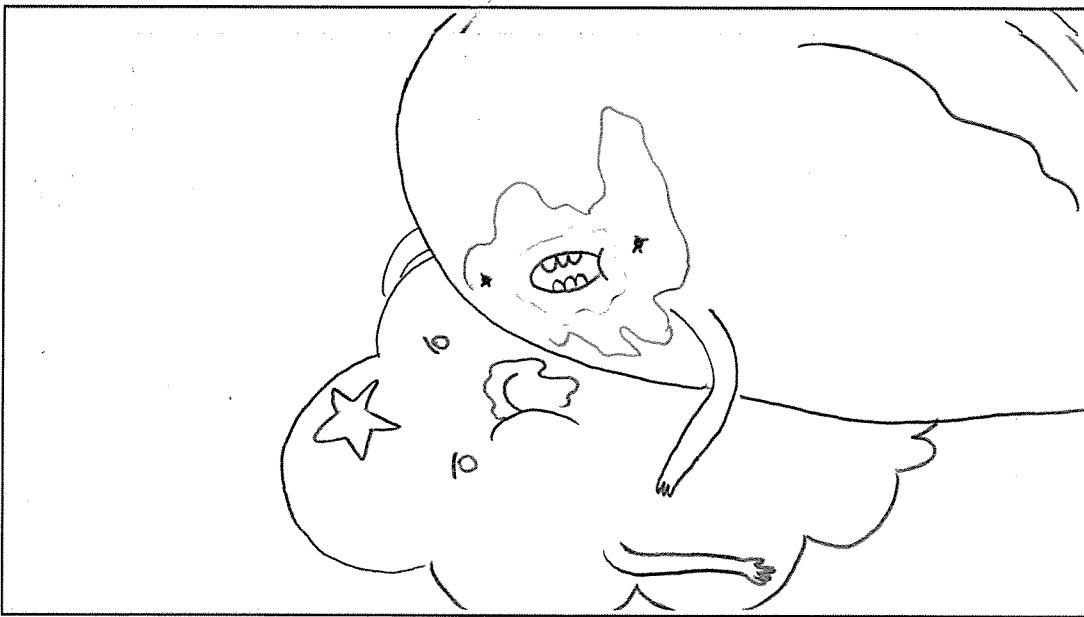
day night

Sc.

Pnl.

Bg.

day night

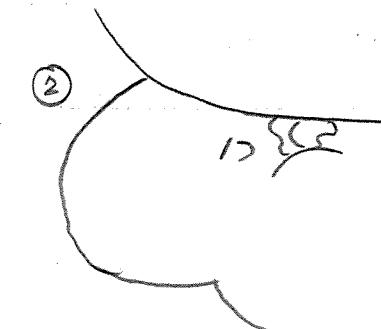


Dialog:

(CP)

Oh yeah...

Action:

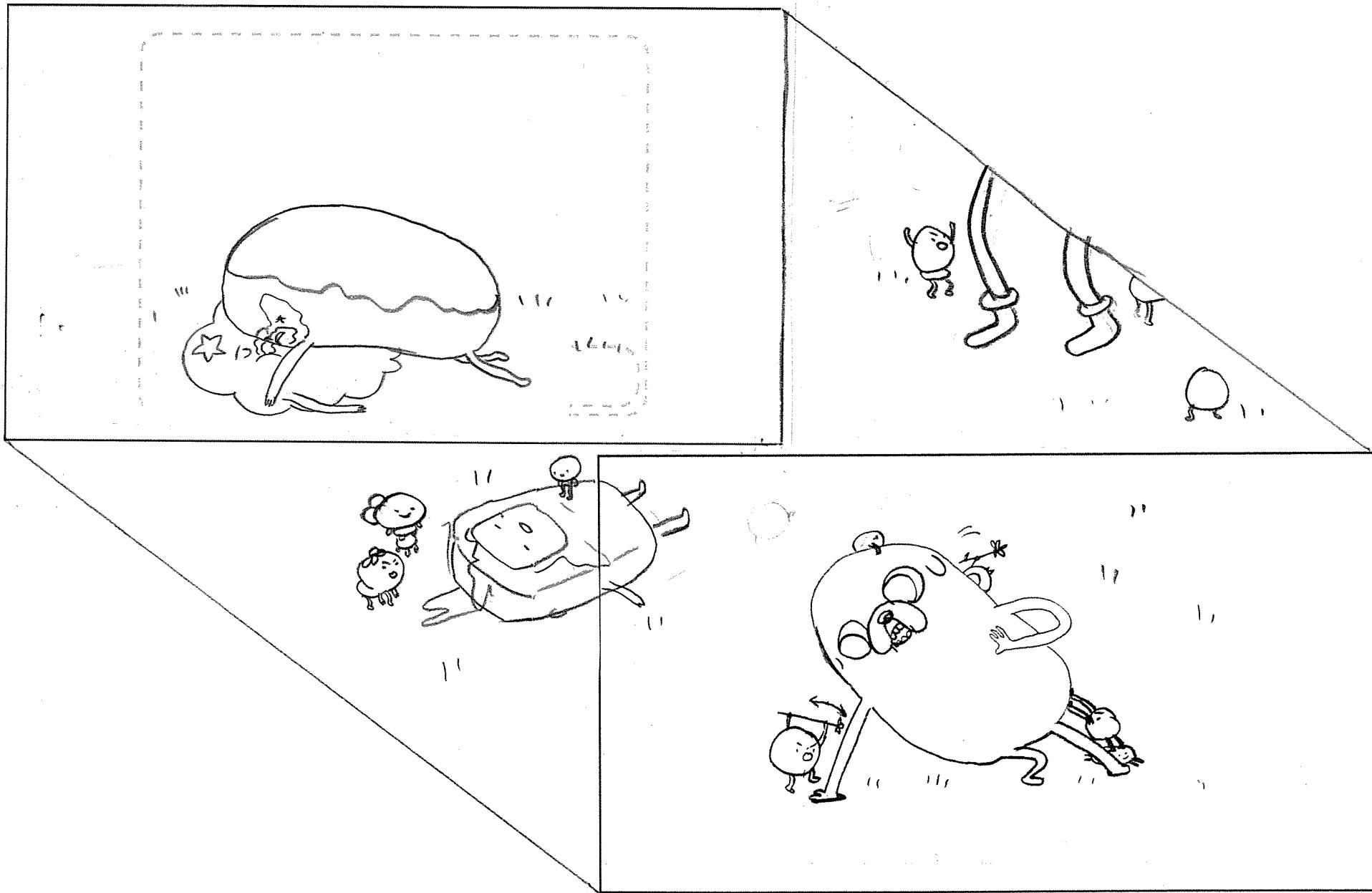


Timing:

Production :

100853

EPISODE #



ADVENTURE TIME



Page 217

Sc.

Pnl.

Bg.

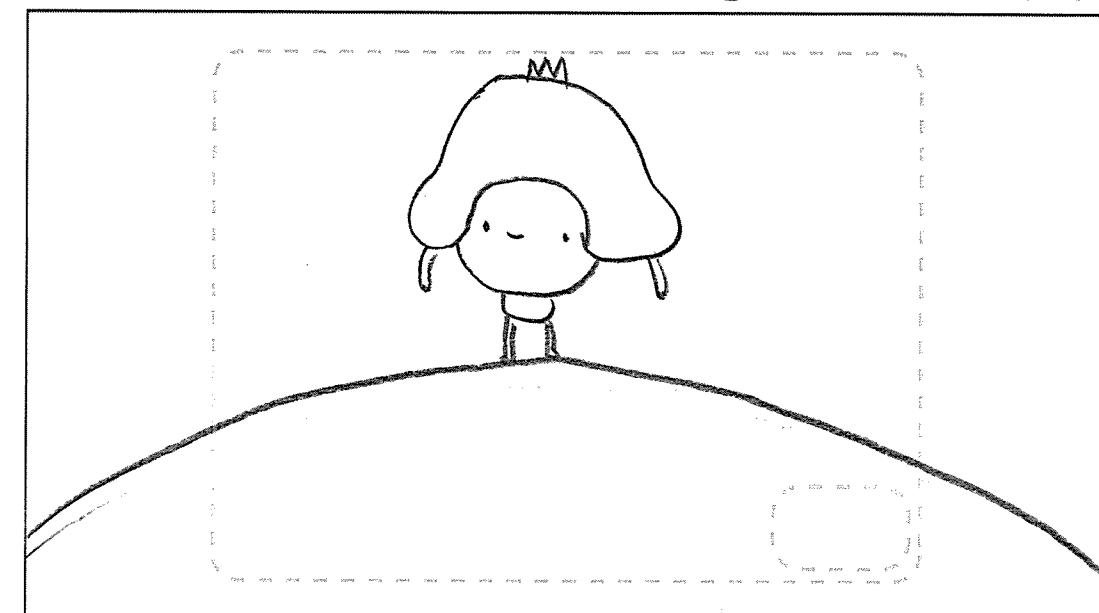
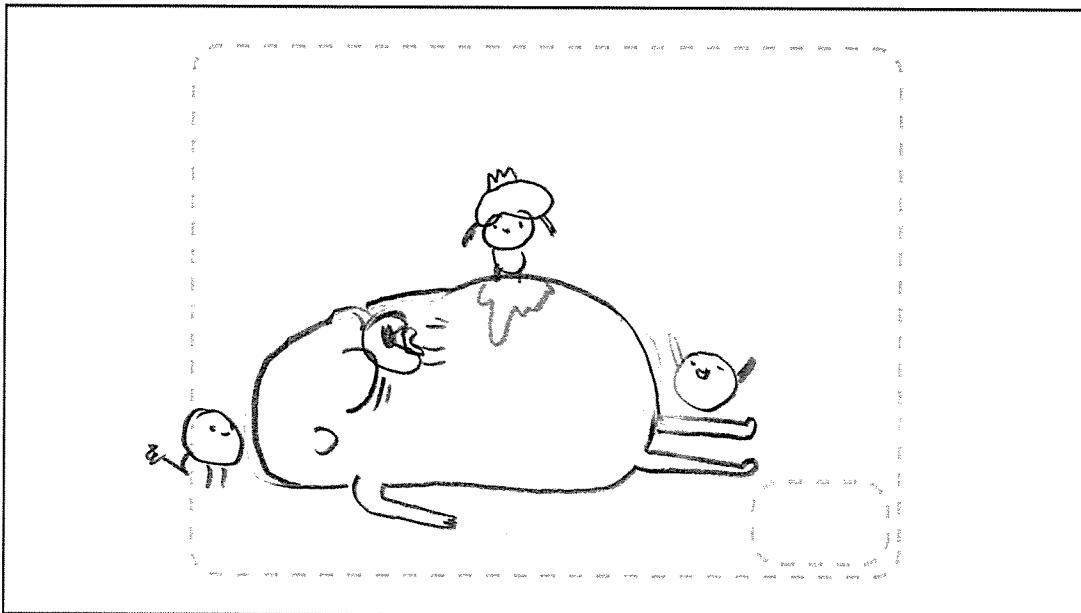
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Jake (fake death rattle)

Action:

Timing:

Production :

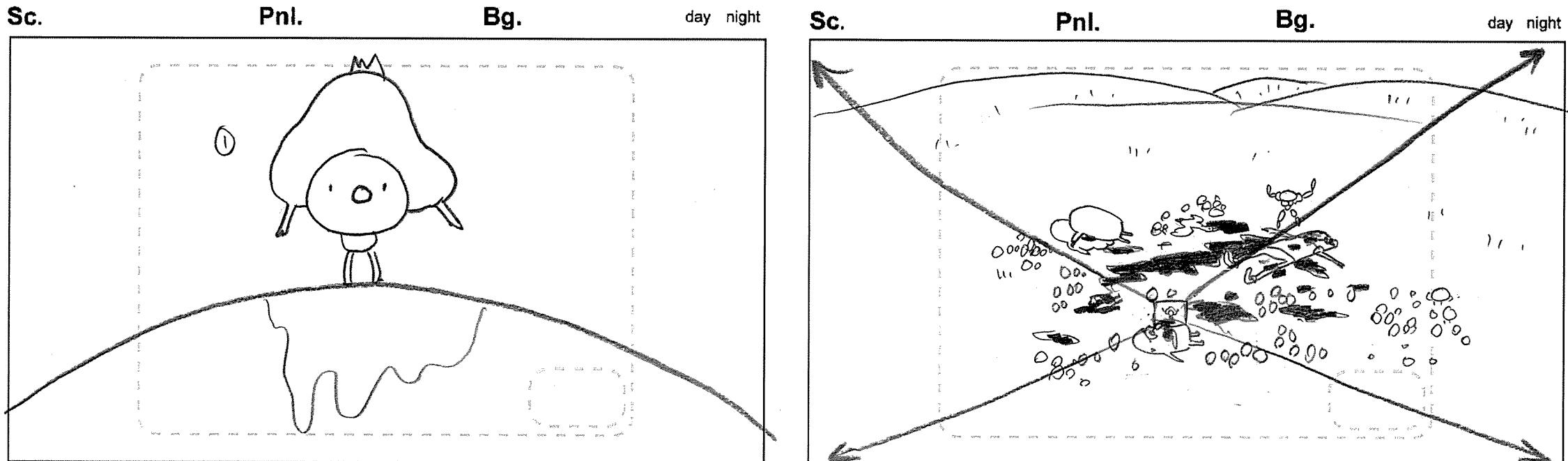
100853

EPISODE #

ADVENTURE TIME

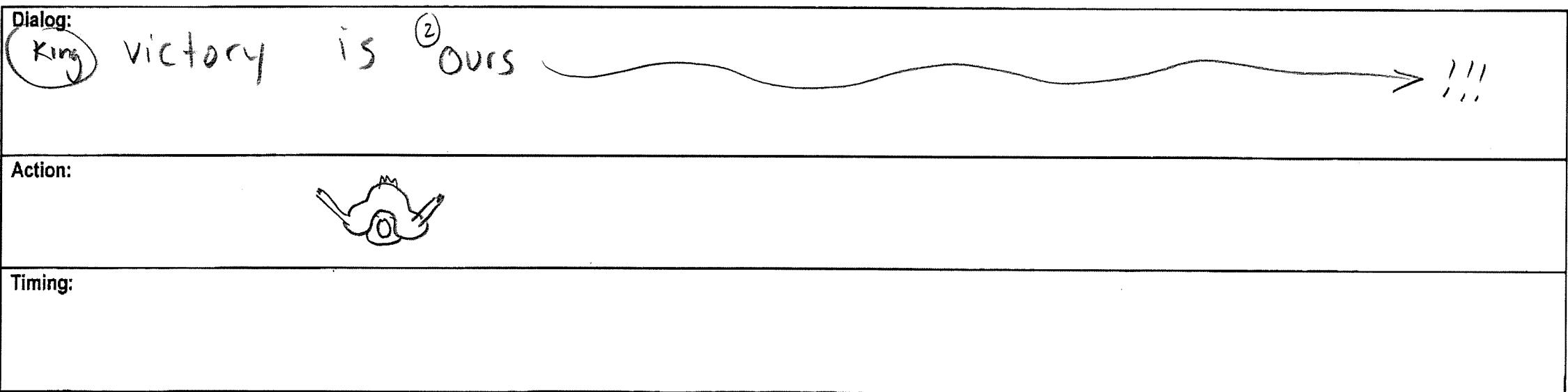


Page 218



100853

EPISODE #



Production :

ADVENTURE TIME



Page 219

Sc.

Pnl.

Bg.

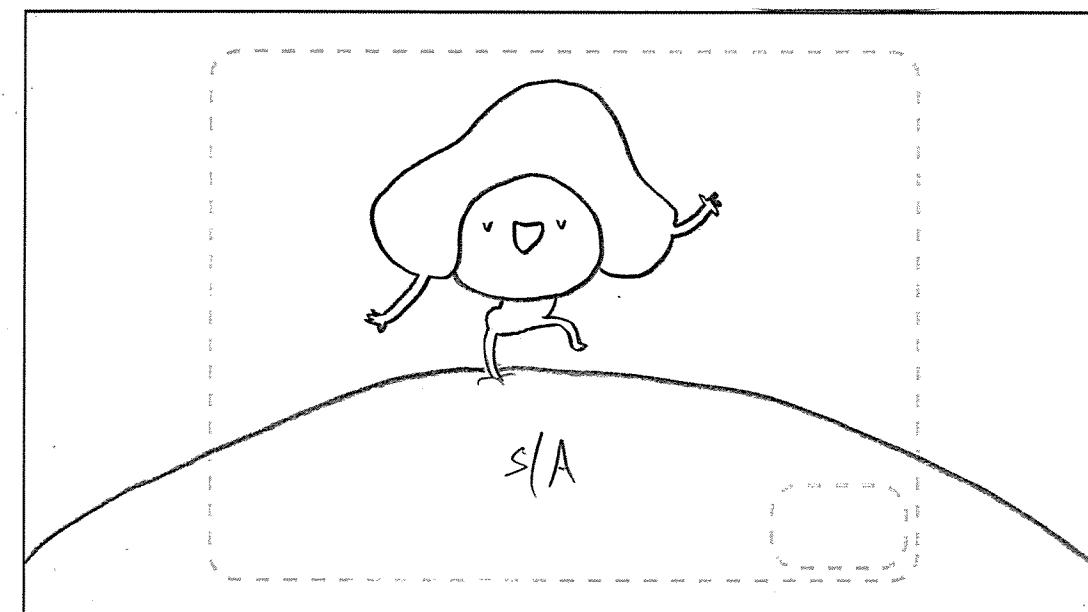
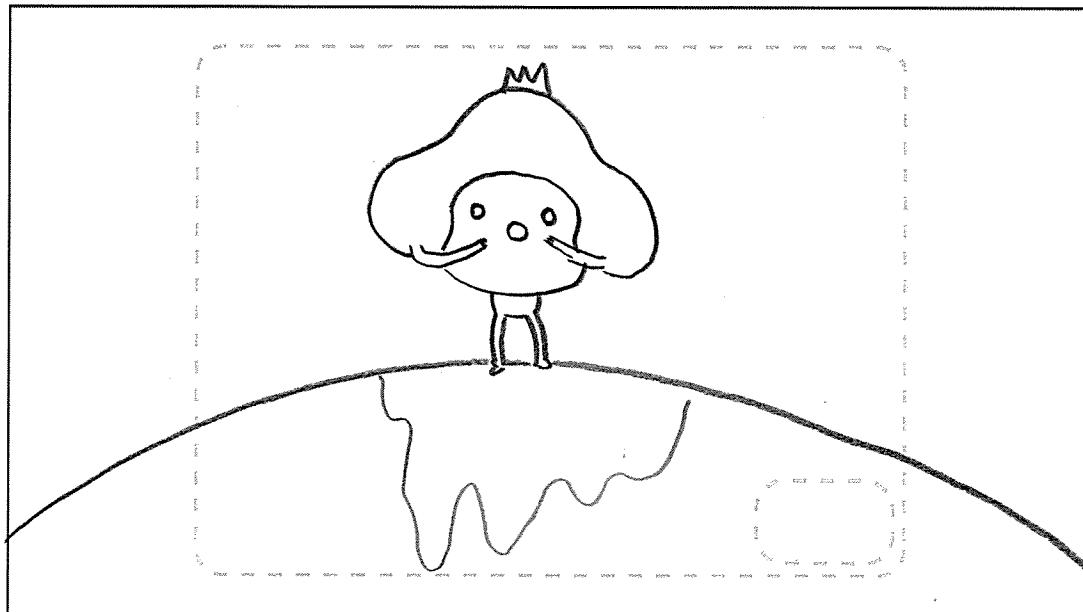
day night

Sc.

Pnl.

Bg.

day night



EPISODE #

100853

Dialog:

King

Finally... I can do the Victory dance!

K la!

Action:

Timing:

Production :

ADVENTURE TIME



Page 220

Sc.

Pnl.

Bg.

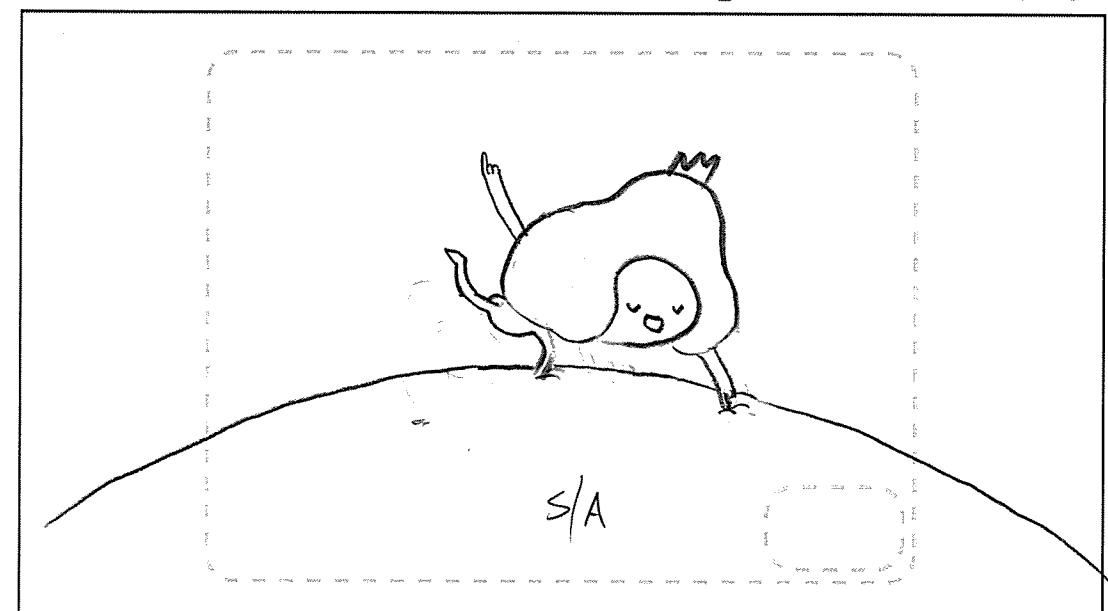
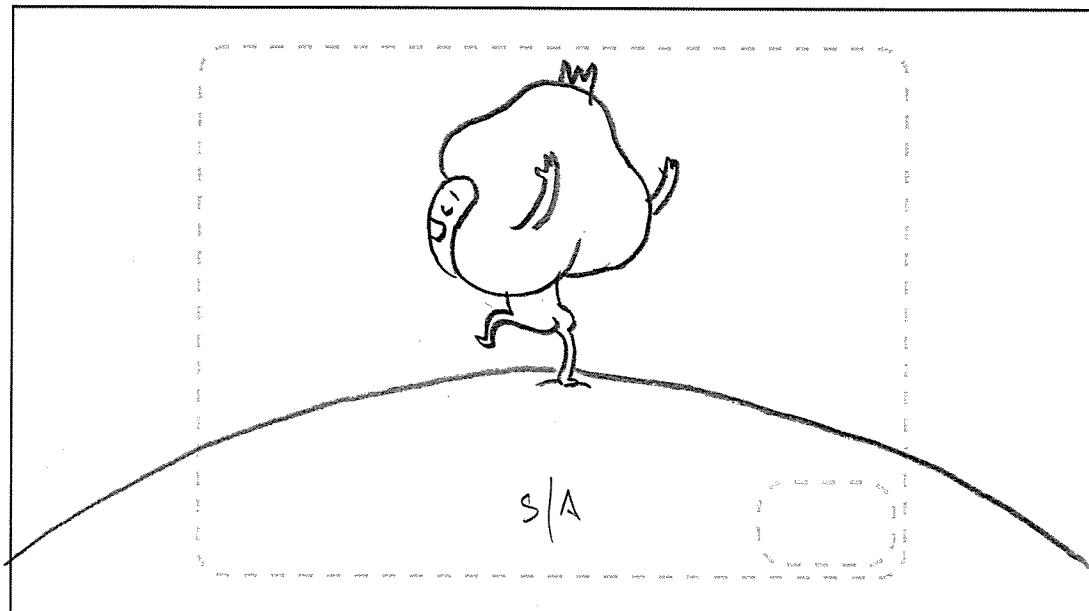
day night

Sc.

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:



La da!



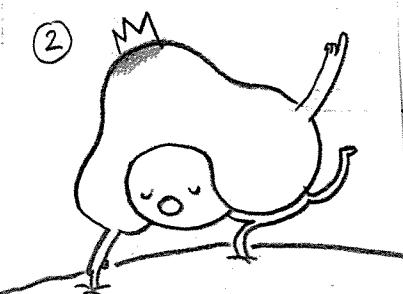
La la la da!



Action:

cycle ①② x 3
rapidly

Timing:



ADVENTURE TIME



Page 221

Sc.

Pnl. A

Bg.

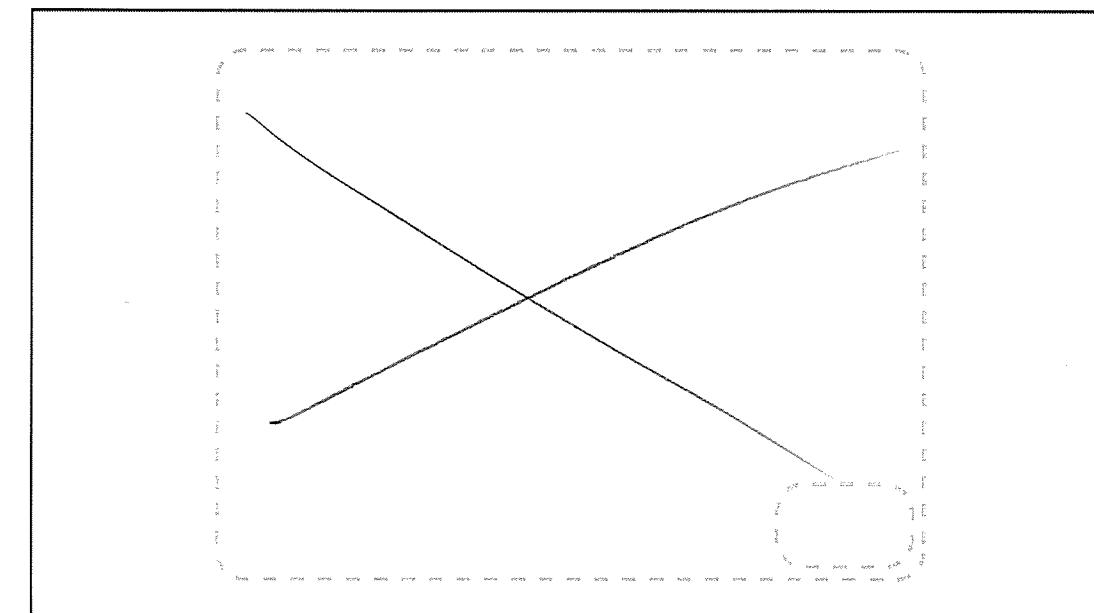
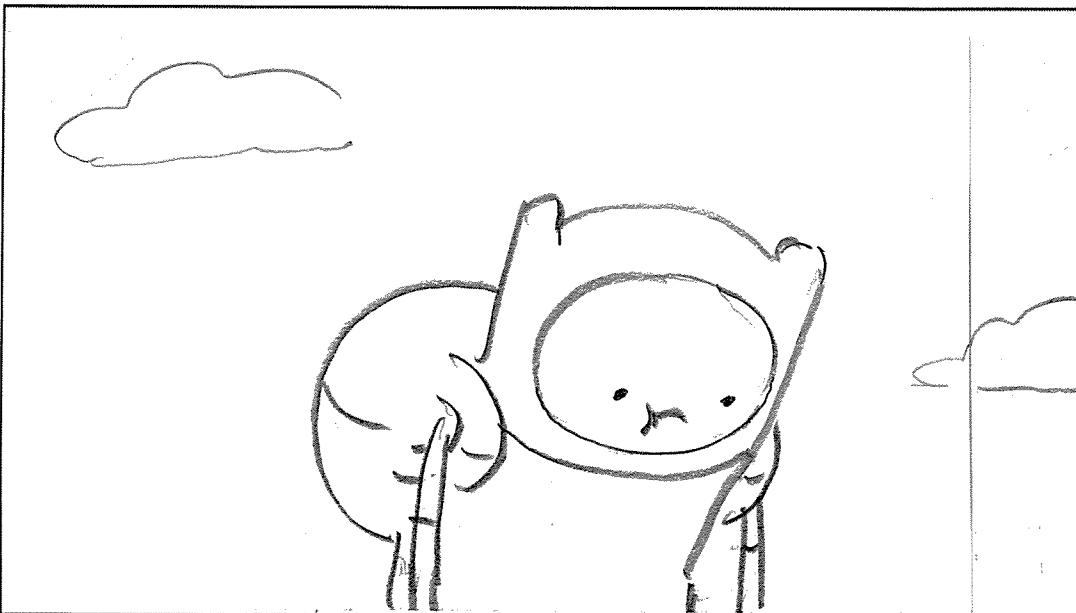
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

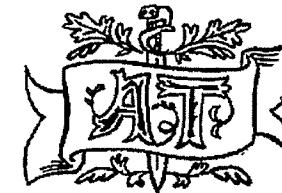
Timing:

Production :

EPISODE #

100853

ADVENTURE TIME



Page 222

Sc.

Pnl.

Bg.

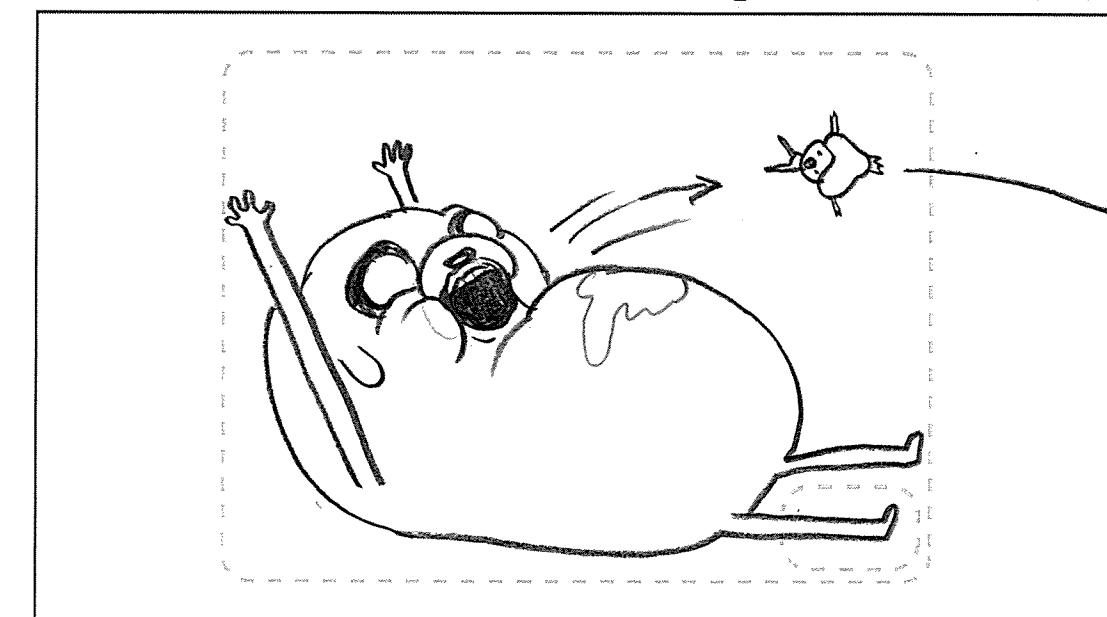
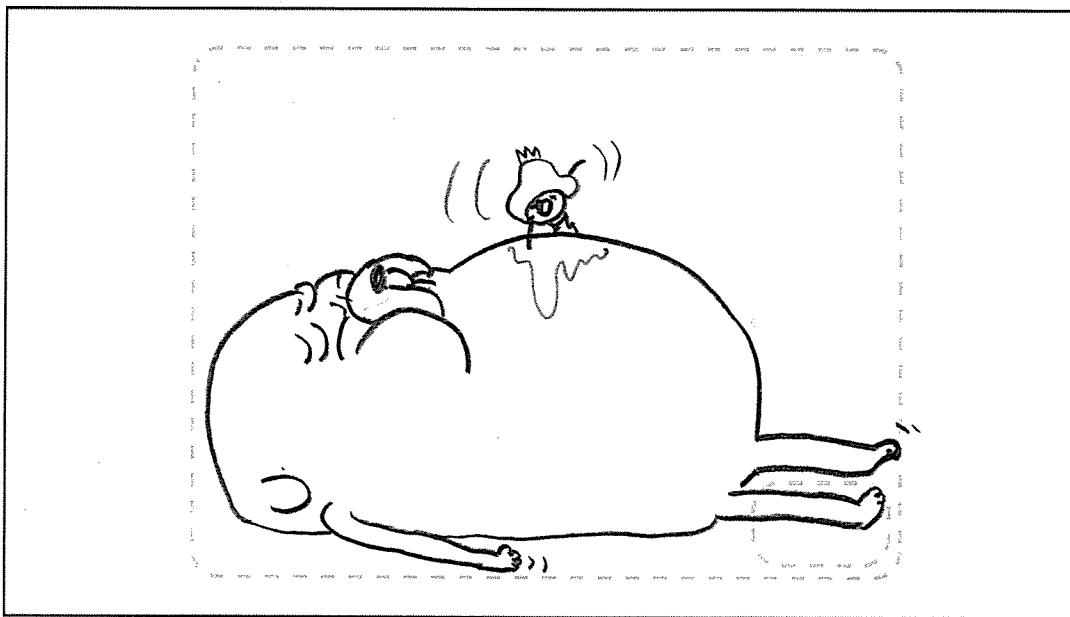
day night

Sc.

Pnl.

Bg.

day night



100853
+
100853

EPISODE #

Dialog:

K: la la la la la!!!

J: (holding in laughter)

J: PAH! ha ha ha!

Action:

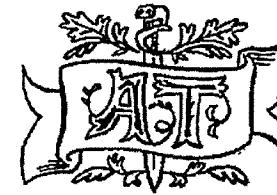
King continues dance cycle from prev. pnl

J bursts into laughter, blowing K OS

Timing:

Production :

ADVENTURE TIME



Page 223

Sc.

Pnl.

Bg.

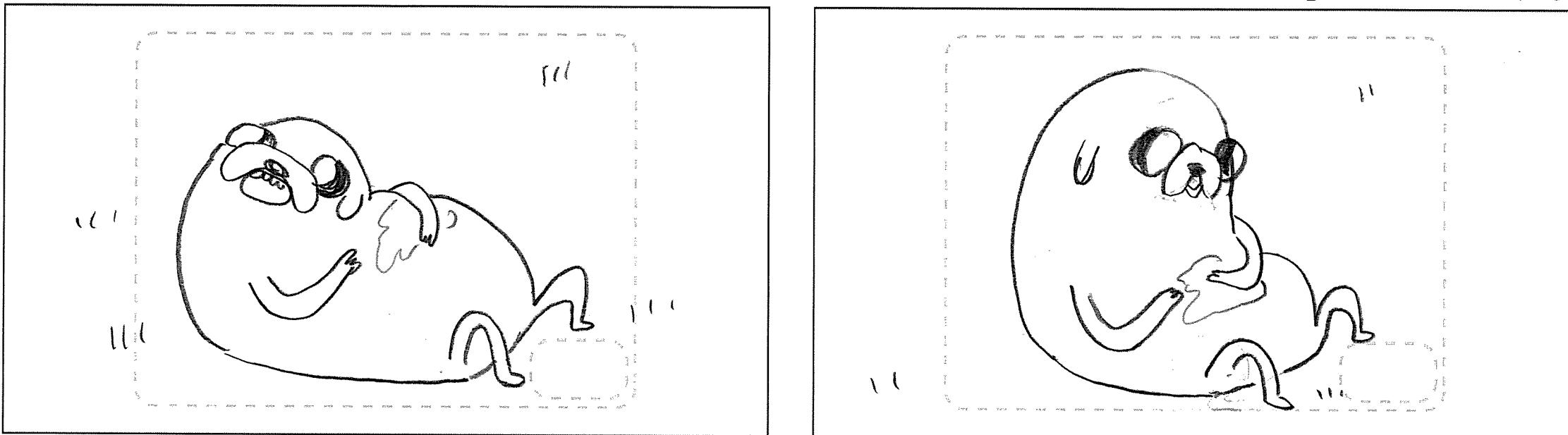
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(J) I'm Sorry everybody! I couldn't keep it in. (J) eh?

Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 224

Sc.

Pnl.

Bg.

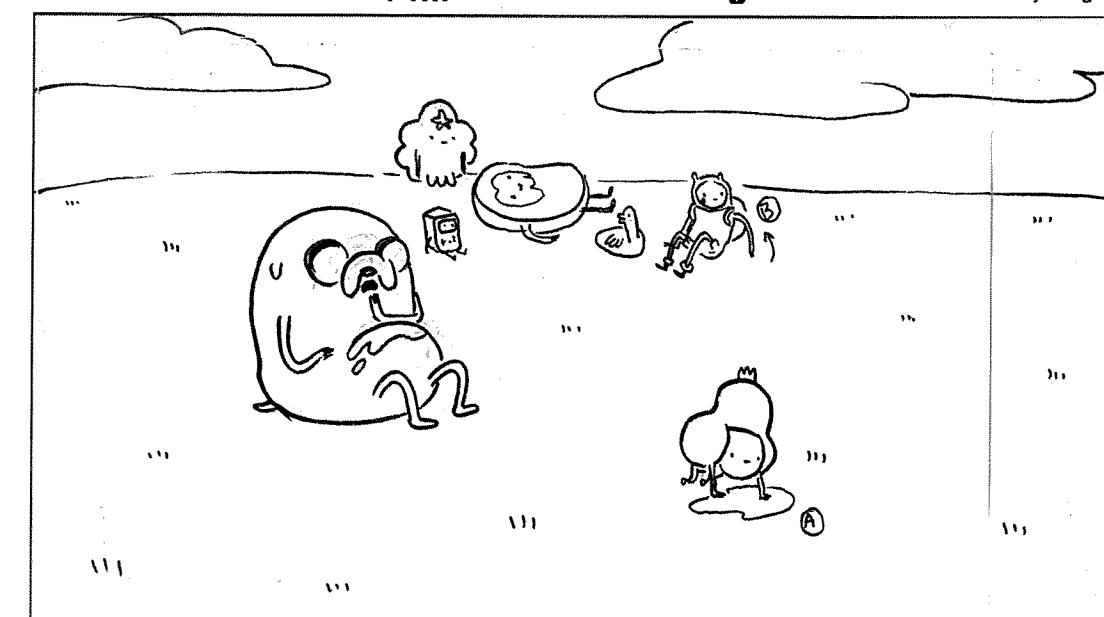
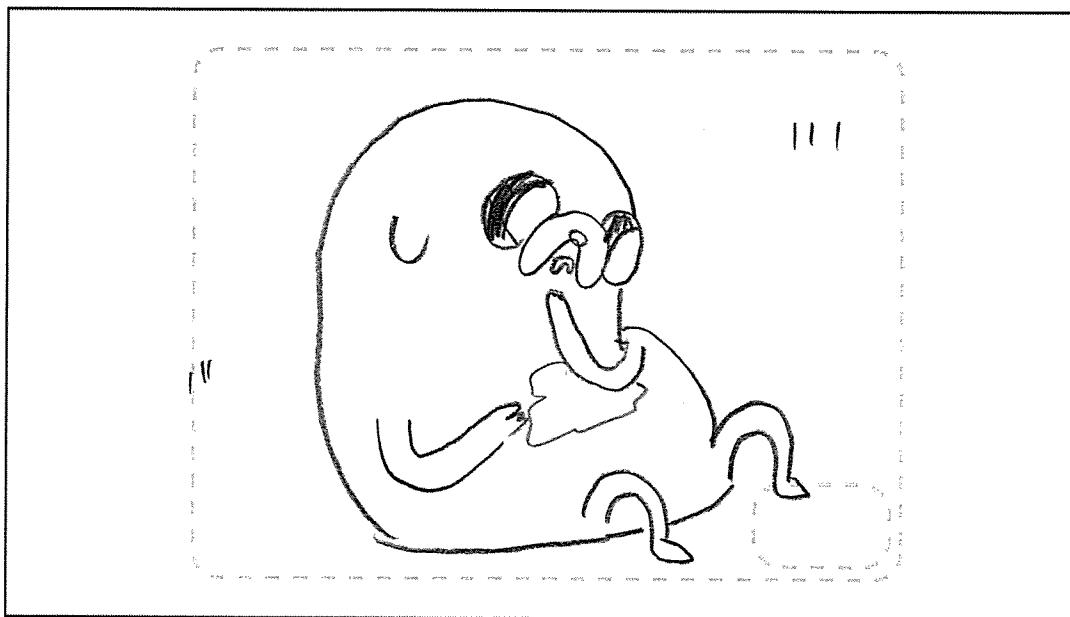
day night

Sc.

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:

(J) oh...

finn sits up



Action:



cute king
tastes ketchup.

Timing:

ADVENTURE TIME



Page 225

Sc.

Pnl.

Bg.

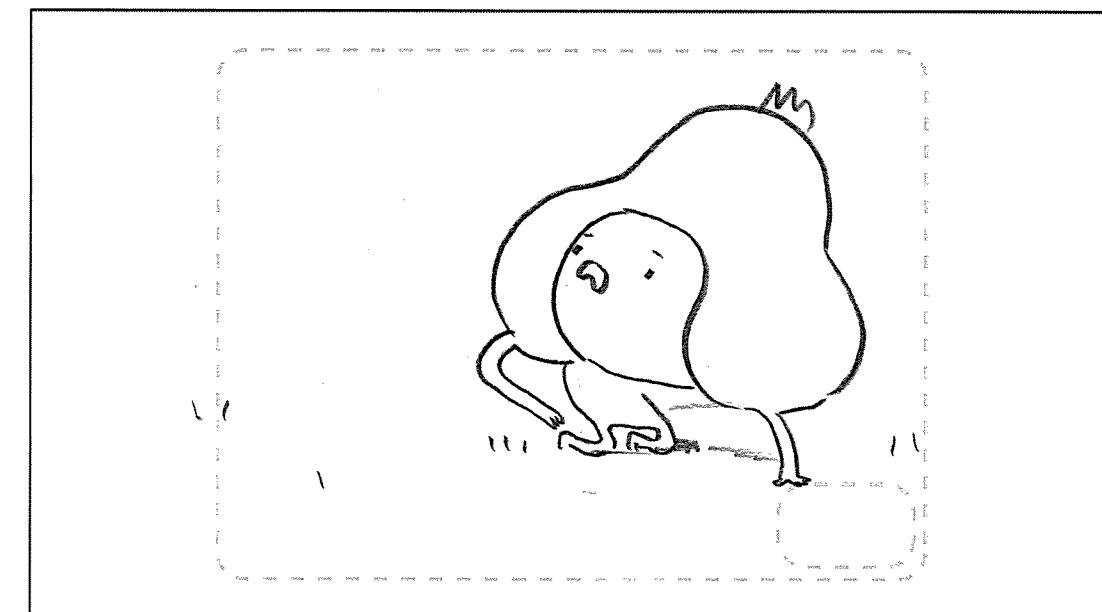
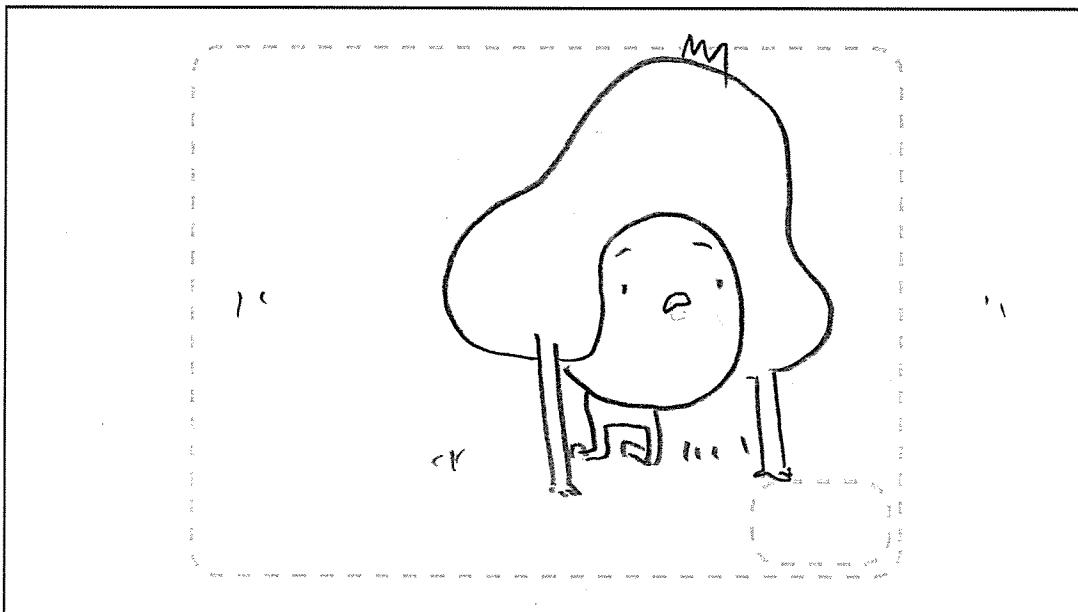
day night

Sc.

Pnl.

Bg.

day night



Dialog:

K Ketchup!

J (os) Ehhh...

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 226

Sc.

Pnl.

Bg.

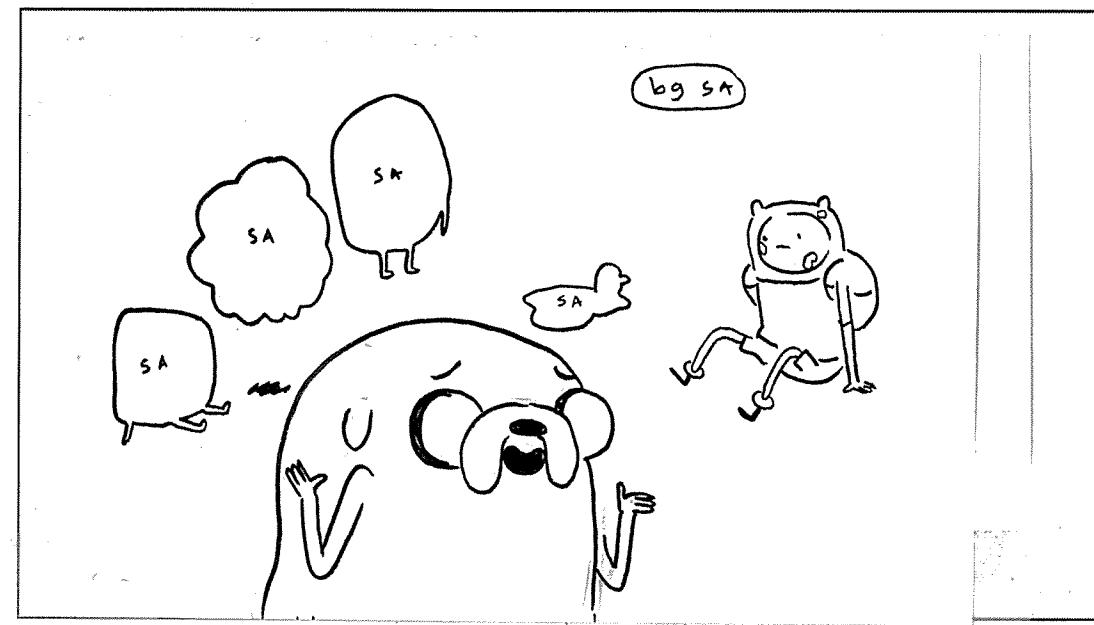
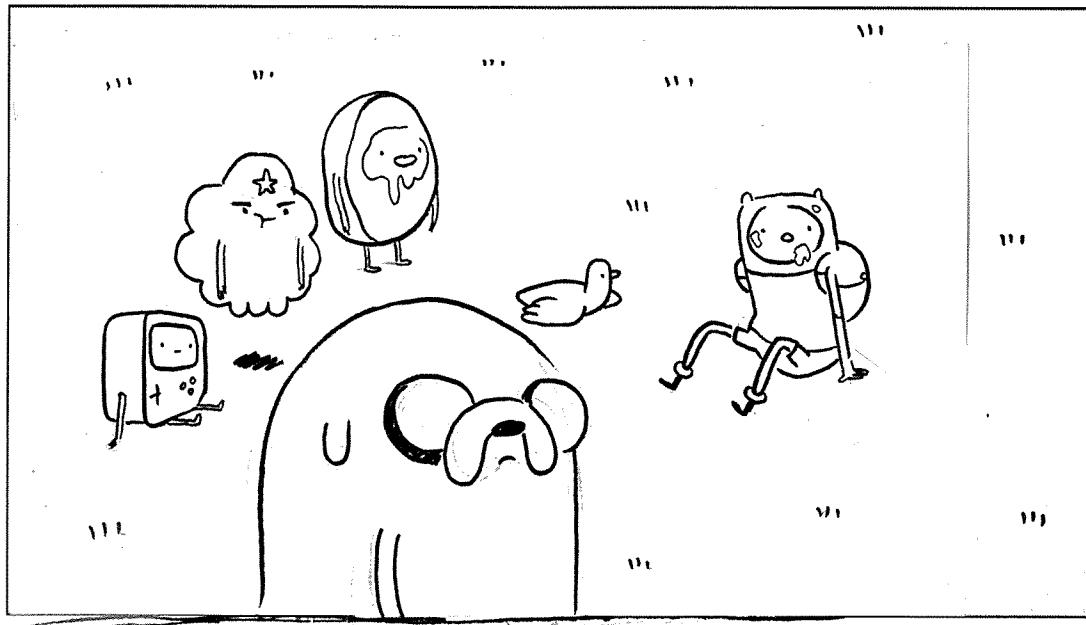
day night

Sc.

Pnl.

Bg.

day night



Dialog:

J: it tastes better than blood.

Action:

(start pose)

Timing:

Production :

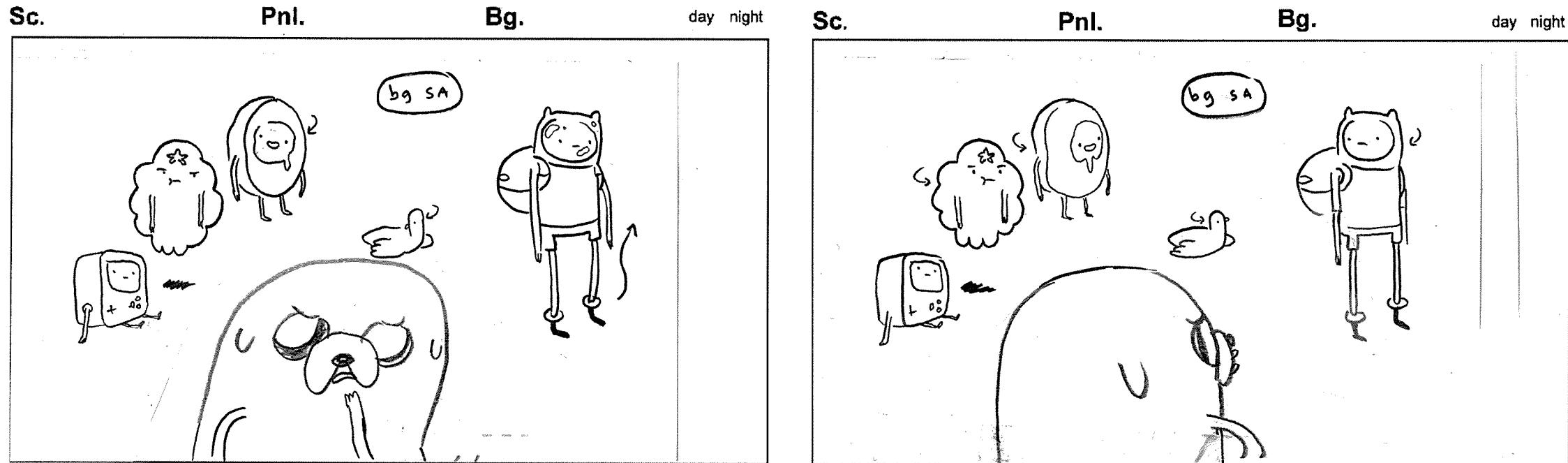
100853

EPISODE #

ADVENTURE TIME



Page 227



Dialog:

(J) or does it?

(J) Finn, you think blood tastes better than ketchup?

Action:

Cinabun + bird head swivel
Finn stands up

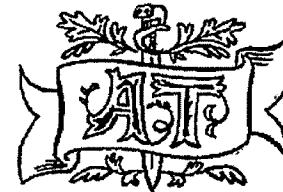
Finn, Lsp, Cinabun, + bird heads turn

Timing:

Production :

100853

ADVENTURE TIME

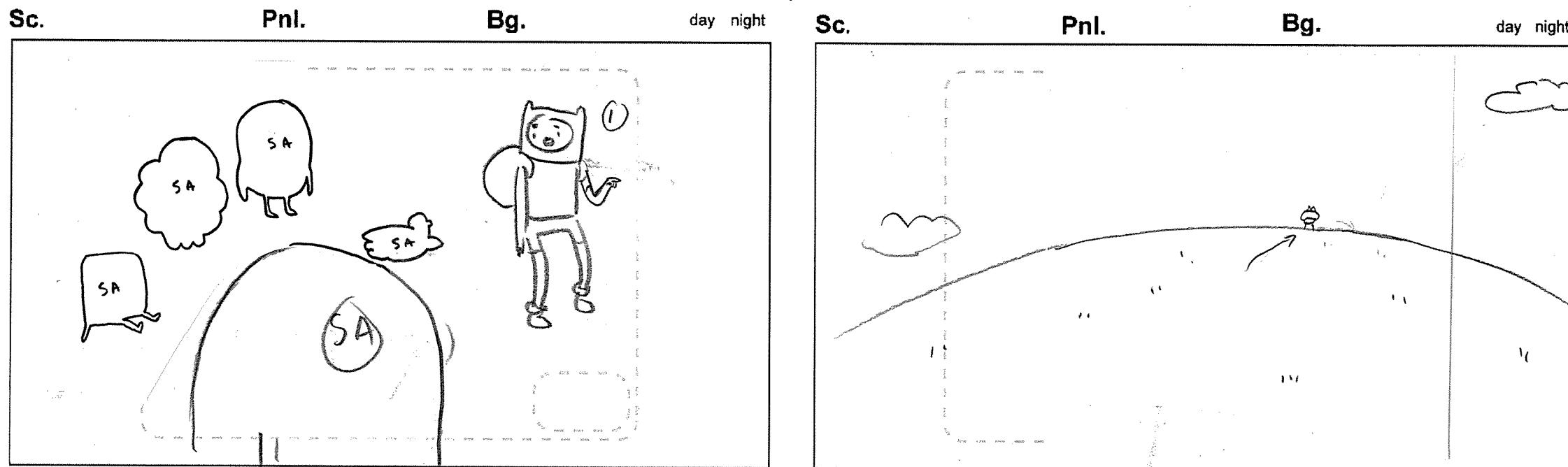


Page 228

100853

EPISODE #

Production :



Dialog:

(F) Jake, Look —

(King) (Crying)

Action:



King walking slowly over the hill

Timing:

ADVENTURE TIME

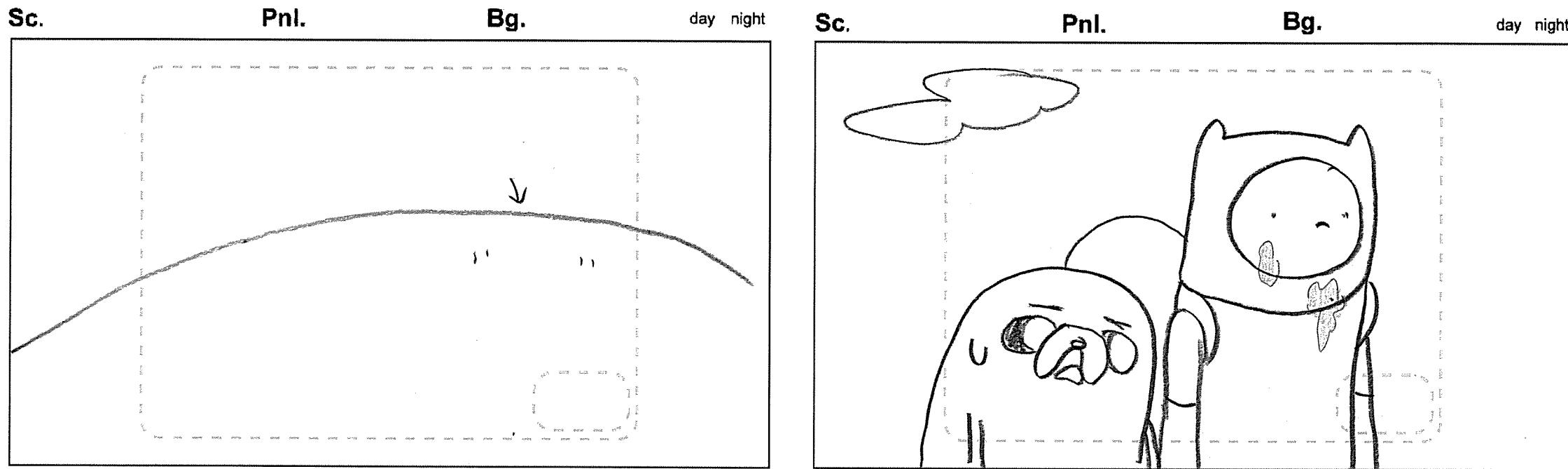


Page 228 A

100853

EPISODE #

Production :



Dialog:

(J) Aww... nuts.

Action:

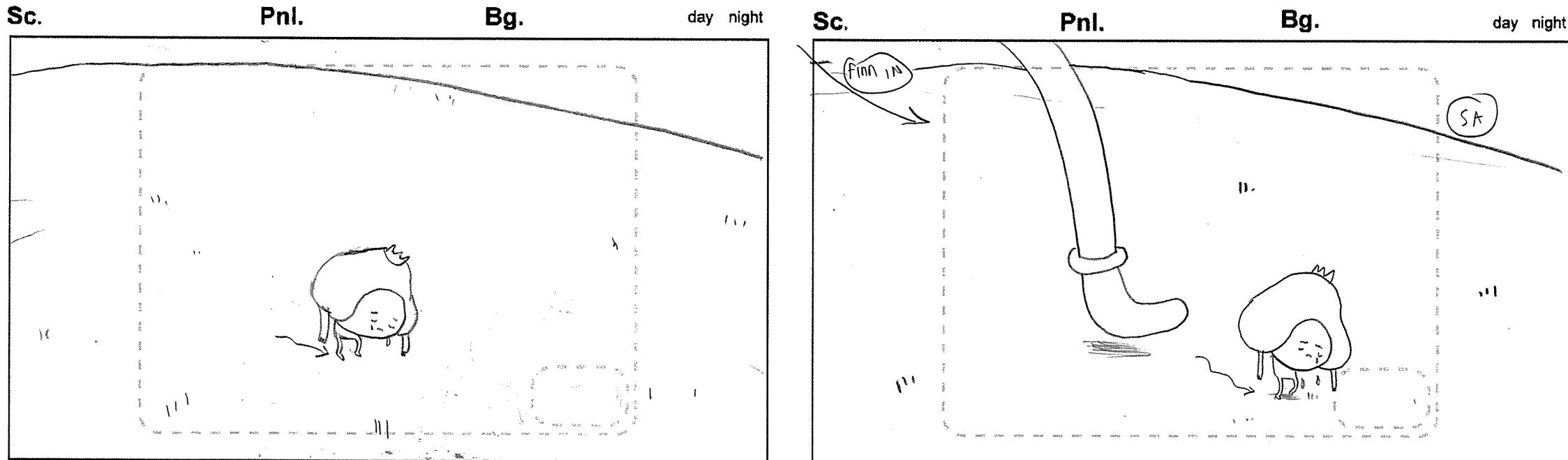
(k) disappears behind hill.

Timing:

ADVENTURE TIME



Page 229



Dialog:

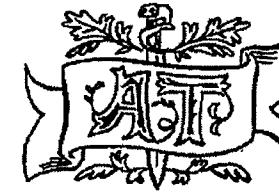
(+) cute king! Wait up!

Action:

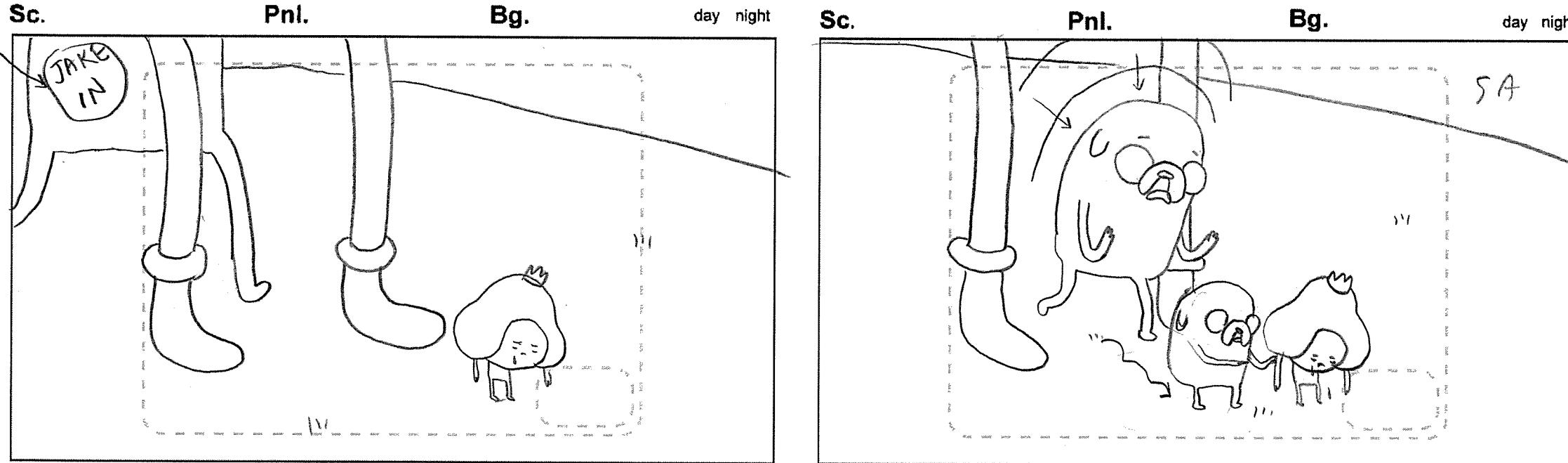
King trudges slowly down hill, crying.

Timing:

ADVENTURE TIME



Page 236



Dialog:

① we want to apologize for being fakers.

Action:

Jake shrinks down as he walks between finn's legs.

Timing:

ADVENTURE TIME



Page 231

Sc.

Pnl.

Bg.

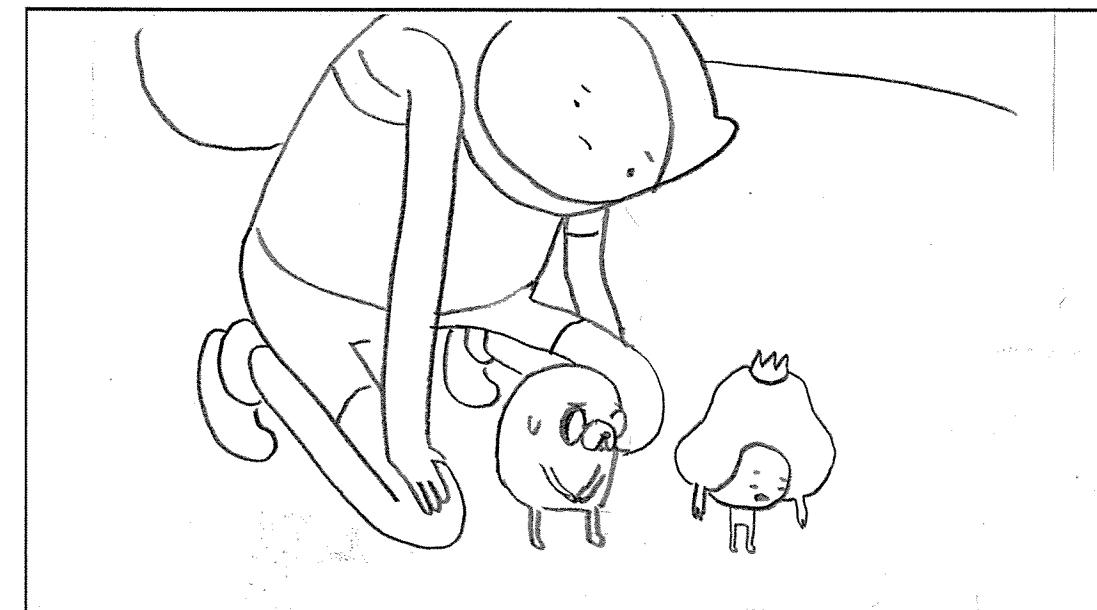
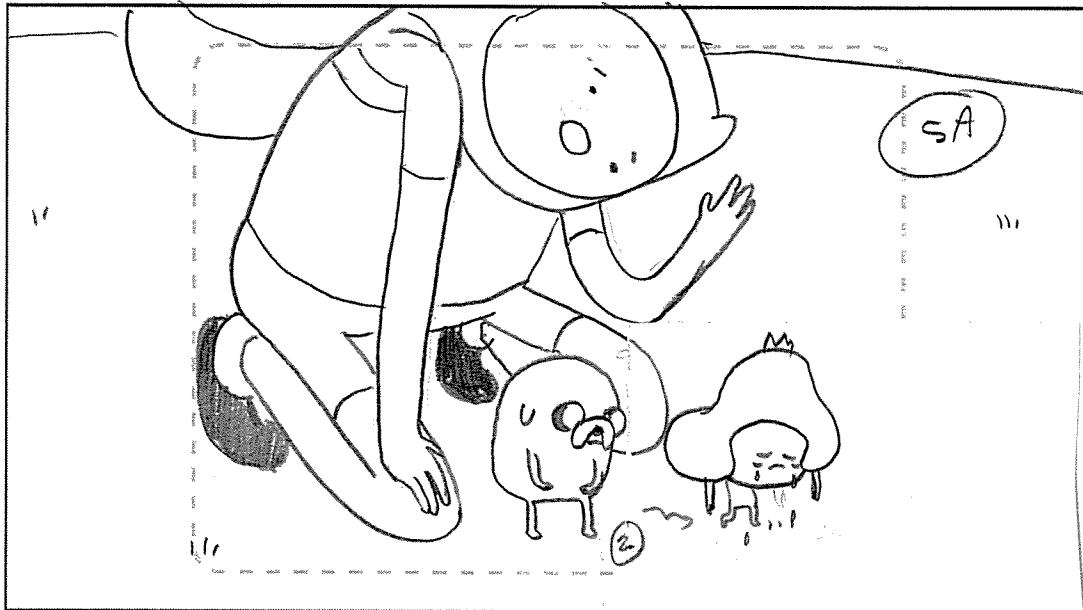
day night

Sc.

Pnl.

Bg.

day night

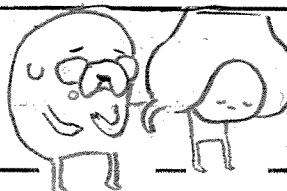


Dialog:

(F) We did it to protect you from yourselves! (King) (sighs) It doesn't matter now,

Action:

King shakes (1)
off Jake's hand
his shoulder



Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Page 232

Sc.

Pnl.

Bg.

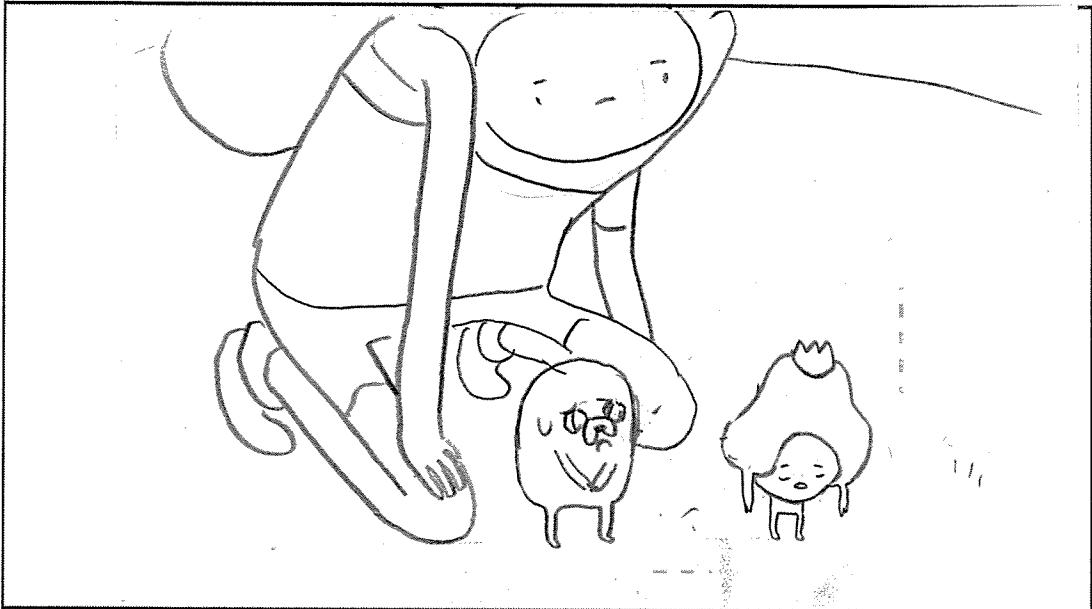
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(King)

No one will ever fear our strength.

(F)

But strength isn't your strength

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



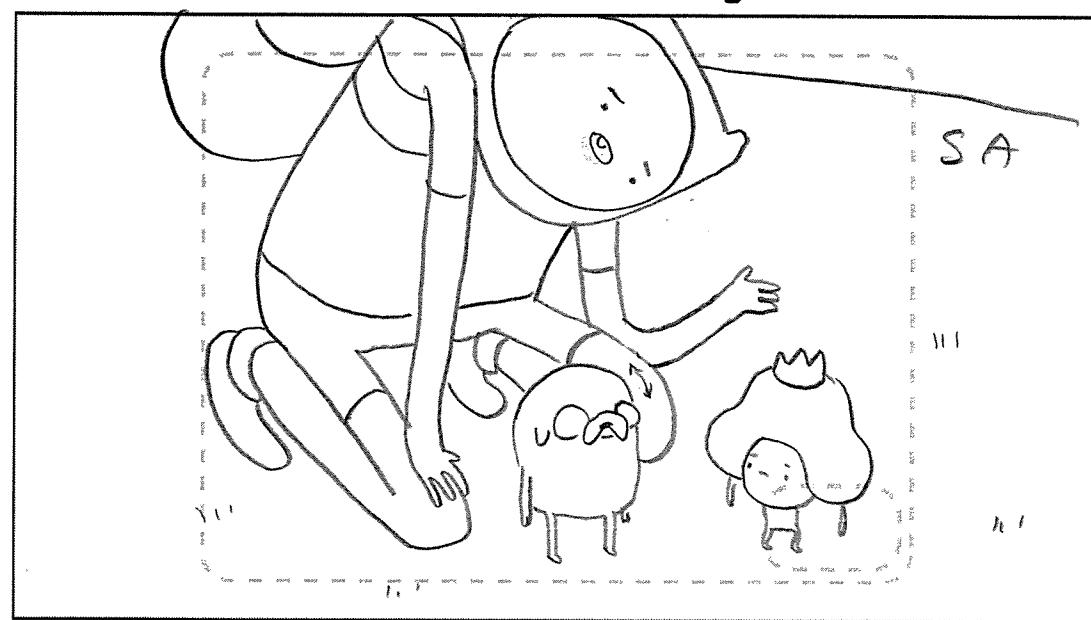
Page 233

Sc.

Pnl.

Bg.

day night

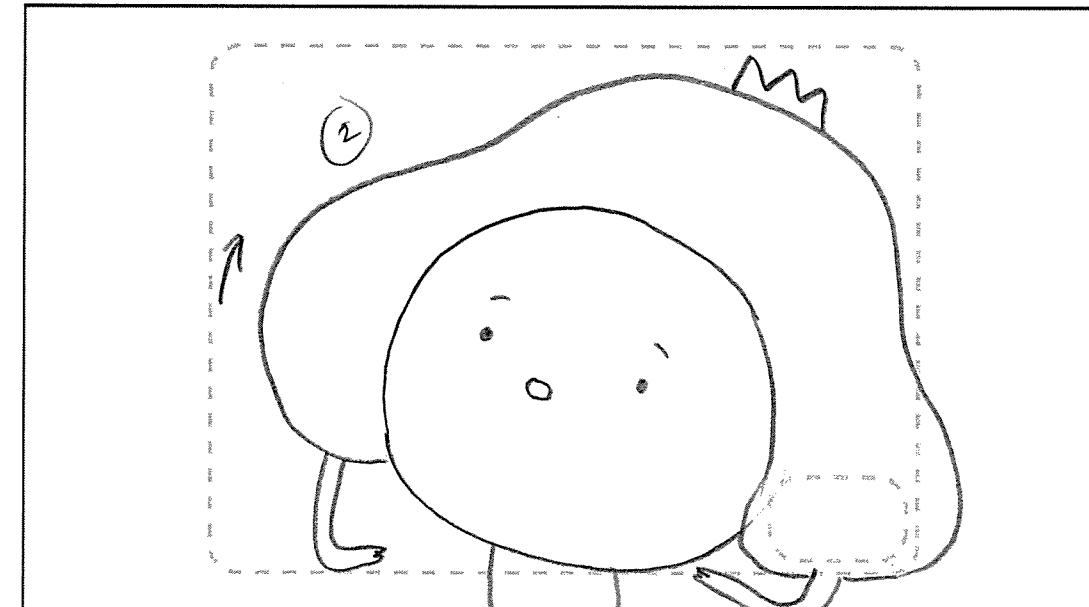


Sc.

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:

① Adorable cuteness is!

King ② ...Can I use it to control others?
① (beat)

Action:

Jake nods head



Timing:

ADVENTURE TIME



Page 234

Sc.

Pnl.

Bg.

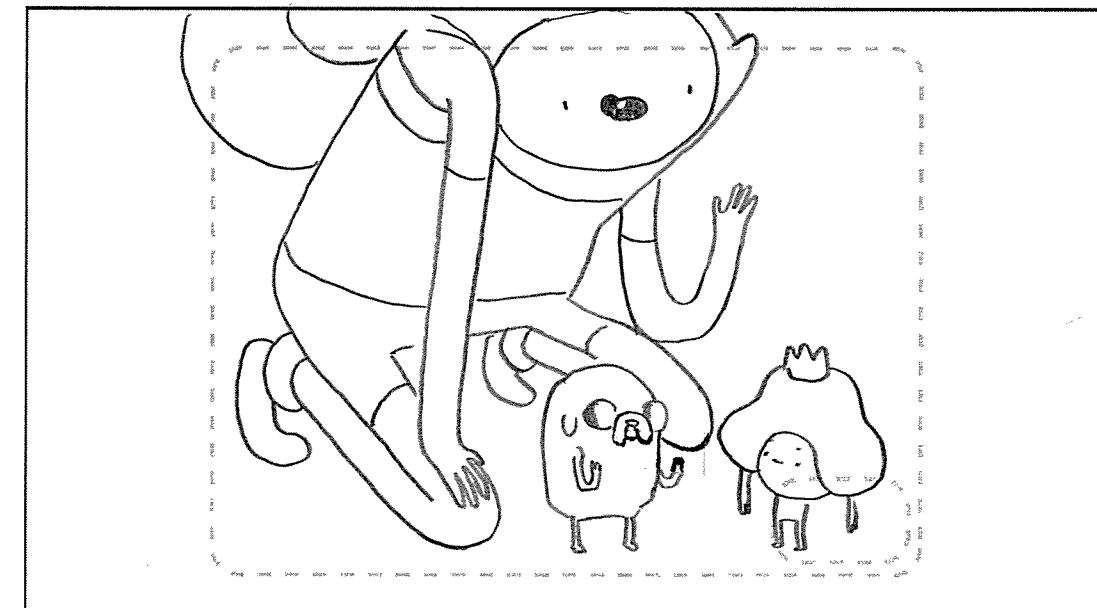
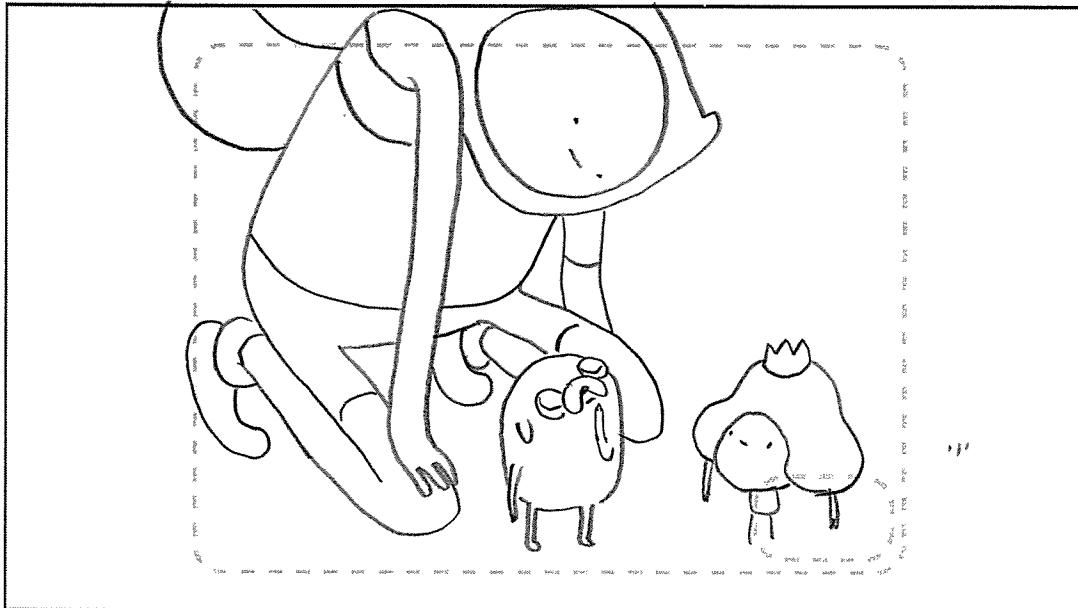
day night

Sc.

Pnl.

Bg.

day night



Dialog:



V mm.

F: Yea sure!

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME

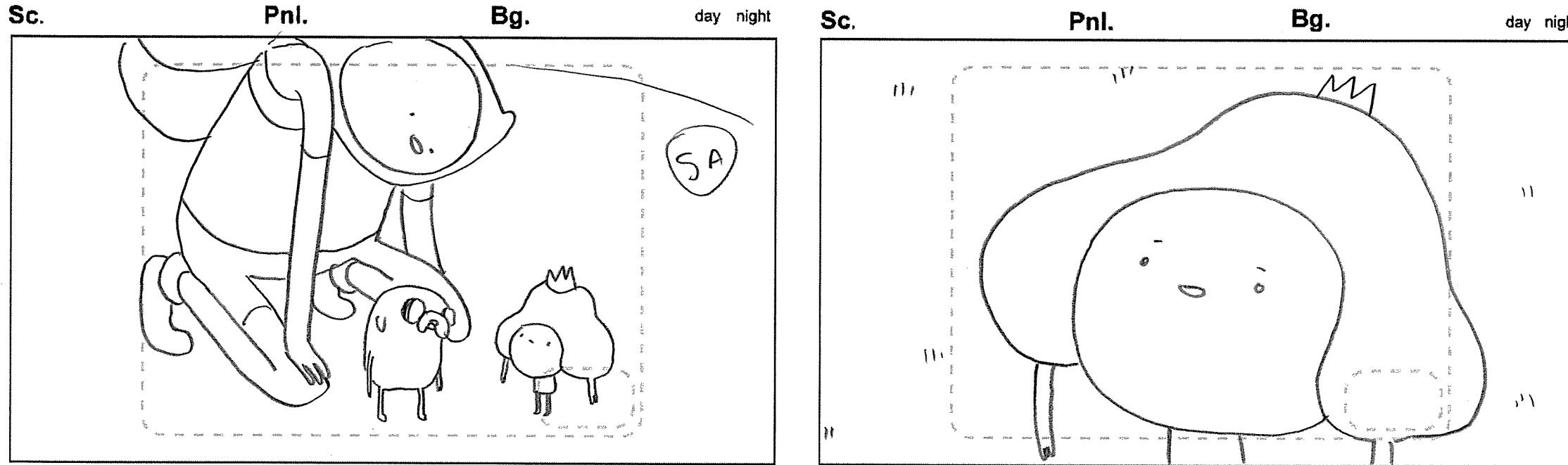


Page 235

100853

EPISODE #

Production :



Dialog:

(F) Uh.. Just be righteous about it. (King) Show me where to start

Action:

Timing:

ADVENTURE TIME



Page 236

Sc.

Pnl.

Bg.

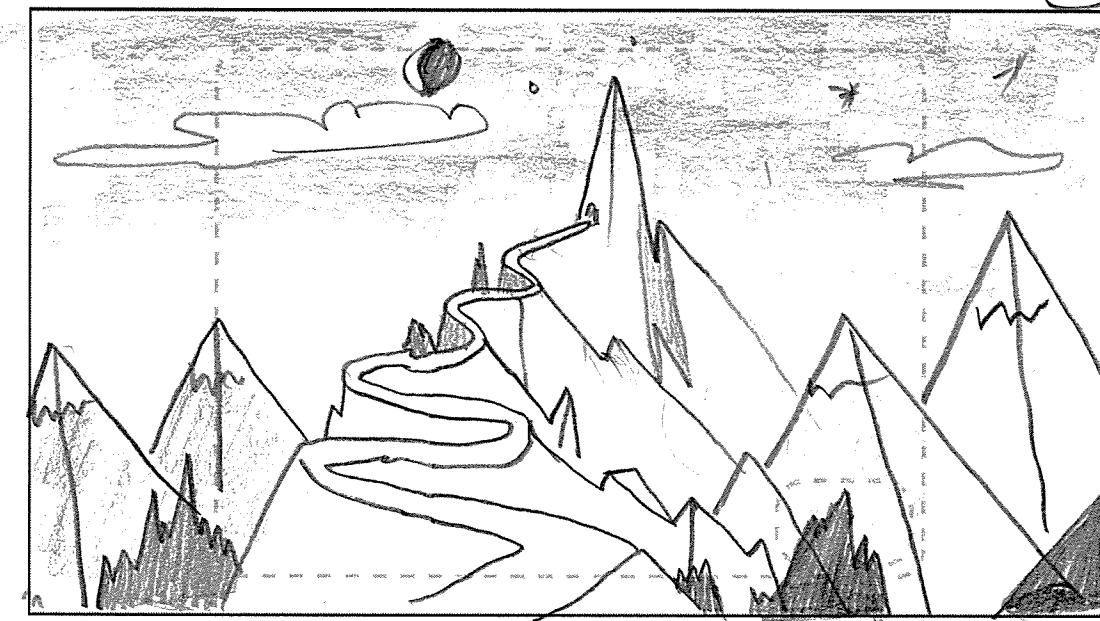
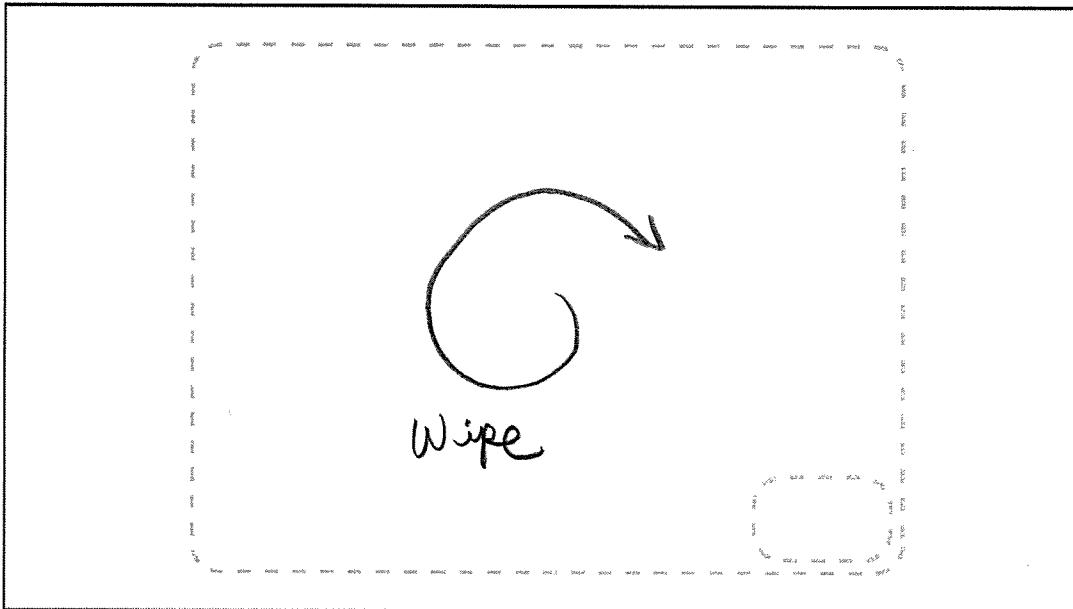
day night

Sc.

Pnl.

Bg.

day night



100853

EPISODE #

Production :

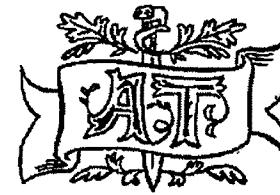
Dialog:

Action:

NIGHT EXT ICE KINGDOM

Timing:

ADVENTURE TIME



Page 237

Sc.

Pnl.

Bg.

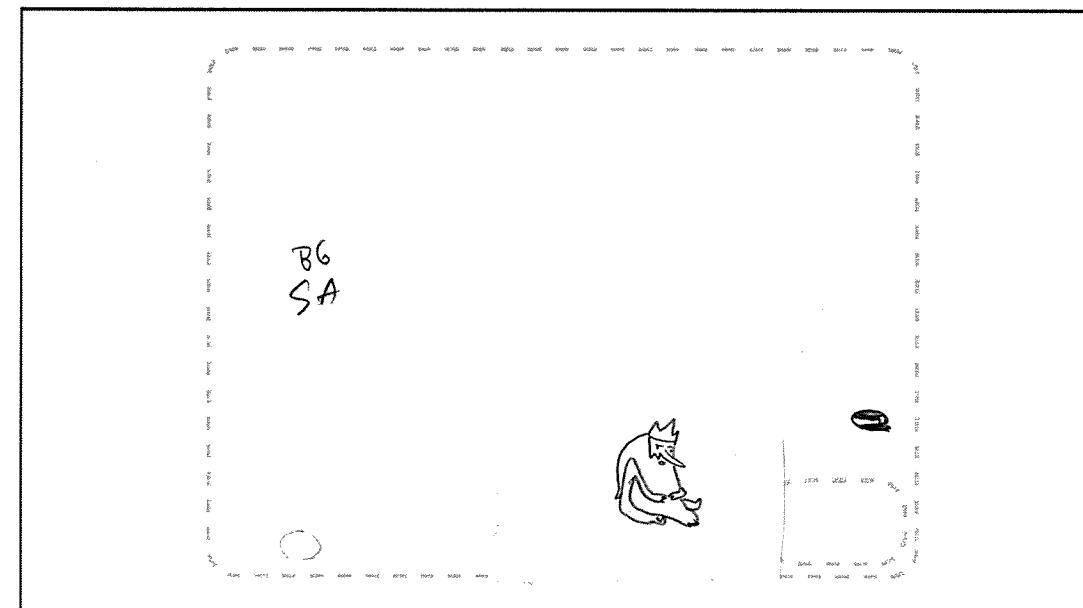
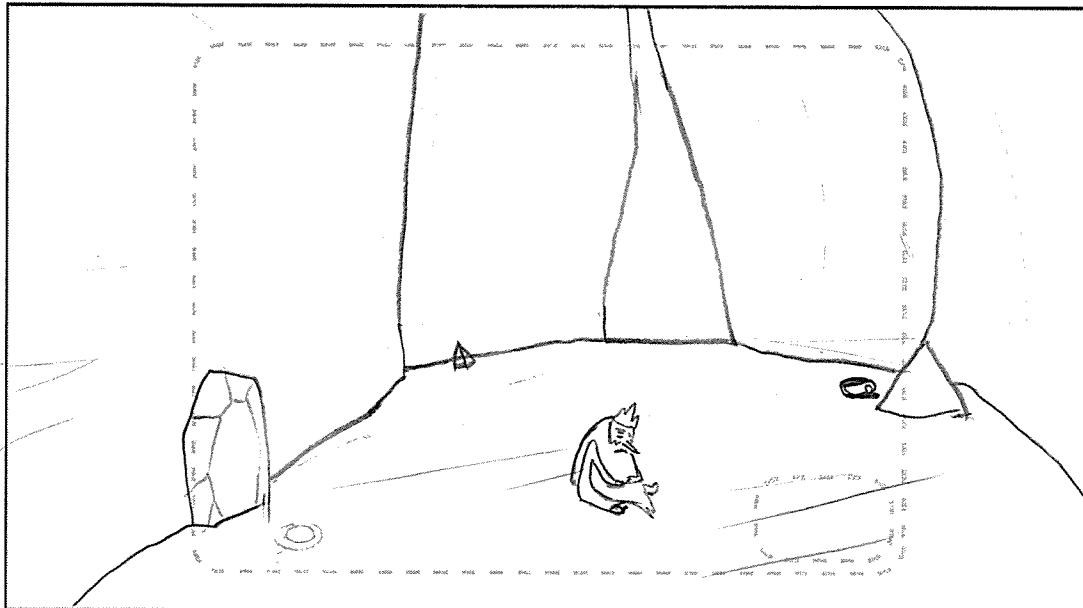
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Ice King

Sighs

IK

I'm Freezing

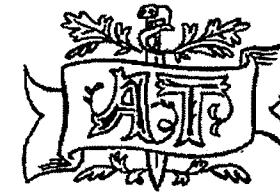
Action:

Timing:

Production :

100853

ADVENTURE TIME

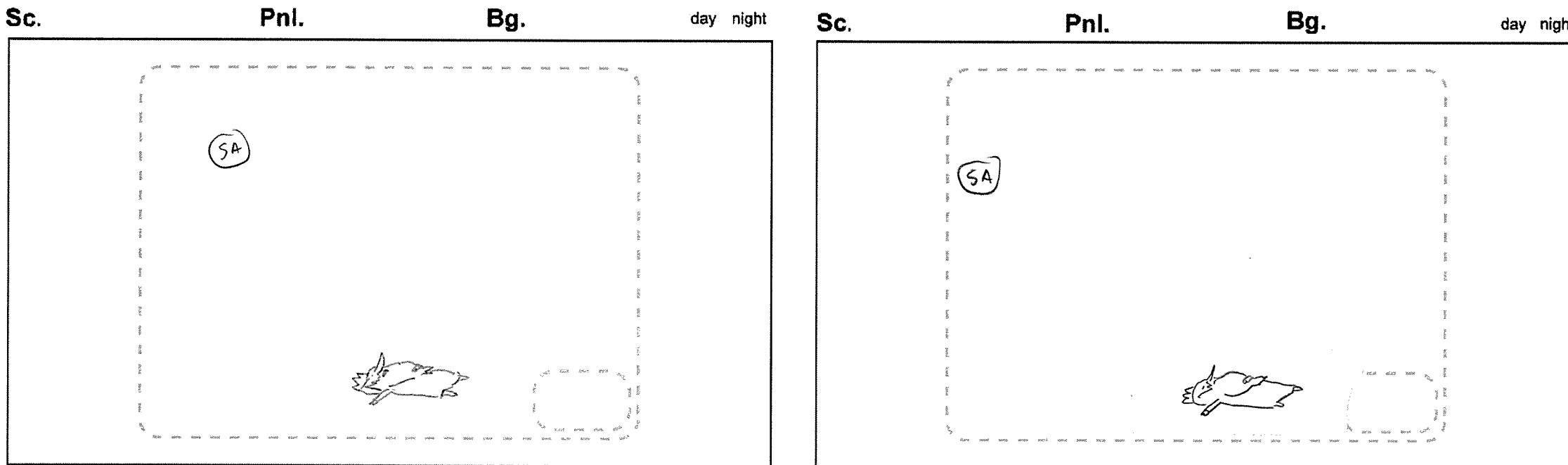


Page 238

100853

EPISODE #

Production :



Dialog:

(Lk) AND LONELY...

= SIGN =

Action:

Timing:

ADVENTURE TIME



239

Page _____

Sc.

Pnl.

Bg.

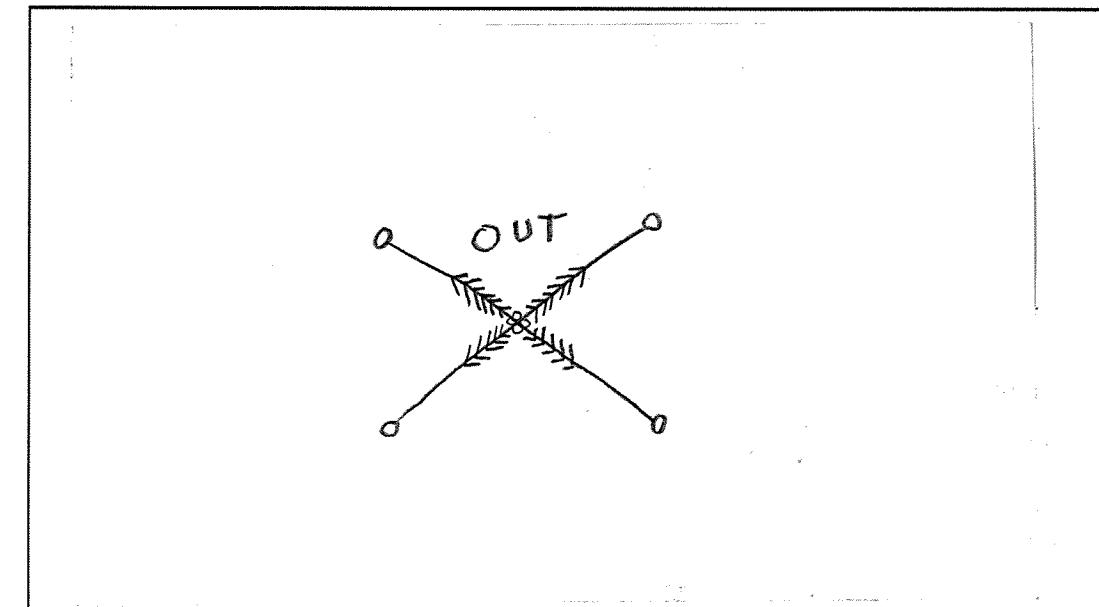
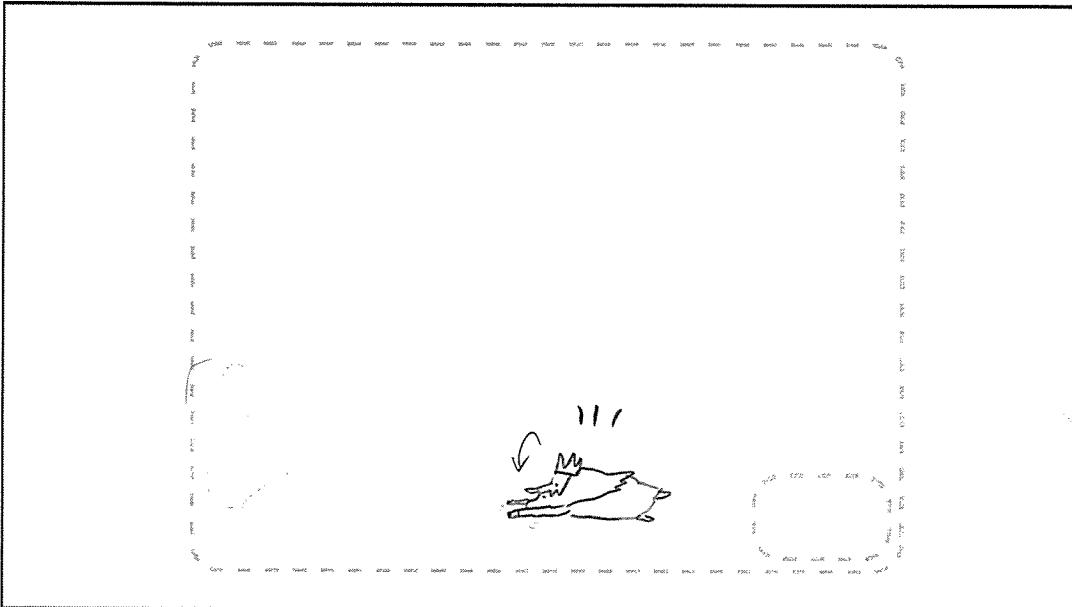
day night

Sc.

Pnl.

Bg.

day night



Dialog:

→ KNOCK KNOCK KNOCK ! :

Action:

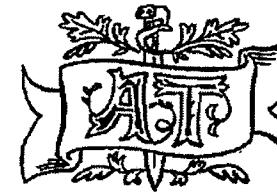
Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 240

Sc.

Pnl.

Bg.

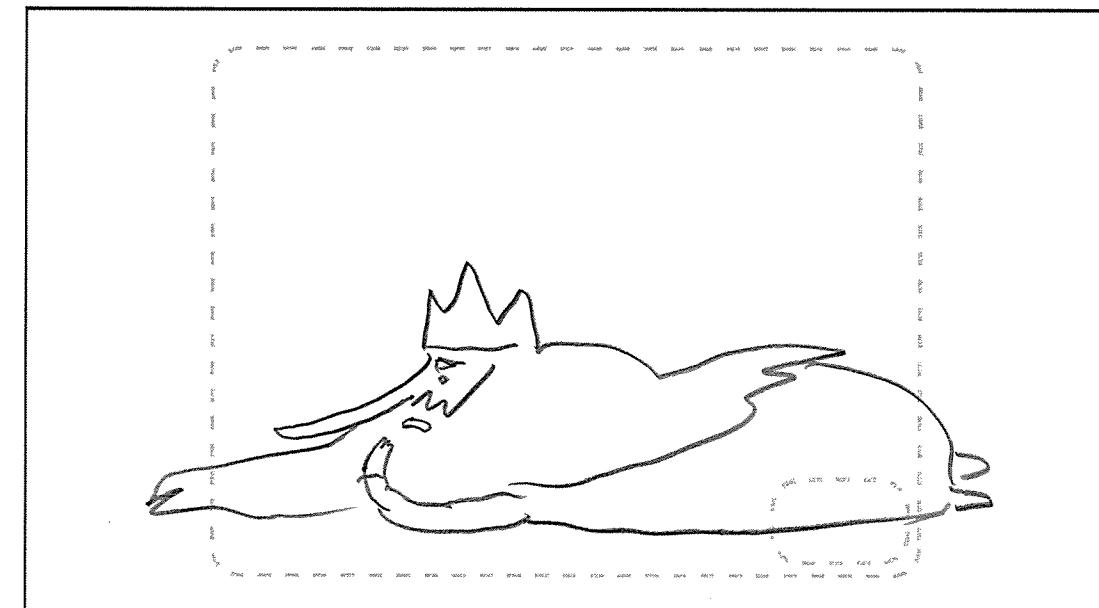
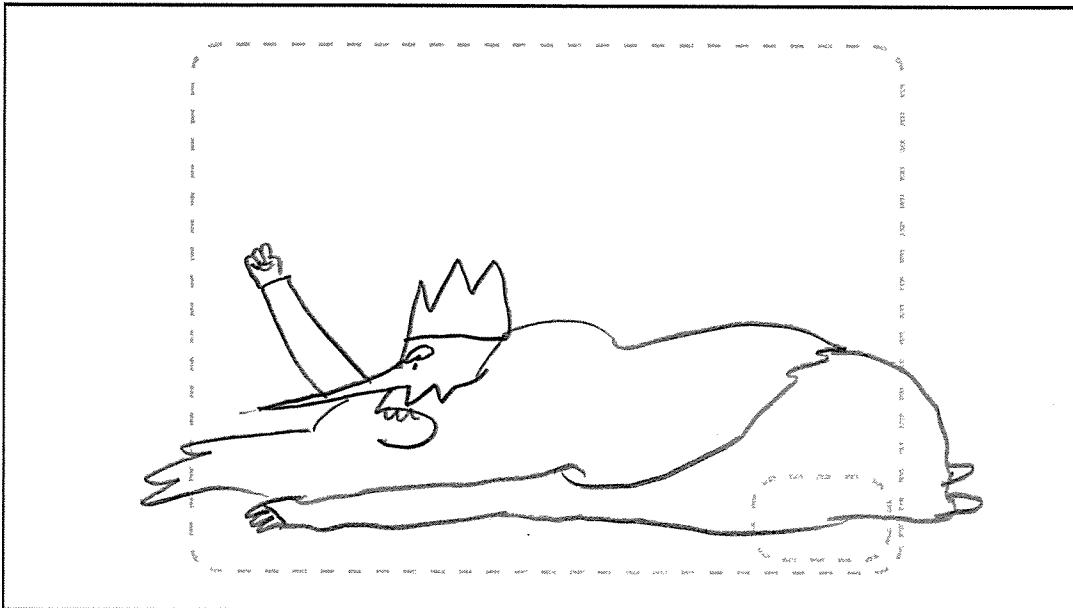
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(IK)

Go AWAY!

(IK)

Wait, no.

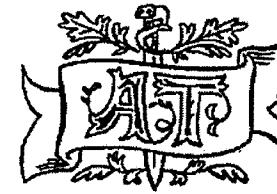
Action:

Timing:

Production :

EPISODE # 100853

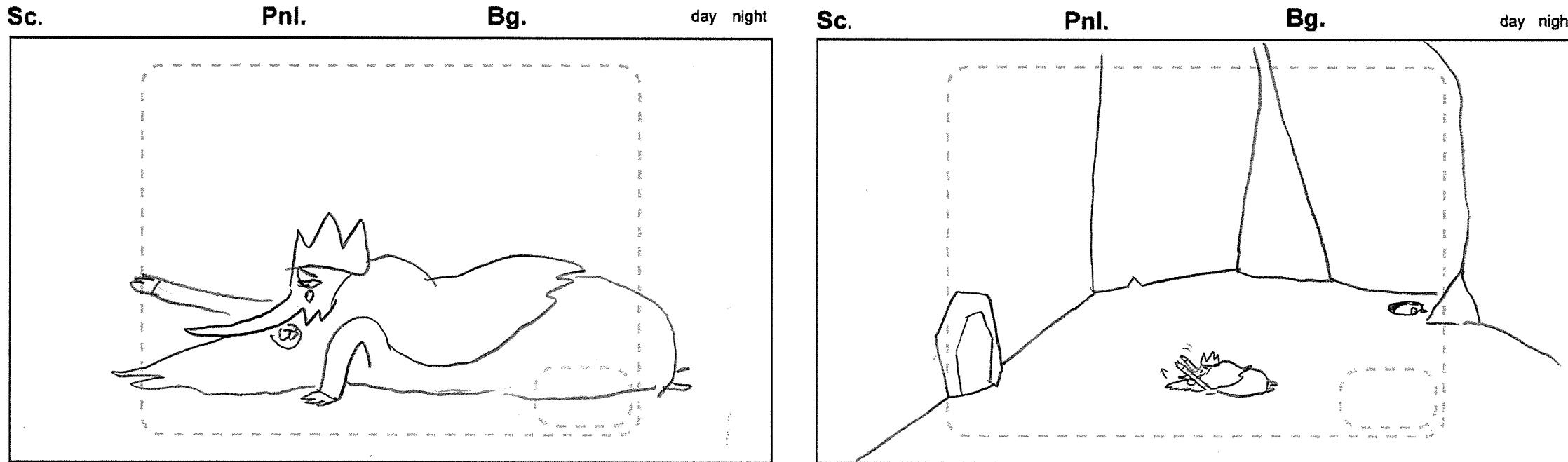
ADVENTURE TIME



Page 241

EPISODE # 100853

Production :



Dialog:

(Jk) Don't leave me!

(Jk) ... I'm so alone...

Action:

Timing:

ADVENTURE TIME



Page 242

Sc.

Pnl.

Bg.

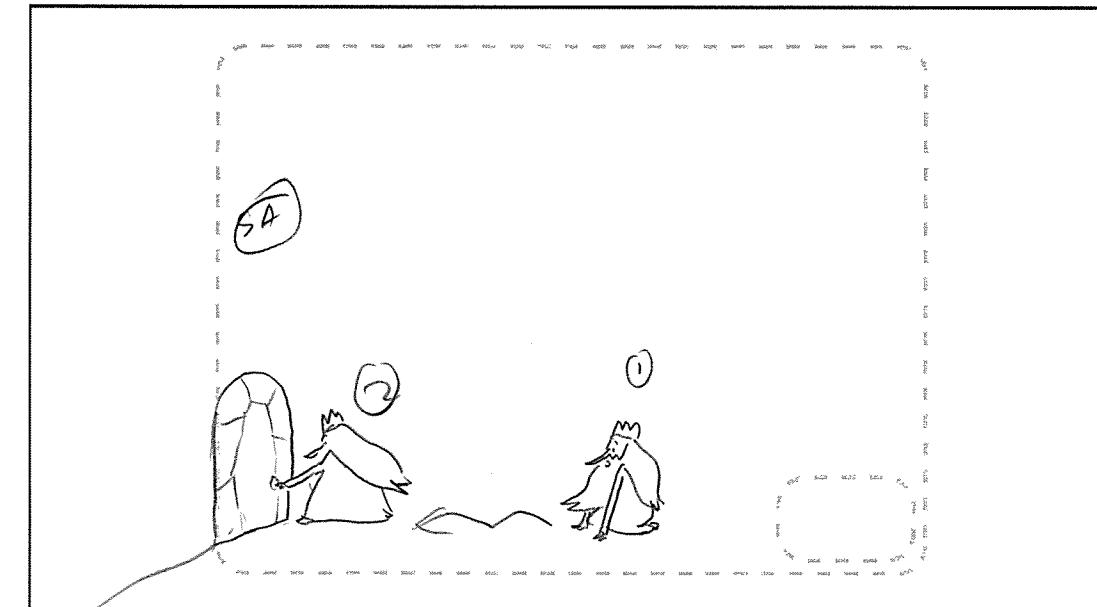
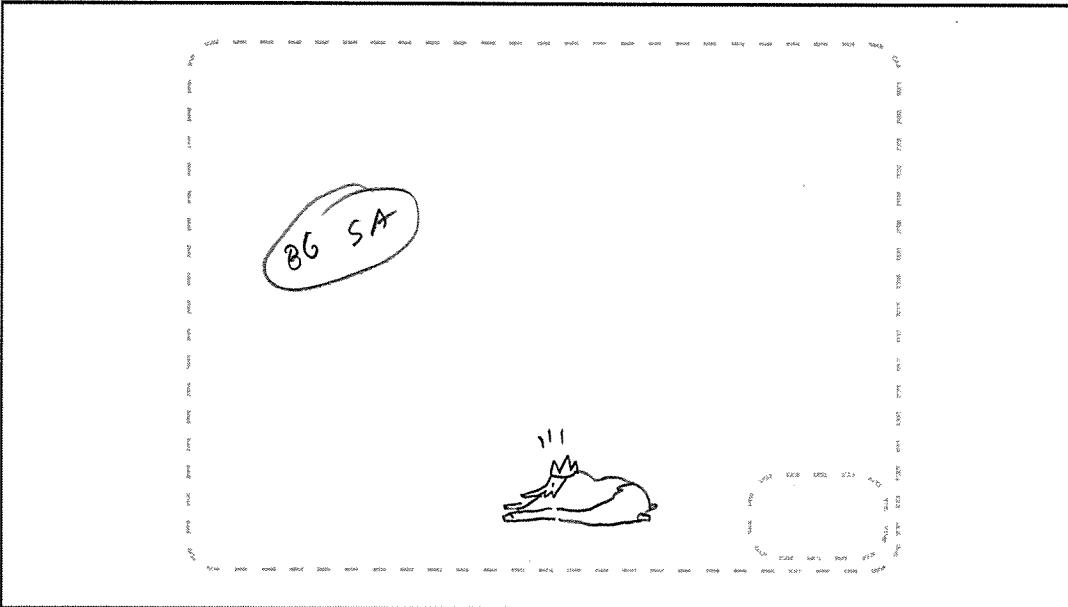
day night

Sc.

Pnl.

Bg.

day night



Dialog:

“KNOCK KNOCK KNOCK! :)

I'm coming I'm comin'

Action:

Timing:

Production :

100853

EPISODE #

ADVENTURE TIME



Page 243

Sc.

Pnl.

Bg.

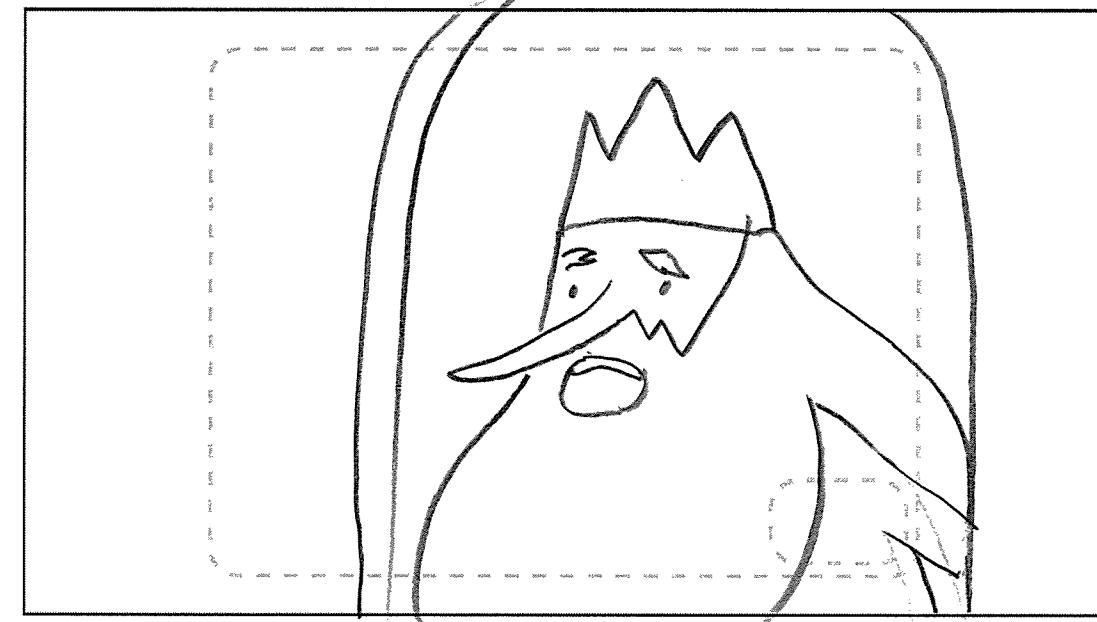
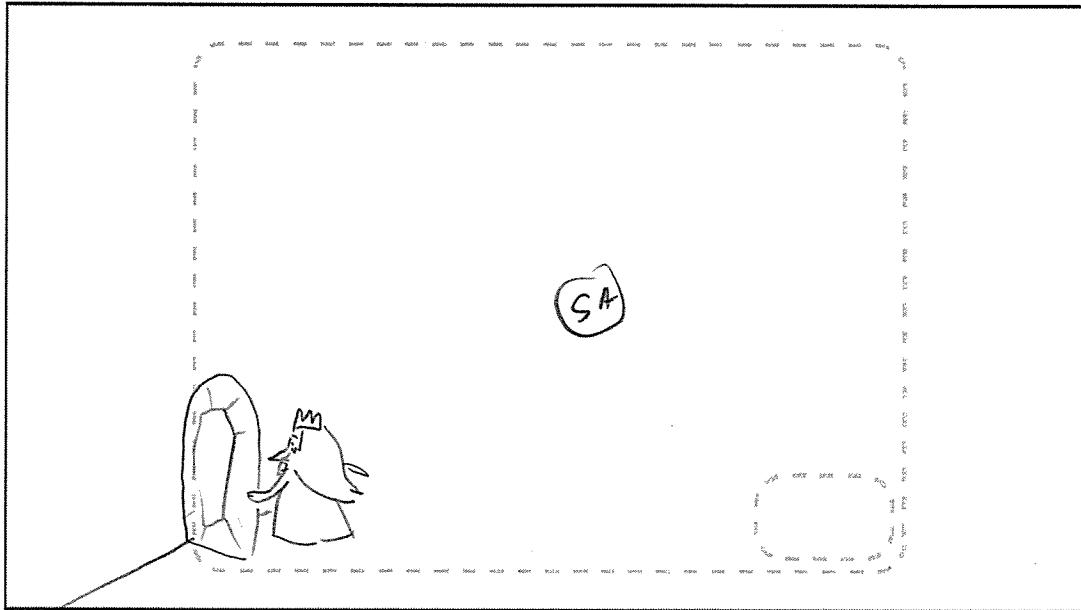
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(IK)

Hello!

Action:

Timing:

Production :

100853

ADVENTURE TIME



Page 244

Sc.

Pnl.

Bg.

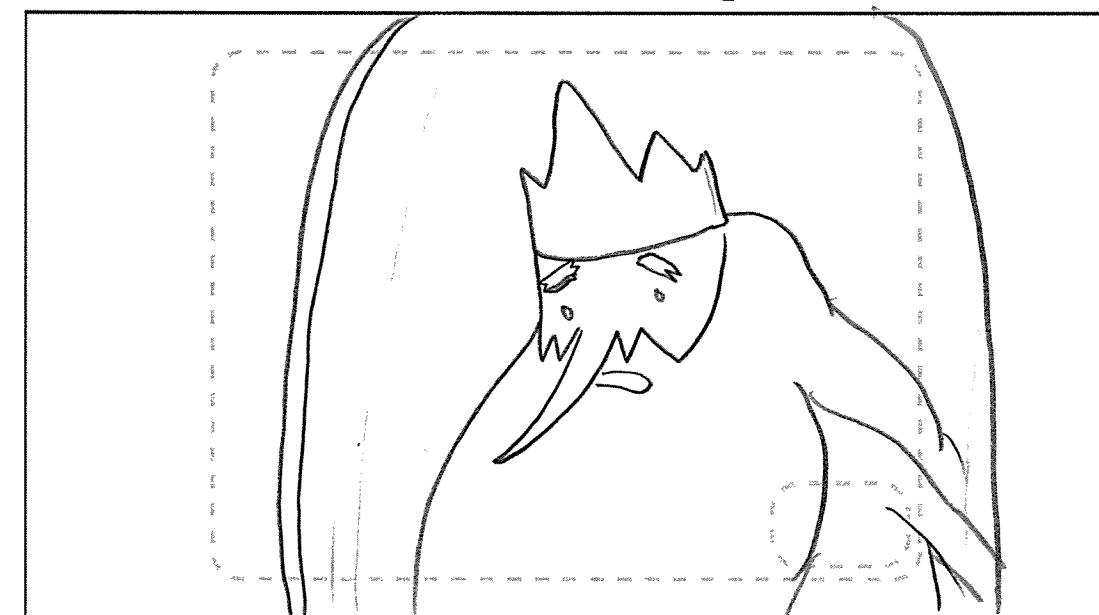
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(IK) (??) (wind whistling)

(squak!)

Action:

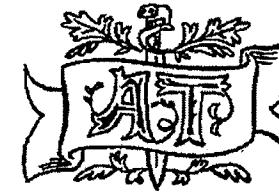
(IK) looks to left looks to right.

Timing:

Production :

100853

ADVENTURE TIME



Page 245

Sc.

Pnl.

Bg.

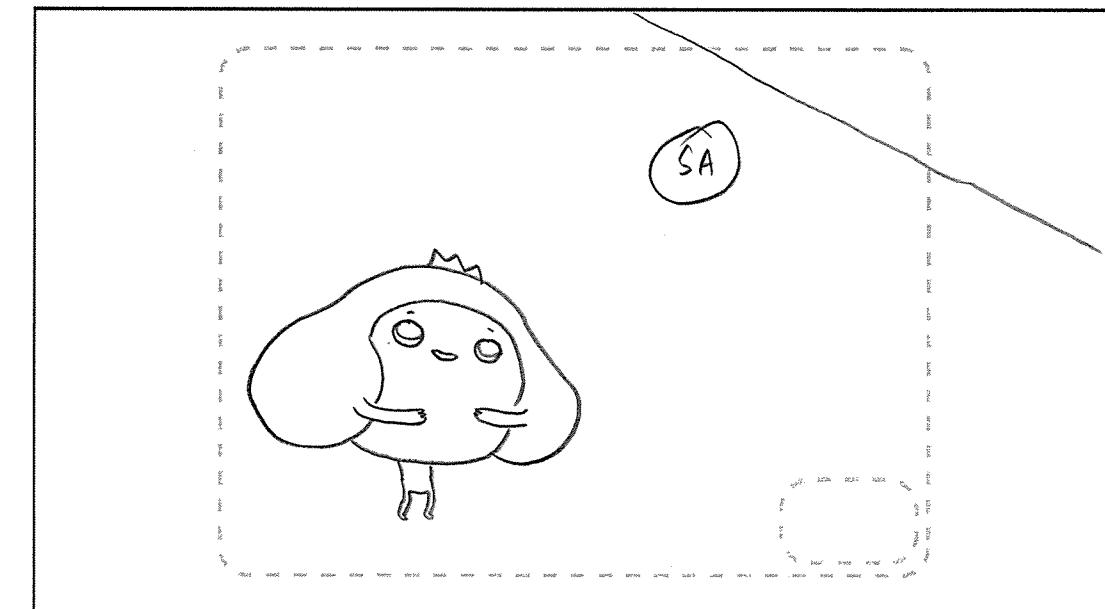
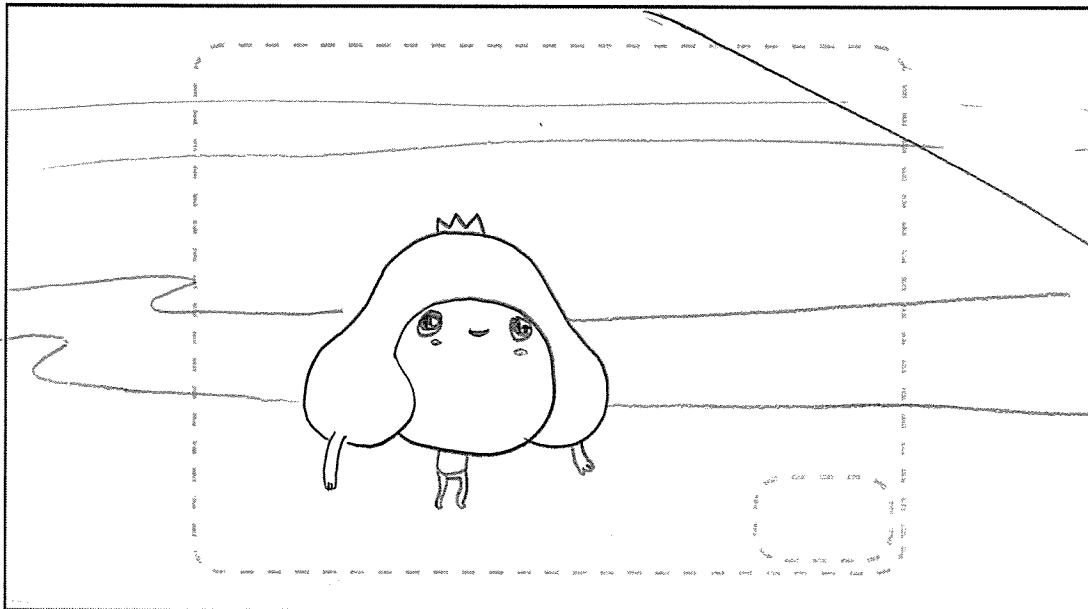
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(king)

Cooo!

(king)

Be my friend?

Action:



Timing:

Production :

100853

EPISODE #

ADVENTURE TIME

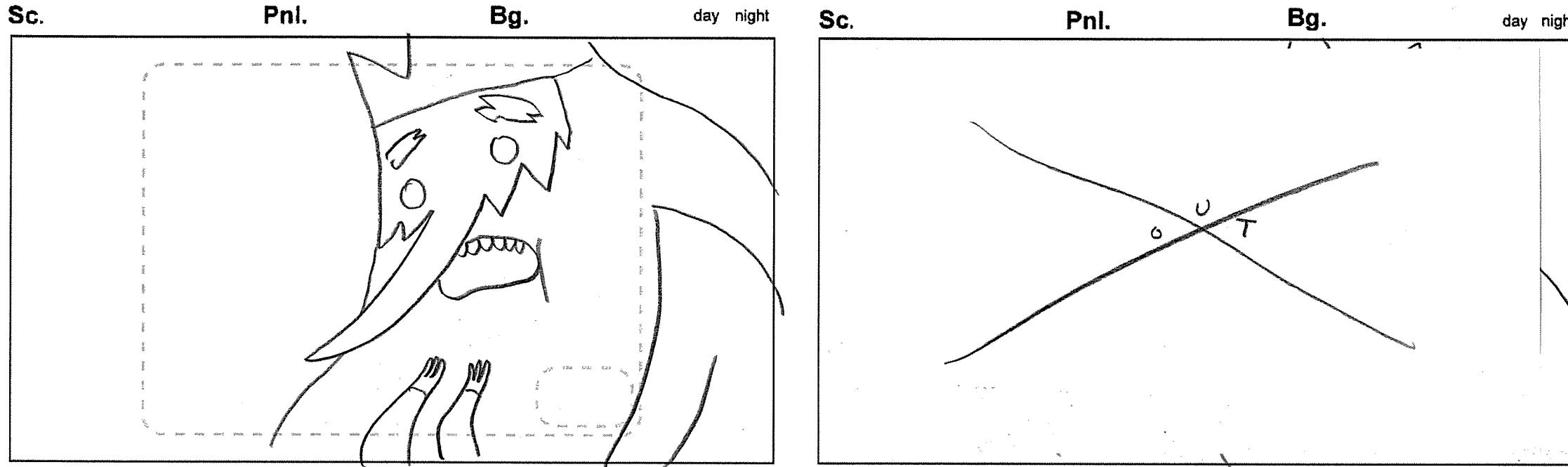


Page 246

100853

EPISODE #

Production :



Dialog:

(IK)

GAAASP!?

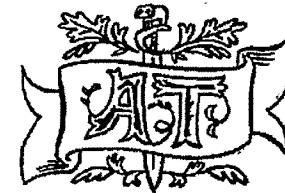
(IK)

Ehuhuh

Action:

Timing:

ADVENTURE TIME

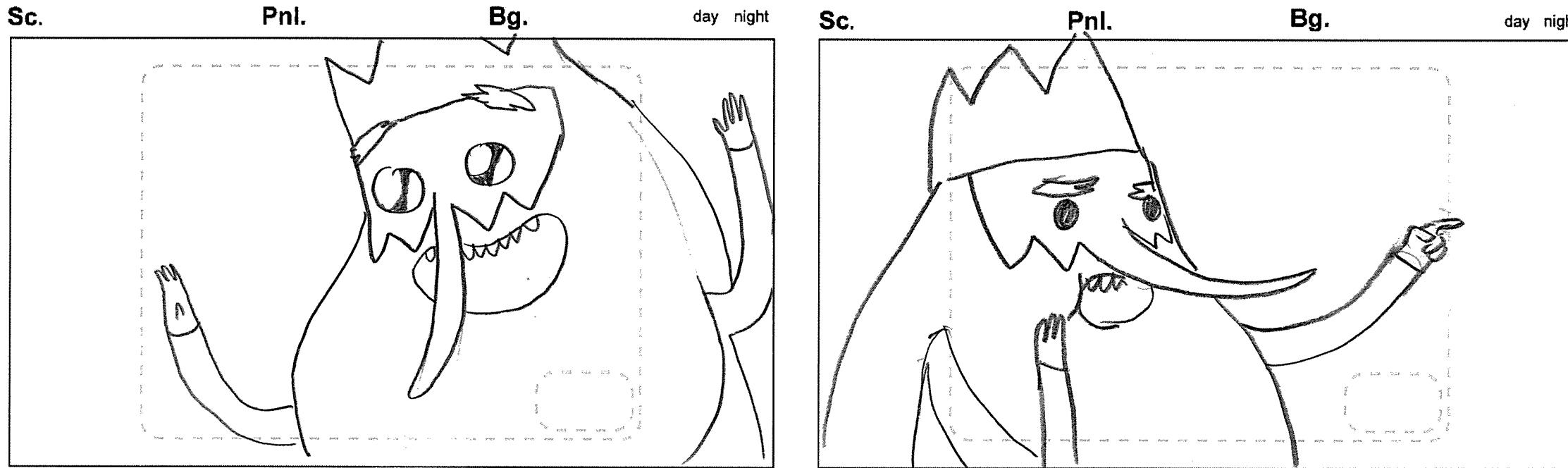


Page 247

100853

EPISODE #

Production :



Dialog:

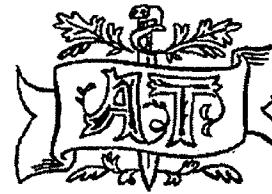
(IK) hahahaha!

(IK) Gunter, I told you this would
happen someday

Action:

Timing:

ADVENTURE TIME



Page 248

Sc.

Pnl.

Bg.

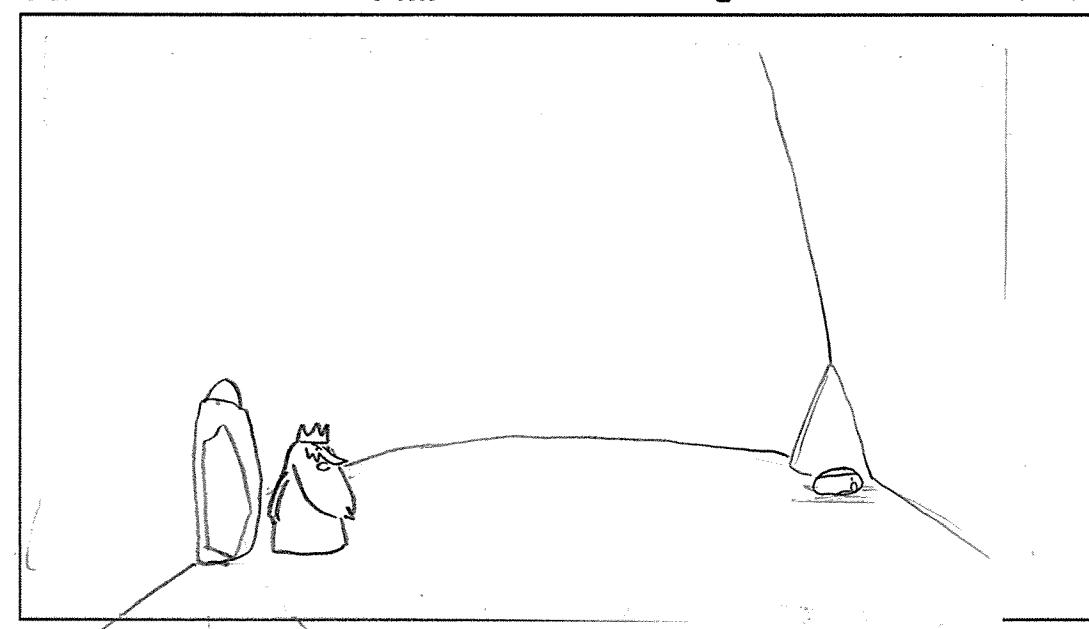
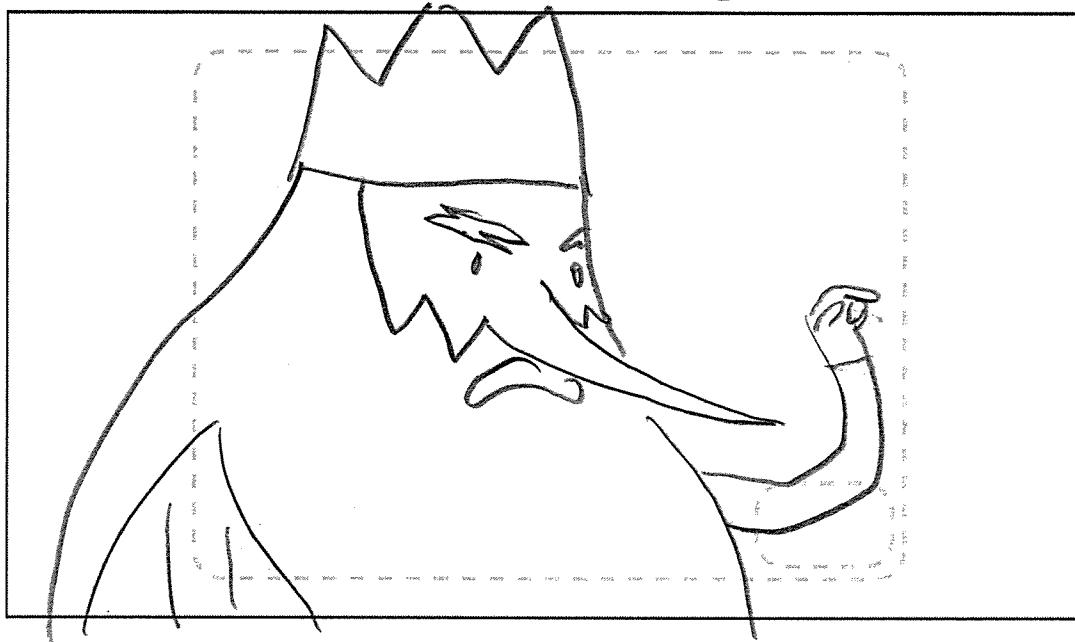
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(1k)

But you kept POO-POOING me.

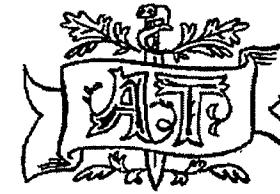
(1k)

GUNTER!

Action:

Timing:

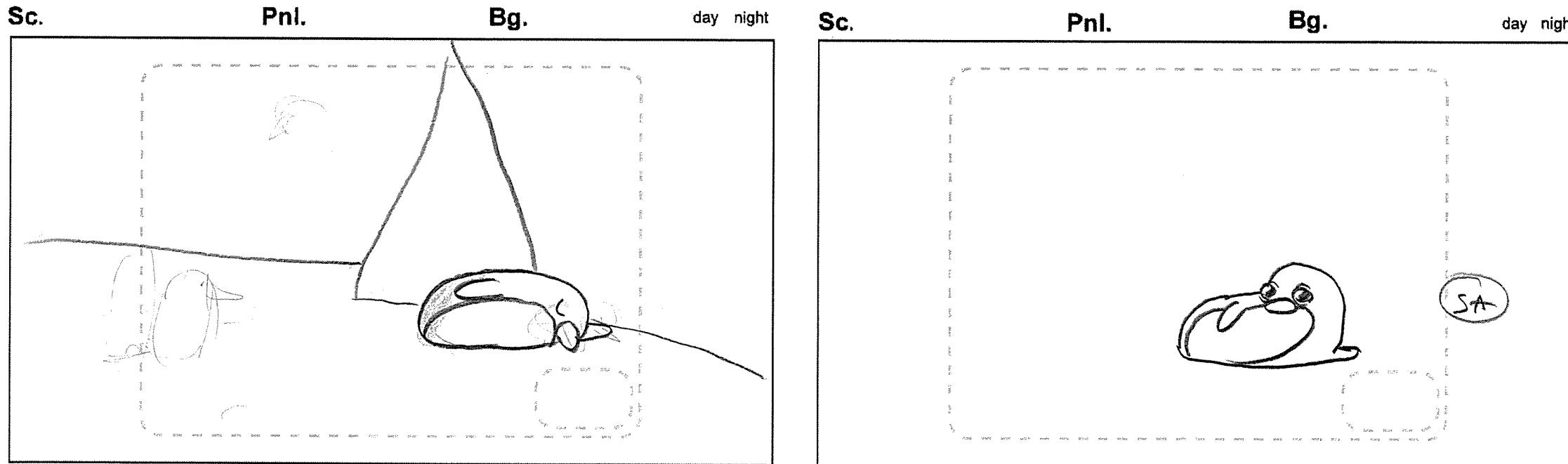
ADVENTURE TIME



Page 249

EPISODE # 100853

Production :



Dialog:

Hm.

(IK) (OS) don't look at me with that face.

Action:



Gunter blinks

Timing:

ADVENTURE TIME



Page 250

Sc.

Pnl.

Bg.

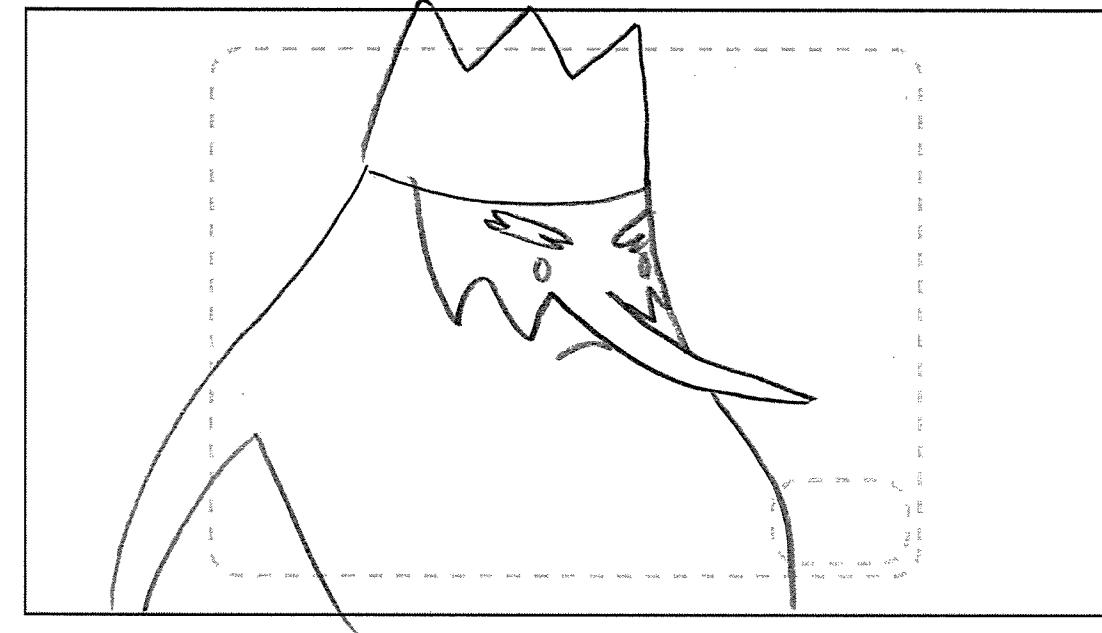
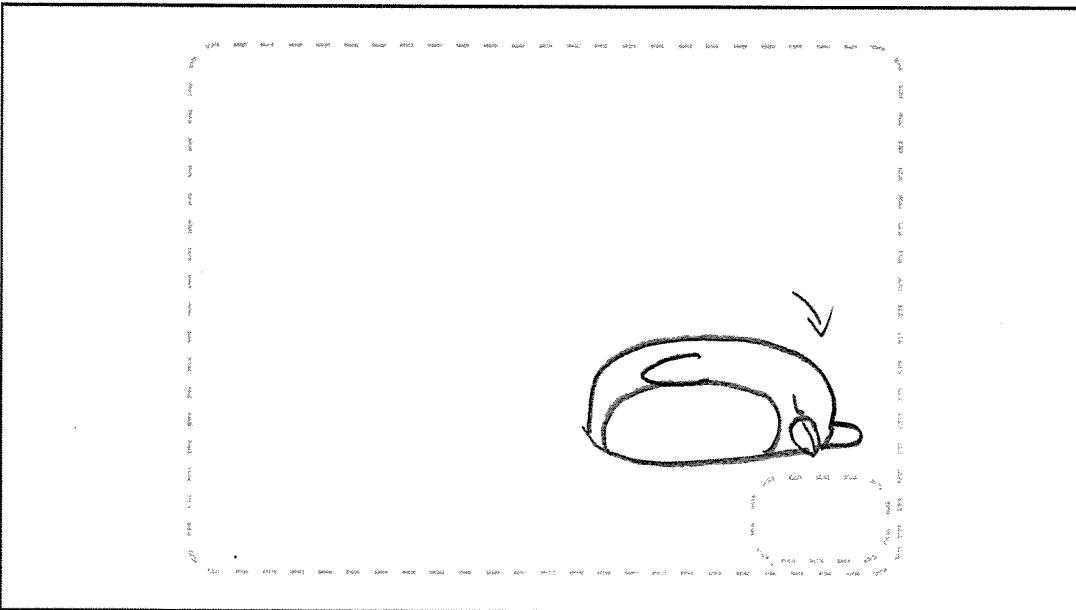
day night

Sc.

Pnl.

Bg.

day night



100853

EPISODE #

Production :

Dialog:

Action:

G goes back to sleep

Timing:

ADVENTURE TIME



Page 251

Sc.

Pnl.

Bg.

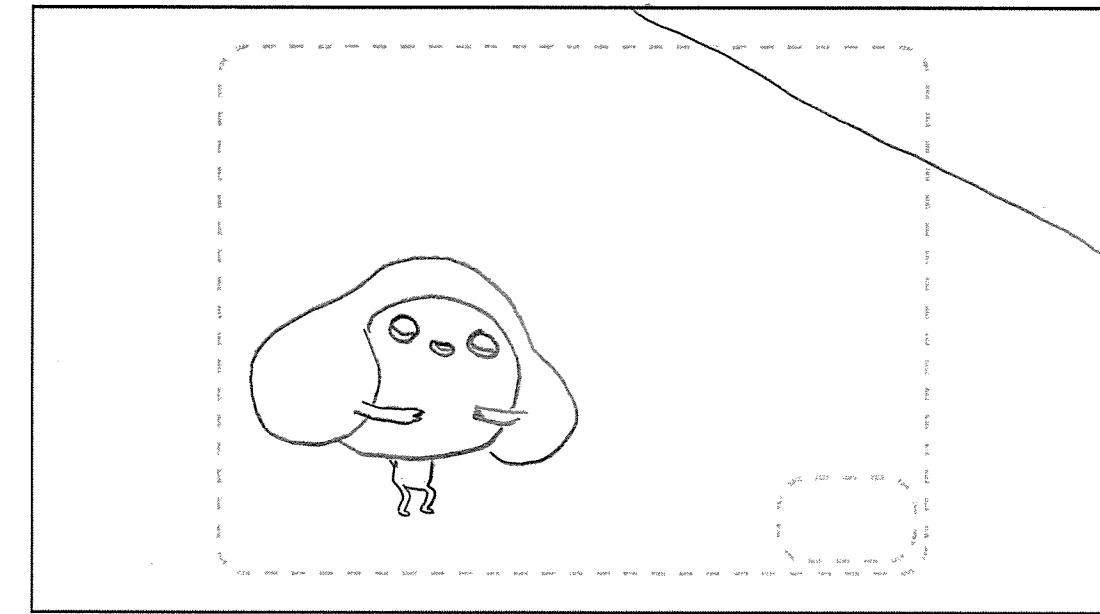
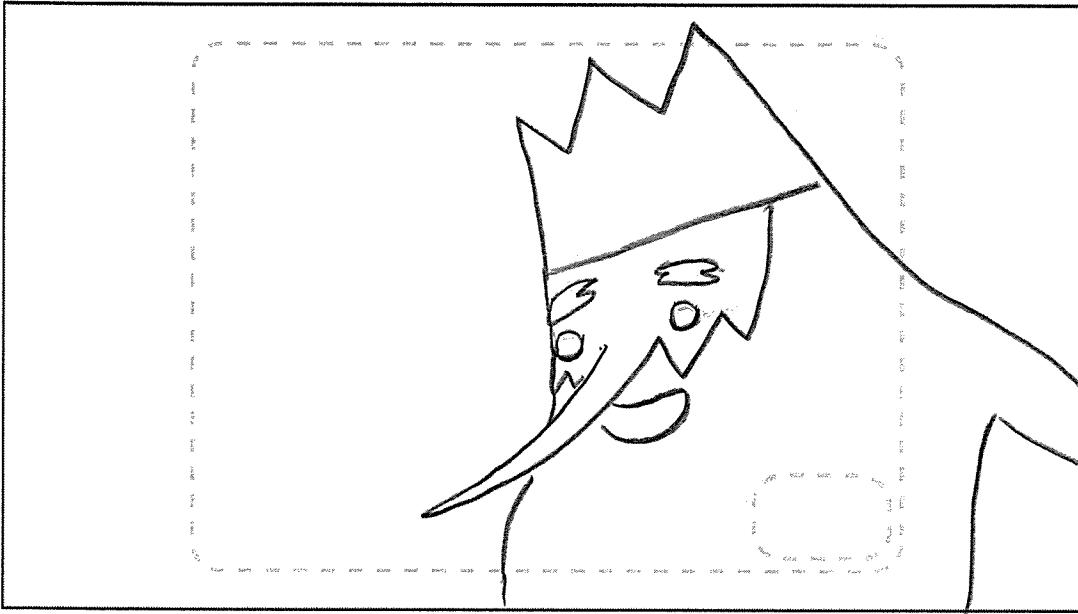
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(1K)

YES! I'd do anything for a friend like you! (K) ANYTHING?

Action:

Timing:

Production :

EPISODE # 100853

ADVENTURE TIME



Page 252

Sc.

Pnl.

Bg.

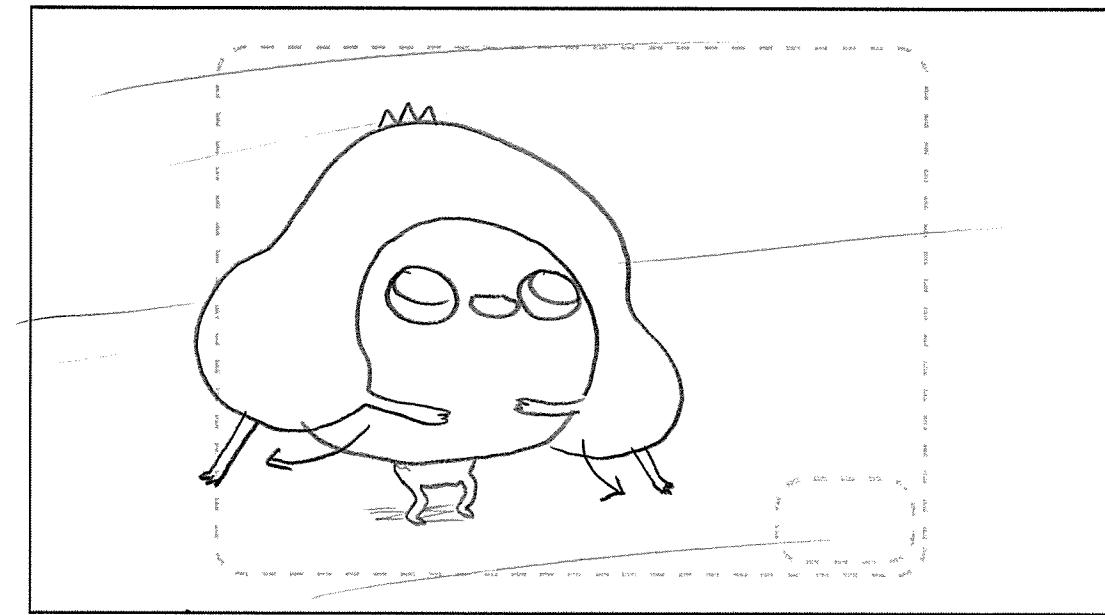
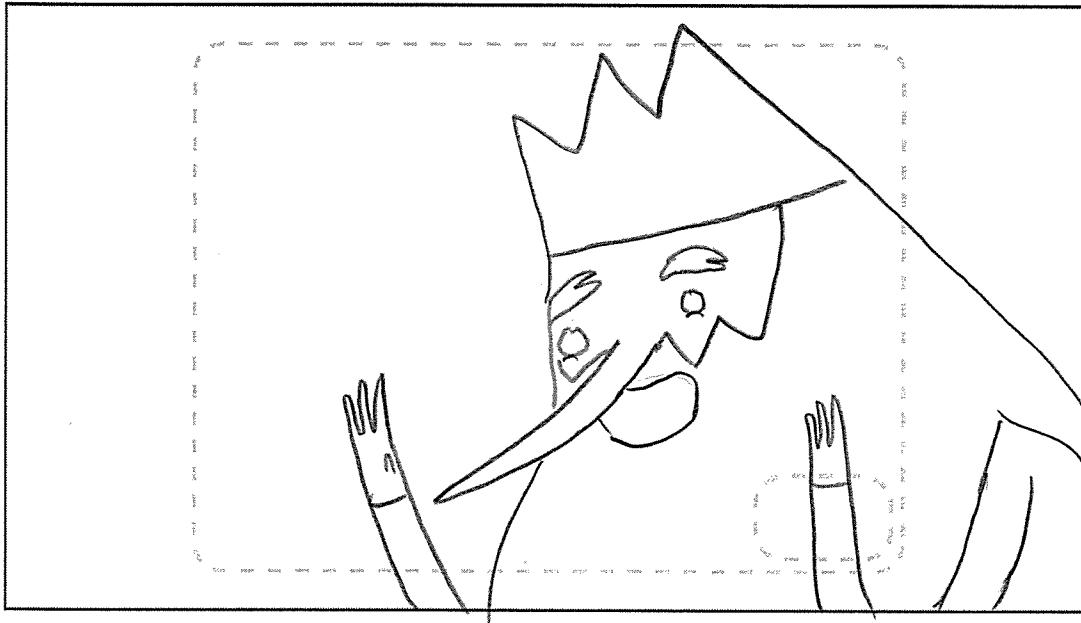
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(1K)

Anything!

(K)

A N Y Y Y T H I N G ?

Action:

Timing:

Production :

100853

EPISODE #

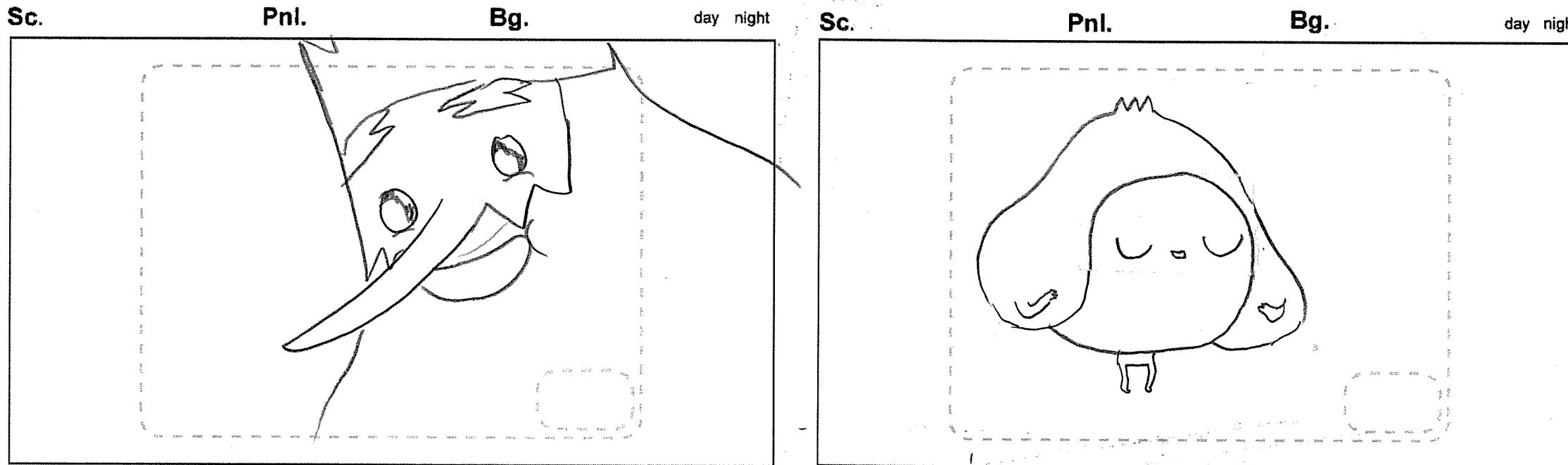
ADVENTURE TIME



Page 253

100853

EPISODE #



Dialog:

(1K)

ANYTHING!

King

Good.

Action:

Timing:

ADVENTURE TIME



Page 254

Sc.

Pnl.

Bg.

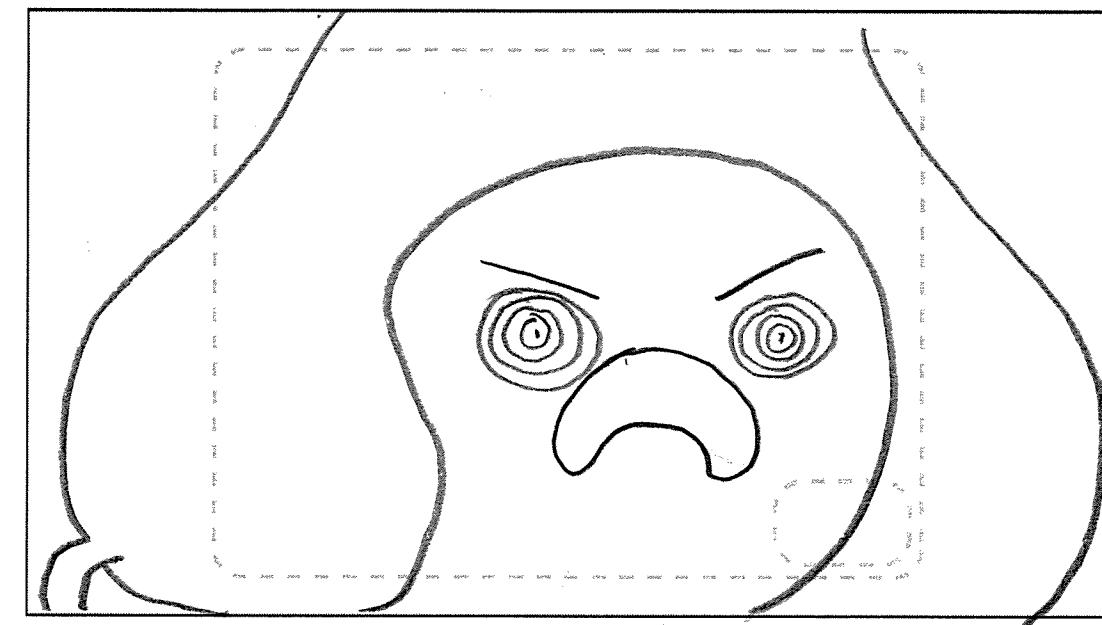
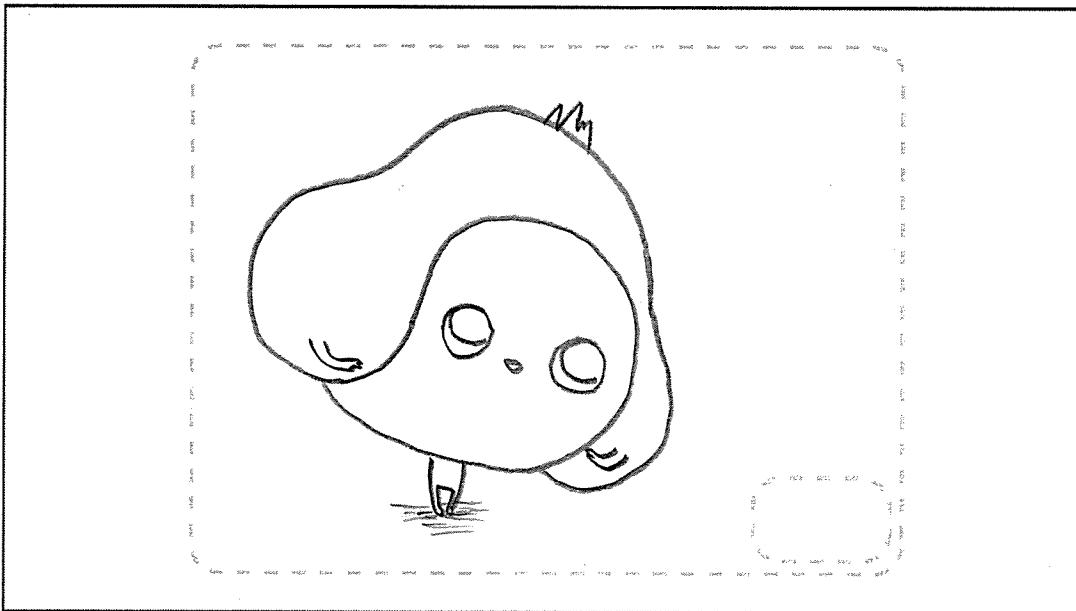
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(King) NO W.

KING GET DOWN ON YOUR
KNEES, SLAVE!

Action:

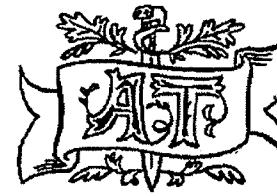
Timing:

Production :

100853

EPISODE #

ADVENTURE TIME

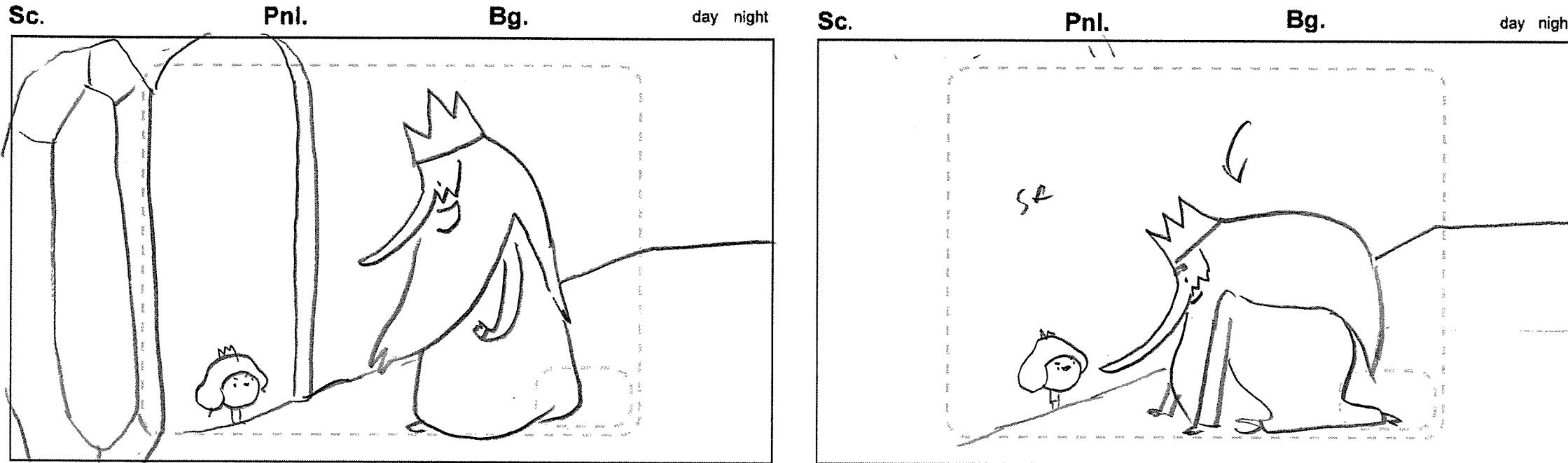


Page 255

100853

EPISODE #

Production :



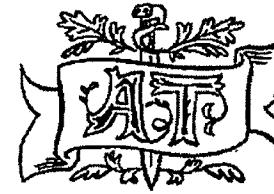
Dialog:

(IK) OKAY!

Action:

Timing:

ADVENTURE TIME



Page 256

Sc.

Pnl.

Bg.

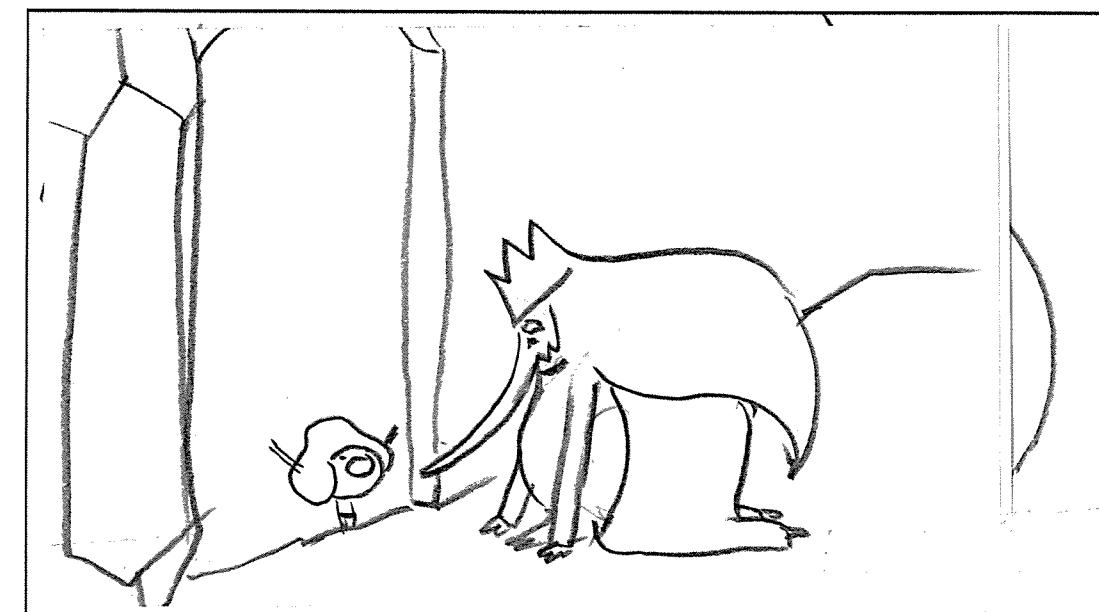
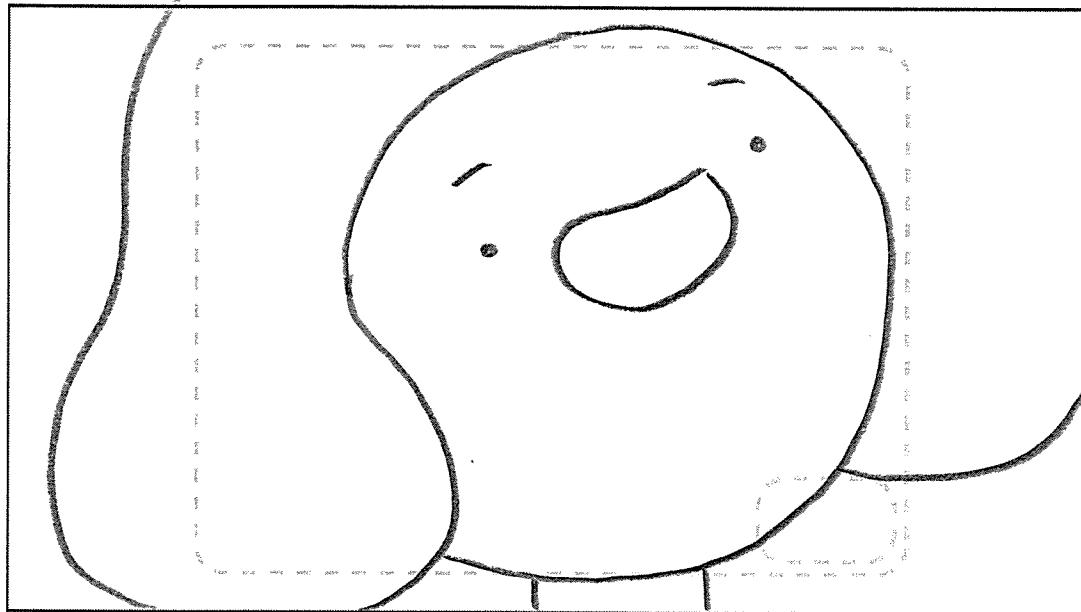
day night

Sc.

Pnl.

Bg.

day night



Dialog:

(K) hahaha!

(K) hahaha!

Action:

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME

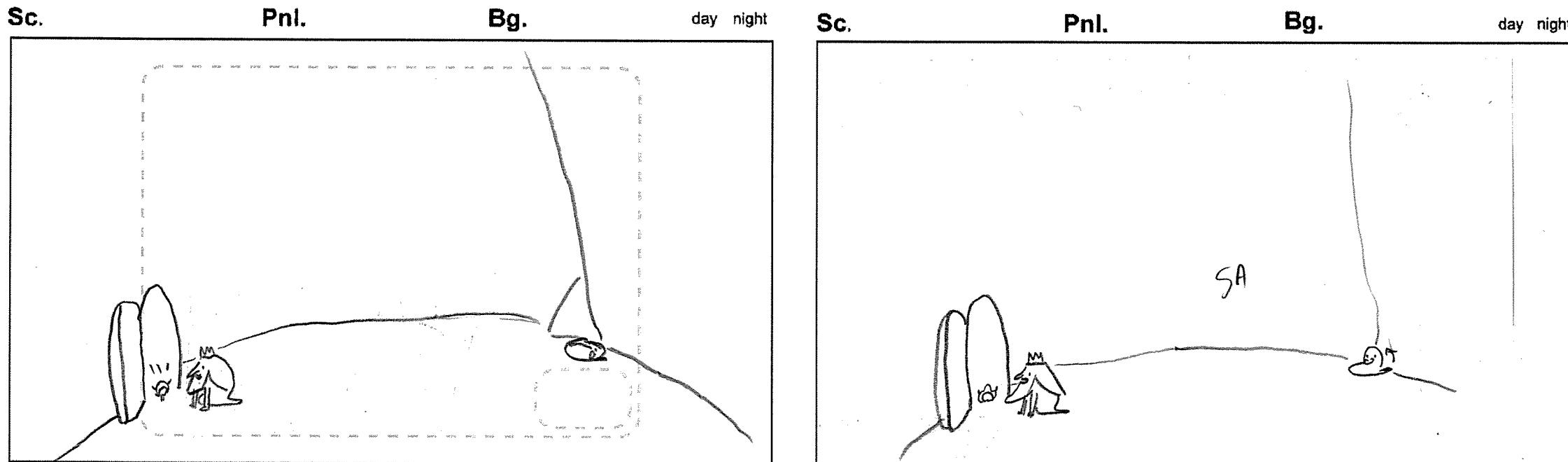


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100853

EPISODE #

Production :



Dialog:

(F) Hahaha hahaha!

(B) hahaha

F !
B !!

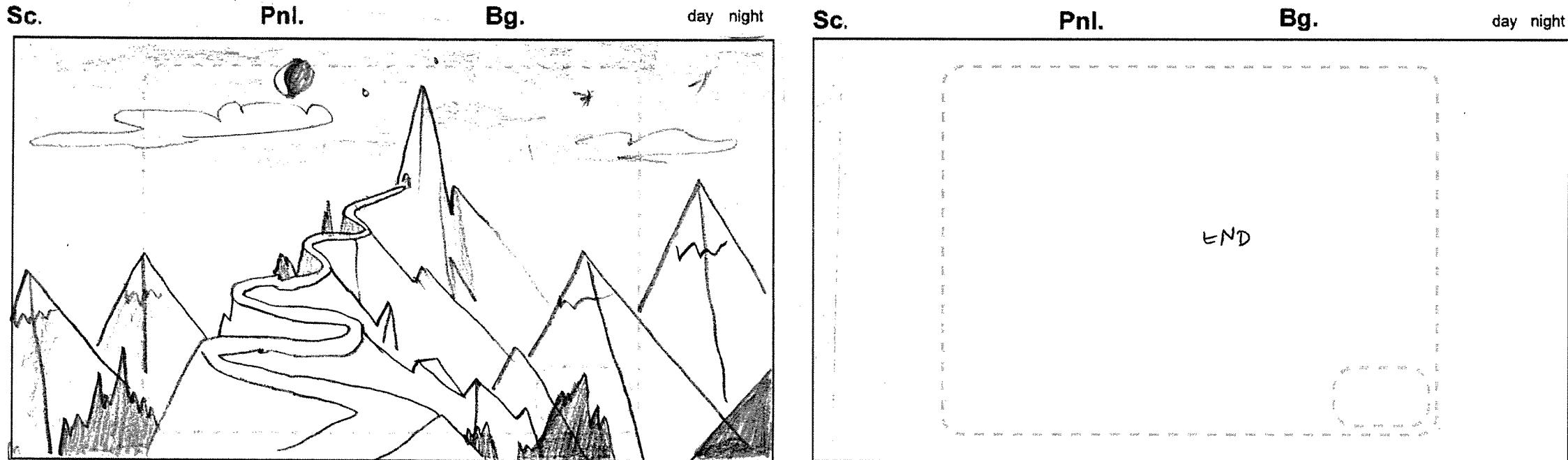
Action:

Timing:

ADVENTURE TIME



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Dialog:

(OS) & HAHAHA!!! (echo off ice mtns)

Action:

Timing: